



Date 01/15/15

1034/208

- Board Team Final
- Network Approval Board
- Record Board
- Animatic Scan Board
- Conformed Board 01/15/15
- Design Board
- Final Board

"Varmints"
1034-208
Final Board



Adventure Time Created by
Pendleton Ward

Supervising Director
Elizabeth Ito

Storyboard by
Adam Muto & Kris Mukai

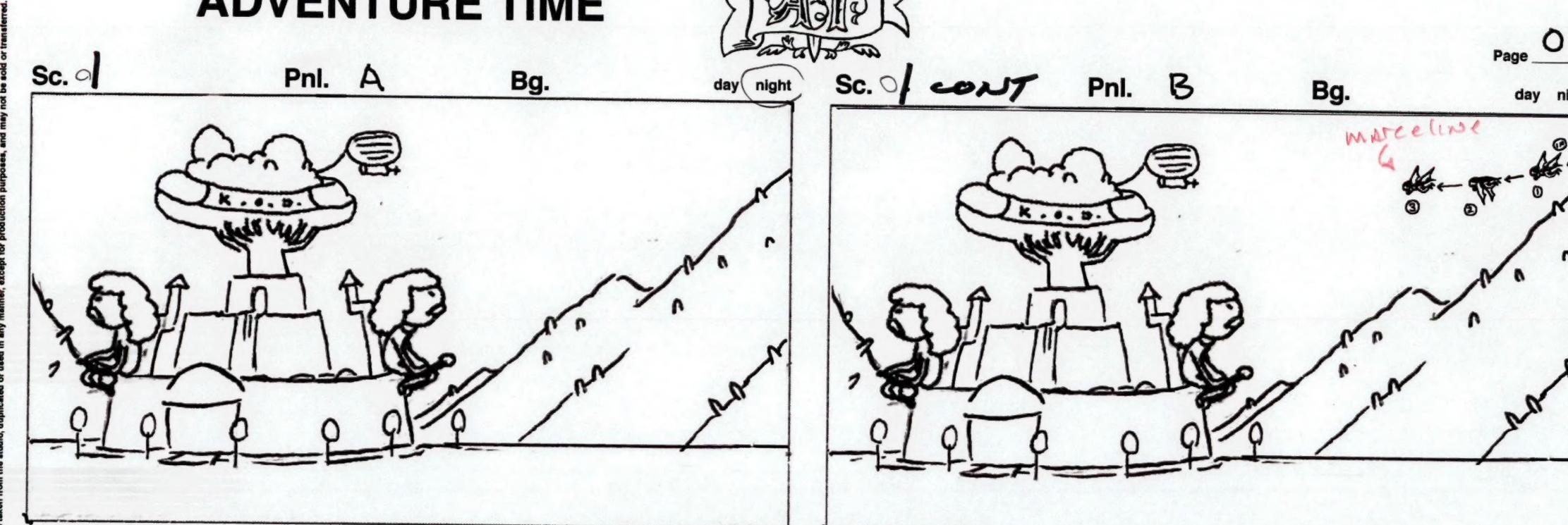
Animation Studio
SAEROM

1034/208

FEB 04 2015

Start

ADVENTURE TIME



Dialog:

DFXi X FLAPPING X

FEB 04 2015

Action:

- EST. CANDY KINGDOM, NIGHT
(KOO-MODIFIED C.K.)

- M. FLIES ON/S W BAT WINGS

Timing:

Production:

EPISODE # 1034-2008

1034 / 2008

Hu Cut

Page 01

day night

1034, 2008

1034 / 208

~~to cut~~

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 02

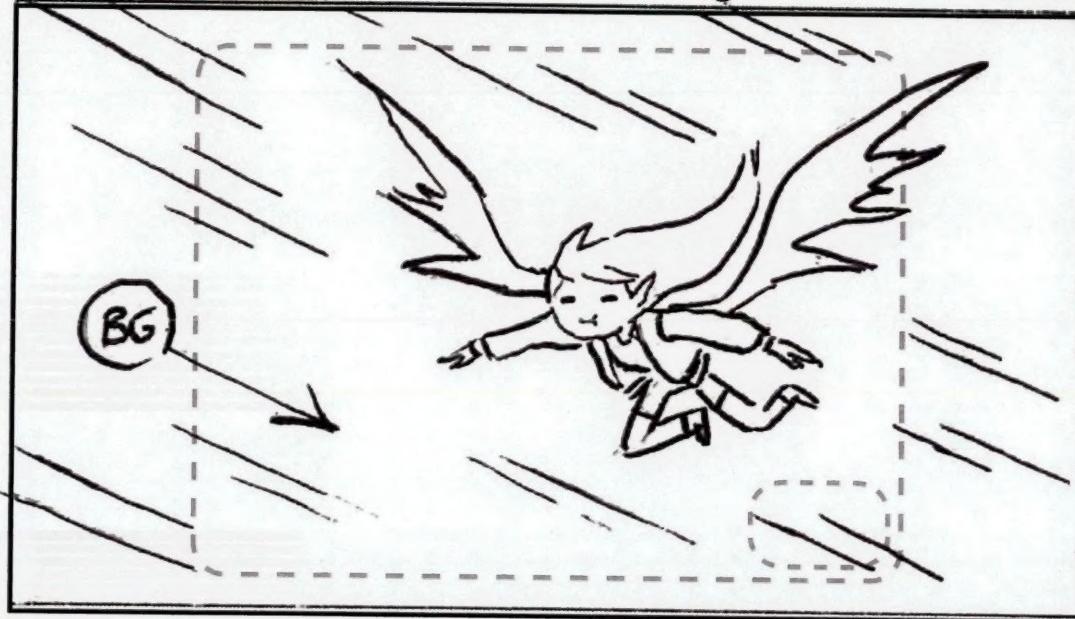
day night

Sc. 02

Pnl. A

Bg.

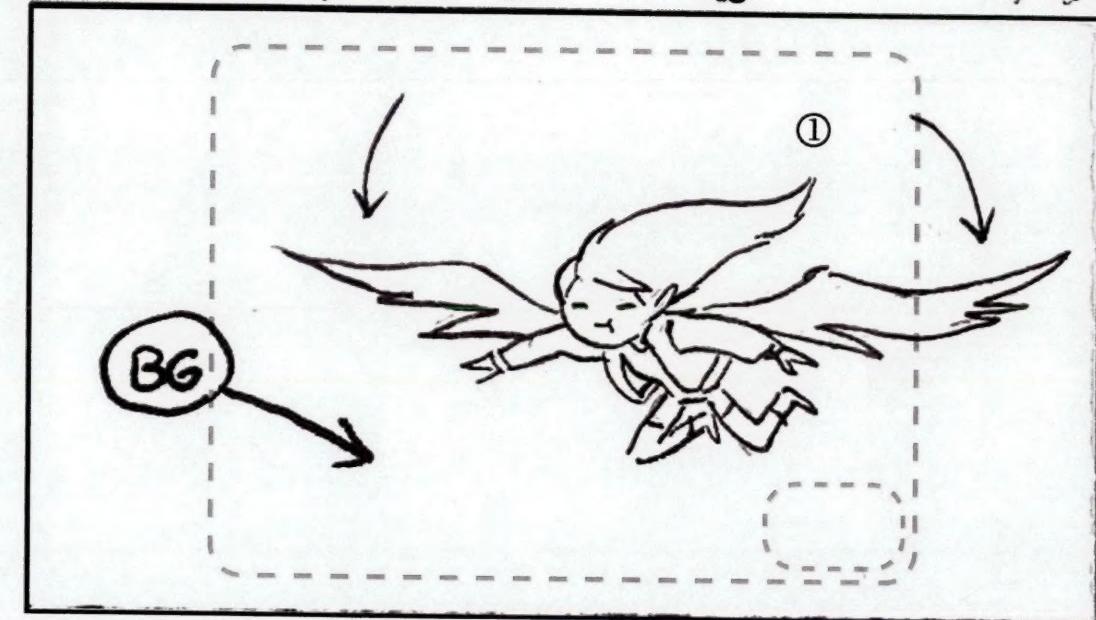
day night



Sc. 02 cont Pnl. B

Bg.

day night



Dialog:

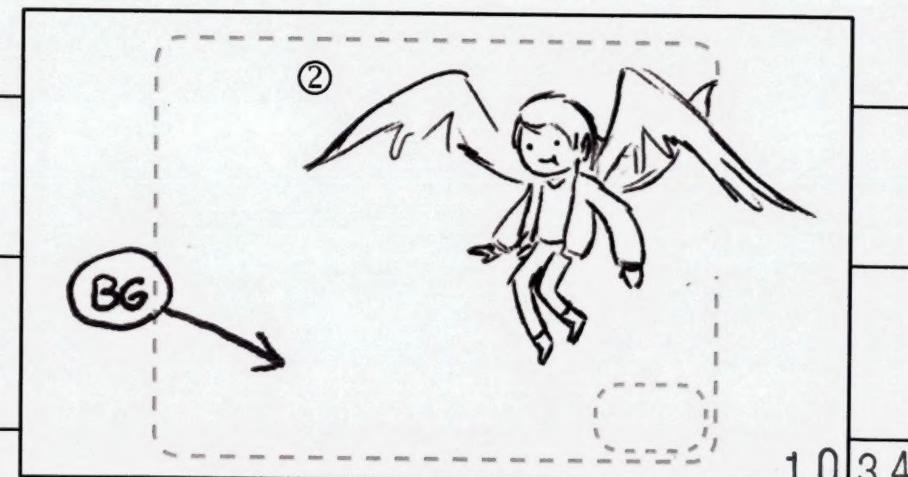
M : [HUMMING TO
HERSELF]

Action:

-M. FLAPPING WINGS

Timing:

FEB 04 2015



Production:

EPISODE # 1034 / 208 1034-208

1034 / 208

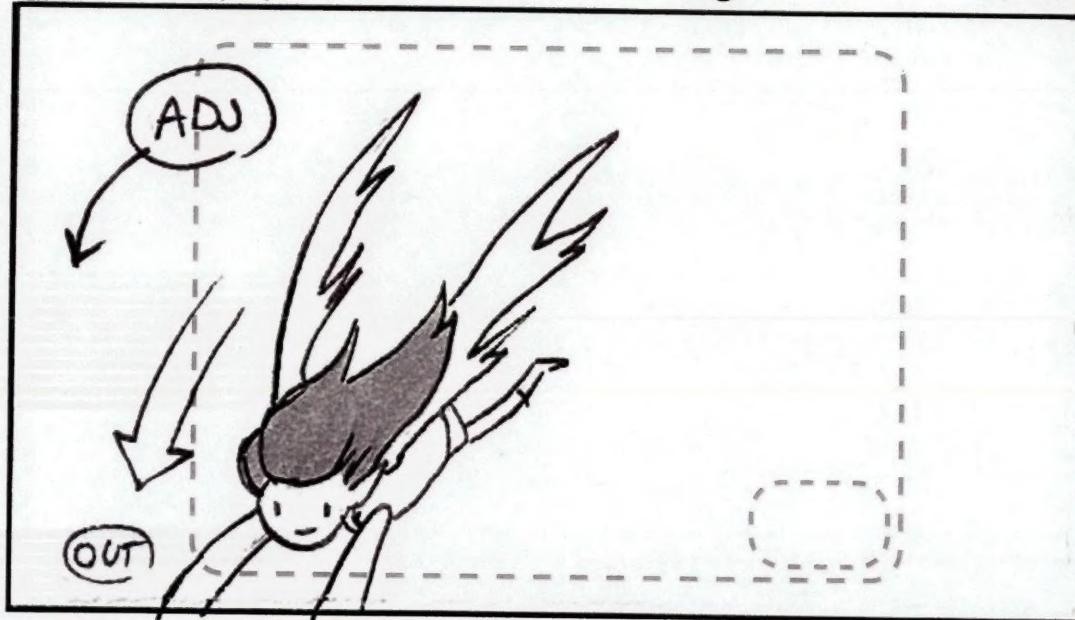
ADVENTURE TIME

1034 / 2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 2 *CONT* Pnl. C

Bg.



Cut

day night

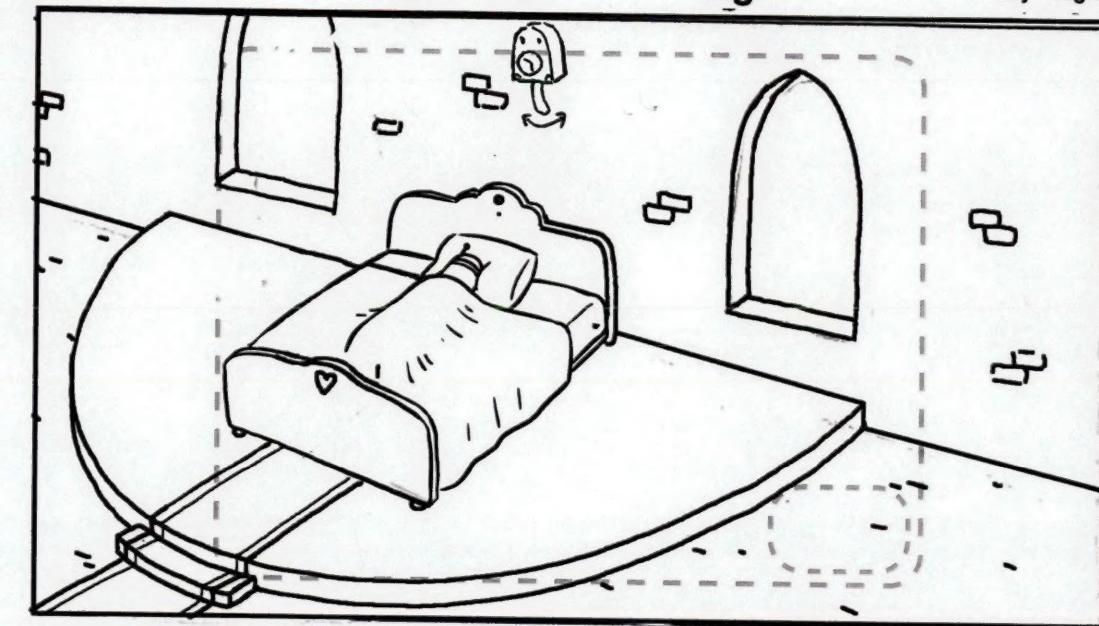
Sc. 3

Pnl. A

Bg.

Page 03

day night



EPISODE #

1034-2008

Production:

1034 / 2008

Dialog:

SFX: *WHOOSH*

FEB 04 2015

Action:

- M. DIVES OFF/S.

- INT. PRINCESS BUBBLEGUM'S BEDROOM

(REF. 'SKY WITCH')

- CAT CLOCK ON WALL TAIL SWINGS BACK & FORTH



Timing:

1034 / 2008

ADVENTURE TIME

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 03 cont

Pnl. B

Bg.



Moonlight
rim

day night

Sc. 03 cont

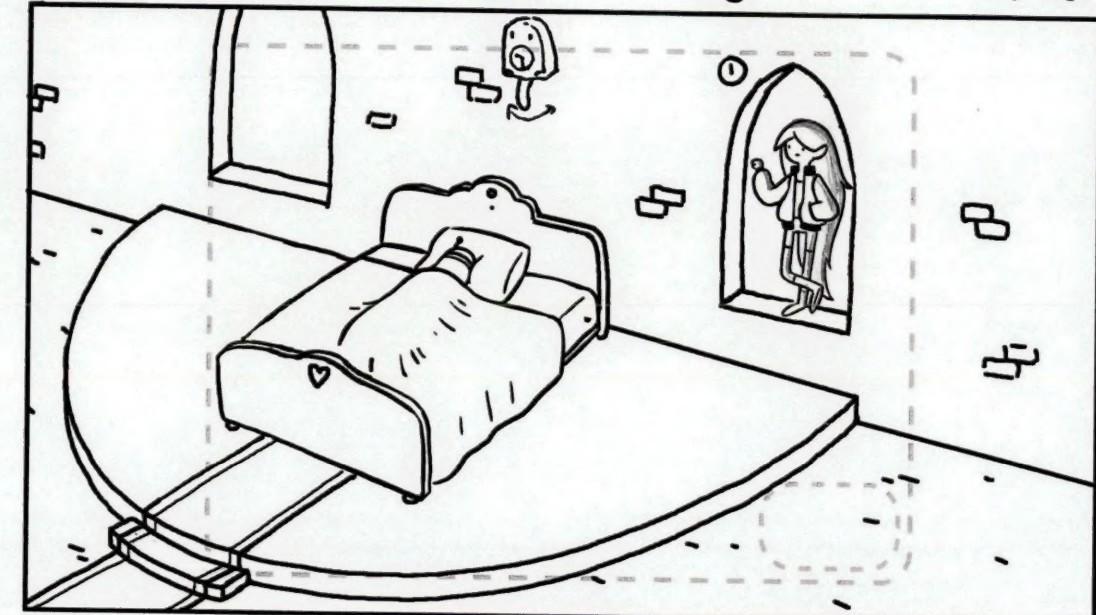
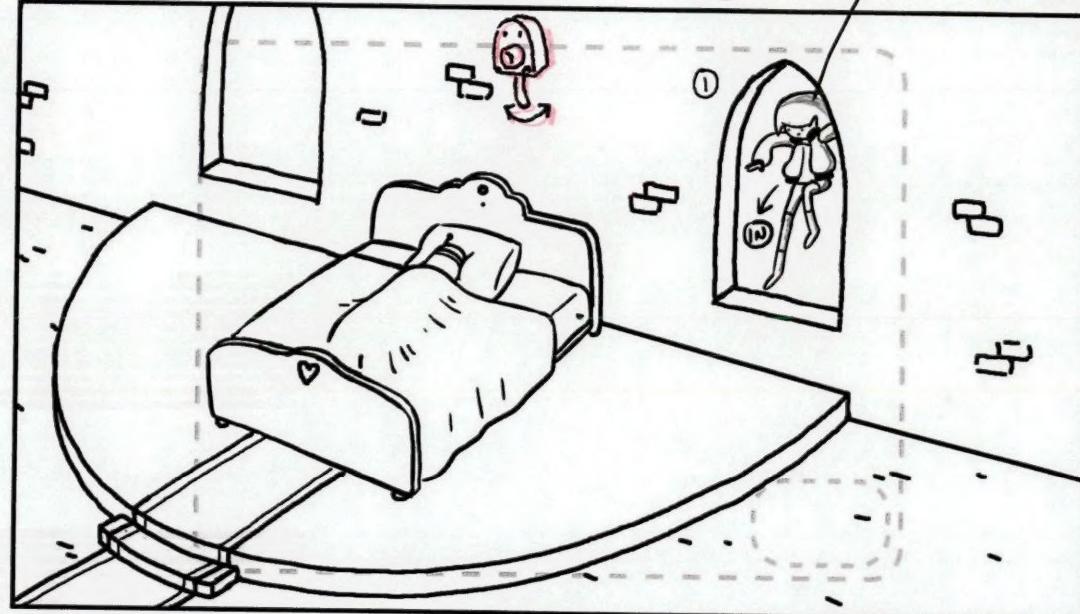
Pnl. C

Bg.

Page 04

day night

HV
Cut



Dialog:



Action:

- M FLIES INTO WINDOW,
LANDS ON WINDOW SILL

M: NAWK - NAWK

FEB 04 2015

CYCLE:
①, ②, ①, ②, ①



Timing:

Production:

1034-208

EPISODE #

1034 / 208

1034/208

Ho
Cat

ADVENTURE TIME

Sc. 04

Pnl. A

Bg.



day night

Sc. 04 cont

Pnl. B

Bg.

Page

05

day night

Ho
Cat



Dialog:

M: YO PEEBS --

M: YOU WANT TO MAKE
A MIDNIGHT
SQUEEZ-E-MART RUN ?

Action:

(SP)



Timing:

FEB 04 2015

Production:

1034 / 208 EPISODE # 1034-208

1034 / 208

Hot Cut

ADVENTURE TIME

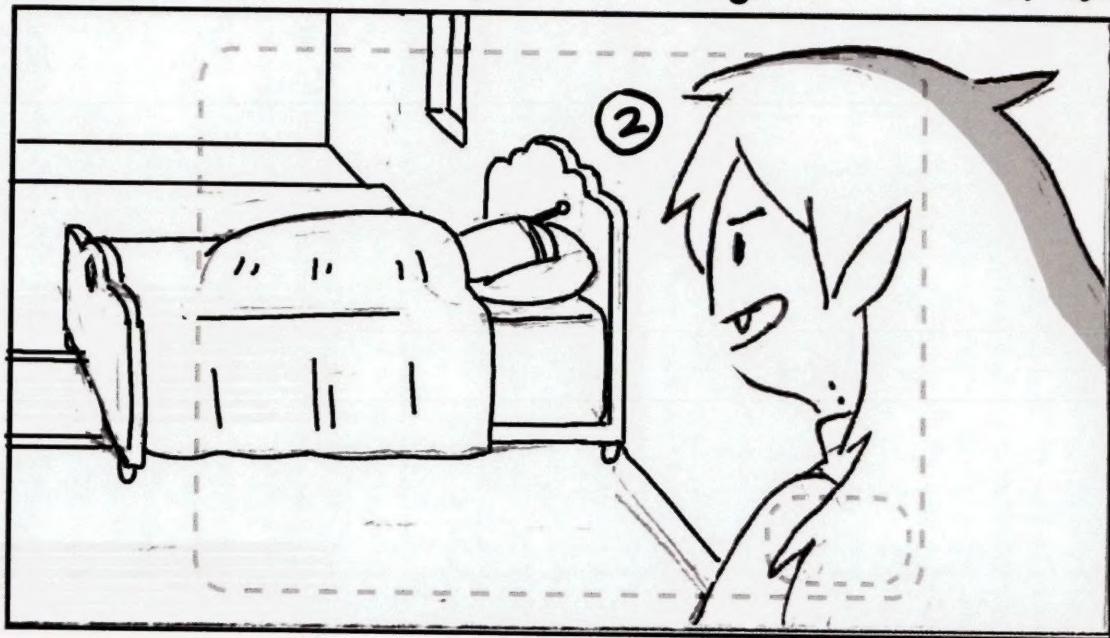


Sc. 05

Pnl. A

Bg.

day night



Sc. 05 cont

Pnl. B

Bg.

Page 06

day night



Dialog:

M: ① I'M GONNA DRINK THE RED
FROM OUT THE CUSTOMERS'
BLOODSHOT EYES...

Action:

- "PB" IS TURNED
AWAY FROM MARCELINE.

①



M/ ① Haha sike, I'll probably
just get a slushie...

FEB 04 2015



Timing:

Production:

EPISODE # 1034-208

1034/208

1034/20

ADVENTURE TIME



Page 07

Hu
Cut

Sc. 05 cont Pnl. C

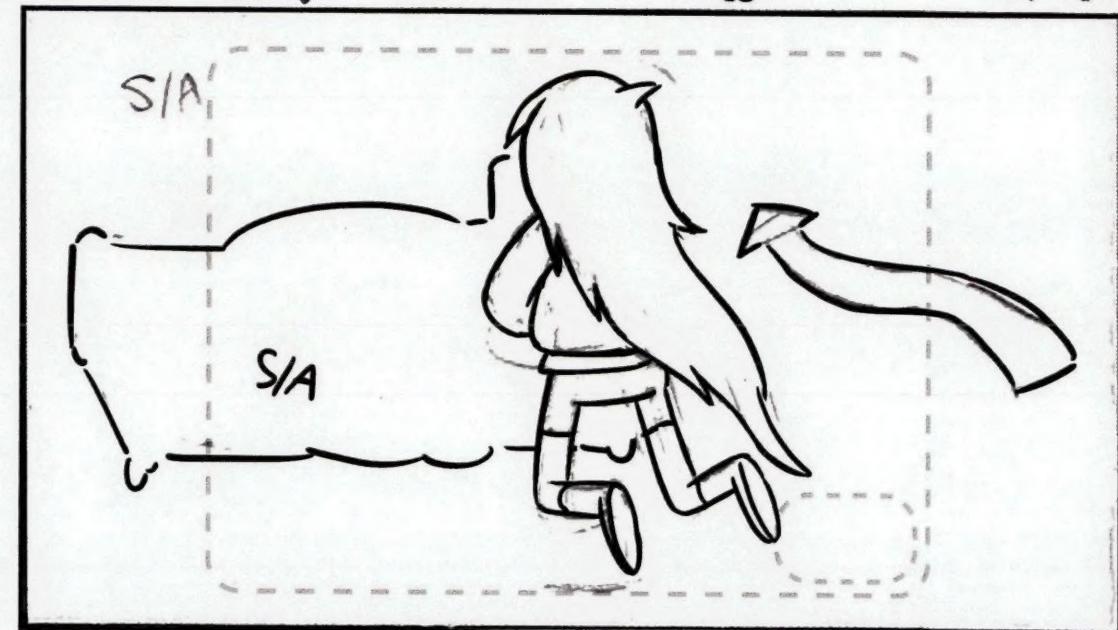
Bg.

day night

Sc. 05 cont Pnl. D

Bg.

day night



Dialog:

M: (LOUD WHISPER)
BUBBLEGUM!

SFX:
* WHOOSH *

FEB 04 2015

Action:

- M. LEANS FORWARD

- M. FLOATS FORWARD TOWARDS BED.

Timing:

- RIM ANIMATES OFF

Production:

1034/208 1034-208

1034/208

1034/2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

2 C/S

ADVENTURE TIME



Page 08

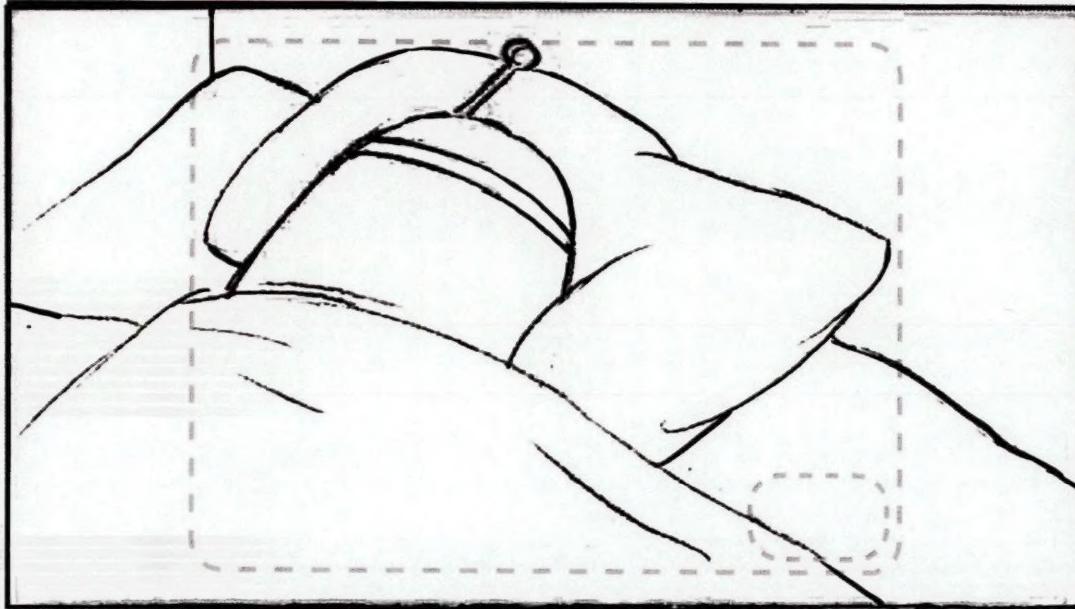
day night

Sc. 6

Pnl. A

Bg.

day night

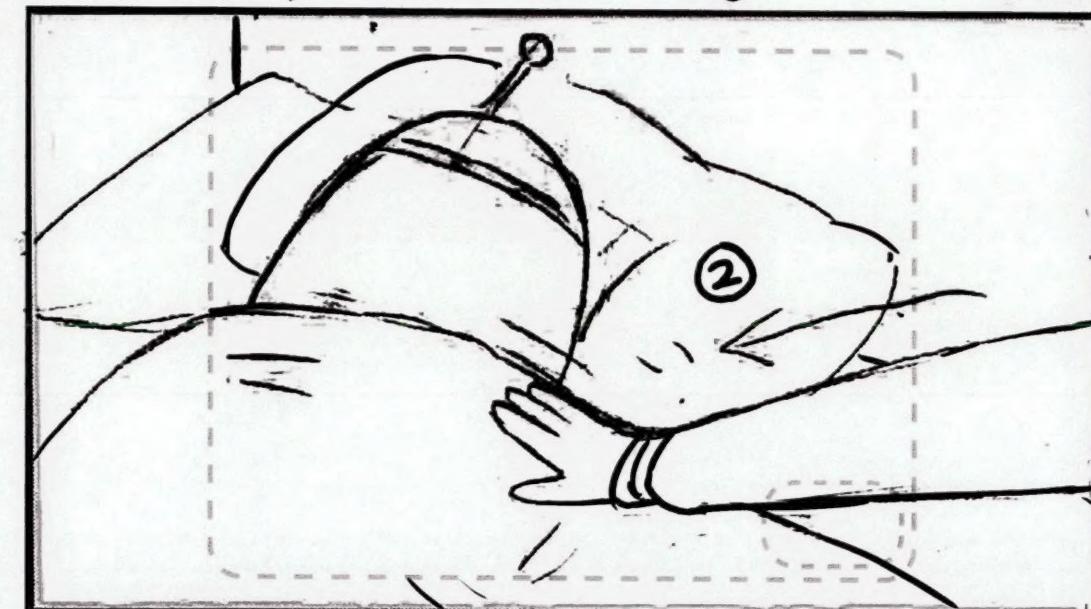


Sc. 6 cont

Pnl. B

Bg.

day night



Dialog:

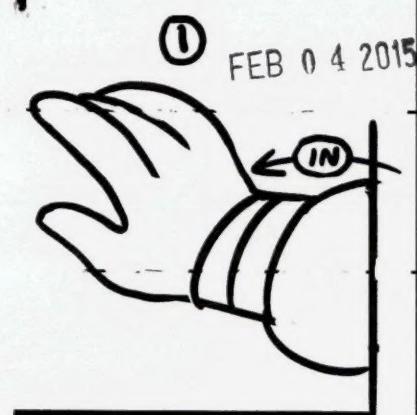
(WHISPER)

M: HEY, BONNIBEL.

Action:

- M. TOUCHES "PB"
ON THE SHOULDER.

Timing:



Production:

1034-2008

EPISODE #

1034 / 2008

1034/2008

ADVENTURE TIME

1034 / 208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

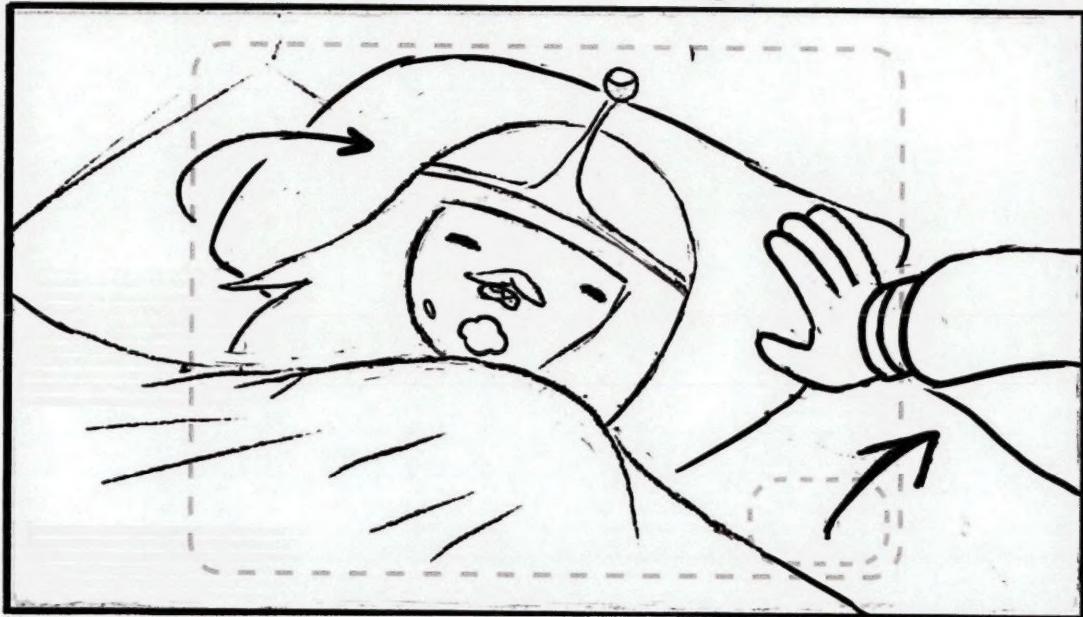
Sc. 06 cont

Pnl. C

Bg.



day night



Sc. 07

Pnl. A

Bg.

day night



Page 09

day night

EPISODE #

1034-208

Production:

1034 / 208

Dialog:

KOO: WHU?

Action:

- KOO TURNS OVER, SQUINTING

FEB 04 2015

Timing:

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Cut

Sc. 07 cont Pnl. B

Bg.

day night



Sc. 08

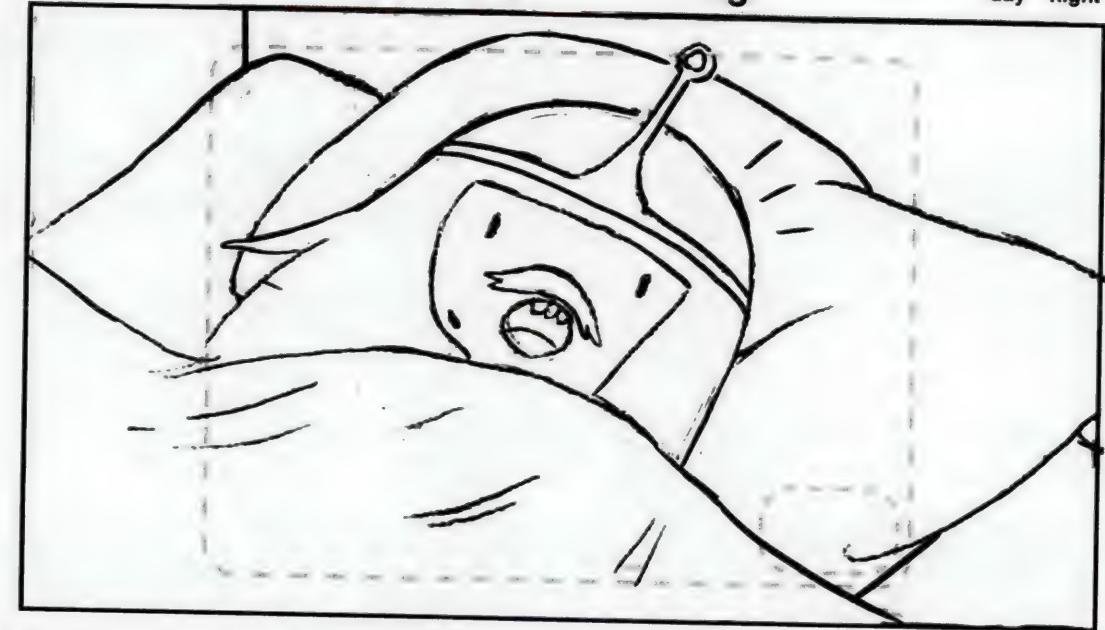
Pnl. A

Bg.

Page 10

day night

Cut



Dialog:

M: AAH!!

KOO: AAAHH!!

Action:

- M. RECOILS IN SHOCK.
(REF. BG "ISLA DE SEÑORITA")

FEB 04 2015

Timing:

Production:

1034/208

1034/208

EPISODE #

1034-208

1034/208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 09

Pnl. A

Bg.

day night

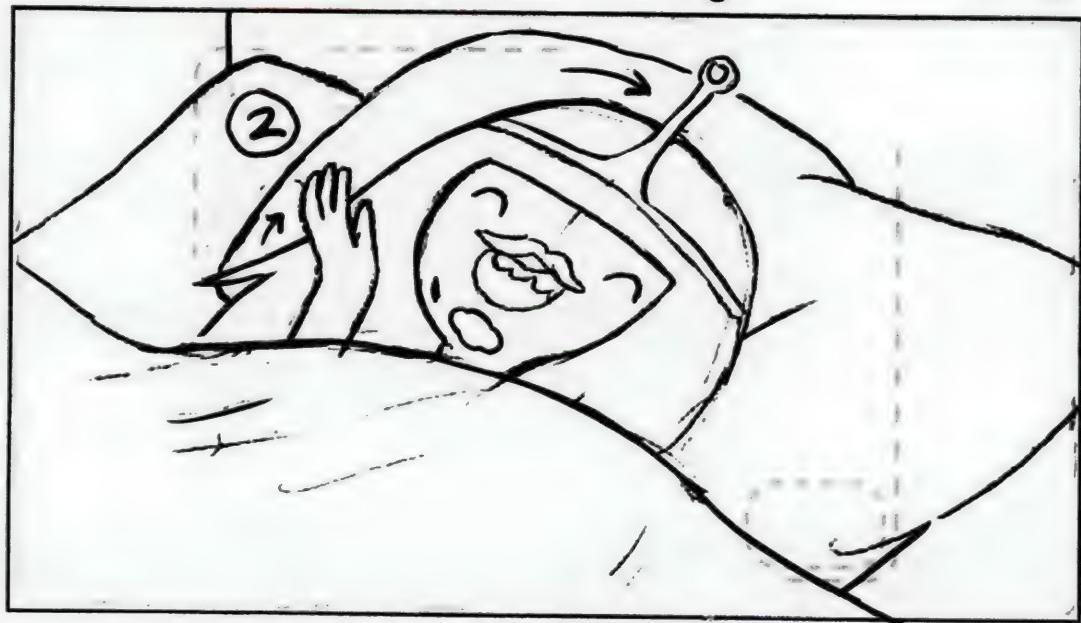


Sc. 10

Pnl. A

Bg.

day night



Dialog:

M: (CONFUSED) AAAAH!!

Action:

- M'S SCREAM BECOMES CONFUSED.

Timing:

KOO: AAAA 'AAAAA'

- KOO'S SCREAM TURNS TO
A SUNG NOTE.

FEB 04 2015



Production:

EPISODE # 1034-208

1034/208

Page 11

day night

Cut

1034/208

ADVENTURE TIME

H
C

Sc. 11

Pnl. A

Bg.



day night



Sc. 11 cont

Pnl. B

Bg.

Page 12

day night



Dialog:

M: UGH! WHAT ARE
YOU DOING HERE!?

FEB 04 2015

Action:

Timing:

Production:

EPISODE # 1034-208

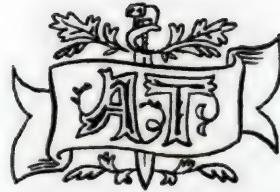
1034/208

1034/208

1034/208

©2011 The material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 13

Sc. 11 cont Pnl. C

Bg.

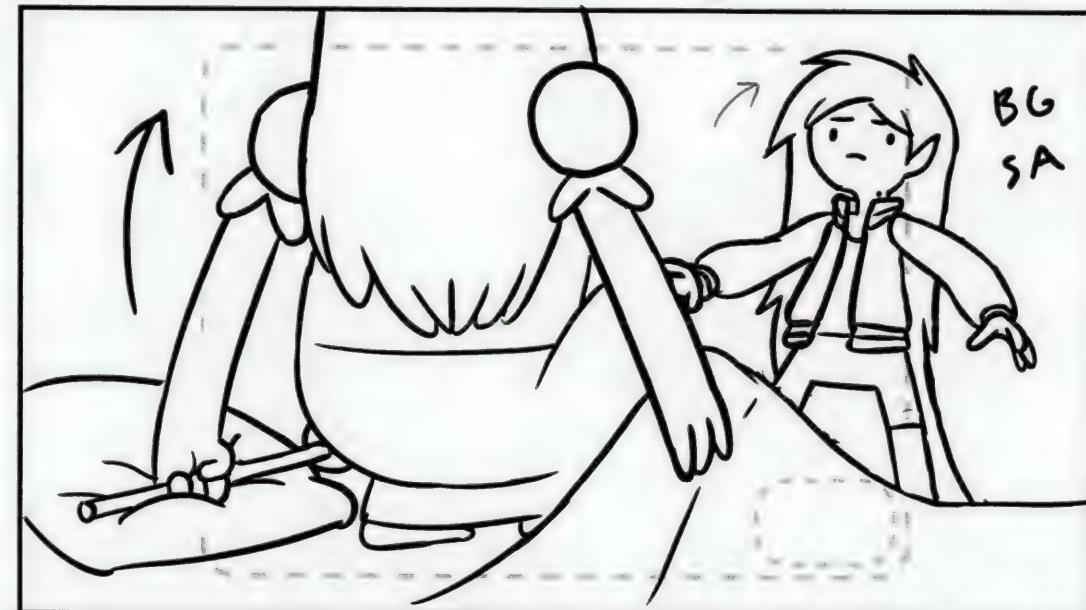
day night

Sc. 11 cont

Pnl. D

Bg.

day night



Dialog:

KOO: BE NOT
AFRAID CHILD -

Action:

- KOO CLIMBS OUT FROM UNDER COVERS

FEB 04 2015

Timing:

Production:

1034 / 208 1034-2008

1034/208

ADVENTURE TIME

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 11 cont Pnl. E

Bg.



day night

Sc. 12

Pnl. A

Bg.

day night

Page

14



Dialog:

KOO: IT IS I...

Action:

- KOO RISES QUICKLY.

Timing:

KOO: THE ONE TRUE
PRINCESS OF OOO!

- KOO RAISES ARMS GRANDLY.
(WEARING PB'S NIGHT GOWN)



FEB 04 2015

Production:

EPISODE # 1034/208 1034-208

1034/208

ADVENTURE TIME

Sc. 12 cont Pnl. B

Bg.



day night

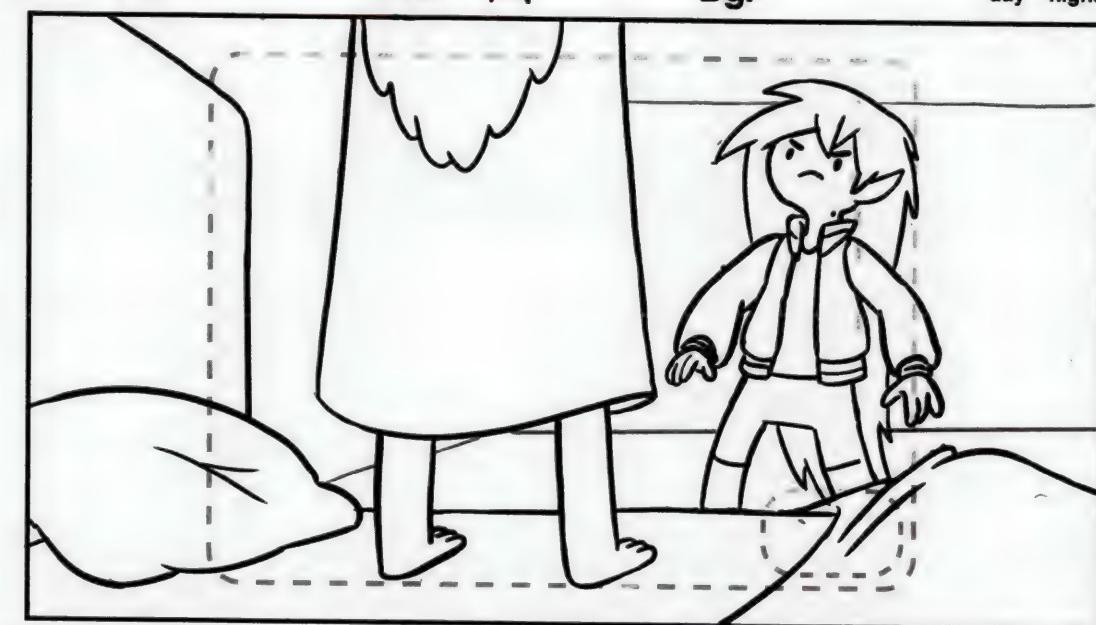
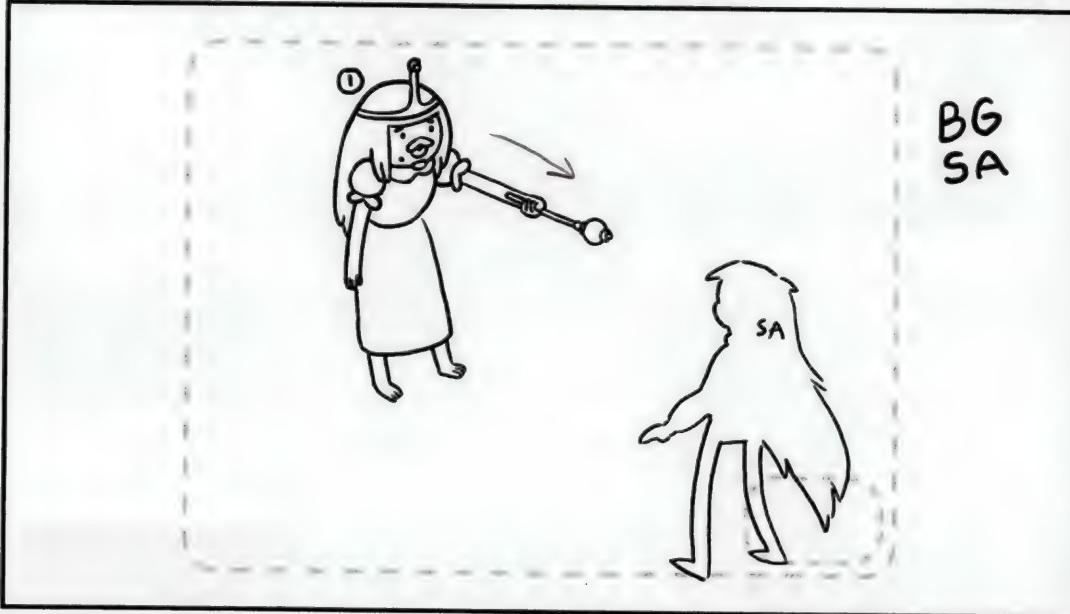
Sc. 13

Page 15

Pnl. A

Bg.

day night



Dialog:

KOO:

AND YEA, "THOU SHALT
HAVE NO OTHER PRINCESSES
BEFORE ME ...

Action:



Timing:

FEB 04 2015

1034/208

Production:

EPISODE # 1034-208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

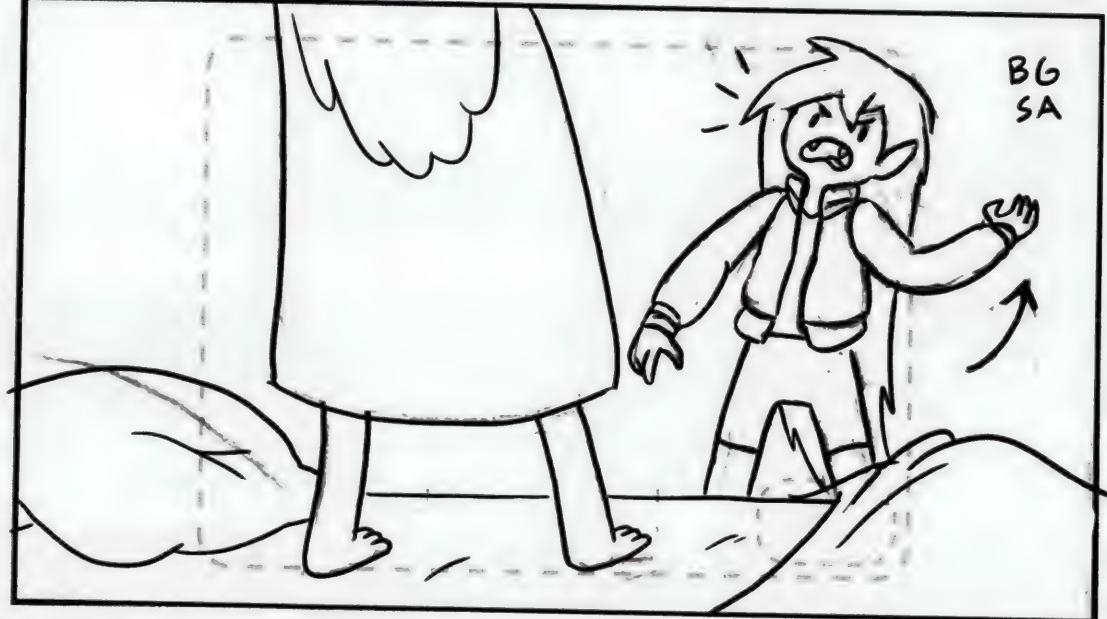
ADVENTURE TIME



day night

Sc. 13 cont Pnl. B

Bg.



Dialog:

M. WHU.-

Action:

-M. ANTICS, FORMS CLAW

-M. SLASHES AT KOO'S LEGS W/ CLAWED ARM AND HITS PILLOW.

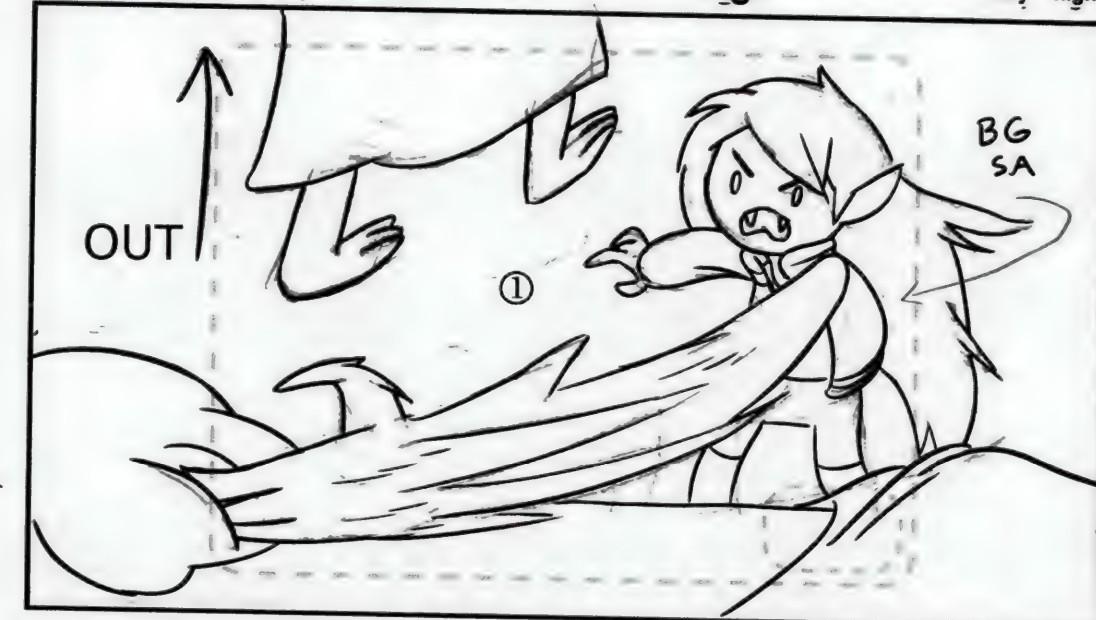
Timing:

Sc. 13 cont Pnl. C

Bg.

Page 16

day night



M. (FAST), WHERE'S
BUBBLEGUM!?

FFB 04 2015



EPISODE # 1034-208

1034/208

Hi
out

1034/208

P.O.T.

ADVENTURE TIME



Page 17

Sc. 14

Pnl. A

night

Sc. 14 cont Pnl. B

Bg.

day night



Dialog:

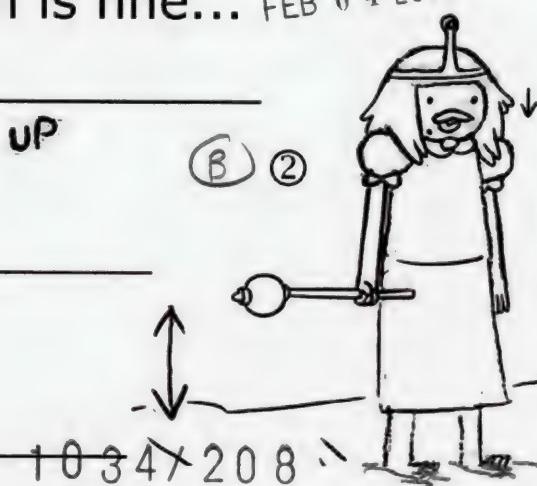
K: HA, HA WHOA!

K/ Relax. Bubblegum is fine... FEB 04 2015

Action: - KOO LEAPS BACK
TO OTHER SIDE OF BED.



- KOO BOUNCES UP
AND DOWN ON
THE BED.



Timing:



Production:

ADVENTURE TIME

1034 / 208

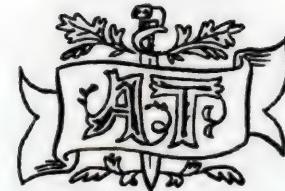
©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 14 cont

Pnl.

C

Bg.



Hn Cut

Page

18

day night

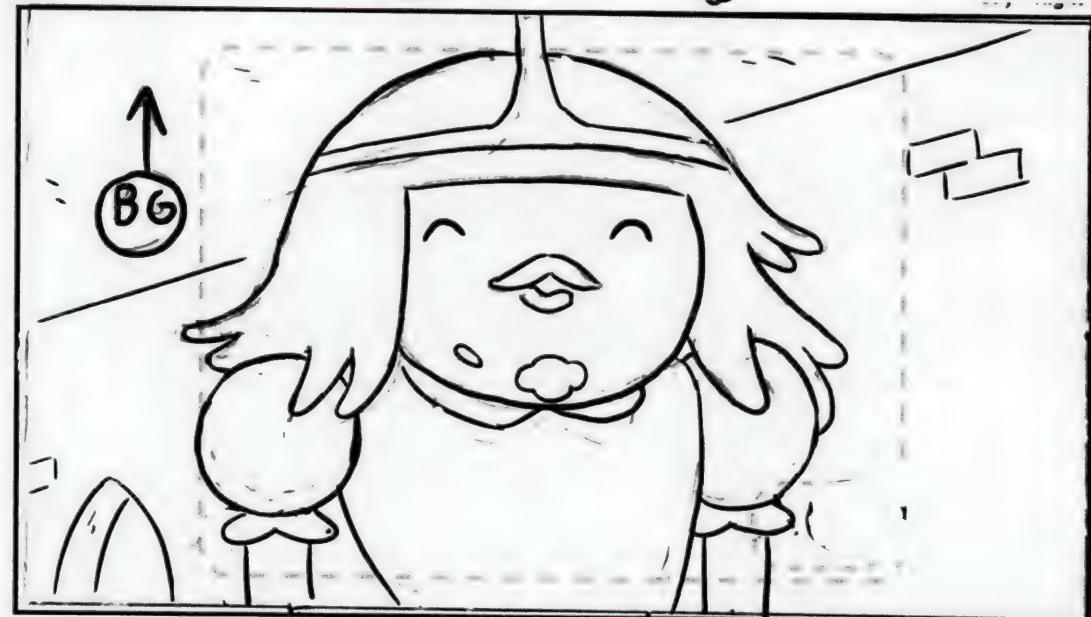
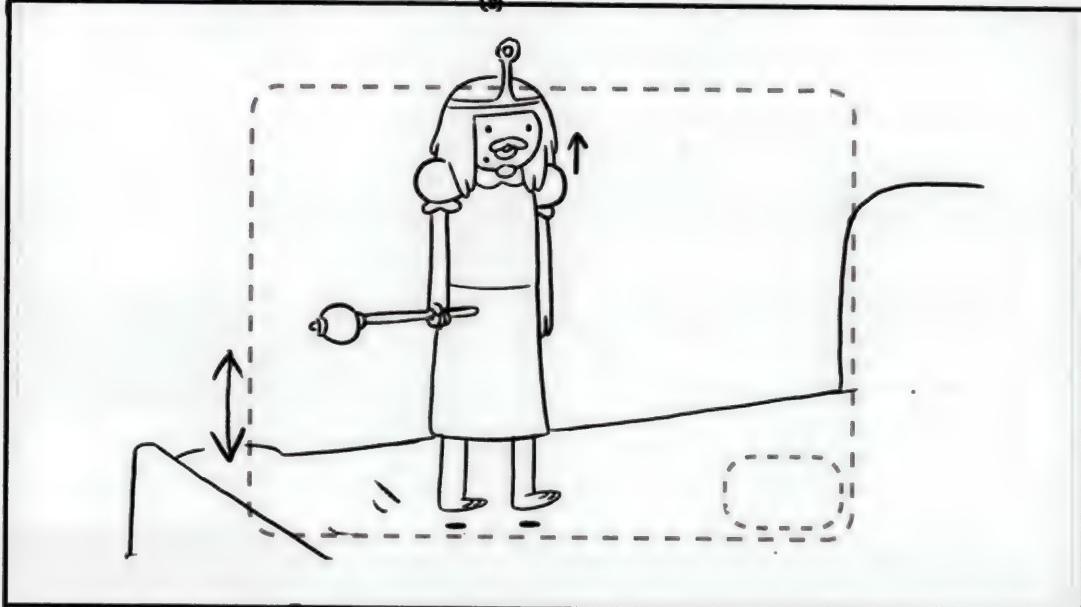
Sc. 15

Pnl.

A

Bg.

day night



Dialog:

KOO: JUST FINE ...

Down

FEB 04 2015

Action:

CYCLE WI PREV PNL.

Timing:

Production:

EPISODE # 1034-208

1034 / 208

1034 / 208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transmitted.

ADVENTURE TIME



Sc. 15 const Pnl. B

Bg.

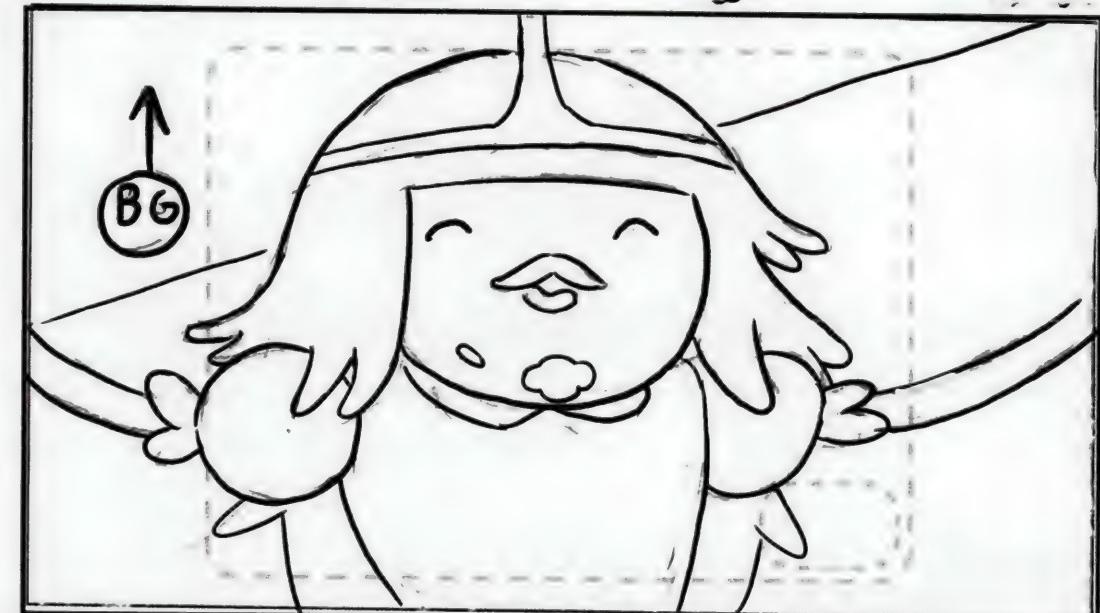
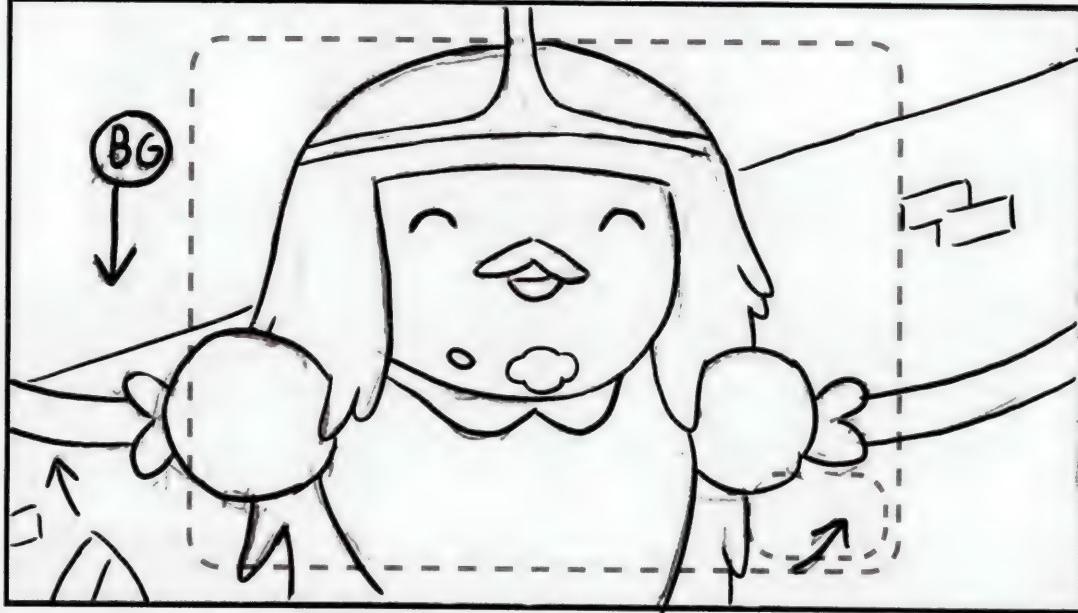
day night

Sc. 15 const Pnl. C

Bg.

Page 19

day night



Dialog:

(UP)

K: AND DEPOSED!
AND POWERLESS!

FEB 04 2015

Action:

- KOO CONTINUES
BOUNCING
THROUGH DIALOG

CYCLE

Timing:

Production:

EPISODE # 1034-208

1034 / 208

1034/208

ADVENTURE TIME

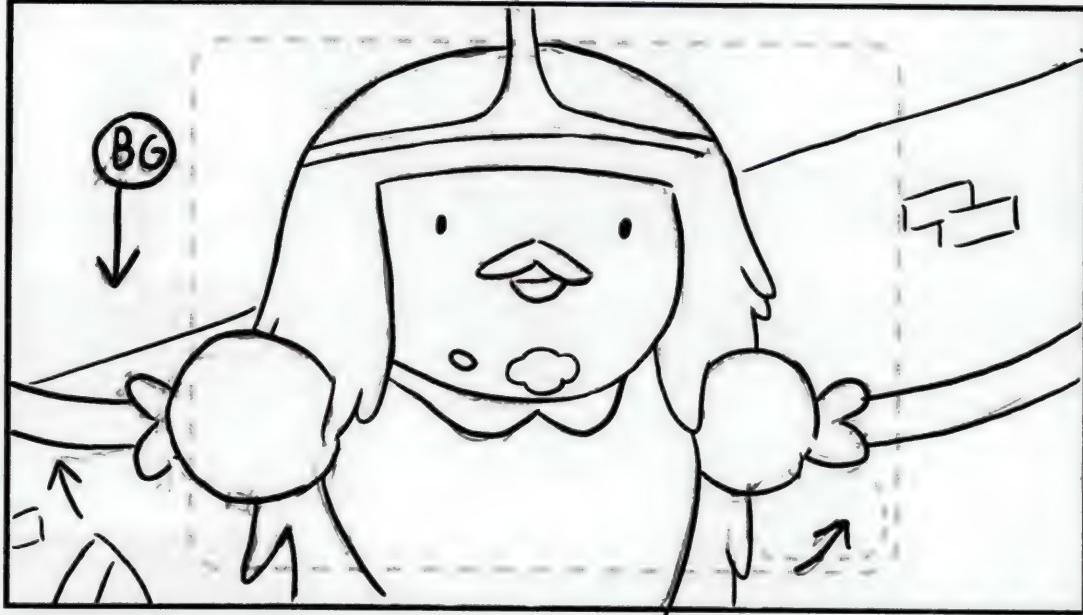


©2011 The material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 15 cont Pnl. D

Bg.

day night



Sc. 15 cont

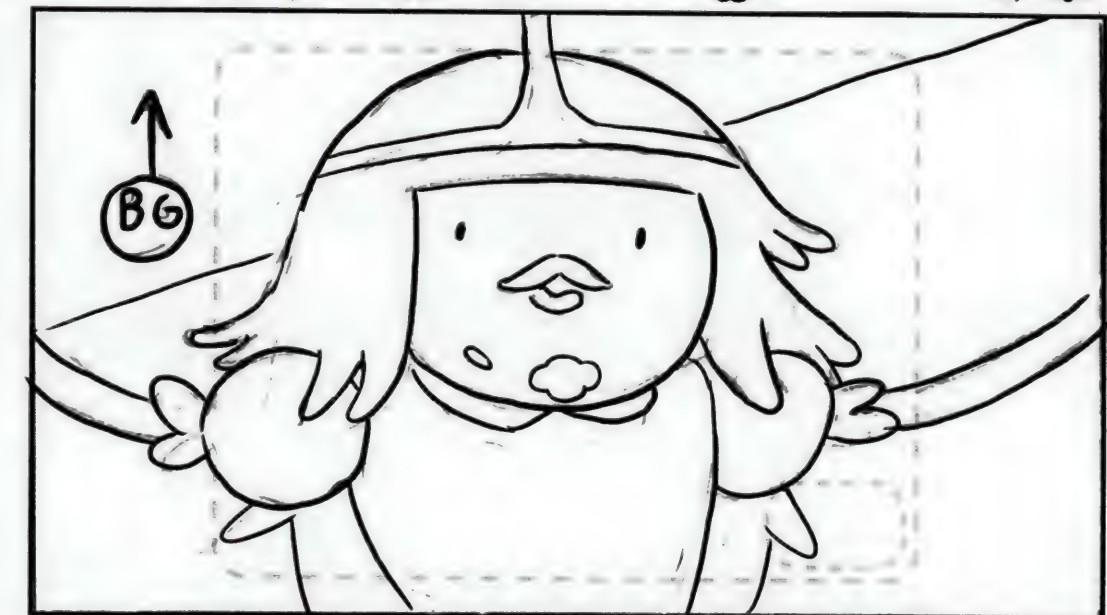
Pnl. E

Bg.

day night

Page 20

CAT



Dialog:

KOO: SO CRUSHED BY DEFEAT
WAS SHE, THAT THE TYRANT
EXILED HERSELF --

Action:

CYCLE

FEB 04 2015

Timing:

EPISODE #

1034/208

Production:

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

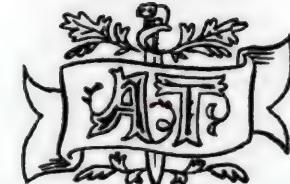
Cut

ADVENTURE TIME

Sc. 16

Pnl. A

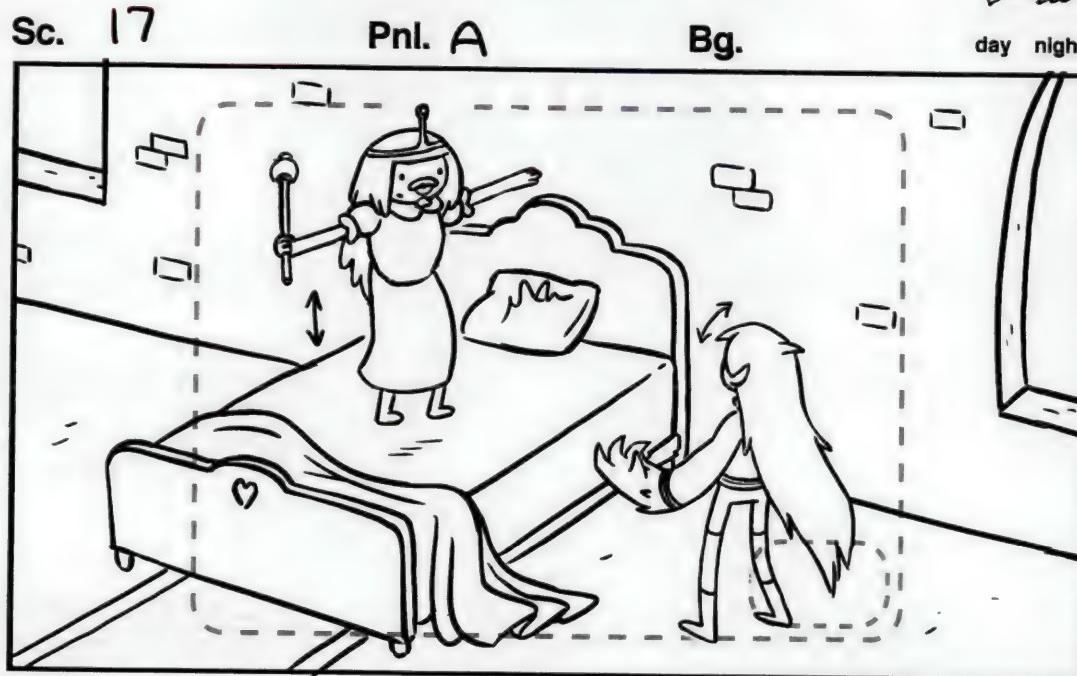
Bg.



ADVENTURE TIME

The Cut

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



day night

Sc. 17 cont Pnl. B

Bg. day night



Dialog:

K: TECHNICALLY, STILL CANDY KINGDOM TERRITORY -.-

Action:

-KOO BOUNCES ON BG-D.

CYCLE

FEB 04 2015

Timing:

Production:

EPISODE # 1034-208

1034/208

Page

22

day night

BG
SA

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 17 CONT Pnl. C

Bg.



day night

Sc.

19

Pnl. A

Bg.

23

Page

day night



Dialog:

K: BUT IN MY MERCY
I'VE ALLOWED HER
TO REMAIN.

Action:

- KOO STOPS BOUNCING
- KOO BOWS.

Timing:



M: . . .

- M. HORRIFIED

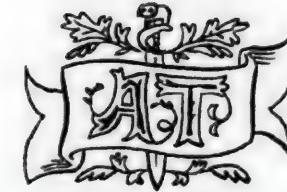
FEB 04 2015

Production:

EPISODE # 1034/208

1034/208

ADVENTURE TIME



Page 24

~~Two Cut~~

Sc. 19 cont Pnl. B

Bg.

day night

Sc. 19 cont Pnl. C

Bg.

day night



Dialog:

M: YOU'RE THE
PRINCESS!?

M: SINCE WHEN!

Action:

FEB 04 2015

Timing:

Production:

1034/208

the Cut

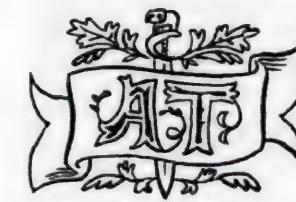
ADVENTURE TIME

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 20

Pnl. A

Bg.



day night



Sc. 20 cont Pnl. B

Bg.

day night



Page 25

1034-208

EPISODE #

1034/208

Dialog:

K: HM ...

K: BY THE RECKONING OF MY
"NEW TORONTIAN CALENDAR"

③ OOC'S OFFICIAL CALENDAR . . .

Action:



- KOO THINKS FOR A BEAT.

FEB 04 2015

Timing:

CYCLE ①,② REPEAT



1034/208

Production:

ADVENTURE TIME

Sc. 20 cont Pnl. C

Bg.



day night

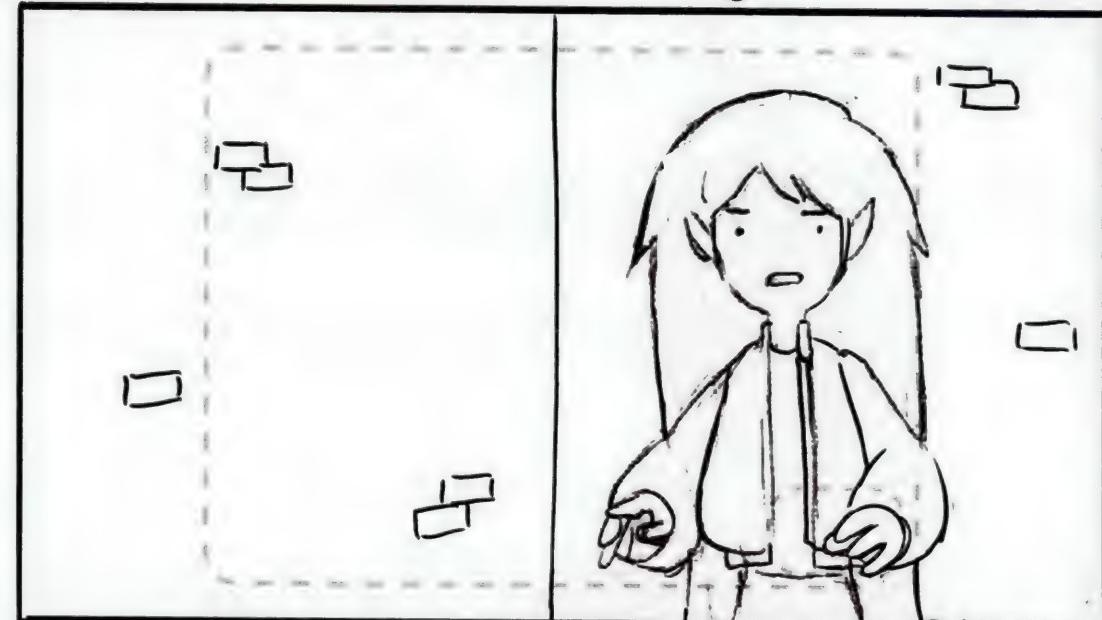
Sc. 21

Pnl. A

Bg.

Page 26

day night



Dialog:

K/ I'd say two glorious months.

M: ... TWO MONTHS...

Action:



FEB 04 2015

Timing:

CYCLE ①②

Production:

EPISODE # 1034-208

1034/208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 21 cont Pnl. B

Bg.

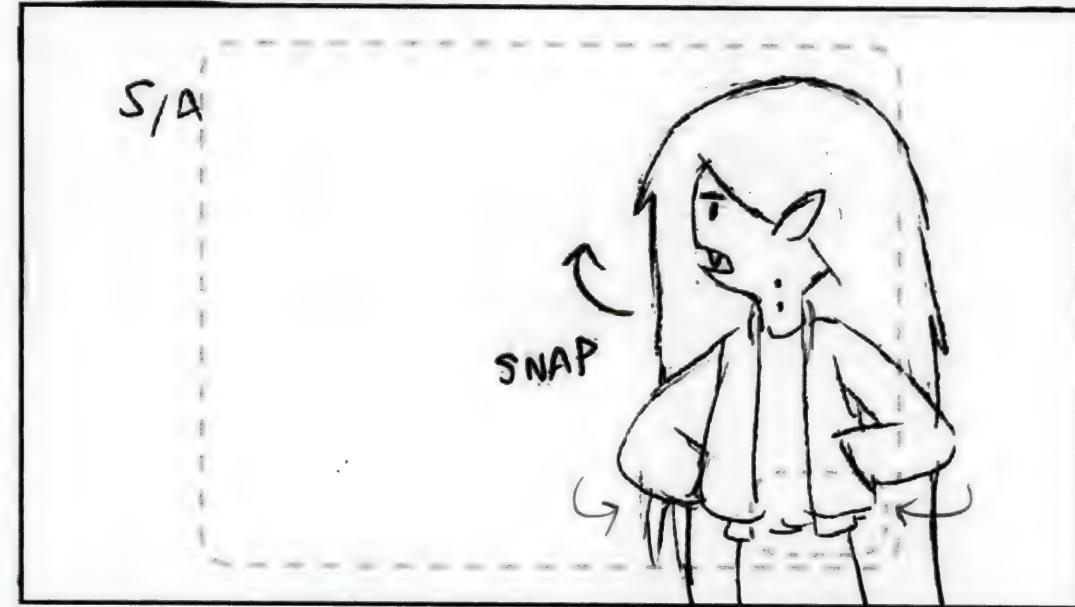
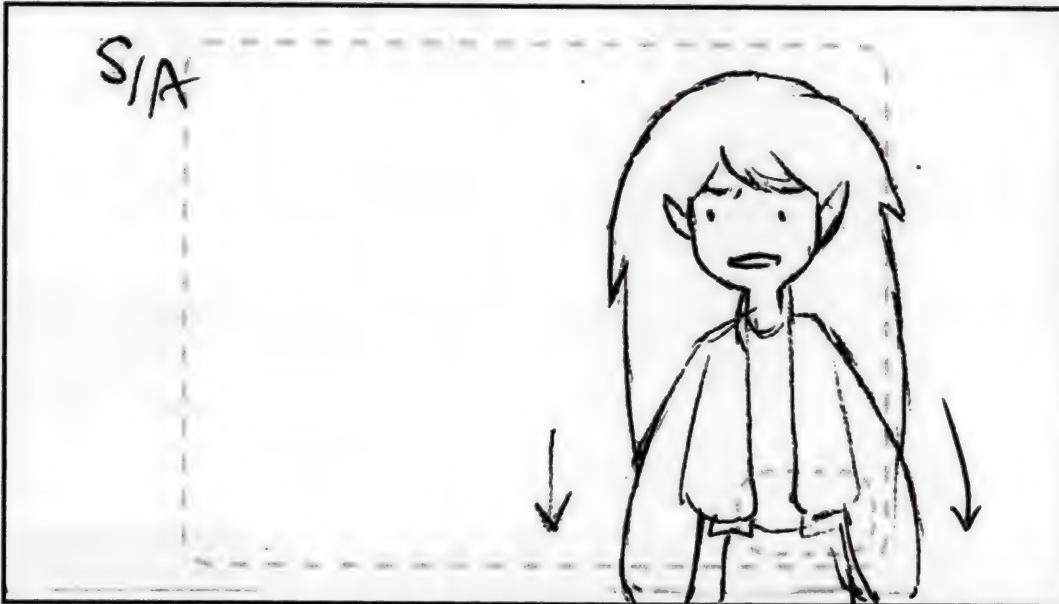
day night

Sc. 21 cont Pnl. C

Bg.

day night

Page 27



Dialog:

M: BUT THEN WHY
DIDN'T SHE -TELL--
(TO HERSELF)

Action:

- M'S ARMS DROP

M: RRR...BUBBLEGUM,

- M. SHOVES HANDS IN POCKETS AND TURNS HEAD.

FEB 04 2015

Timing:

Production:

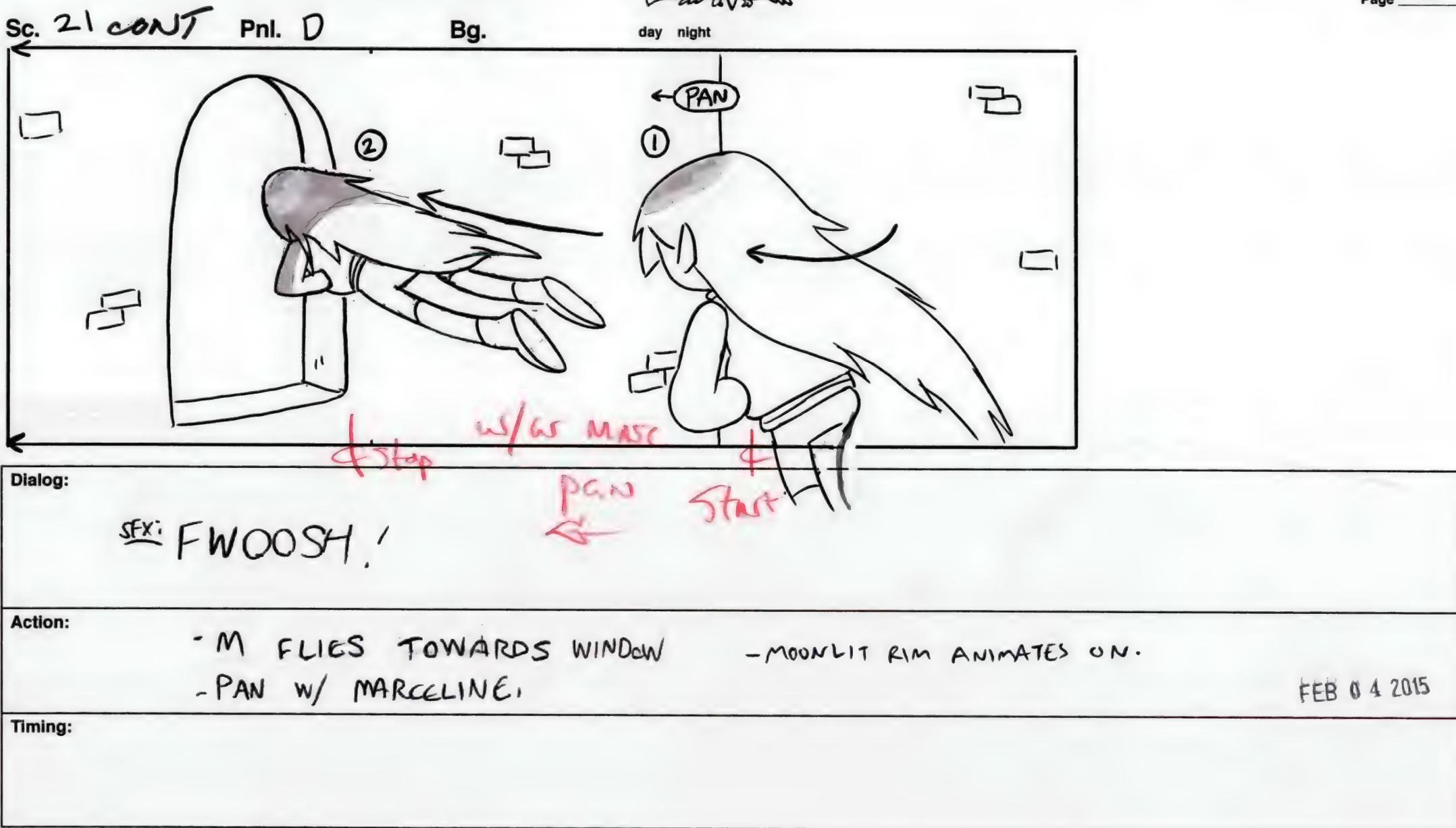
EPISODE # 1034-208

1034/208

1034/208

ADVENTURE TIME

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



Page 28

1034-208

EPISODE #

Production:

1034/208

1034/208

1034/2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 21 cont Pnl. E

Bg.



Cut

day night

Sc. 22

Pnl. A

Bg.

Page

29

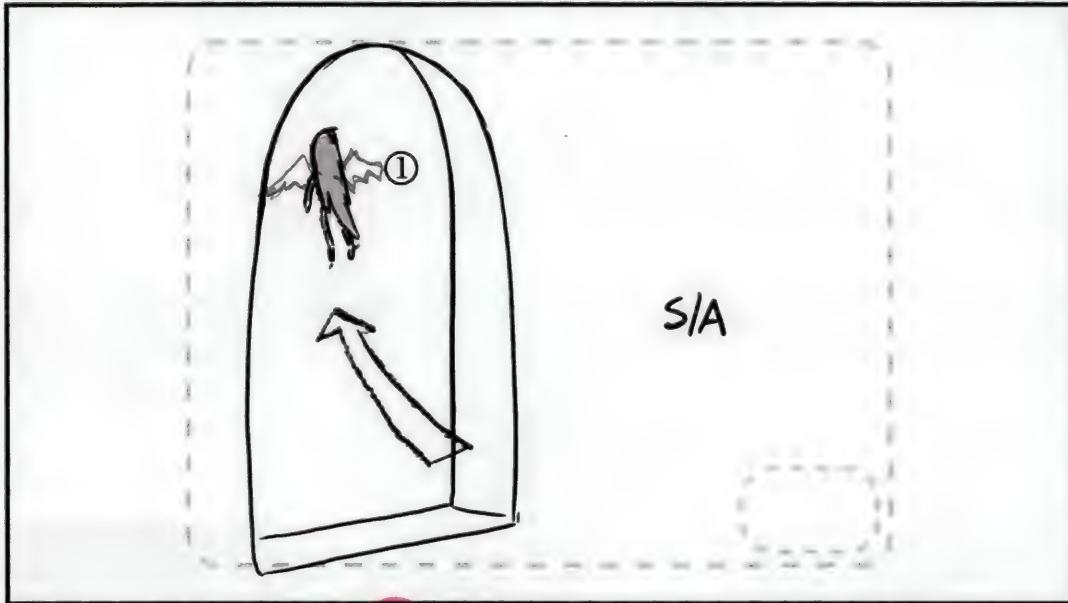
day night

Cut

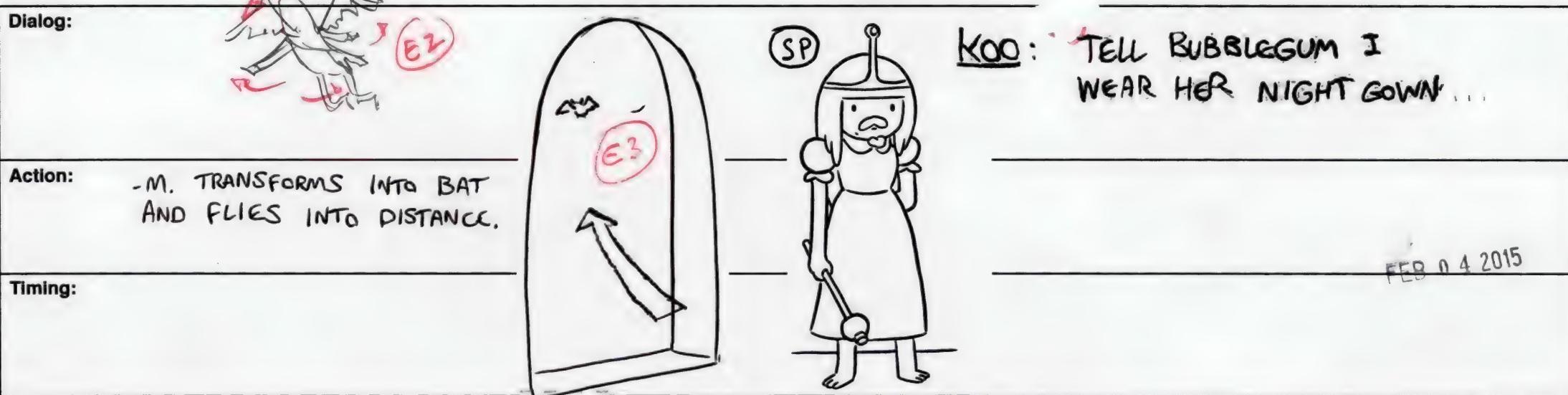
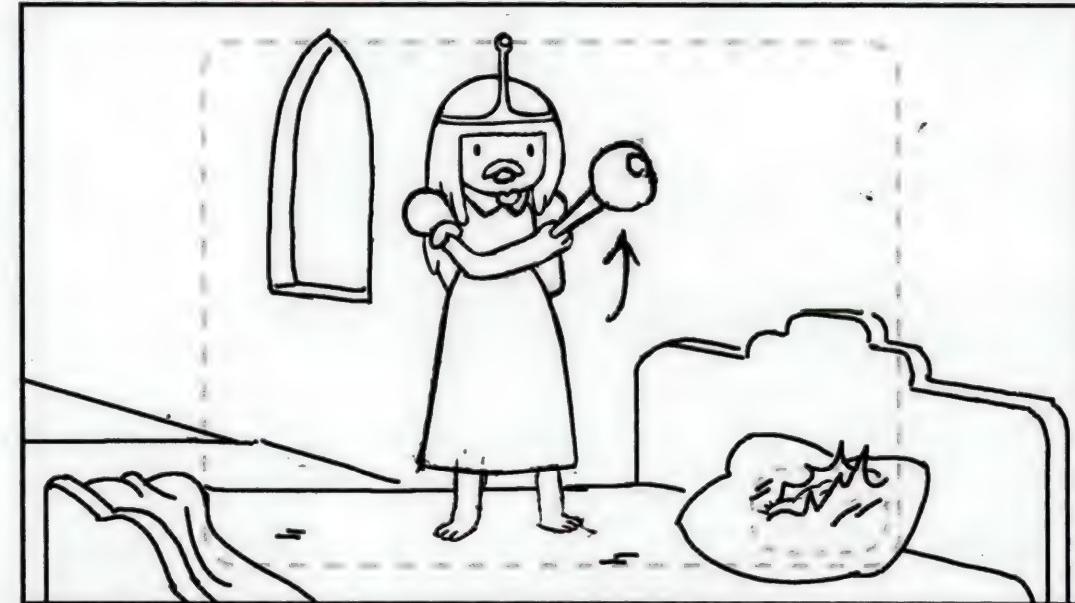
EPISODE # 1034-2008

Production:

FEB 04 2015



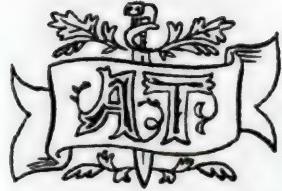
S/A



1034/2008

Cat

ADVENTURE TIME



Page 30

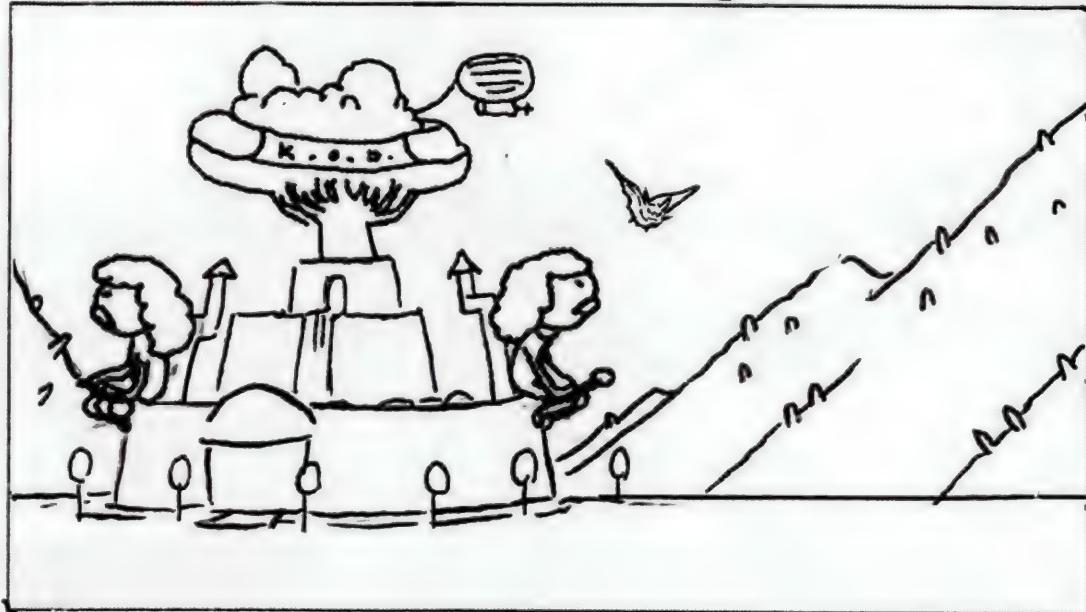
Cat

Sc. 23

Pnl. A

Bg.

day night

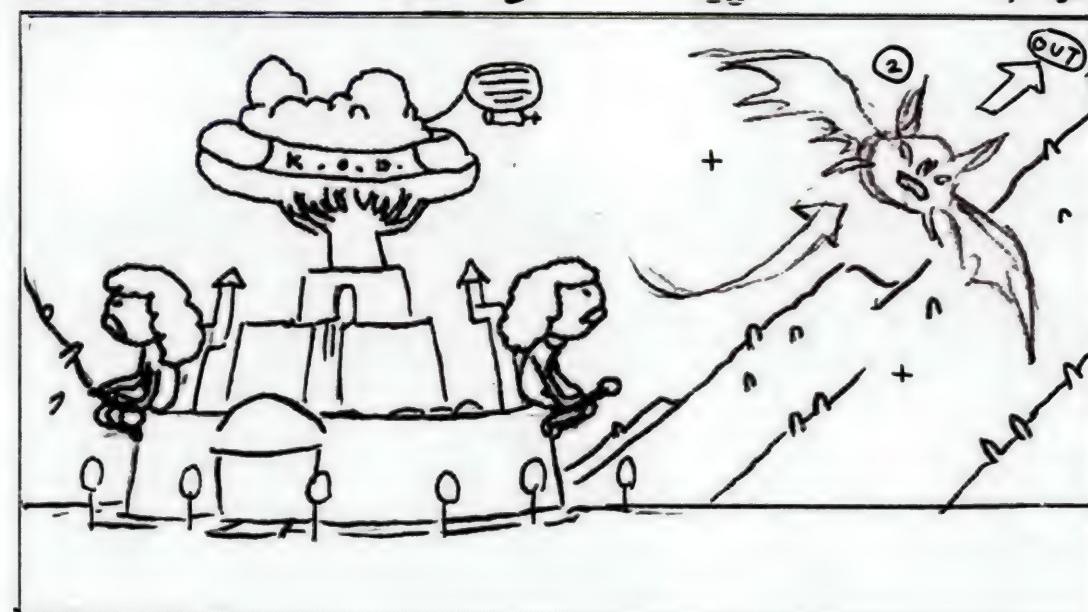


Sc. 23 cont

Pnl. B

Bg.

day night



Dialog:

KOO: Tell EVERYONE!

Action:

- BAT MARCELINE FLIES TOWARDS CAM.
AND OFF/S.

Timing:

SFX: *FLAPPING*

FEB 04 2015



Production:

1034/208

EPIISODE # 1034-208

1034/208

1034/2008

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

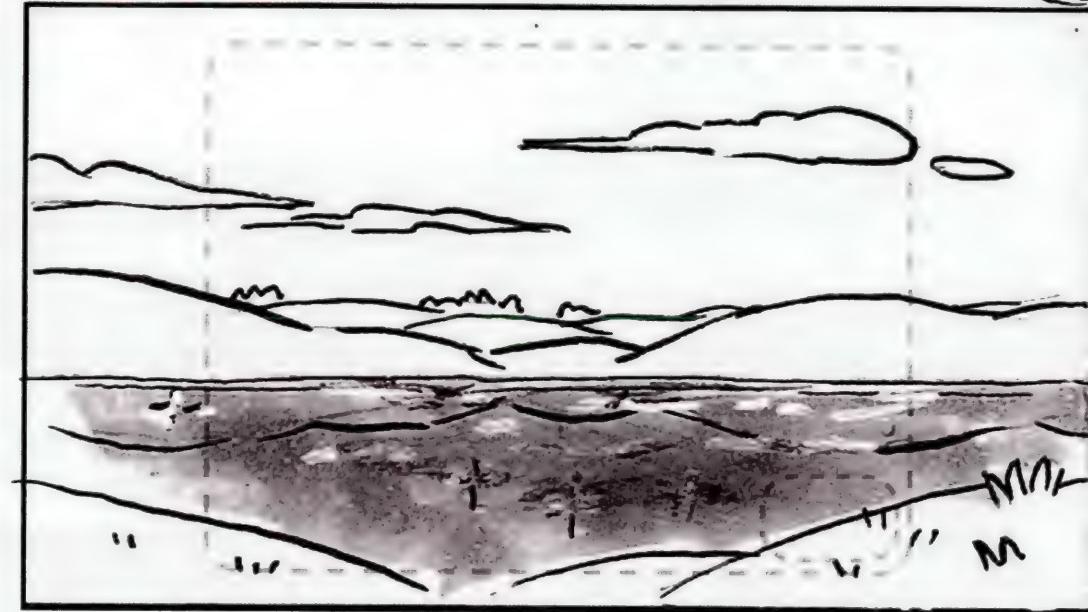
ADVENTURE TIME

Sc. 24

Pnl. A

Bg.

day night

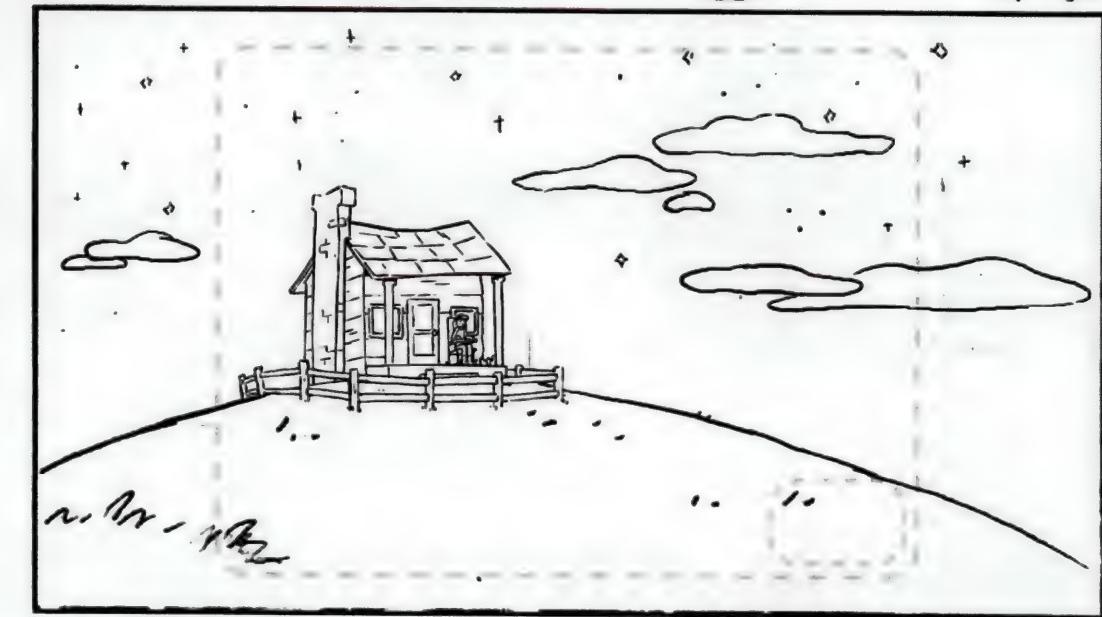


Sc. 25

Pnl. A

Bg.

day night



Page 31

Cut w/o post

1034-2008

EPISODE #

1034/2008

Dialog:

SFX: * CRICKETS *

SFX: * CREAK - CREAK * FEB 04 2015

Action:

- EST. LAKE BUTTERSCOTCH (REF. HOT DIGGITY DOOM)
- SURFACE GLITTERING

X DISSOLVE
@ Post

- REMODELED CABIN.
- PB SITS IN ROCKING CHAIR ON THE PORCH

X DISS
@ post

Production:

Timing:

1034/2008

1034/208

Cut
w/ diss
@ post

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

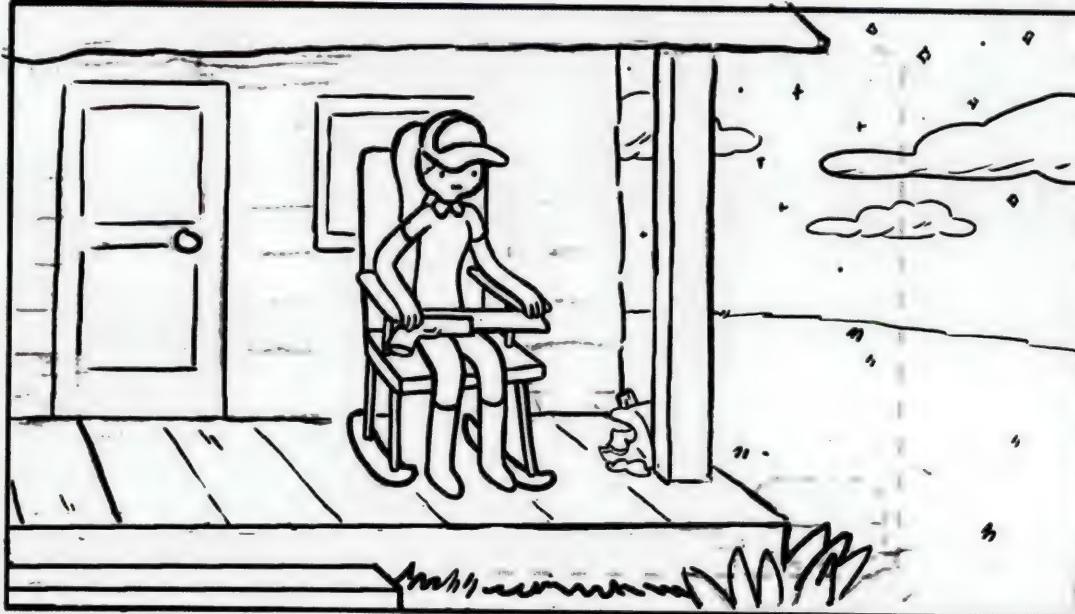


Sc. 26

Pnl. A

Bg.

day night



Sc. 26 cont Pnl. B

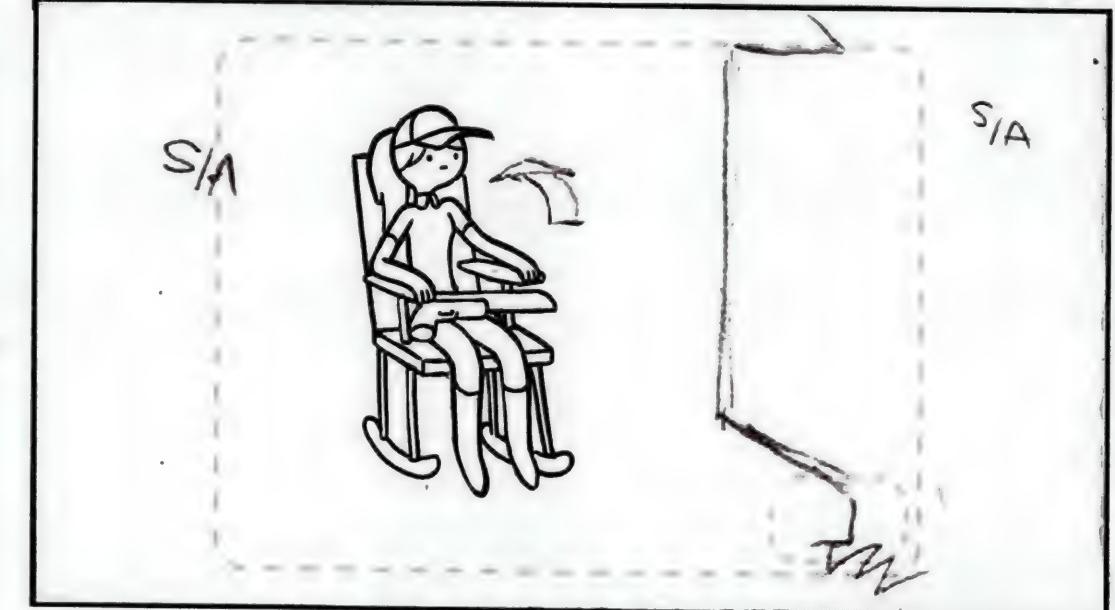
Bg.

day night

Page

32

HU
Cut



Dialog:

SFX: * CREAK-CREAK *

FEB 04 2015

Action:

- PB SITS IN
ROCKING CHAIR.

Timing:

Production:

1034 208

EPISODE # 1034-208

1034/208

The Cut

ADVENTURE TIME



Page 33

day night

The Cut

Sc. 27

Pnl. A

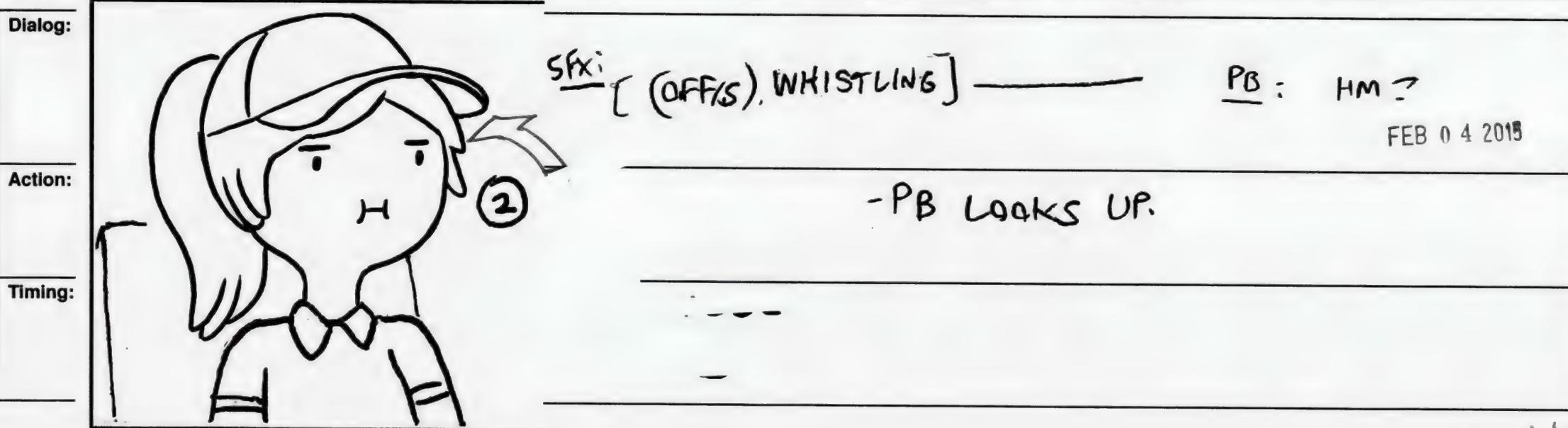
Bg.

day night

Sc. 27 cont Pnl. B

Bg.

day night



1034 / 208

Re Cut

ADVENTURE TIME

Sc. 28

Pnl. A

Bg.

(in)

day night



Page 34

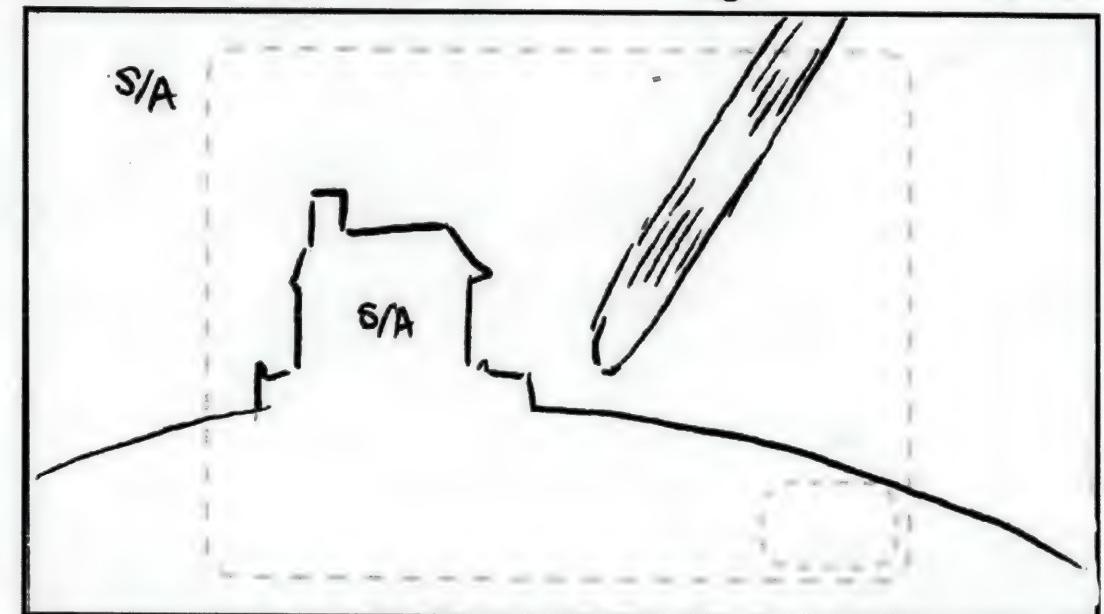
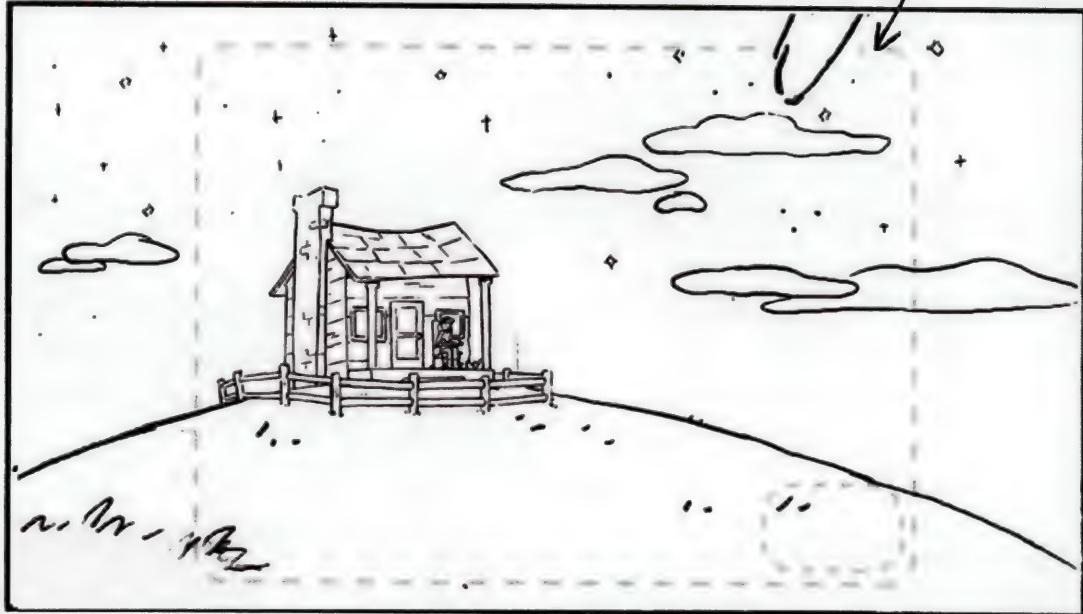
day night

Sc. 28 cont

Pnl. B

Bg.

day night



Dialog:

SFX: [WHISTLING]

FEB 04 2015

Action:

-M. STREAKS ON.

Timing:

1034 / 208

1034 / 208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

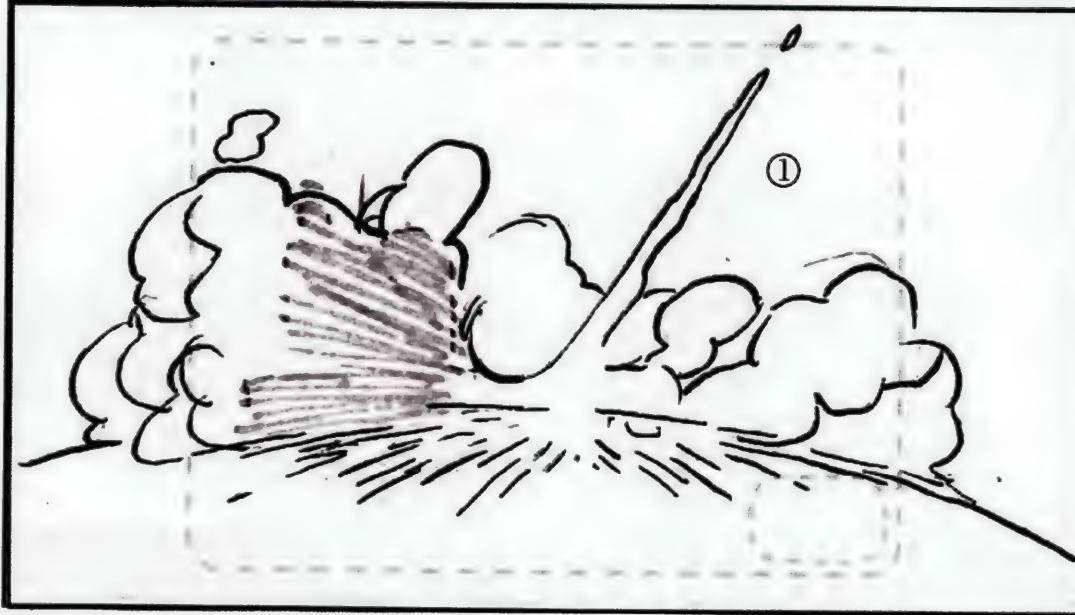
ADVENTURE TIME



Sc. 28 cont Pnl. C

Bg.

day night



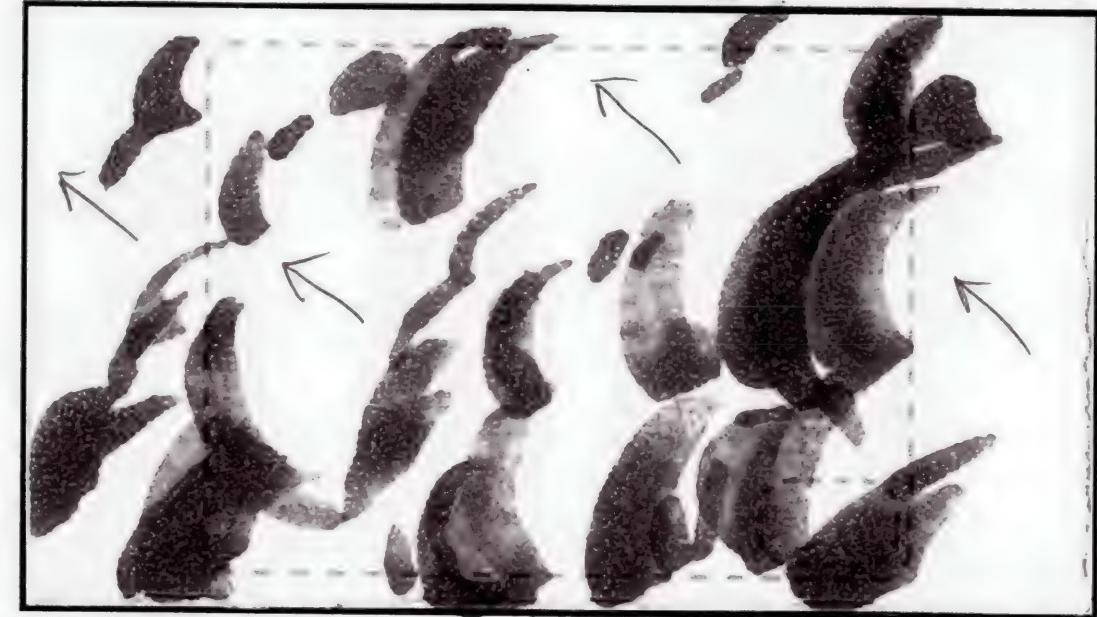
Sc. 29

Pnl. A

Bg.

day night

Page 35



Dialog:

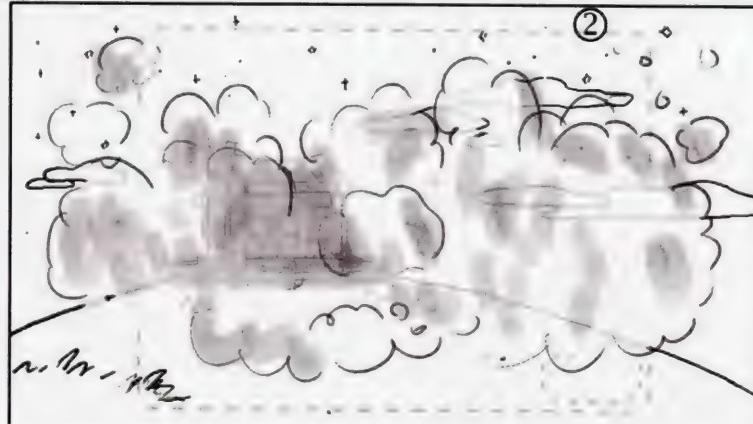
SFX:

BOOM!

Action:

- IMPACT!
- DUST CLOUD BILLOWS

Timing: FROM POINT of IMPACT.



FEB 04 2015

- DUST CLOUD BILLOWS

1034.20

Production:

EPISODE # 1034-208

1034 / 208

ADVENTURE TIME

1034 / 2008

©2011 This material is the Property of The Carton Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or translated.

Sc. 29 CONT Pnl. B

Bg.



day night

Sc. 29 CONT Pnl. C

Bg.

Page 36

day night

~~HU Cut~~



Dialog:

M: (MONSTER VOICE)
BONNIE!

Action:

- SILHOUETTE APPEARS IN DUST CLOUD
- DUST CLOUD SLOWS

- DUST CLOUD STARTS TO CLEAR,

FEB 04 2015

Timing:

Production:

1034 / 2008

EPISODE #

1034 / 2008

The Cut

ADVENTURE TIME

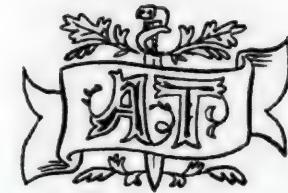
©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 30

Pnl. A

Bg.

day night



Sc. 30 ~~cont~~ Pnl. B

Bg.

day night



Page 37

1034/2008

Dialog:

(MATTER-OF-FACT)

PB: MARCELINE . . .

Action:

-DUST CLOUD BEGINS TO CLEAR

Timing:

Production:

EPISODE # 1034-2008

1034/2008

1034/2008

ADVENTURE TIME



the cut

Page 38

Sc. 30 cont

Pnl. C

Bg.

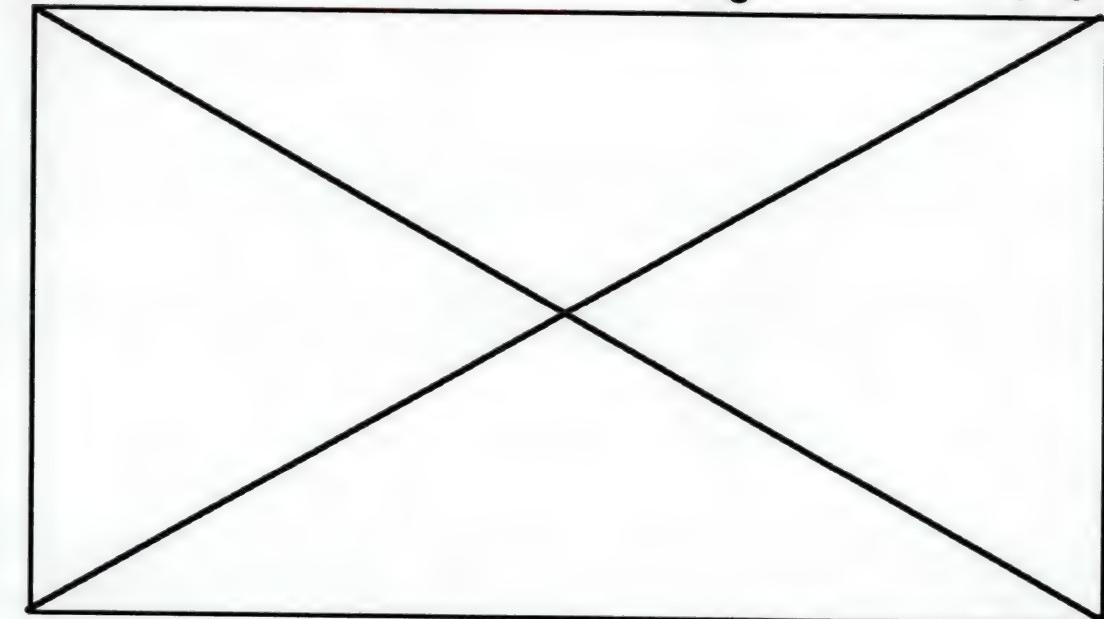
day night

Sc.

Pnl.

Bg.

day night



Dialog:

PB : WUDUP

Action:

- M. MORPHS BACK
TO NORMAL, HANDS IN POCKETS.

Timing:

EPISODE #

Production:

1034/208

1034/208

1034/208

1034/208

1034/2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

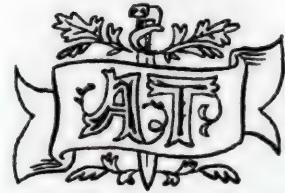
10
Cut

ADVENTURE TIME

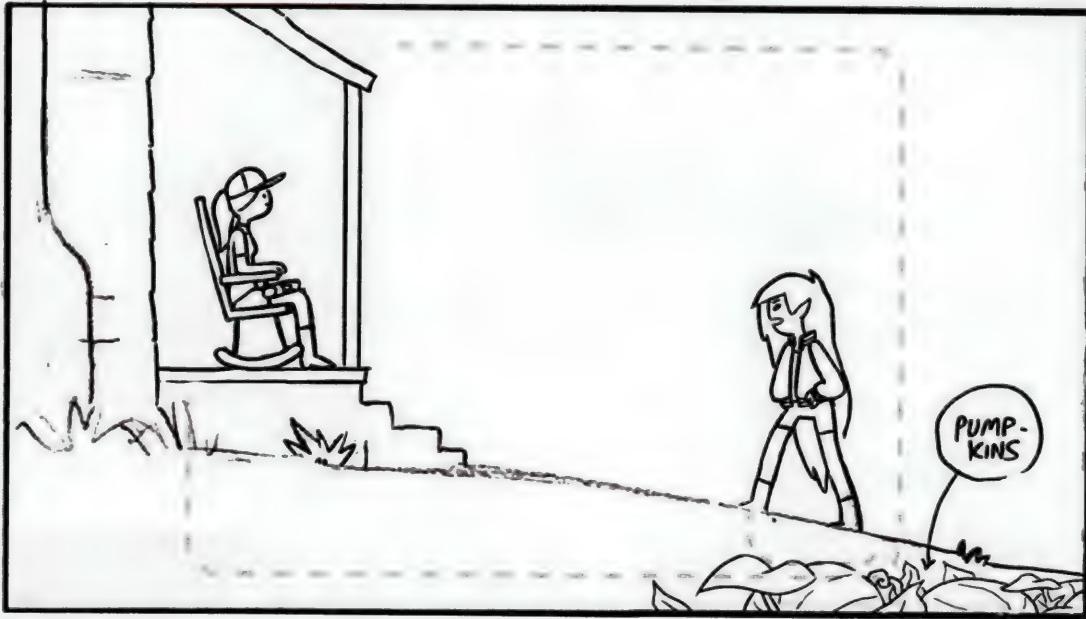
Sc. 31

Pnl. A

Bg.



day night

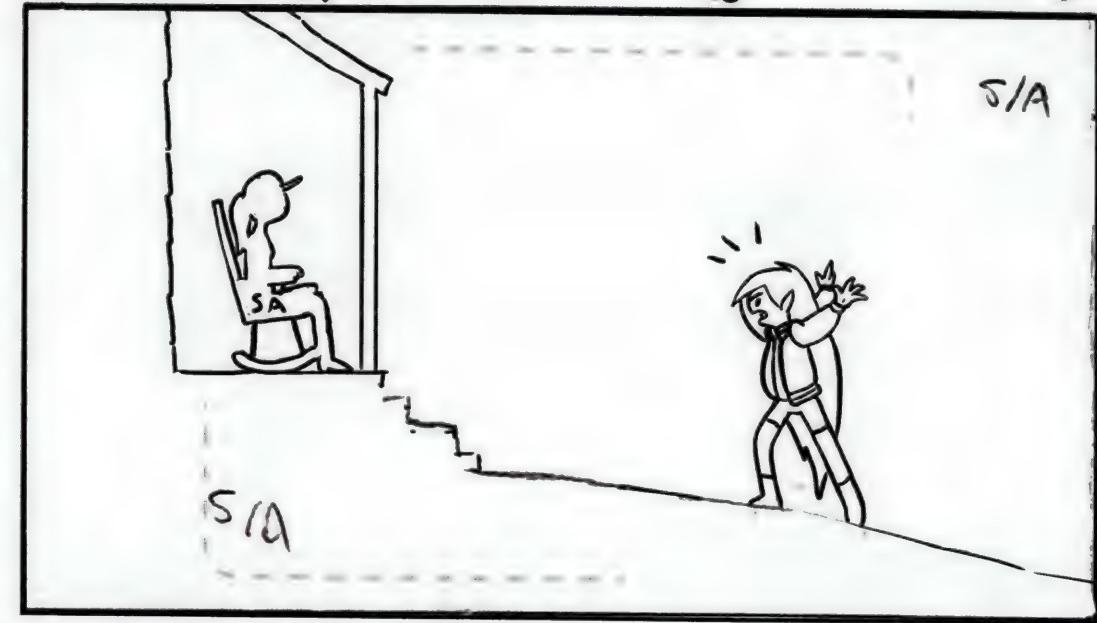


Sc. 31 cont Pnl. B

Bg.

day night

S/A



Dialog:

M: UN, WHY DIDN'T YOU TELL
ME GOT THRONE-JACKED!

Action:

Timing:

Production:

EPISODE # 1034-2008

1034/2008

Page 39

day night

1034.2008

ADVENTURE TIME



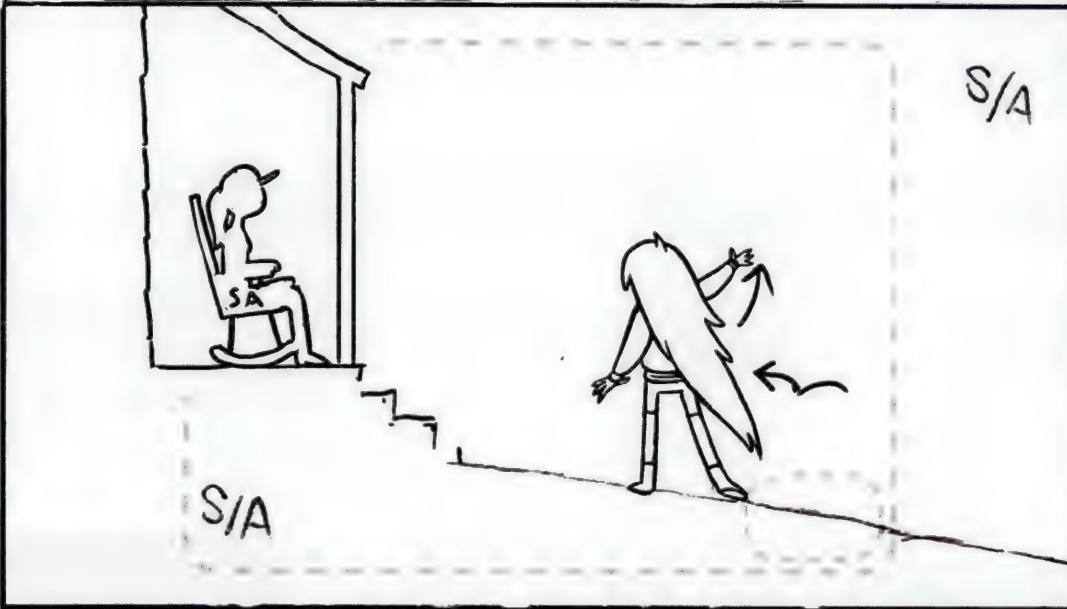
Page 40

Sc. 31 cont

Pnl. C

Bg.

day night



Sc. 32

Pnl. A

Bg.

day night



1034/208

EPISODE # 1034-208

1034/208

Dialog:

M/ I gotta hear it from that wax fraud!

SFX: * CHK-
CHK-

(o/s)
PEP.BUT: BE COOL,
MARCELINE . . .

Action:

- M. REACTS TO
VARMINT GUN COCKING.

Timing:



Production:

1034/208

1034 / 2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



day night

Sc. 32 cont

Pnl.

B

Ba.



Dialog:

PEP BUT: LET'S ALL
BE COOOL --

Action: - M. TURNS. ADJ. W/TURN.

- PEP-BUT STROKES VARMINT GUN,



Timing:

NO SC 33

Page

41

To cut

Production:

1034 / 2008
EPISODE #

1034 / 2008

1034/208

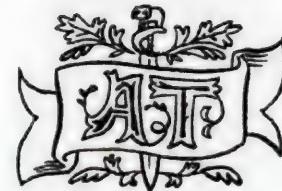
To Cut

ADVENTURE TIME

Sc. 34

Pnl. A

Bg.

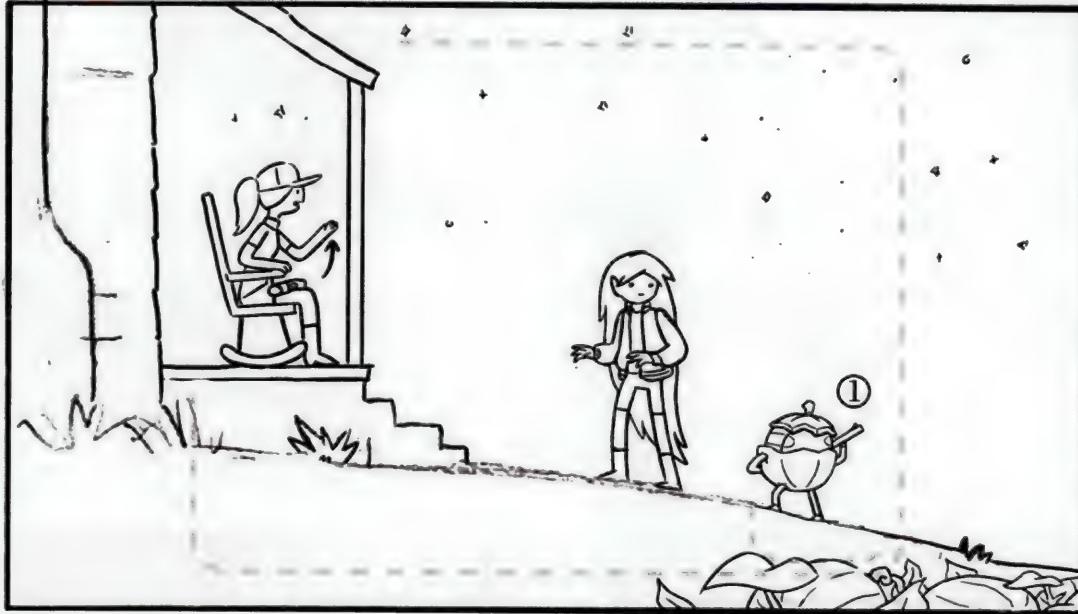


day night

Page 42

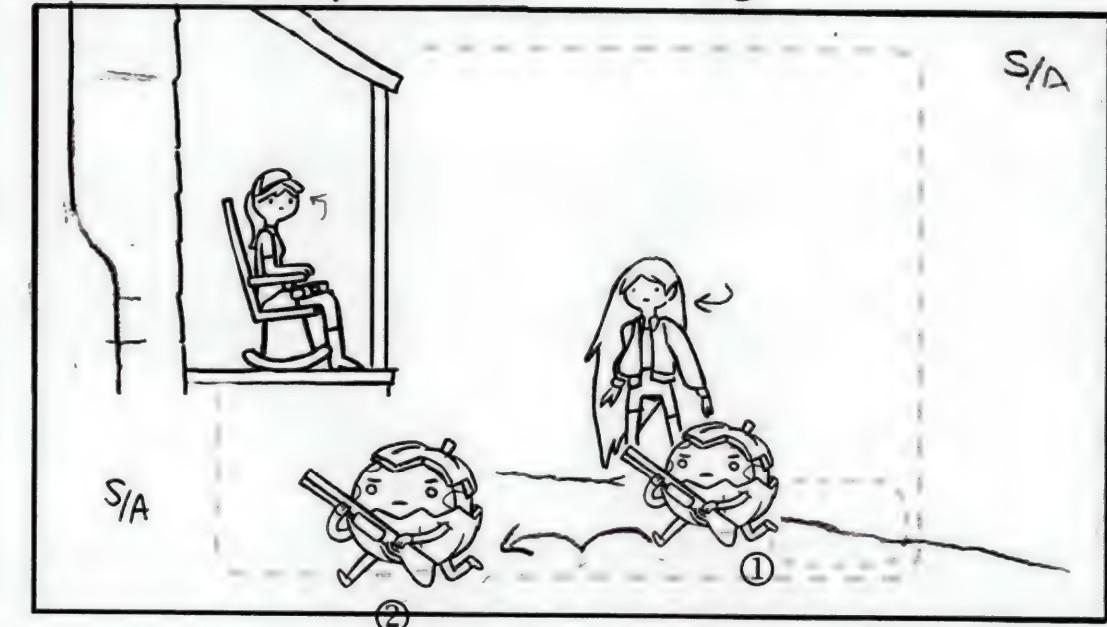
day night

S/A



Sc. 34 *cont* Pnl. B

Bg.



Dialog:

PB : GIVE US A
MINUTE, PEP.PGAMINT
BUTLER



Action:



Timing:

PEP.BUT : [AFFIRMATIVE GRUNT]

Pup-pup-pup (cont.)

- PEP BUT RUNS PAST M.
- M. + PB TRACK PEP-BUT'S EXIT.

Production:

EPISODE # 1034-208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from or duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

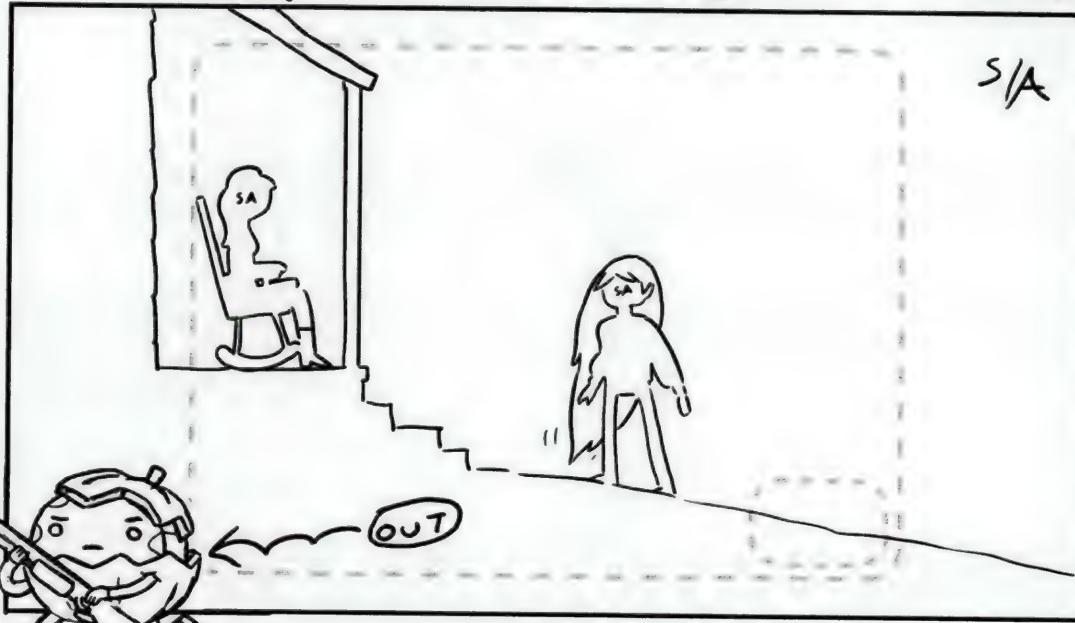
ADVENTURE TIME



Sc. 34 cont Pnl. C

Bg.

day night



S/A

Sc. 34 cont Pnl. D

Bg.

day night

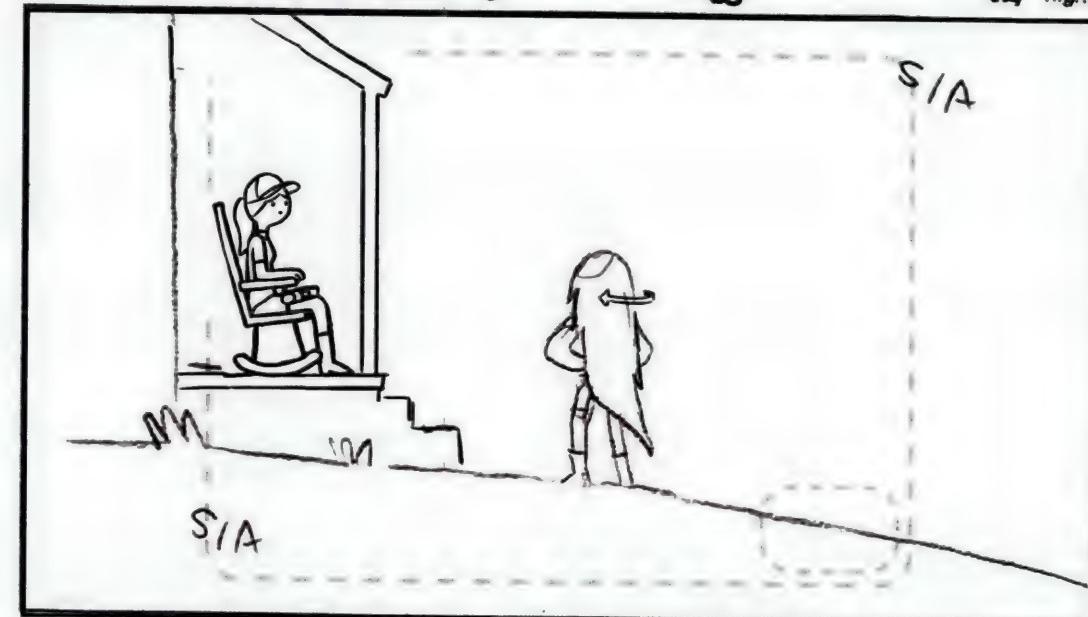
Page 43

EPISODE # 1034-208

Production:

Re-cut

1034/208



S/A

Dialog:

PBut/ Pup-pup-pup (cont.)

M: WELL!

FEB 04 2015

Action:

- PEP BUT RUNS OFF/S.

- M TURNS BACK
TO PB W/ HANDS ON HIPS.

Timing:

1034/208

1034/208

PCut

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 35

Pnl. A

Bg.

day night



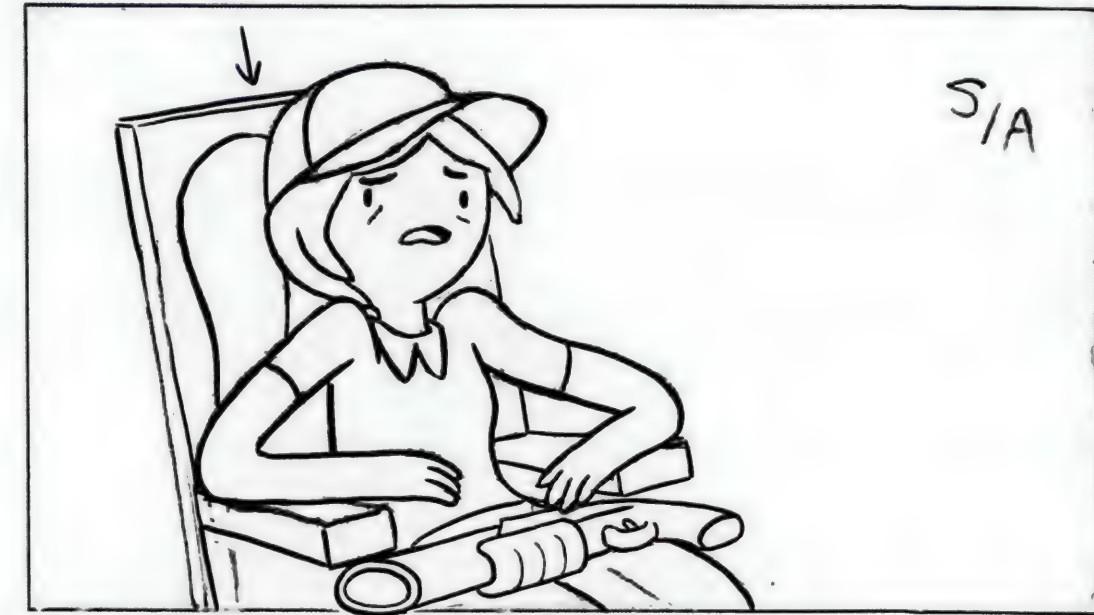
Sc. 35 cont

Pnl. B

Bg.

day night

Page 44



Dialog:

PB: [SIGH] I DIDN'T GET JACKED,
I QUIT... BUT YEAH,
ALRIGHT I SHOULD'VE TOLD YOU.

Action:

- PB LEANS BACK.

Timing:

PB: I WAS JUST... UH -
EMBARRASSED

FEB 04 2015

- PB SLUMPS DOWN FARTHER
IN CHAIR.



Production:

1034-208

EPISODE #

1034/208

1034/208

ADVENTURE TIME



CUT

Page 45

Sc. 35 CONT Pnl. C

Bg.

day night



Sc. 36

Pnl. A

Bg.

day night



1034/208

EPISODE # 1034-208
Production: 1034/208

Dialog:

PB: AND IT ALL HAPPENED
SO FAST. AND I WAS ANGRY I GUESS.

PB: I'M STILL TRYIN'
TO SORT THINGS OUT . . .

Action:

- PB STRAIGHTENS UP.

FEB 04 2015

Timing:

1034/208

ADVENTURE TIME

Sc. 36 cont Pnl. B

Bg.

day night



Cut

Page 46

day night



Sc. 37

Pnl. A

Bg.

day night

Cut



Dialog:

...

(PB) SEE THINGS RATIONALLY ...

Action:

- M'S EXPRESSION
SOFTENS.

FORE Finger - Rub
Chin

FEB 04 2015



Timing:

1034.20

Production:

EPISODE # 1034-208

1034/208

ADVENTURE TIME

Cut

Sc. 38

Pnl. A

Bg.



day night

Page

47

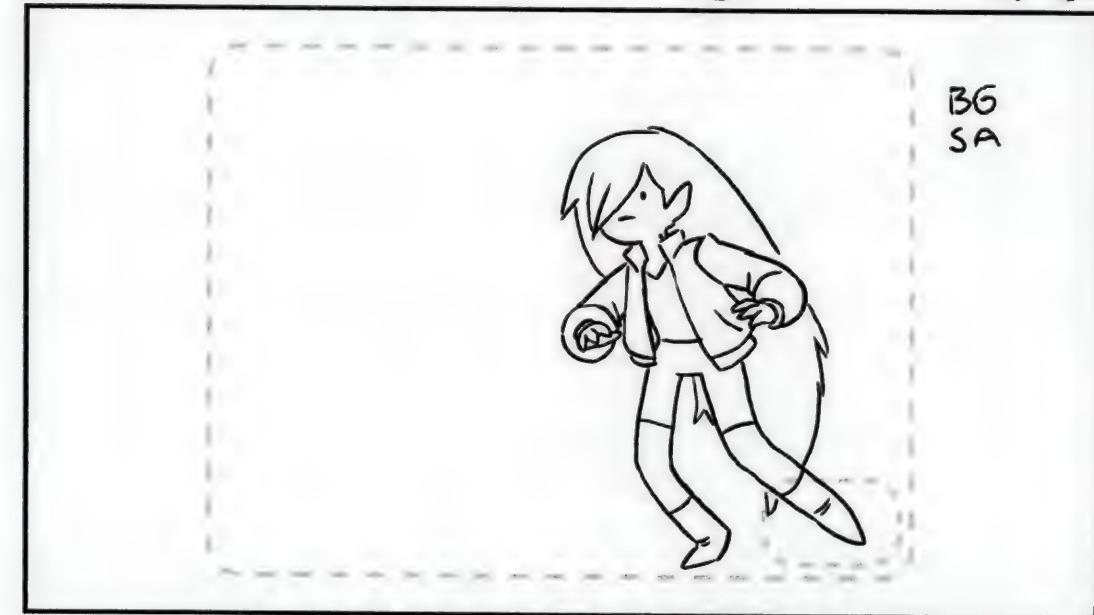
day night



Sc. 38 cont Pnl. B

Bg.

BG
SA



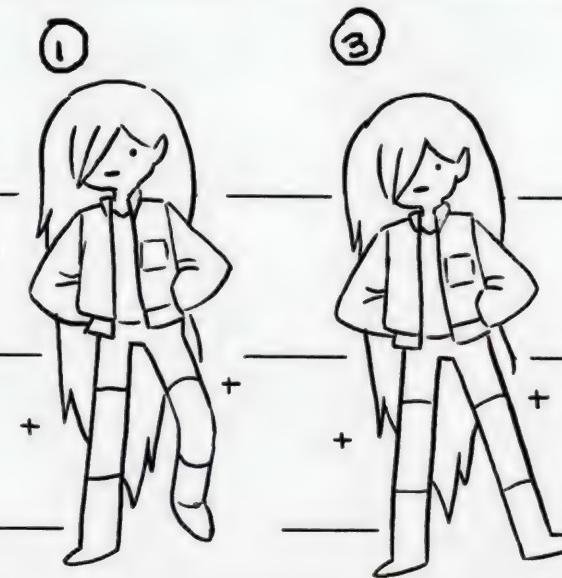
Dialog:

M : RRM

SFX: SKCH - SKCH *

Action:

- M . KICKS DIRT .



FEB 04 2015

Timing:

CYCLE:
①, ②, ①, ②, ③

1034

Production:

1034-208

EPISODE #

1034 / 208

1034 / 208

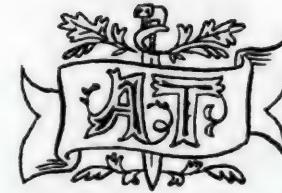
1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 38 cont Pnl. C

Bg.



day night

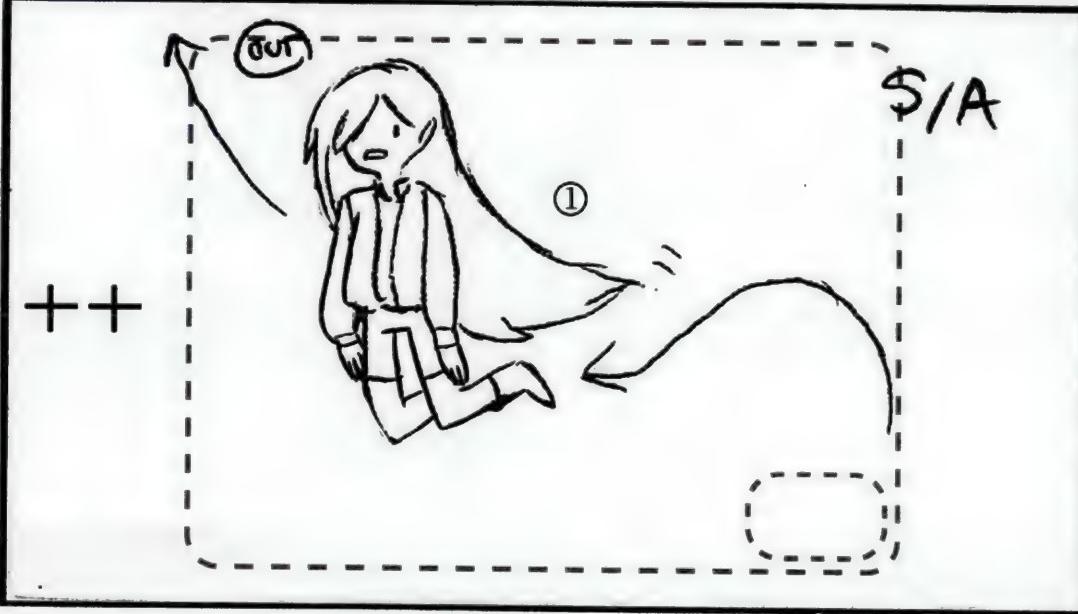
Sc. 39

Pnl. A

Page

48

day night



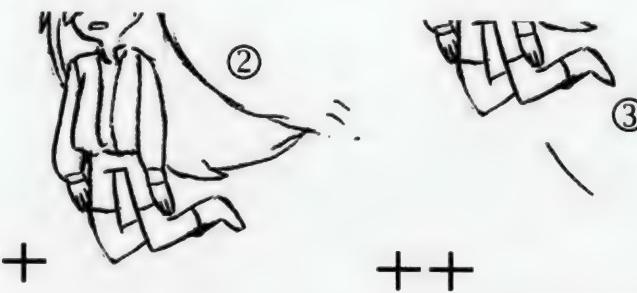
Dialog:

M: WELL, YOU COULD'A'
TALKED TO ME
ABOUT IT.

PB: YEAH 'CAUSE YOU'RE
SO DANG RATIONAL.

Action:

-M FLOATS FORWARD
AND UP OFF/S.



Timing:

FEB 04 2015

Production:

1034/208

1034-208

EPISODE #

1034/208

ADVENTURE TIME

1034 / 2008

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 39 cont Pnl. B

Bg.



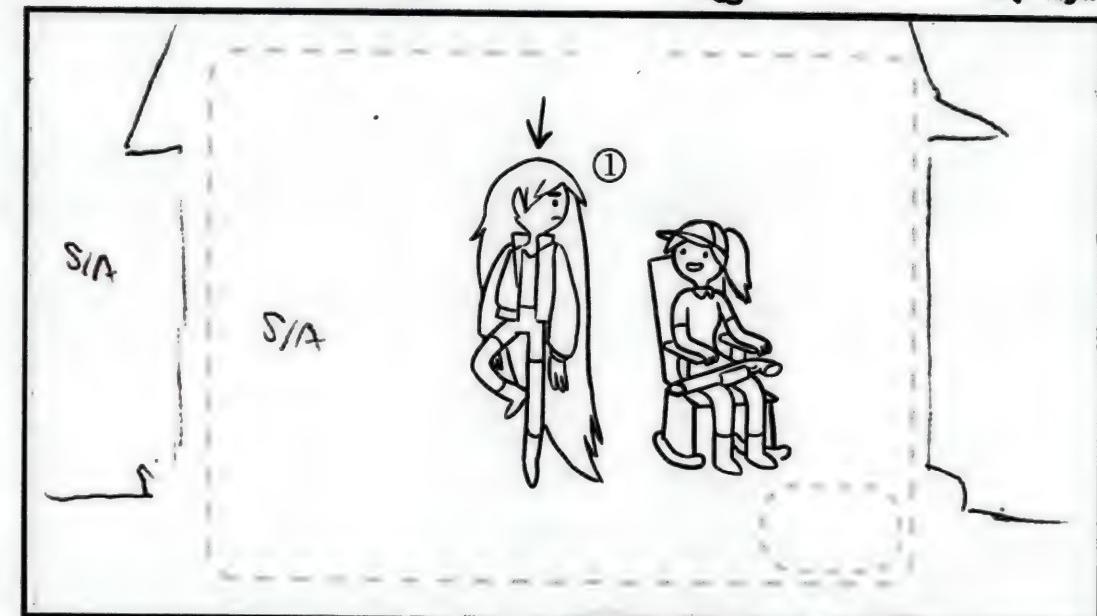
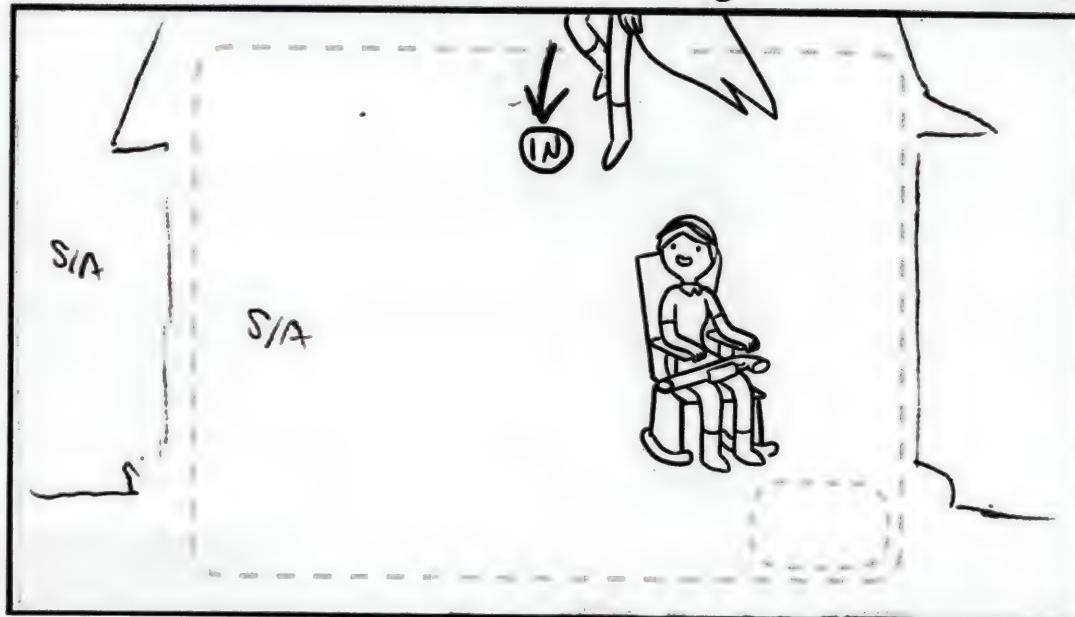
day night

Sc. 39 cont Pnl. C

Bg.

Page 49

day night



Dialog:

PB: HA . HA .

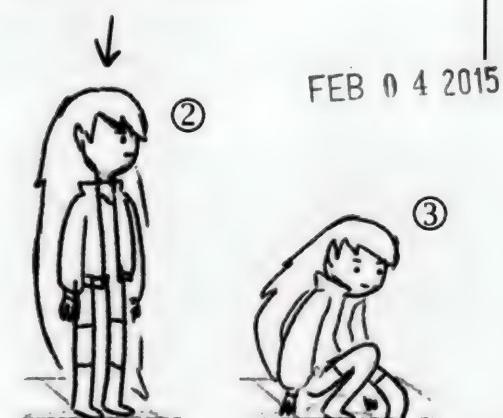
(CATCHES HERSELF)
PB/ I'm sorry, that's mean.

Action:

-PB TRACKS MARCELINE

-M. FLOATS DOWN ON/S

Timing:



Production:

1034 / 2008

EPISODE #

1034 / 2008 1021 - 208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 39 cont Pnl. D

Bg.



day night

Sc. 39 cont Pnl. E

Bg.

SO

Page

day night



Dialog:

PB: I'M TRYIN' TO
BE LESS MEAN...

PB/ That's why I'm startin' fresh
with a new kingdom out here...

Action:

- M. SITS ON STAIRS.

- PB LOOKS UP.

FEB 04 2015

Timing:

Production:

EPISODE # 1034-208

1034/208

1034/208

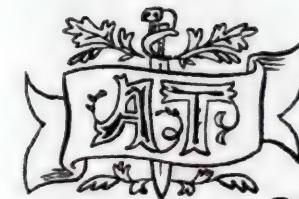
1034/208

ADVENTURE TIME

Sc. 39 *cont*

Pnl. F

Bg.



Cut

day night

Sc. 39A

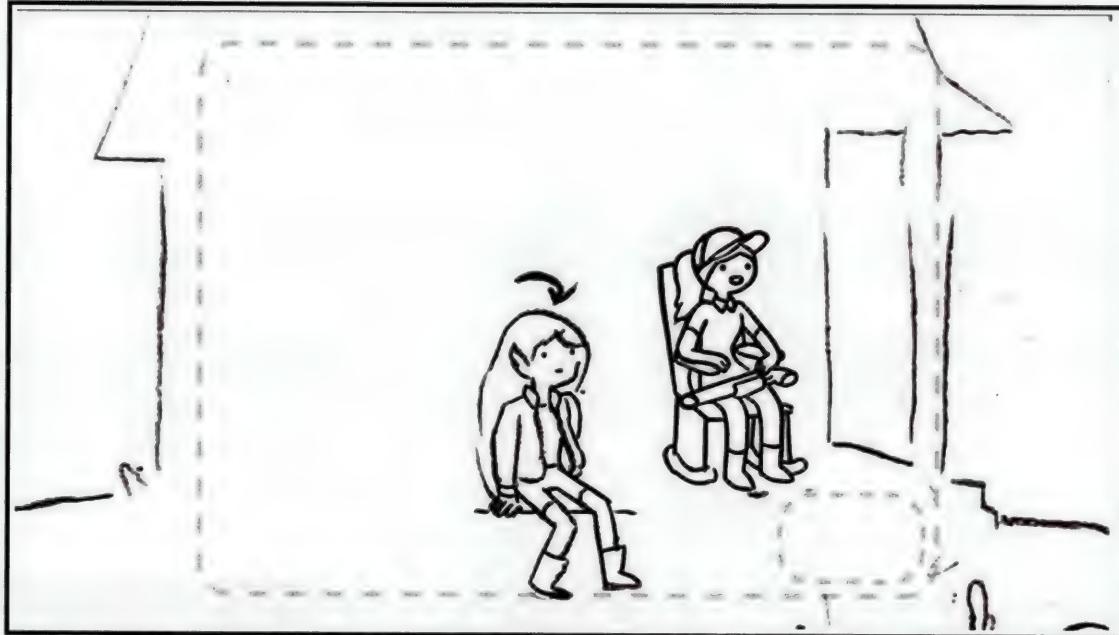
Pnl. A

Bg.

Page 51

day night

Cut



Dialog:

PB: JUST ME, PEPPERMINT
BUTLER, MY VEGETABLE
CITIZENS . . .

Action:

FEB 04 2015

Timing:

Production:

1034/208

EPISODE # 1034-208

1034/208

1034 / 2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 40

Pnl. A

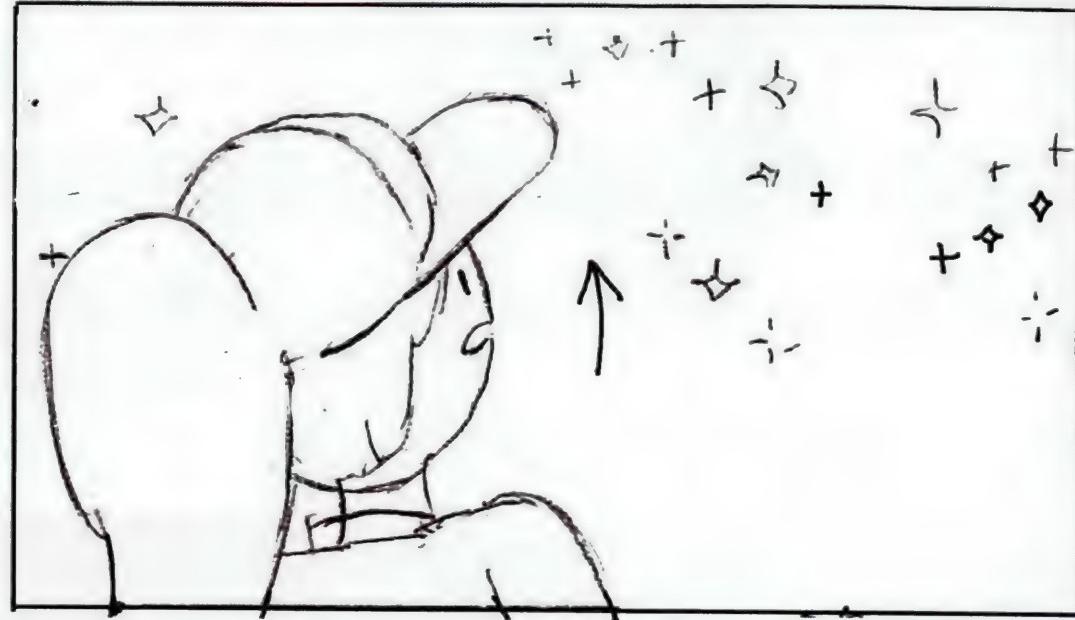
Bg.



day night

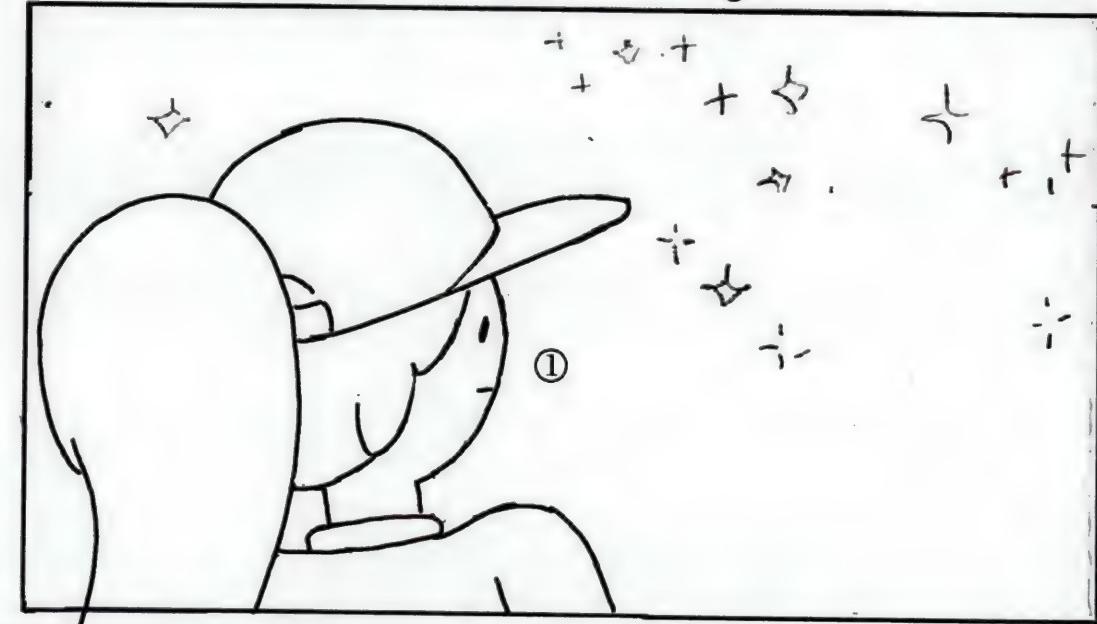
Page 52

day night



Sc. 40 cont Pnl. B

Bg.



Dialog:

PB: SOME PRETTY STARS... AN, OF COURSE --

Action:

-PB GLANCES UP AT SKY.

FEB 04 2015

Timing:



1034 / 2008

Production:

1034-2008

1034 / 2008

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 40 cont...

Bg.



Hot Cut

day night

Sc. 41

Pnl.

Page

S3

day night



Dialog:

PB

SOME VARMINTS.

Action:

- PB LOOKS DOWN
- PB MULTIPLANES IN PLACE AS BG PANS WI ACTION.

Timing:

- M LOOKS CONFUSED

FEB 04 2015

Production:

EPISODE # 1034-208

1034/208

1034/208

1034/2008

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 41 cont Pnl. B

Bg.



day night

Sc. 41 cont Pnl. C

Bg.

Page

54

day night

Cut



Dialog:

M: VARMIN-

(PB) VARMINTS -

Action:

- PB JUMPS TO HER FEET, PAN w/ PB RISING.

FEB 04 2015

Timing:



(PB) RAIDING MY SWEET
PUMPKIN PATCH!

Production:

EPISODE # 1034-2008

1034/2008

1034/2008

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 42

Pnl. A

Bg.



day night

Page 55

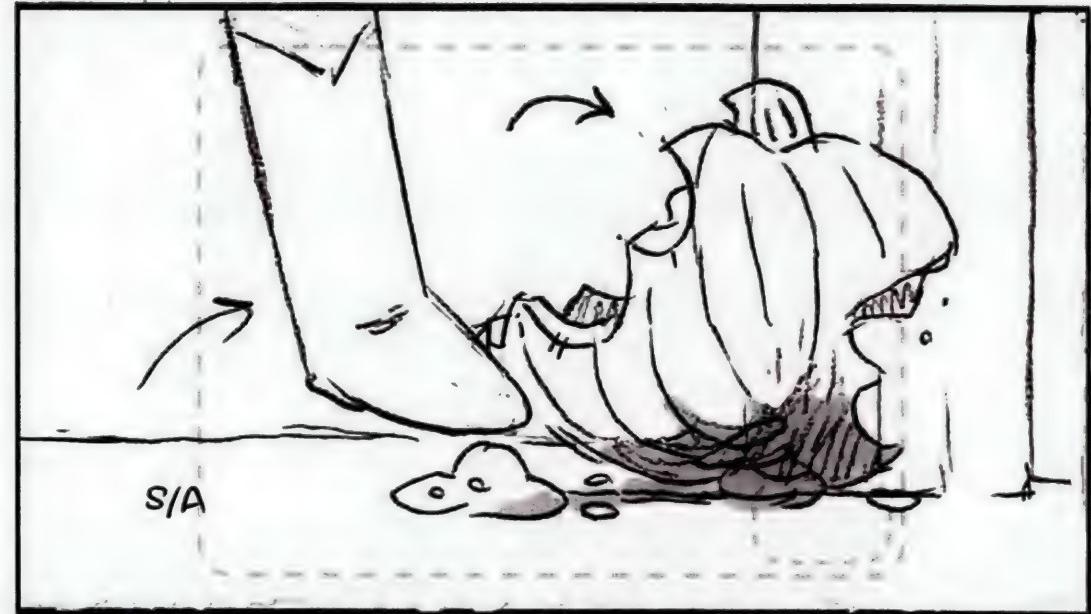
55



Sc. 42 cont Pnl. B

Bg.

day night



Dialog:

PB: (015)
EVERY
DANG NIGHT

Action:

PB: AFTER ALL MY
SWEET BIG-
ENGINEERING?

FEB 04 2015

Timing:

-PB ROLLS OVR PUMPKIN
WITH BOOT

1034/208

Production:

EPISODE # 1034-208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 43

Pnl. A

Bg.



day night

Sc. 44

Pnl. A

Bg.

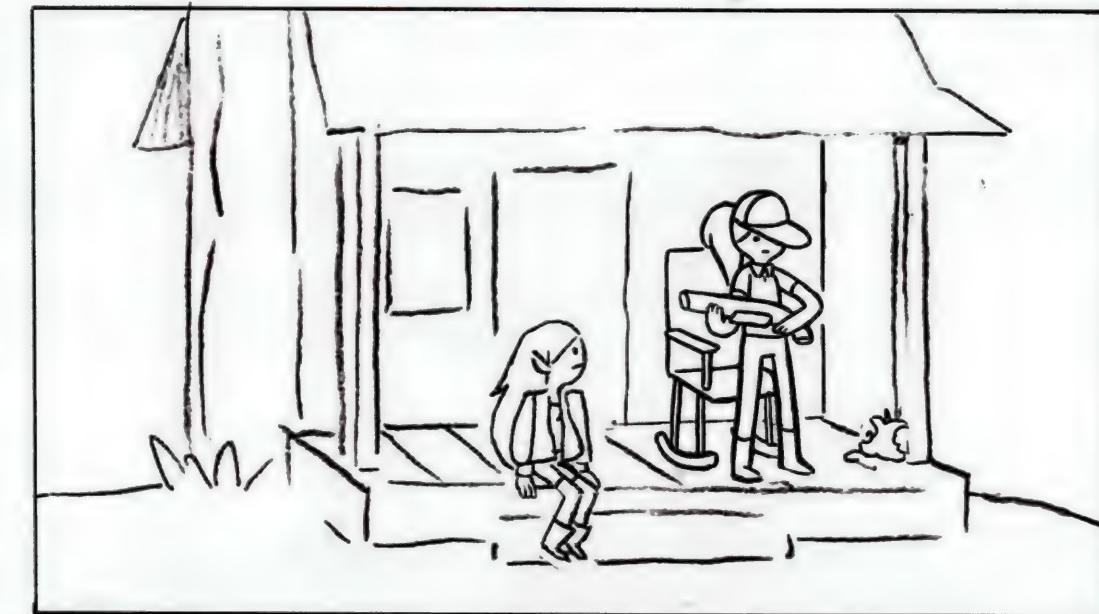
day night



Pre Cut

Page

56



Dialog:

PB: (MUTTERING)
THE NERVE
OF THESE VARMINTS

PB: (WITH FINALITY)
NOT TONIGHT.

Action:

-PB IS LIVID

-PB SEETHES.

FEB 04 2015

Timing:

1034.208

Production:

EPISODE # 1034-208

1034 / 208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 57

Sc. 44 cont Pnl. B

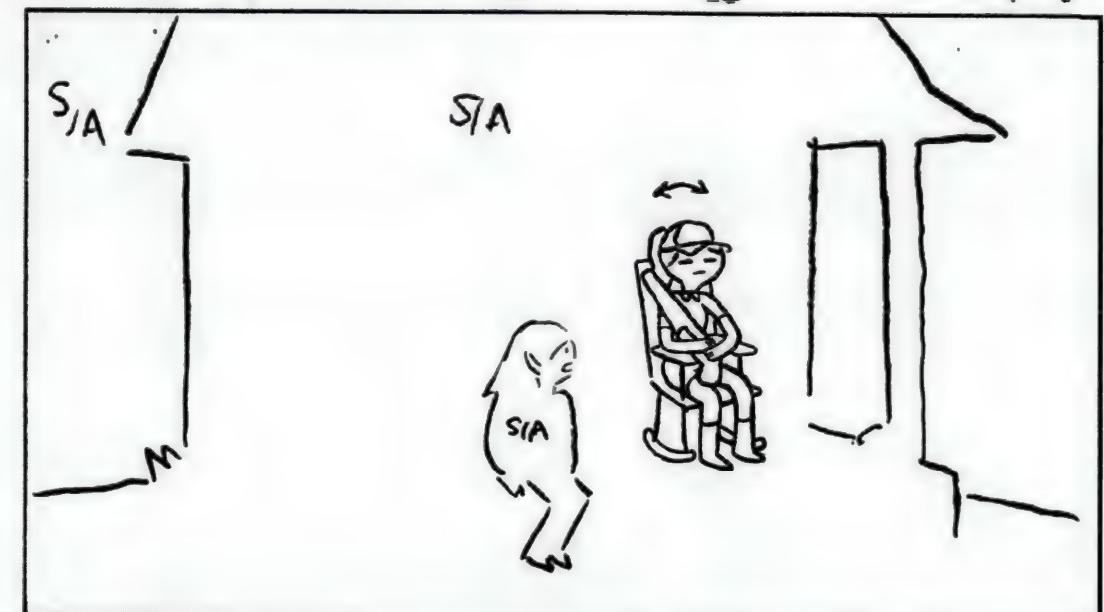
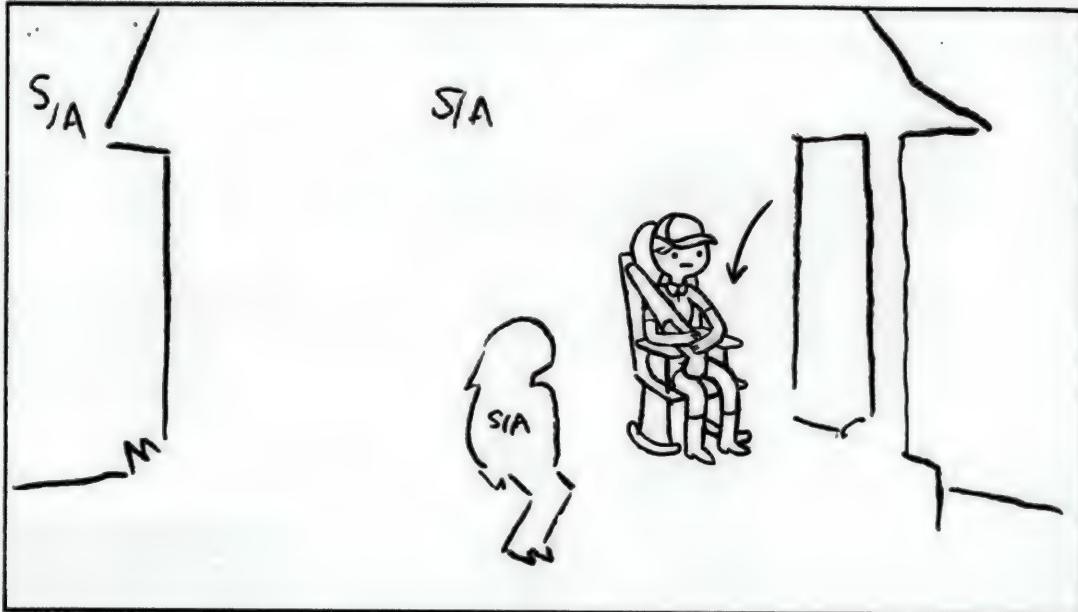
Bg.

day night

Sc. 44 cont Pnl. C

Bg.

day night



Dialog:

M: SO HOW LONG YOU
GONNA SIT OUT HERE ...

Action:

- PB SITS DOWN
IN ROCKING CHAIR.

FEB 04 2015

Timing:

Production:

1034/208

EPISODE # 1034-208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 58

Sc. 44 cont Pnl. D

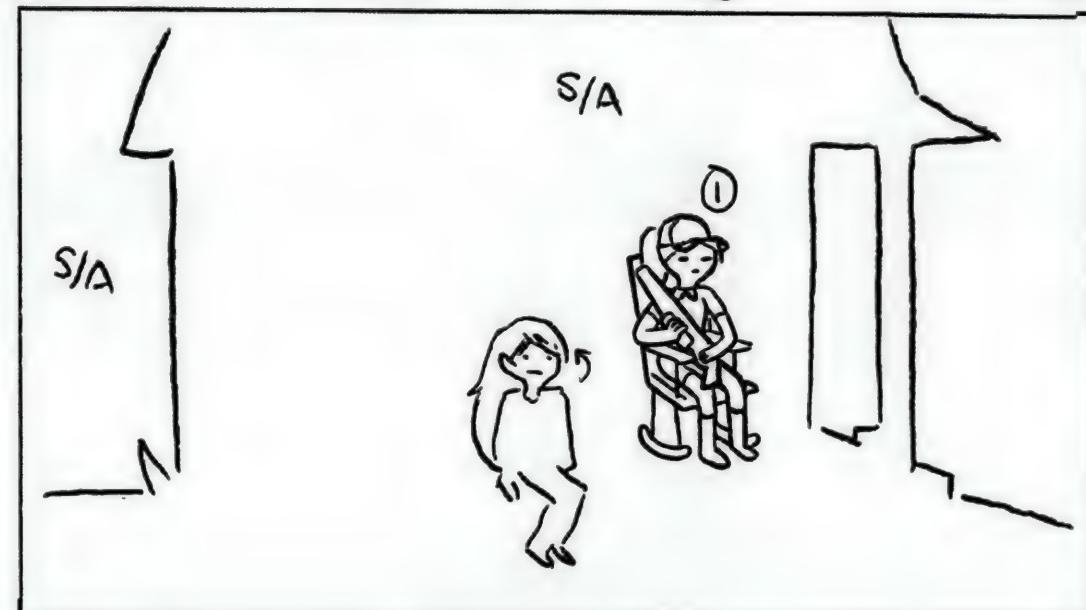
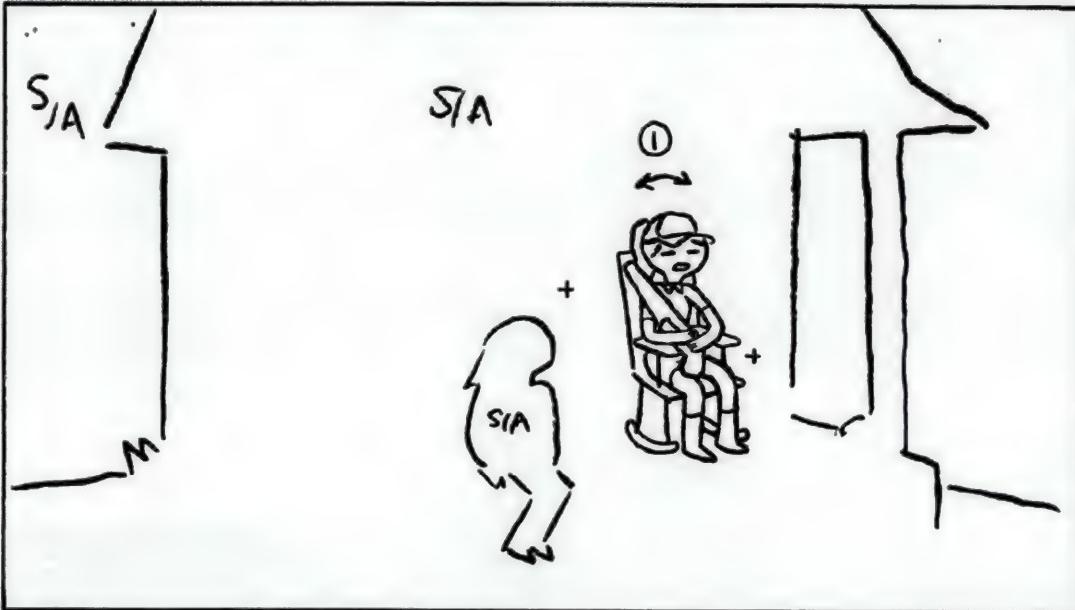
Bg.

day night

Sc. 44 cont Pnl. E

Bg.

day night



Dialog:

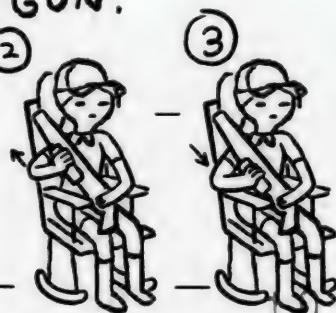
PB: LONG AS IT
TAKES...

SFX: *CHK-CHK*

FEB 04 2015

Action:

-PB COCKS VARMINT GUN.



Timing:

CYCLE:

(1, 2, 1, 2) ect

Production:

EPISODE # 1034-208

1034/208

34/208

1034 / 208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 44 cont Pnl. F

Bg.



day night

Sc. 44 cont Pnl. G

Bg.

Page

59

day night

~~CUT THIS PAGE~~

EPISODE #

1034-208

1034 / 208



Dialog:

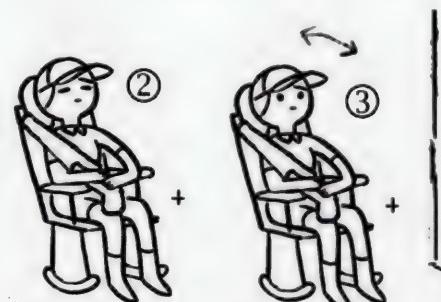
M: (FORCING ENTHUSIASM)
AWRIGHT YEAH, LET'S
GET THESE VARMINTS!

PB/ Um... yeah...

FEB 04 2015

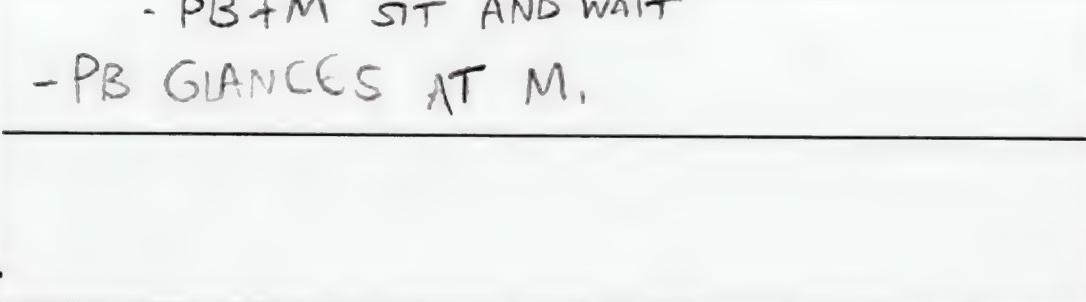
Action:

- M. CLENCHES FISTS.



- PB+M SIT AND WAIT
- PB GLANCES AT M.

Timing:



Production:

1034 / 208

ADVENTURE TIME

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Cut w/ X Dissolve post
Sc. 45

Pnl. H

Bg.



day night



Cut w/ X Dissolve post

Sc. 46

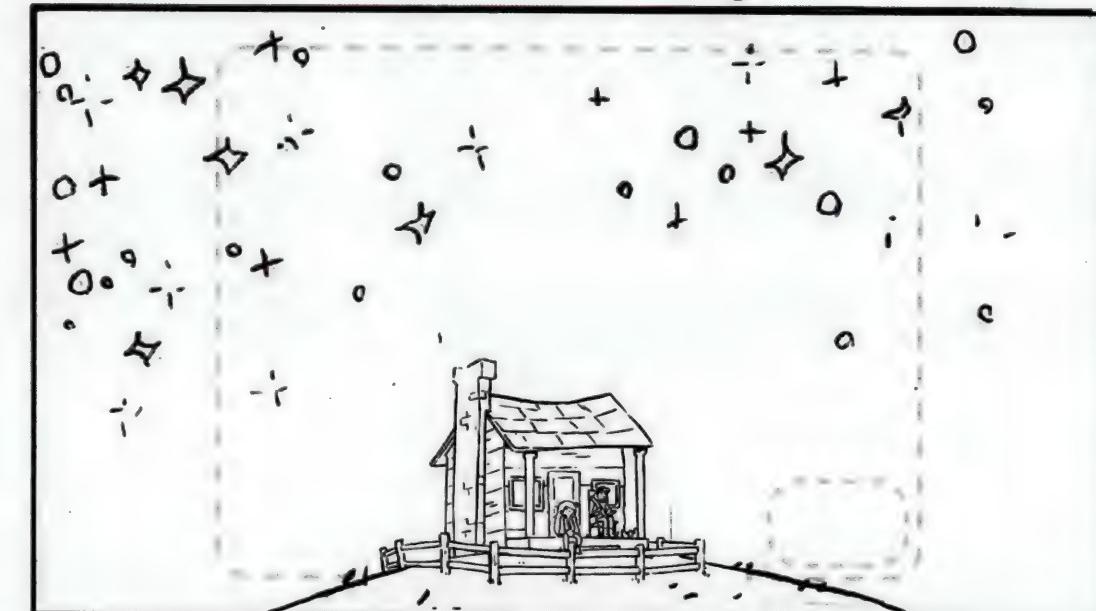
Pnl. I

Bg.

Page 60

day night

H Cut



Dialog:

SFX: [CRICKETS]

FEB 04 2015

Action:

~~X~~ DISSOLVE

- CU of PUMPKIN PATCH

~~X~~ DISSOLVE

- DISSOLVE TO WIDE SHOT
of CABIN.

Timing:

Production:

1034/208

1034/208

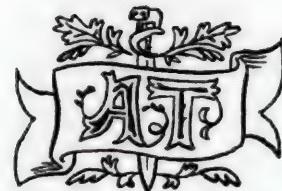
HS
Cut

ADVENTURE TIME

Sc. 47

Pnl. A

Bg.



day night

Sc.

47 cont

Pnl. B

Page 61

day night



Dialog:

...

M: *PBBBB B R *

(2)

SFX: * PT-PT-PT

-M. PATS CHEEKS

FEB 11 2011

CYCLE:

(1), (2), (1), (2) ect.

Action:

Timing:



Production:

1034/208

1034/2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

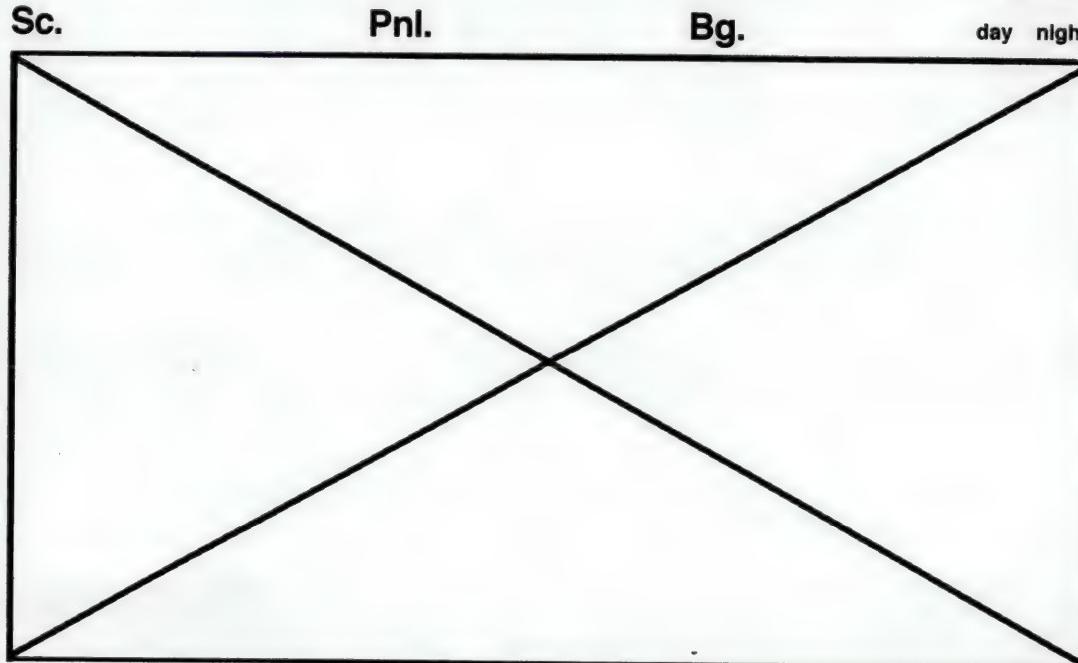
ADVENTURE TIME



Page 62

PC
Cart

day night



day night

Sc. 47 cont Pnl. C

day night



SIA

EPISODE #

1034-2008

1034/2008

Dialog:

M: THESE MUST BE
PRETTY GOOD
PUMPKINS, HUH.

FEB 04 2015

Action:

Production:

Timing:

1034/2008

1034 / 2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 48

Pnl. A

Bg.



day night

Sc. 48 cont Pnl. B

Page

63

day night



Dialog:

PB: THEY'RE CITIZENS
OF MY ...

PB: GARDEN. KINGDOM.

Action:

FEB 04 2015

Timing:

Production:

1034 / 2008

EPISODE # 1034-2008

1034 / 2008

1034/208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 48 cont Pnl. C

Bg.



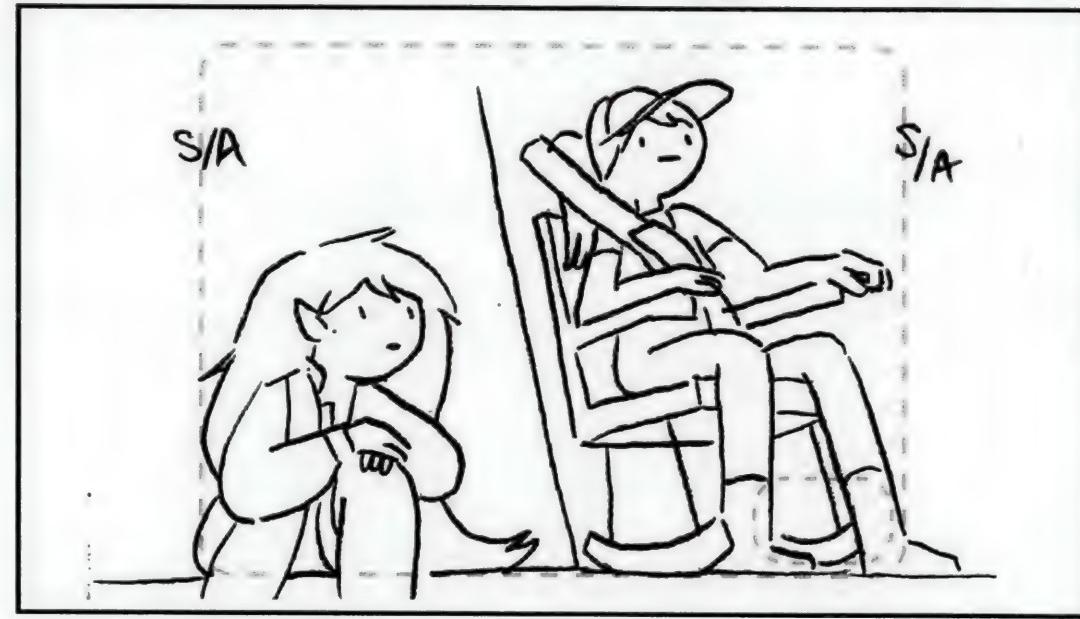
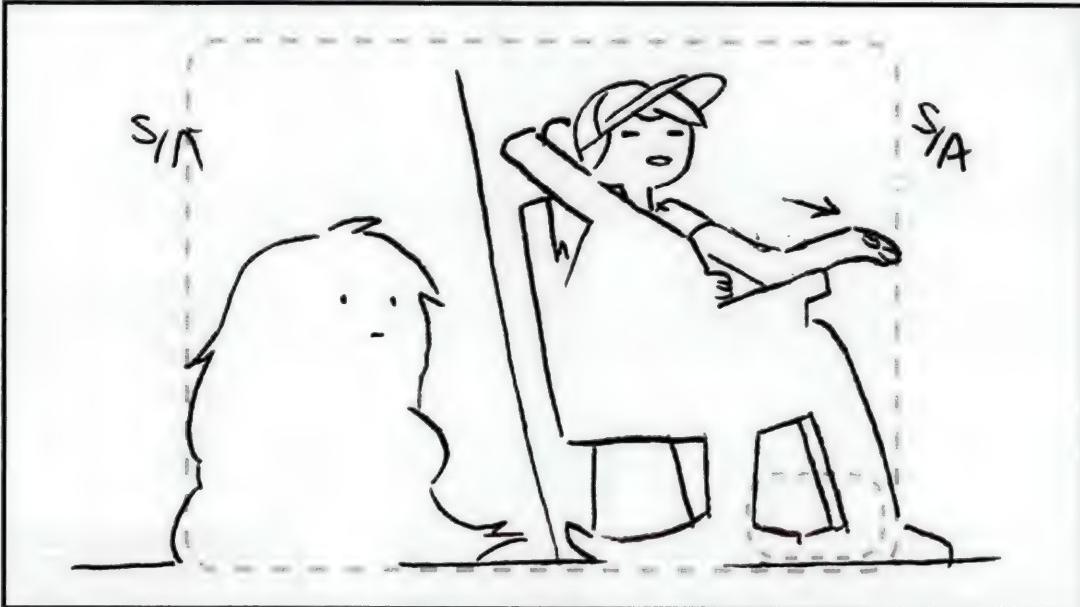
day night

Sc. 48 cont Pnl. D

Bg.

Page 64

day night



Dialog:

PB/ 100% loyal garden citizens.

Action:

FEB 04 2015

Timing:

Production:

1034/208

EPISODE # 1034-208

1034/208

ADVENTURE TIME

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 48 cont Pnl. E

Bg.



day night

Sc.

65
Page

day night



Dialog:

M/ Ha, that reminds me. So I was in the Grocery Kingdom last Sunday--

Action:

M : 'CAUSE FREE SAMPLE'S, Y'KNOW

FEB 04 2015

Timing:

Production:

EPISODE # 1034-208

1034/208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 49

Pnl. A

Bg.



day night

Sc. 49 cont

Pnl. B

Bg.

Page

66

day night



Dialog:

M: AND THEY HAD THESE
SHRIMP COCKTAIL DEALIES?

M: - SO GOOD -

Action:

FEB 04 2015

Timing:

Production:

1034/208

1034-208

EPISODE #

1034/208

ADVENTURE TIME

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 49 cont Pnl. C

Bg.



day night

Sc.

Page 67

day night



Dialog:

M.: I WAS SUCKING THE
SAUCE OFF 'EM AND
HUCKING THE SHRIMP
AT THE CEILING...

Action:

M., I KEPT GOIN'
BACK FOR MORE AND
MORE SAMPLES

Timing:

FEB 04 2015

Production:

1034-208

EPISODE #

1034 / 208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 50

Pnl. A

Bg.



day night

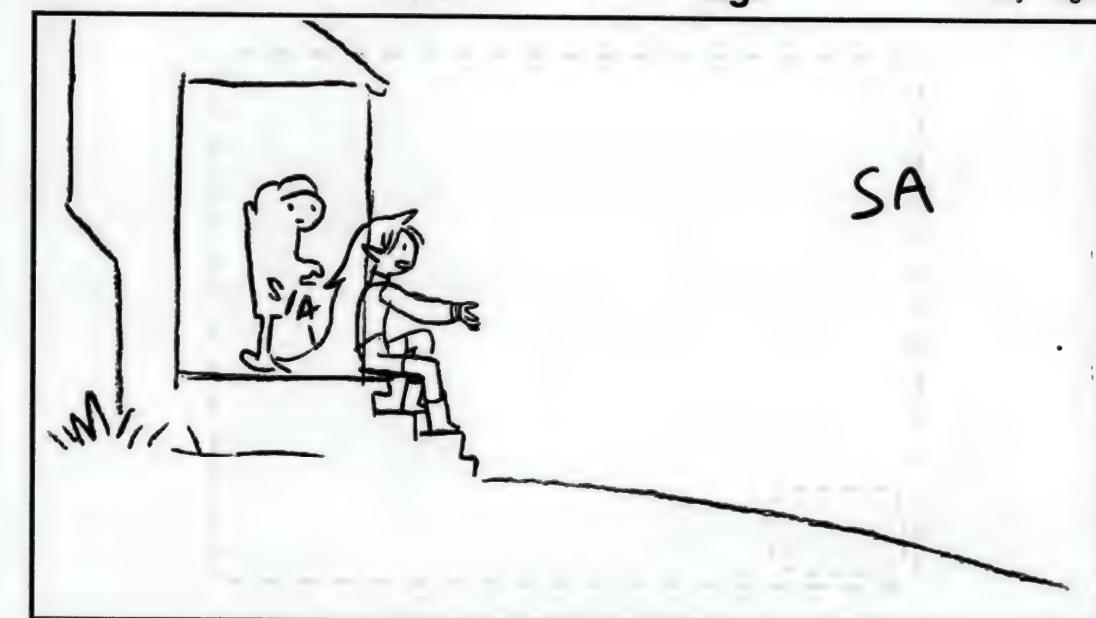
Sc.

50 cont
Pnl. B

Bg.

Page 68

day night



Dialog:

M: I COULDN'T
HELP MYSELF!

M/ I don't know man. The shrimp
must have gone bad or something.

Action:

FEB 04 2015

Timing:

Production:

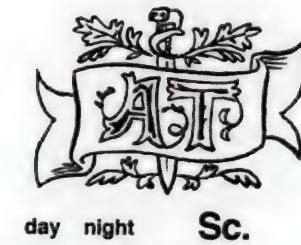
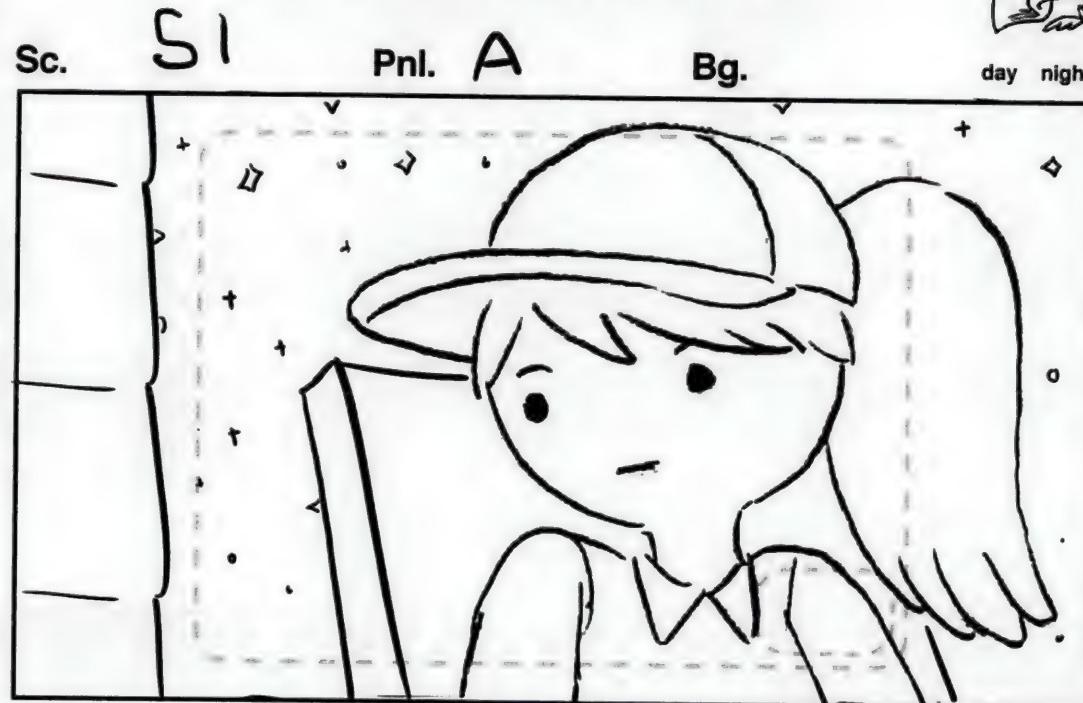
1034/208

EPISODE # 1034 / 208 1034 - 208

ADVENTURE TIME

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



day night

Sc. S1 ~~cont~~ Pnl. B Bg. day night

Page 69



Dialog:

M: (o/s) CAUSE ALL THAT
RED CAME RIGHT
BACK UP...

Action:

-PB LOOKS GROSSED-OUT

FEB 04 2015

Timing:

Production:

EPISODE # 1034-208

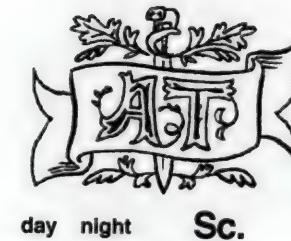
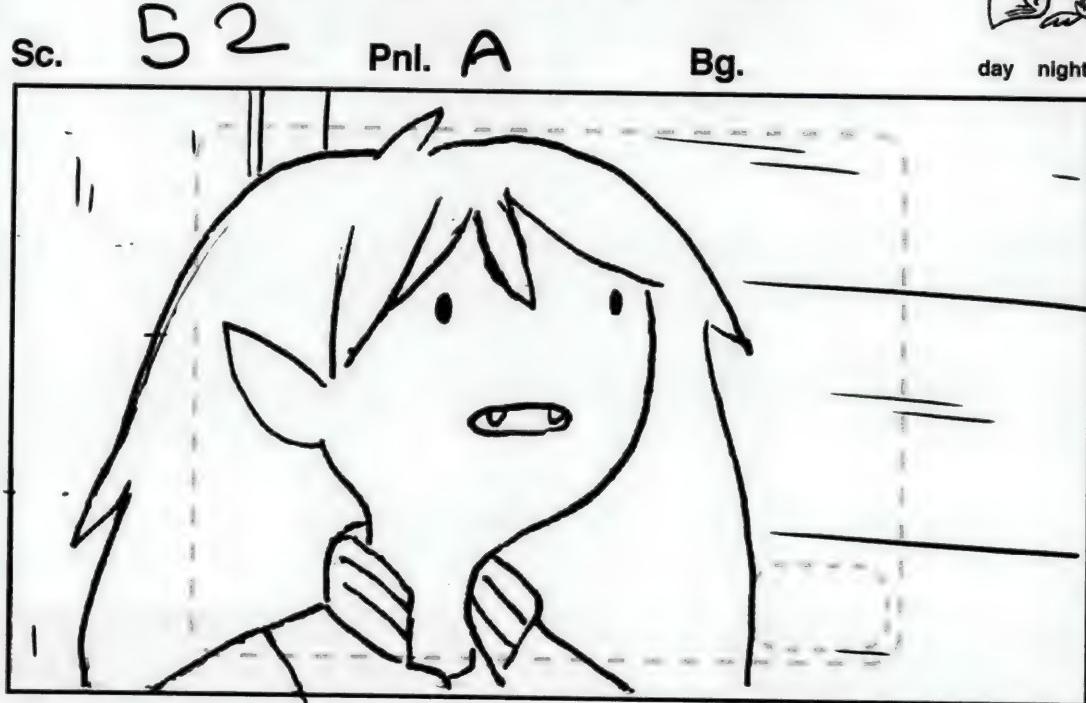
1034/208

1034/208

ADVENTURE TIME

1034/2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



day night Sc. 52 cont Pnl. B Bg.



Dialog:

M: STILL INVISIBLE AND
YAKKING RED ALL DOWN
THE PRODUCE AISLE

Action:

M: IT WAS AWESOME

Timing:

FEB 04 2015

Production:

1034/2008

EPISODE # 1034-2008

1034/2008

1034/2008

ADVENTURE TIME

Sc. add or transferred.

Sc. 53

Pnl. A

Bg.



day night

Sc.

Sc. 53 cont

Pnl.

B

Page 71

day night



1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be reproduced.

Dialog:

PB/ Heh, Heh! Hey remember that one time--

SFX: QFF/t)

* RUSTLING *

FEB 04 2015

Action:



Timing:

- PB TURNS UPON HEARING SOUND

Production:

1034/208

1034/208

1U34-208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

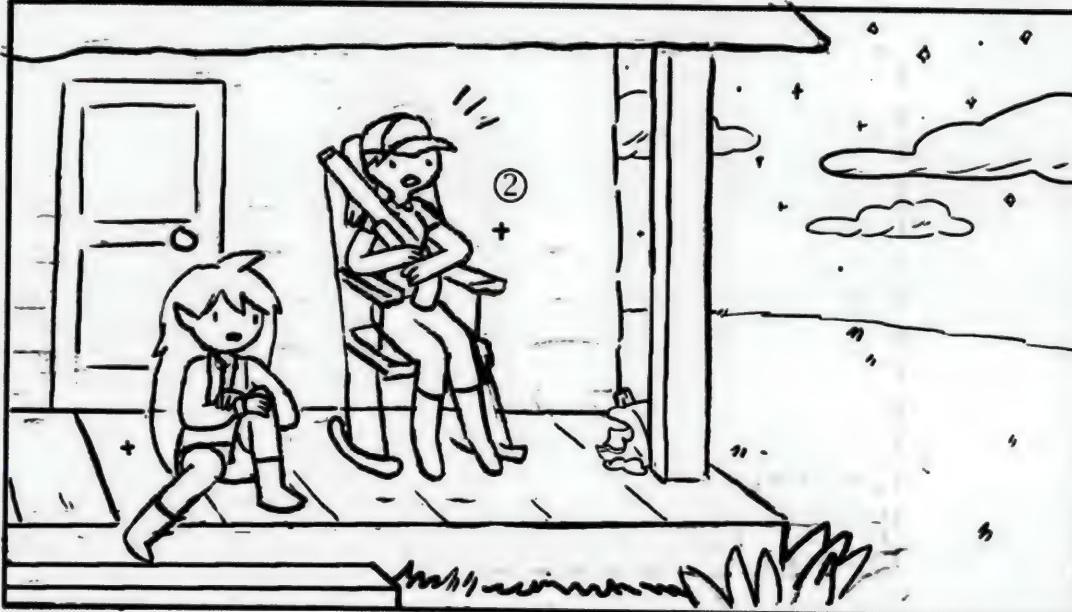
Sc. 54

Pnl. A

Bg.



day night

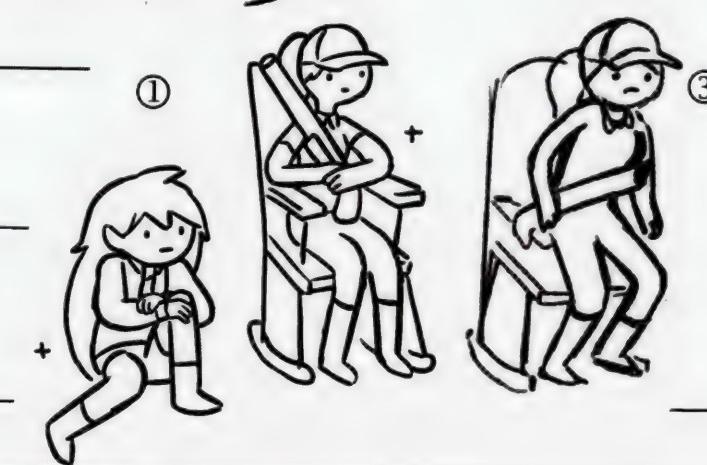


Dialog:

SFX: *CHOMP*

PB: [SMALL GASP]

Action:



Timing:

54 cont

Sc.

Pnl.

B

Page

72

day night



SFX: *CH-CHKK*

FEB 04 2015

- PB LEAPS TO HGR FEET,



Production:

EPISODE # 1034-2U8

1034/208

1034/208

ADVENTURE TIME

Sc. 55

Pnl. A

Bg.



day night

Sc.

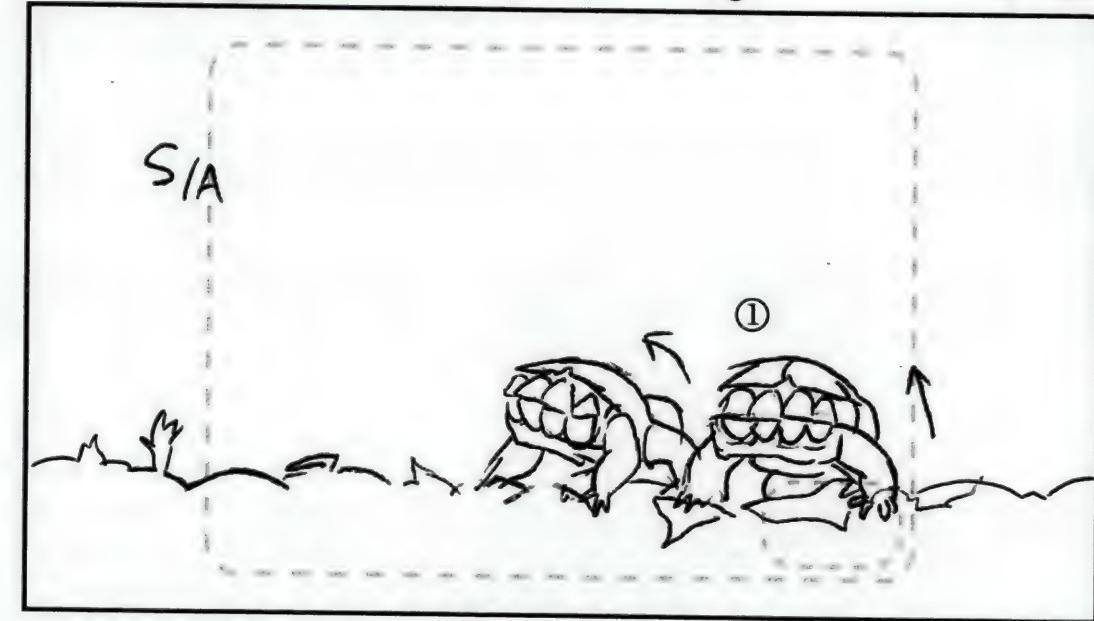
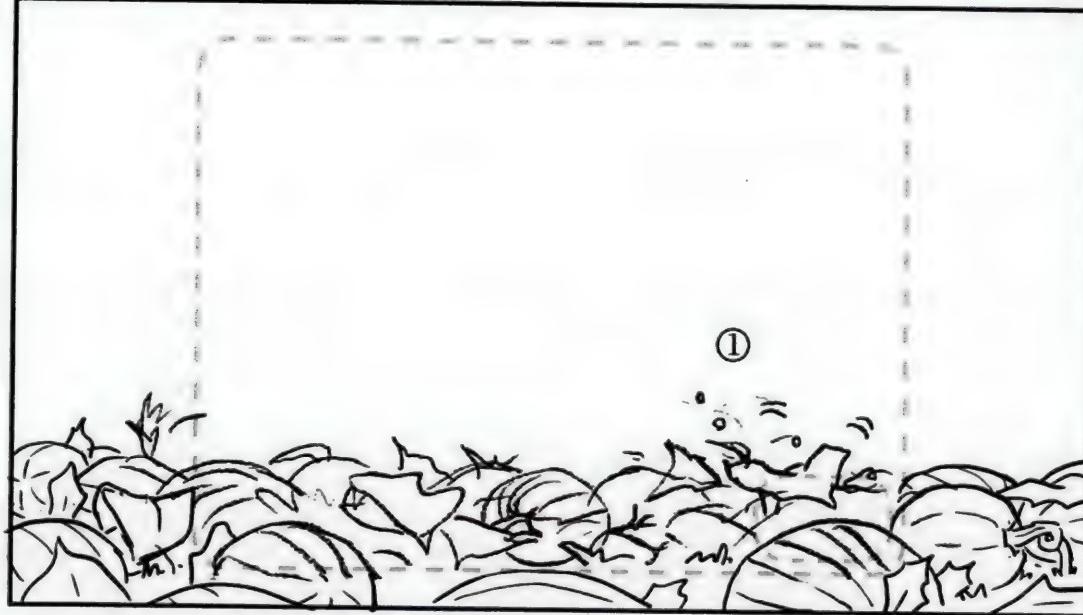
55 cont

Pnl. B

Bg.

Page 73

day night



Dialog:

SFX: * RUSTLING / * MUNCHING

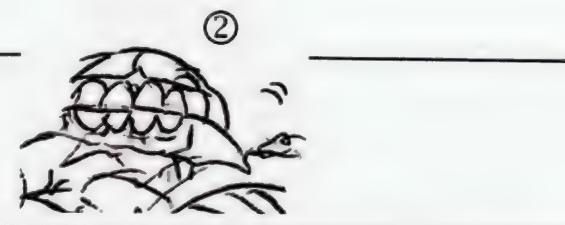
PB: (or) HEY!

VARMINTS : HSS ?

FEB 04 2015

Action:

- SECTION OF PUMPKIN VINES RUSTLING .



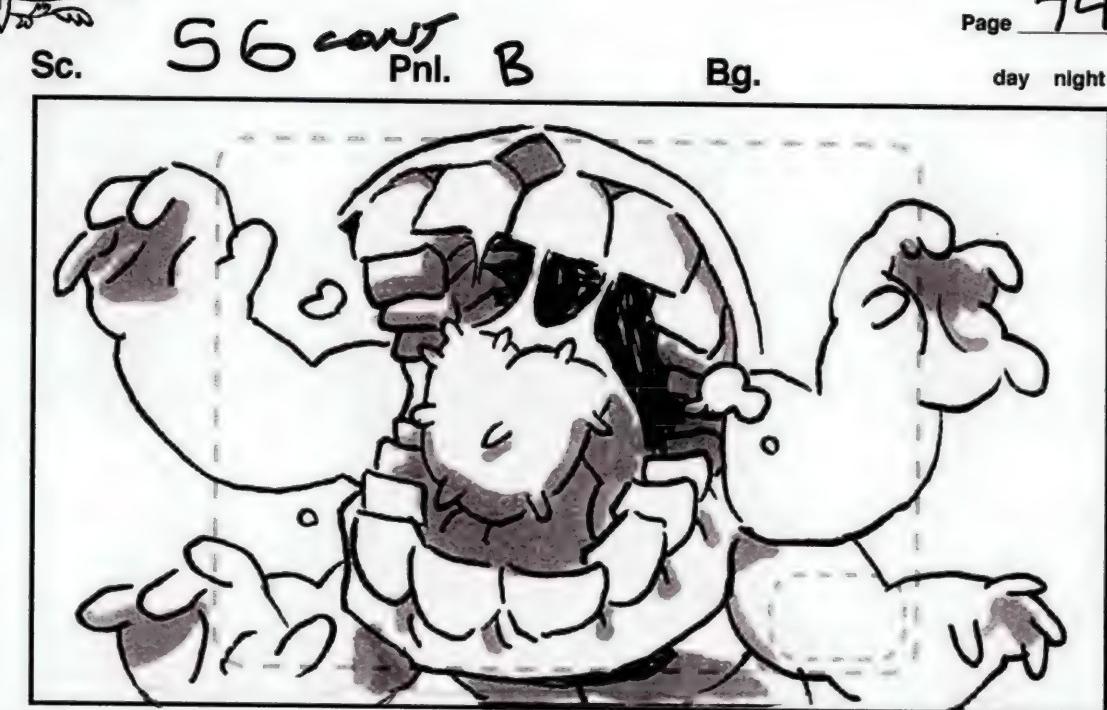
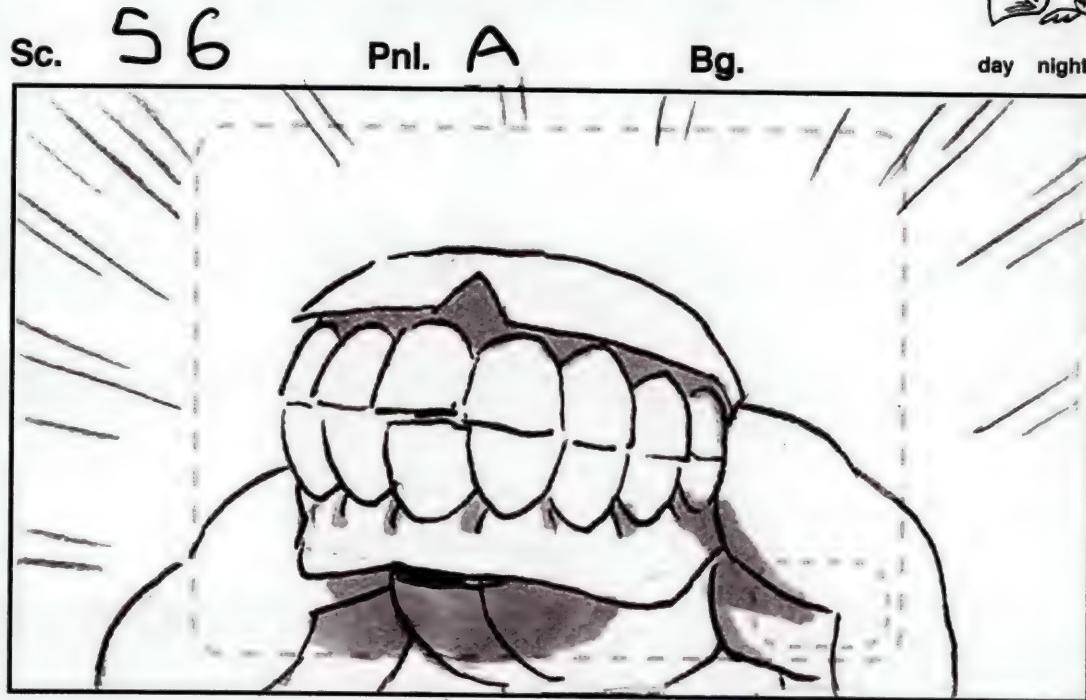
Timing:

- VARMINT APPEARS



ADVENTURE TIME

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



Page 74
day night

Dialog:	SFX: ;HORROR: <small>STING</small>	VARMINT: HSSSS!
Action:	- GROSS C/U OF VARMINT	- VARMINT GESTURES MENACINGLY.
Timing:	FEB 04 2015	

Production:

1034-208

1034/208

1034/208

1034/208

1034/208

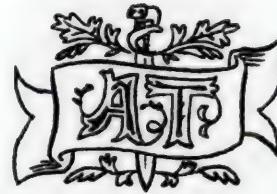
©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 57

Pnl. A

Bg.



day night



Dialog:

PB: VARMINTS!

Action:

-PB RAISES GUN,

FEB 04 2015

Timing:

Page 75

day night

Sc. 57 cont Pnl. B

Bg.



Production:

1034-208

EPISODE #

1034/208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 57 cont Pnl. C

Bg. day night



Sc.

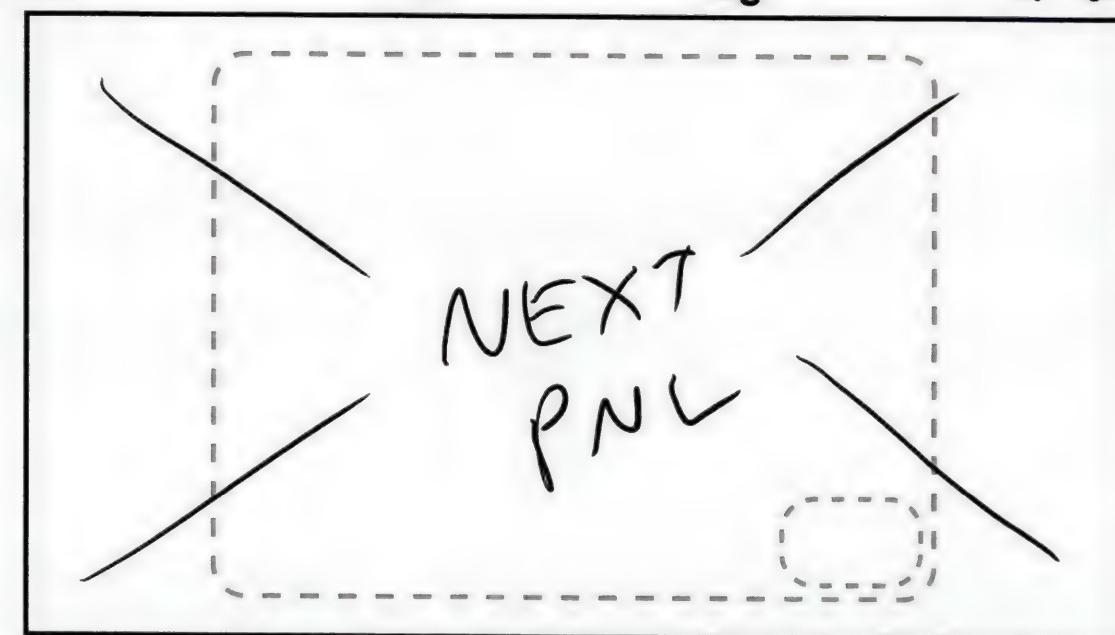
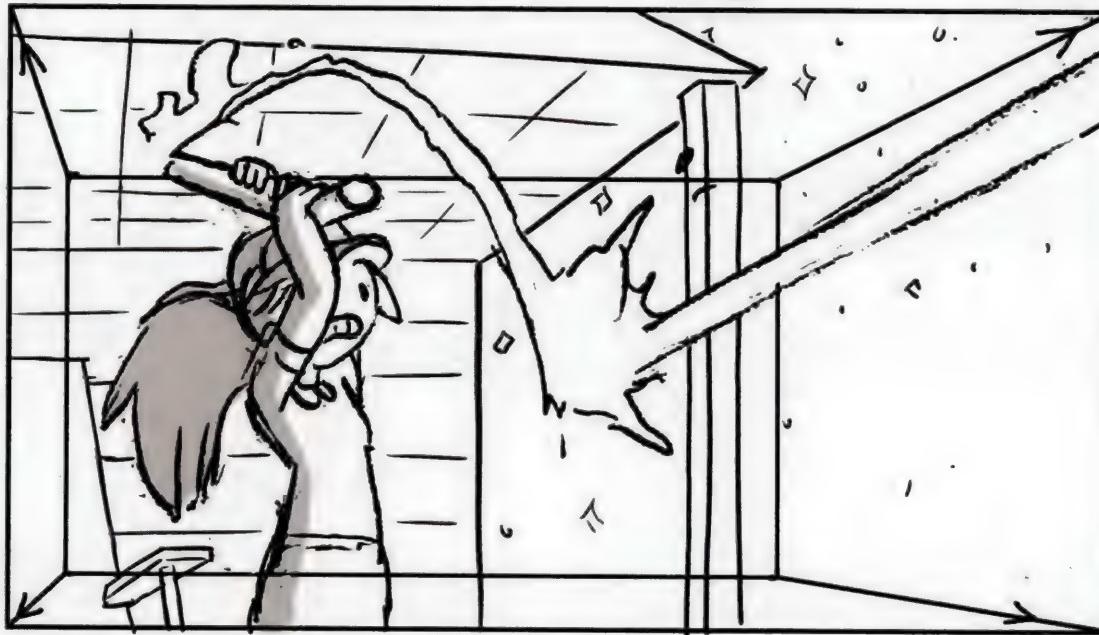
Pnl.

Bg.

Page

76

day night



Dialog:

SFX: *BLAM!* *

Action:

- MASS RECOIL FROM FIRING.
- TRUCK OUT w/ BLAST

FEB 04 2015

Timing:

1034/208

Production:

1034-208

EPISODE #

1034 / 208

1034 / 2008

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

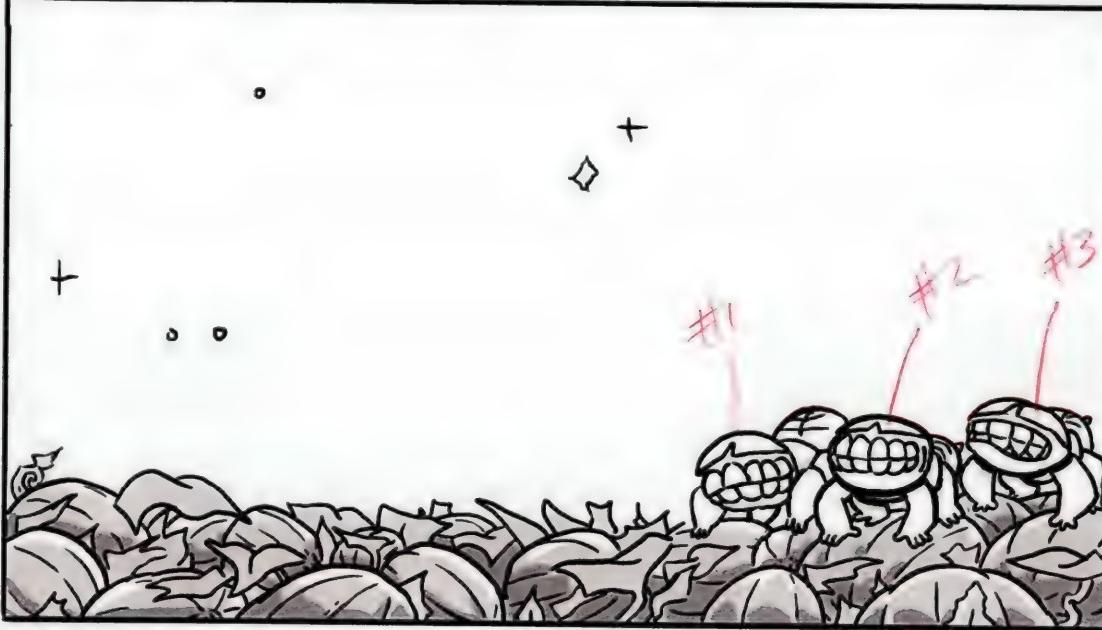
Sc. 58

Pnl. A

Bg.



day night



Sc. 58 cont

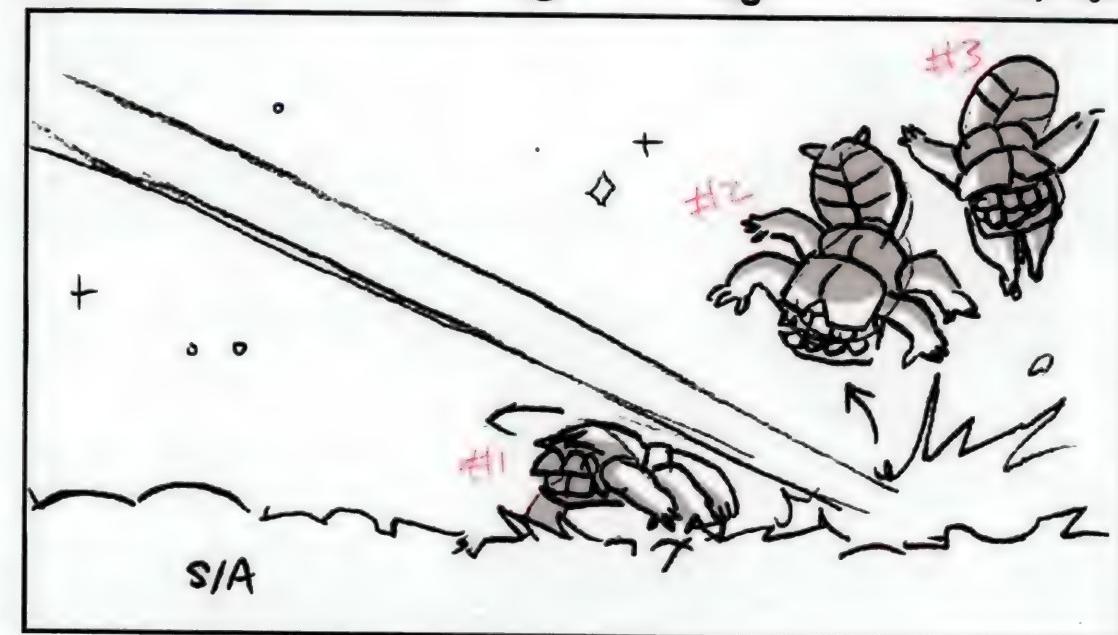
Pnl.

B

Bg.

Page 77

day night



Dialog:

SFX:
CHUUU!

Action:

- VARMINTS DODGE ACROBATICALLY

FEB 04 2015

Timing:

Production:

1034-2008

1034 / 2008

1034/2008

1034/208

©2011 The material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

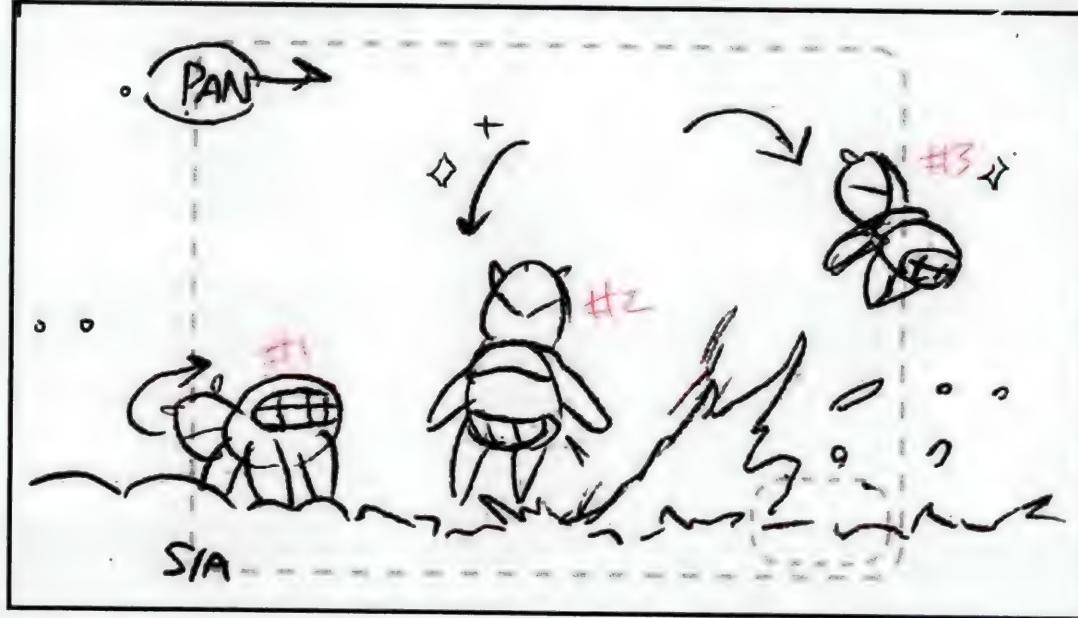
ADVENTURE TIME

Sc. 58 cont Pnl. C

Bg.



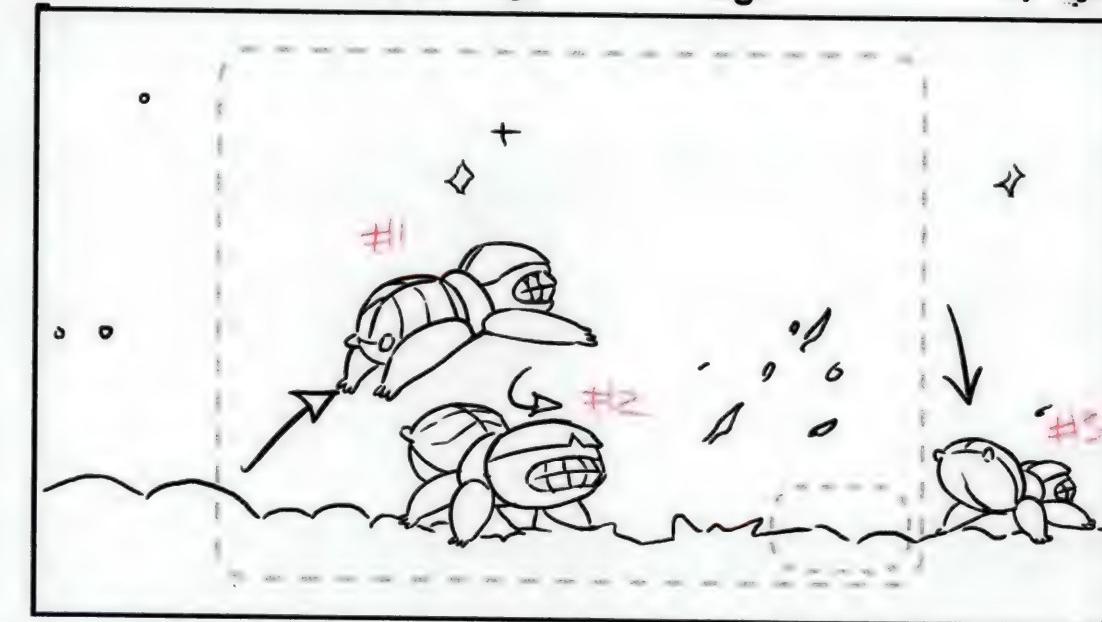
day night



Sc. 58 cont Pnl. D

Bg.

Page 78
day night



Dialog:

SFX: *SKITTERING AWAY*

Action:

- VARMINTS HOP AND SKITTER AWAY,
- BLAST DISSIPATES

FEB 04 2015

Timing:

Production:

1034/208

EPISODE # 1034-208

1034/208

1034 / 208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



day night

Sc. 58 cont Pnl. E

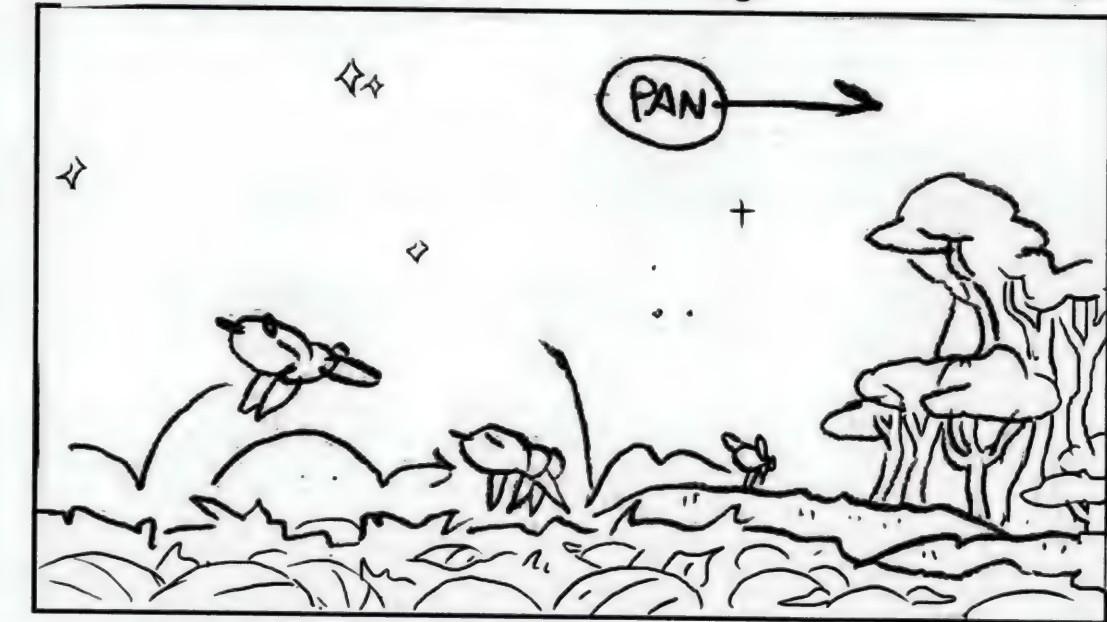
Bg.



Sc. 58 cont Pnl. F

Bg.

Page 79
day night



Dialog:

Action:

Timing:

- VARMINTS HEAD TOWARDS FOREST

FEB 04 2015

Production:

EPISODE # 1034-208

1034 / 208

1034 / 208

1034/208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

REFERENCE ONLY.

ADVENTURE TIME

REF. FOR SC. 58



Page

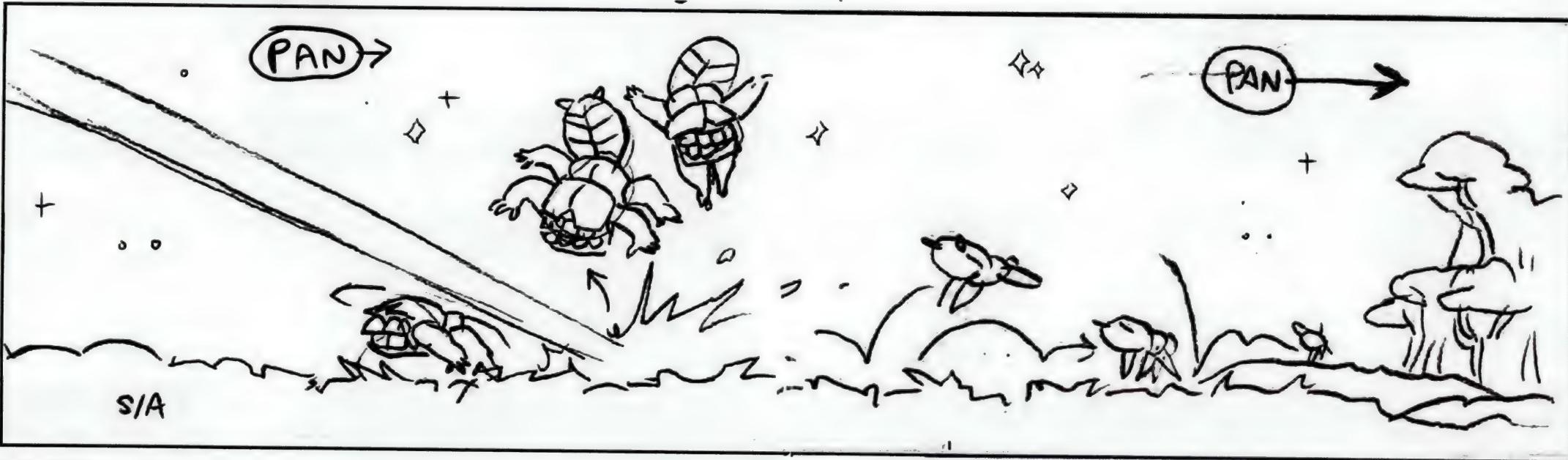
80

EPISODE #

1034-208

Production:

1034/208



Dialog:

Action:

Timing:

FEB 04 2015

1034/208

1034/2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 59

Pnl. A

Bg.



day night



Sc. 59 cont

Pnl. B

Bg.

Page 81

day night



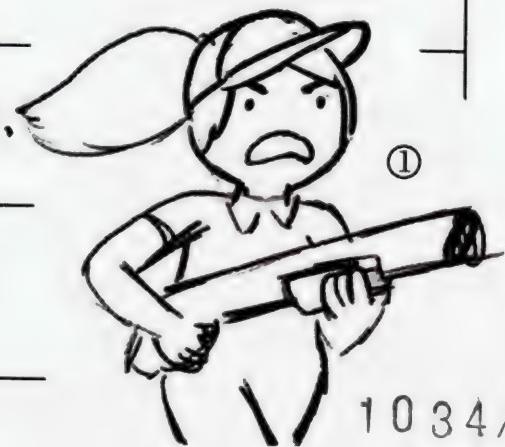
Dialog:

PB: AFTER THEM!

FEB 04 2015

Action:

- PB RUNS
- M. FLIES ON/S.



Timing:

Production:

1034/2008

EPISODE # 1034-2008

1034/2008

1034/208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 59 cont Pnl. C

Bg.



day night

Sc.

60

Pnl.

A

Page 82

day night



Dialog:

Action:

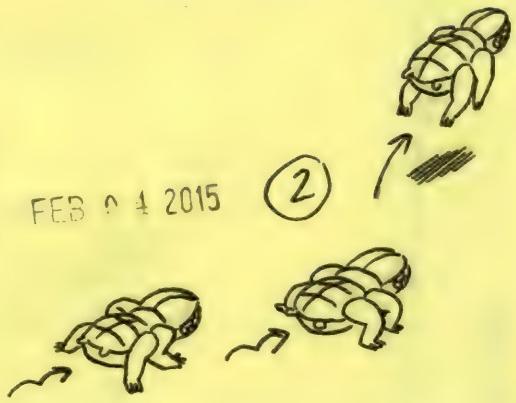
-PB RUNS off.



Timing:

SFX: * SKITTERING *

-VARMINTS HEAD FOR
HOLE



1034/208

EPISODE # 1034-208

1034/208

ADVENTURE TIME

1034/2008

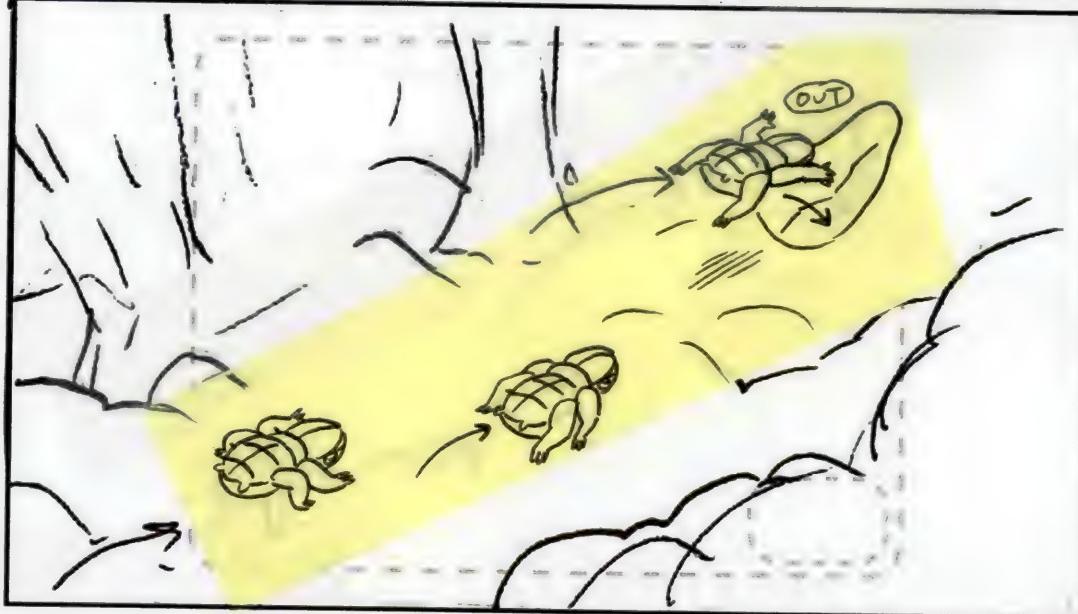
©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 60 cont Pnl. B

Bg.



day night

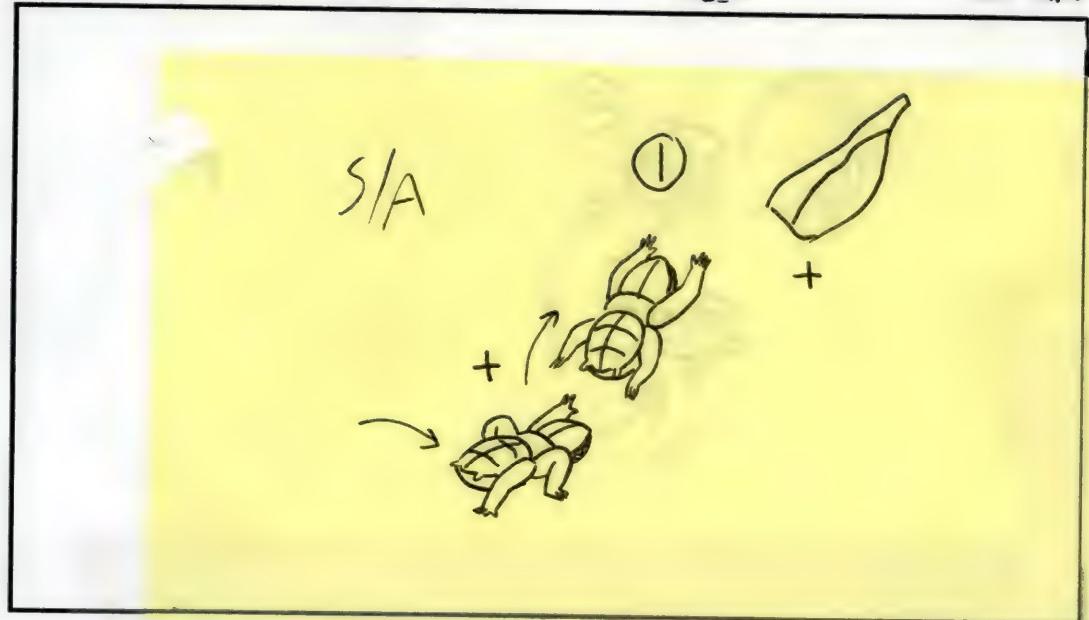


Sc. 60 cont Pnl. C

Bg.

Page 83

day night



Dialog:

SFX: * SKITTERUNG *

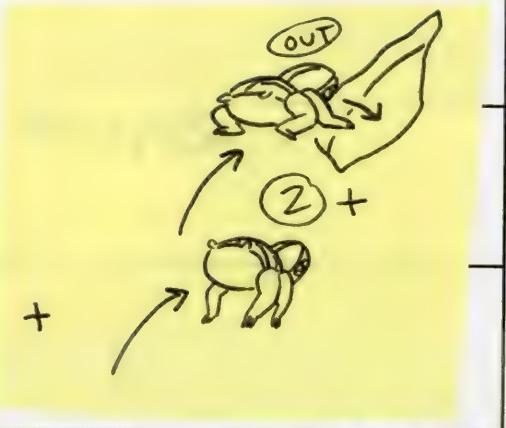
FEB 04 2010

Action:

- 1st VARMINT ESCAPES

- 2ND VARMINT
ESCAPES

Timing:



Production:

EPISODE # 1034-2008

1034/2008

1034/2008

ADVENTURE TIME

1034 / 2008

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 61

Pnl. A

Bg.



day night

Sc.

61 cont Pnl. B

Page

85

day night

Bg.

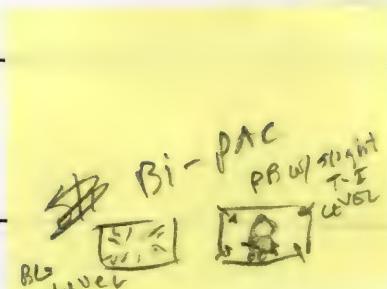


Dialog:

PB: VARMINT HOLE!!

FEB 04 2015

Action:



CYCLE

Timing:

Production:

1034-2008

EPISODE #

1034/2008

1034/2008

ADVENTURE TIME

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 62

Pnl. A

Bg.

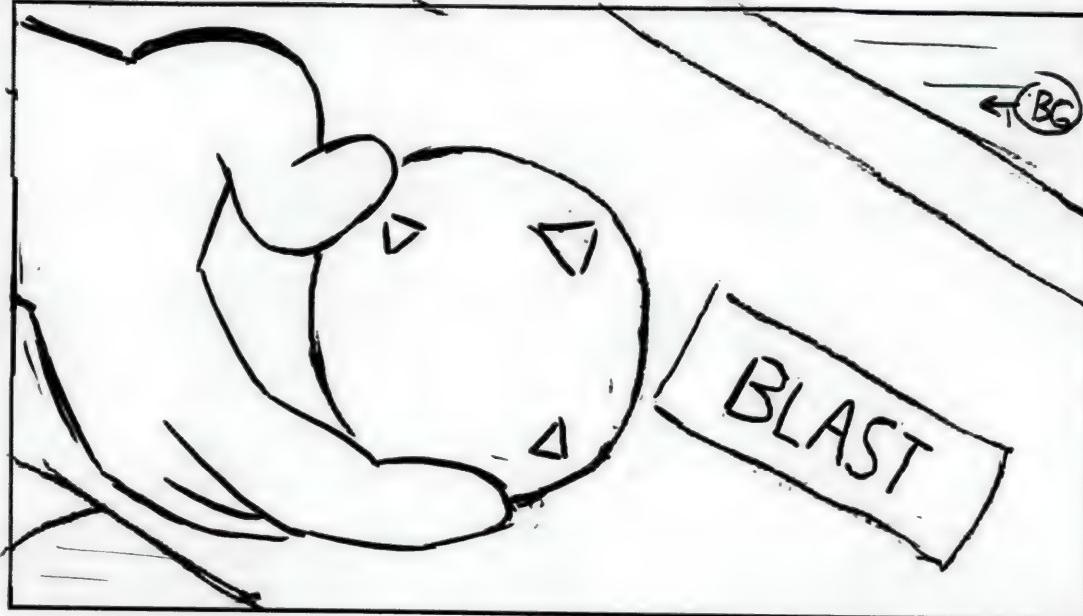


day night

Page

85

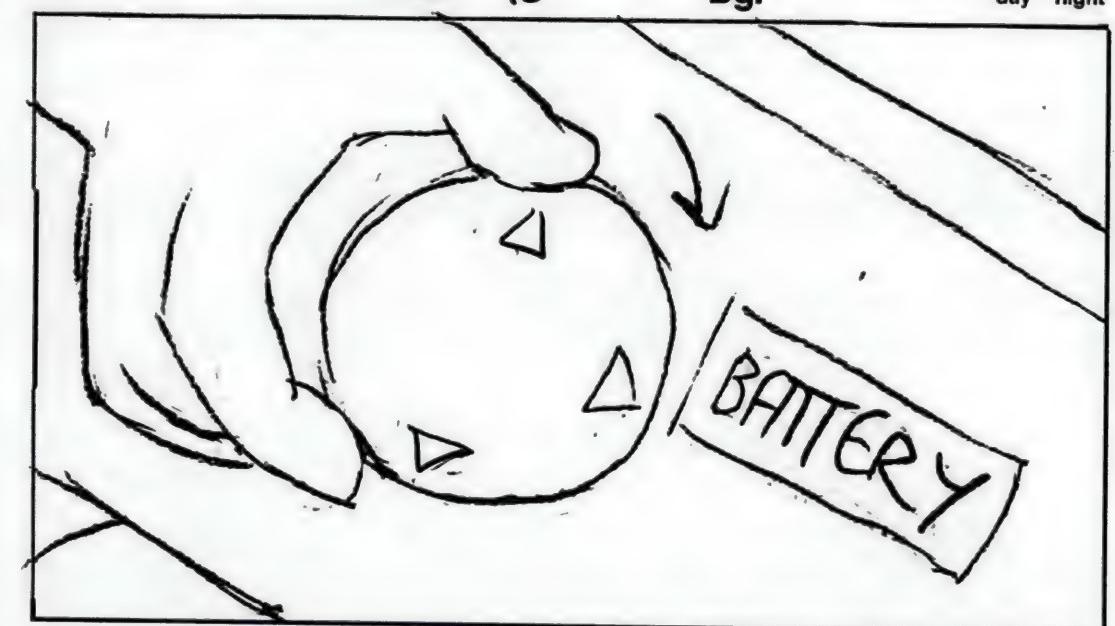
day night



Sc. 62 cont

Pnl. B

Bg.



Dialog:

SFX: + CLICK *

FEB 04 2015

Action:

- C/U OF VARMINT GUN.

- CU OF PB SWITCHING
MODE TO "BATTERY" SETTING.

Timing:

Production:

1034-208

1034/208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

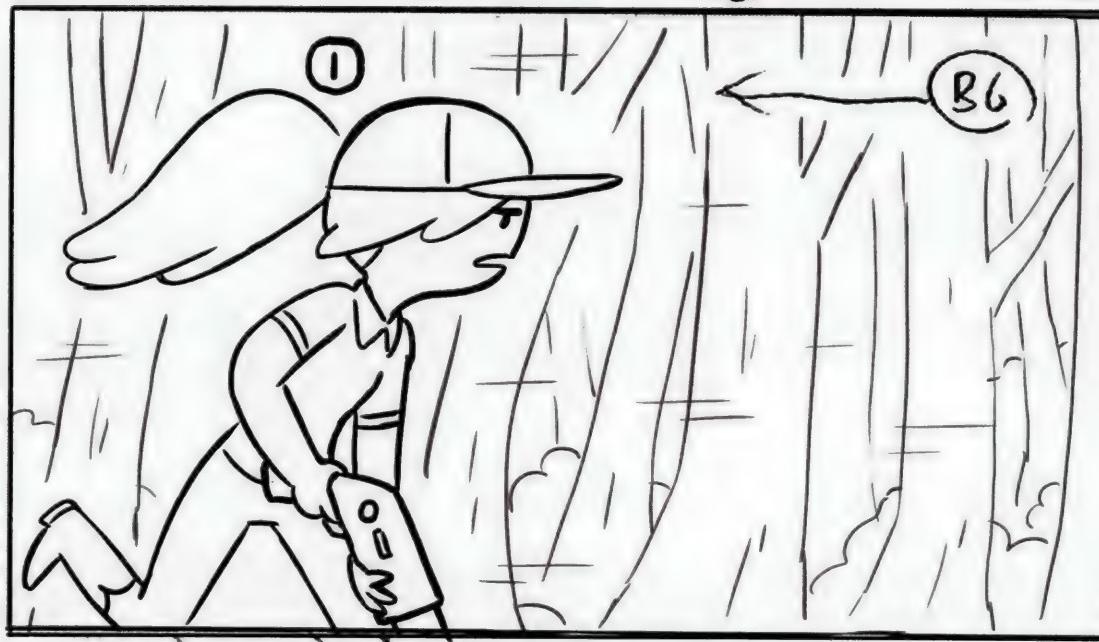
Sc. 63

Pnl. A

Bg.



day night

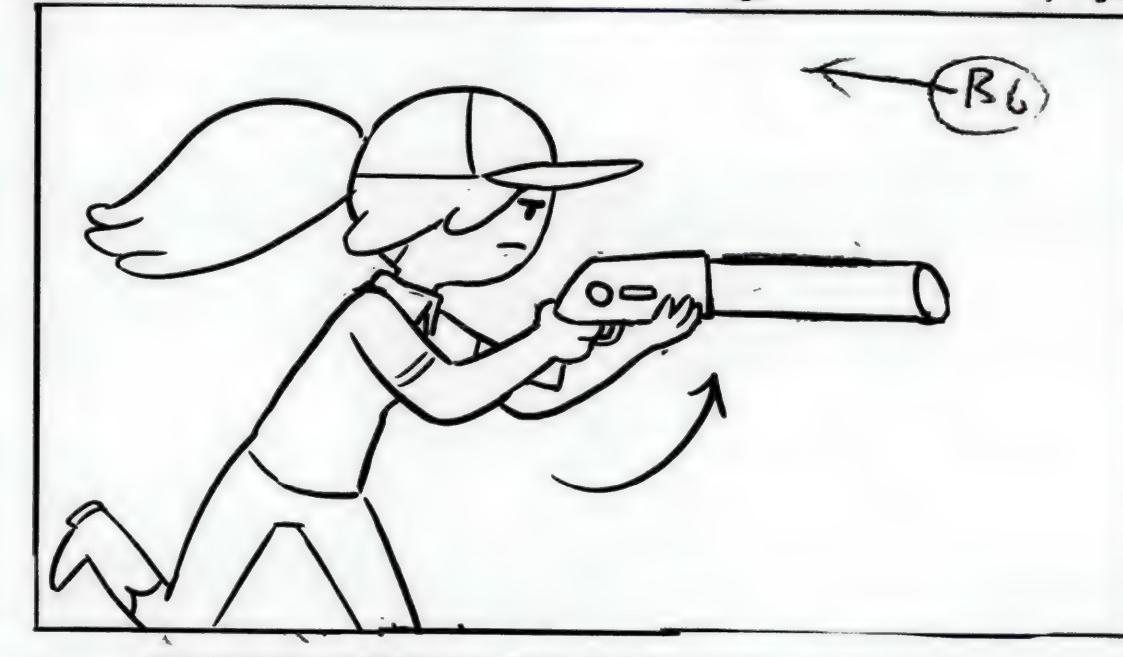


63 cont

Pnl. B

Bg.

Page 86
86A NEXT
day night



Dialog:

PB NUH-UH !

Action:

CYCLE
①, ② REPEAT.

Timing:



multiple Pan levels

FEB 04 2015



Production:

EPISODE # 1034-208

1034/208

1034/208

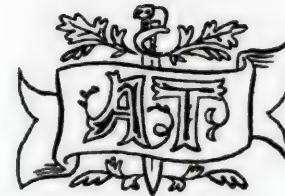
1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 63 cont Pnl. C

Bg.

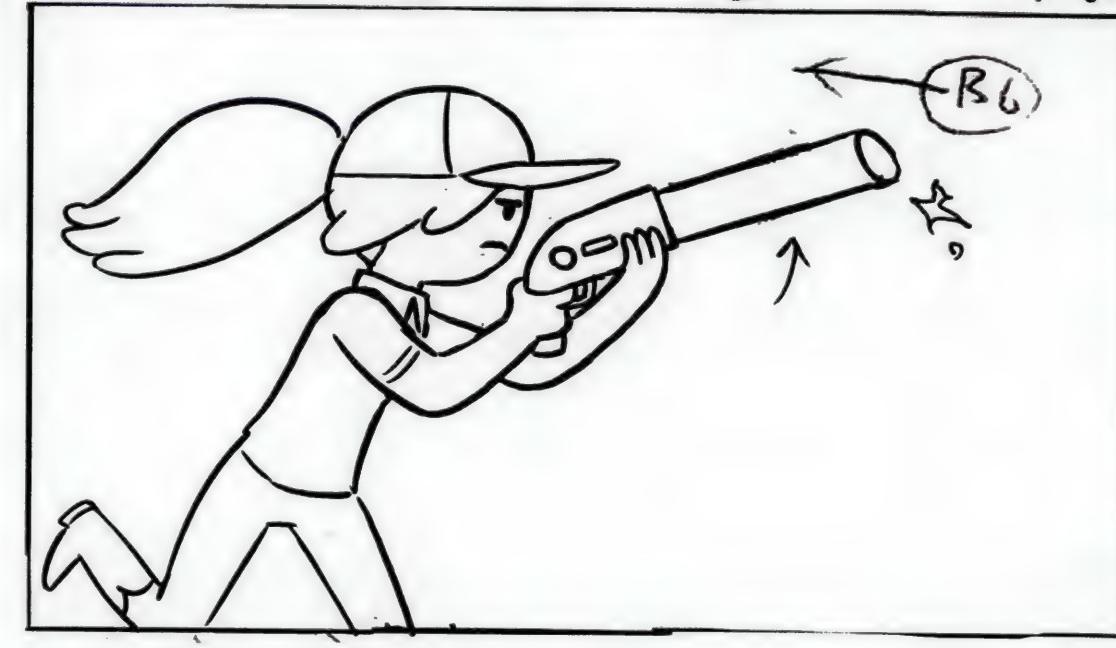
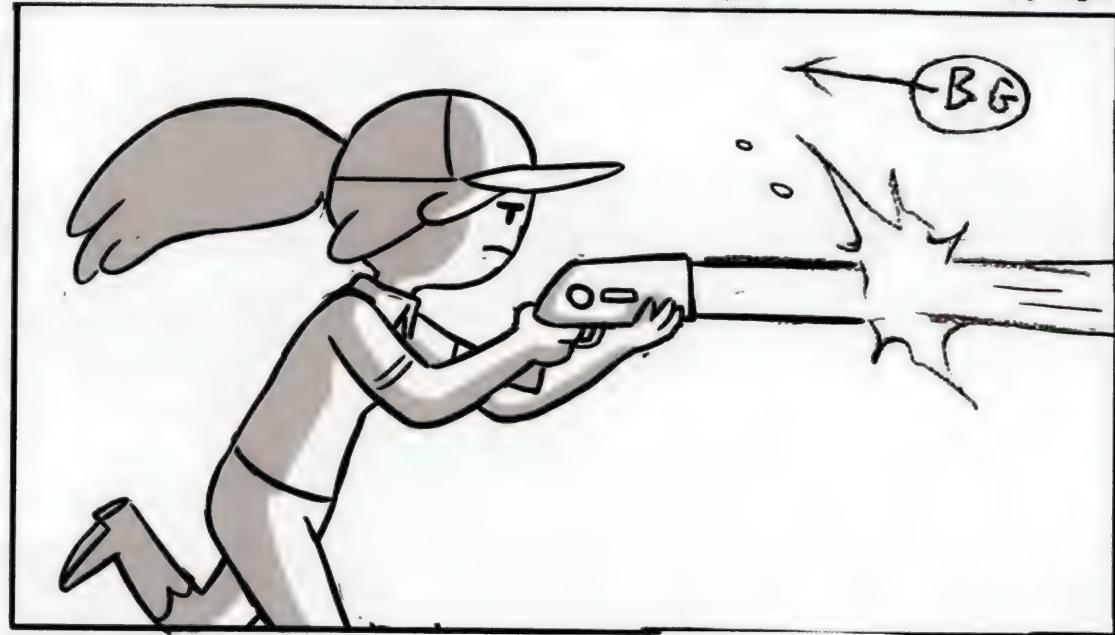


day night

Sc. 63 cont Pnl. D

Bg.

Page 86A
87 NEXT
day night



Dialog:

SFX: *BLAM*

FEB 04 2015

Action:

-PB FIRES BLAST.

Timing:

Production:

1034-208

1034/208

1034/208

ADVENTURE TIME

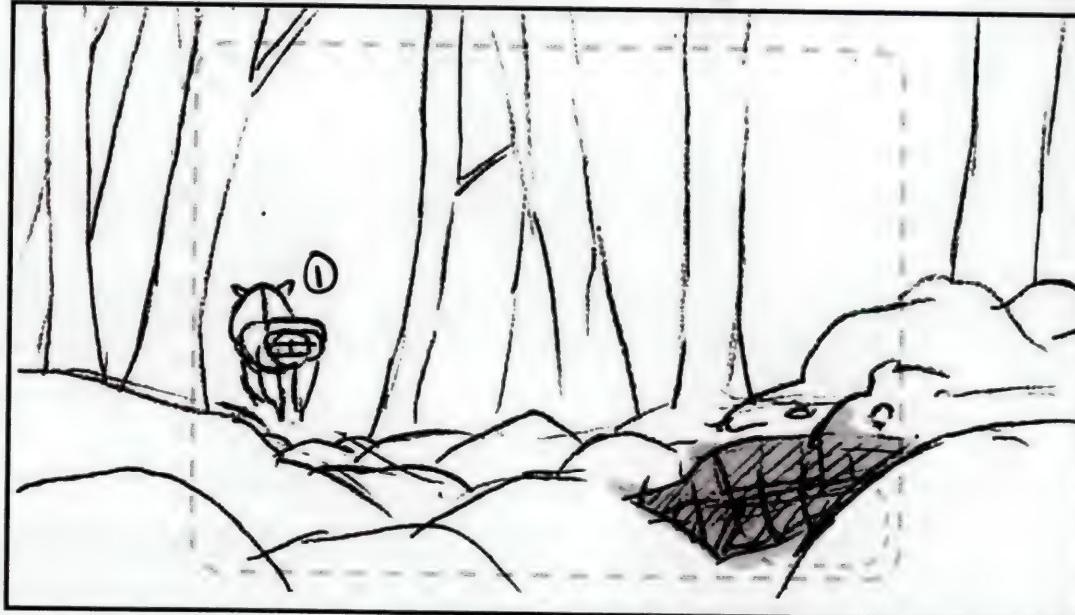


day night

Sc. 64

Pnl. A

Bg.



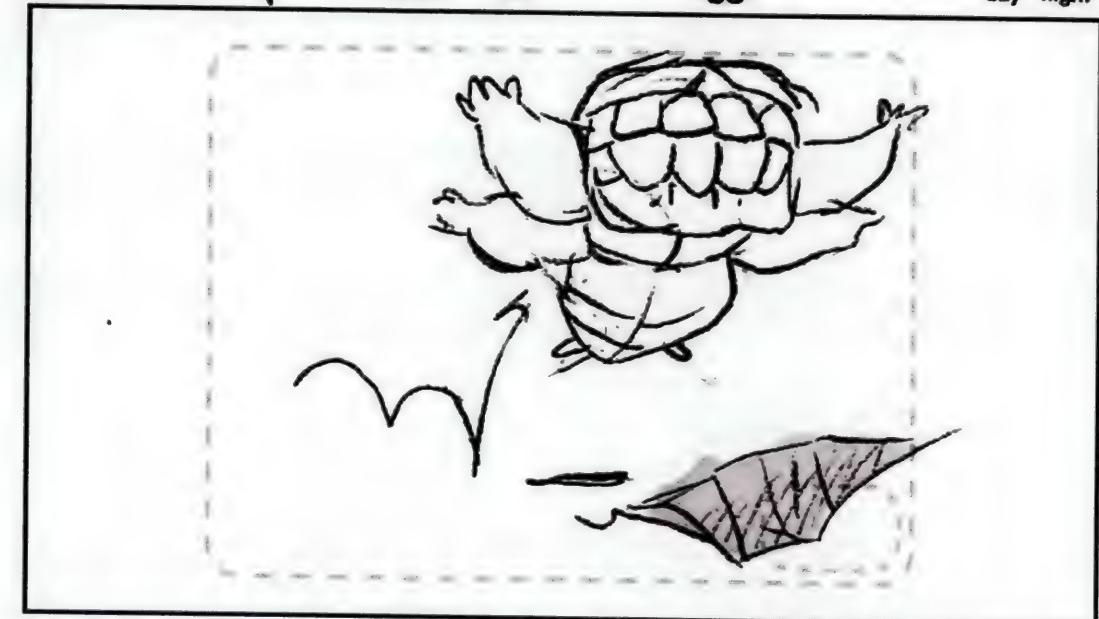
Sc. 64 cont.

Pnl. B

Bg.

Page 87

day night

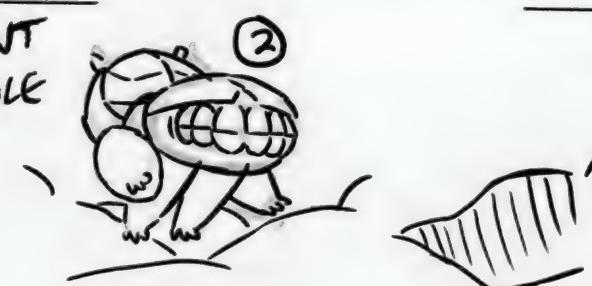


Dialog:

FEB 04 2015

Action:

- GALLOPING VARMINT
HEADED TOWARDS HOLE



Timing:

- LAST VARMINT DIVES GRACEFULLY
TOWARDS HOLE

Production:

EPISODE # 1034-208

1034/208

1034/208

1034/208

ADVENTURE TIME



Sc. 64 cont Pnl. C

Bg.

day night

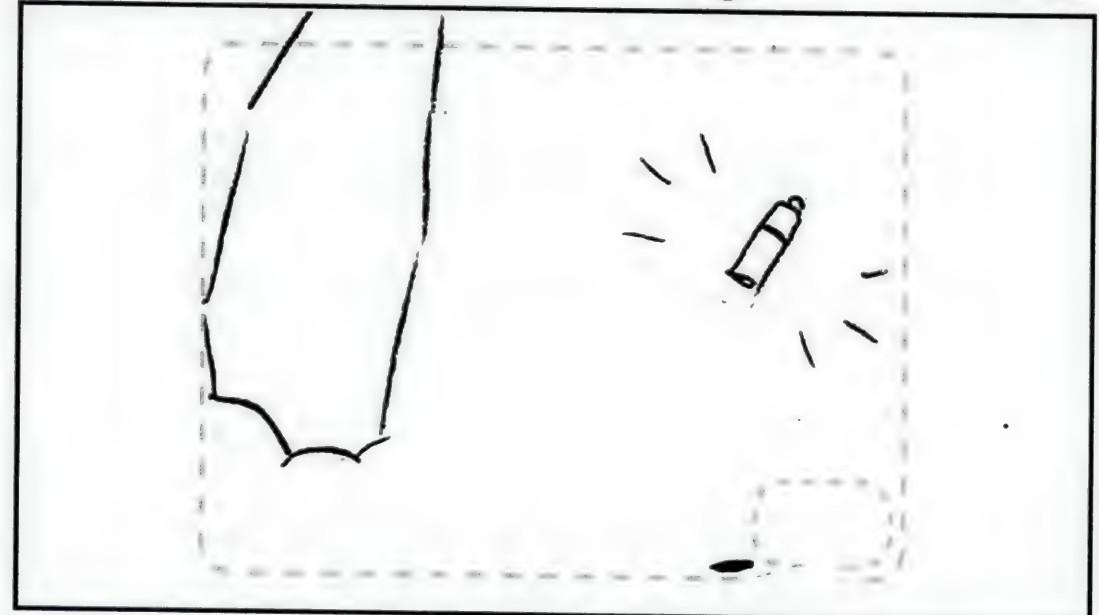
Page

88

day night

Sc. 64 cont Pnl. D

Bg.



Dialog:

SFX: ZAP*

SFX : ZZZ*

Action:

- BLAST HITS
VARMINT MID AIR

- VARMINTS TURNS INTO
BATTERY.

FEB 04 2015

Timing:

Production:

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 65

Pnl. A

Bg.

day night



Sc. 65 cont

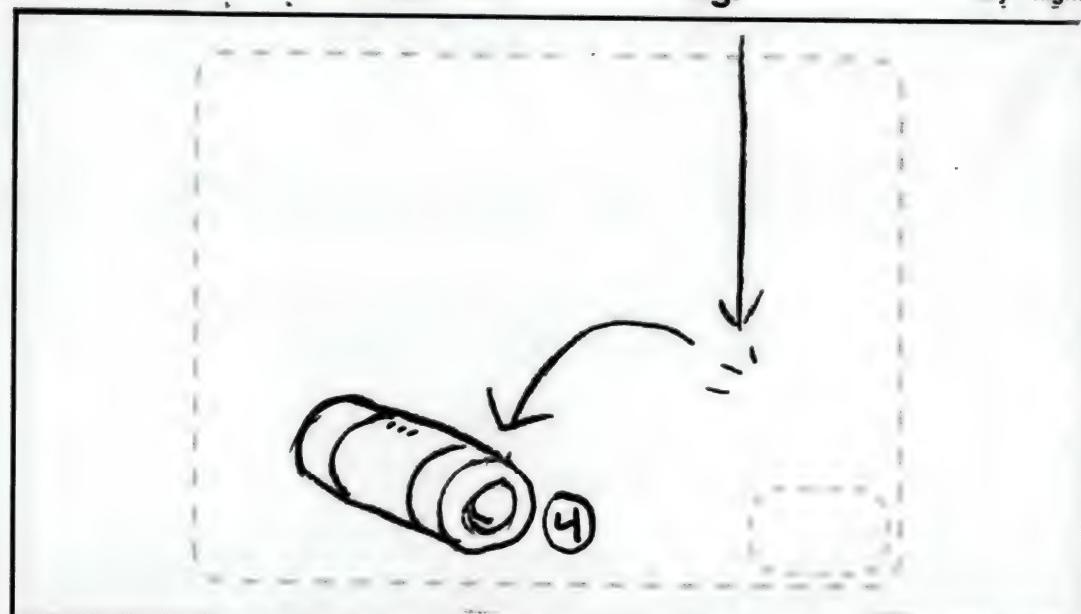
Pnl. B

Bg.

Page

89

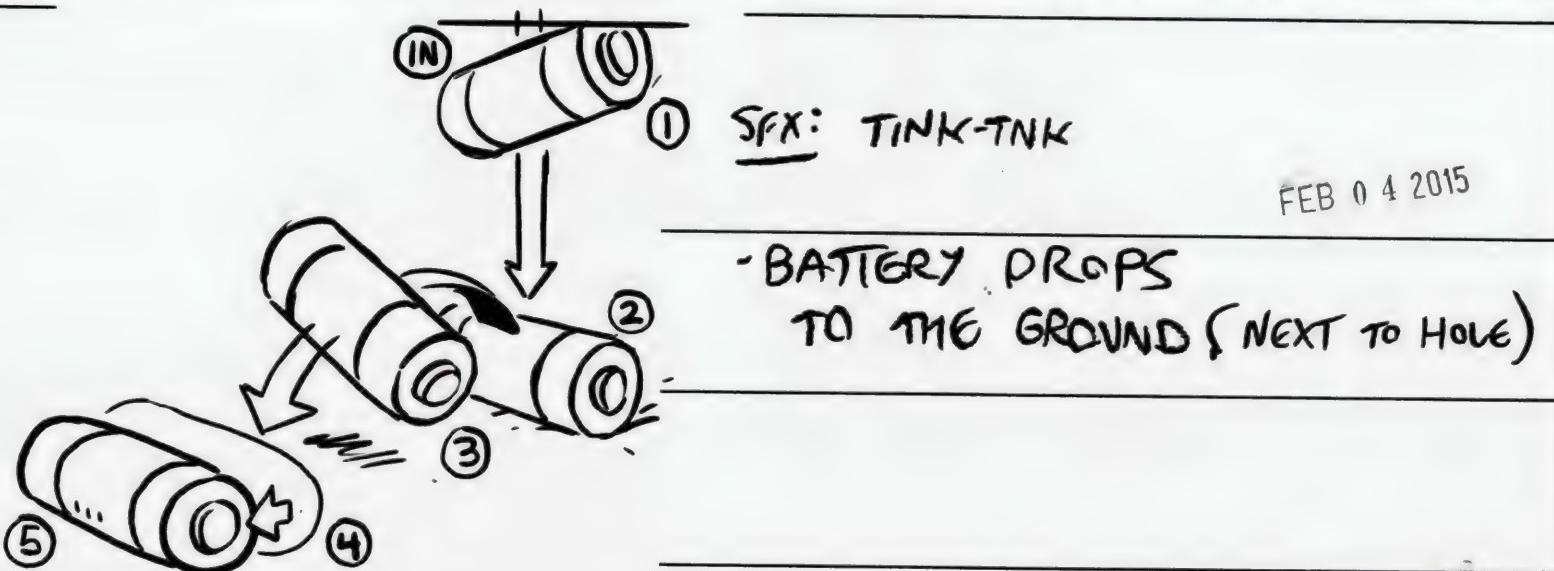
day night



Dialog:

Action:

Timing:



Production:

1034/208

EPISODE #

1034/208

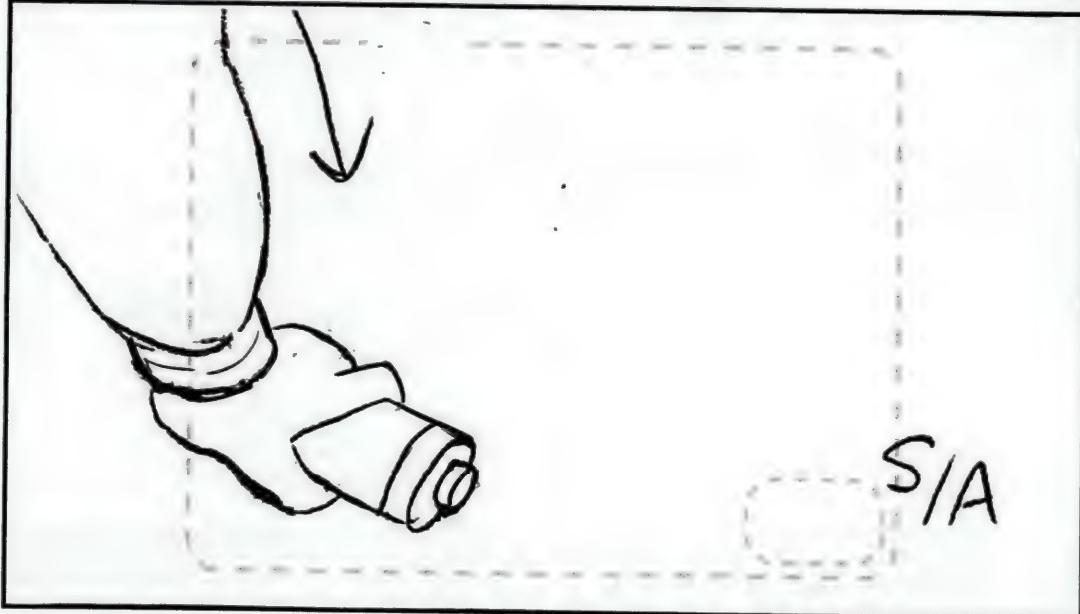
ADVENTURE TIME

1034/208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 65 cont Pnl. C

Bg.



day night

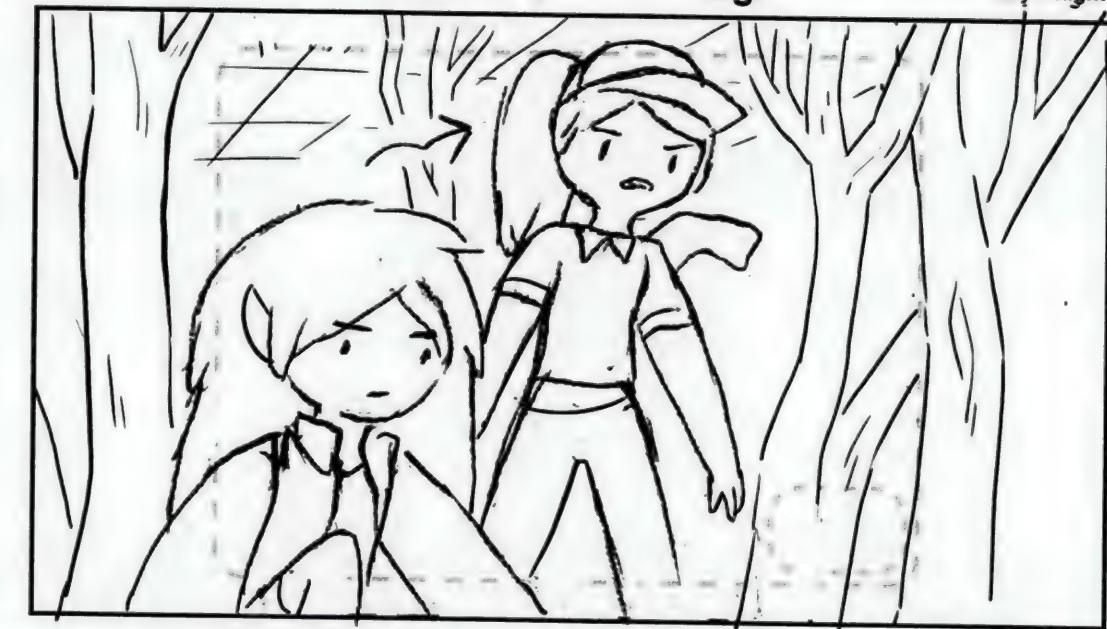
Sc. 66

Pnl. A

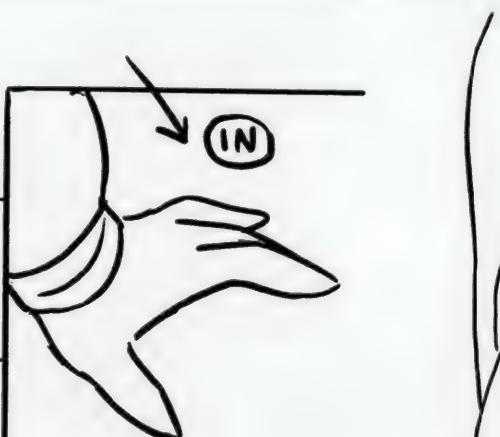
Bg.

Page 90

day night



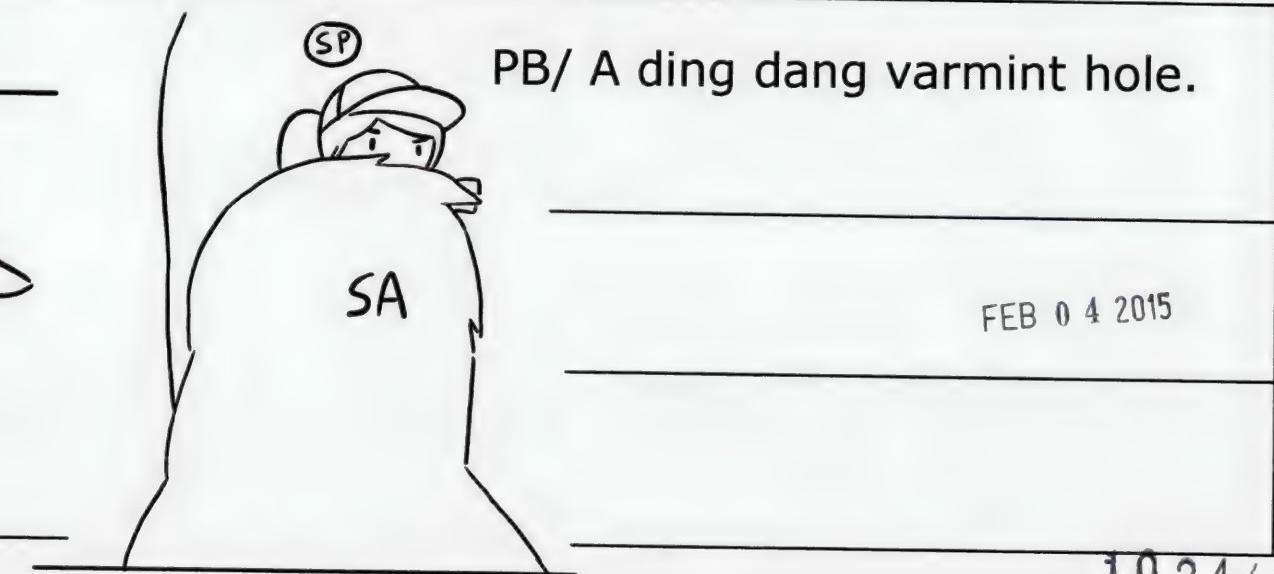
Dialog:



Action:

- M. PICKS UP
BATTERY.

Timing:



Production:

EPISODE #

1034-208

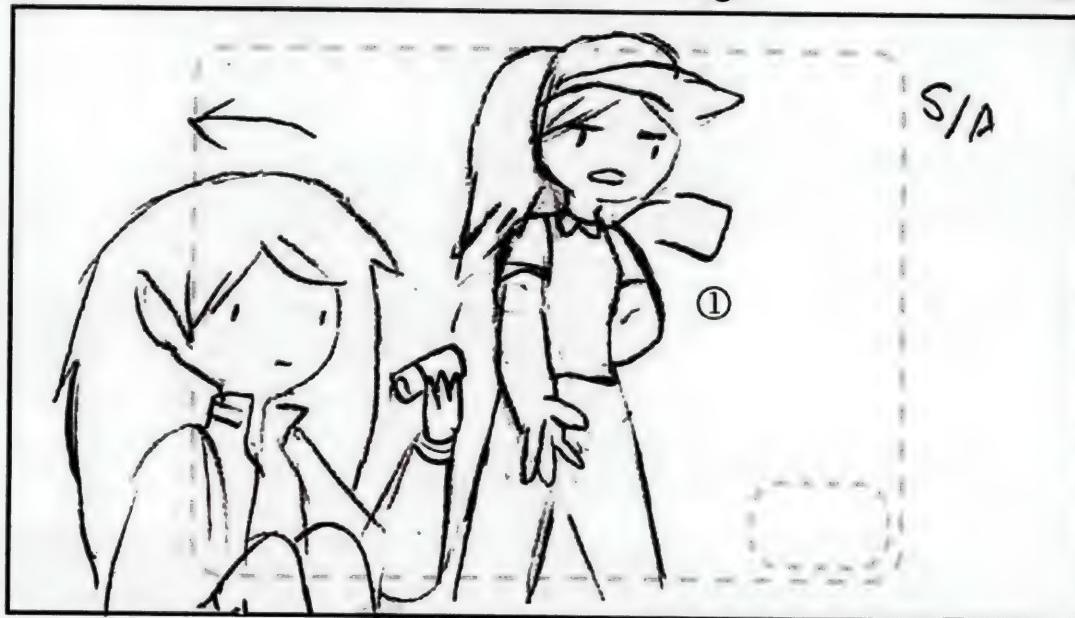
1034/208

1034/208

ADVENTURE TIME

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



day night

Sc.

66 cont Pnl. C

C

Bg.

Page 91
day night



Dialog:

PB/ I can't believe my sweeps
didn't find it. UGH!

Action:

M: (BRIGHTLY)
WELL YOU FOUND
IT NOW!

FEB 04 2015

Timing:

②

-PB PULLS OUT
FLASHLIGHT, GRABS BATTERY

Production:

EPISODE #
1034/208

Production:

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 66 cont Pnl. D

Bg.



day night



Sc. 66 cont Pnl. E

Bg.

Page

92

day night



Dialog:

M/ So what next?

PB : (mouth full) Next?...

SFX : * CLK *

Action:

- PB POPS BATTERY IN FLASHLIGHT

- PB HOLDS FLASHLIGHT IN MOUTH

FEB 04 2015

Timing:

Production:

1034, 208

EPISODE # 1034 / 208

1034/208

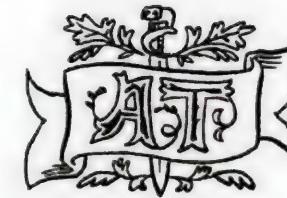
©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 66 cont

Pnl. F

Bg.



day night

Sc.

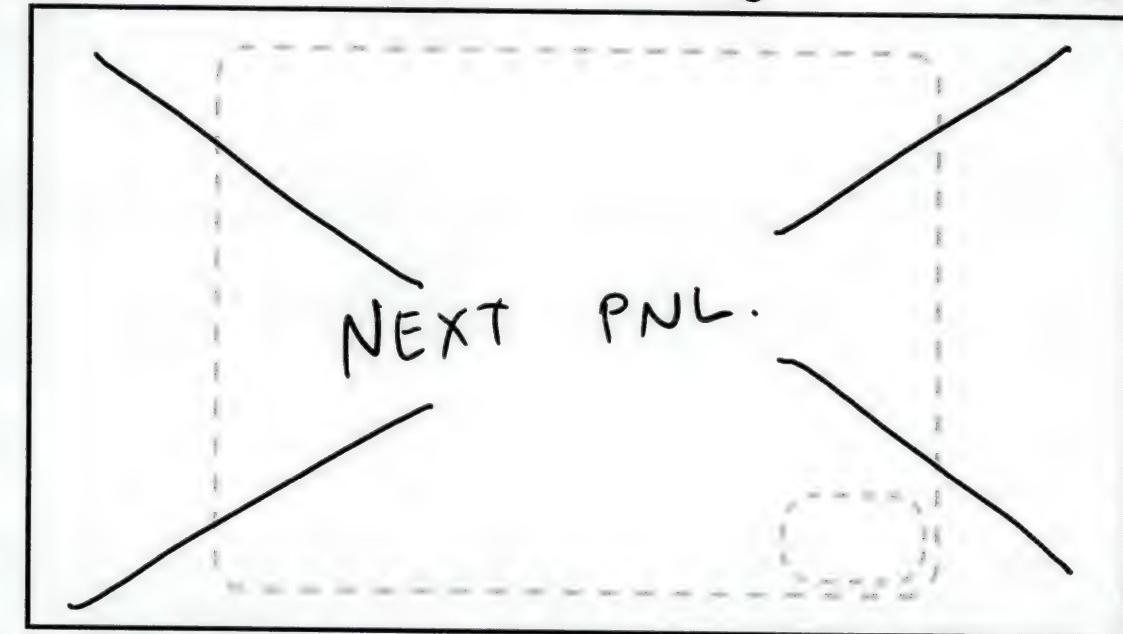
Page

93

Pnl.

Bg.

day night



Dialog:

PB: (MOUTHFUL) WE DIG

Action:

- PB PULLS OUT VARMINT GUN.

FEB 04 2015

Timing:

Production:

EPISODE # 1034 / 208

1034/208

ADVENTURE TIME

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 67

Pnl. A

Bg.



day night

Sc.

67 cont

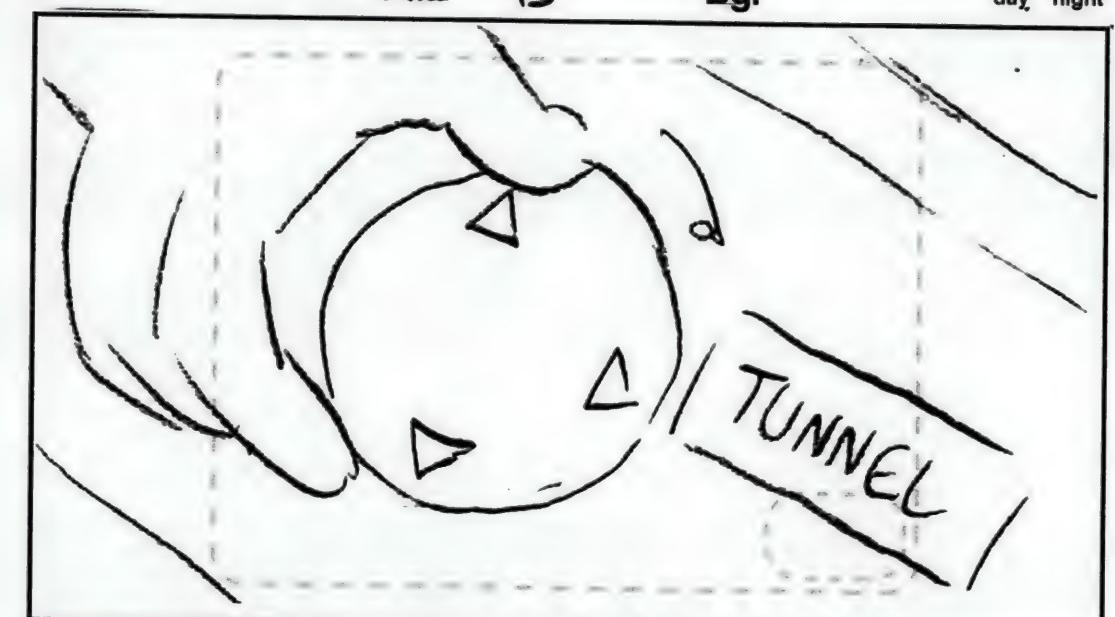
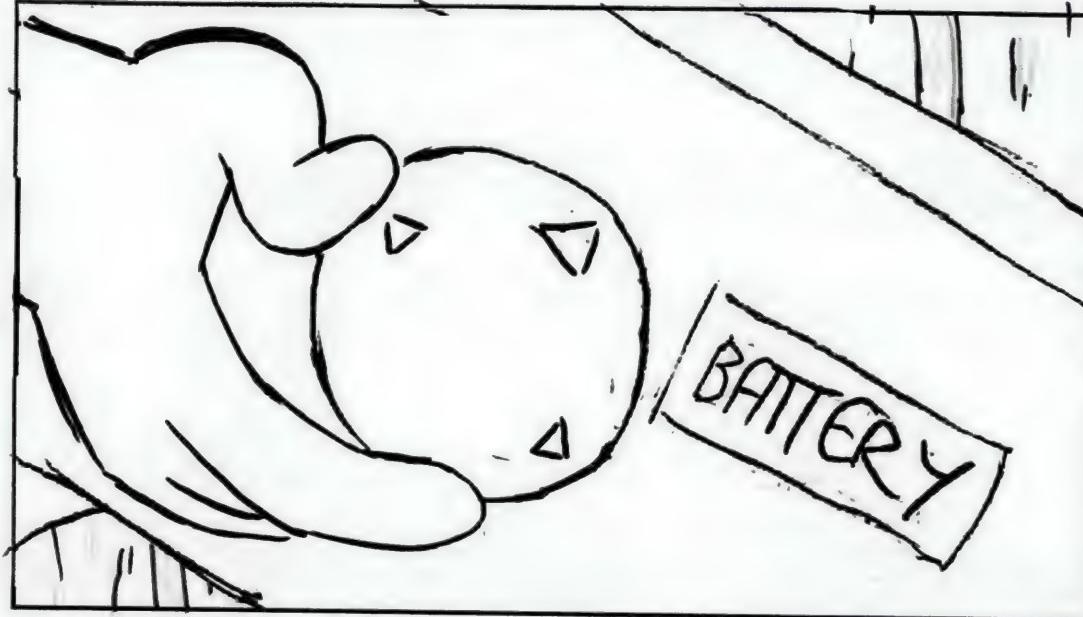
Pnl.

B

Page

94

day night



1034 / 2008

Dialog:

SFX: *CHK*

Action:

-PB SETS VARMINT GUN TO
'TUNNEL' MODE.

FEB 04 2015

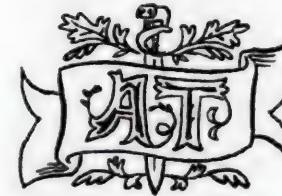
Timing:

Production:

1034 / 2008 1034-2008

1034 / 2008

ADVENTURE TIME



Sc. 68

Pnl. A

Bg.

day night



Sc. 68 cont

Pnl. B

Bg.



95

Page 95 A NEXT
day night

EPISODE #

1034 / 208

Dialog:

SFX: *BOOOM!!*

Action:

- DIGGING BEAM CUTS INTO EARTH

FEB 04 2015



Timing:

1034 / 208

Production:

ADVENTURE TIME



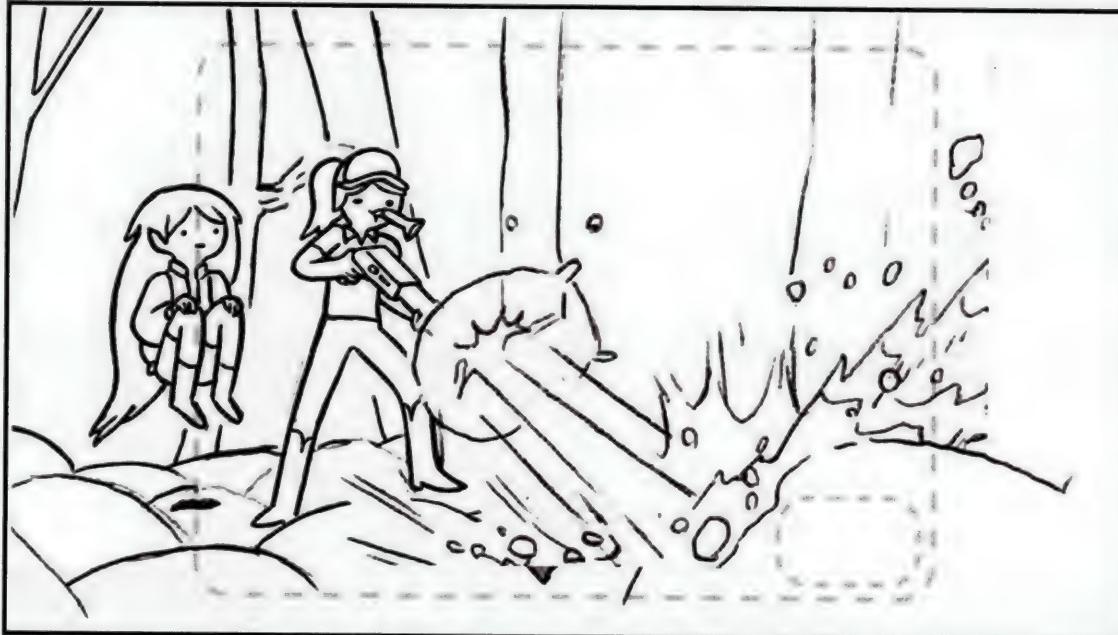
©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 68 cont

Pnl. C

Bg.

day night



Sc. 68 cont

Pnl. D

Bg.

day night



95A

Page
96 A NEXT
day night

EPISODE # 1034-208

1034/208

Dialog:

Action:

Timing:

FEB 04 2015

Production:

1034/208

ADVENTURE TIME

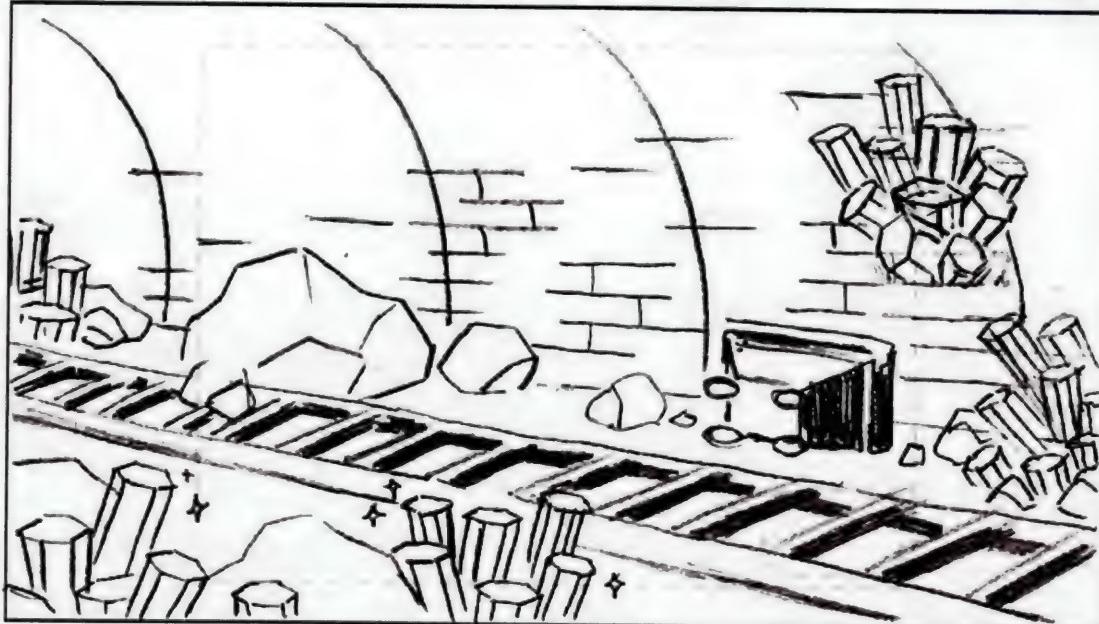


day night

Sc. 68A

Pnl. A

Bg.



Sc. 68A cont

Pnl. B

Bg.

96A
Page 97 NEXT
day night



Dialog:

SFX: *BOOOOM!* *

Action:

- INT. ROCK CANDY TUNNELS.

- TUNNEL WALL EXPLOCS.

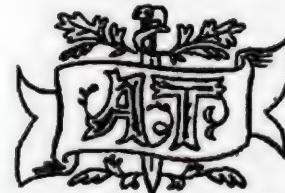
FEB 04 2015

Timing:

Production :

1034/208

ADVENTURE TIME



97

Page

Sc. 68A cont Pnl. C

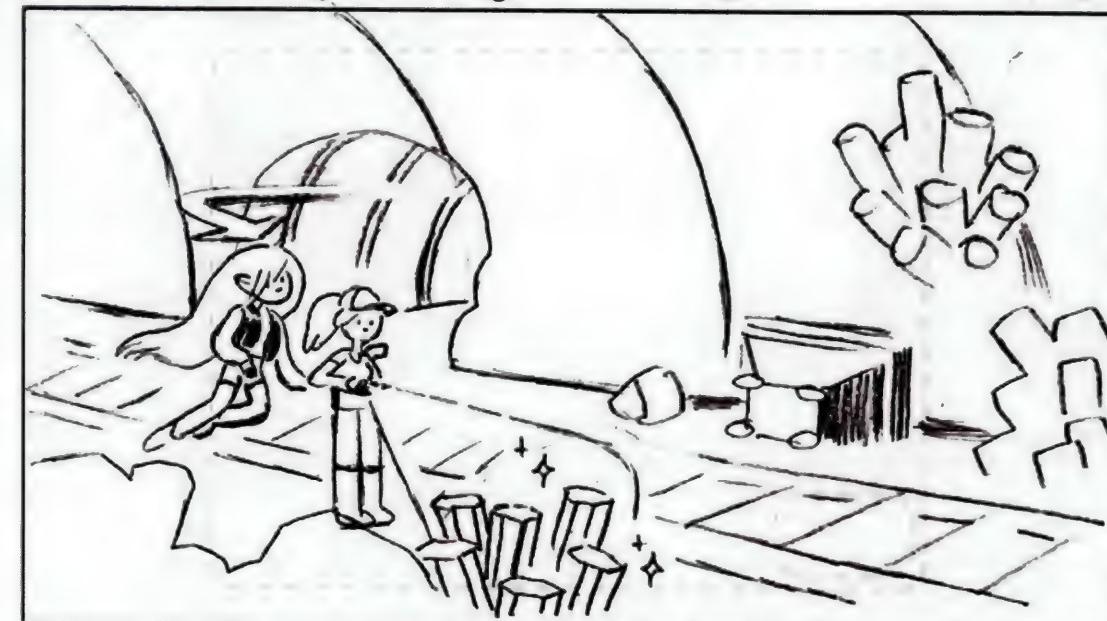
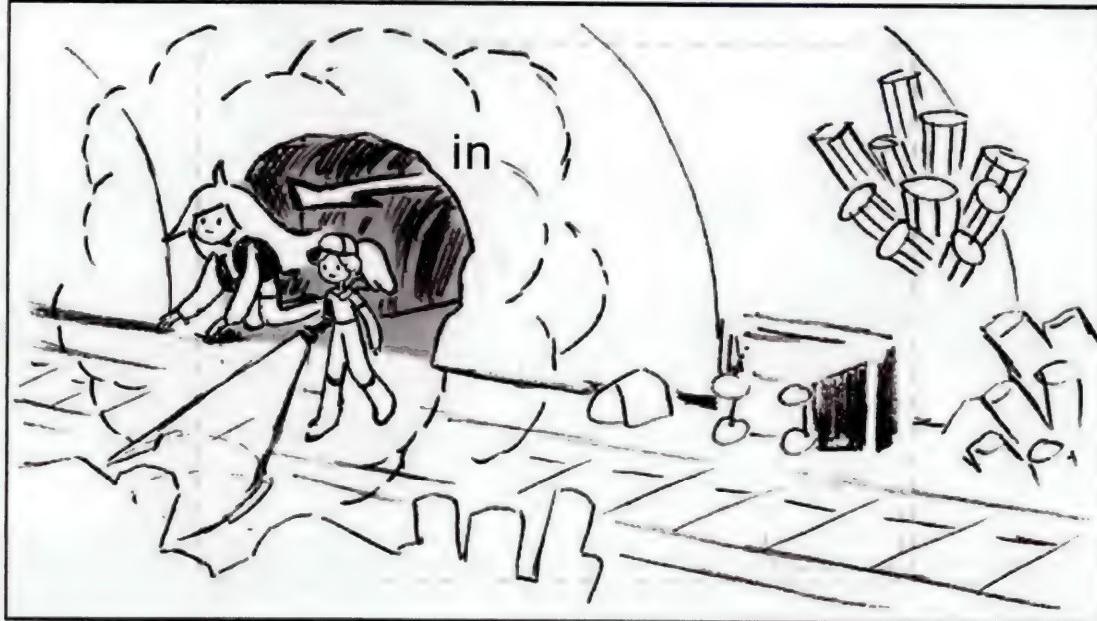
Bg.

day night

Sc. 68A cont Pnl. D

Bg.

day night



Dialog:

Action:

- DUST CLOUD CLEARS AS
PB + MARCELINE WALK IN.

- PB + M. ROUND THE CORNER.

FEB 04 2015

Timing:

Production :

1034, 208

ADVENTURE TIME



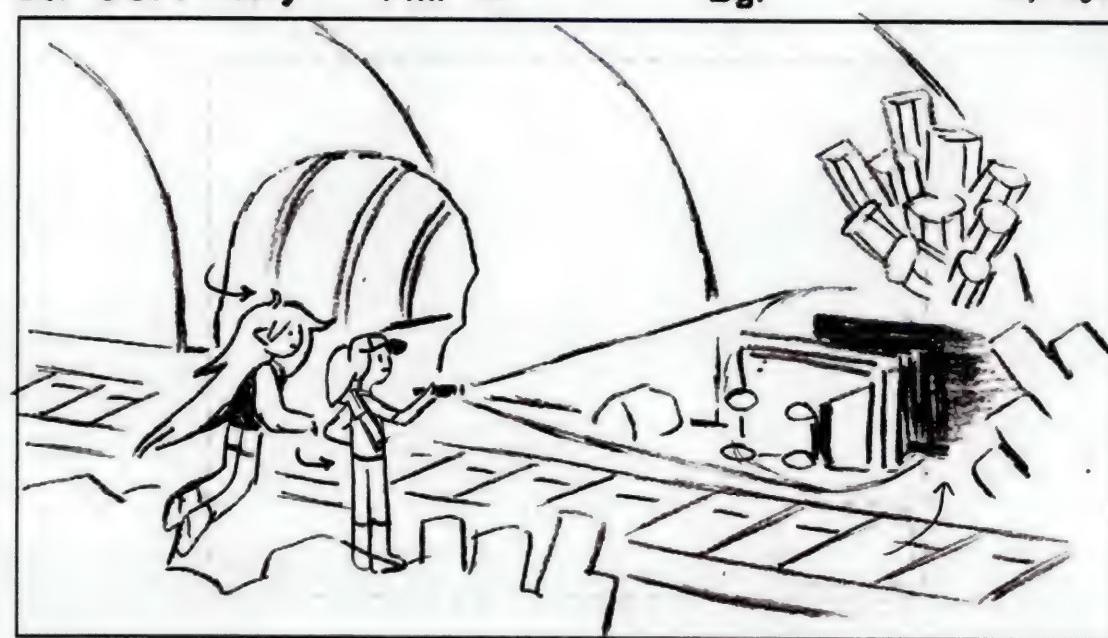
98

Page _____

Sc. 68A cont Pnl. E

Bg.

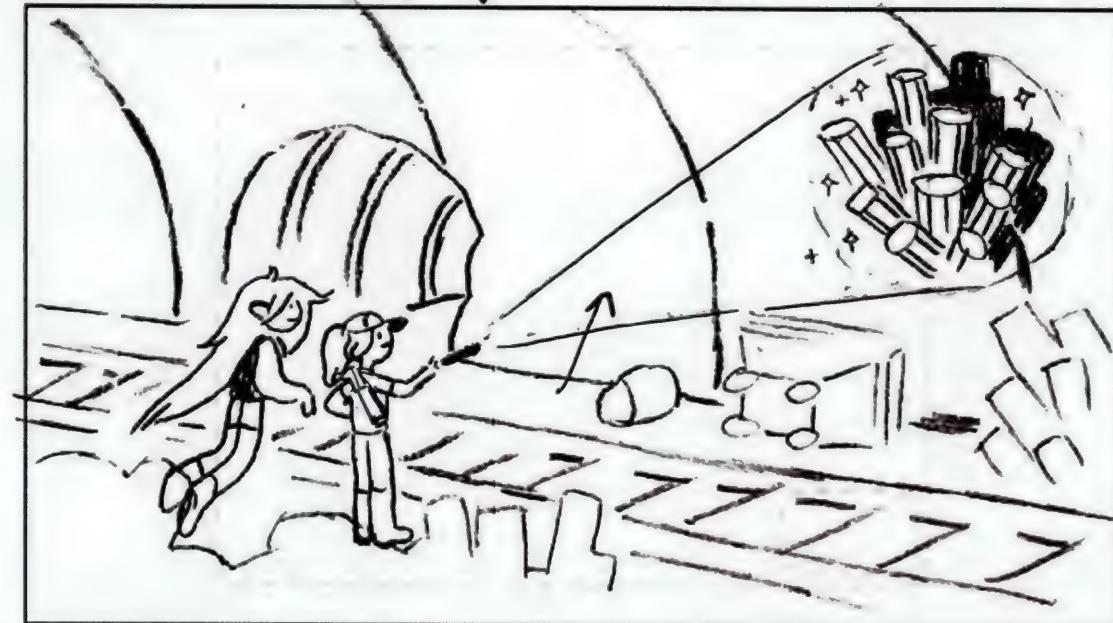
day night



Sc. 68A cont Pnl. F

Bg.

day night



1034/2008

Dialog:

(PB) HMM M....

Action: PB SWEEPS FLASHLIGHT TO MINE CART

- PB SWEEPS FLASHLIGHT UP TO CRYSTALS.

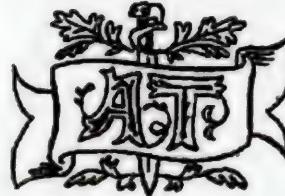
FEB 04 2015

Timing:

Production :

1034/2008

ADVENTURE TIME



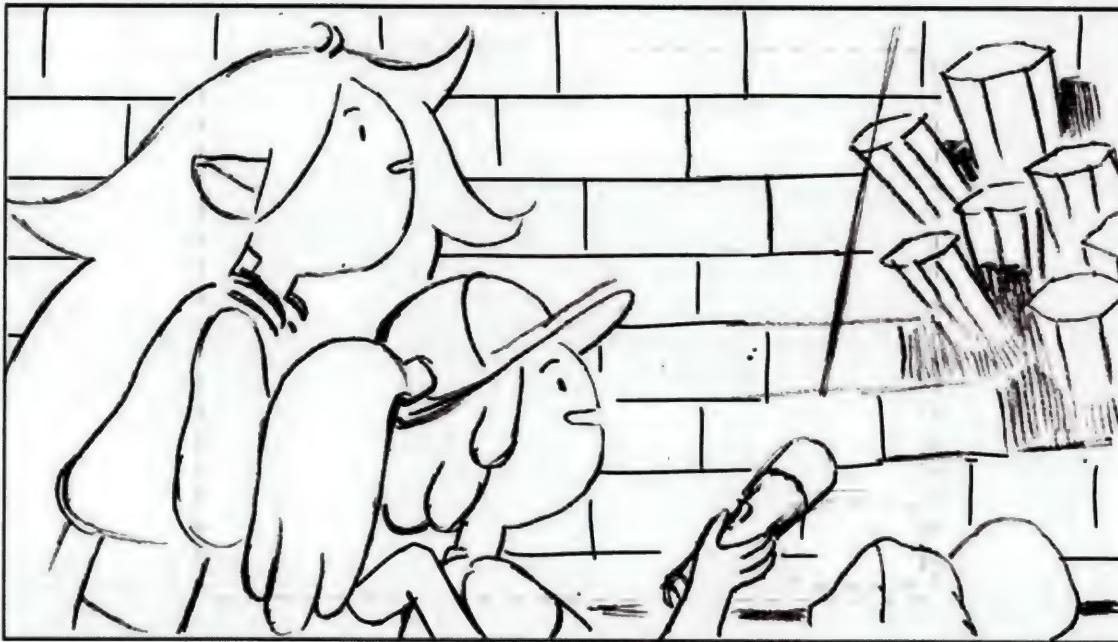
Page 99

Sc. 69

Pnl. A

Bg.

day night

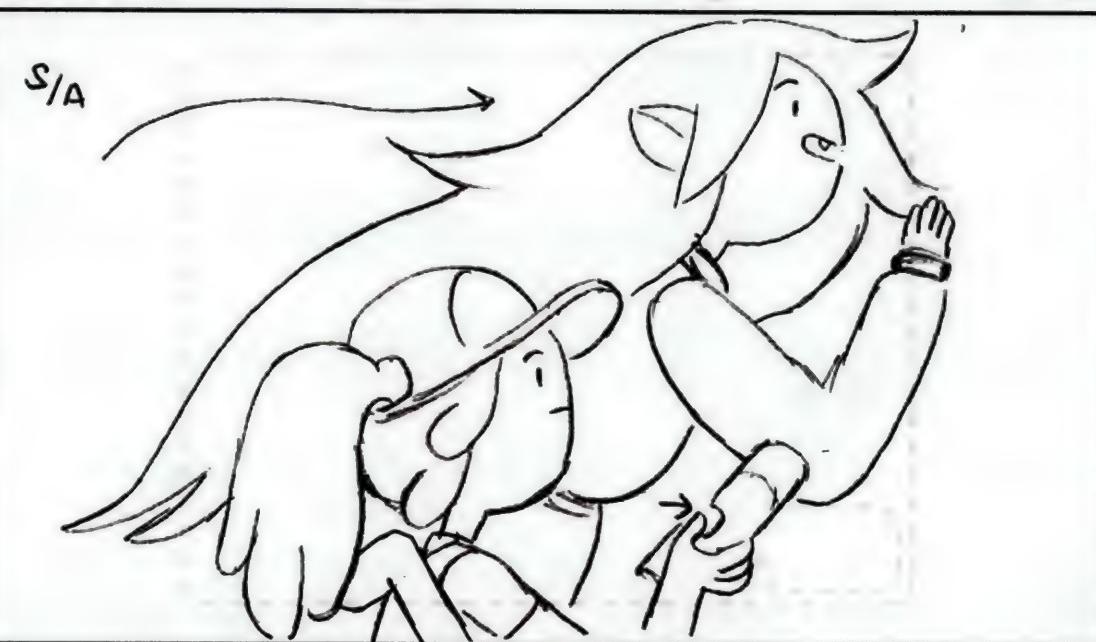


Sc. 69 cont

Pnl. B

Bg.

day night



1034/2008

Dialog:

(PB) THIS LOOKS LIKE A DELIVERY TUNNEL
FROM THE OLD ROCK-CANDY MINES.

(M) Hah. The Rock-Candy Mines!

SFX: *click*

Action:

- PB FLASHLIGHT OFF
- M FLOATS FORWARD

FEB 04 2015

Timing:

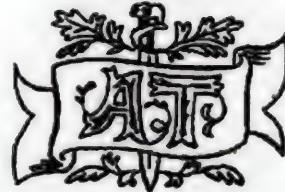
EPISODE #

1034/2008 1034-208

Production :

1034,2008

ADVENTURE TIME



Sc. 69 cont Pnl. C

Bg.

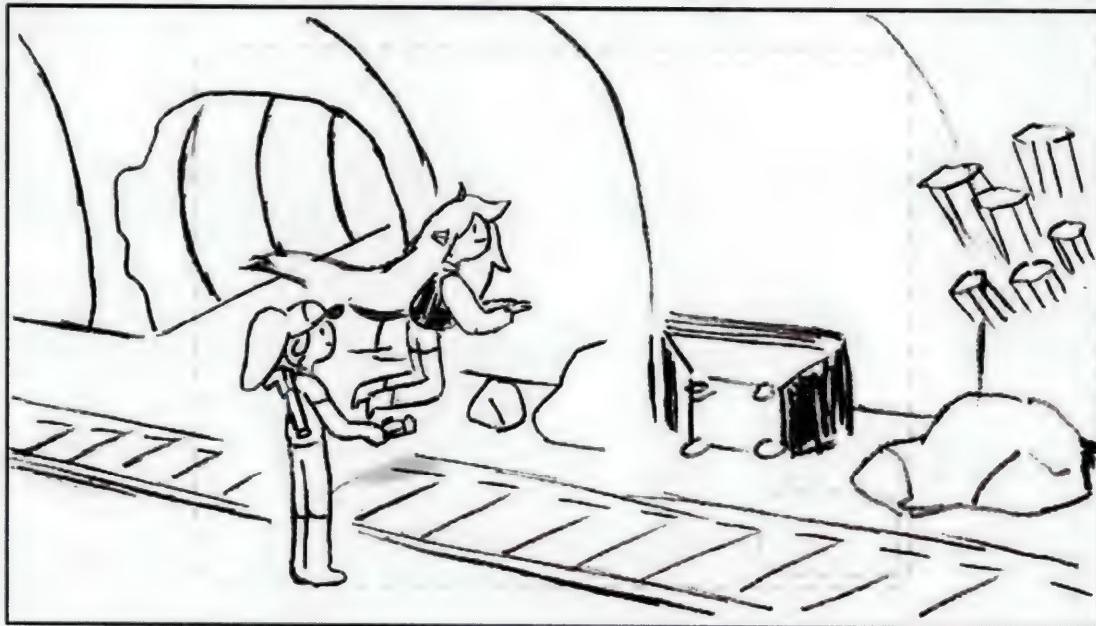
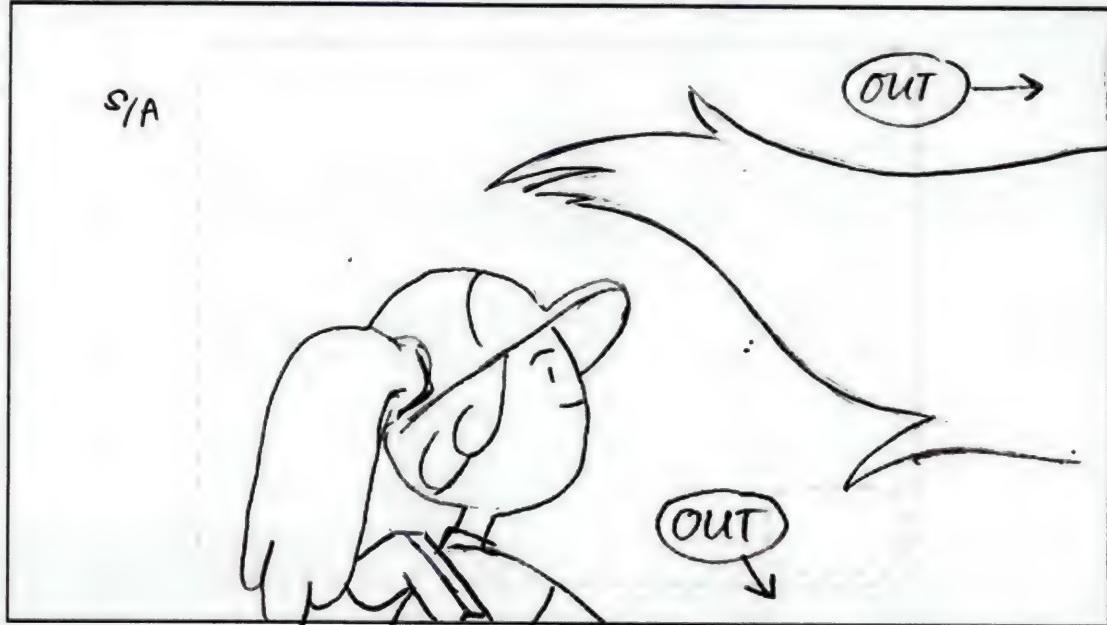
day night

Sc. 70

Pnl. A

Page 100

day night



Dialog:

Action:

- M. FLOATS OFF/S.
- PB LOWERS FLASHLIGHT

FEB 04 2015

Timing:

Production :

EPISODE # 1034-208

1034 / 208

1034 / 208

1034/208

EPISODE # 1034-208

Production :

101

Page

ADVENTURE TIME



Sc. 70 cont Pnl. B

Bg.

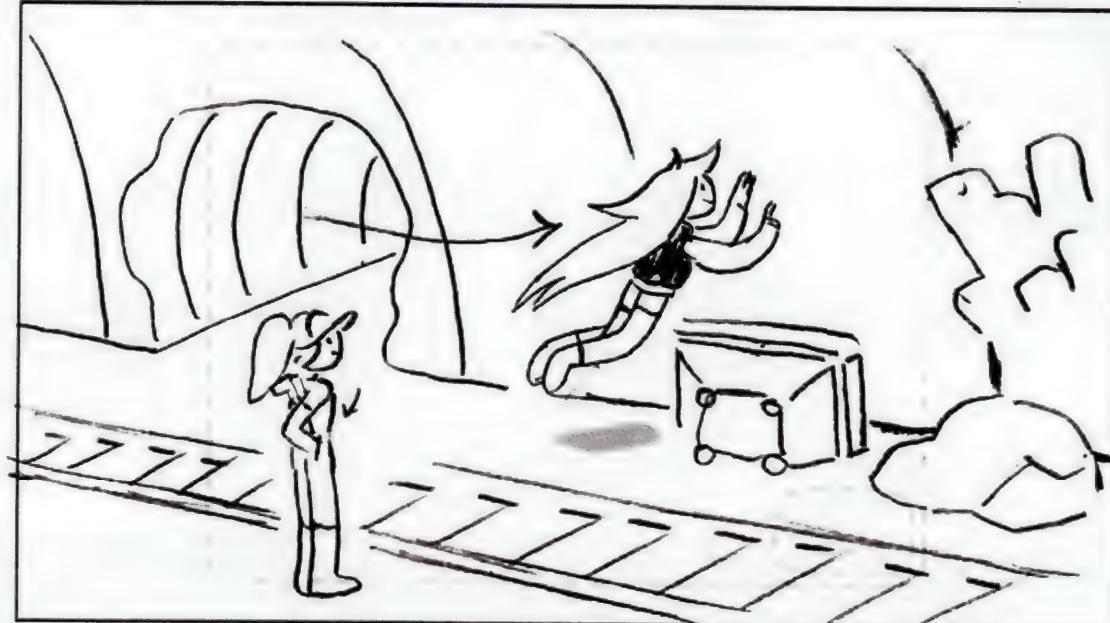
day night

Sc. 71

Pnl. A

Bg.

day night



Dialog:

(M) WE HAVENT BEEN DOWN HERE IN
HUNDREDS OF YEARS!

(M) REMEMBER WHEN ID GET YOU
OUTTA THOSE STINKY ...

Action:

-M. FLOATS OVER TO WALL.

FEB 04 2015

Timing:

1034/208

ADVENTURE TIME



Sc. 71 cont Pnl. B

Bg.

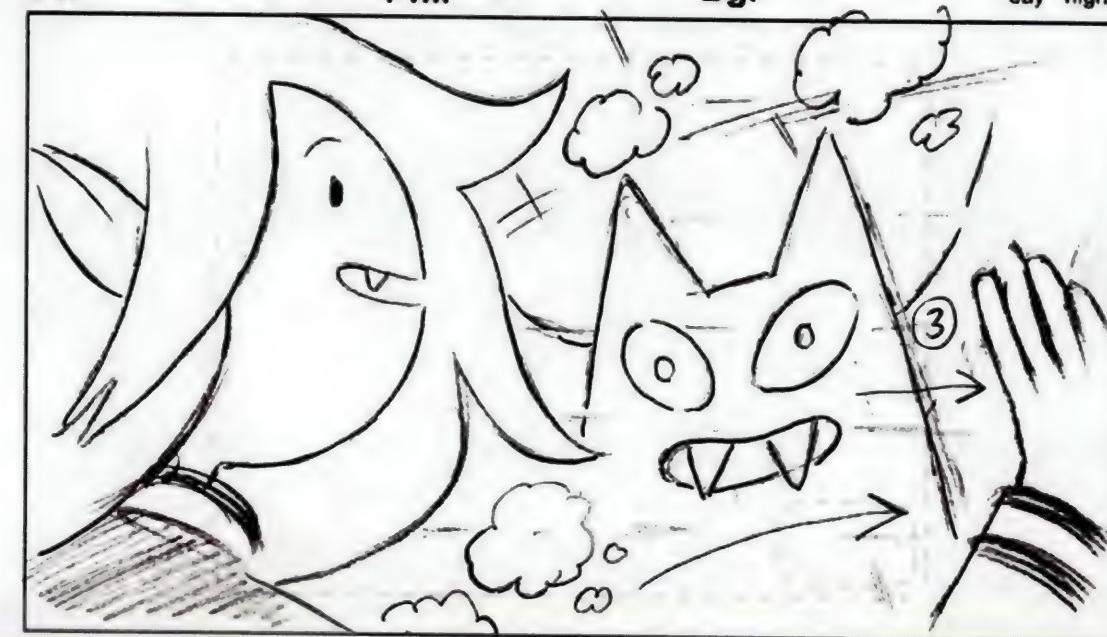
day night



Sc. 71 cont Pnl. C

Bg.

day night



Page 102

1034/208

© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Dialog:

① CHEESE - NATION COUNCIL
MEETINGS?

SFX: * SHFF - SHFF *

Action:

- M. DUSTS OFF WALL.

Timing:



1M: AND WE'D SNEAK
DOWN HERE AND SPRAY
PAINT THE WALLS?

TAG REF:



FEB 04 2015

Production:

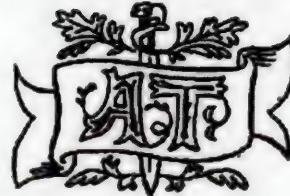
1034/208

EPISODE #

1034-12U8

1034/208

ADVENTURE TIME

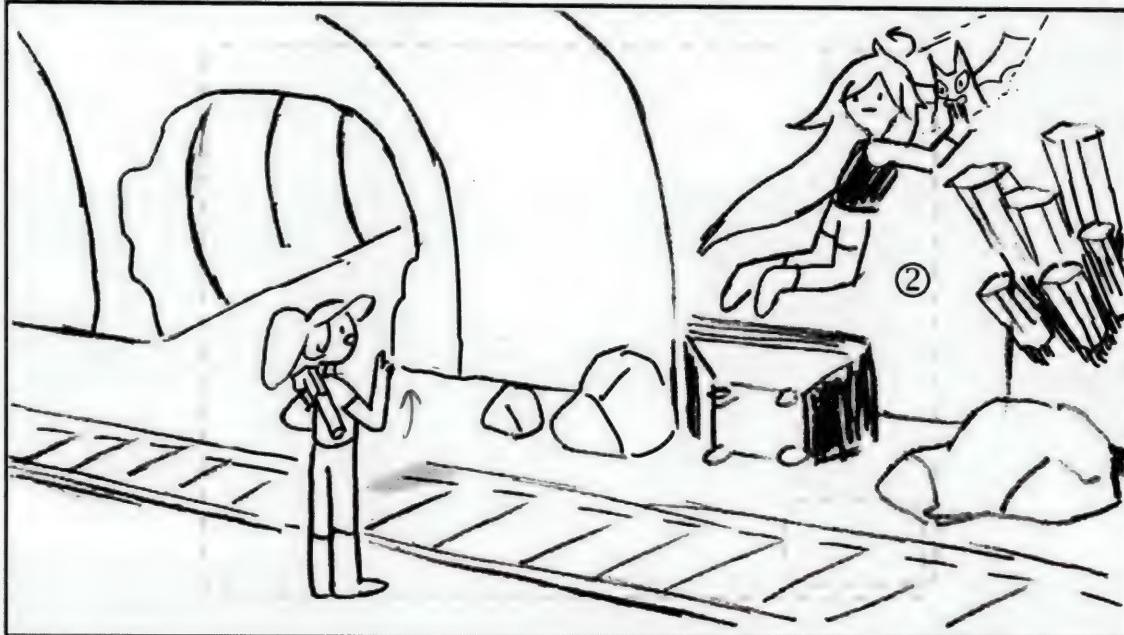


Sc. 72

Pnl. A

Bg.

day night



Sc. 72 cont Pnl. B

Bg.

day night



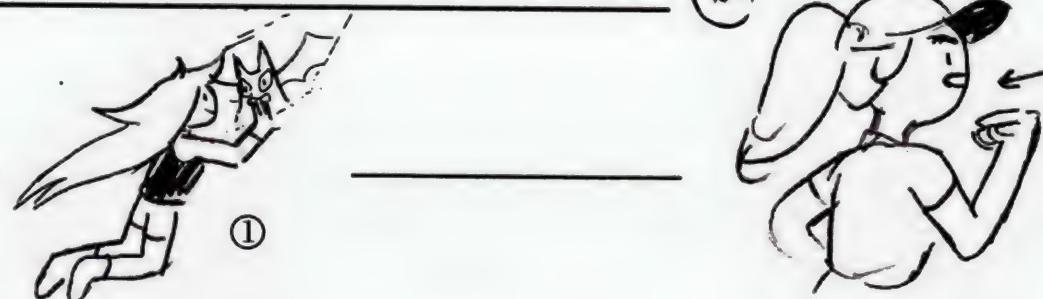
Dialog:

(PB) UM, I'M PRETTY SURE

(PB) IT WAS ME,

Action:

- M LOOKS BACK AT PB.



Timing:

FEB 04 2015

1034/2000

Page 103

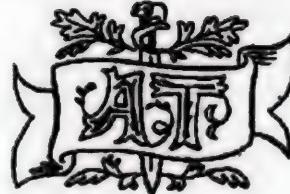
EPISODE #

1034-208

Production :

1034 / 208

ADVENTURE TIME



Page 104

Sc. 72 cont Pnl. C

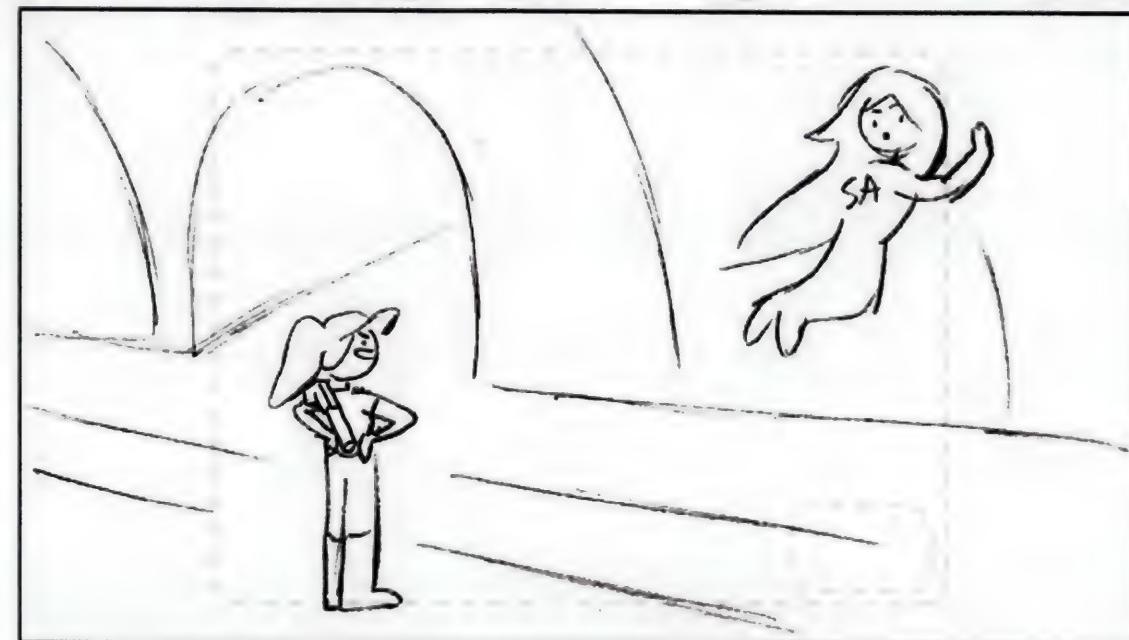
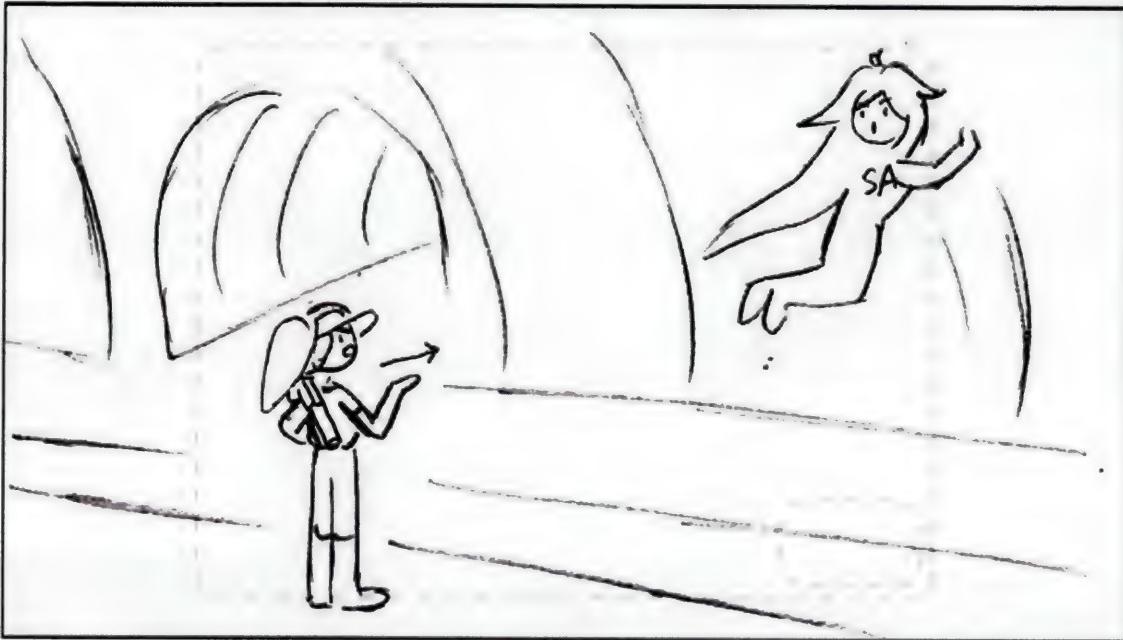
Bg.

day night

Sc. 72 cont Pnl. D

Bg.

day night



Dialog: (PB) WHO FOUND YOU,

Action:

Timing:

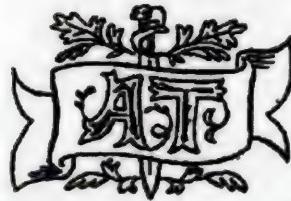
(PB) VANDALIZING MY PROPERTY!

-PB PUTS HER HANDS ON HIPS.

FEB 04 2015

Production : 1034/208

ADVENTURE TIME



Sc. 72 cont Pnl. E

Bg.

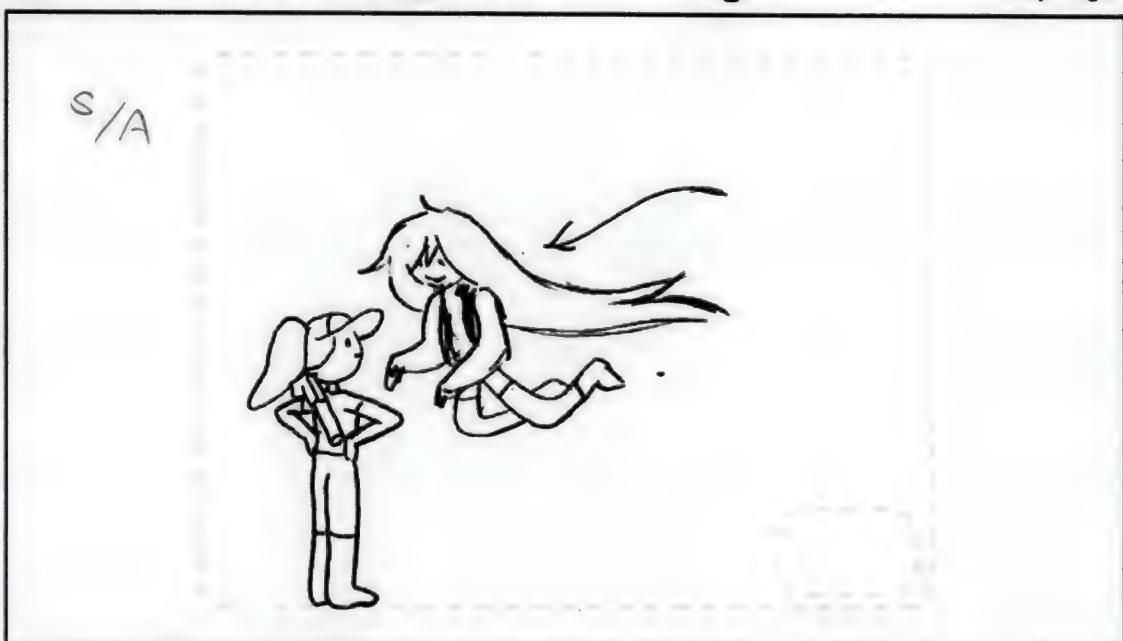
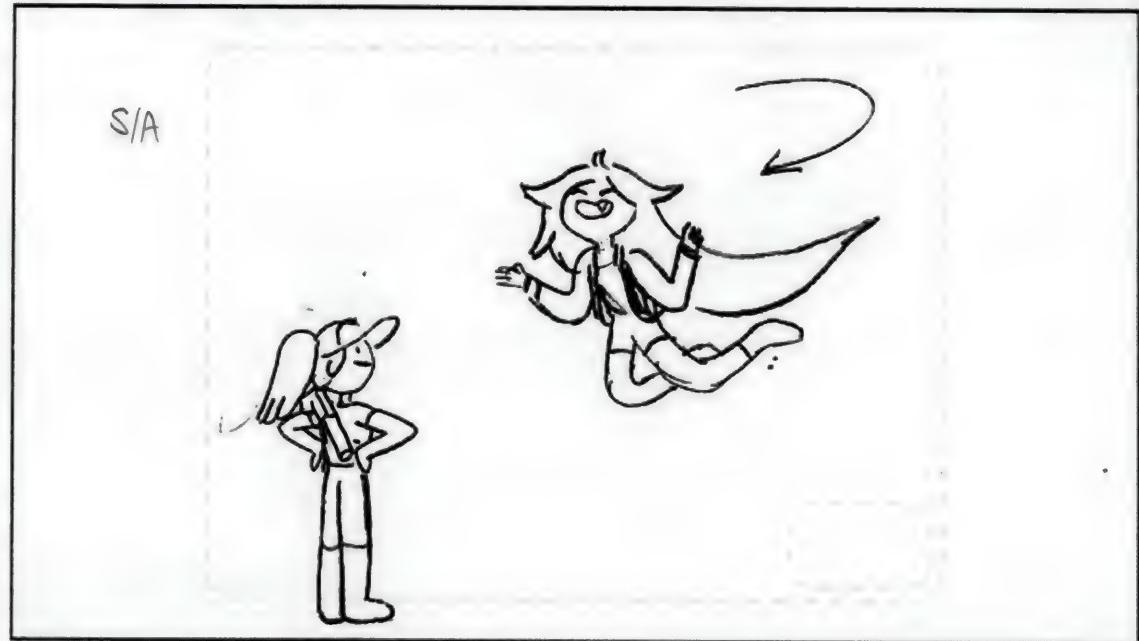
day night

Page 105

Sc. 72 cont Pnl. F

Bg.

day night



Dialog:

(M) HAHAHAHA !

Action:

- M. FLOATS FORWARD.

FEB 04 2015

Timing:

Production :

EPISODE # 1034-208

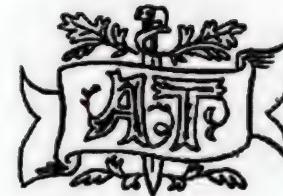
1034/208

1034/208

1034/208

© 2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the circle, duplicated or used in any manner except for its original purpose, and may not be sold or transferred.

ADVENTURE TIME

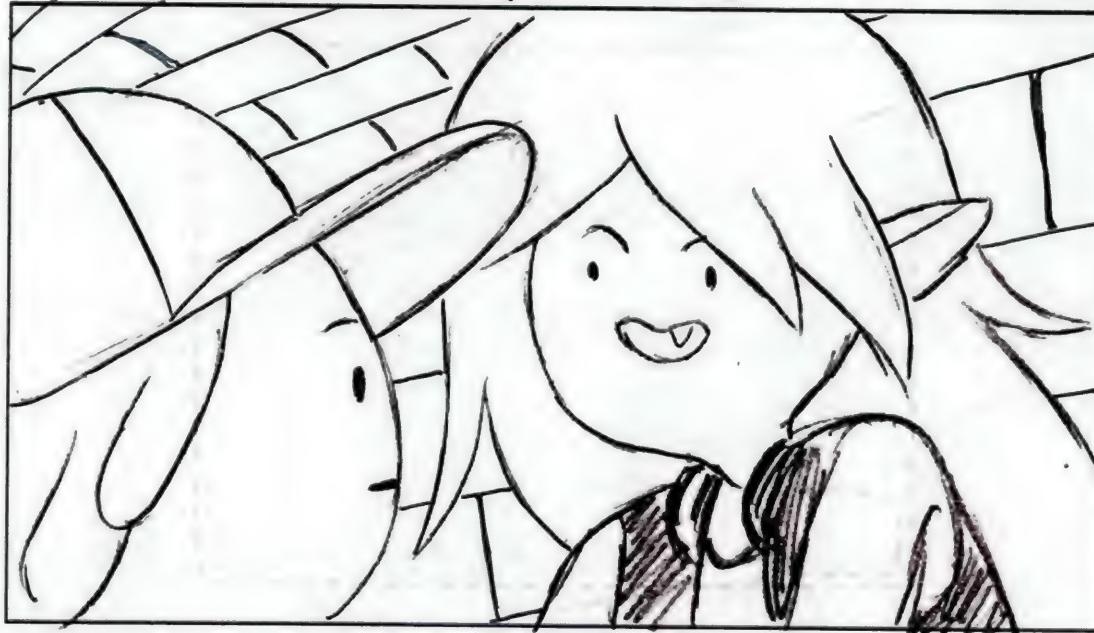


day night

Sc. 73

Pnl. A

Bg.



Dialog:

(M) YEAH,

Action:

(M) BUT I,

Timing:

FEB 04 2015

Production :

106

Page

day night

Sc. 73 cont

Pnl. B

Bg.

S/A

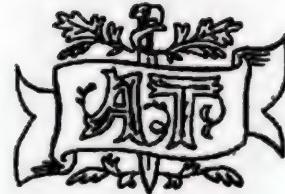


EPISODE # 1034/208

1034/208

1034/208

ADVENTURE TIME



107

Page

Sc. 73 cont Pnl. C

Bg.

day night

Sc.

73 cont Pnl. D

Bg.

day night



1034/208

Dialog:

(M) GOT YOU TO TAG SOMETHING,
DIDN'T I?

(M) I BET I COULD FIND IT...

Action:

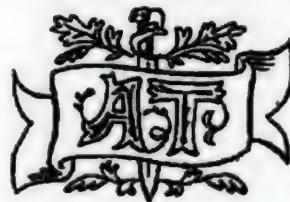
FEB 04 2015

Timing:

Production :

1034/208

ADVENTURE TIME



Sc. 73 cont Pnl. E

Bg.

day night

Sc.

74

Pnl.

Bg.

Page 108

Dialog:

Action:

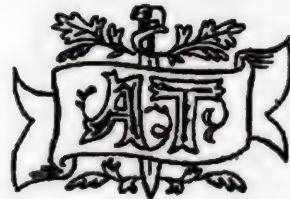
- " - M. FLOATS RIGHT
- PB BLUSHES

FFB 04 2015

Timing:

Production :

ADVENTURE TIME



Sc. 74 cont Pnl. B

Bg.

day night

Sc.

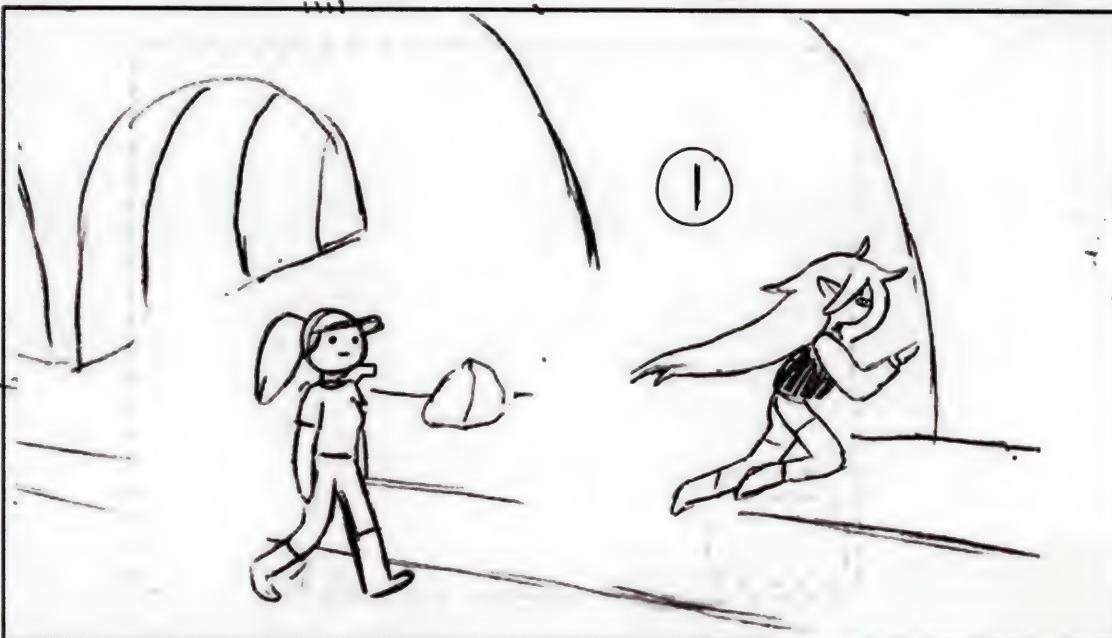
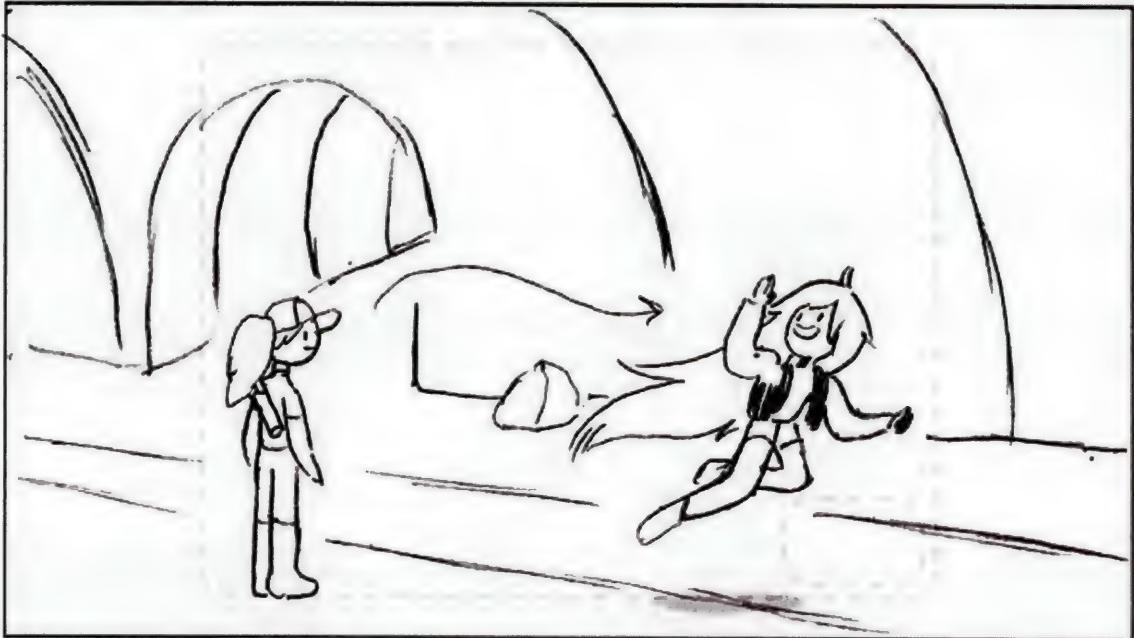
74 cont

Pnl.

C

Bg.

Page 109
109A NEXT
day night



Dialog:

M/ Here come on!

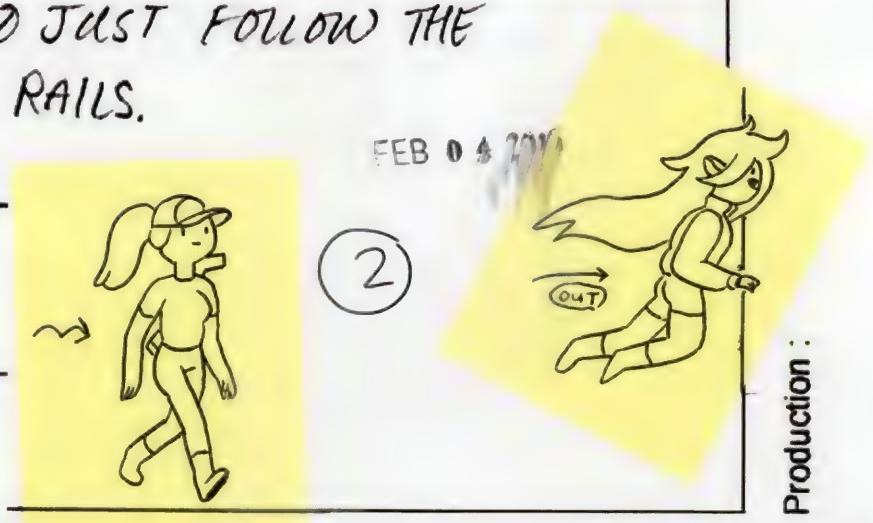
(M) WE USED TO JUST FOLLOW THE
MINE-CAR RAILS.

Action:

- M. FLOATS RIGHT

- PB FOLLOWS M.

Timing:



Production :

1034 / 2008

1034 / 2008

ADVENTURE TIME

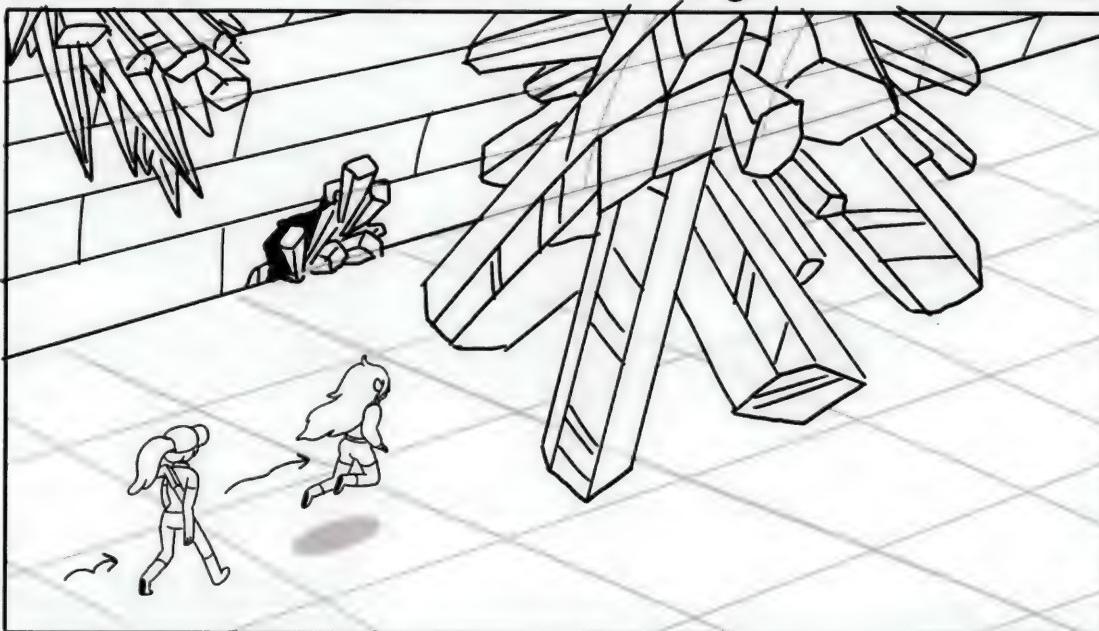


Sc. 74A

Pnl. A

Bg.

day night

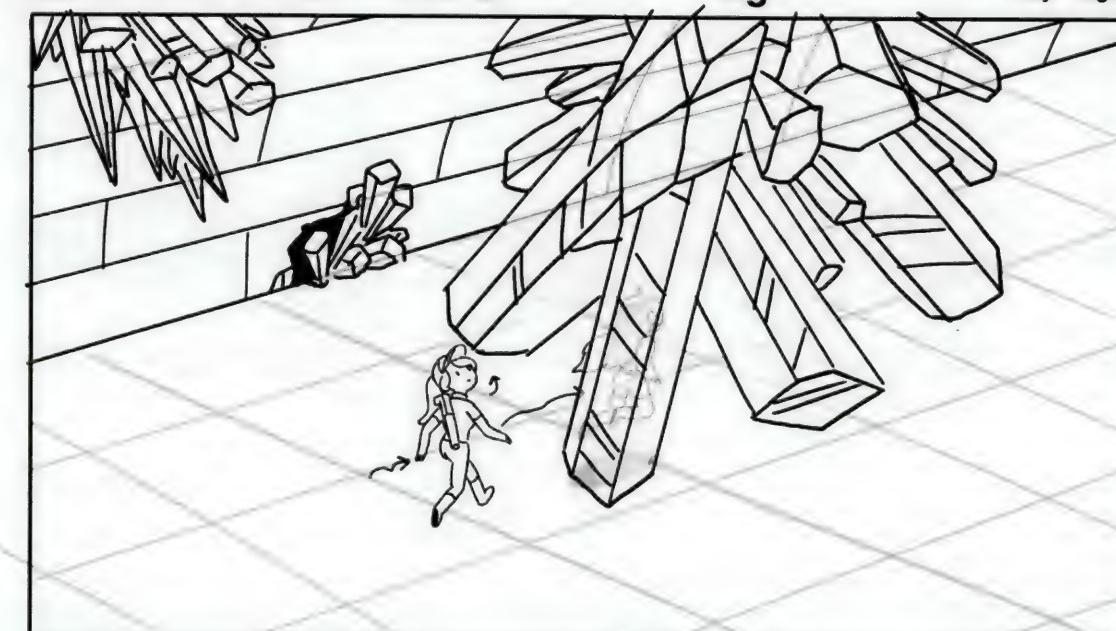


Sc. 74A cont

Pnl. B

Bg.

Page 109A
day night
109B NEXT



Dialog:

M/ Crackin' jokes--

Action:

Timing:

FEB 04 2015

Production:

EPIISODE # 1034-208

1034 / 208

1034 / 208

ADVENTURE TIME



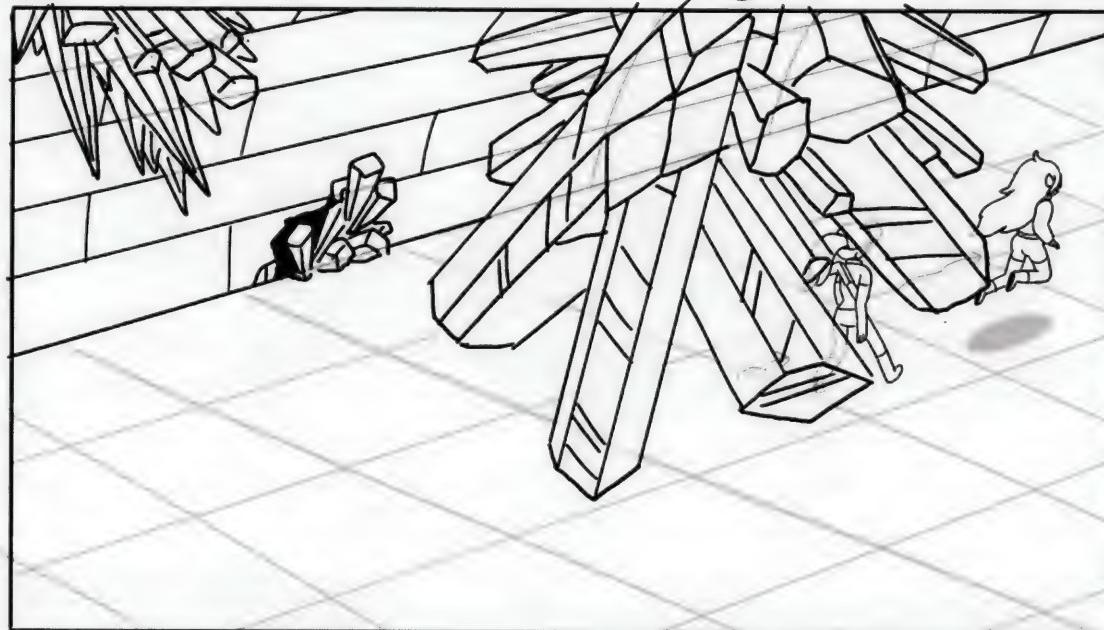
Sc. 74A cont

Pnl. C

Bg.

day night

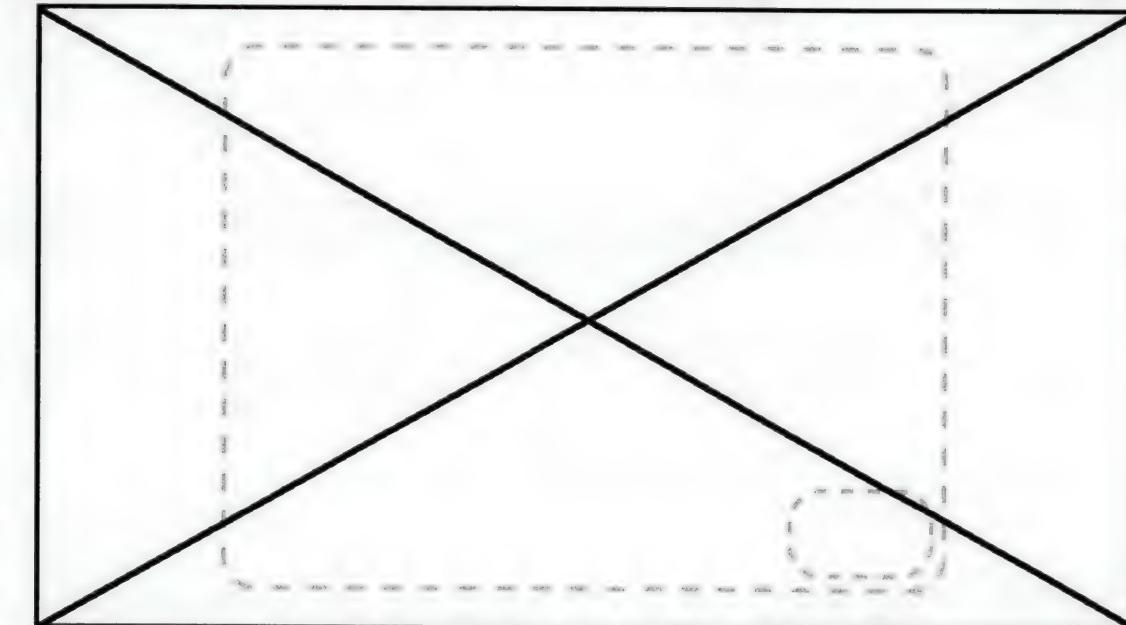
Sc.



Pnl.

Bg.

Page 109B
110 NEXT
day night



Dialog:

M/ -- tellin' stories. Remember?

Action:

FEB 04 2015

Timing:

Production:

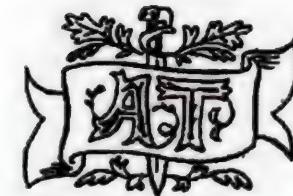
1034 / 208

EPISODE # 1034-208

1034 / 208

1034 / 208

ADVENTURE TIME

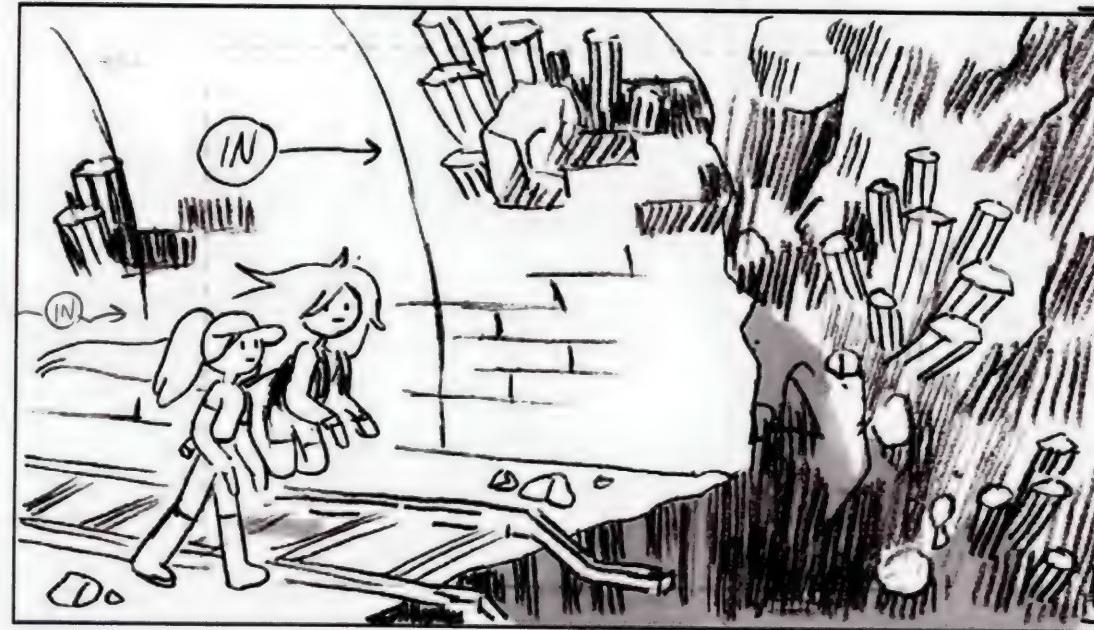


Sc. 75

Pnl. A

Bg.

day night



Sc. 75 cont Pnl. B

Bg.

Page 110

day night



Dialog:

M : WHOA ...

Action:

- M. FLOATS ON/S.
- PB WALKS ON/S

- PB + M STOP AT EDGE. OF CHASM

FEB 04 2015

Timing:

Production :

1034-208

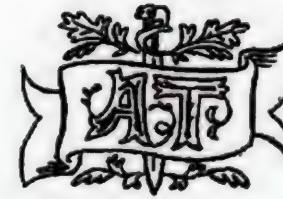
1034/208

1034/208

1034 / 2008

© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

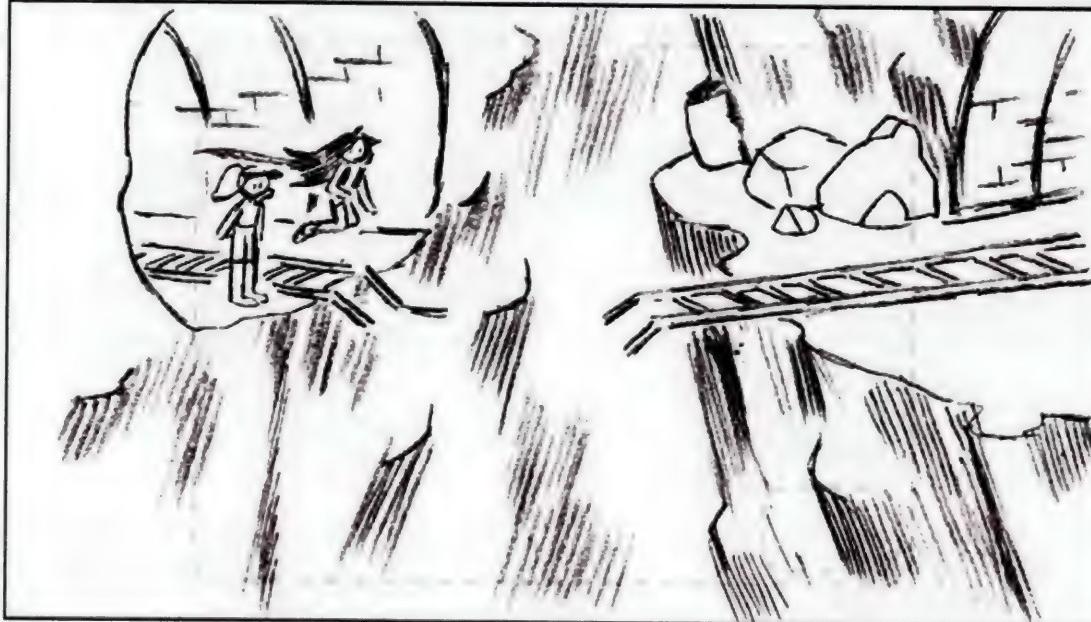


Sc. 76

Pnl. A

Bg.

day night

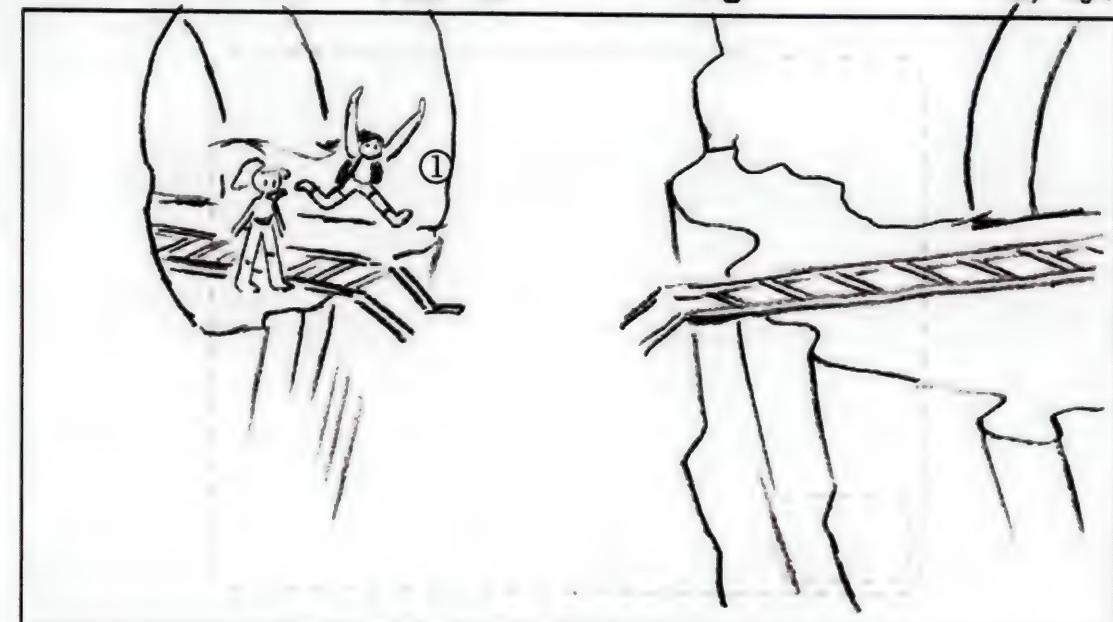


Sc. 76 cont

Pnl. B

Bg.

day night



Dialog:

(M) THE BROKEN BRIDGE!
(ECHOES)

Action:

FEB 04 2015



Timing:

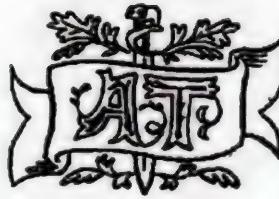
Production :

Page 111

EPISODE # 1034-2008
1034 / 2008

1034 / 2008

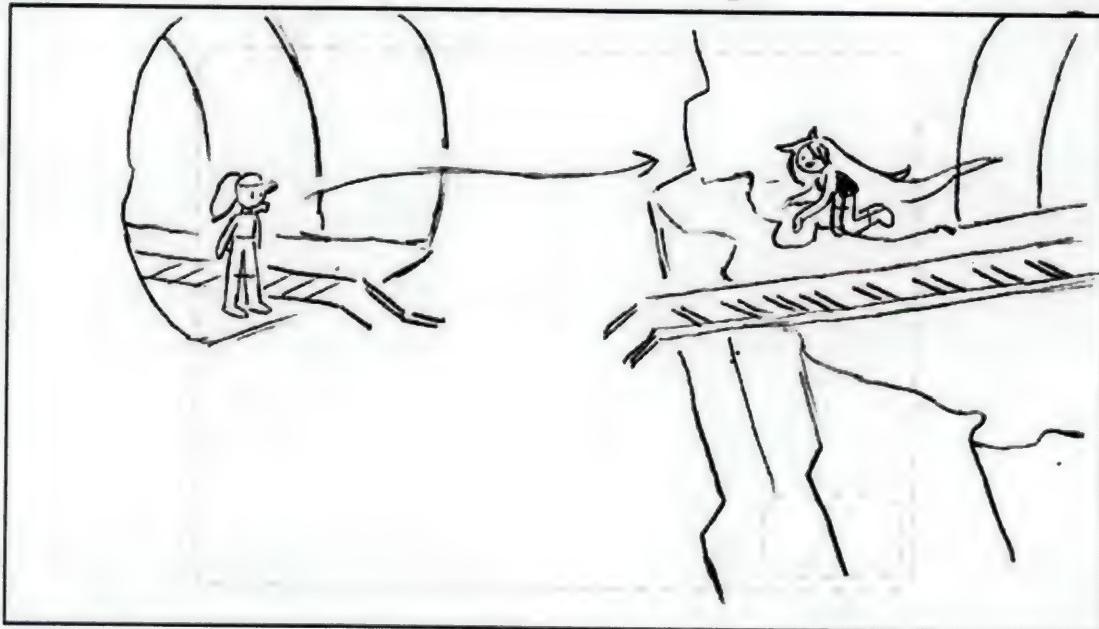
ADVENTURE TIME



Sc. 76 cont Pnl. C

Bg.

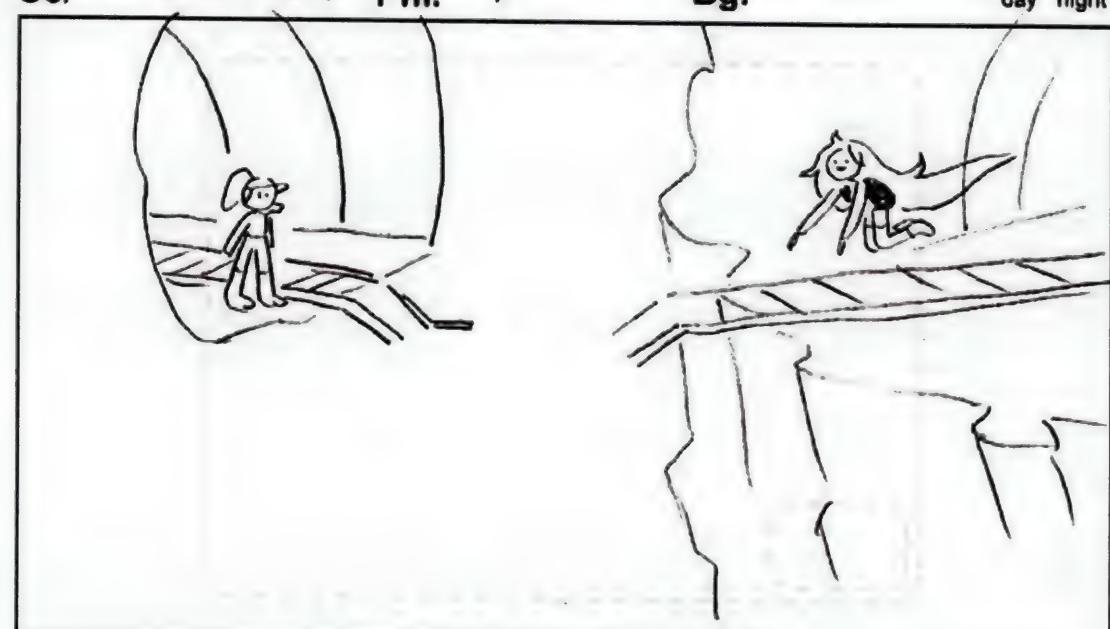
day night



Sc. 76 cont Pnl. D

Bg.

day night



Page 112

EPISODE #

1021-206

1034/2008

Dialog:

(M) REMEMBER?

(M) YOU JUMPED ACROSS THIS!

Action:

- M FLOATS ACROSS GAP.

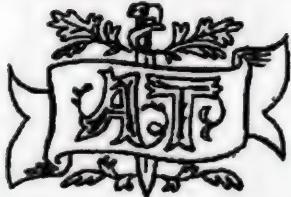
FEB 04 2015

Timing:

Production :

1034/2008

ADVENTURE TIME

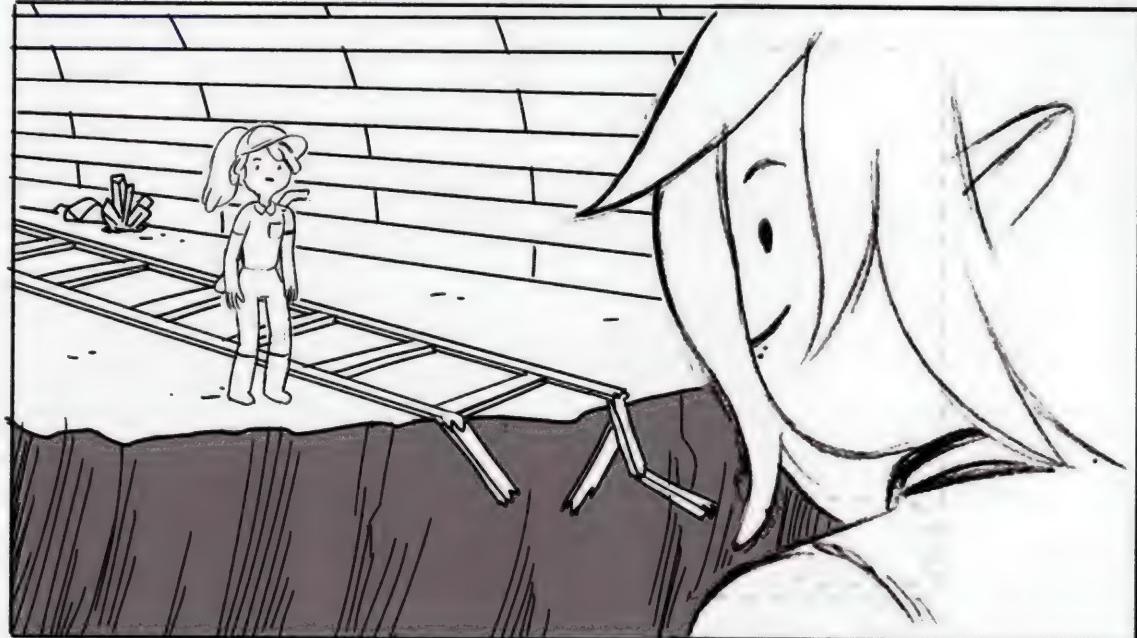


day night

Sc. 77

Pnl. A

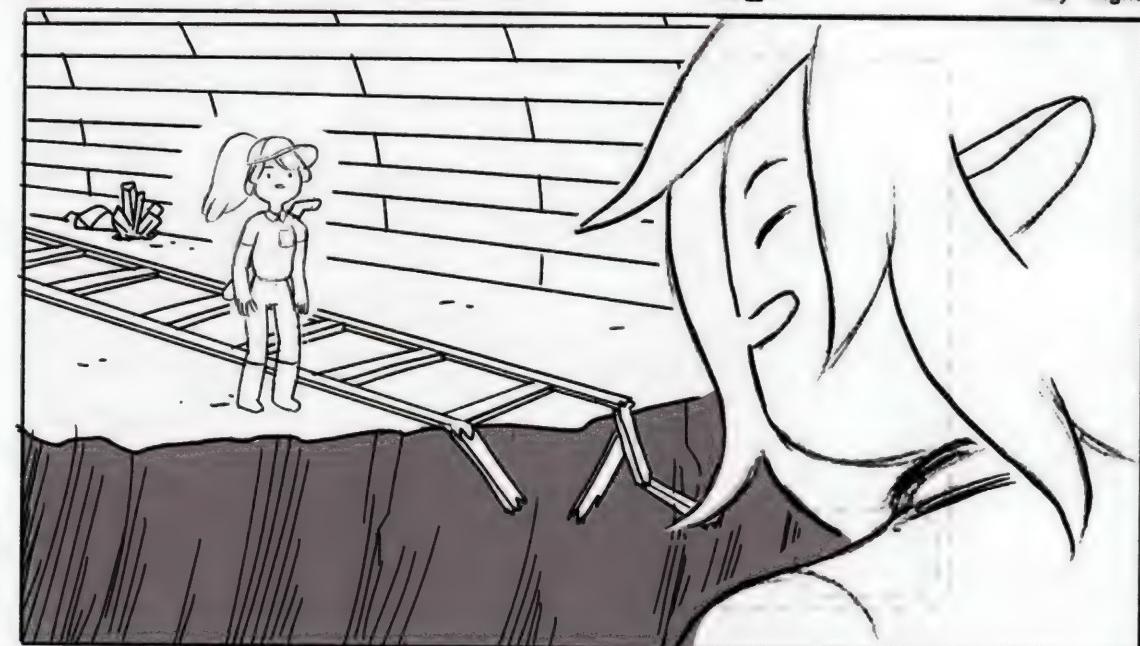
Bg.



Sc. 77 cont Pnl. B

Bg.

day night



Page 113

© 2011 This material is the property of The Cartoon Network, Inc. It is copyrighted and cannot be reproduced or used in any manner, except for production purposes, and may not be sold or transferred.

1034/208

Dialog:

④ YOU WERE SO SCARED!

Action:

FEB 04 2015

Timing:

Production :

EPISODE # 1034/208
1034/208

1034/208

ADVENTURE TIME

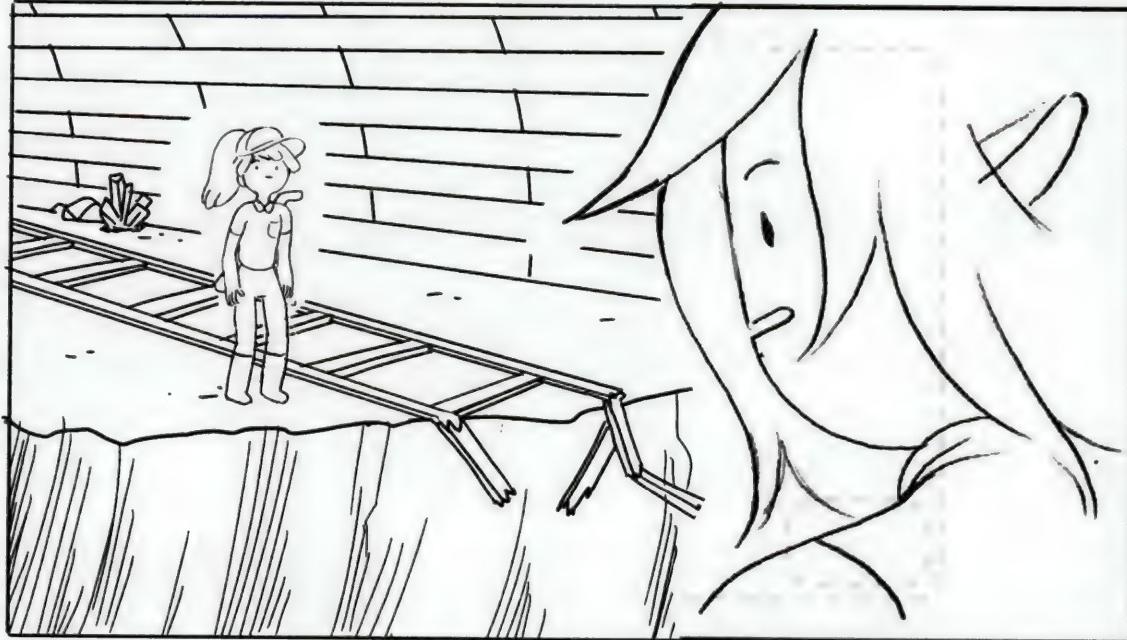


Page 114

day night

Sc. 77 cont Pnl. C

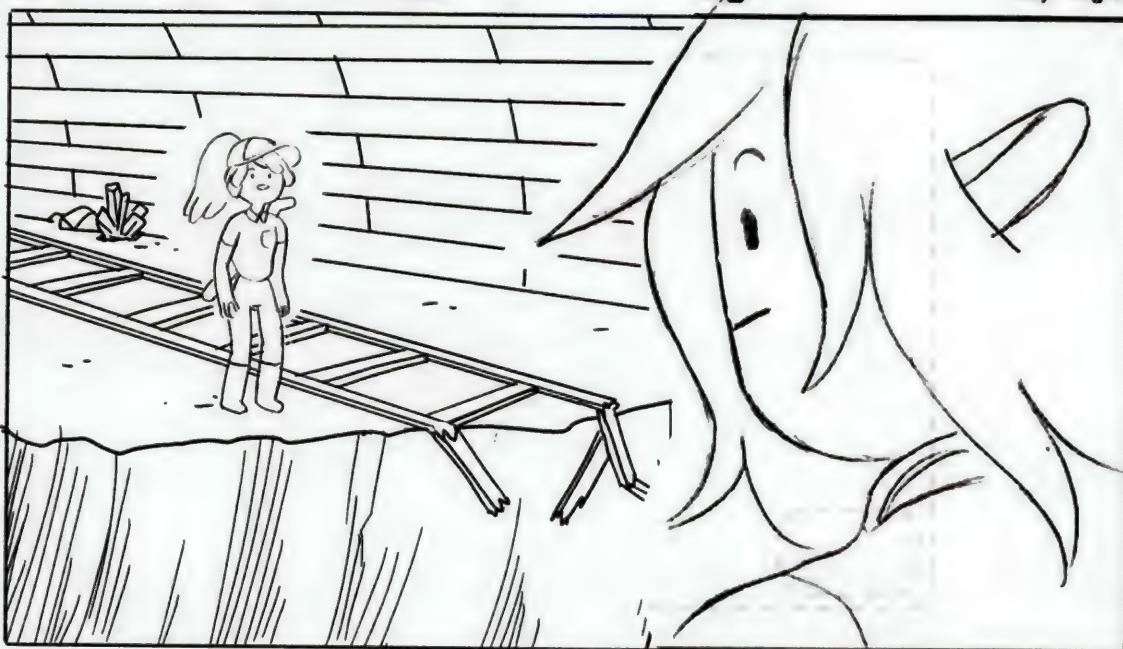
Bg.



Sc. 77 cont Pnl. D

Bg.

day night



1034/208

Dialog:

(PB) HM

(PB) I THINK I WAS JUST TRYING TO PROVE SOMETHING.

Action:

FEB 04 2015

Timing:

Production :

EPISODE #

1034/208 1034-208

ADVENTURE TIME



Page 115

Sc. 78

Pnl. A

Bg.

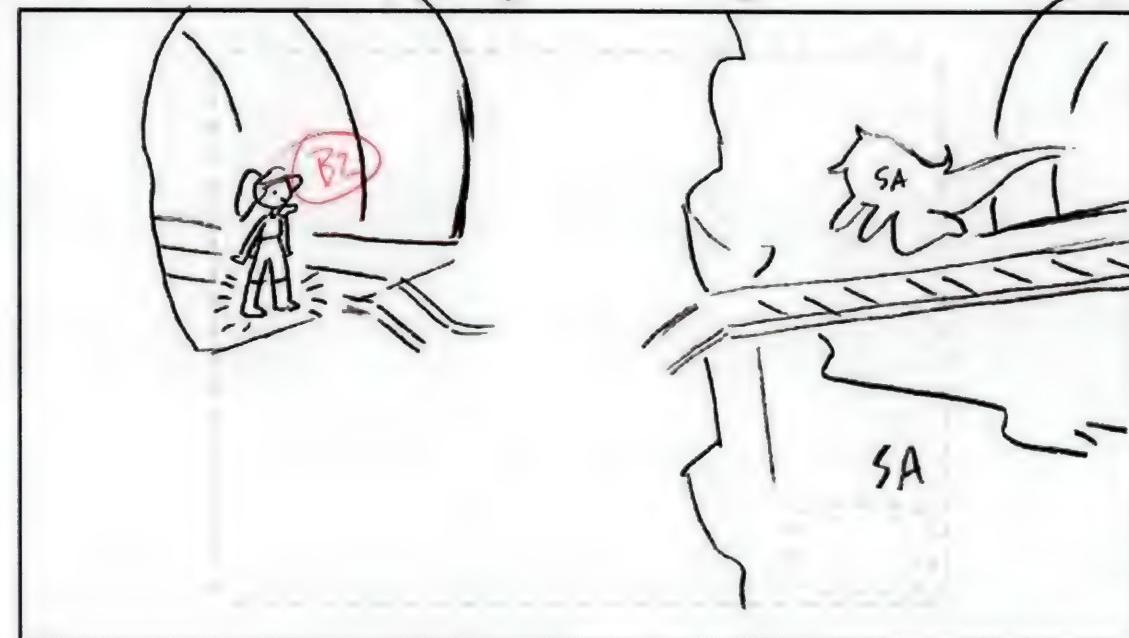
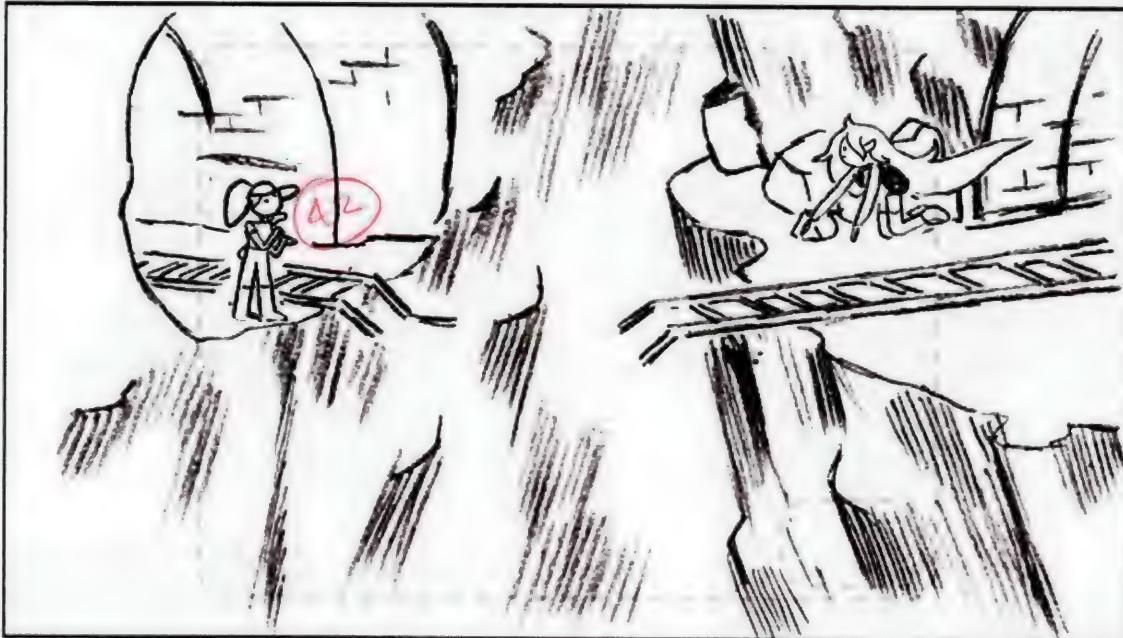
day night

Sc. 78 cont

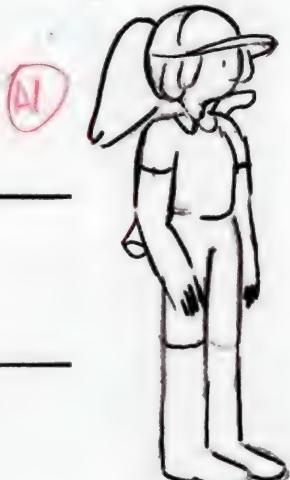
Pnl. B

Bg.

day night



Dialog:



SFX: *CLIK*

Action:



Timing:

FEB 04 2015

←
BOOTS
GLOW!

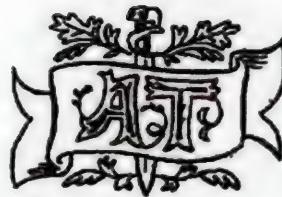
Production :

EPISODE #

1034/208

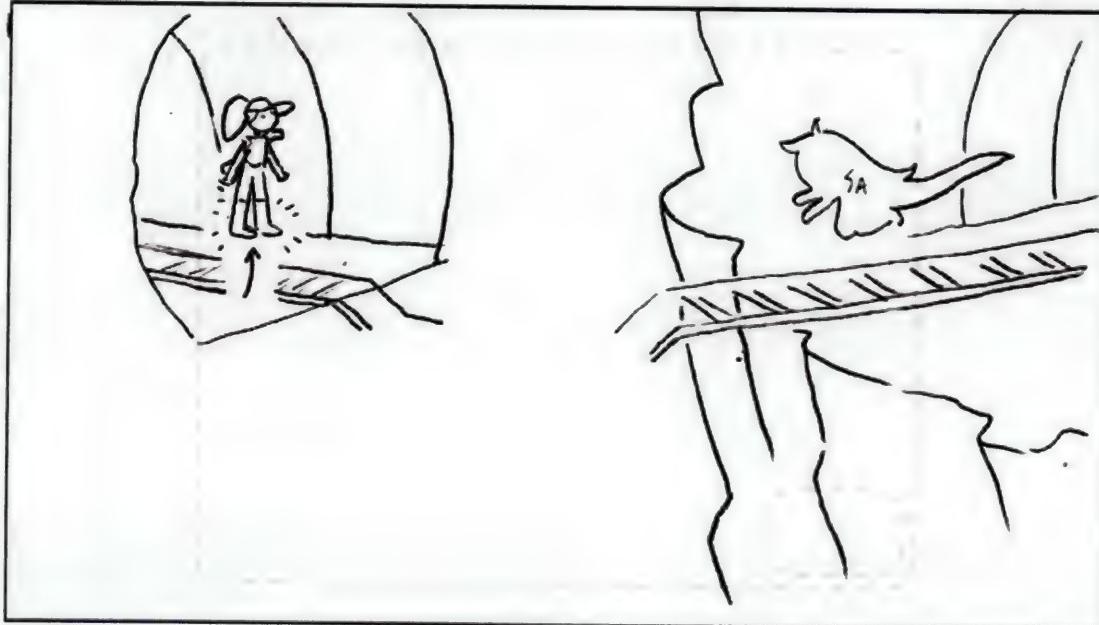
1034/20

ADVENTURE TIME

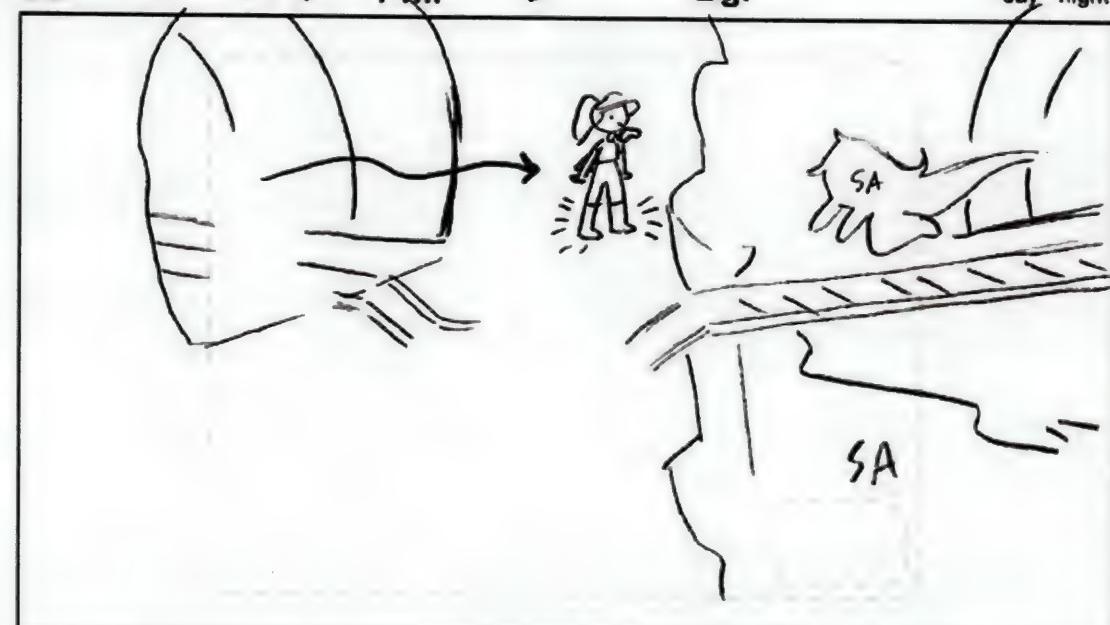


Page 116

Sc. 78 cont Pnl. C



Sc. 78 cont Pnl. D



1034/2008

Dialog:

SFX: * VMMMMMM *

Action:

PB FLOATS UP

-PB SLOWLY FLEES OVER CHASM.

FEB 04 2015

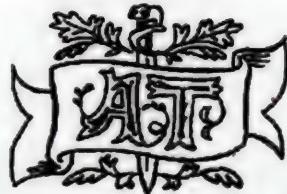
Timing:

1034/2008

1034/208

© 2011 This material is the property of The Carton Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

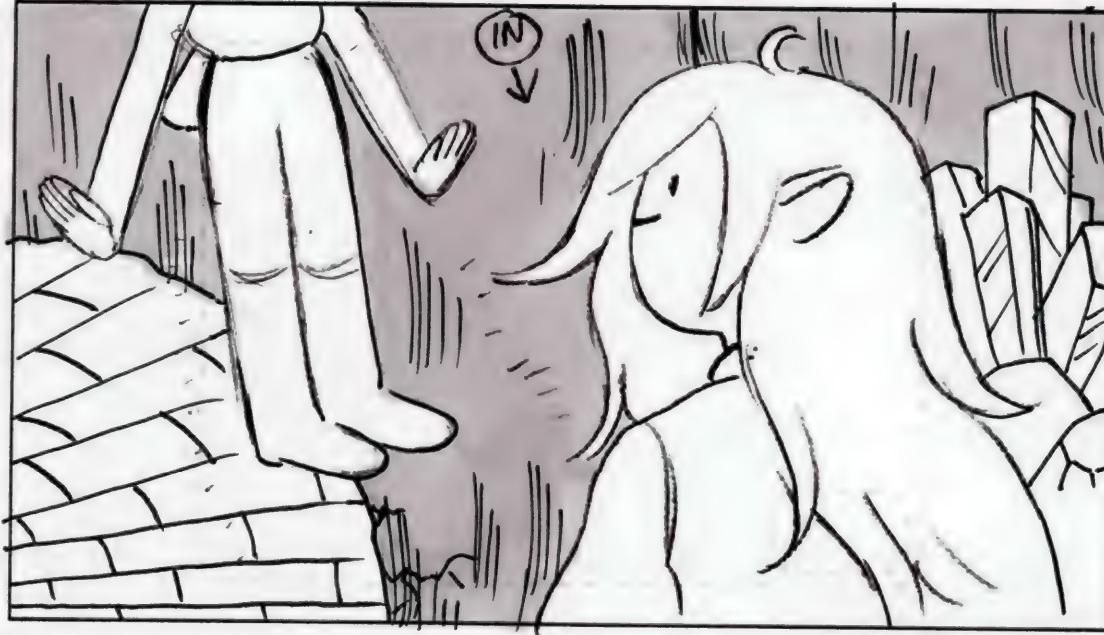


Sc. 79

Pnl. A

Bg.

day night

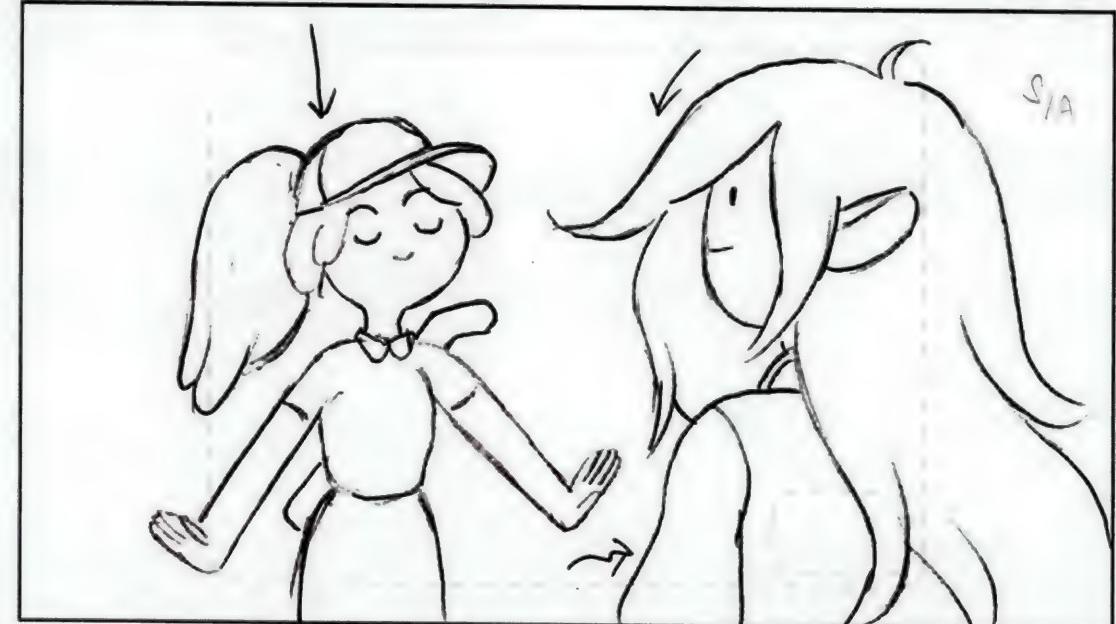


Sc. 79 cont Pnl. B

Bg.

day night

Page 117



Dialog:

SFX *PSSSSSHWWWW* (BOOTS POWER DOWN)

Action:

- PB FLOATS DOWN ON/S.

- PB ALIGHTS, BOOTS

- M BACKS UP TO MAKE ROOM.

FEB 04 2015

Timing:

1034/208

Production :

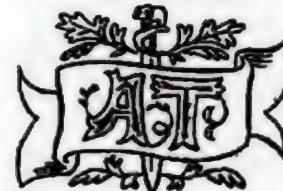
1034-208

1034/208

ADVENTURE TIME

Sc. 79 cont Pnl. C

Bg.



day night



Dialog:

(W) BONNIBEL BUBBLGUM,
ALWAYS SOOOO PREPARED.

Action:

Sc. 79 cont Pnl. D

Bg.

Page 118

day night



Timing:

FFB 04 2015

Production :

EPISODE # 1034-208

1034/208

ADVENTURE TIME



Sc. 79 cont Pnl. E

Bg.

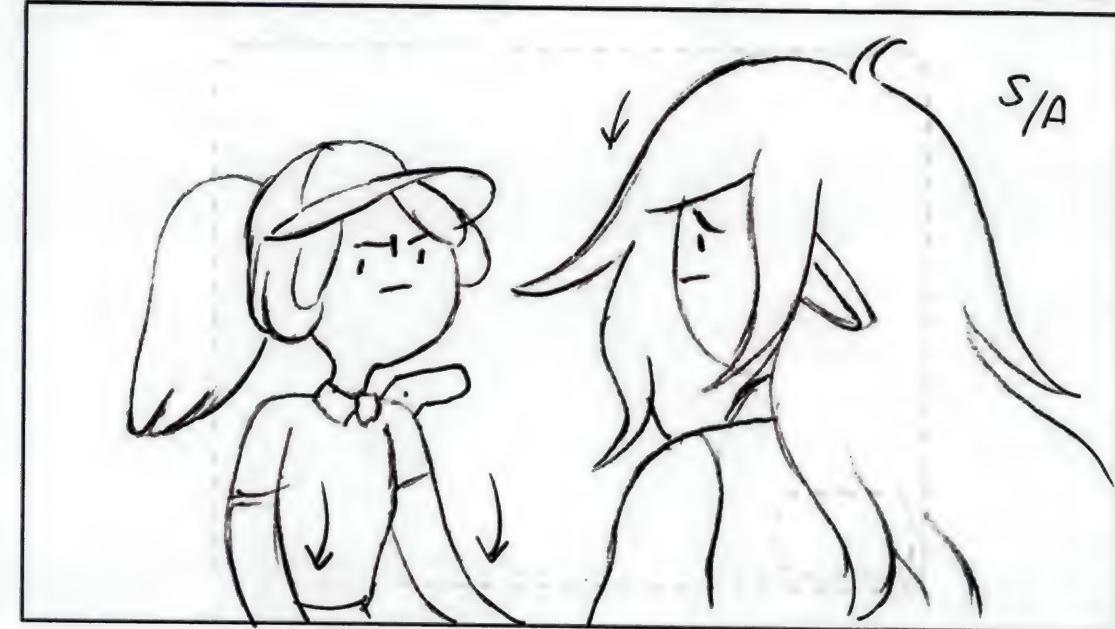
day night



Sc. 79 cont Pnl. F

Bg.

day night



© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/2008

Page 119

EPISODE #

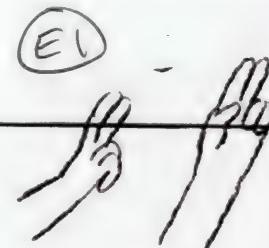
1034-2008

Production :

Dialog:

(PB) "ALWAYS SO PREPARED"
WE CAN'T ALL JUST "WING IT"

Action:



-M. LOOKS A LITTLE HURT.

FEB 04 2015

Timing:



1034/2008

1034/2008

1034 / 208

© 2011 This material is the property of The Content Network, Inc. It is copyrighted and owned and/or controlled by the studio, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 79 cont Pnl. G

Bg.



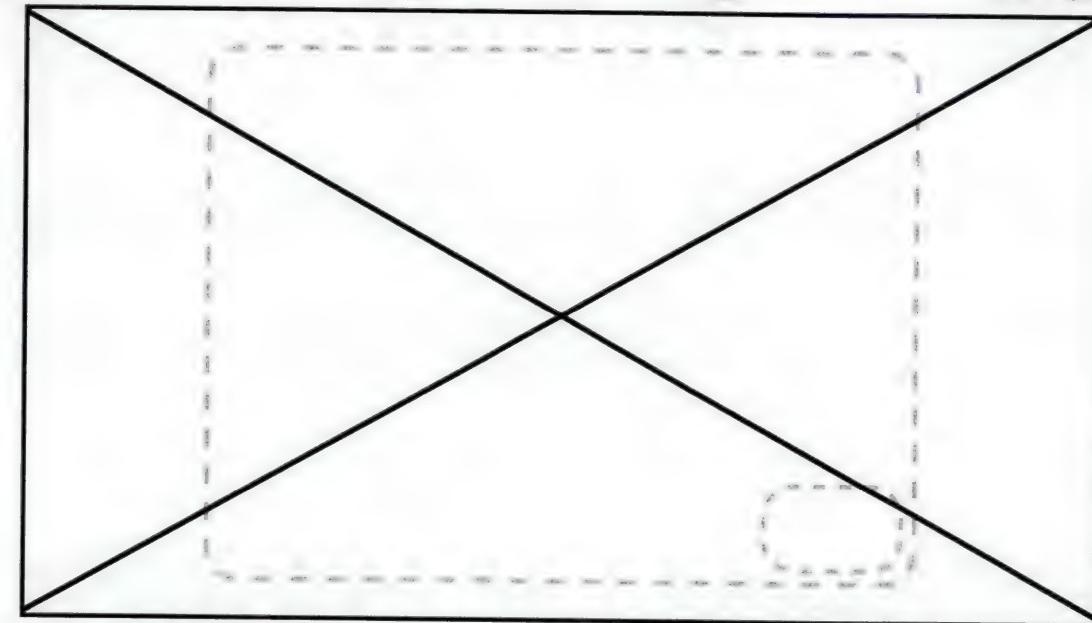
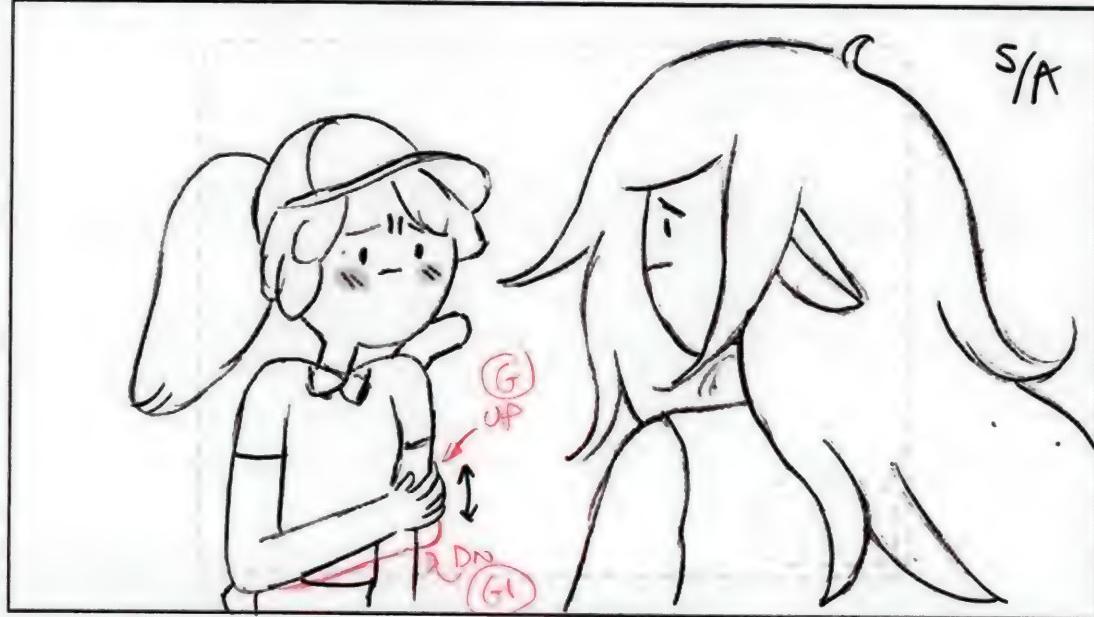
day night

Sc.

Pnl.

Bg.

Page 120
NO PGS 121-122
day night



Dialog:

(PB)

Action:

- PB GETS EMBARRASSED, RUBS ARM.

FEB 04 2015

Timing:

Production :

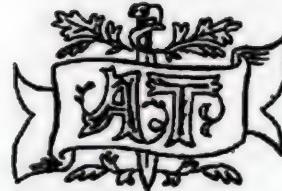
EPISODE # 1034-208

1034 / 208

1034/208

© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except by production personnel, and may not be sold or transferred.

ADVENTURE TIME



Sc. 79 cont Pnl. H Bg.

day night

Sc. 79 cont Pnl. I

day night

Page 123

day night

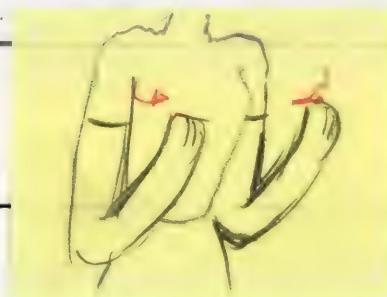


Dialog:

(PB) I DIDN'T ALWAYS HAVE TO WORRY
ABOUT SO MANY THINGS, YOU KNOW?

THE CANDY KINGDOM USED TO BE --

Action:



Timing:

(PB) SO SMALL.

FEB 04 2015

Production :

1034-2008

EPISODE #

1034/208

ADVENTURE TIME

© 2011 This material is the property of The Content Network, Inc. It is copyrighted and registered and may not be sold or transferred.

Sc. 79 cont Pnl. J

Bg.



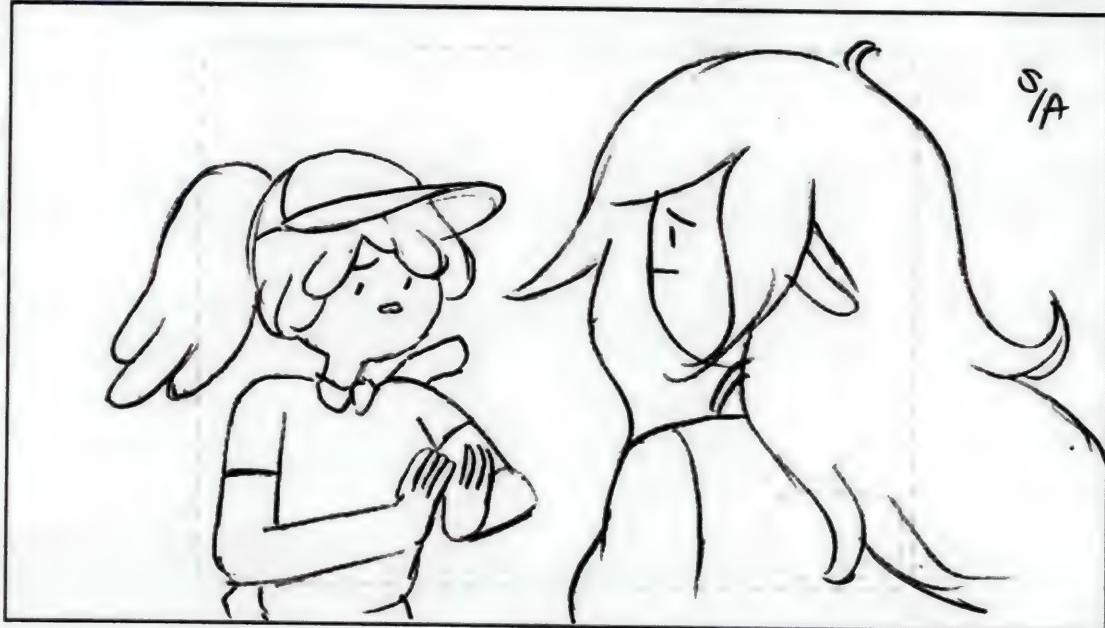
day night

Sc.

79 cont Pnl. K

Bg.

Page 124
day night



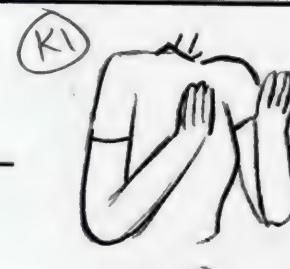
Dialog:

(PB) SO... MANAGEABLE.

(PB) BUT THEN IT KEPT GROWING
AND GROWING!

FEB 04 2015

Action:



TWIRL
ARMS
AROUND

Timing:

Production :

EPISODE # 1034-208

1034 / 208

1034 / 208

ADVENTURE TIME

No Scenes



Hu
Cut

Sc. 79 *CONT* Pnl. L

Bg. 80-81

day night



Sc.

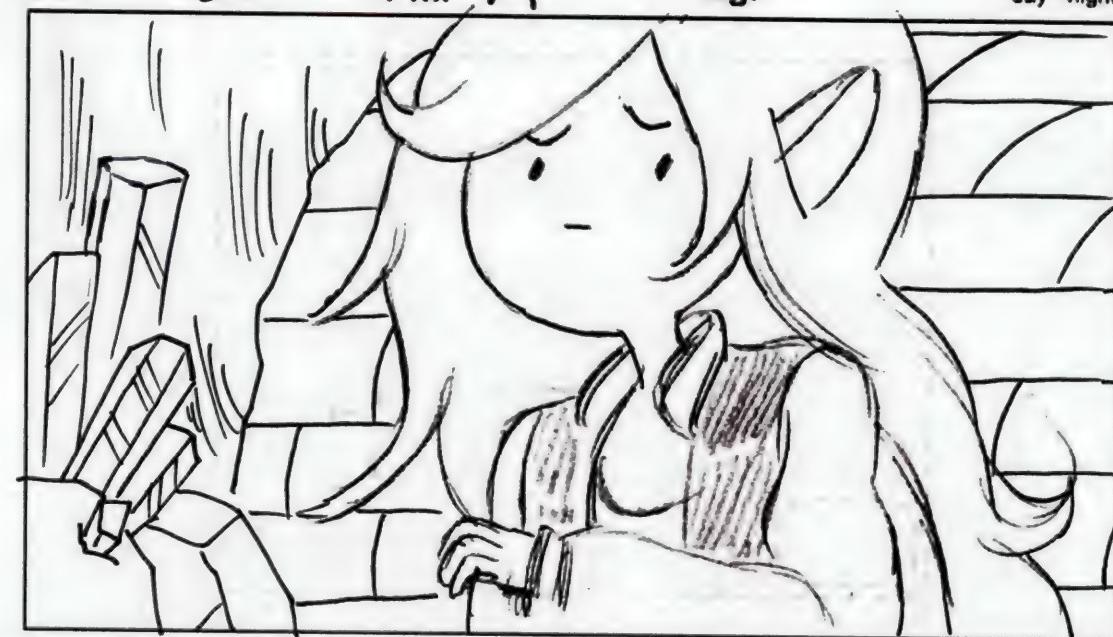
82

Pnl. A

Bg.

day night

Page 125



1034/208

Dialog:

(PB) AND THERE WAS ALWAYS SOME
NEW DISASTER TO PREPARE
AGAINST.

(M)

FEB 04 2015

Action:

-M. LOOKS AWAY

Timing:

Production :

1034/208 1034-208

EPISODE #

1034/208

ADVENTURE TIME

1034/2008

© 2011 This material is the property of The Content Network, Inc. It is copyrighted and protected by law. It may not be sold or transferred.

Sc. 82 cont Pnl. B Bg.



Dialog:

(M) IS THAT... WHY YOU STOPPED
TALKING TO ME..?

Action:

-M. RUBS NECK SELF-CONSCIOUSLY

Timing:



H/Cut

day night

Sc. 83

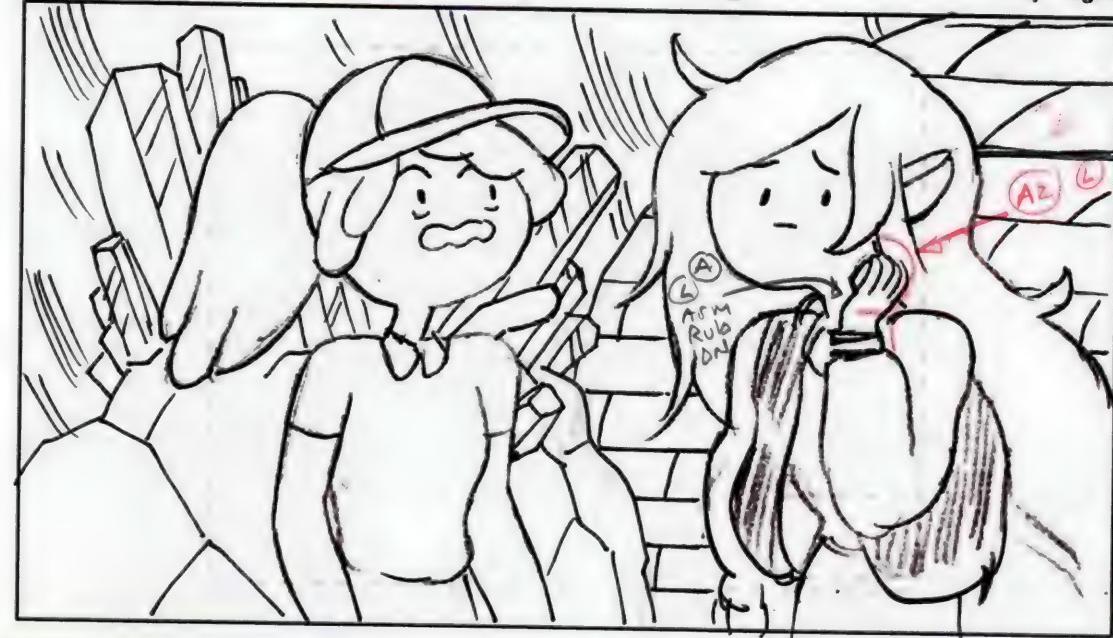
Pnl. A

Bg.

Page

126

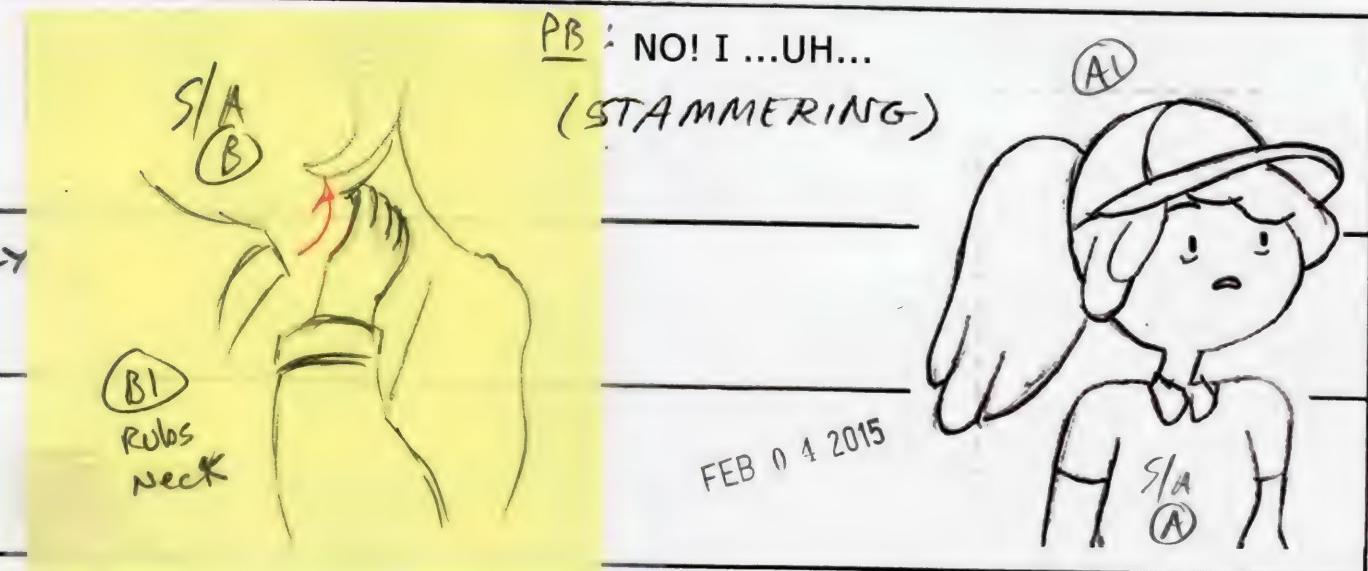
day night



EPISODE #

1034/2008 1034-2008

Production :



1034/2008

ADVENTURE TIME

Sc. 83 ~~CONT~~ Pnl. B

Bg.



HU
Cut

day night

Sc. 84

Pnl.

A

Bg.

Page

127

day night



1034-208

EPISODE #

1034/208

Dialog:

M.V.: ^{o/s}

GRRRR

OOOWL

Action:

- M + PB HEAR DEEP GROWLING NEARBY.

- PB + M. TURN TOWARDS CHASM

Timing:

MNC
(B1) : : :

FEB 04 2015



Production :

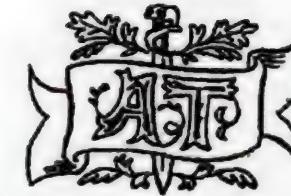
1034/208

1034-208

HU
Cut

HV
Cut

ADVENTURE TIME



Sc. 85

Pnl. A

Bg.

day night



Sc. 85 cont Pnl. B

Bg.

Page 128

day night



Dialog:

- PB + M LOOK AT EACH OTHER

FEB 04 2015

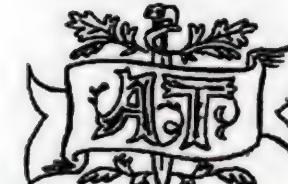
Action:

Timing:

Production :

1034/208

ADVENTURE TIME



Sc. 85 cont Pnl. C

Bg.

day night

Sc.

85 cont

Pnl. D

Page 129

day night



1034 / 208

Dialog:

Action:

- PB NODS DECISIVELY.

Timing:



- PB RAISES VARMINT GUN.

FEB 04 2015

Production :

1034-208

EPISODE #

1034/208

~~the cut~~

Hu Cut

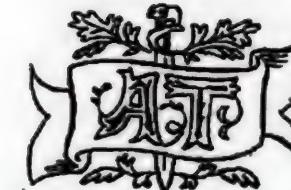
ADVENTURE TIME

Sc. 86

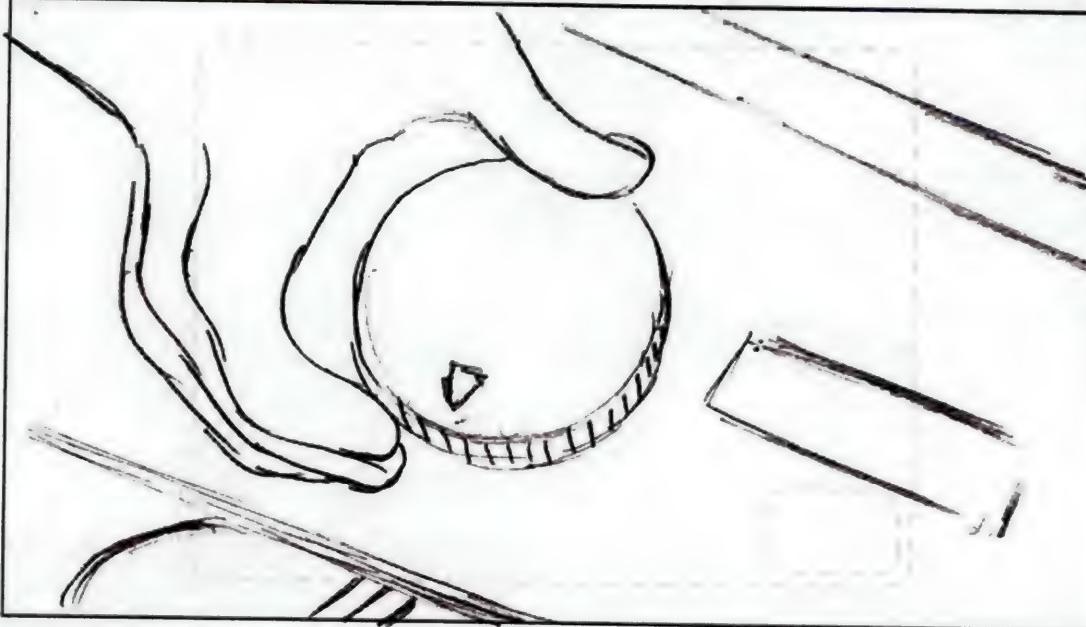
Pnl.

A

Bg.



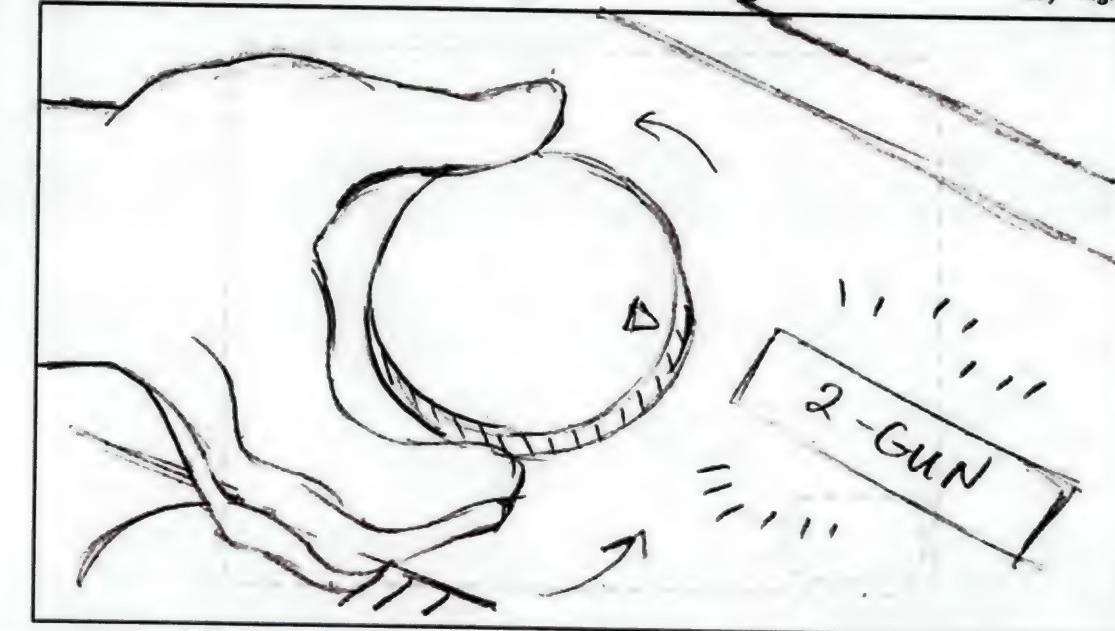
day night



Sc. 86 cont Pnl. B

Bg.

day night



Dialog:

SFX * CLICK *

Action:

- PB SETS VARMINT GUN TO '2-GUN' MODE.

Timing:

FEB 04 2015

Production :

Hu Cut

1034-208

EPISODE #

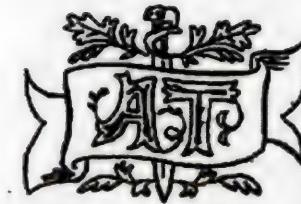
1034/208

Page 130

day night

1034/208

ADVENTURE TIME



Page 131

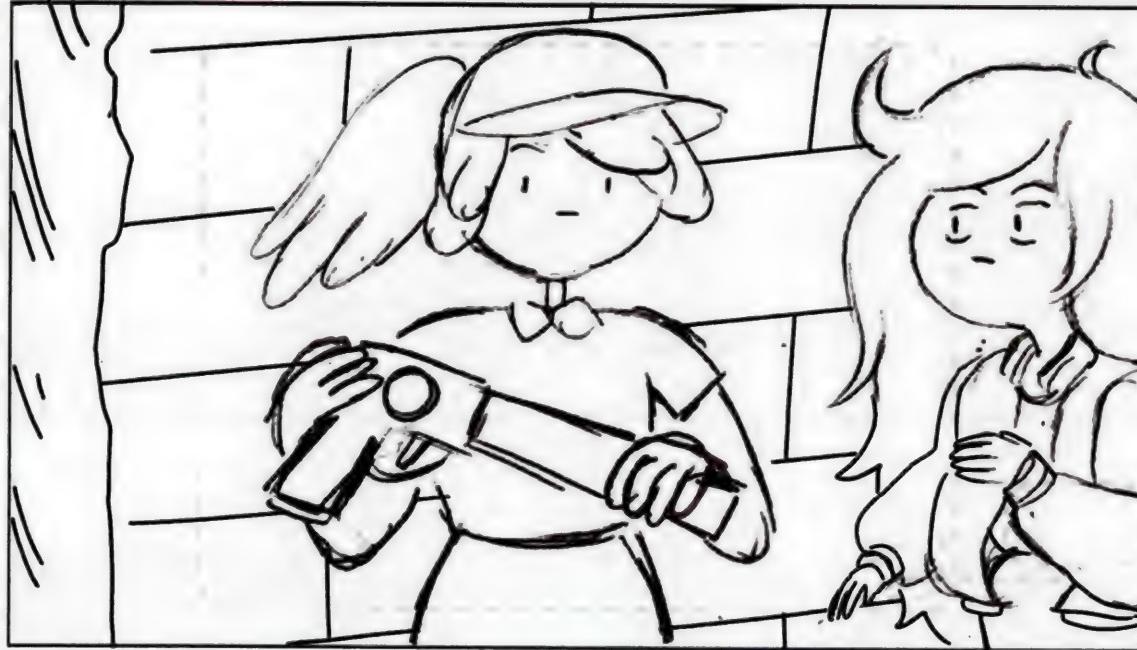
© 2011 This material is the property of The Carton Network, Inc. It is copyrighted and may not be sold or otherwise distributed or used in any manner, except for production purposes, and may not be held or retained

Sc. 87

Pnl. A

Bg.

day night



Sc. 87 cont

Pnl. B

Bg.

day night



Dialog:

SFX: *BLAM*

Action:

- PB TURNS VARMINT GUN

- PB CREATES SECOND GUN IN
HER OTHER HAND

FEB 04 2015

Timing:

Production :

1034 / 208 EPISODE # 1034-208

1034 / 208

ADVENTURE TIME



Sc. 87 cont Pnl. C

Bg.

day night



Sc. 87 cont Pnl. D

Bg.

day night



Dialog:

SFX: *POCRACK*

Action:

(D1)

FFB 04 2015

Timing:



Production :

EPISODE #

1034/2008

1034/2008

1034/2008

Page

132

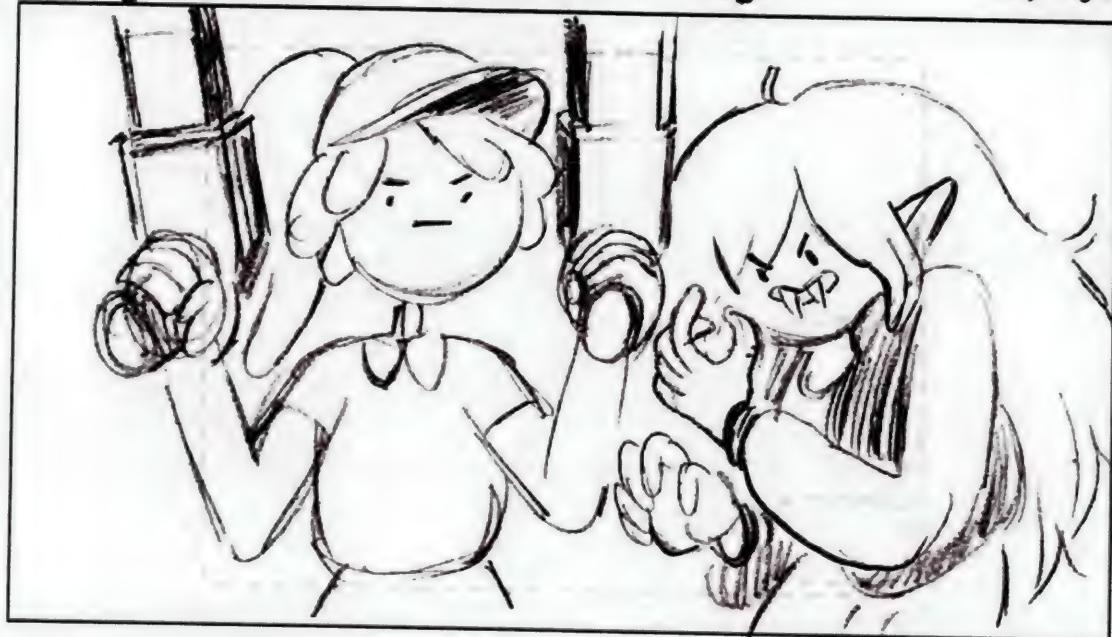
1034/2008

ADVENTURE TIME



Sc. 87 cont Pnl. E

Bg.



day night

Sc. 87 cont

Pnl.

F

Bg.

Page _____
133

day night

Dialog:

MARCELING: <INHALE>

M: (LONG LOW GROWL)
RRRRRR

Action:

-M. STARTS TRANSFORMING

FEB 04 2015

Timing:

EPISODE #

Production :

1034-208

1034/208

ADVENTURE TIME



Page 134

Sc. 87 cont Pnl. 6

Bg.

day night

Sc.

87 cont Pnl. H

Bg.

day night



Dialog:

Diag truck
out

M: (LONG LOW GROWL)
R RRRRRR

Action:

- camera out
- PB HUSTLES OFF/S.

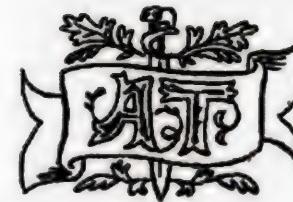
- Camera out as
M IS TRANSFORMING

Timing:



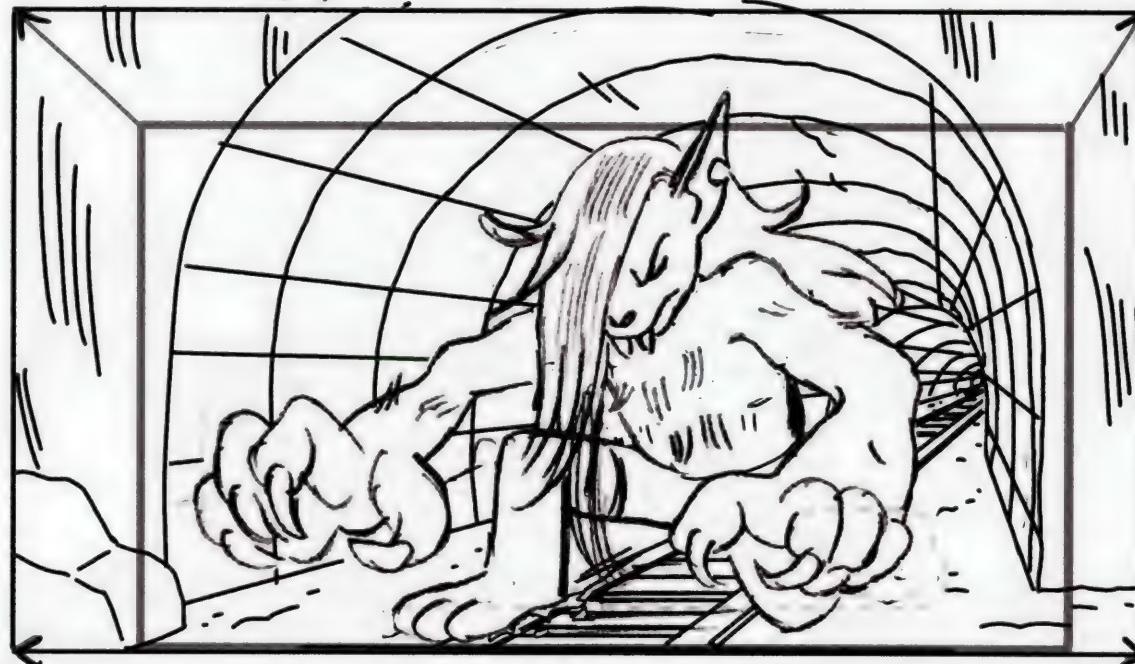
1034/208

ADVENTURE TIME



135
Page _____

c. 87 cont Pnl. I



Sc. 87 cont Pnl. J



1034/208

© 2015 The Adventure Time™ logo is the property of the Content Network, Inc. All rights reserved and reserved.

Dialog:

M: (LONG LOW GROWL)
RRRRRR

Action:

- M. FORMS INTO HONEY BADGER MONSTER

- M. TOSSES HEAD BACK

FEB 04 2015

Timing:

Production :

1034-208

1034/208

1034/208

ADVENTURE TIME

Sc. 87 cont Pnl. K Bg.



Sc. 88 Pnl. A Bg.



Dialog:

Action:

Timing:



O HISSSS

FEB 04 2015

Production :

EPISODE #

1034-208

1034 / 208

ADVENTURE TIME



Cut

Sc. 88 cont Pnl. B

Bg.

day night



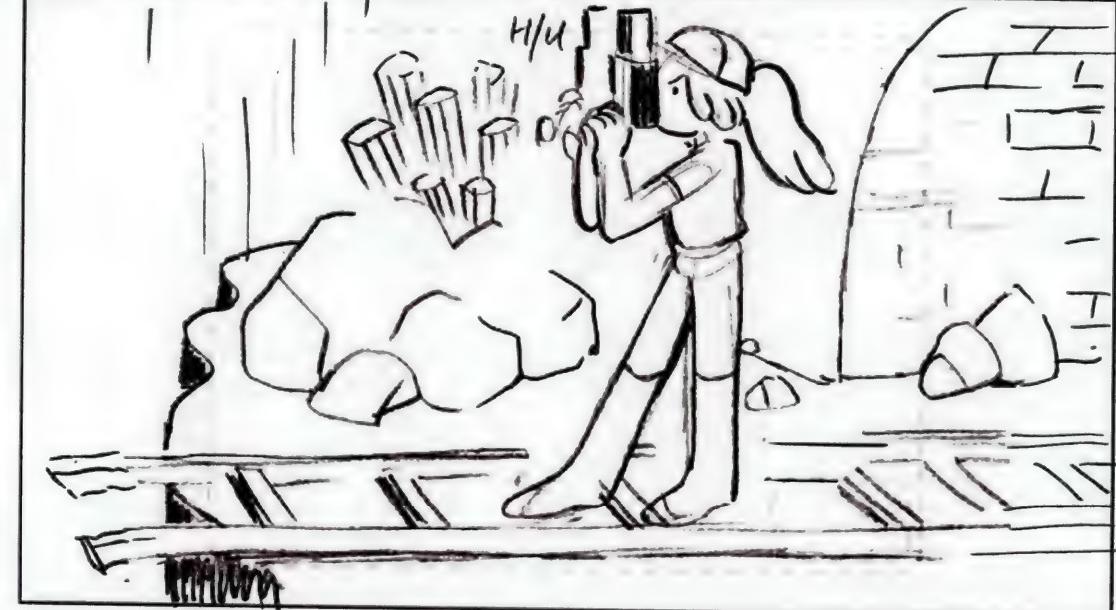
Sc. 89

Pnl. A

Bg.

day night

Page 137



Dialog:

(vo)

M.V.: [GROWLING APPROACHING]

Action:

HAIR FALLS BACK DOWN

FEB 04 2015

Timing:

EPISODE #

Production :

1034-208

1034/208

ADVENTURE TIME



© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 89 cont Pnl. B

Bg.

day night



SA

Dialog:

Action:

-PB DROPS TO ONE KNEE.

Sc. 89 cont Pnl. C

Bg.

Page

138

day night

Hot Cut

BG SA



Timing:

FEB 04 2015

Production :

1034-2008

1034 / 2008

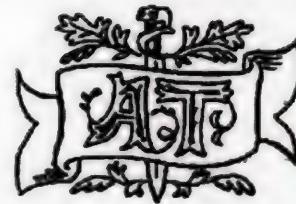
1034-2008

1034 / 2008

1034/208

Hot Cut

ADVENTURE TIME



Cut

139
Page _____

Sc. 90

Pnl. A

Bg.

day night

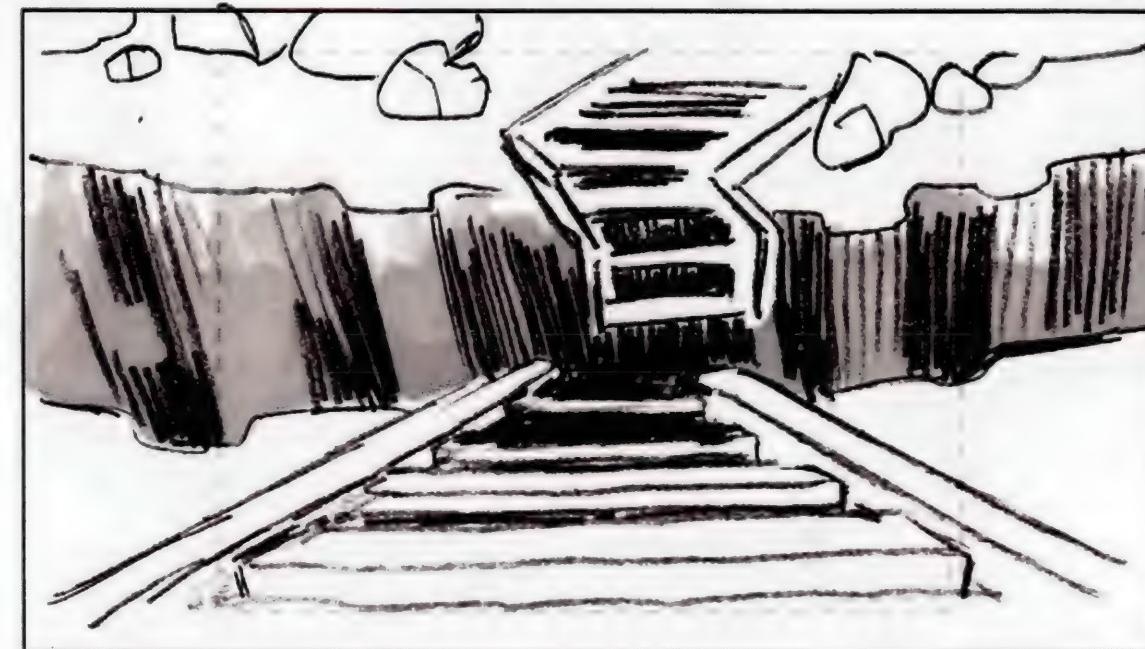
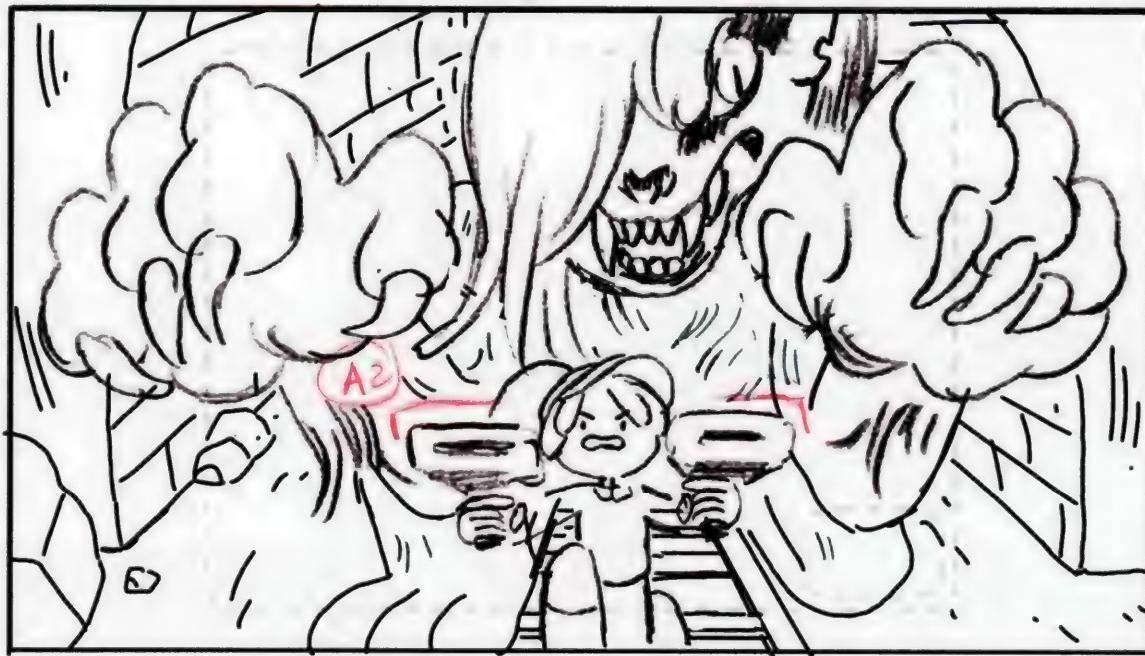
Sc. 91

Pnl.

A

Bg.

day night



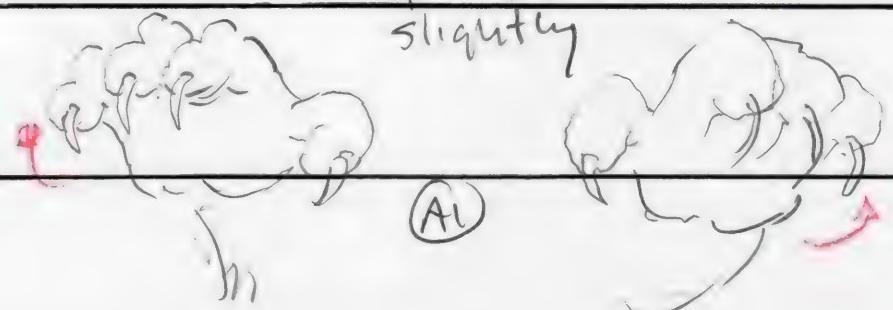
Dialog:

(PL) BRING IT, YA DERN
PUMPKIN'MUNCHERS

open paws

slightly

Action:



Timing:

FEB 04 2015

Production :

1034/208

EPISODE #

1034/208 1034-208

1034/2008

EPISODE # 1034-2008

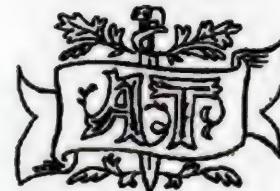
Production :

140

Page

day night

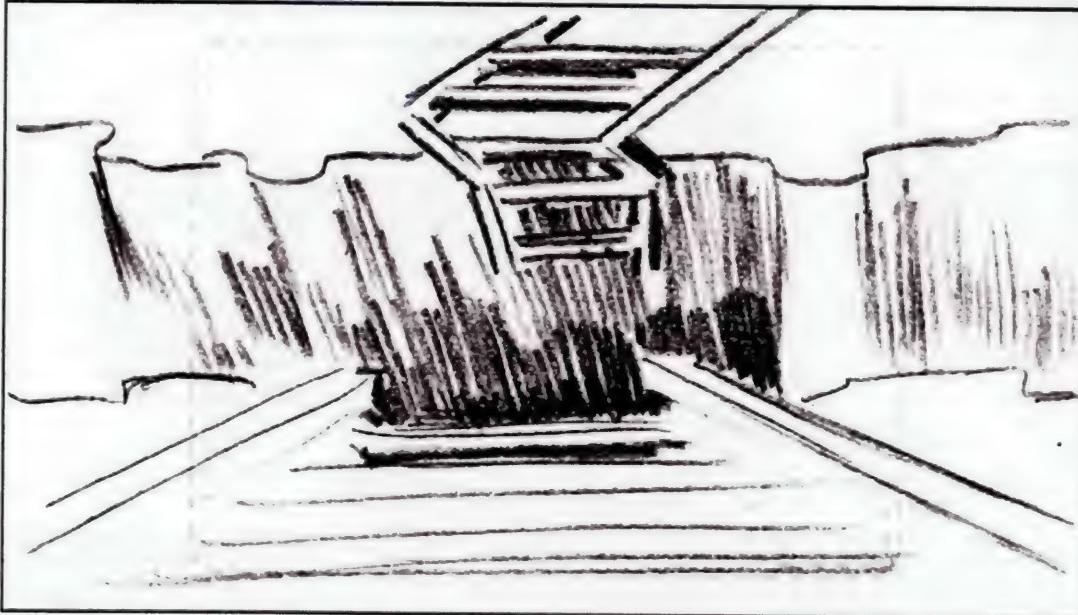
ADVENTURE TIME



day night

Sc. 91 cont Pnl. B

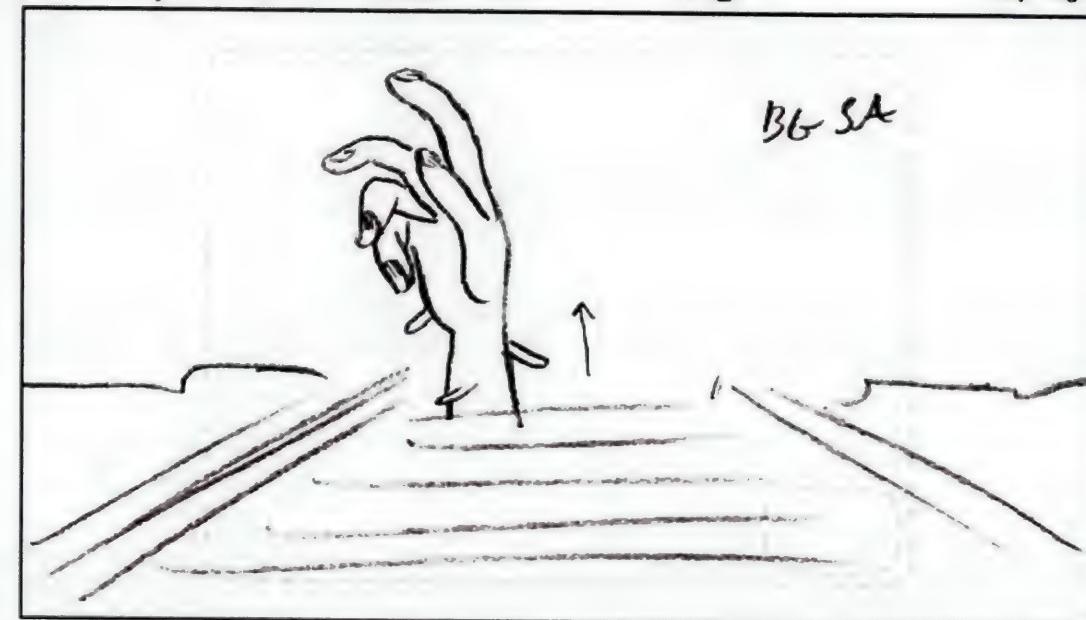
Bg.



Sc. 91 cont Pnl. C

Bg.

day night



Dialog:

MV: GRRRRRR

Action:

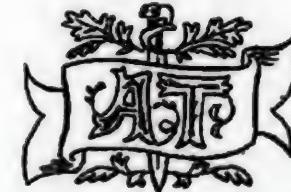
- M.V. REACHES ON/S.

FEB 04 2015

Timing:

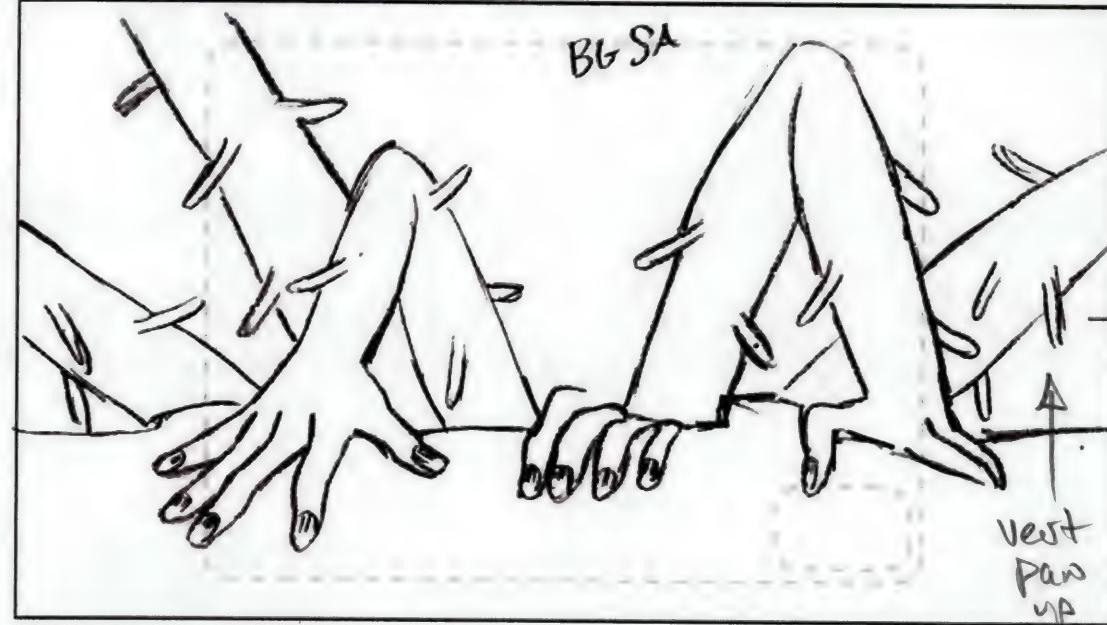
1034/2008

ADVENTURE TIME



Sc. 91 cont Pnl. D

Bg.



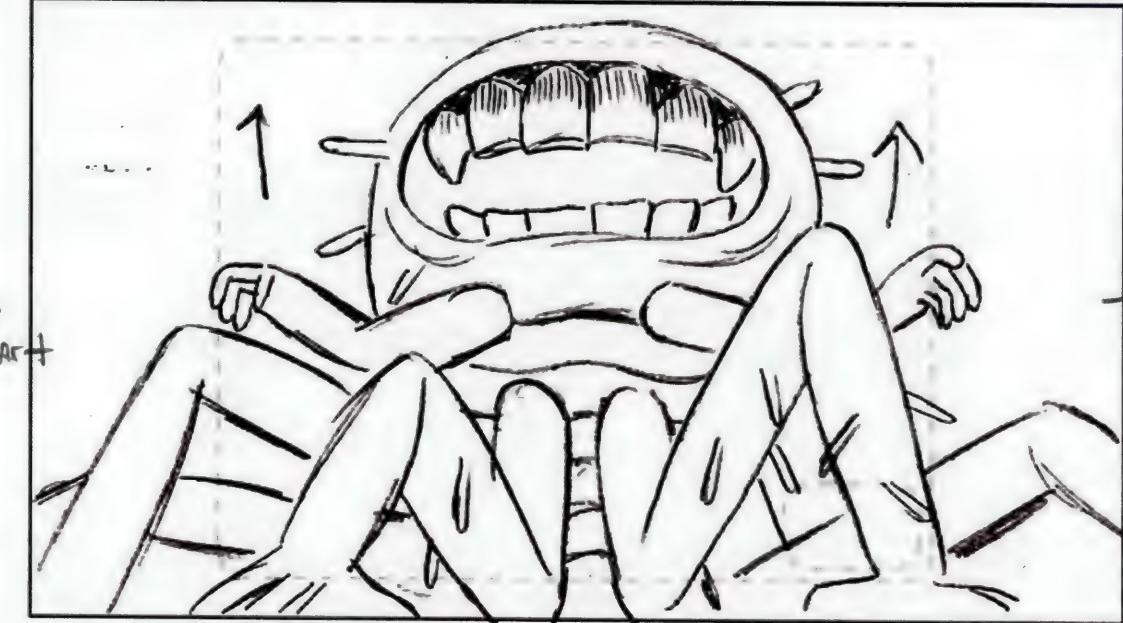
day night

Sc. 91 cont Pnl. E

Bg.

day night

Page 141



EPISODE #

1034-208

1034/208

1034/208

Dialog:

vert paw
up w/ M.VAS.

MOTHER
VARMINT

: GROOOOWT

Action:

- MORE ARMS CLIMB ON/S.

- MOTHER VARMINT PULLS HERSELF
INTO VIEW. ADN W/ ACTION.

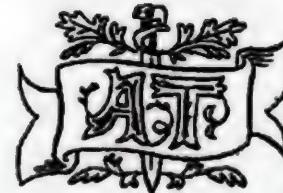
FEB 04 2015

Timing:

Production :

1034/208

ADVENTURE TIME

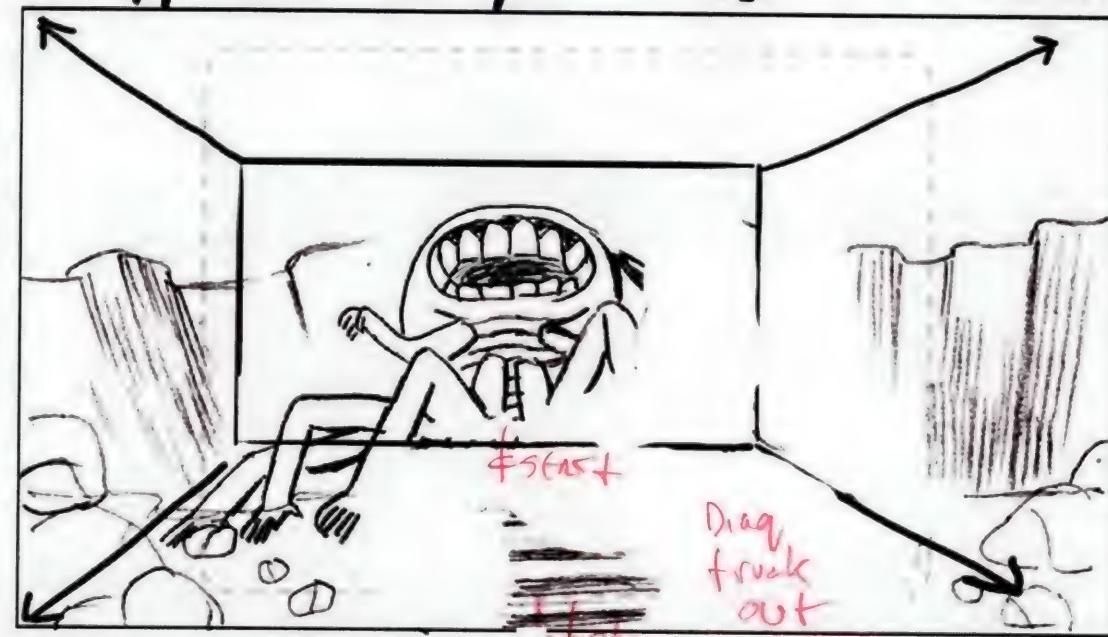


© 2011 This material is the property of the Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 91 cont Pnl. F

Bg.

day night



Dialog:

M.V.: ^(BIGGER) RRRROOOOWWW

SFX: SKRCH SKRICH SKRICH

Action:

Timing:

- TRUCK OUT TO INCLUDE M+PB.

Sc. 91 cont Pnl. G

Bg.

Page 142
142A NEXT
day night



- M.V. LEAPS OUT OF CHASM.
- CAMERA PANS w/ ACTION

EPISODE #

1034-208

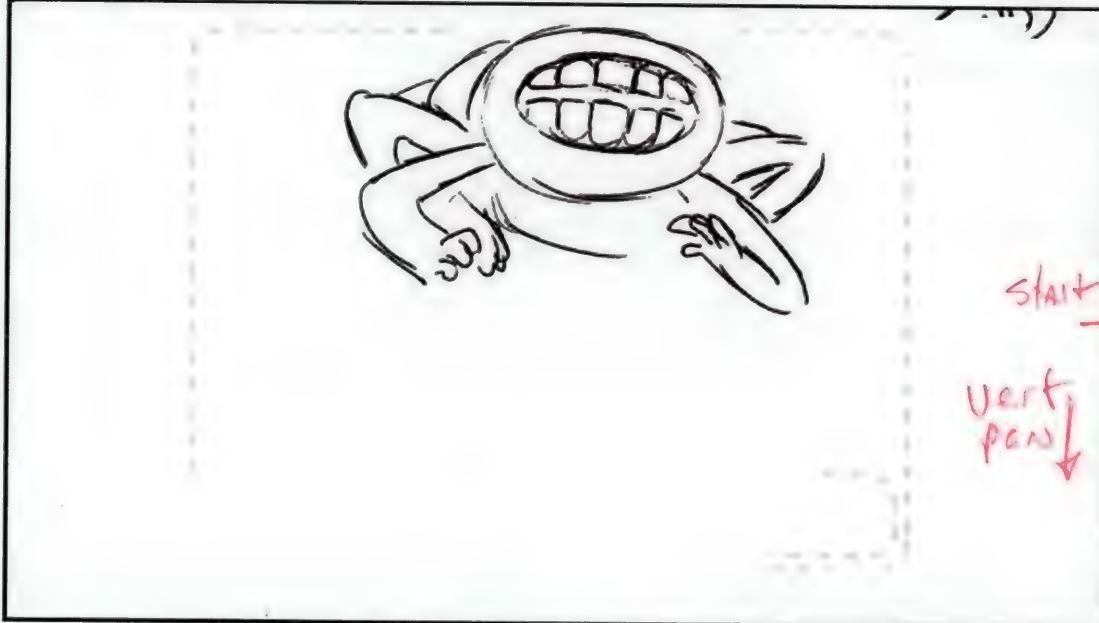
Production:

1034/208

1034/208

ADVENTURE TIME

Sc. 91 cont Pnl. H Bg.



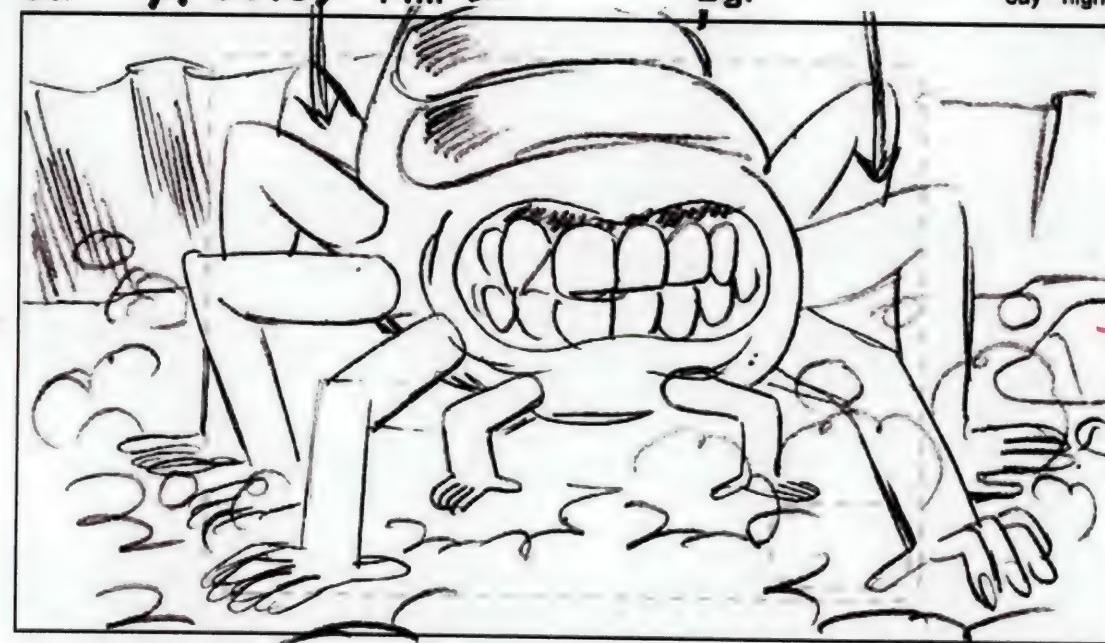
day night

Sc. 91 cont Pnl. I

Bg.

142A
Page
143NEXT
day night

CUT

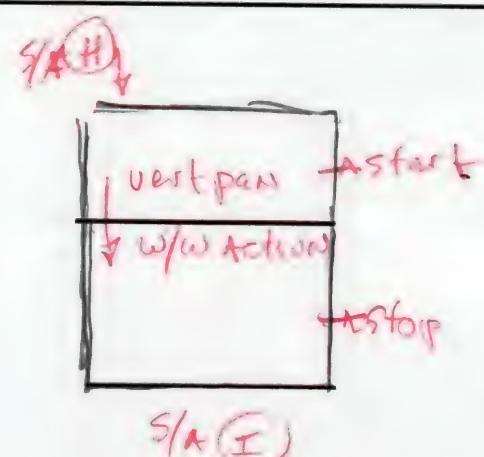


Dialog:

Action:

- M. VARMINT LANDS

Timing:



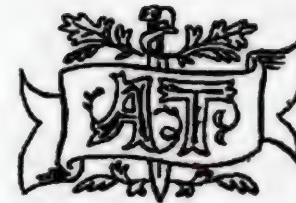
SFX: THUMP

FEB 04 2015

Production :

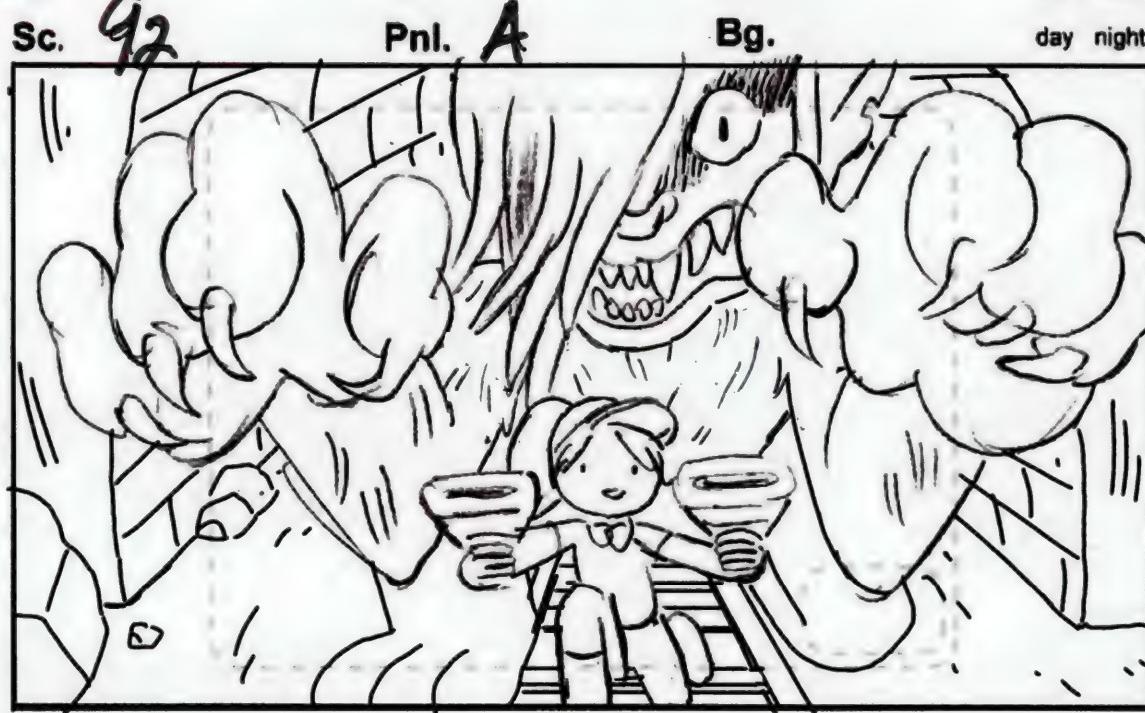
1034/208

ADVENTURE TIME

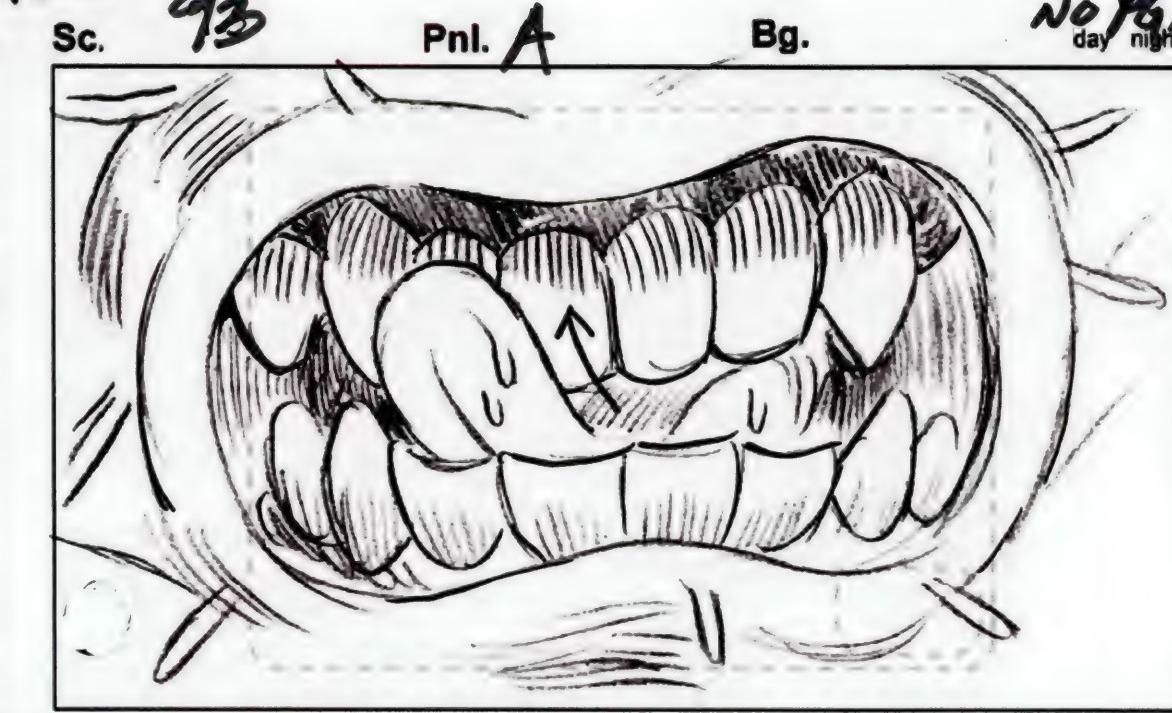


© 2011 This material is the property of The Cartoon Network, Inc. It is copyrighted and owned and used in every instance except for production purposes, and may not be sold or transmitted.

Cut
Sc. 92



Cut
Sc. 93



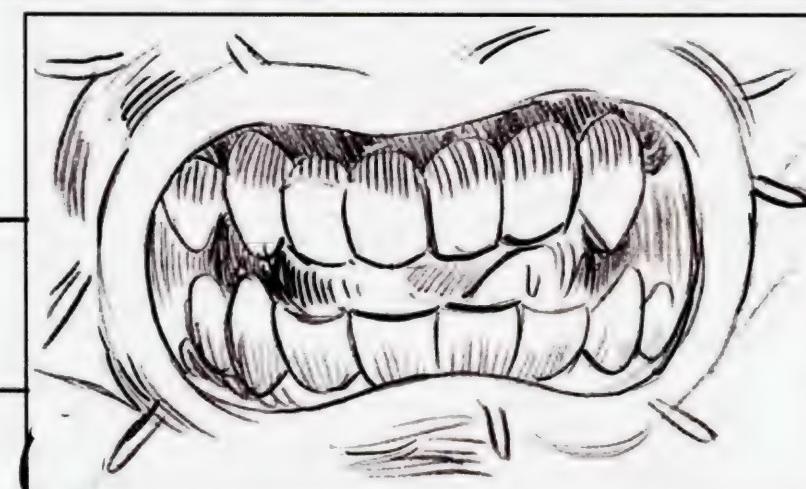
Page 143
No Pg/44
day night

1034/208

Dialog:
④ IT'S A FREAKIN'
MOTHER VARMINT!

Action:

Timing:



MV: [GROSS
LICKING]

A1

FEB 04 2015

EPISODE #

Production :

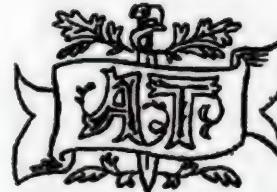
1034/208 1034-208

1034/208

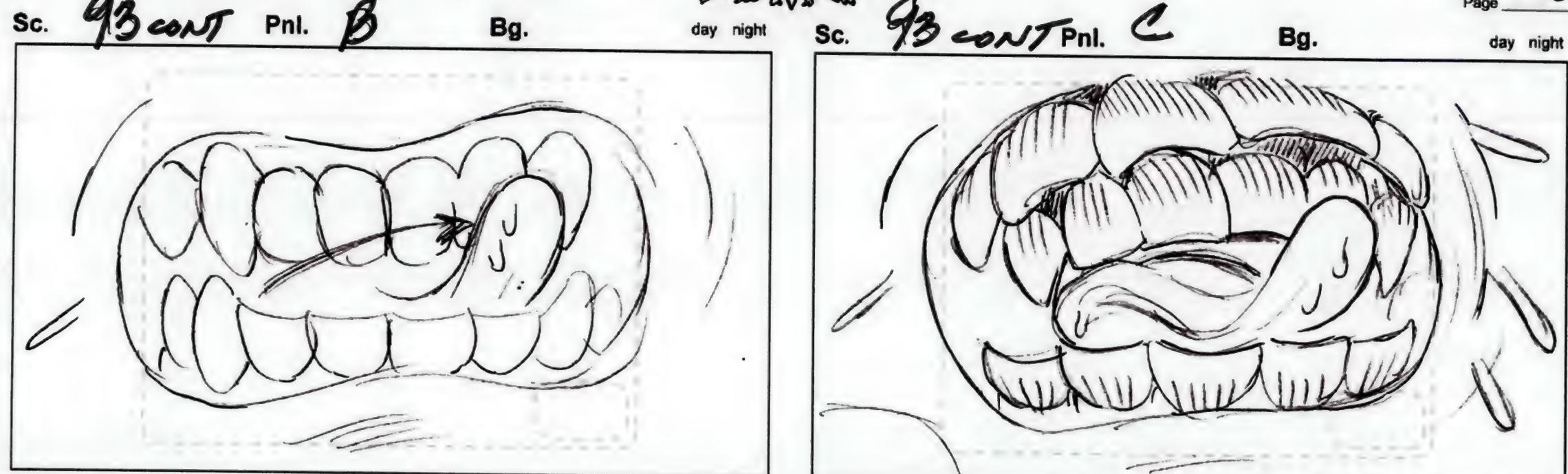
ADVENTURE TIME

© 2011 This material is the property of The Content Network, Inc. It is unpublished and cannot be taken from the studio, duplicated or used in any manner, except the production purpose, and may not be sold or transferred.

Sc. 93 cont Pnl. B Bg.



day night



Page 145

day night

Dialog:

MV: [GROSS
LICKING]

SFX: * SHKK *

Action: RUNS TONGUE ALONG TEETH

-MV REVEALS 2ND ROW OF TEETH

FEB 04 2015

Timing:

Production :

1034-208

EPISODE #

1034/208

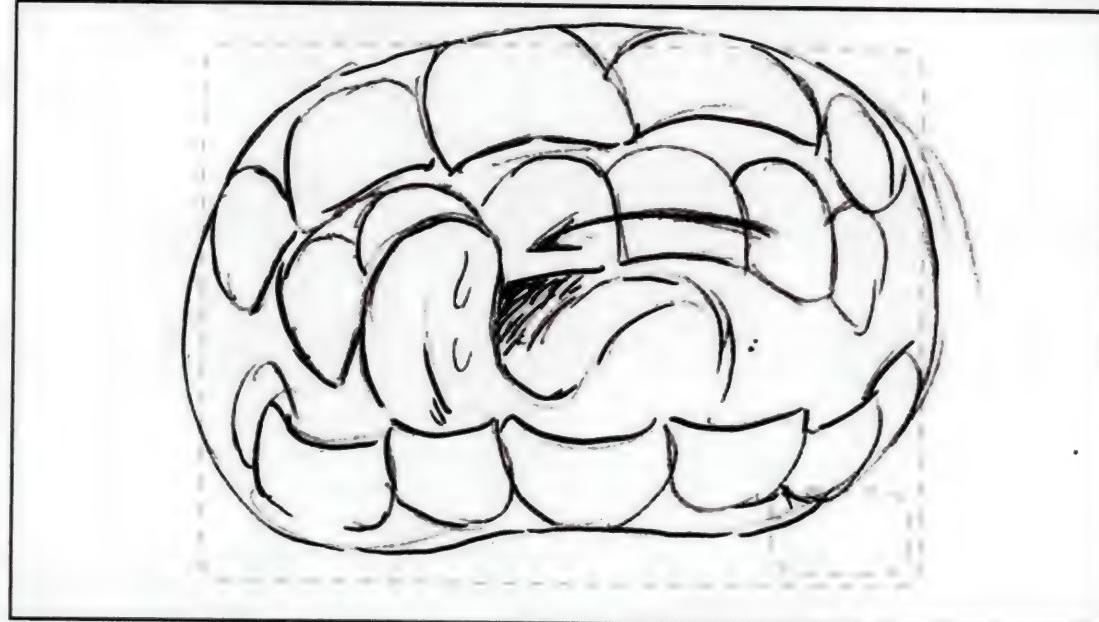
1034/208

© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the script, duplicated or used in any manner except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 93 cont Pnl. D

Bg.



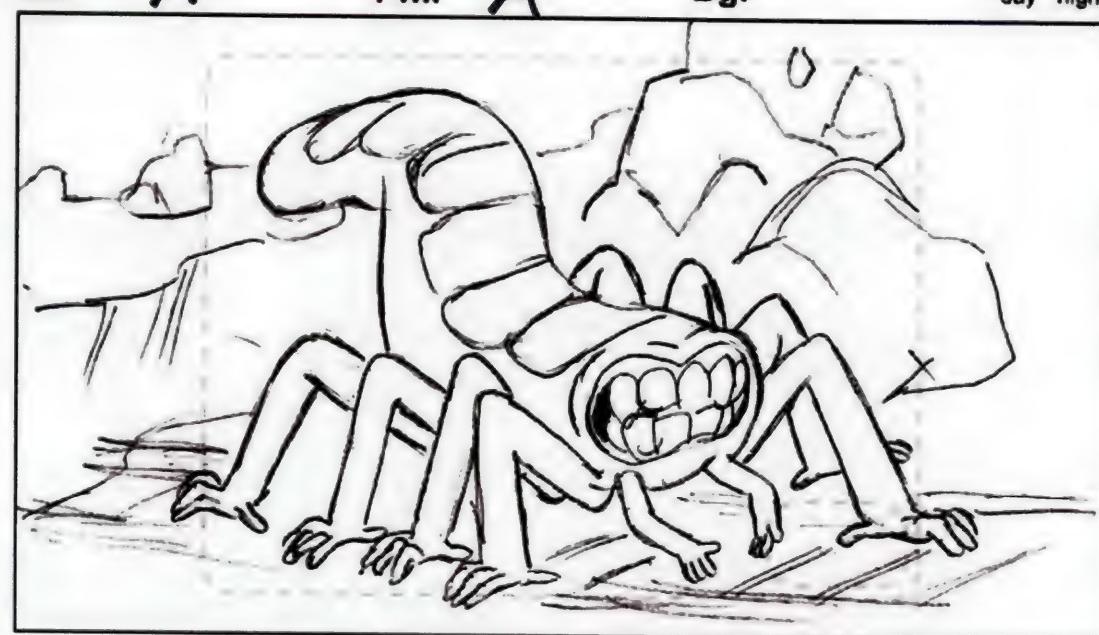
HC
CJ

day night

Sc. 94

Pnl. A

Bg.



Page 146

day night

Dialog:

M.V.: GRRRH

Action:

FEB 04 2015

Timing:

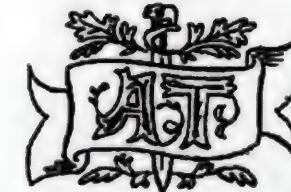
Production:

1034/208

EPISODE# 1034-208

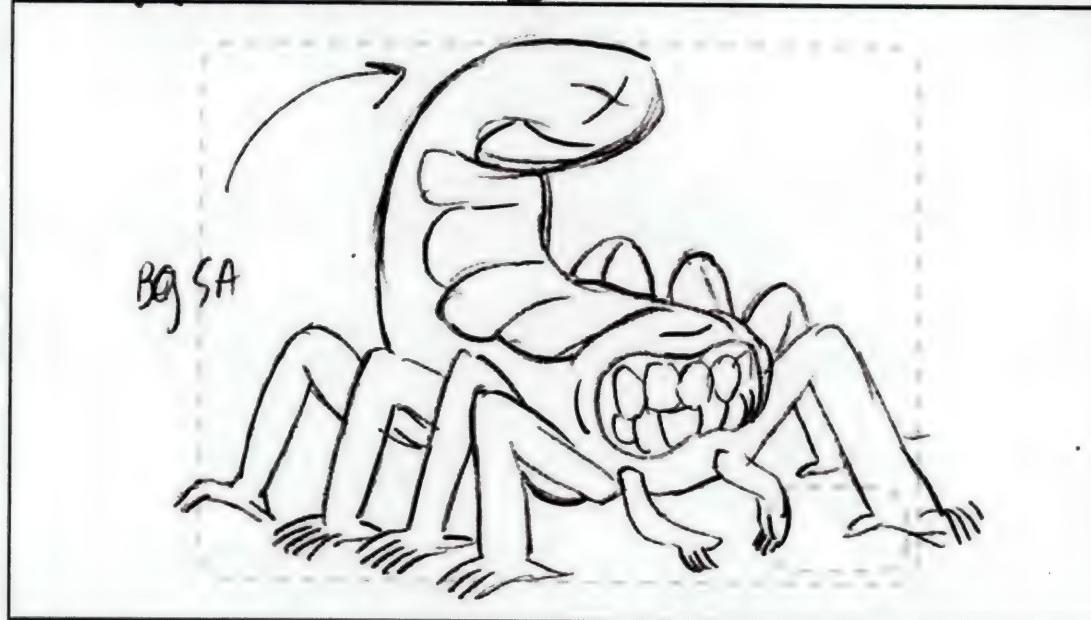
1034/208

ADVENTURE TIME

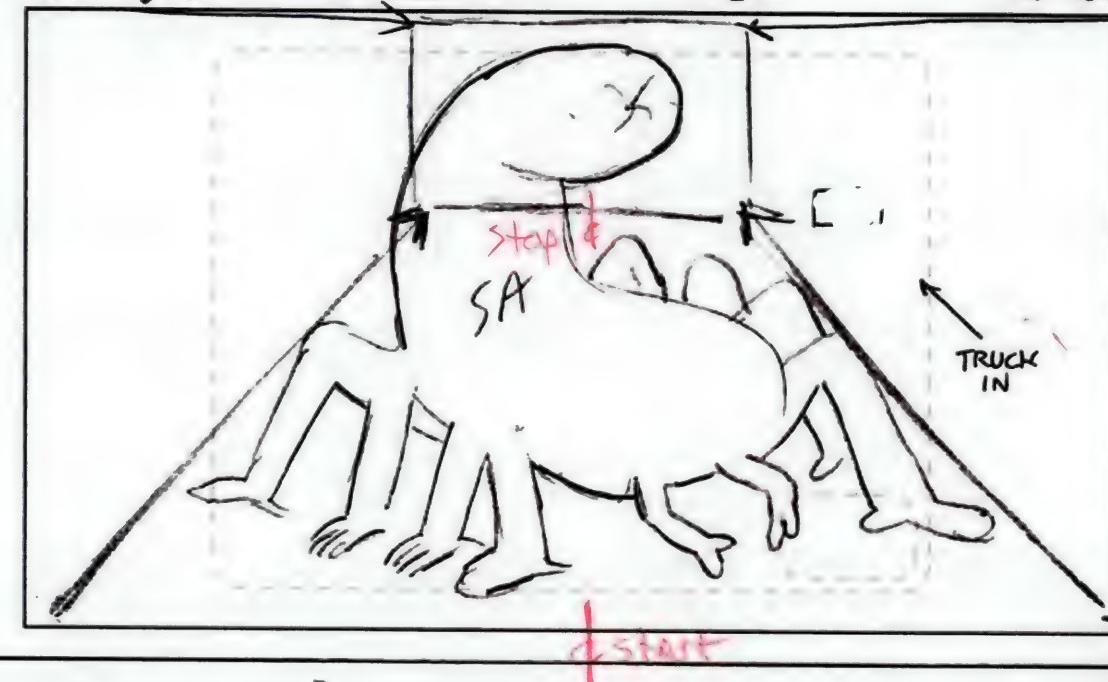


Page 147

Sc. 94 cont Pnl. B Bg.



Sc. 94 cont Pnl. C Bg.



Dialog:

Action:
- MV FLIPS TAIL FORWARD.

- CAMERA IN ON TAIL

FFB 04.2015

Timing:

Production:

1034/208 1034-208
EPISODE #

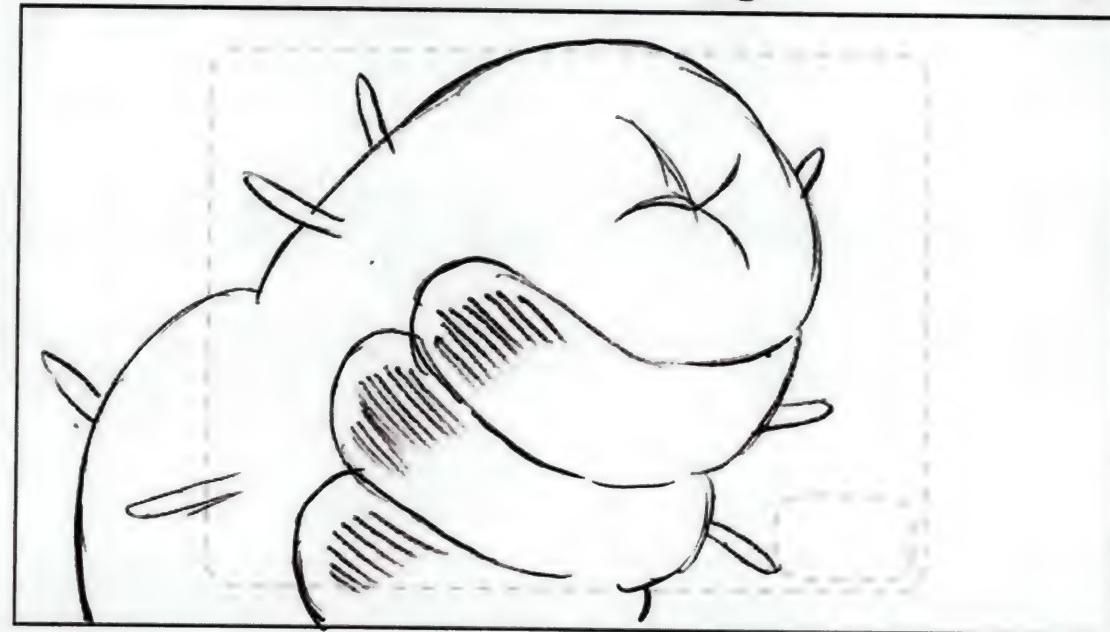
ADVENTURE TIME



Sc. 94 *CONT* Pnl. D

Bg.

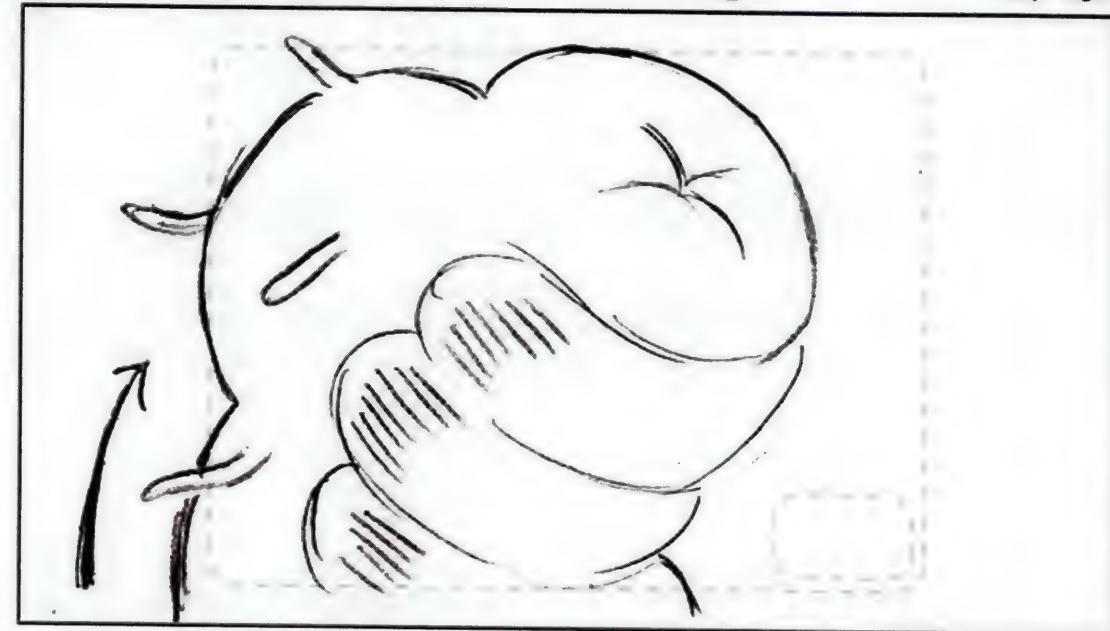
day night



Sc. 94 *CONT* Pnl. E

Bg.

day night



© 2010 The Adventure Time Company LLC. All rights reserved. This material may not be published, reproduced, or used in any manner without the prior written permission of the creators, the studio, and the production company, and may not be sold in part or whole without their consent.

1034/208

Page

148

Dialog:

Action:

-BUMP TRAVELS UP TAIL.

FEB 04 2015

Timing:

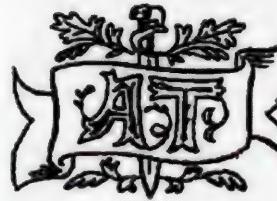
Production :

EPISODE # 1034-208

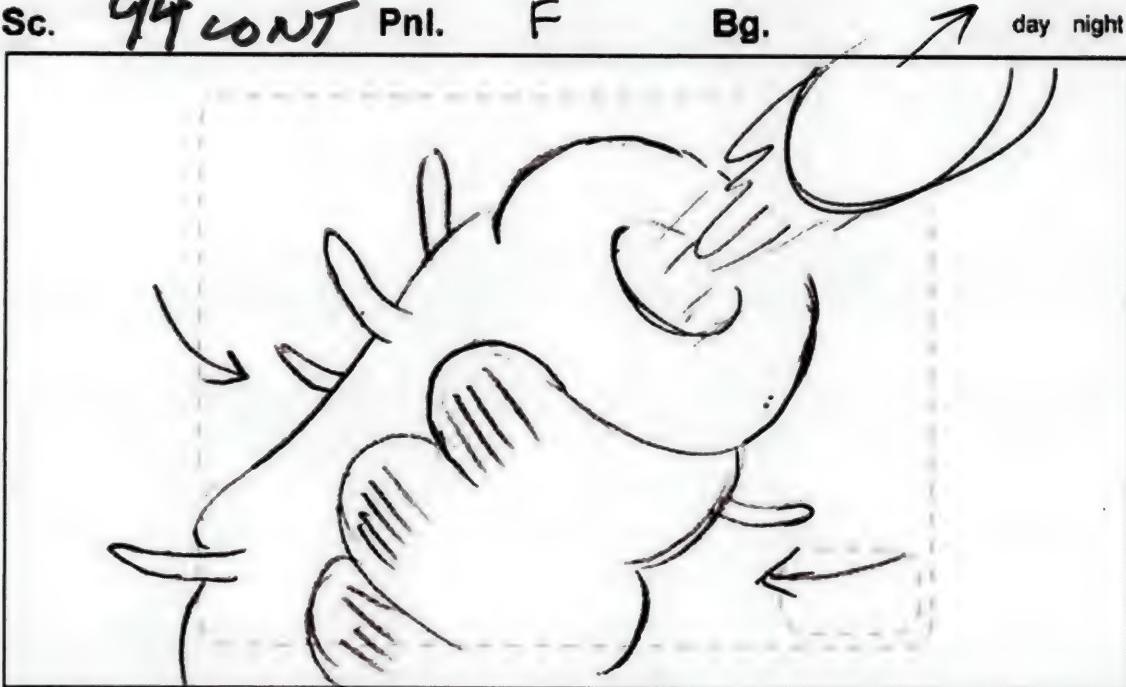
1034/208

1034/208

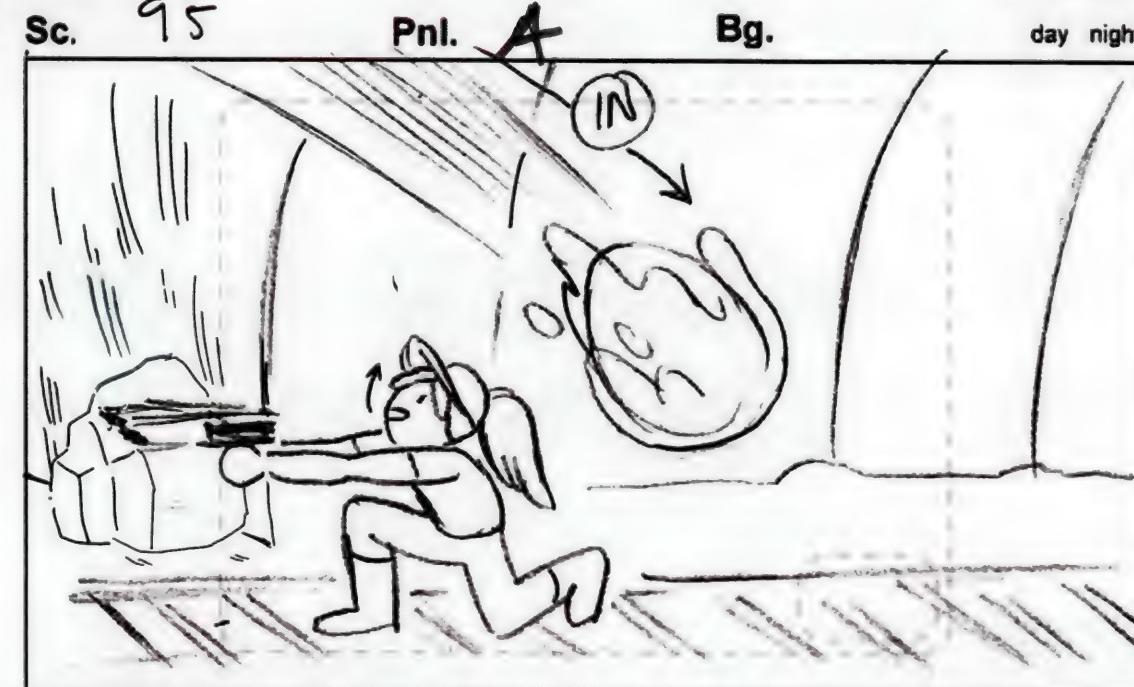
ADVENTURE TIME



Sc. 94 CONT Pnl. F



Sc. 95



Page 149

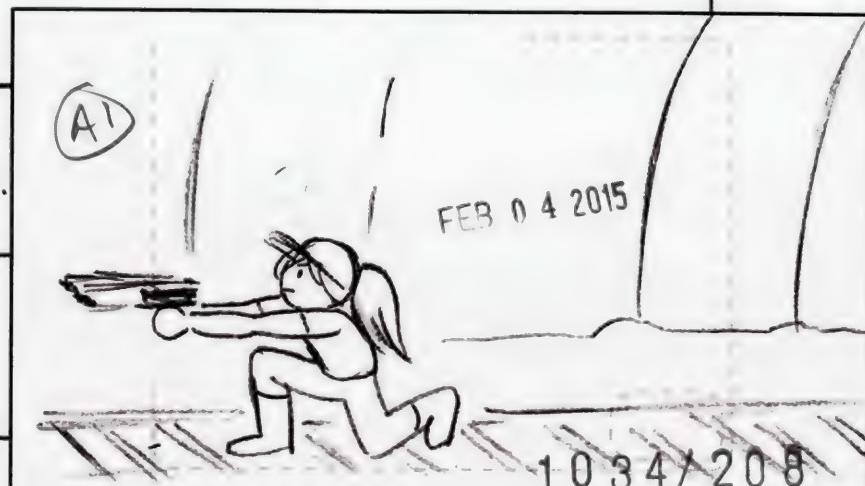
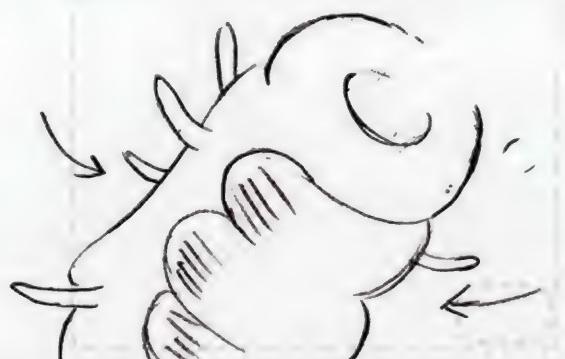
1034/208

Dialog:

SFX: CHOOOP

-TAIL SHOOTS
OUT EGG.

-EGG FLIES ON/S
-PB TRACKS EGG.



1034/208

EPISODE #

1034-208

1034/208

ADVENTURE TIME



Cut

Page 150

Sc. 95 cont Pnl. B

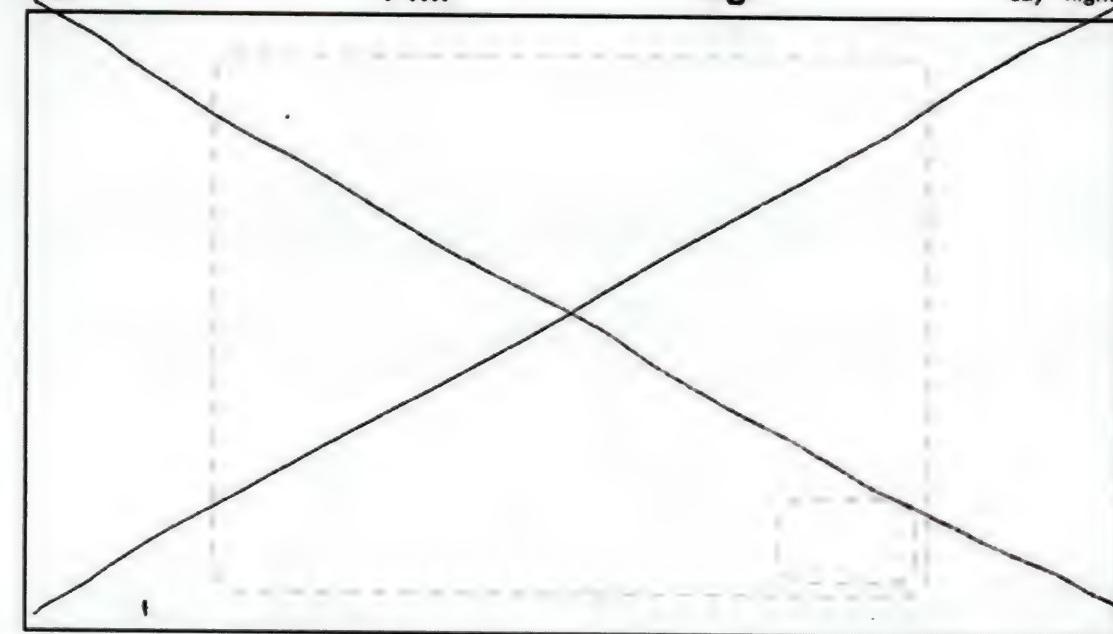
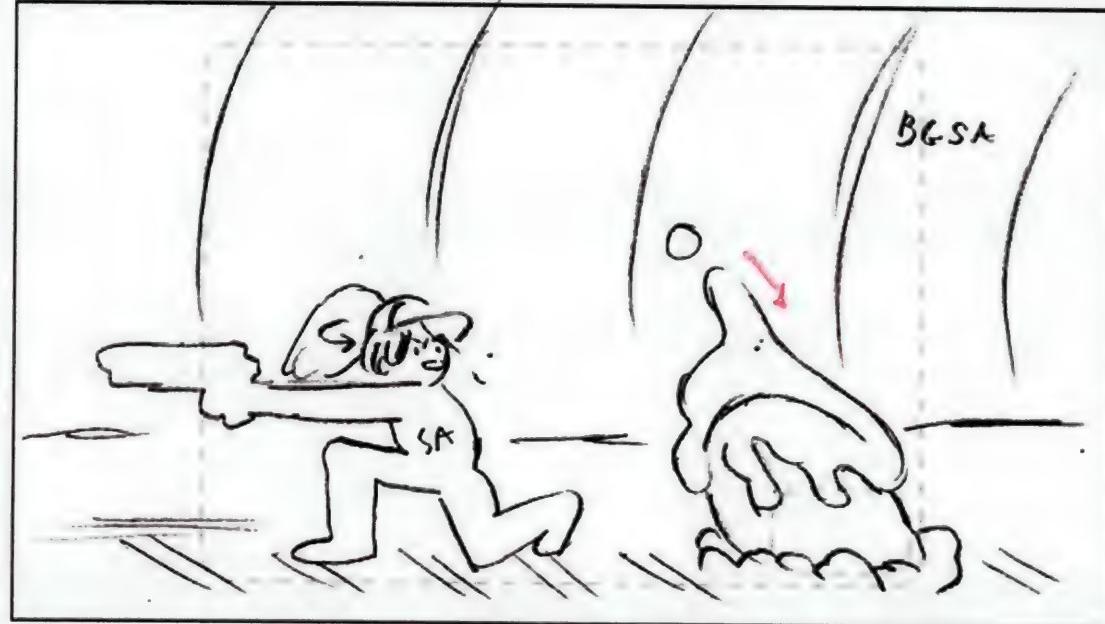
Bg.

day night

Pnl.

Bg.

day night

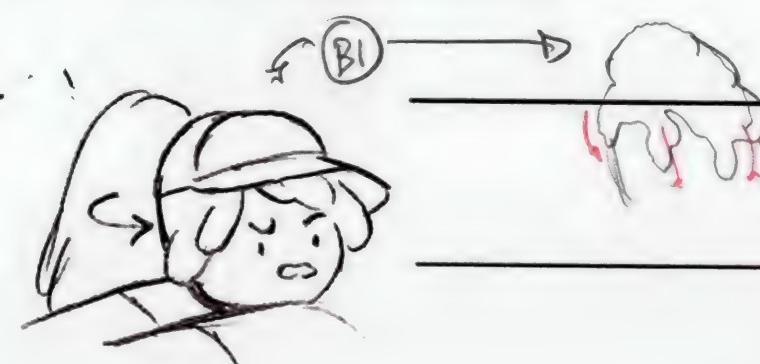


Dialog:

~~SEX:~~ THUNK PB/ [disgust noise]

Action:

- EGG EMBEDS IN GROUND.
- PB LOOKS AT EGG



FEB 04 2015

Timing:

Production :

EPISODE # 1034-208

1034 / 208

1034/2008

© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be used for production purposes, and may not be sold or transferred.

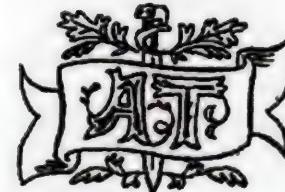
Out

ADVENTURE TIME

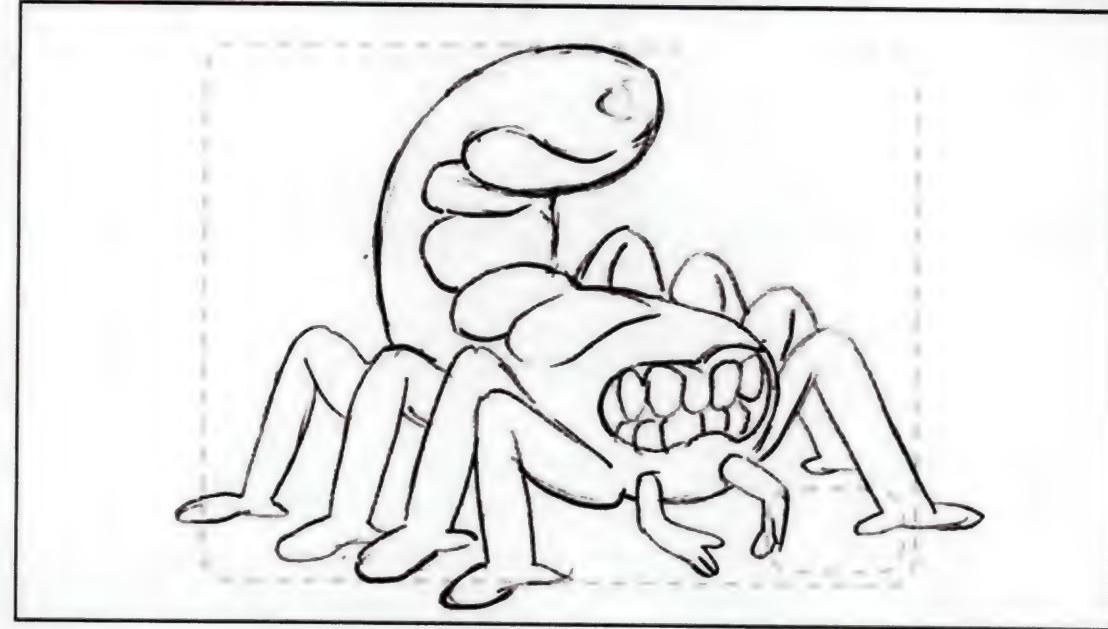
Sc. 96

Pnl. A

Bg.



day night

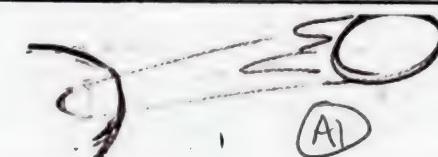


Dialog:

SFX: PCHEW!

Action:

- MOTHER VARMINT SHOOTS EGGS RAPIDLY.



Timing:

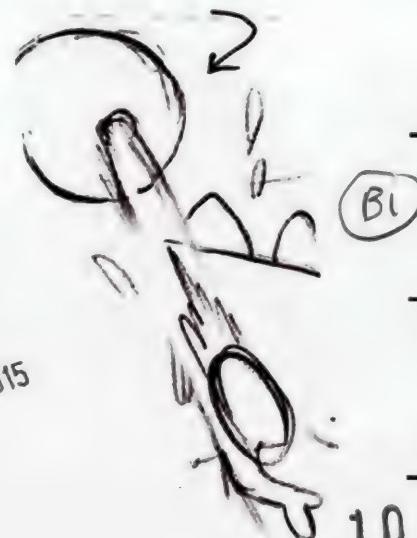
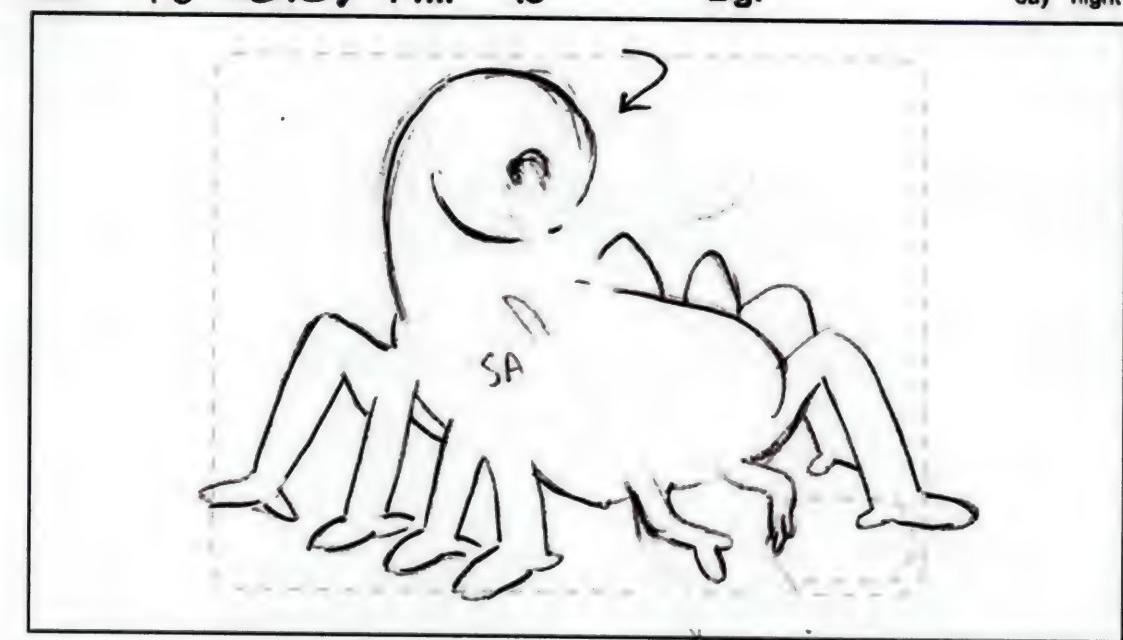
SFX: PCHEW!

FEB 04 2015

Sc. 96 cont Pnl. B

Bg.

day night



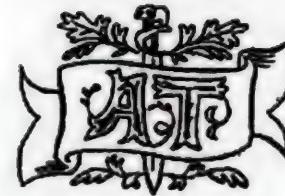
Production:

EPISODE# 1034-208

1034/208

Page 151

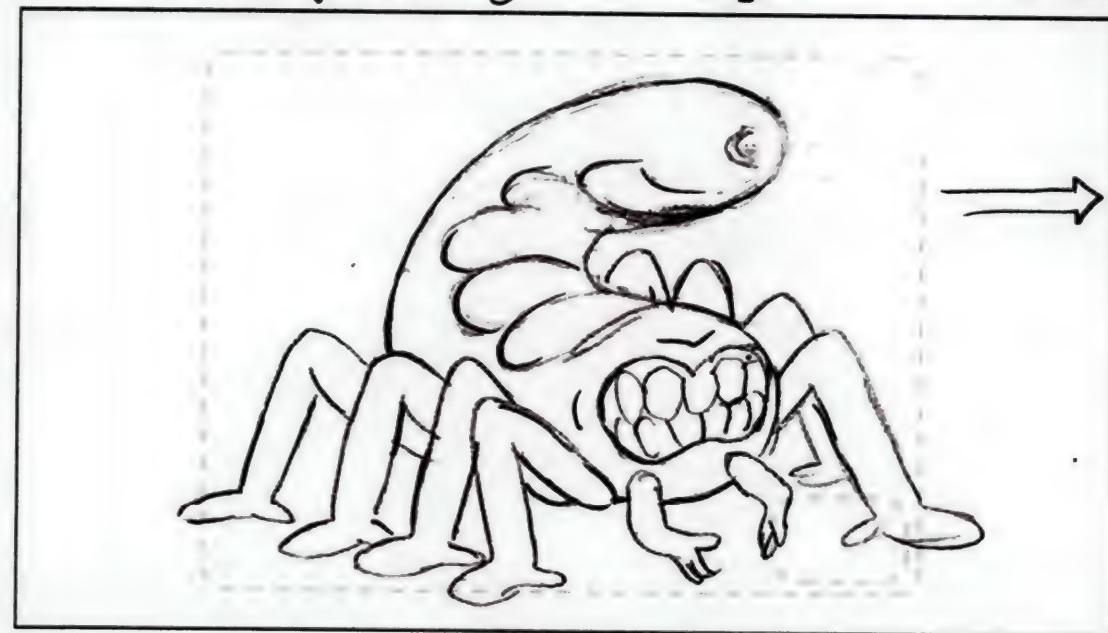
ADVENTURE TIME



Sc. 96 cont Pnl. C

Bg.

day night



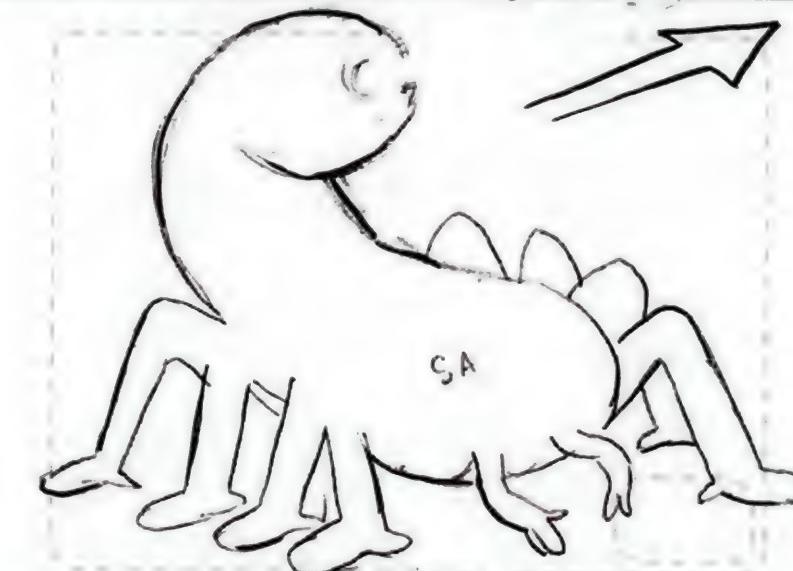
Sc. 96 cont Pnl. D

Bg.

day night

Cut

Page 152



Dialog:

SFX: PCHEW!

SFX: PCHEW

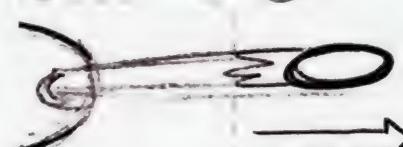
Action:

(C)

(D)

FEB 04 2015

Timing:



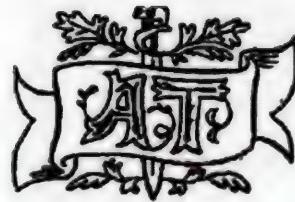
Production:

1034/200

EPISODE# 1034-208

1034/208

ADVENTURE TIME



Page 153

Cut

Sc. 97

Pnl. A

Bg.

day night



Sc. 97 *cont*

Pnl. B

Bg.

day night



1034/208

Dialog:



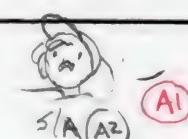
SFX: THNK

Action:

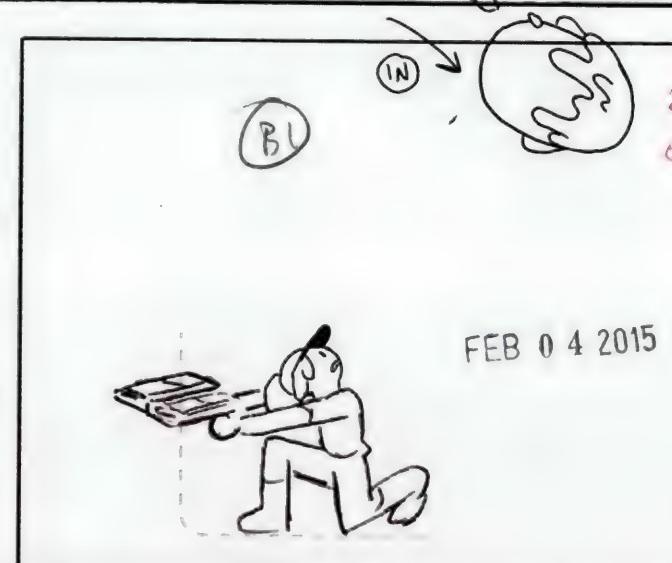


- EGGS EMBED IN CAVERN WALLS + GROUND
- STAGGER EGGS FALLING ON GROUND

Timing:



SFX: THNK



1034/208

© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner except by production personnel, and may not be sold or transferred.

ADVENTURE TIME



NO SC 98

Sc. 97 cont Pnl. C

Bg.

day night



Dialog:

SFX: THINK



Action:

- PB LOOKS AT ALL THE EGGS
TRACKING THEM.

FEB 04 2015

Timing:

Production :

Page 154

day night

It's
Cut

Sc. 97 cont Pnl. D

Bg.

day night



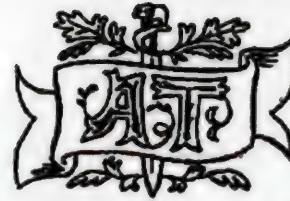
EPISODE # 1034-208

1034/208

1034/208

the Cut

ADVENTURE TIME



Page 155

Sc. 99

Pnl. A

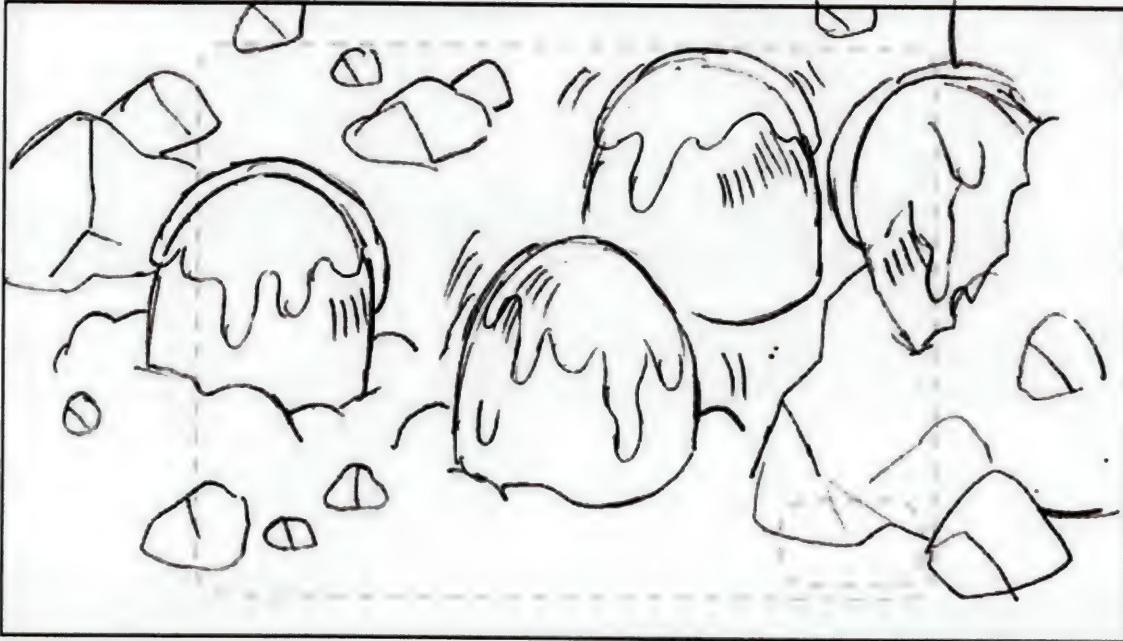
Bg.

day night

Sc. 99 cont Pnl. B

Bg.

day night



Dialog:

SFX: * KK-KKK-KKK *

Action:

EGGS SHAKING

EGGS CRACKING

Timing:

FEB 04 2015

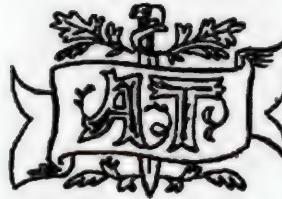
Production :

EPISODE # 1034-208

1034/208

1034/208

ADVENTURE TIME



Page 156

Sc. 99 cont Pnl. C

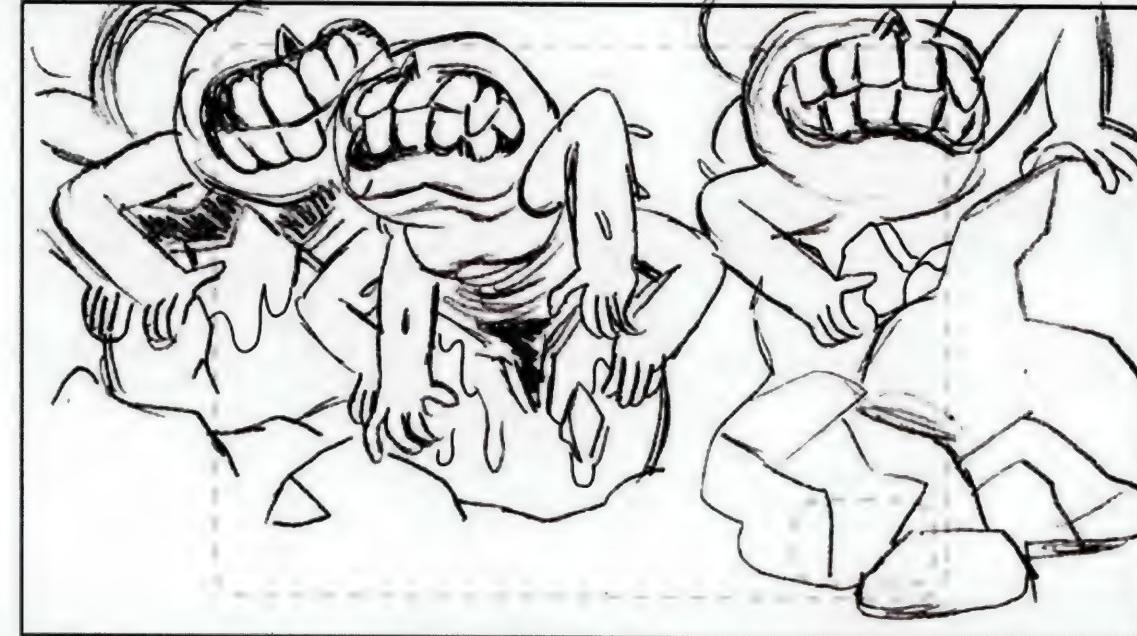
Bg.

day night

Sc. 99 cont Pnl. D

Bg.

day night



1034/2008

Dialog:

SFX:

CRASH

VARMINTS: (HIGH PITCHED GROWLING)

Action:

- VARMINTS BUST OUT OF EGGS.

FEB 04 2015

Timing:

Production :

EPISODE # 1034-2008

1034/2008

1034/2008

ADVENTURE TIME



the cut

Page 157

Sc. 99 cont Pnl. E

Bg.

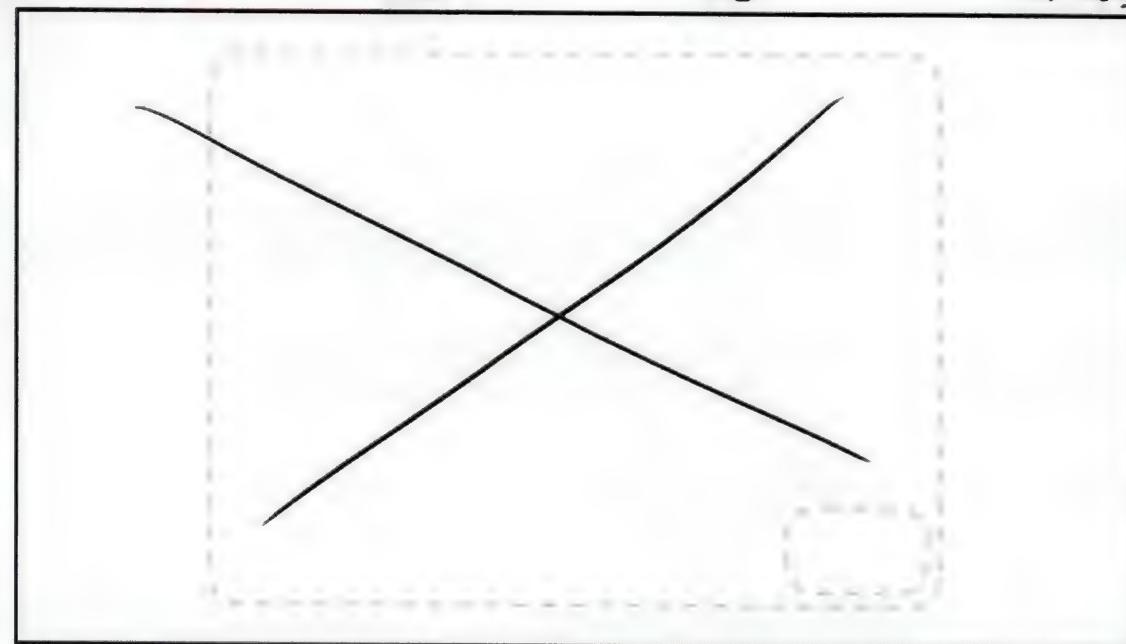
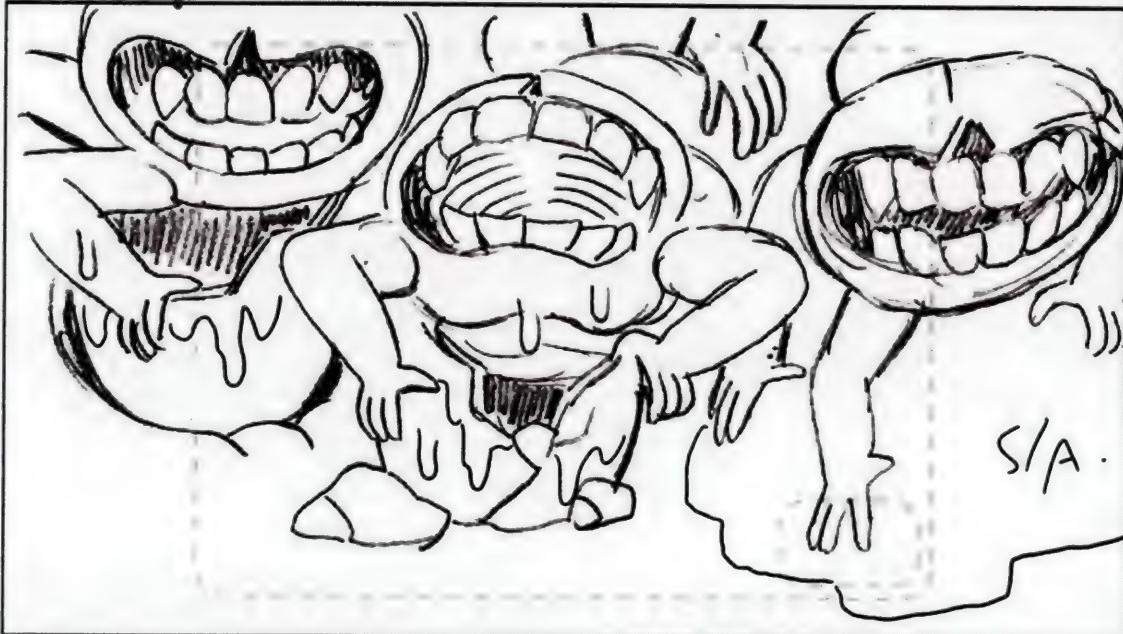
day night

Sc.

Pnl.

Bg.

day night



Dialog:

VARMINTS: GROOWLL

Action:

- VARMINTS CRAWL FORWARD.

FEB 04 2015

Timing:

Production:

1034/2008

EPISODE # 1034-2008

1034/2008

ADVENTURE TIME



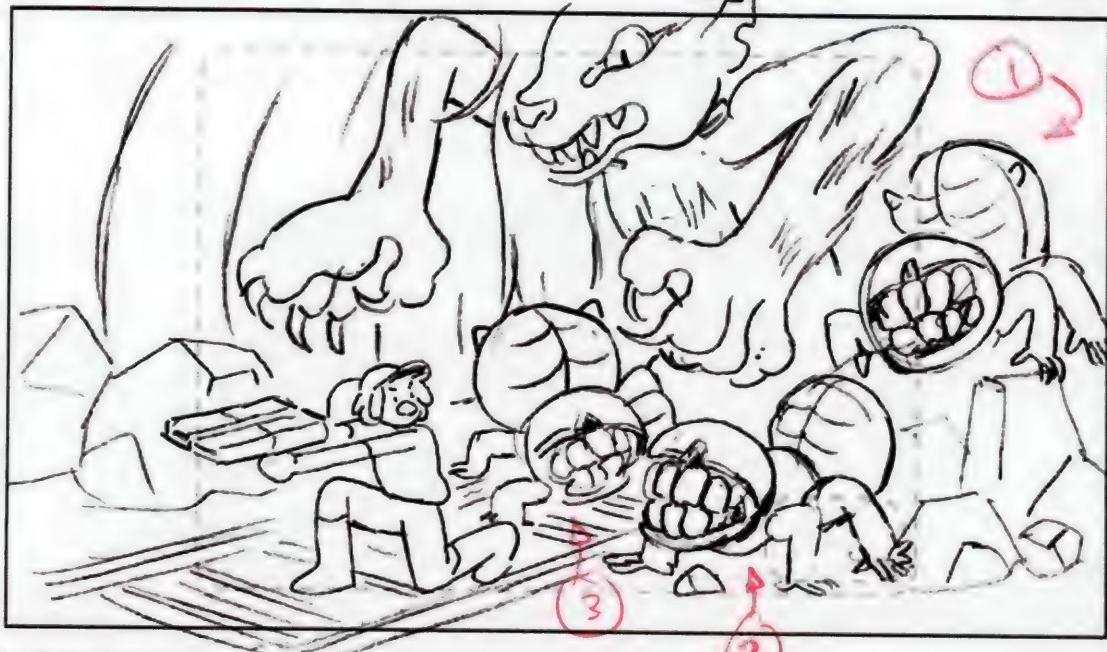
© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the script, duplicated or used in any manner, except by production personnel, and may not be sold or distributed.

Sc. 100

Pnl. A

Bg.

day night



Sc. 100 cont Pnl. B

Bg.

day night



Page 158

The Cut

Dialog:

PB/ Marcy cover me!

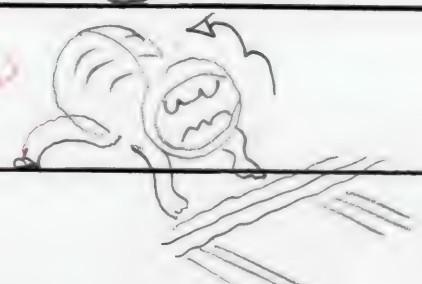
Action:

#3
Bades up



- M grabs vermint

Timing:



FEB 04 2015

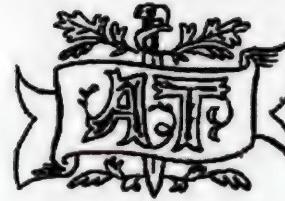
Production :

EPISODE# 1034-2008

1034/2008

1034/2008

ADVENTURE TIME



Sc. 101

Pnl. A

Bg.

day night



Sc. 101 cont Pnl.

B

Bg.

Page 159

159A NEXT
day night



Dialog:

(M) NO PROBLEM!

S/A

(A)

SFX * SPLOOOG *

-M. SMASHES VARMINT.

FEB 04 2015



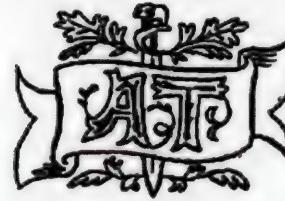
Production :

1034-208

EPISODE #

1034 / 208

ADVENTURE TIME



159A
C5

Page 159A
160 NEXT
day night

Sc. 101 CONT Pnl. C

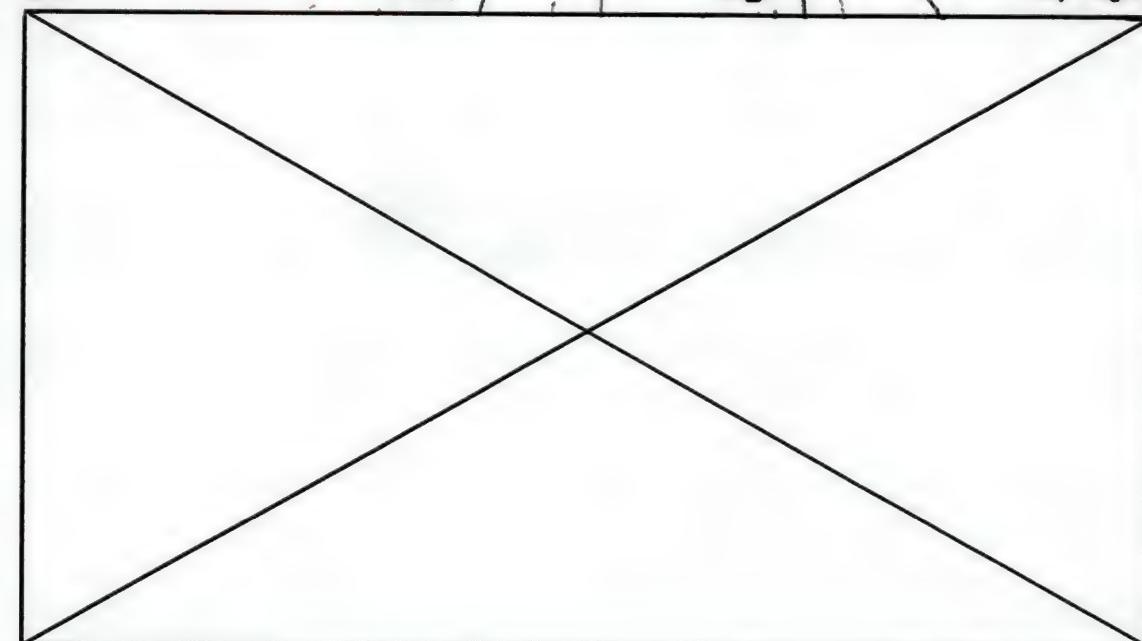
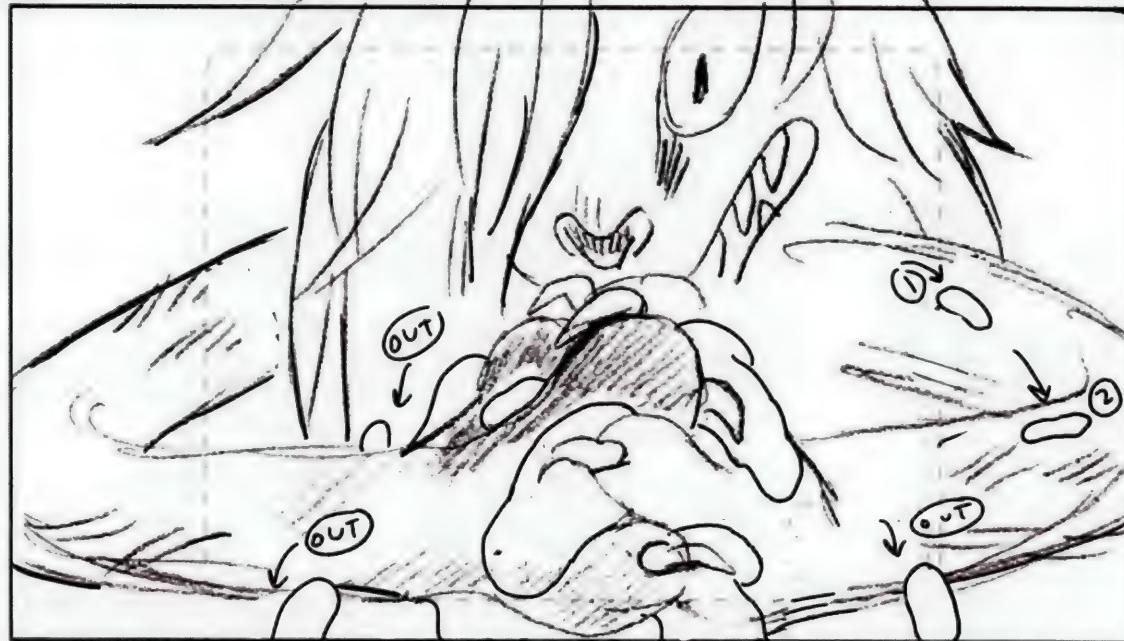
Bg.

day night

Sc.

Pnl.

Bg.



1034 / 208

Dialog:

Action: - SLIME SETTLE POSE

FEB 04 2015

Timing:

Production :

EPISODE # 1034-208

1034 / 208

ADVENTURE TIME

Cut

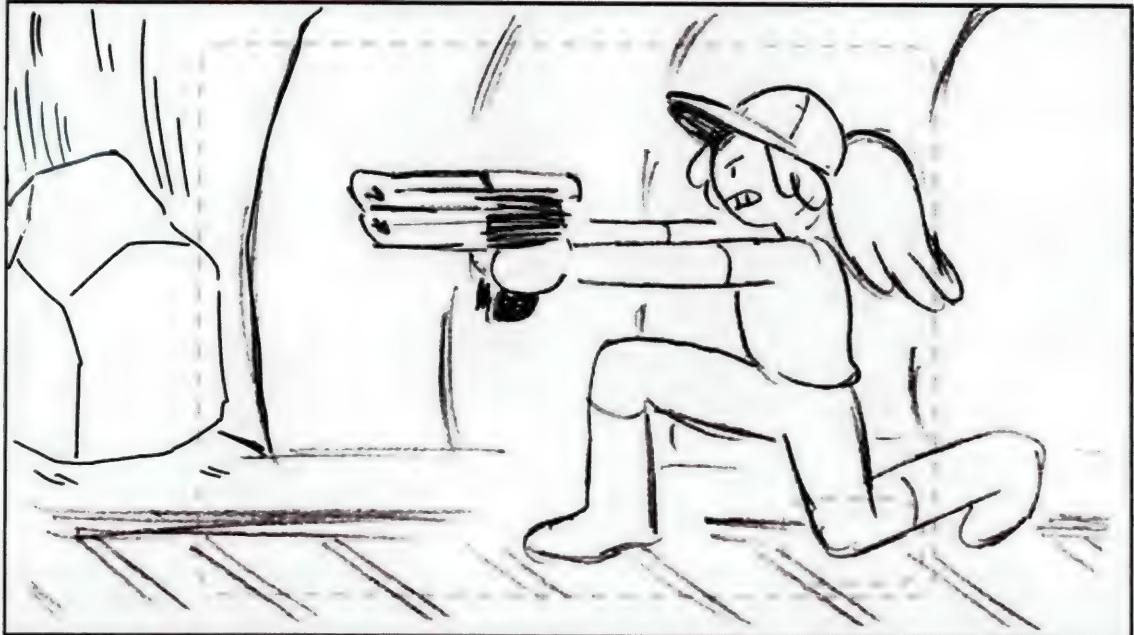


Sc. 102

Pnl. A

Bg.

day night



Sc. 102

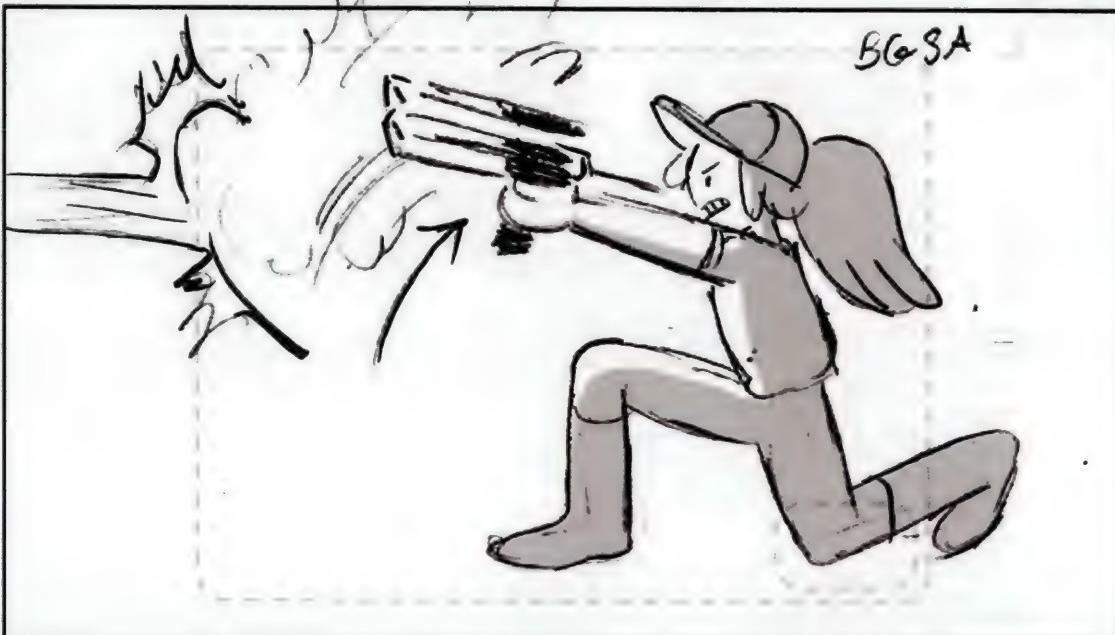
102 ~~cont~~ Pnl. B

Bg.

day night

Page 160

Cut



1034/208

Dialog:

SFX: PCHEW PCHEW PCHEW!

Action:

FEB 04 2015

Timing:

Production:

1034/208 1034-208

1034/208

ADVENTURE TIME



Sc.

Pnl.

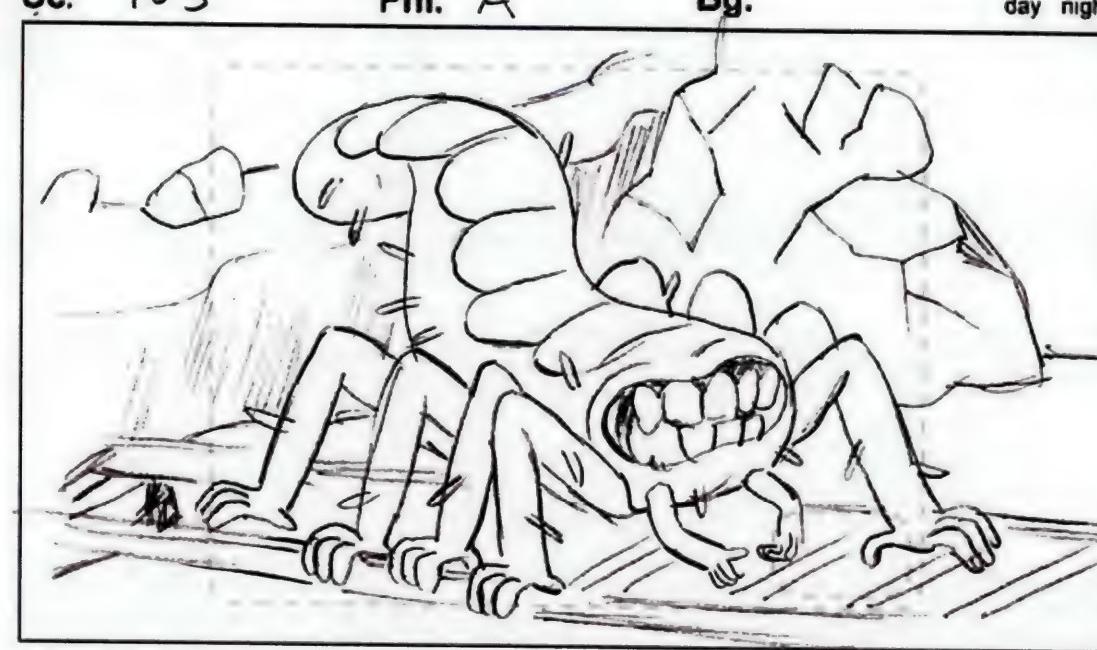
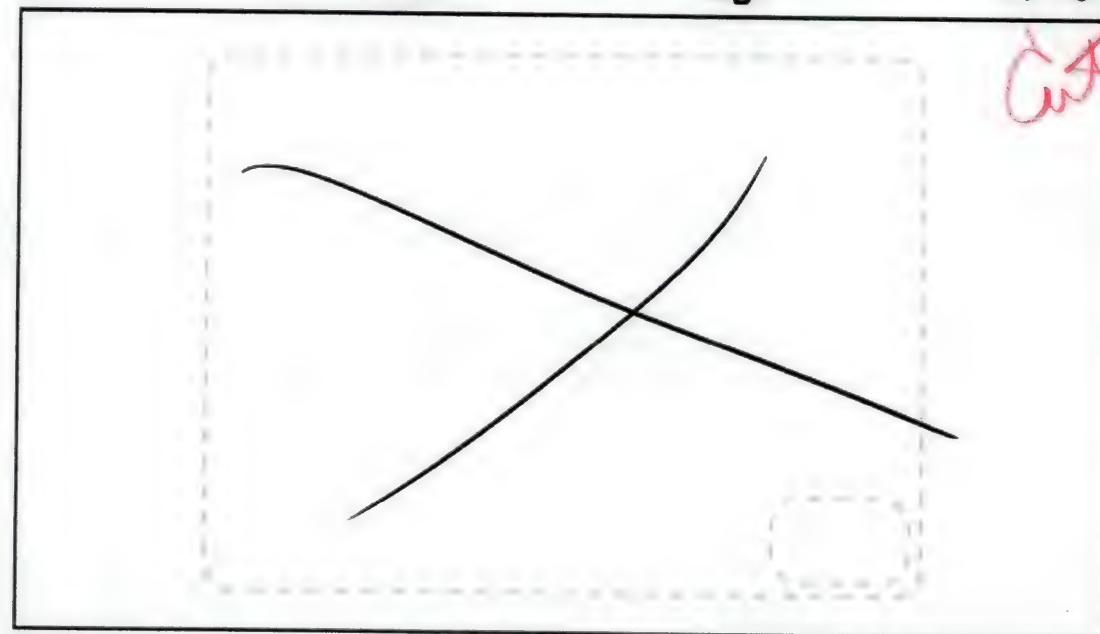
Bg.

day night

Sc. 103

Page 161

day night



1034/208

Dialog:

Action:

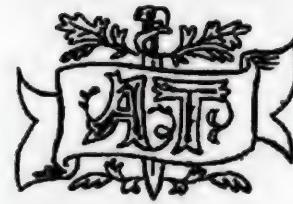
Timing:

FEB 04 2015

Production :

1034/208

ADVENTURE TIME



Sc. 103 cont Pnl. B

Bg.

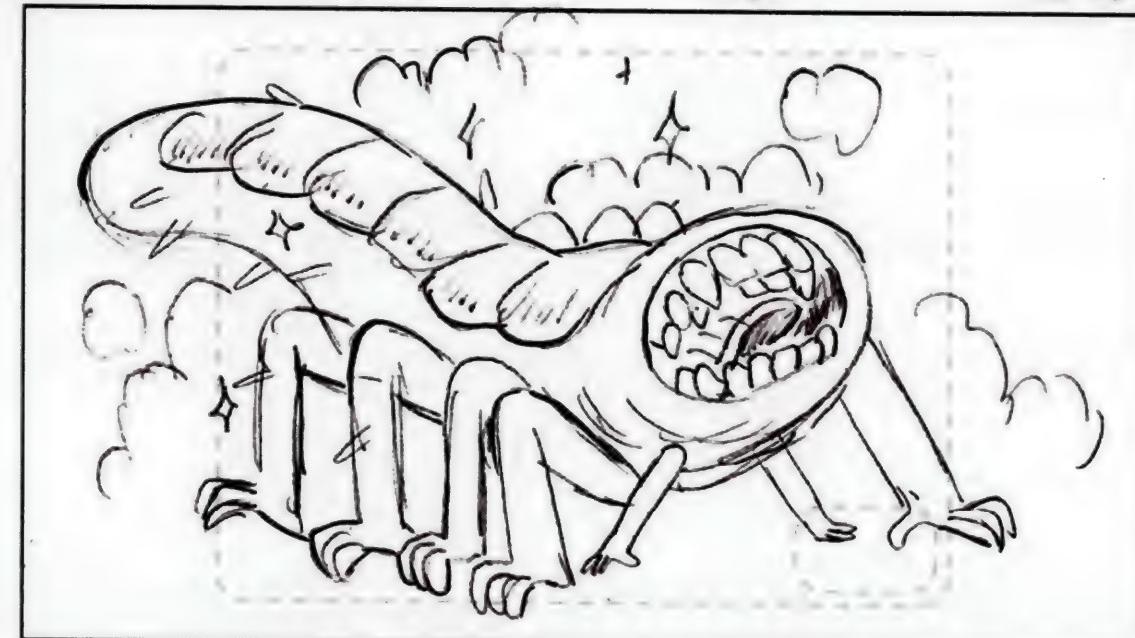
day night



Sc. 103 cont Pnl. C

Bg.

day night



Page 162

Cut

1034-208

EPISODE #

1034/208

Dialog:

SFX: CHU
CHU CHU

MOTHER:
VARMINT GROOOOWL

Action:

- BLASTS HIT M.V.

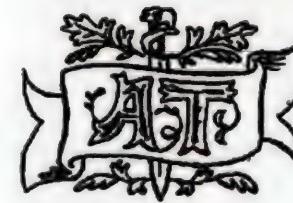
FEB 04 2015

Timing:

Production :

1034/208

ADVENTURE TIME



Page 163

Sc. 104

Pnl. A

Bg.

day night



Sc. 104 cont

Pnl. B

Bg.

day night



1034/2008

Dialog:

(PB) YAAAAAAAHH!!!!!!.

SFX: BLAM BLAM

Action:

- PB CONTINUES FIRING.

Timing:



SFX: CLICK CLICK CLICK

- VARMINT GUNS
RUN OUT OF AMMO.

FEB 04 2015

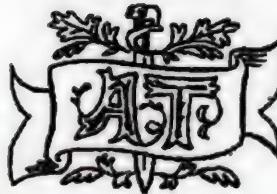
Production:

EPISODE # 1034-2008

1034/2008

1034/2008

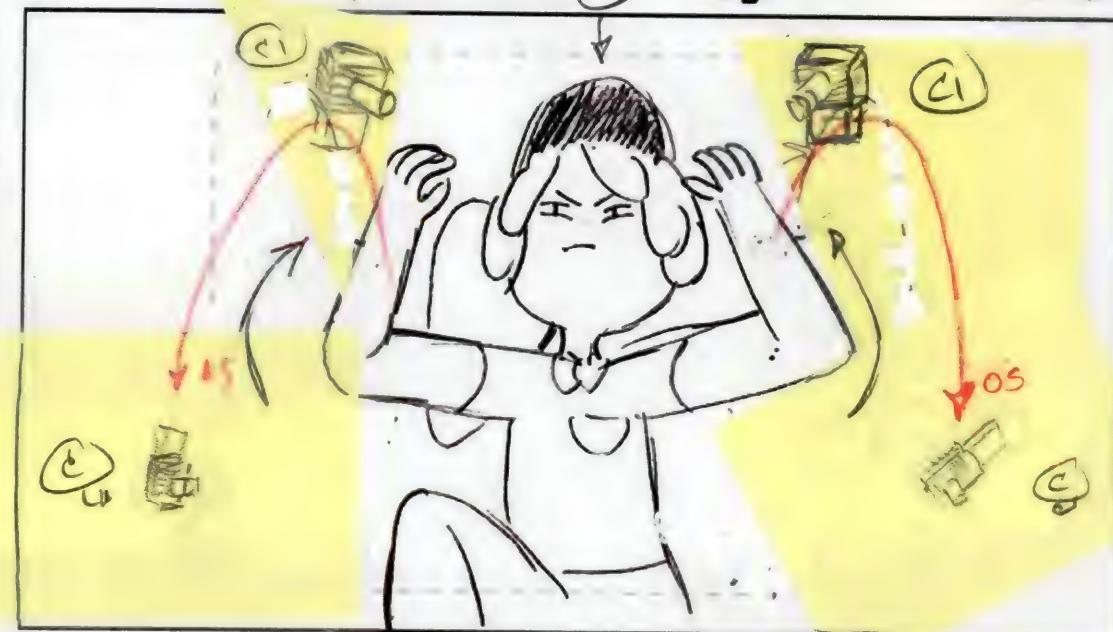
ADVENTURE TIME



Page 164

Sc. 104 cont Pnl.

Bg. C day night



Sc. 104 cont Pnl.

Bg. D day night



Dialog:

(PB) PPPPF FFTT

Action:

- PB THROWS VARMINT
GUNS OVER SHOULDERS
GUN Fly w/ ARC into Distance

- PB RUMMA... "G"

FEB 04 2015

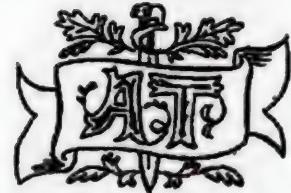
Timing:

el Drop os

Production:

1034/208

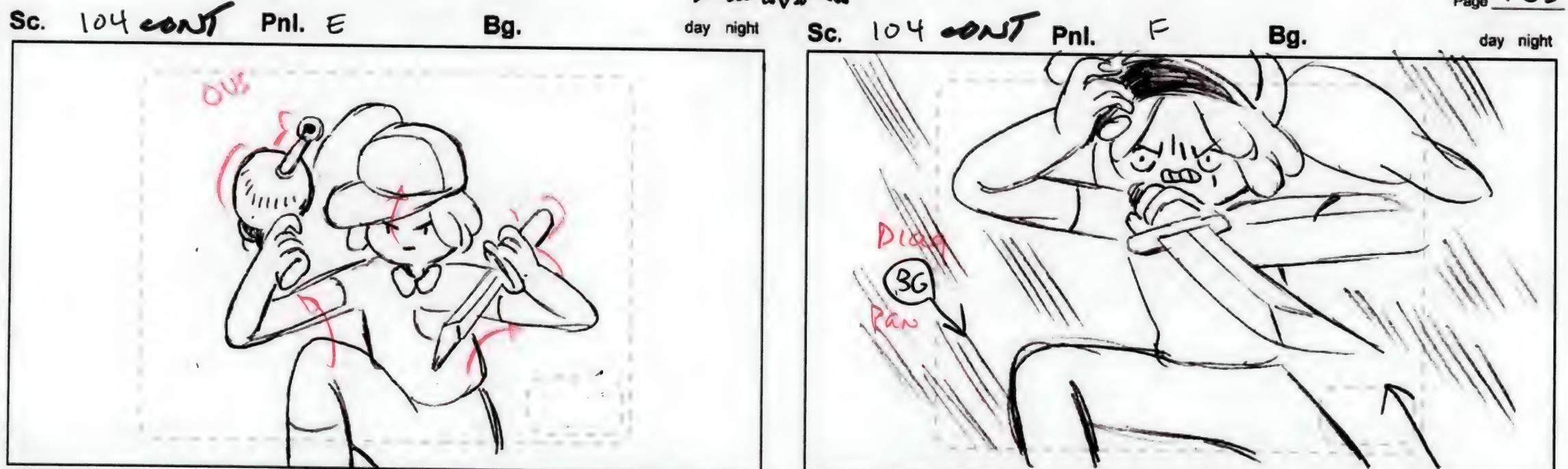
ADVENTURE TIME



Sc. 104 cont Pnl. E

Bg.

day night



Page 165

day night

Dialog:

(PB) AAAAGH

Action:

- PB PULLS OUT CANDY PISTOL
AND GUMMI-KNIFE.

FEB 04 2015

- PB LEAPS FORWARD
Show to Fist - BG TRANSITIONS TO BLUR Speed Pan

Timing:

Production:

EPISODE# 1034-208

1034/208

1034/208

ADVENTURE TIME



Cut

Sc. 104 cont Pnl. G

Bg.

day night

Sc.

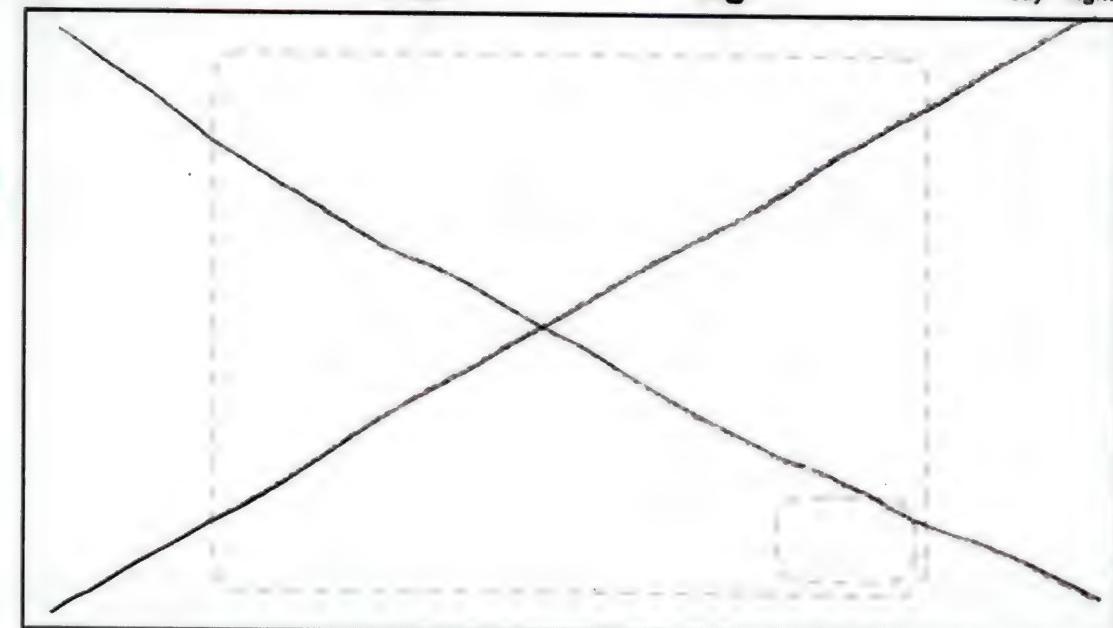
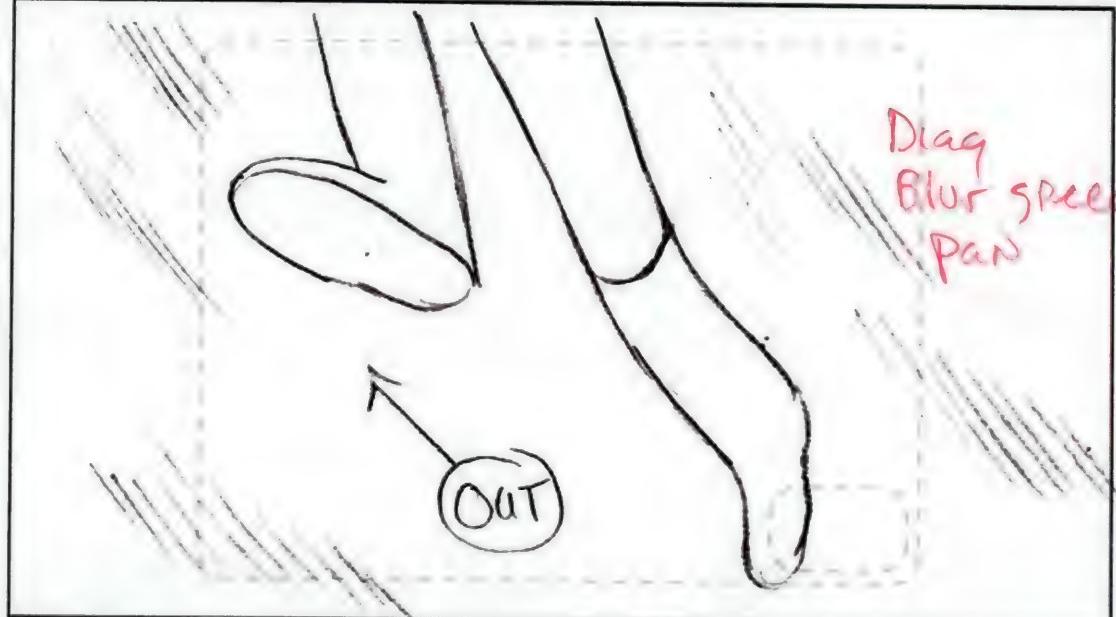
Pnl.

Bg.

Page

166

day night



Dialog:

Action:

- PB LEAPS OFF/S.

FEB 04 2015

Timing:

Production:

1034/208

CUT

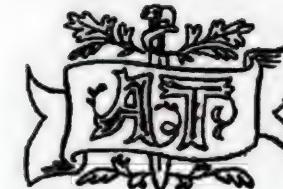
ADVENTURE TIME

Sc. 105

Pnl.

B

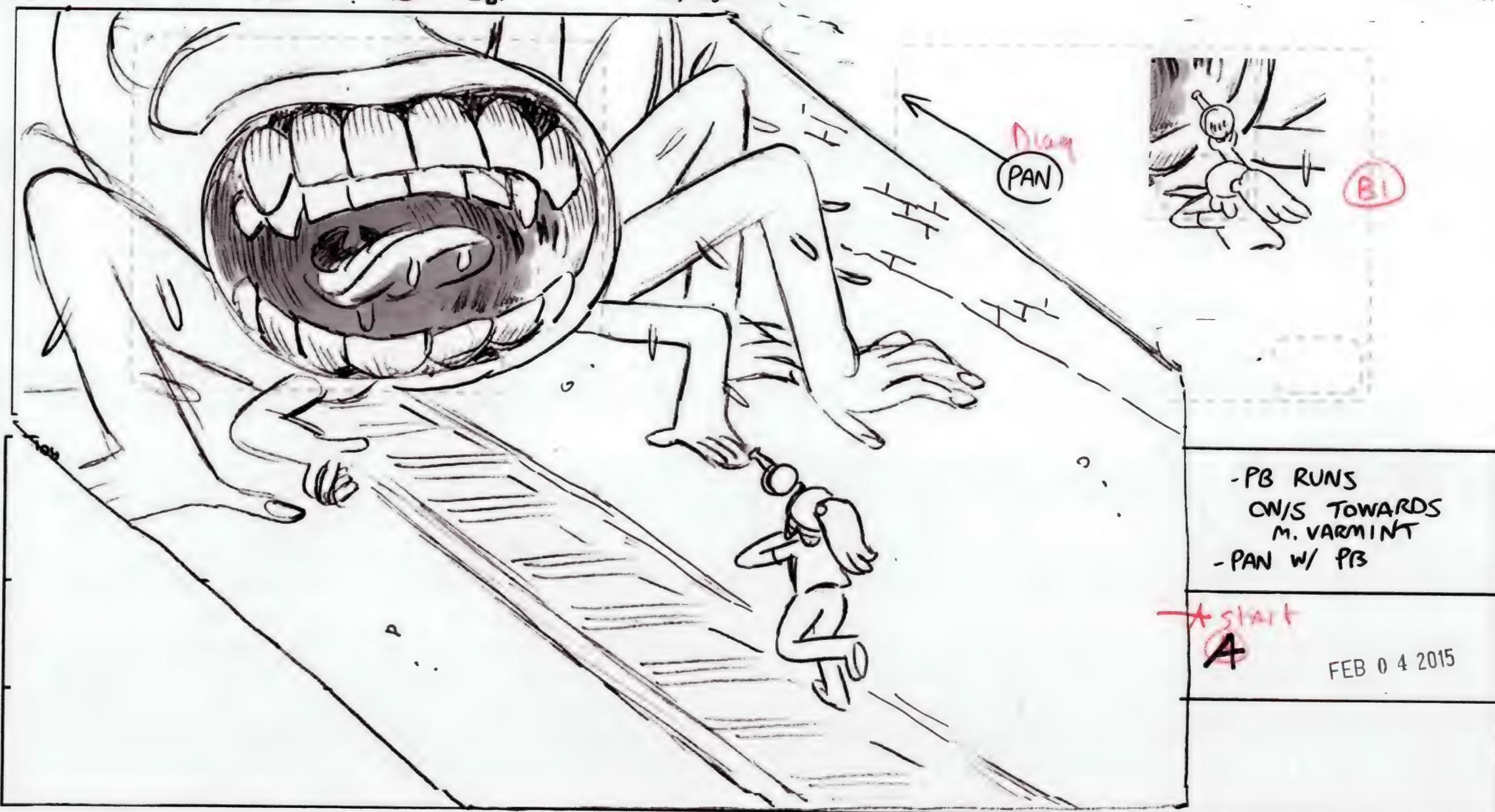
Bg.



day night

Page

167



1034/208

© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the script, duplicated or used in any manner except by production personnel, and may not be sold or transferred.

Production :

1034-208

EPISODE #

1034/208

1034/208

ADVENTURE TIME



REVISED
02/09/15

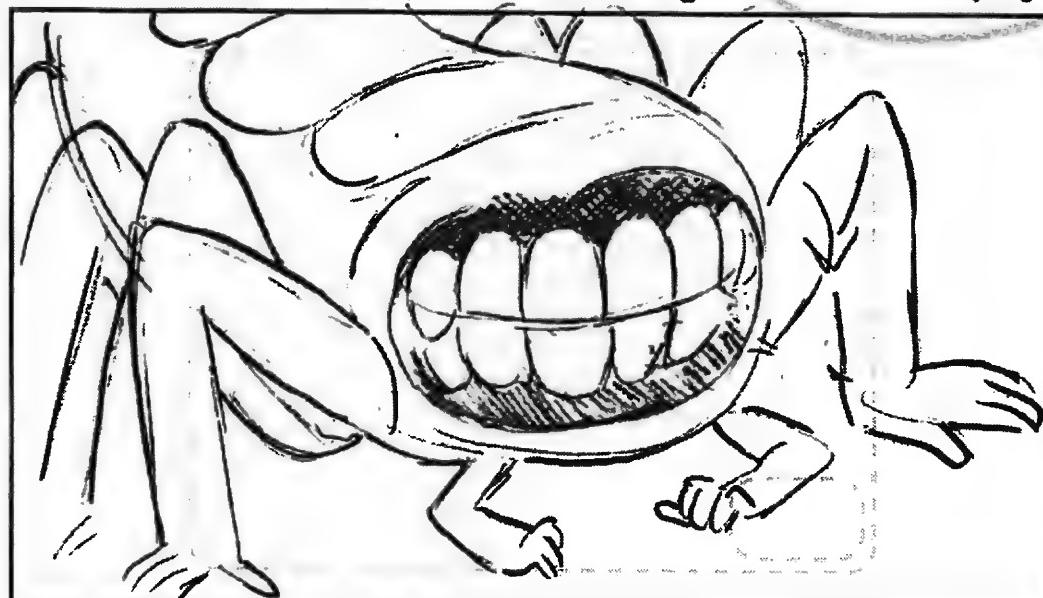
NO pg. 168A

168

Page
169 NOT
day night

Sc. 105 cont Pnl. - C Bg.

Sc. 105 cont Pnl. - D Bg.



EPISODE # 1034-208

Production :

1034/208

Dialog:

M.V. : *CHOMP!*

Action:

- PB LEAPS INTO M. VARMINT'S MOUTH

M.V. CHOMPS

FEB 04 2015

Timing:

1034/208

ADVENTURE TIME

Sc. 105A

Pnl. A

Bg.

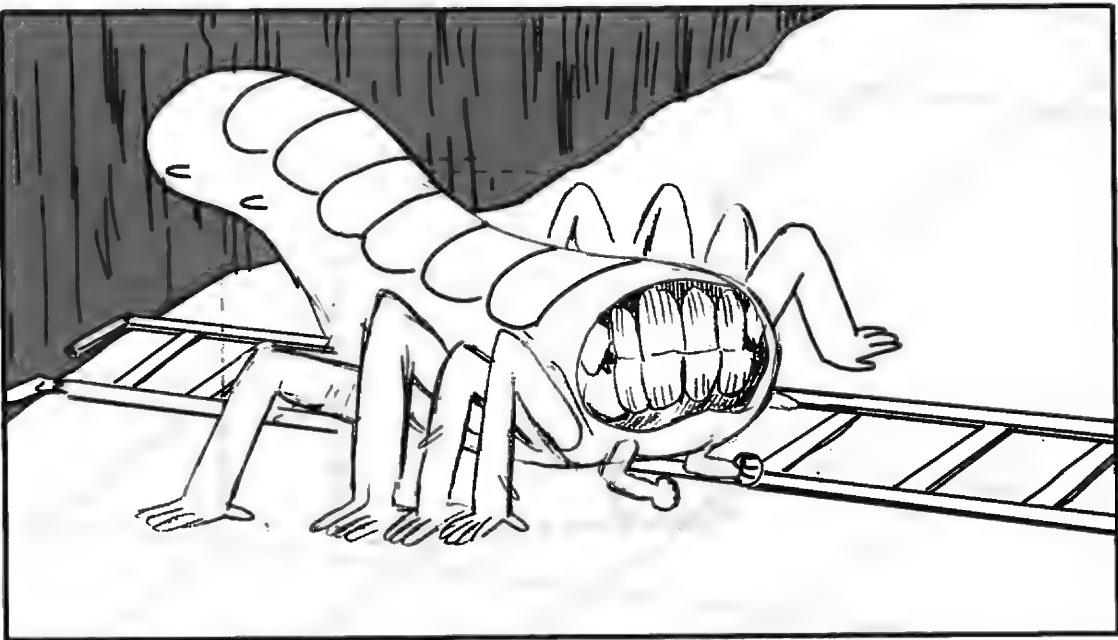


day night

REVISED
02/09/15

Page

169



Dialog:

...

Action:

Timing:

Production:

EPISODE # 1034-208

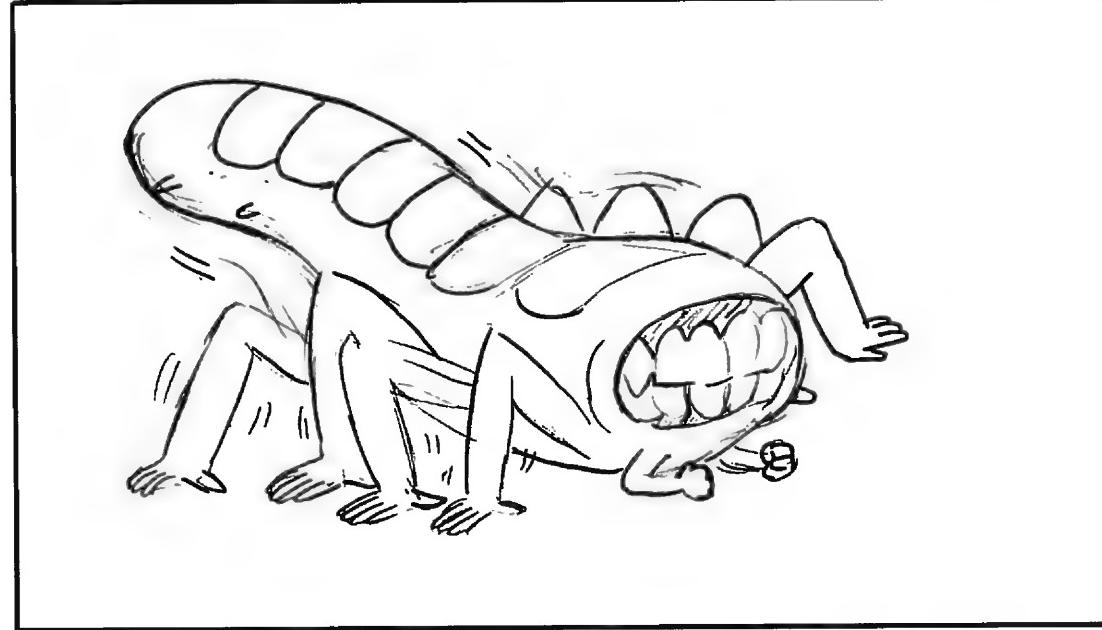
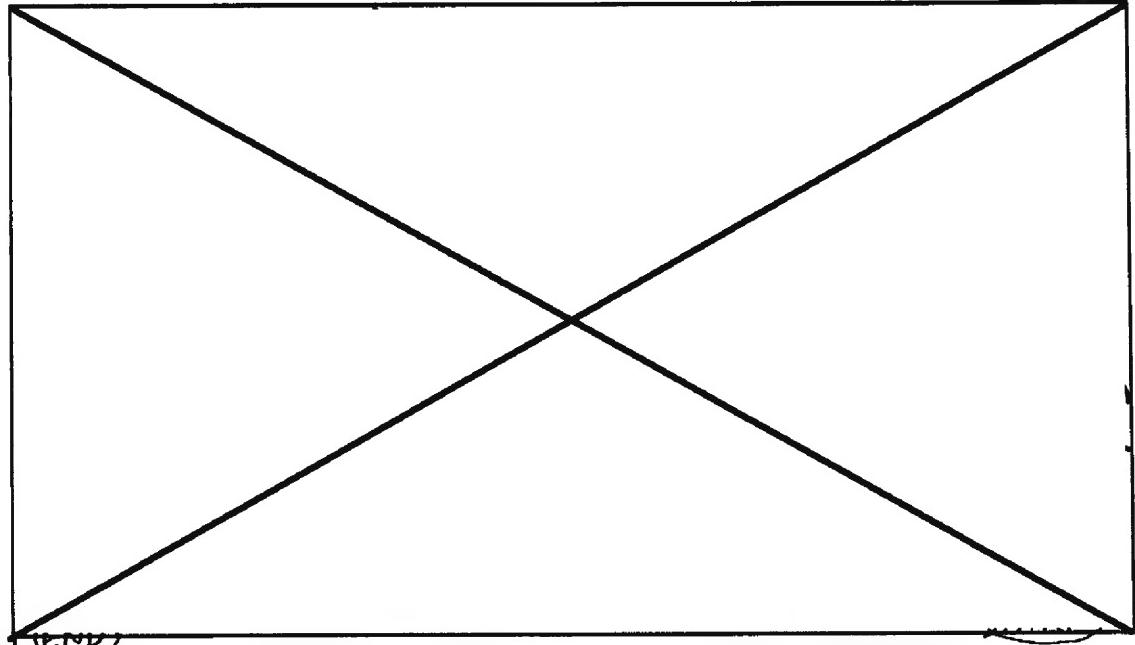
ADVENTURE TIME



REVISED
02/09/15

Page 169A

Sc. Pnl. Bg. day night Sc. 105A Pnl. B Bg. day night

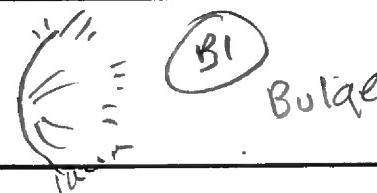


Dialog:

MOTHER VARMINT : [WORRIED/CONFUSED NOISE]

Action:

VARMINT SHAKES



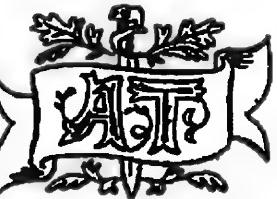
Timing:

Production :

1034-206

EPISODE #

ADVENTURE TIME



REVISED
02/09/15

170

Page _____

Sc. 105A

Pnl. C

Bg.

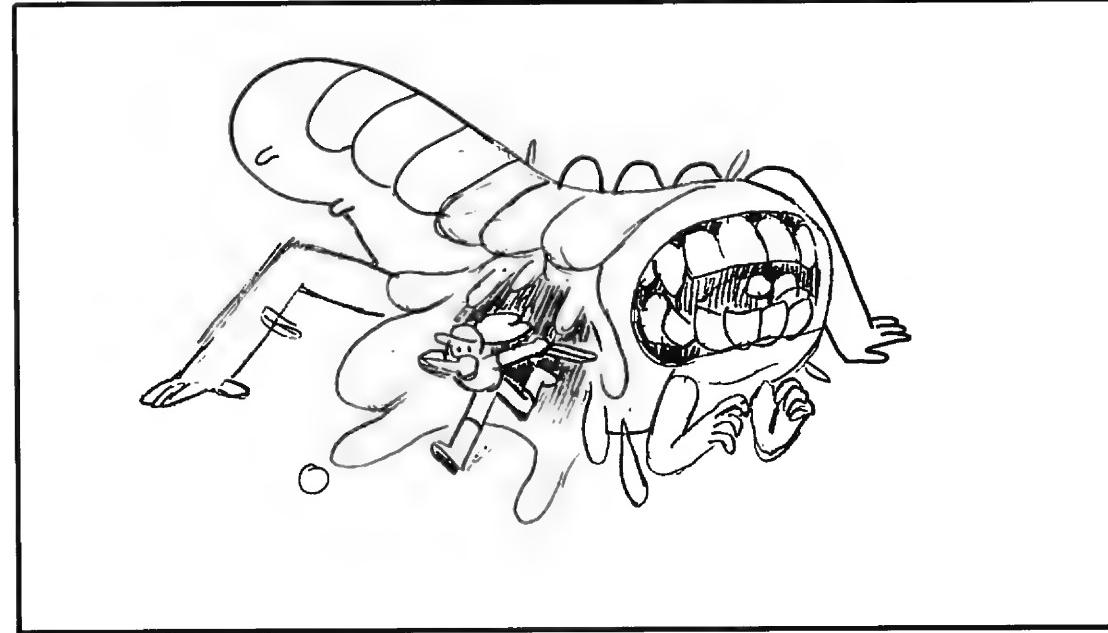
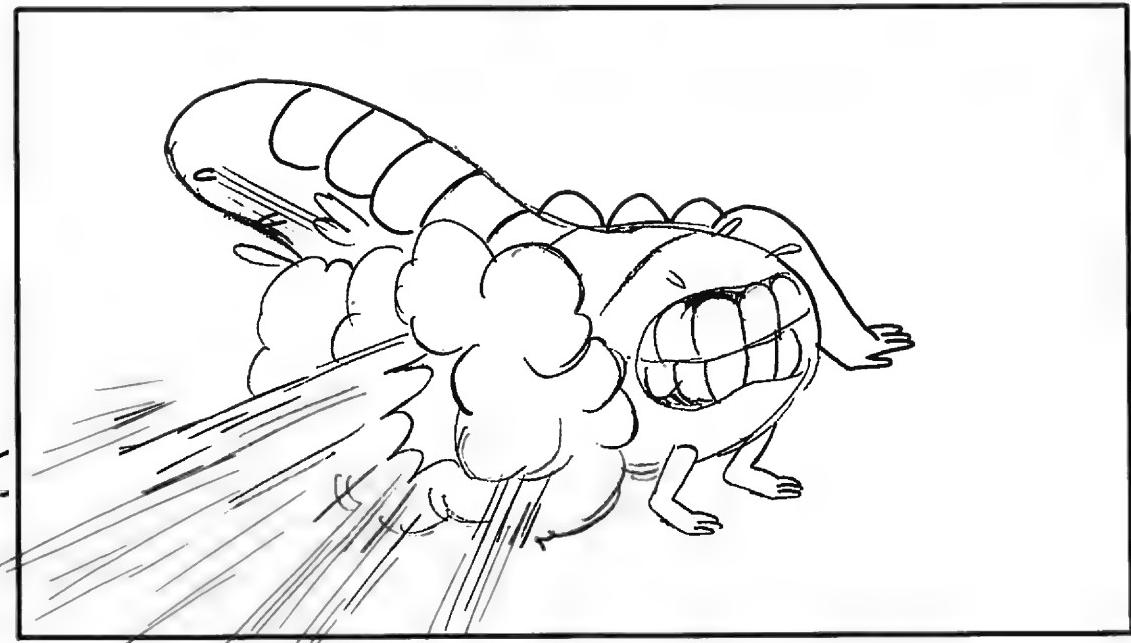
day night

Sc. 105A

Pnl. D

Bg.

day night



Dialog:

SFX: PCHOOOM

MV: [ANGRY ROAR]

Action:

- e

- PB RUNS OUT

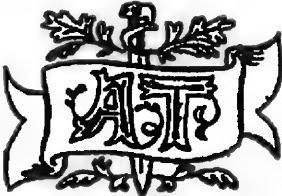
Timing:

Production :

1034-208

EPISODE #

ADVENTURE TIME



REVISED
02/09/15

Page 171

Sc.

Pnl.

Bg.

day night

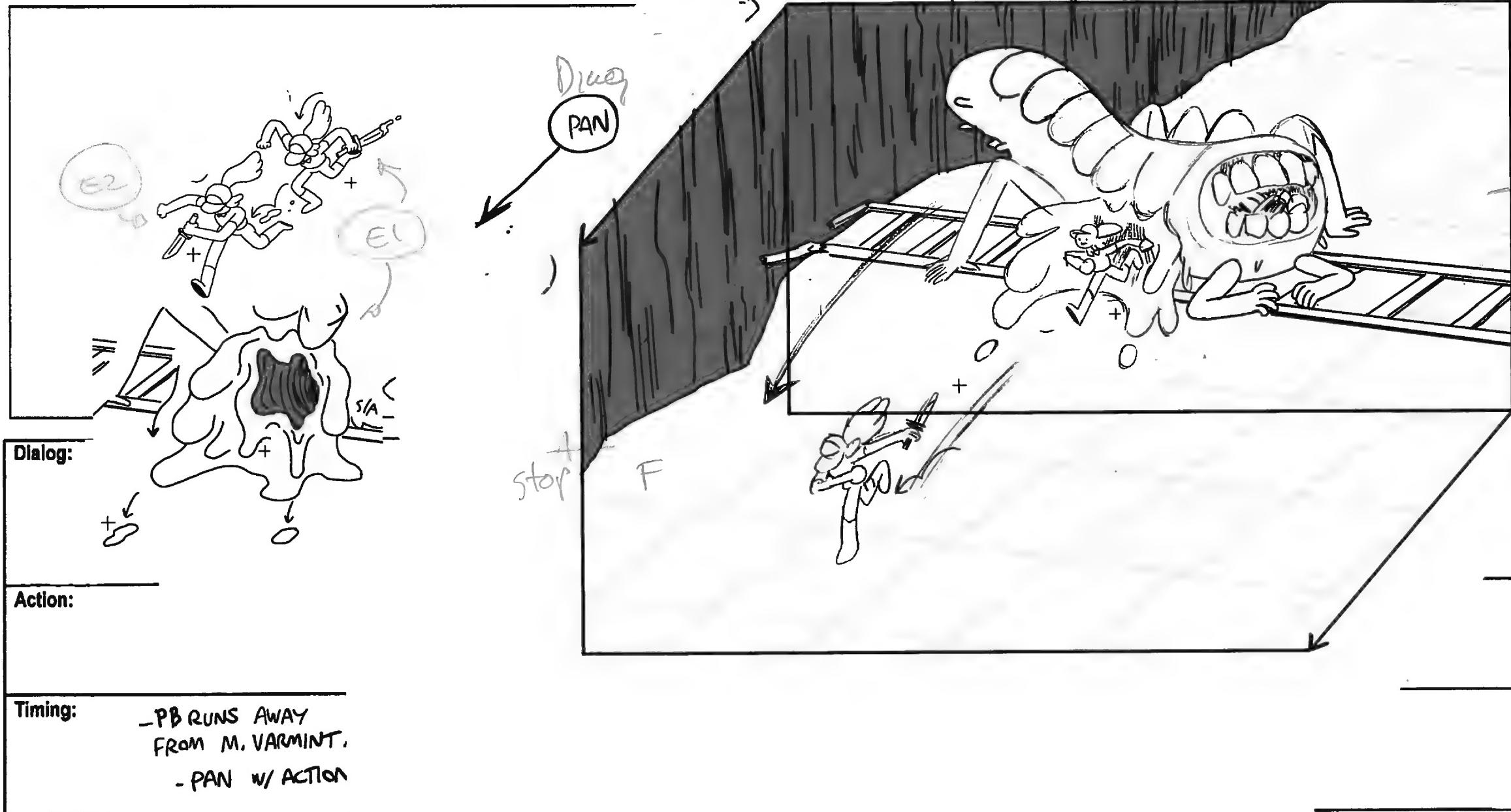
Sc.

105A

Pnl.

Bg.

day night

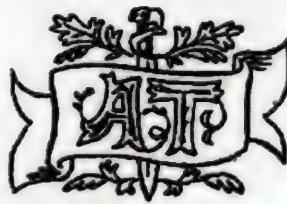


Production :

1034-208
EPISODE #

PW
Art

ADVENTURE TIME



Page 172

Sc. 106

Pnl. A

Bg.

day night

Sc.

106 cont

Pnl. B

Bg.

day night



Dialog:

DISTANT
WALL ACROSS
CHASM

Action:

-PB LOOKS BACK.

FEB 04 2015

Timing:

EPISODE #

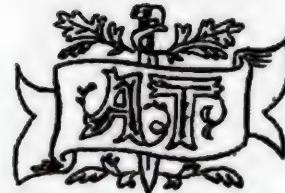
1034-208

Production :

1034 / 208

1034 / 208

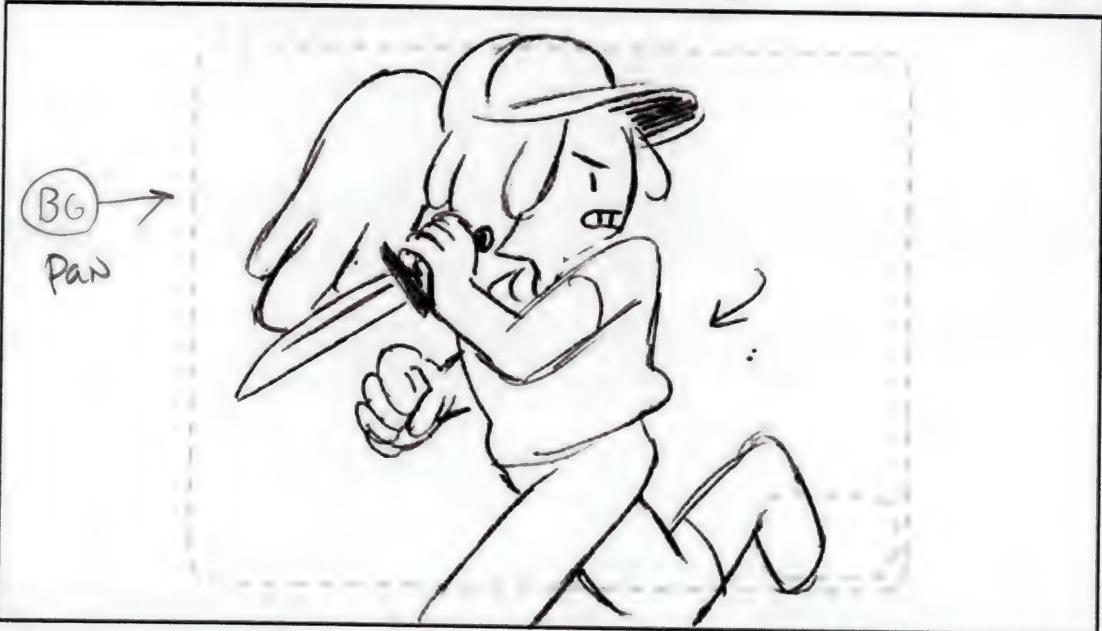
ADVENTURE TIME



Sc. 106 cont Pnl. C

Bg.

day night



173

Page

day night

Sc. 106 cont Pnl. D

Bg.

Cut



Dialog:

PB: RAH!

Action:

- PB THROWS KNIFE off/s.

FEB 04 2015

Timing:

Production:

1034-208

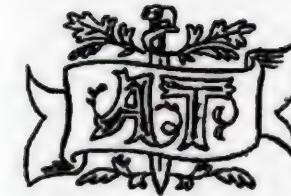
1034/208

1034/208

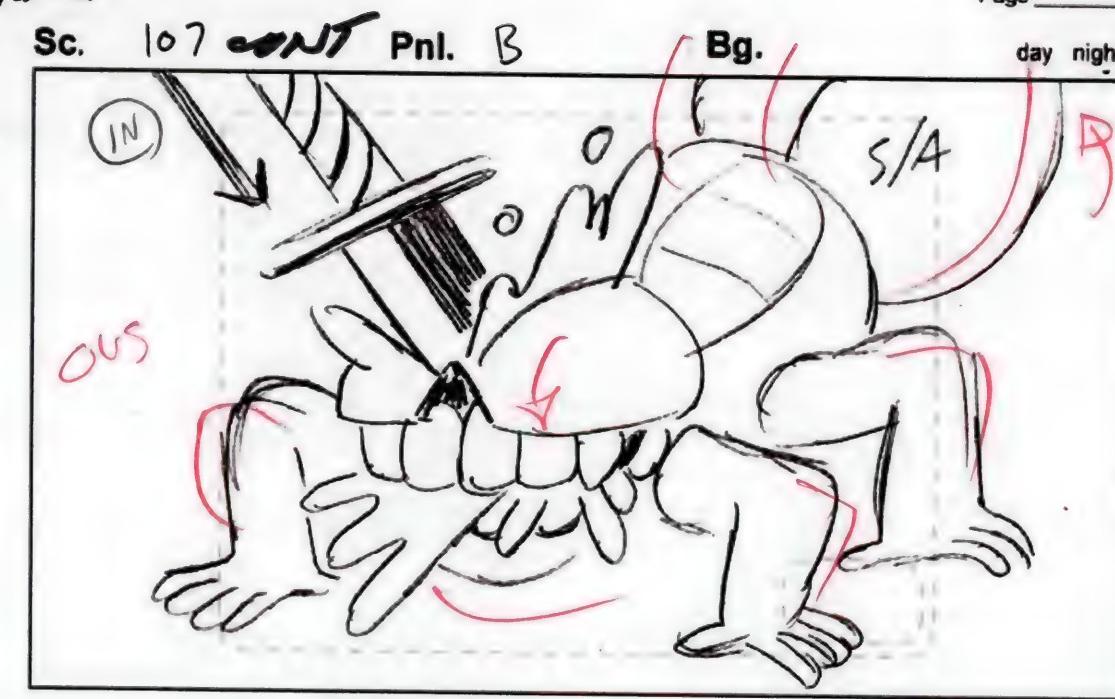
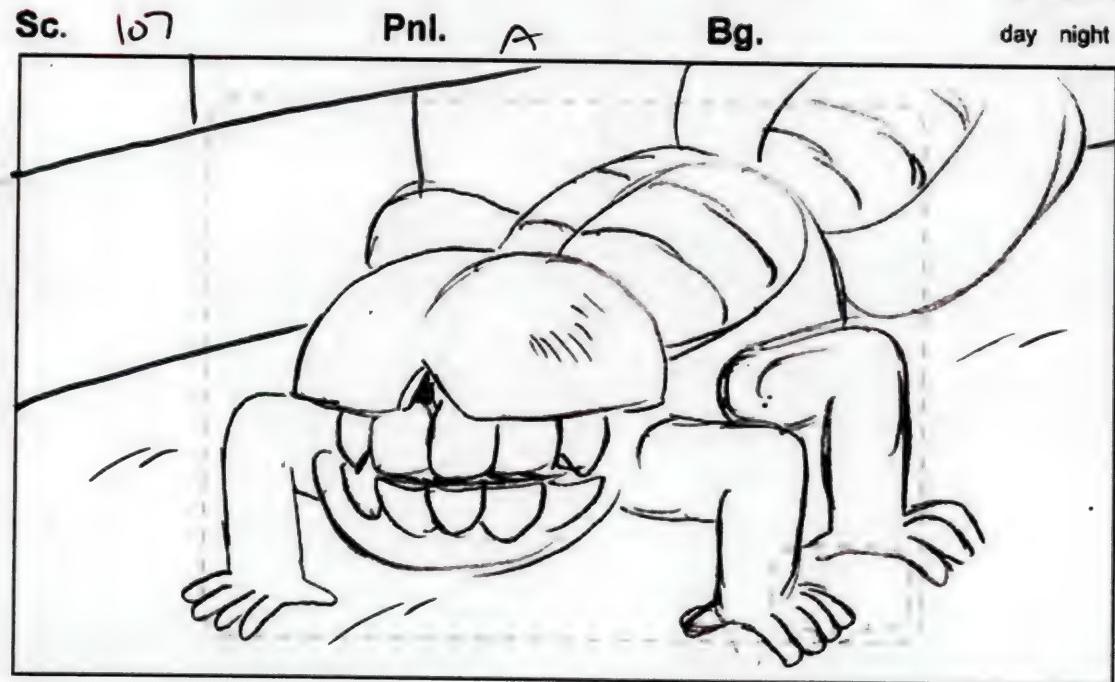
1034 / 208

Yes

ADVENTURE TIME



Page 174



Dialog:

SFX: THWK

Action:

- GUMMI-KNIFE HITS VARMINT.

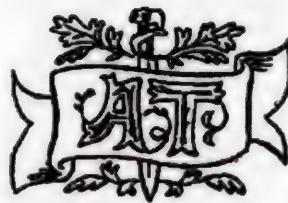
FEB 04 2015

Timing:

Production:

1034 / 208

ADVENTURE TIME



175

Page _____

Sc. 107 cont Pnl. C

Bg.

day night



Sc. 107 cont Pnl. D

Bg.

day night



1034 / 2008

Dialog:

VARMINT : [SCREECH]

Action:

- CAMERA OUT TO INCLUDE MARCELINE.

- VARMINT ATTACKS.

FEB 04 2015

Timing:

Production :

EPISODE # 1034-2008

1034 / 2008

1034 / 2008

ADVENTURE TIME



Sc. 107 ~~CONT~~ Pnl. E

Bg.

day night



Sc. 107 ~~CONT~~ Pnl. F

Bg.

day night



© 2011 This material is the property of The Content Network, Inc. It is copyrighted and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/208

176

Page

Dialog:

(F)

Action:



Timing:

M: [GRUNT]

SFX: *SLSHH!*

-M. SLASHES AT VARMINTS. & SPLATTS OS

FEB 04 2015

EPISODE #

Production :

1034-208

1034/208

1034/208

ADVENTURE TIME



177

Page

Sc. 107 cont Pnl. G

Bg.

day night

Sc. 107 cont Pnl. H

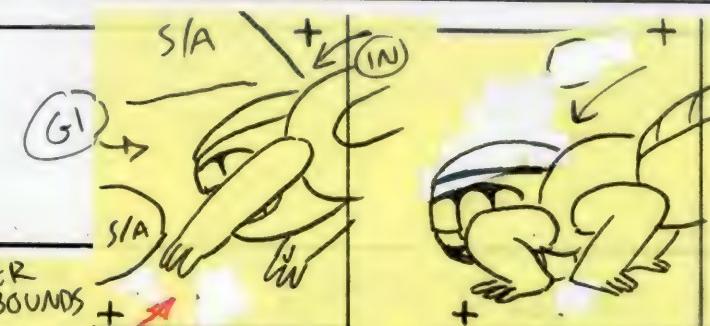
Bg.

day night



1034/208

Dialog:



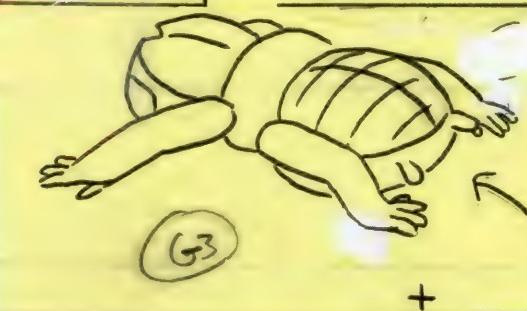
M:

Action: - ANOTHER VARMINT BOUNDS IN

#3

- VARMINT TURNS TO ATTACK
- MARCELINE LIFTS FOOT HIGH.

Timing:



+



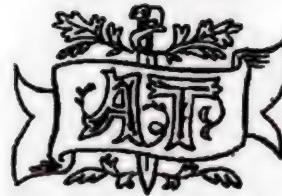
1034/208

EPISODE #

1034-208

1034/208

ADVENTURE TIME



Sc. 107 cont Pnl. I

Bg.

day night



Page

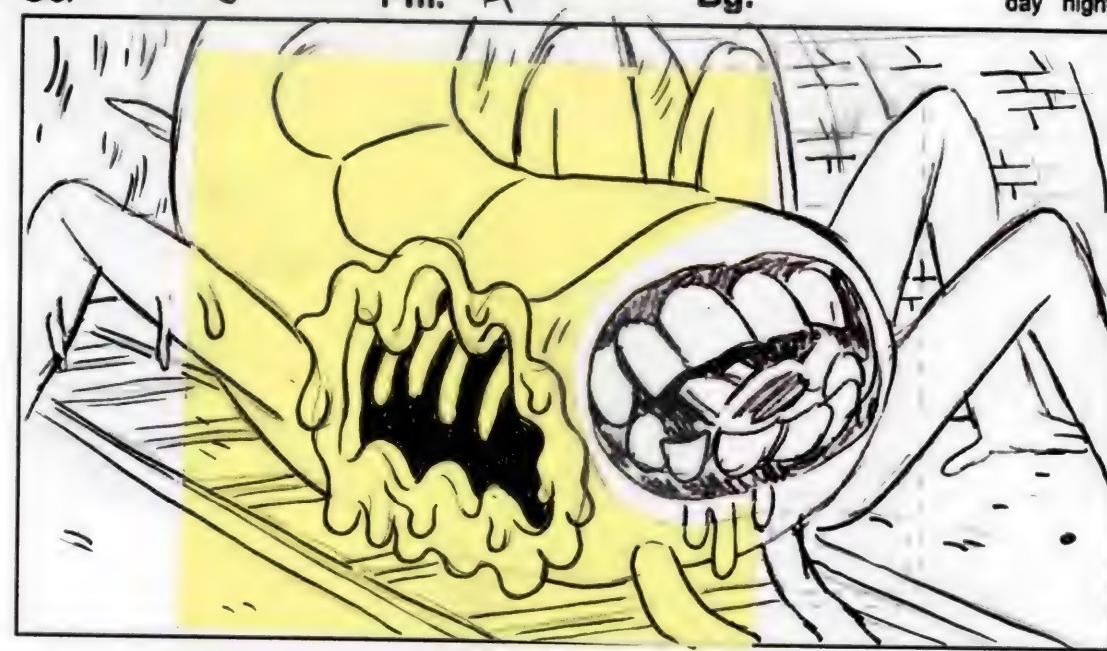
178

Sc. 108

Pnl. A

Bg.

day night



1034/208

Dialog:

SFX: * SQUISH! *

MV: HEALING
GROOOOWL

Action:

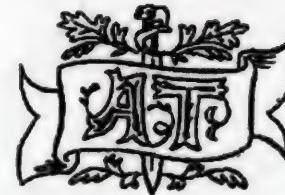
FEB 04 2015

Timing:

Production:

1034/208

ADVENTURE TIME



179

Page _____

day night

Sc. 108 cont Pnl. B

Bg.

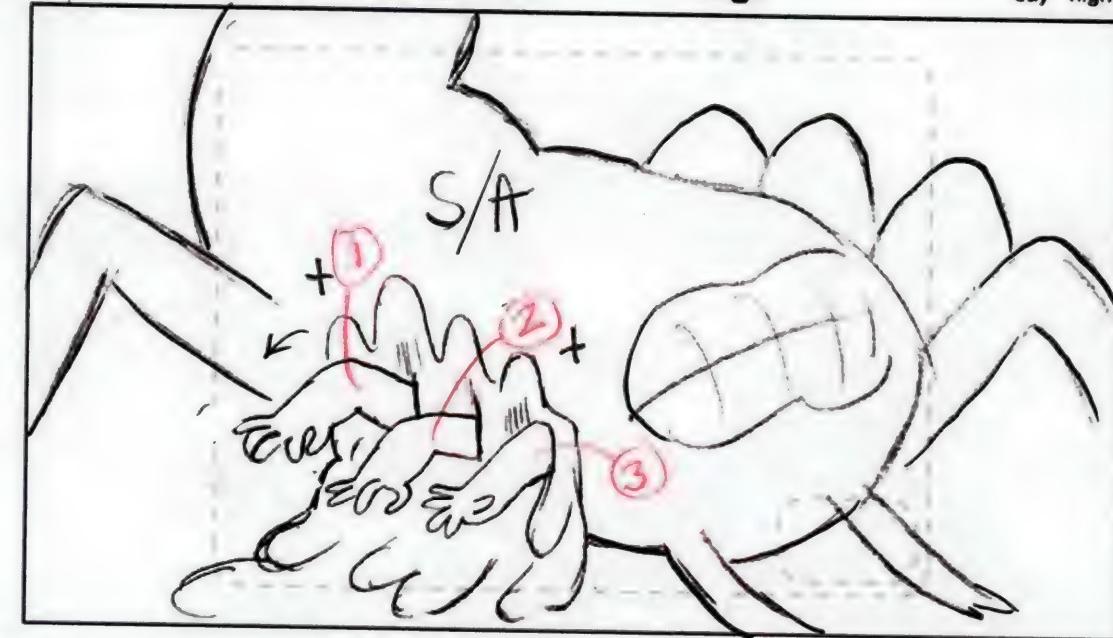
day night



Sc. 108 cont Pnl. C

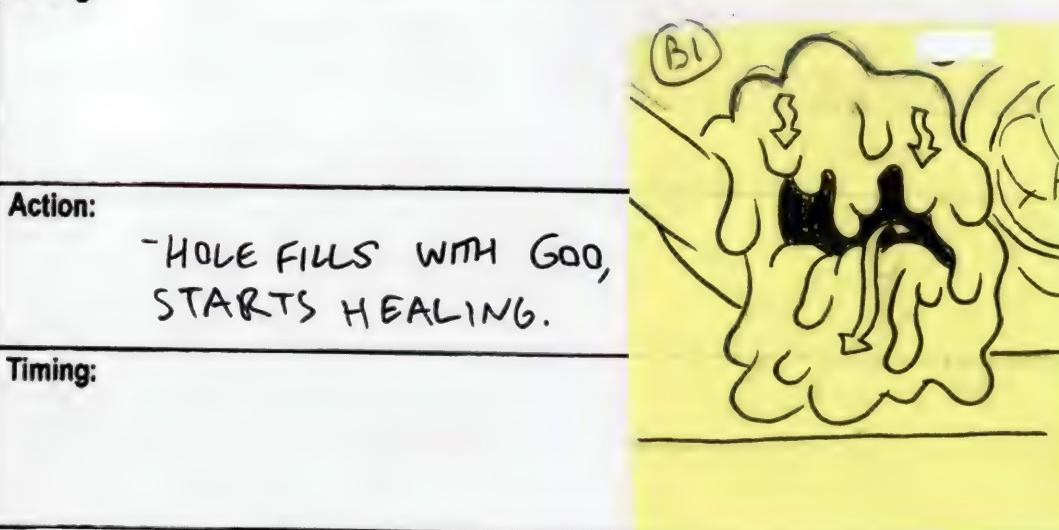
Bg.

day night



1034/208

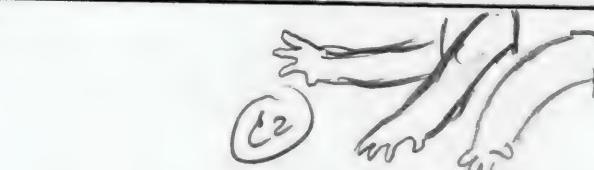
Dialog:



Action:

- HOLE FILLS WITH GOO,
STARTS HEALING.

Timing:



- gross Baby arms emerge, WRIGGLING

FEB 11 2015



1034/208

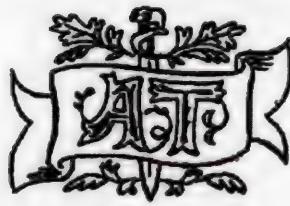
EPISODE #

1034-208

Production:

1034/208

ADVENTURE TIME



180

Page _____

Sc. 109

Pnl. A

Bg.

day night

Sc. 109 CONT Pnl. B

Bg.

day night



1034/208

Dialog:

(PB) ew.

Action:

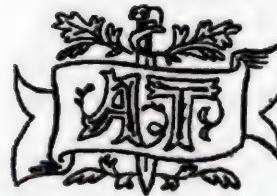
FEB 04 2015

Timing:

Production :

1034/208

ADVENTURE TIME



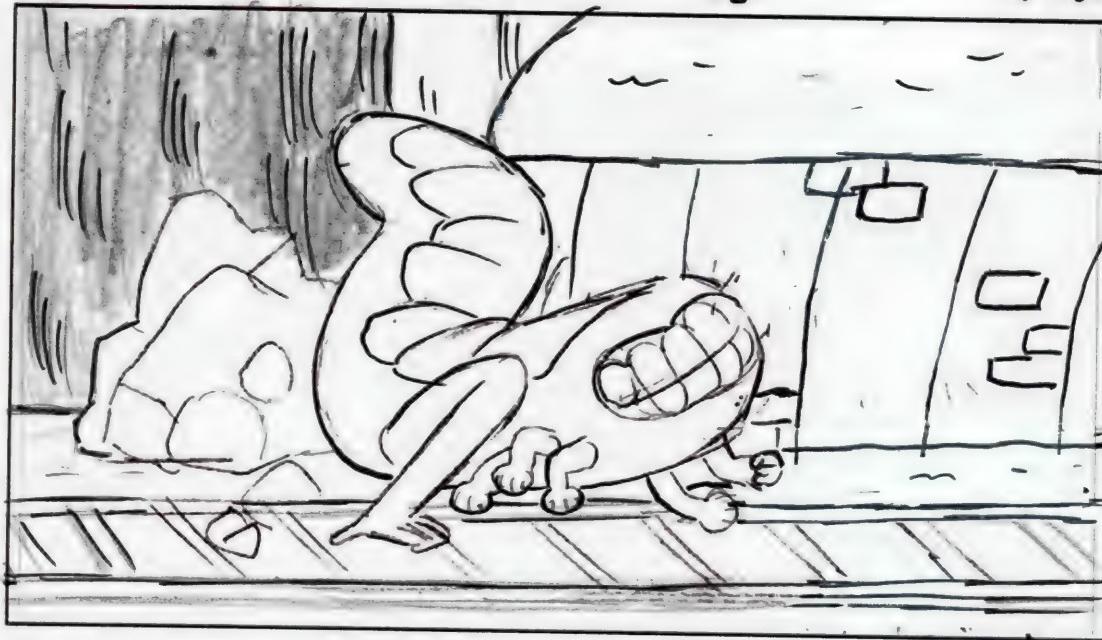
Cut
© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 110

Pnl. A

Bg.

day night



Sc. 110 cont

Pnl. B

Bg.

Page 181

day night



Dialog:

SFX: * SH-SH-SH-SH *

Pass w/ Action
→

Action:

- MV SHAKING

FEB 04 2015

Timing:

Production:

EPISODE # 1034-208

1034/208

1034/208

ADVENTURE TIME

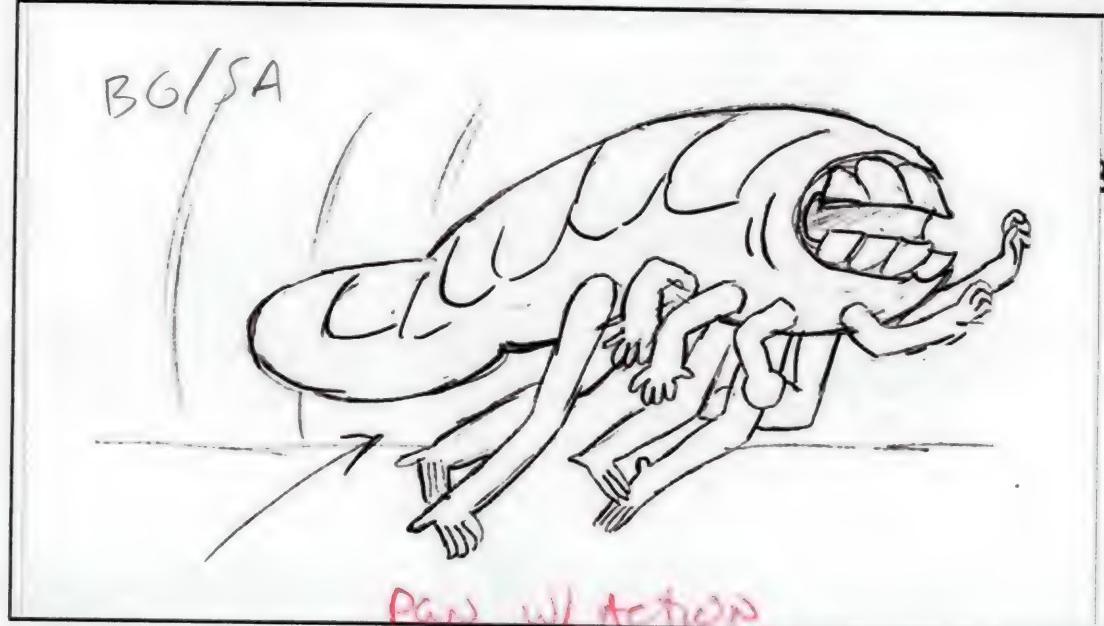


NO SC
!!!

Sc. 110 cont Pnl. C

Bg.

day night



Dialog:



Action:

- M.V. LEAPS OFF/S.

- M.V. LEAPS ON/S.

FEB 04 2015

Timing:

Sc. 110 cont Pnl. D

Bg.

day night



Page

182

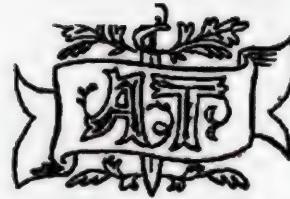
Cut

EPISODE# 1034-208

Production:

1034 / 208

ADVENTURE TIME



Sc. 112

Pnl. A

Bg.

day night



Sc. 112 cont

Pnl. B

Bg.

day night

Page 183

Cut



Dialog:

(PB) MARCELINE!
LOOK ouuuUTT!!

Action:

FEB 04 2015

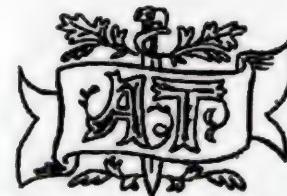
Timing:

Production :

1034 / 2008 1034-2008

Cut

ADVENTURE TIME

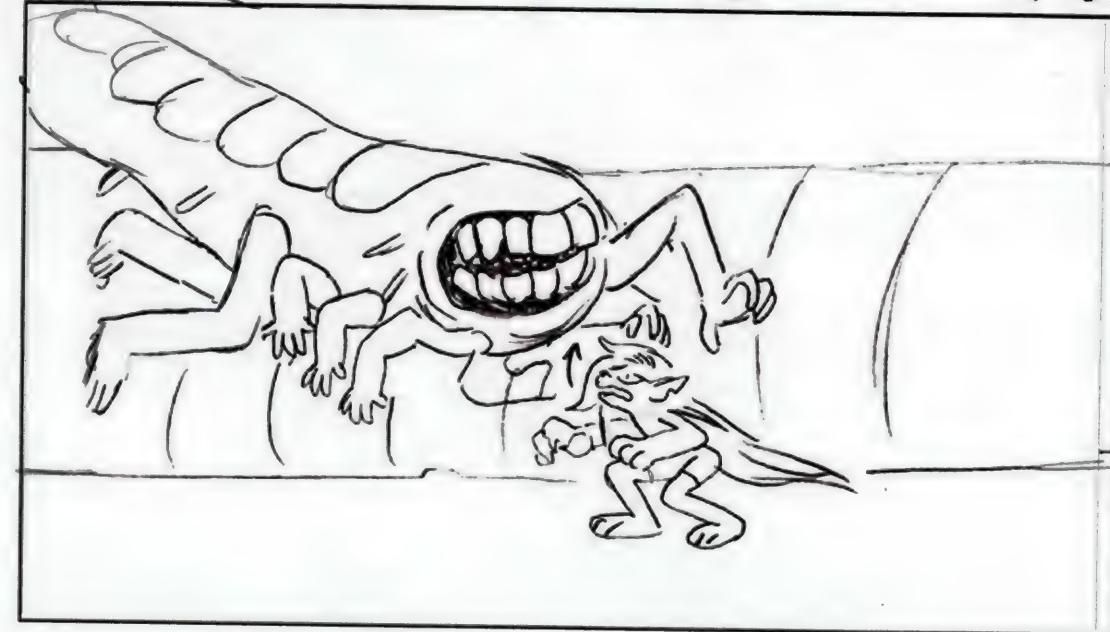


Sc. 113 Pnl. A Bg.



day night

Sc. 113 cont Pnl. B Bg.



184
Page

day night

Dialog:

M: HRUH?

Action:

- M.V. PLUMMETS TOWARDS M.

- M LOOKS UP

FEB 04 2015

Timing:

Production:

1034/208

1034-208

1034/208

ADVENTURE TIME



Sc. 118 cont Pnl. C

Bg.

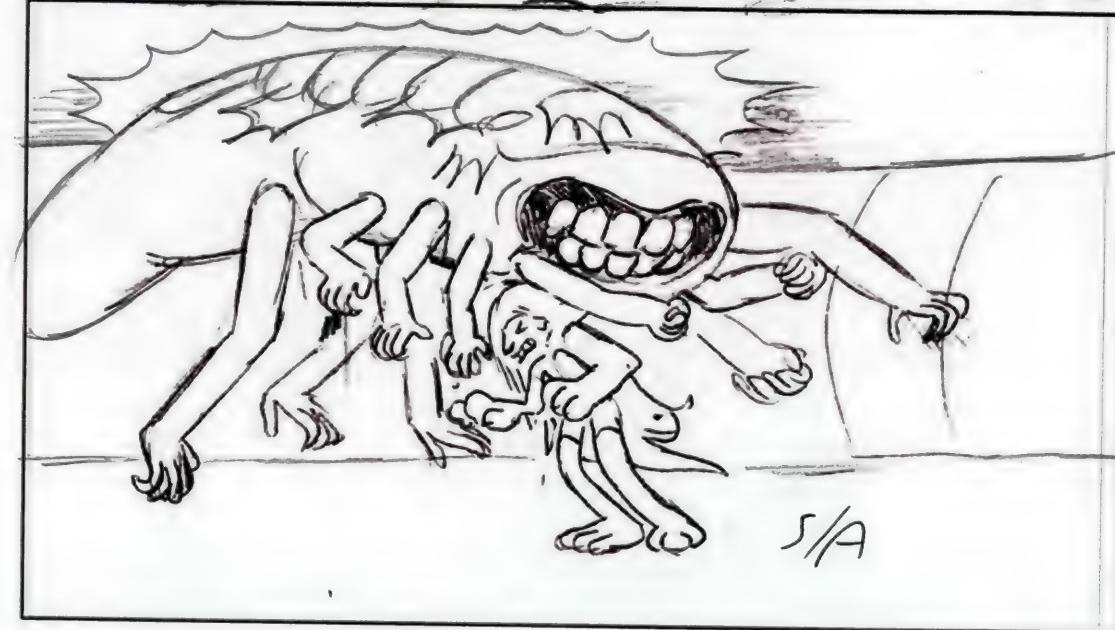
day night



Sc. 113 cont Pnl. D

Bg.

day night



Page 185

the Cat

EPISODE# 1034-208

1034/208

1034/208

Dialog:

M: [PAINFUL GRUNT]

M.V: [SCREECH IN PAIN]

Action:

-M SLAMS AGAINST MV

-MV HITS THE CEILING

FEB 04 2015

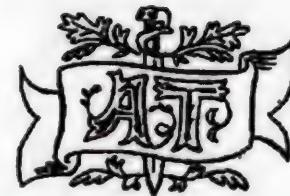
Timing:

Production:

1034/208

ADVENTURE TIME

Hu Cut

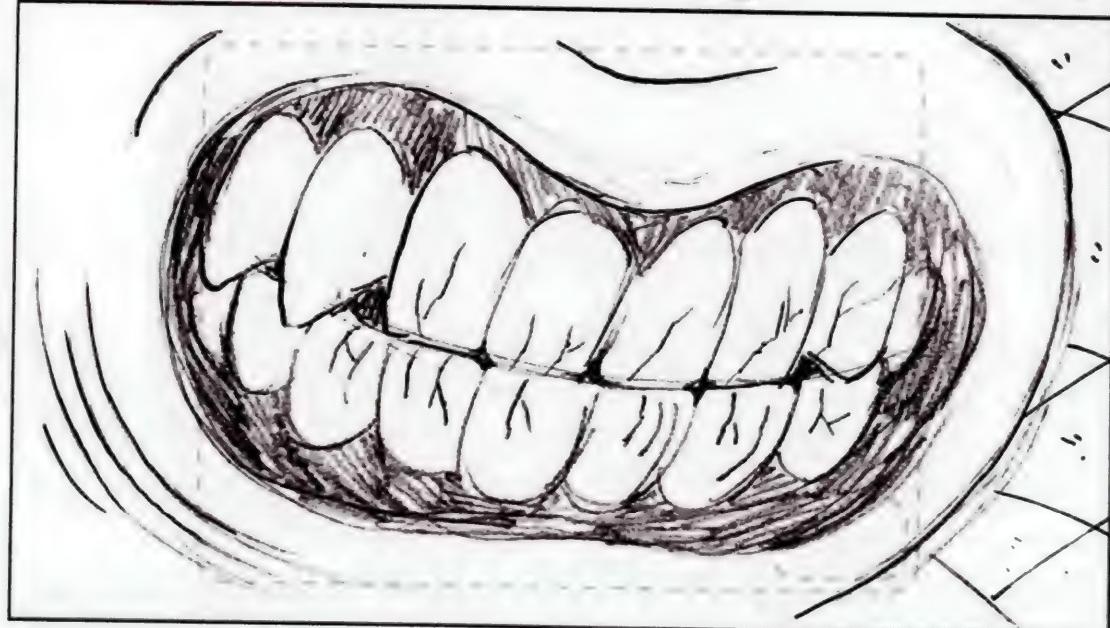


Sc. 114

Pnl. A

Bg.

day night



Sc. 114 ~~CONT~~ Pnl. B

Bg.

Page

186

day night

Hu Cut



Dialog:

SFX: *KK-KK-KK*

SFX * SKSHHH *

Action:

C/U OF TEETH FRACTURING.

-TEETH SHATTER IN SLO-MO (REF. TO "DENTIST")

Timing:

FEB 04. 2015

Production:

ADVENTURE TIME



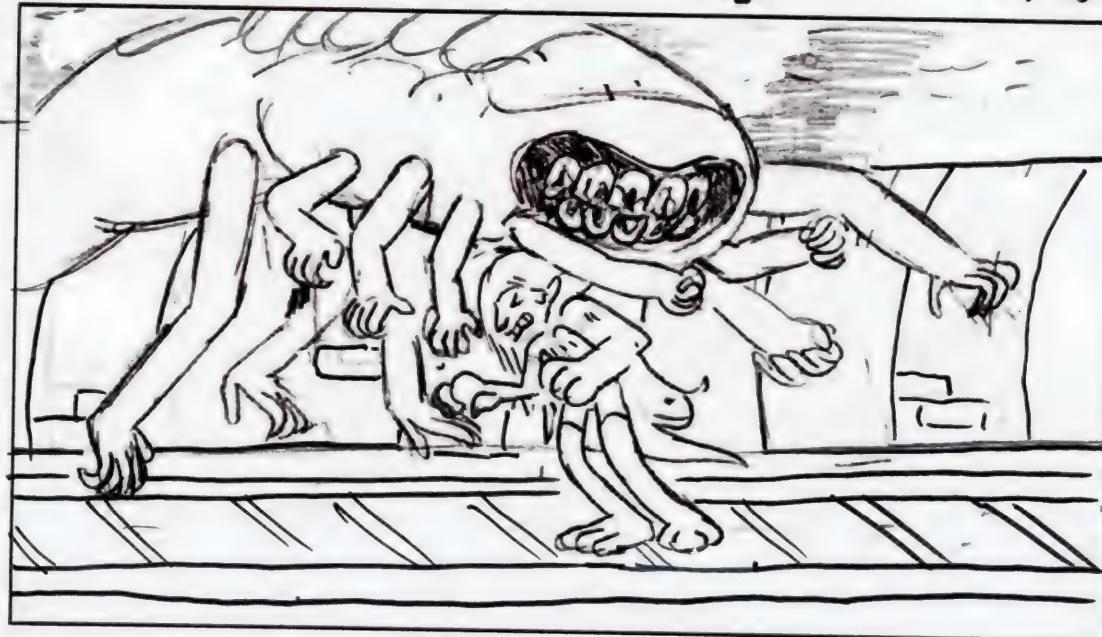
(c) 2010 This material is the property of The Carton Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 115

Pnl. A

Bg.

day night



Sc. 115 cont

Pnl. B

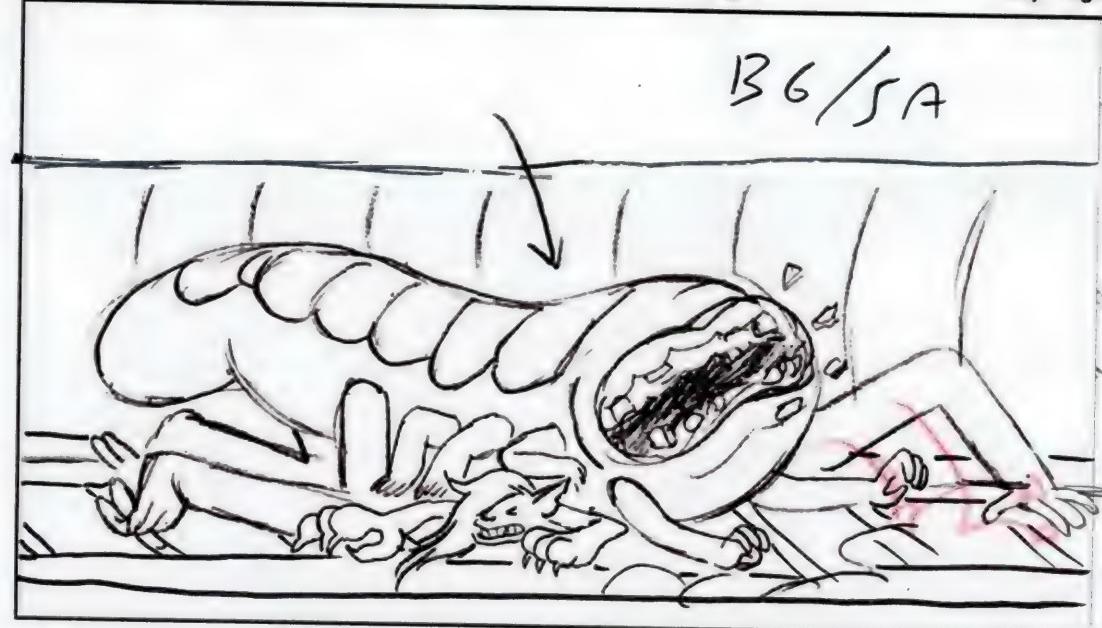
Bg.

Page

187

day night

B6/5A



1034/2008

Dialog:

M: UGH!

Action:

- M.V. COLLAPSES ON TOP of MARCELINE.

- M SHAPESHIFTS TO NORMAL SIZE

Timing:

FEB 04 2015

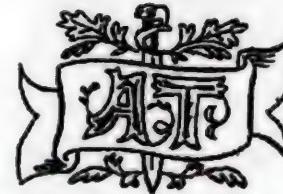
Production:

1034-2008

EPISODE #

1034/2008

ADVENTURE TIME



Sc. 115 cont Pnl. C

Bg.

day night

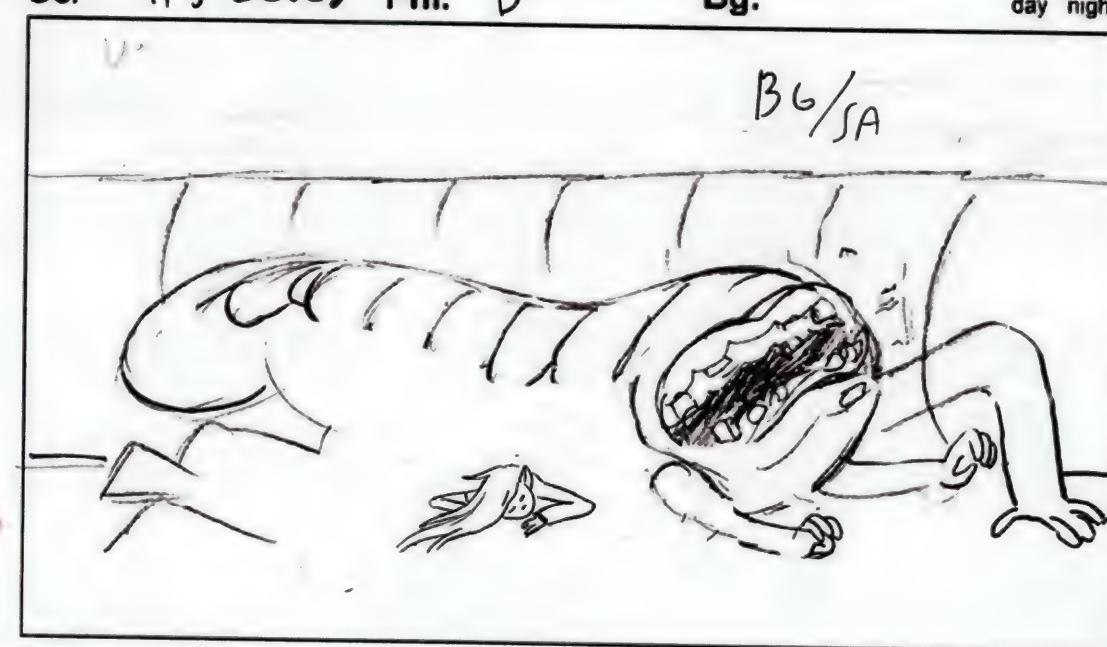
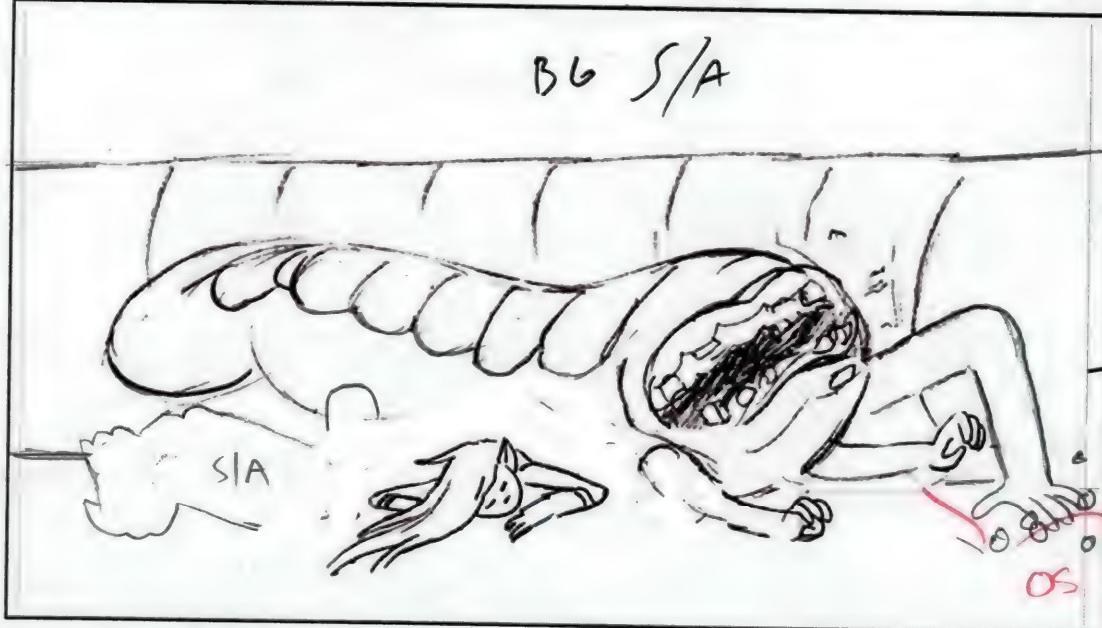
Sc. 115 cont Pnl. D

Bg.

Page

188

day night



Dialog:

vah!
M/ Come on!

Action:

MARCE MORPHS
BACK TO NORMAL
SELF

Timing:

FEB 04 2015

Production:

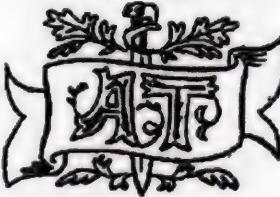
1034-208

EPISODE #

1034/208

1034/208

ADVENTURE TIME



Page 189

Sc. 11S CONT Pnl. E

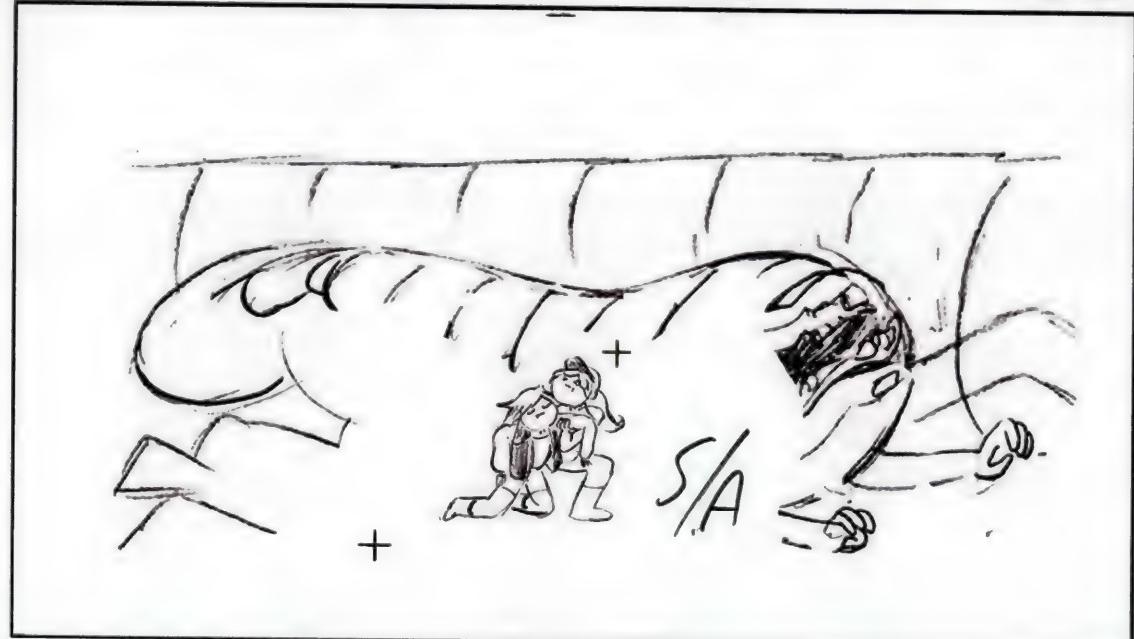
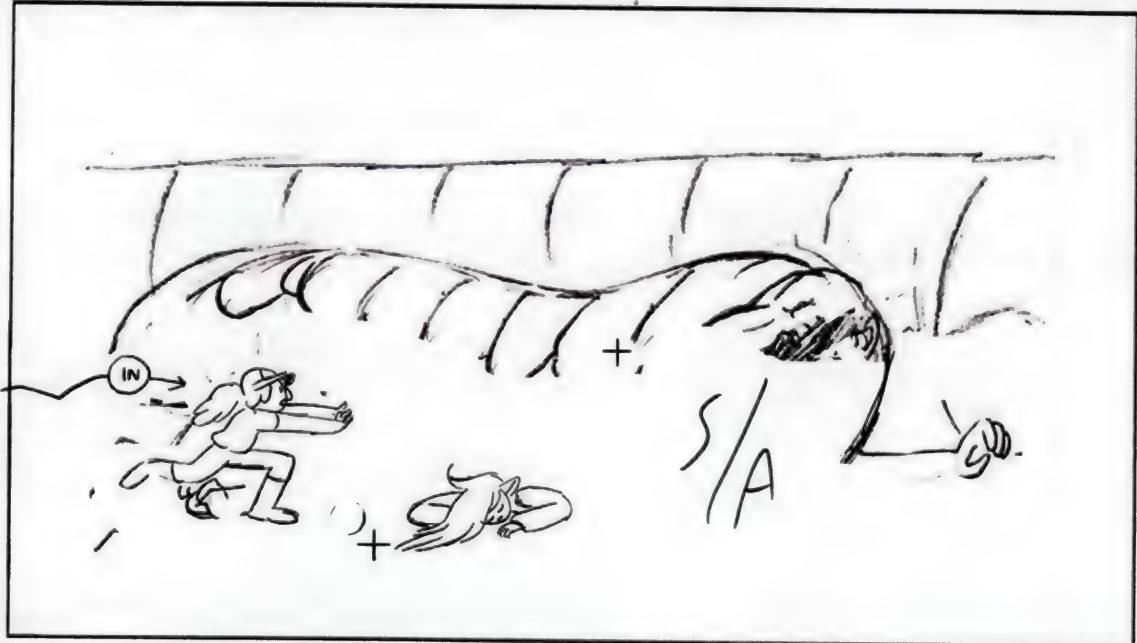
Bg.

day night

Sc. 11S CONT Pnl. F

Bg.

day night

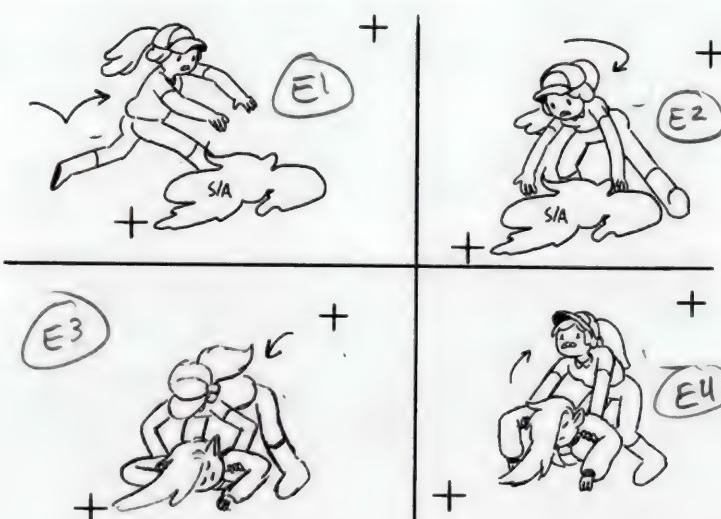


Dialog:

(PB) MARCY!

Action:

- PB RUNS ON/S AND GRABS M.



Timing:

(PB) HNNNGHHH

- PB STRAINS TO PICK UP MARCELINE

FEB 04 2015

Production :

1034-208

EPISODE #

1034/208

ADVENTURE TIME



Sc. 115 cont Pnl. G

Bg.

day night

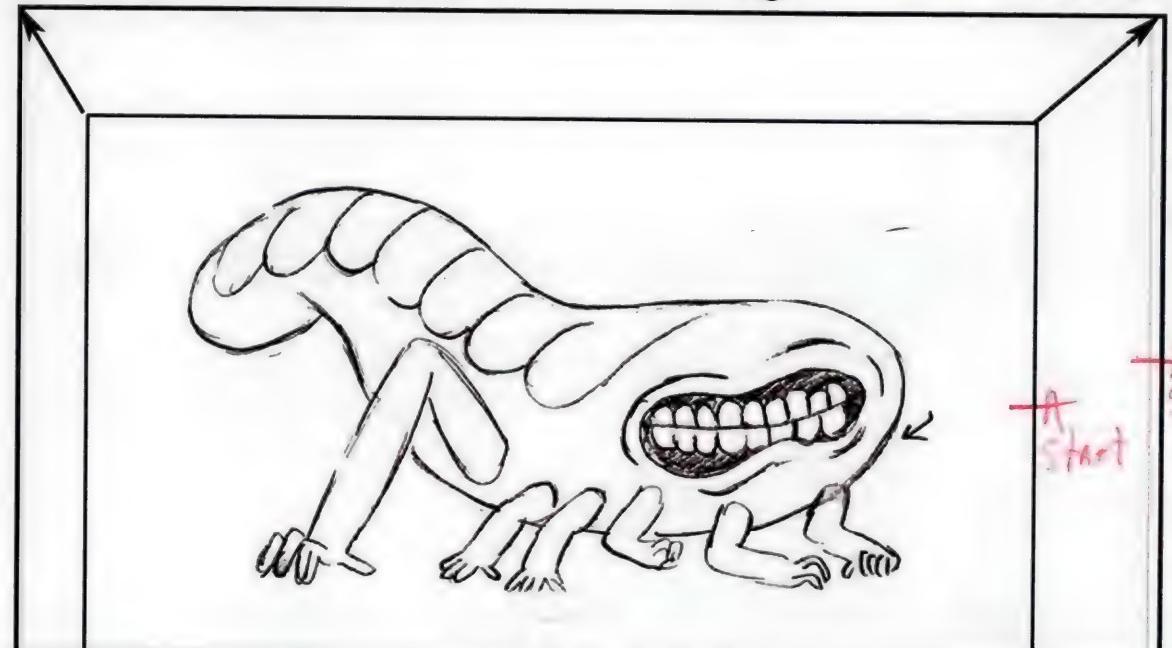
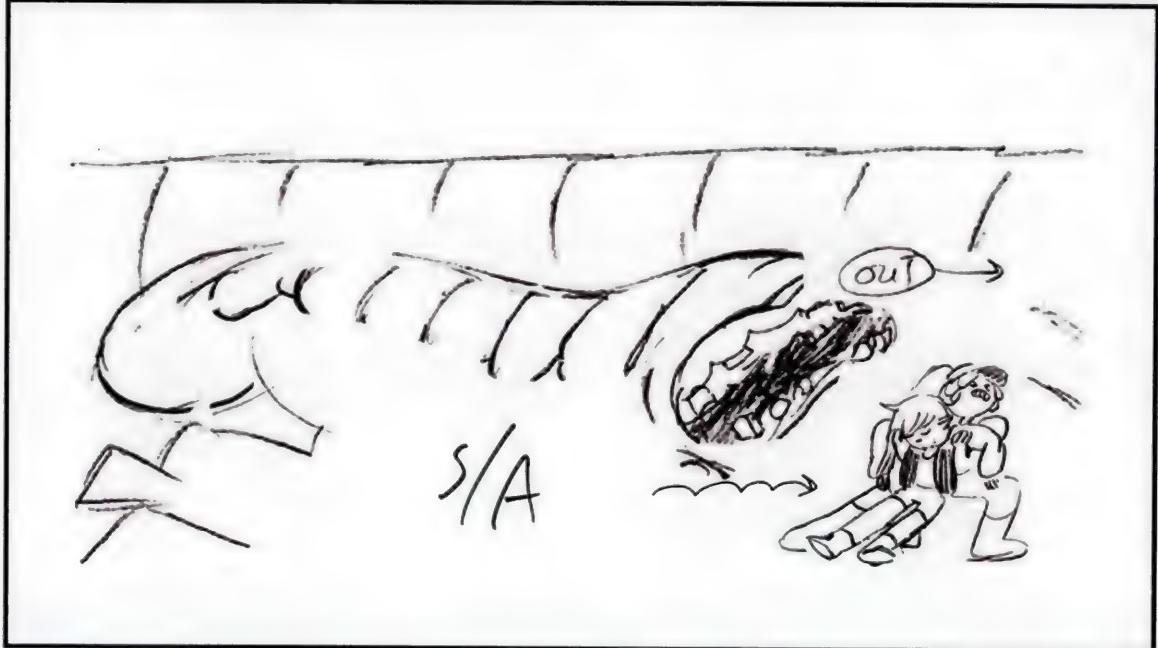
Sc. 115 cont Pnl. H

Bg.

Page 190

day night

NO PG 191



Dialog:

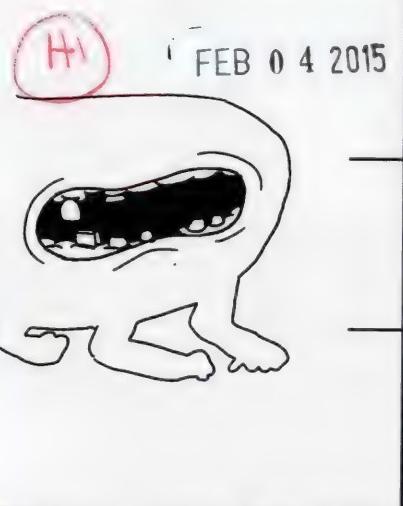
Action:

- PB HUSTLES OFF IS DRAGGING M.

- TEETH GROW BACK

- Truck out

Timing:



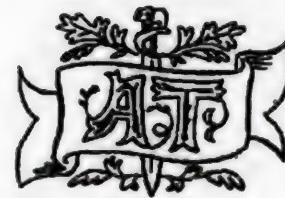
Production:

EPISODE # 1034-208

1034 / 208

1034 / 208

ADVENTURE TIME



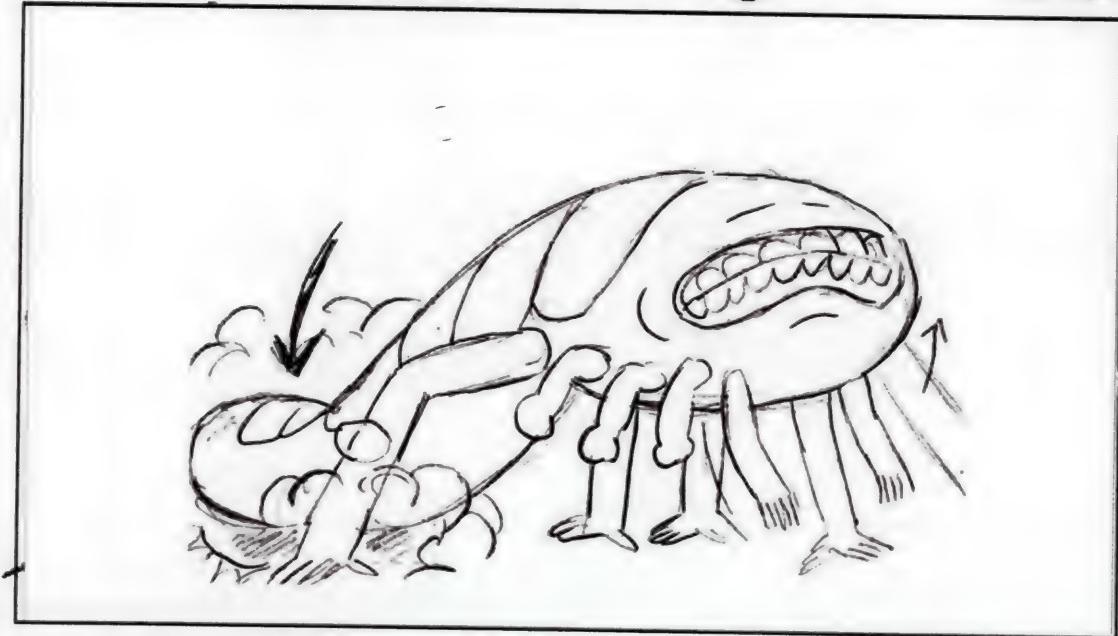
No Sc. 116

Page 192

Sc. 115 cont Pnl. I

Bg.

day night

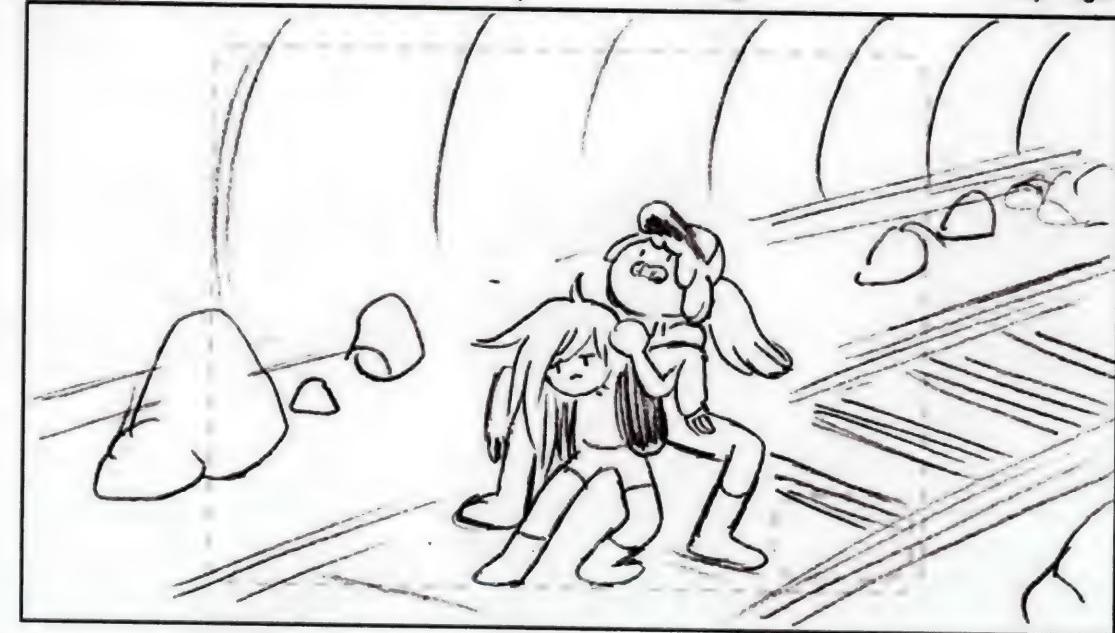


Sc. 117

Pnl. A

Bg.

day night



Dialog:

SFX: **BAM**

Action:

- M.V.
SLAPS CEILING
AND FLOOR
W/ TAIL

BAM

Timing:

(I)



SFX: *RUMBLING*

FEB 04 2015

(A)



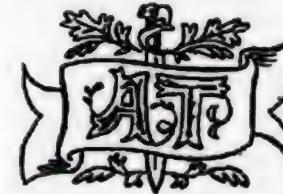
EPISODE #

1034-208

Production:

1034/2008

ADVENTURE TIME

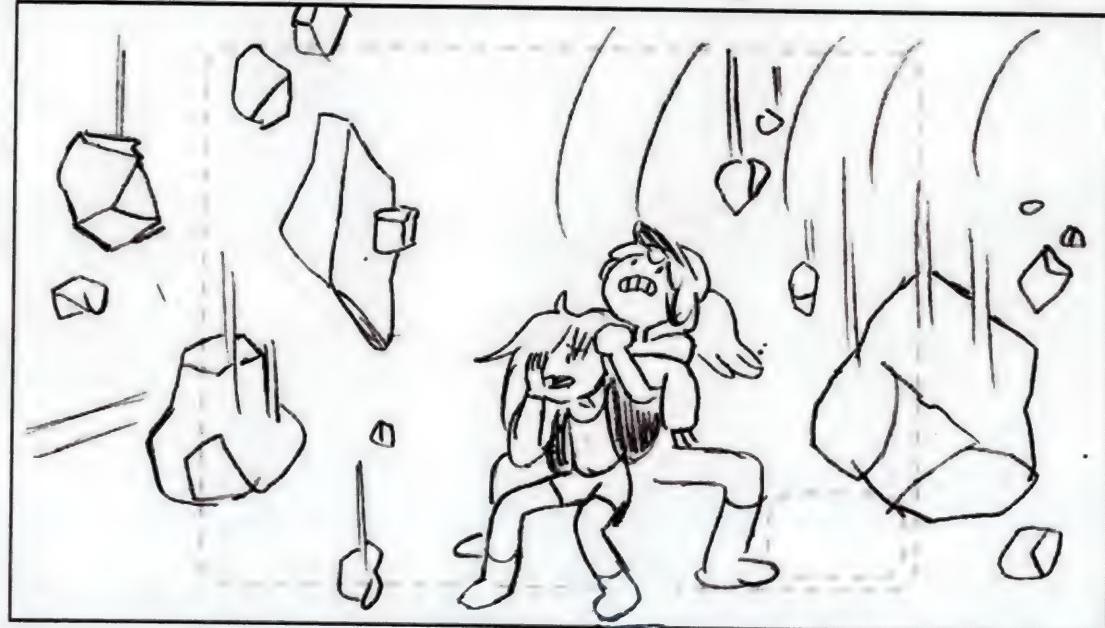


No Cut

Sc. 117 cont Pnl. B

Bg.

day night



Sc. 118

Pnl.

A Bg.

Page 193

day night

Cut



Dialog:

M: UHHH

(PB) SHE'S GOING TO BRING THE WHOLE TUNNEL DOWN!

Action:

- MARCELINE REGAINS HER SENSES
- ROCK CANDY CHUNKS RAIN DOWN.

FEB 04 2015

Timing:

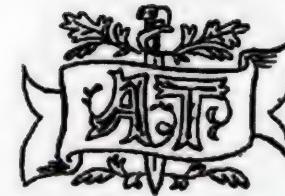
Production :

1034/208

EPISODE # 1034-208

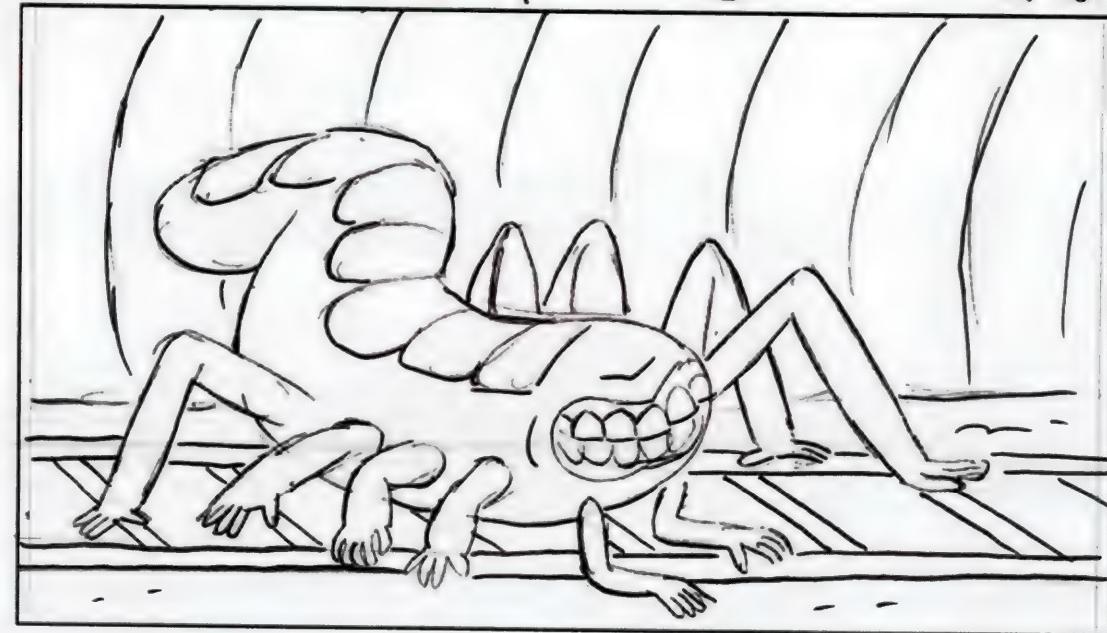
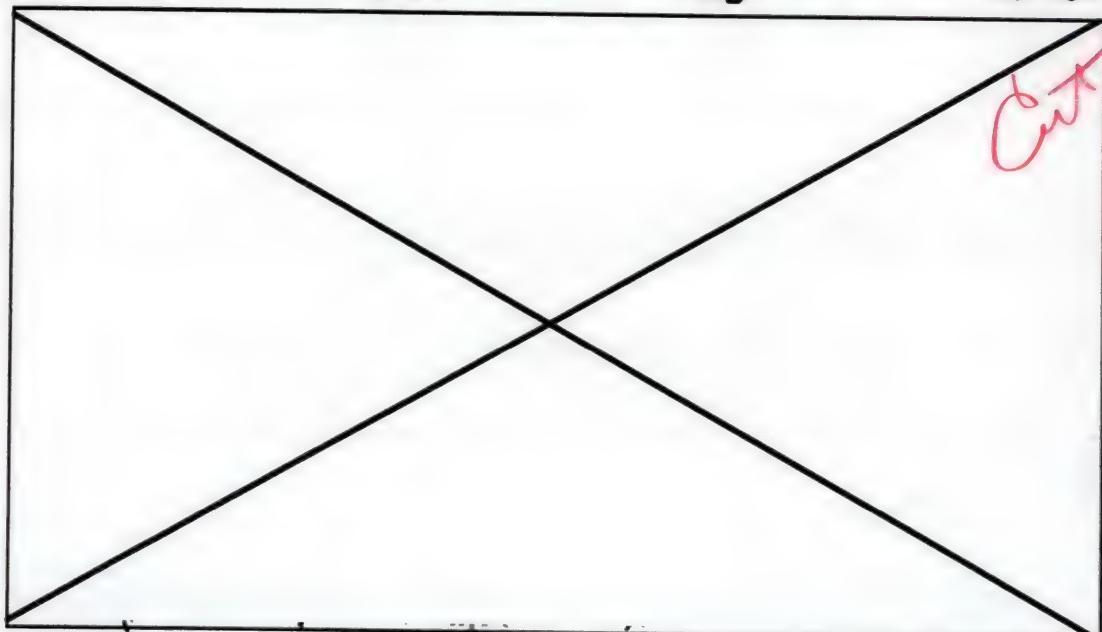
1034/208

ADVENTURE TIME



Page 194

Sc. Pnl. Bg. day night Sc. 119 Pnl. A Bg. day night



Dialog:

Action:

Timing:

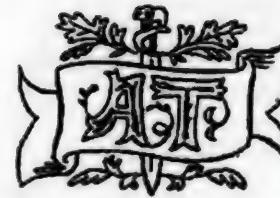
FEB 04 2015

Production :

1034-208

1034/208

ADVENTURE TIME



Cu⁺

Sc. 119 cont Pnl. B

Bg.

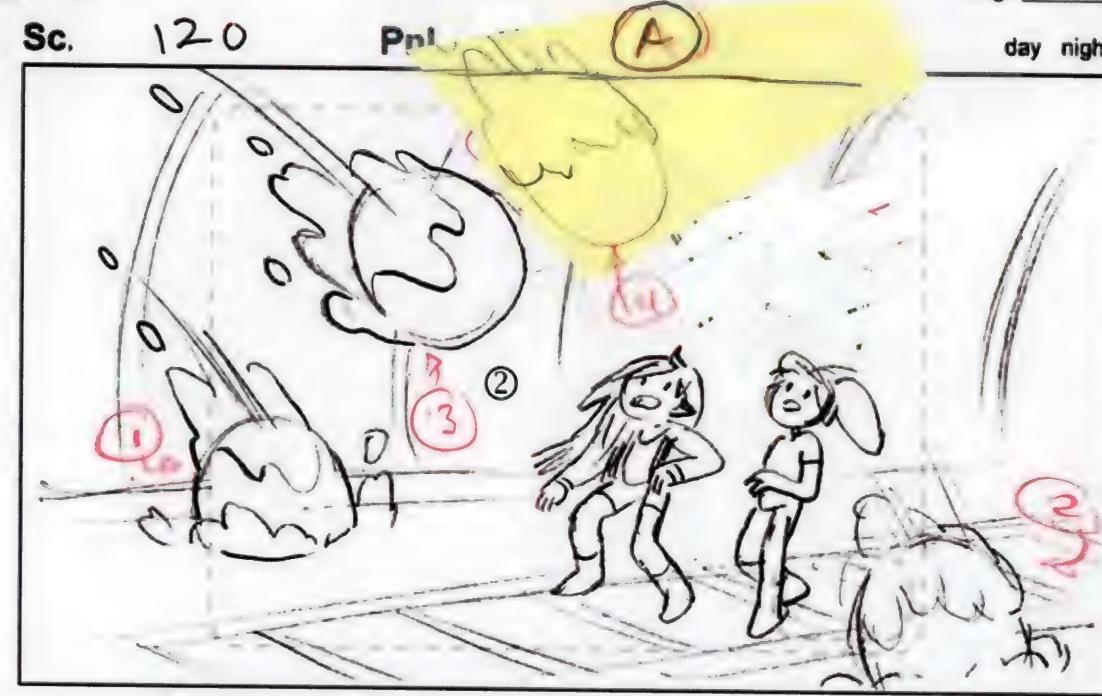
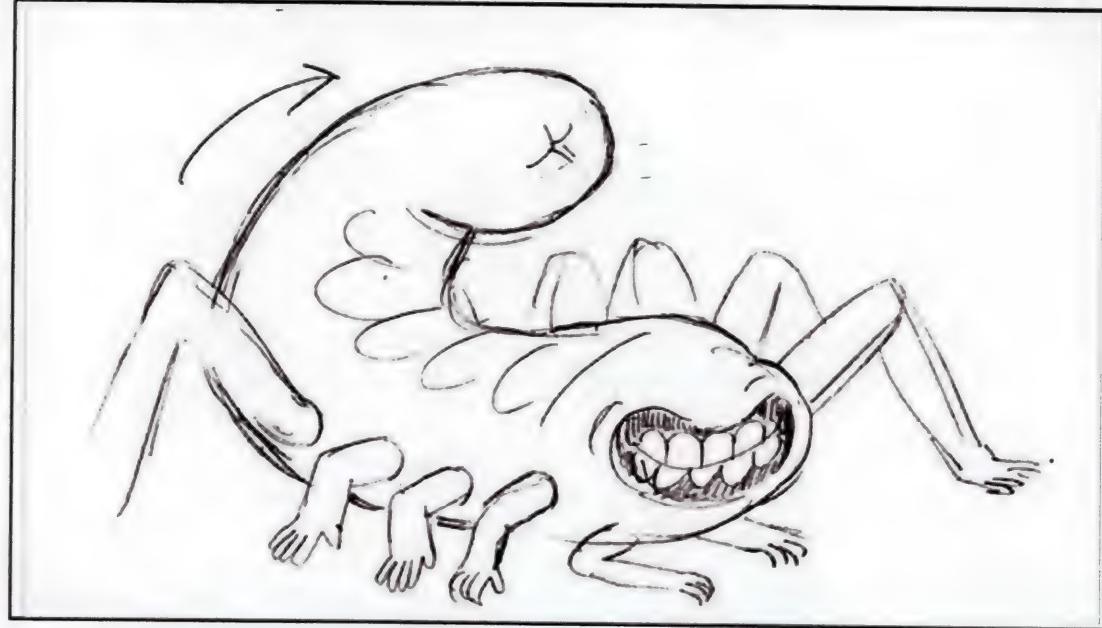
day night

Sc

120

Page 713

day night



Dialog:

SFX: * PCHEW - PCHEW

SFX: *THNK- THNK *THNK*

FFB 04 2015

Action

-M. V
RESUMES
FIRING EGGS

Timing

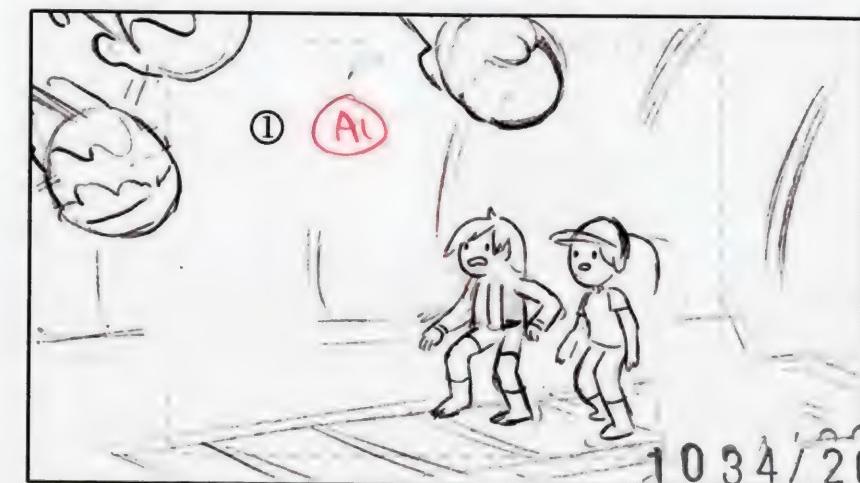
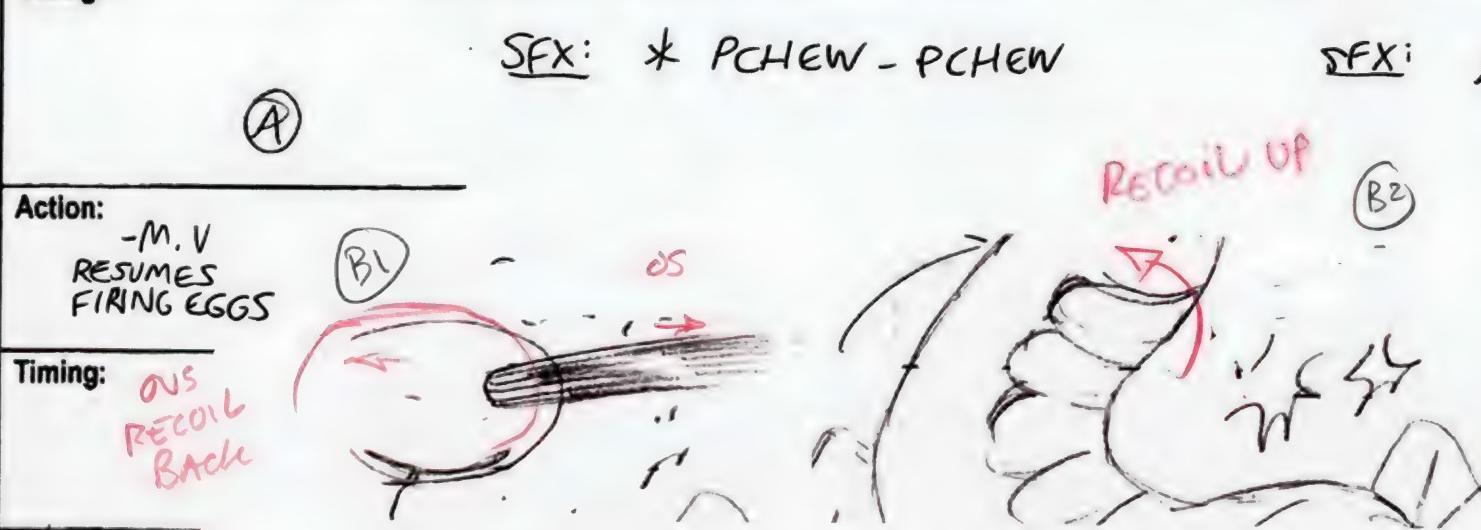
ONS
RECOIL
BACK

A

BY

Recall 6

B2



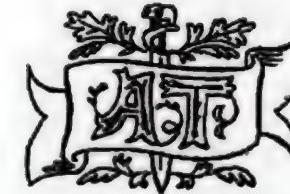
© 2011 This material is the Property of The Carlson Network, Inc. It is unpublished and must not be taken from this location, duplicated or used in any manner, or for anything other than the intended purpose.

1034-208

EPISODE #

1034 / 208

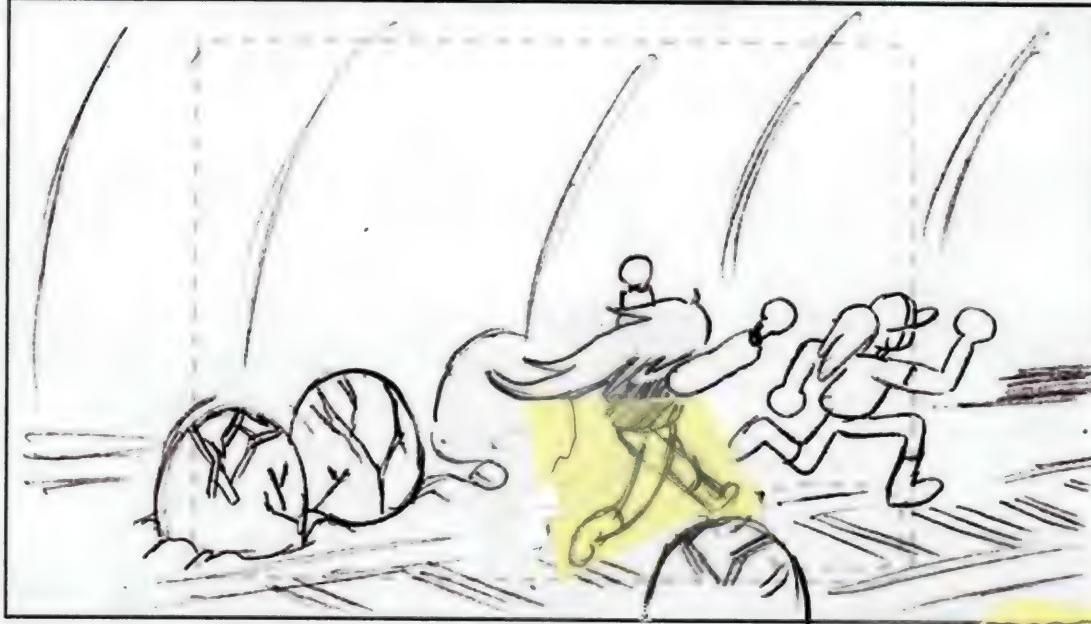
ADVENTURE TIME



Sc. 120 cont Pnl. B

Bg.

day night



Sc. 120 #1 cont Pnl. C

Bg.

day night

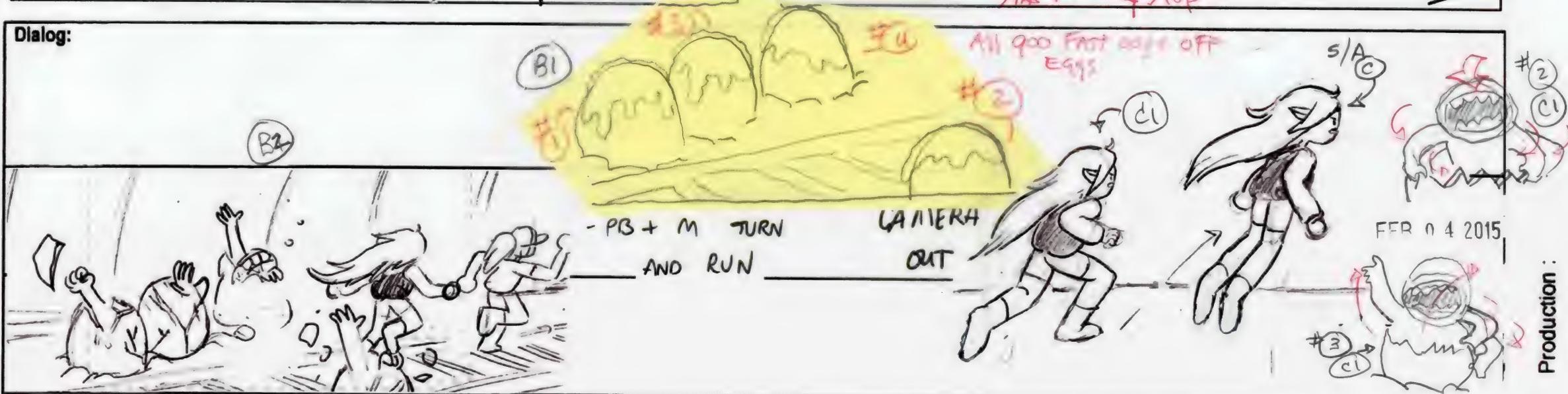
196

Page

Cut



Dialog:



EPISODE #

Production:

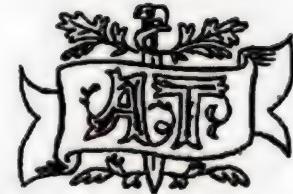
1034-208

1034/208

1034/208

Cut

ADVENTURE TIME



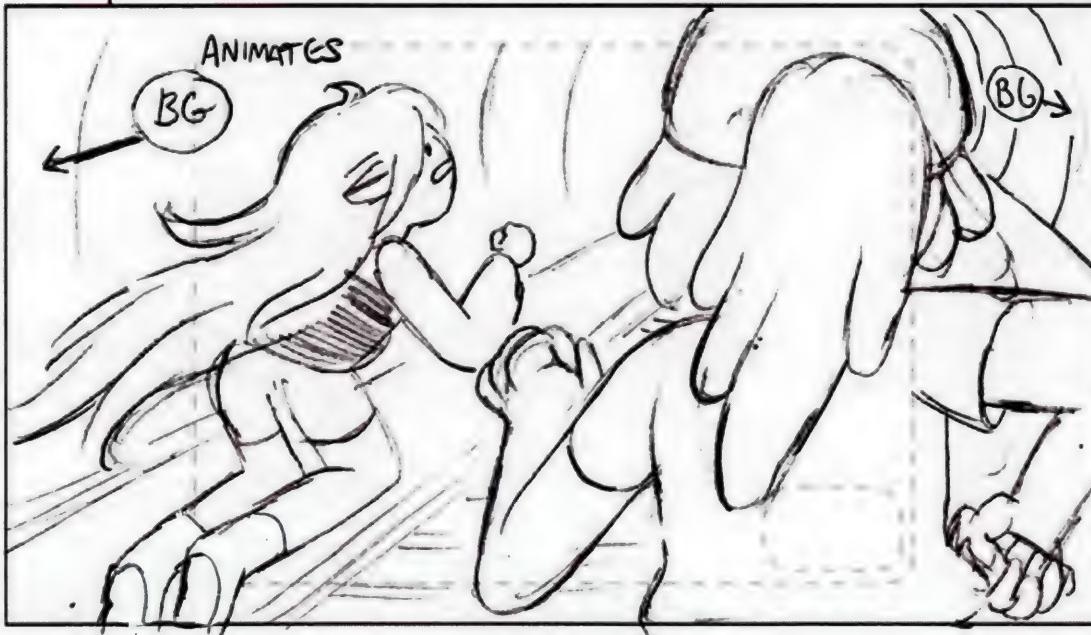
Page 197

Sc. 121

Pnl. A

Bg.

day night



Sc. 121 cont Pnl.

B

Bg.

day night



1034/208

Dialog:

Action:

Timing:

FEB 04 2015

Production :

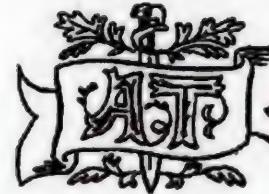
1034/208

1034-208

EPISODE #

1034/208

ADVENTURE TIME



Cut

Page 198

Sc. 121 cont Pnl. C

Bg.

day night

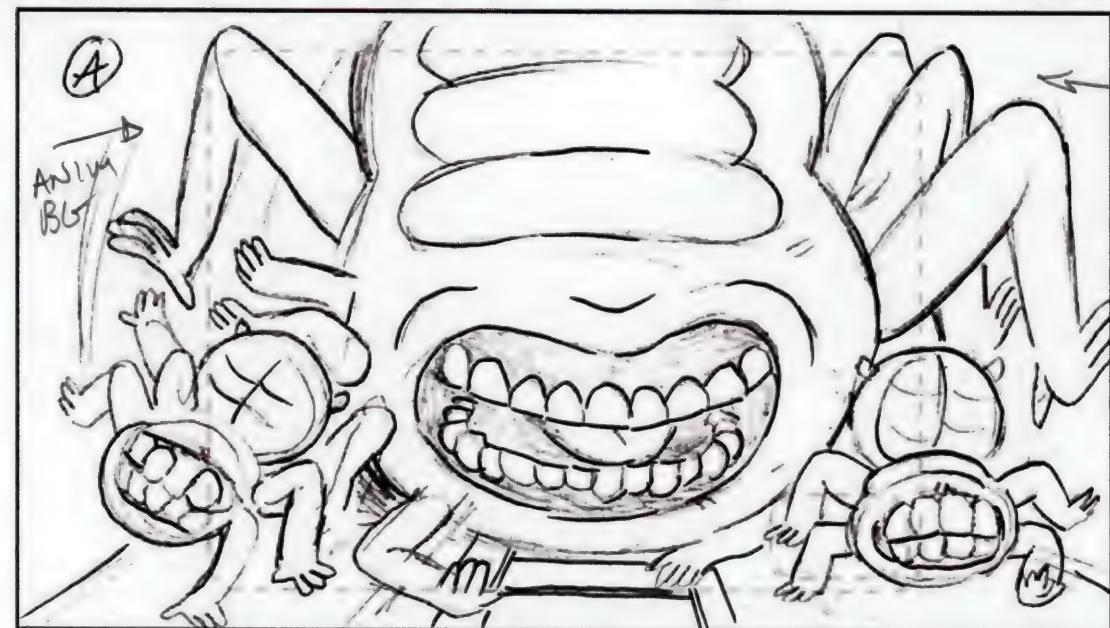


Sc. 122

Pnl. A

Bg.

day night



1034/208

Dialog:

Action:

-PM + M LOOK BACK

FEB 04 2015

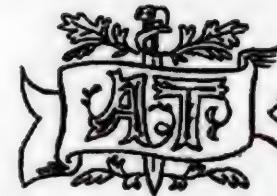
Timing:

Production :

1034-208

1034 / 208

ADVENTURE TIME



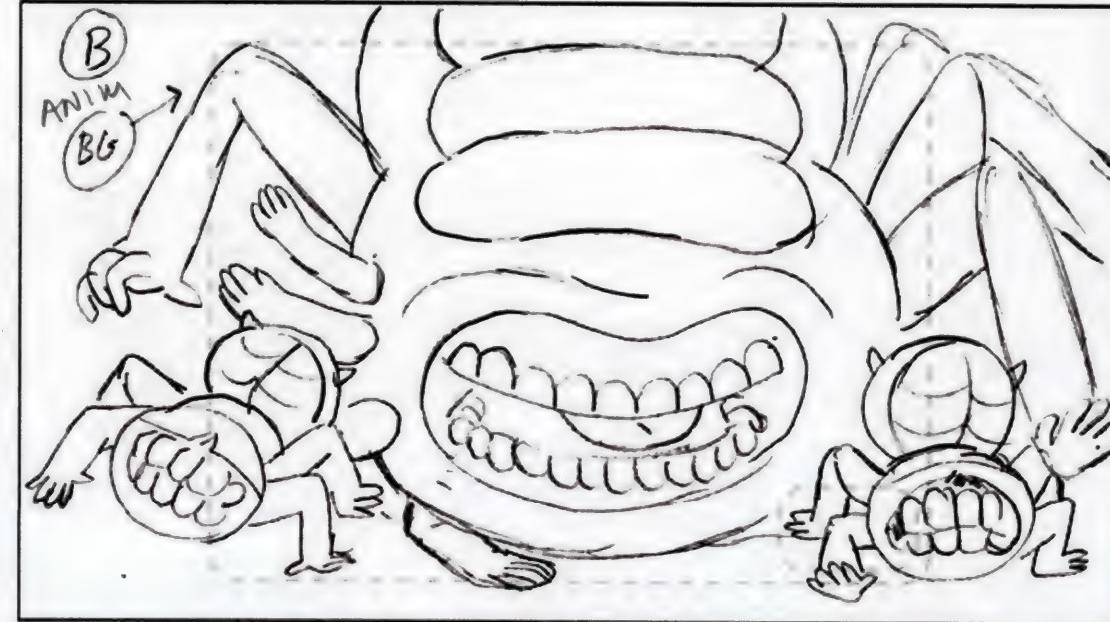
Cut

Page 199

Sc. 122 cont Pnl. B

Bg.

day night

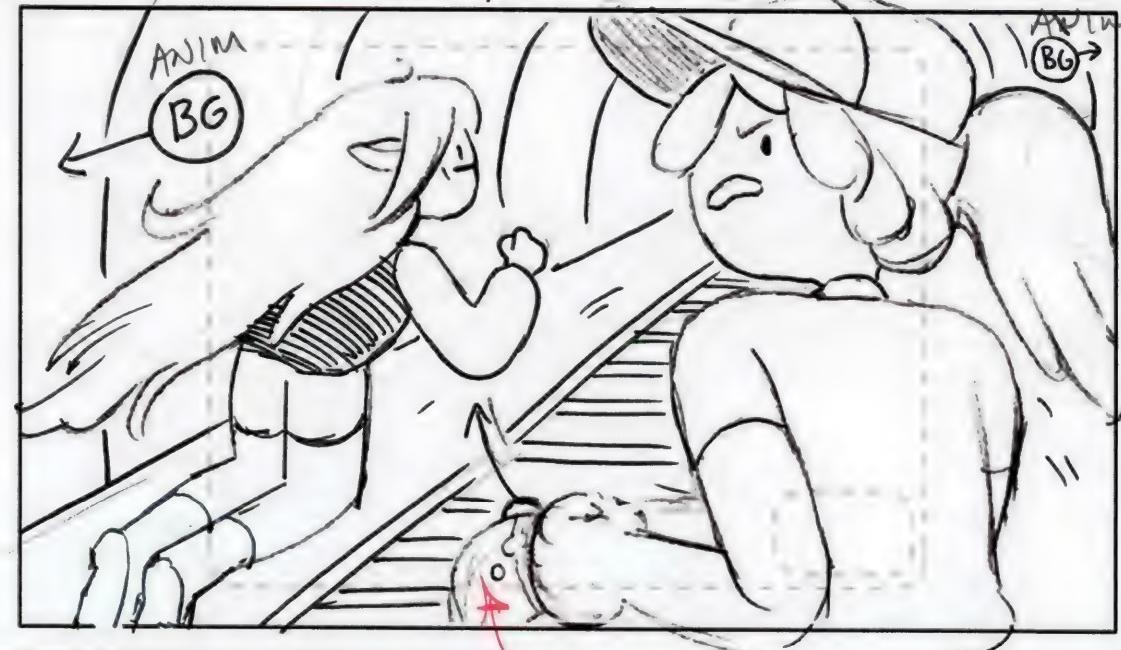


Sc. 123

Pnl. A

Bg.

day night



Dialog:

run up
it

Action:

- PB RAISES PISTOL

FEB 04 2015

Timing:

cycle ① ② x 2

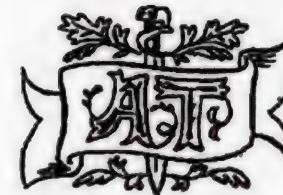
Production :

1034-208

EPISODE #

1034/208

ADVENTURE TIME



Cut

Page 200

Sc. 123 cont Pnl. B

Bg.

day night

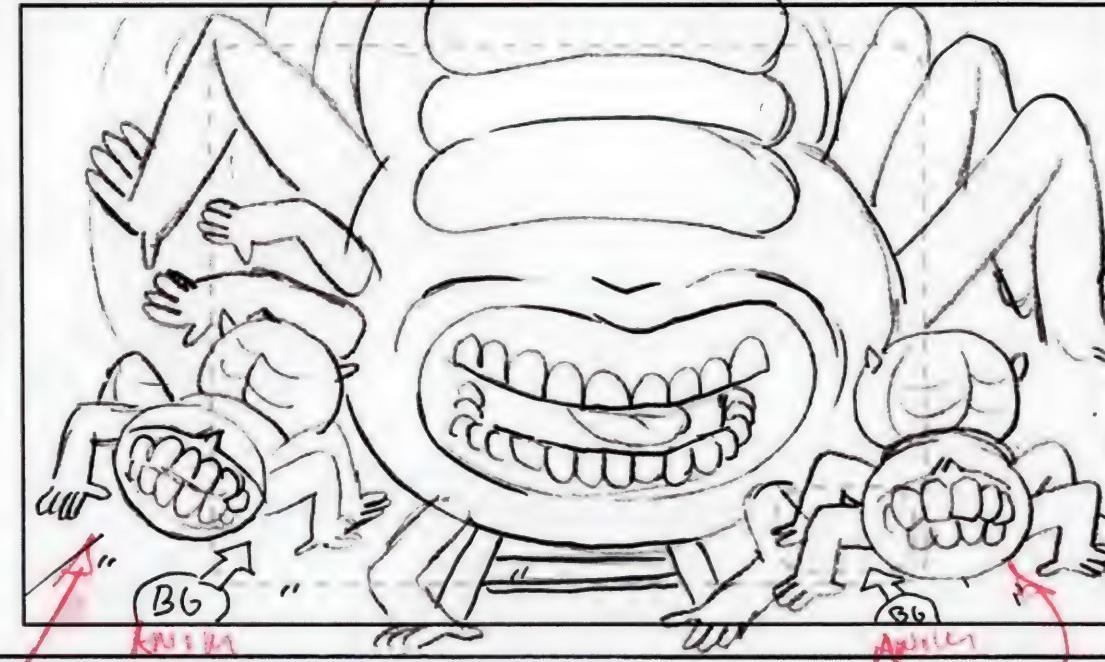


Sc. 124

Pnl. A

Bg.

day night



Dialog:

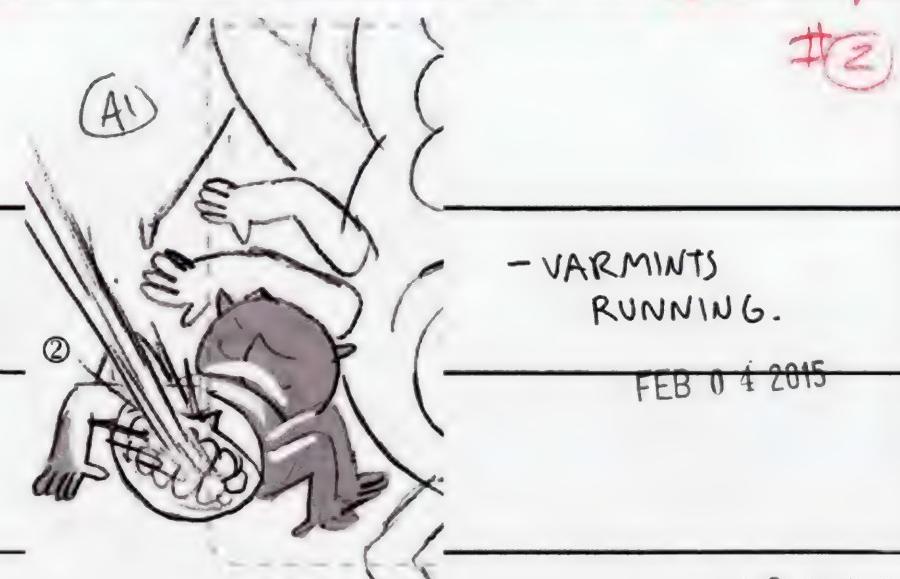
SFX: PCHEW! PCHEW!

#1

#2

Action:

- PB FIRES



Timing:

EPISODE #

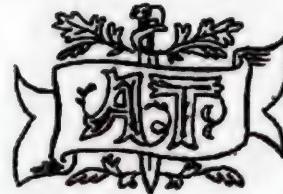
Production :

1034-208

1034/208

1034/208

ADVENTURE TIME

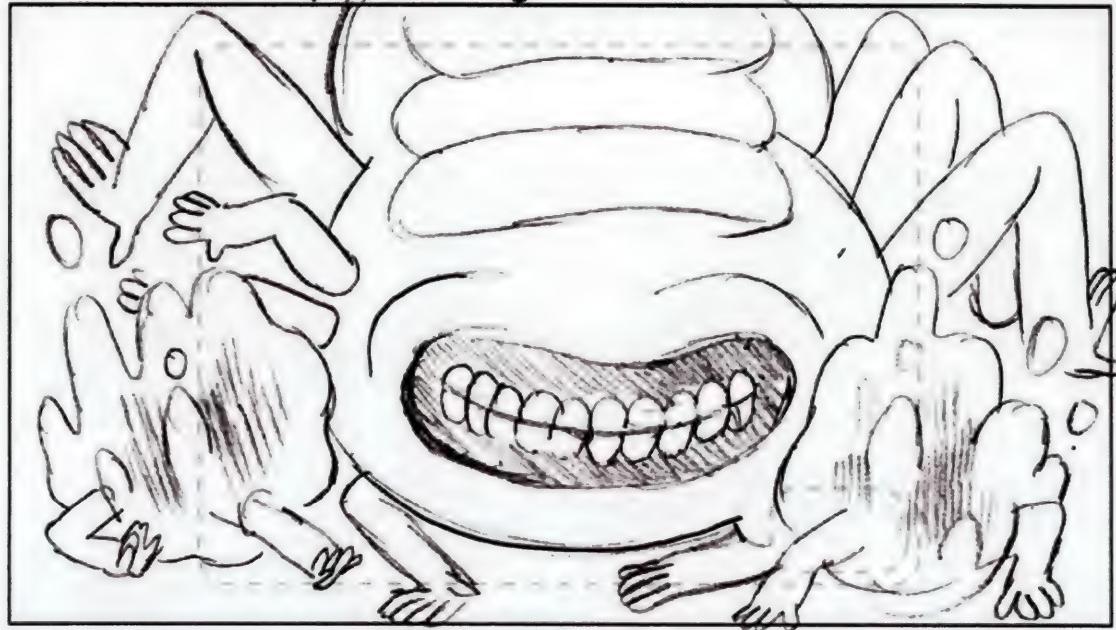


Page 201

Sc. 124 cont Pnl. B

Bg.

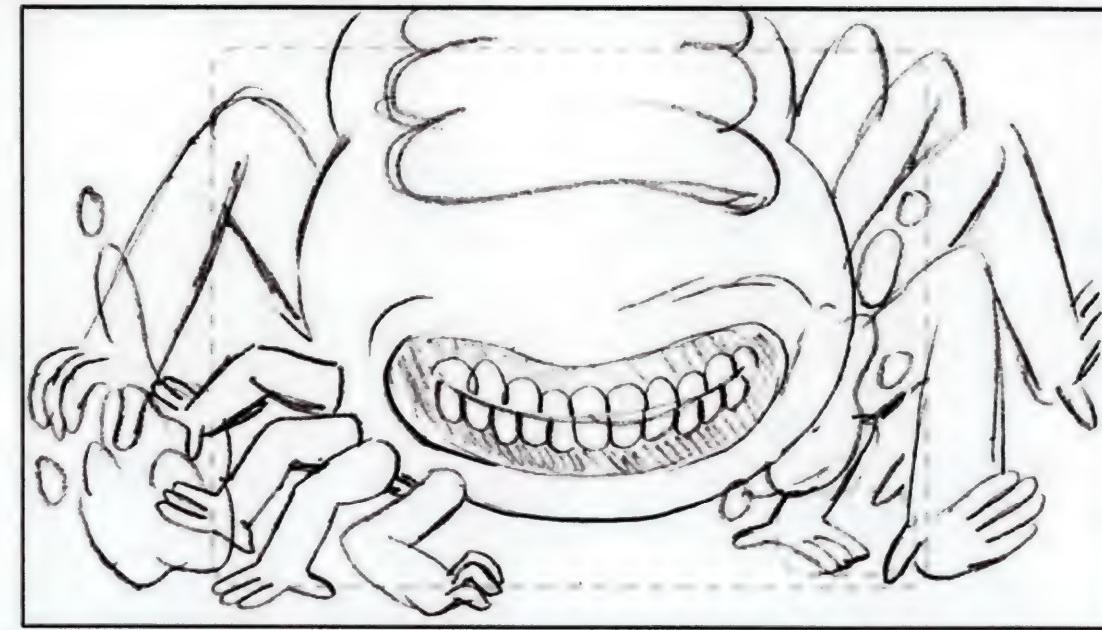
day night



Sc. 124 cont Pnl. C

Bg.

day night



1034 / 208

Dialog:

*EXPLODES ^{SFX:} POP! POP!



Action:

- TWO VARMINTS EXPLODE

FEB 04 2015

Timing:

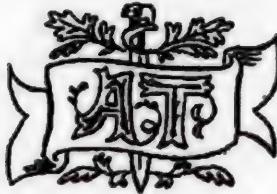
Production :

1034, 208

EPISODE# 1034-208

1034 / 208

ADVENTURE TIME



Sc. 124 cont Pnl. D

Bg.

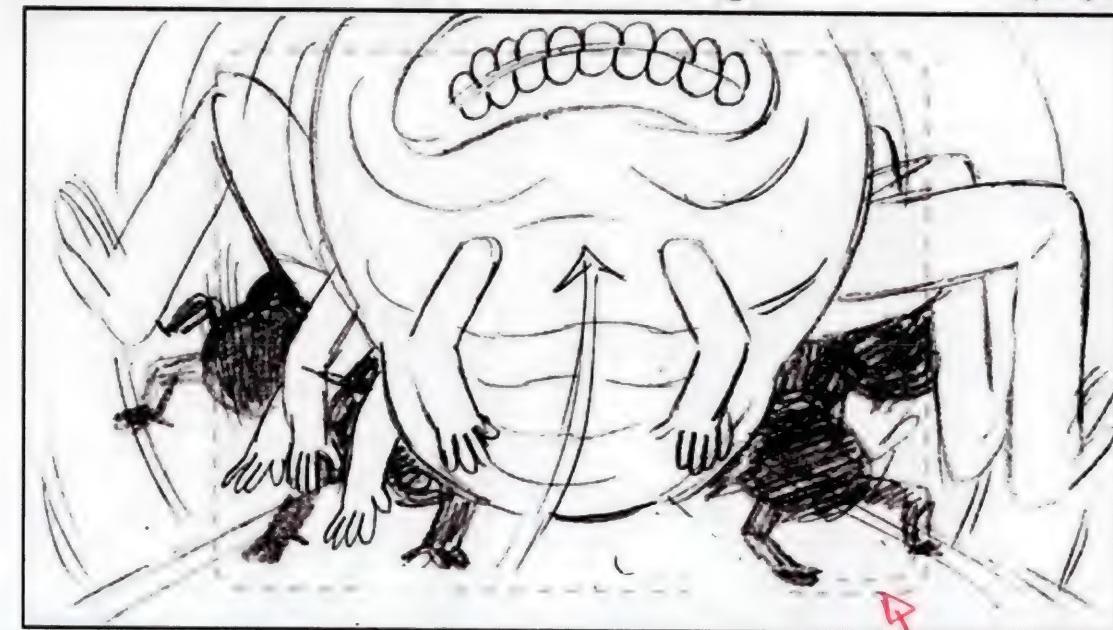
day night



Sc. 124 cont Pnl. E

Bg.

day night



Dialog:

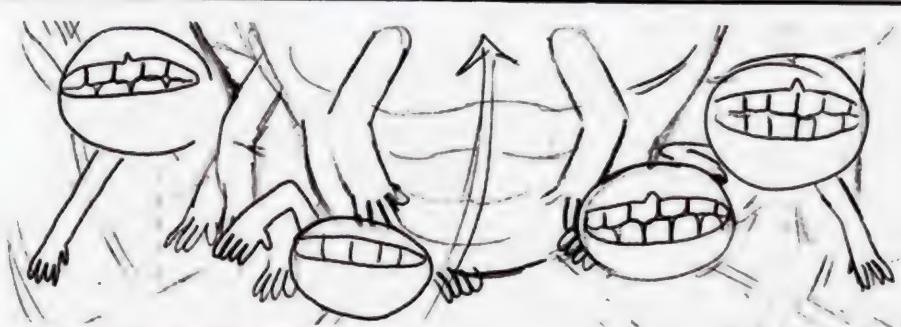
VARMINTS: HSSSS!

DISTANT
BABY VAS'S

E1 FEB 04 2015

Action:

- M.V. LIFTS
UP TO REVEAL
MORE VARMINTS.



Timing:

1034, 208

EPISODE# 1034-208

Production :

1034 / 208

202

Page

ADVENTURE TIME

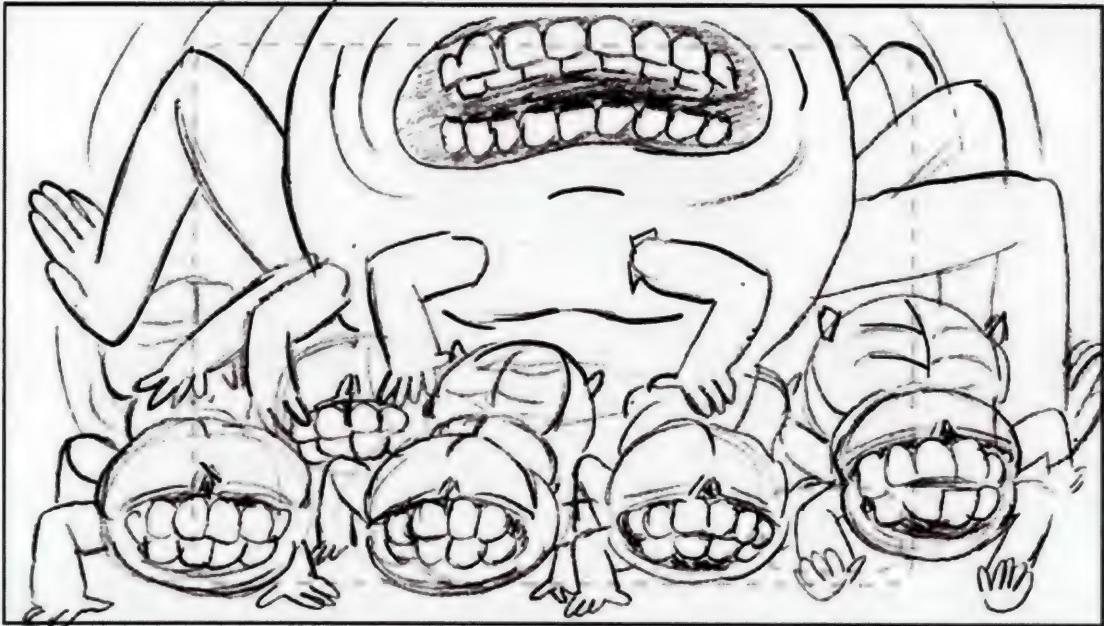


Cut

Page 203

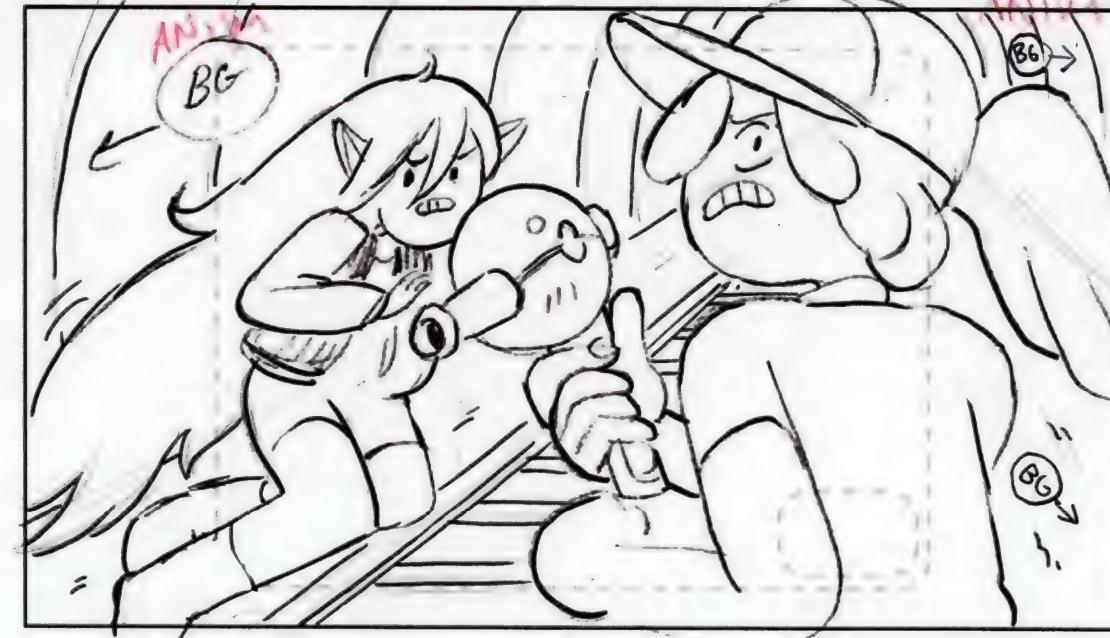
Sc. 124 cont Pnl. F Bg.

day night



Sc. 125 Pnl. A Bg.

day night



Dialog:

VARMINTS: HSSSS!

(PB) YEEEEESSSHHH!

FEB 04 2015

(AD)

Action:

- MORE BABIES SKITTER FORWARD

Timing:



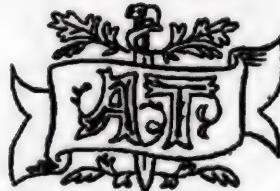
EPISODE #

1034-208

Production :

1034 / 208

ADVENTURE TIME

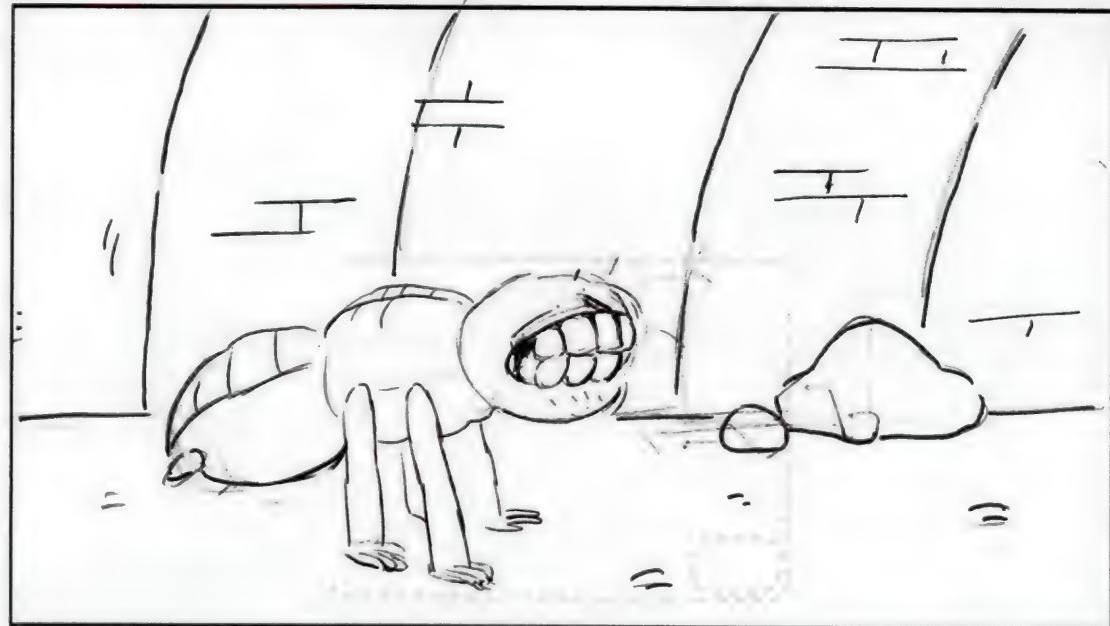


Sc. 126

Pnl. A

Bg.

day night

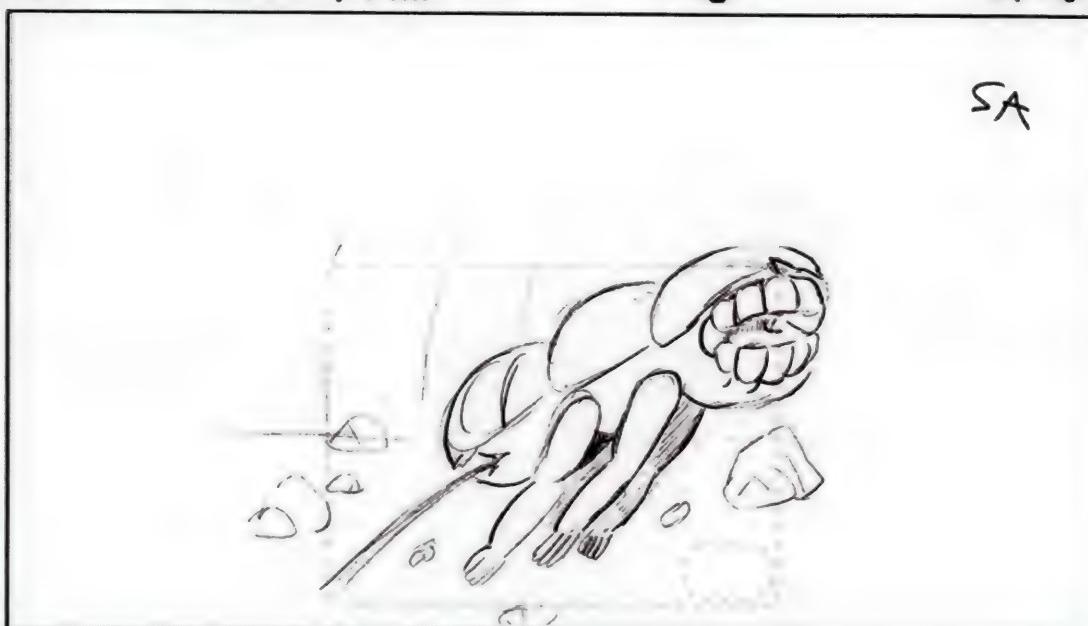


Sc. 126 cont Pnl. B

Bg.

day night

204
Page



Dialog:

V: [SHAKING]

Action:

- SMALL VARMINT ANTICS



- VARMINT LEAPS

FEB 14 2015

Timing:

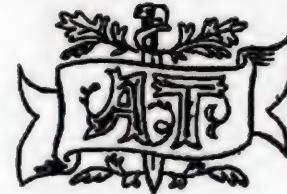
Production :

EPISODE # 1034-208

1034 / 208

1034, 208

ADVENTURE TIME



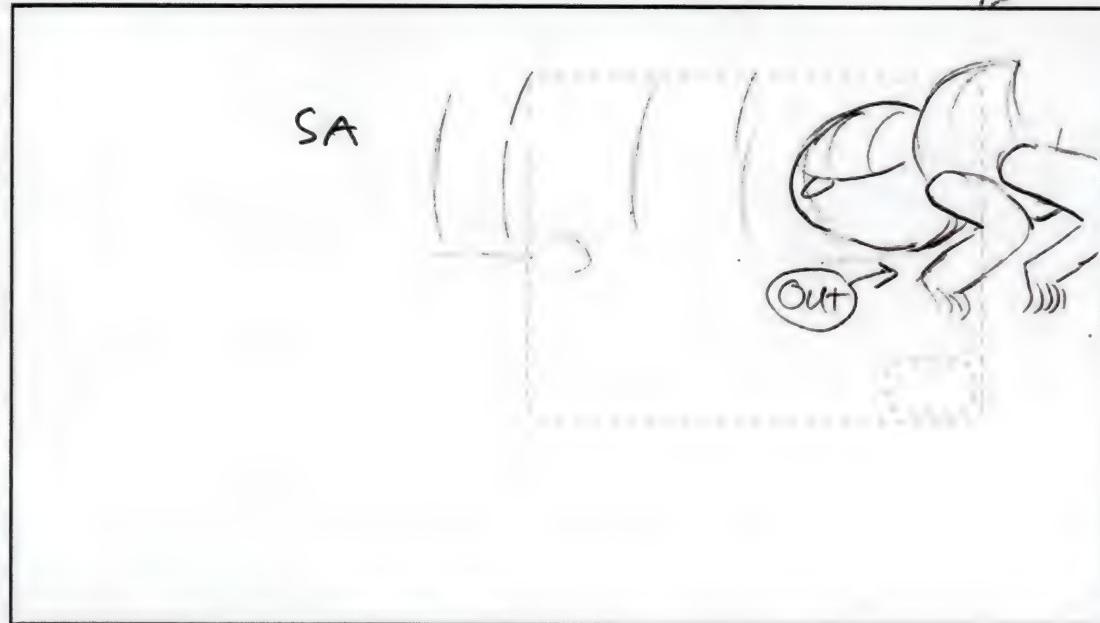
Cut

Page 205

Sc. 126 cont Pnl. C

Bg.

day night



Sc. 127 Pnl. A

Bg.

day night



Dialog:

Action:

- VARMINT GAINS OFFIS

FEB 04 2015

Timing:

Production :

EPISODE # 1034-208

1034/208

1034/208

ADVENTURE TIME

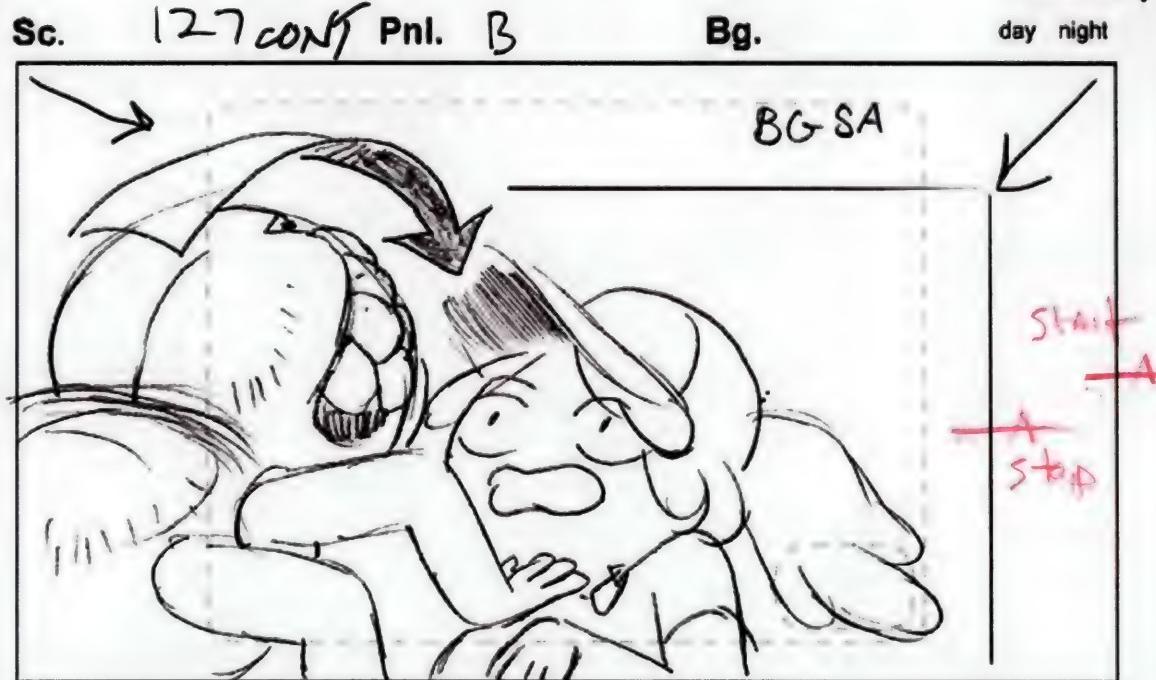


Page 206

Sc. 127 cont Pnl. B

Bg.

day night



Sc. 127 cont Pnl. C

Bg.

day night



1034/208

Dialog:

(PB) YAAAGH!

Diag truck
IN

SFX: THWK!

Action:

camera truckin' w/ VARMINT

- VARMINT HITS PB

FEB 04 2015

Timing:

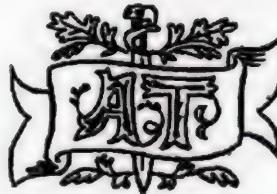
Production :

EPISODE # 1034-208

1034/208

1034/208

ADVENTURE TIME



W Cut

Page 207

1034 / 208

Sc. 127 cont Pnl. D

Bg.

day night

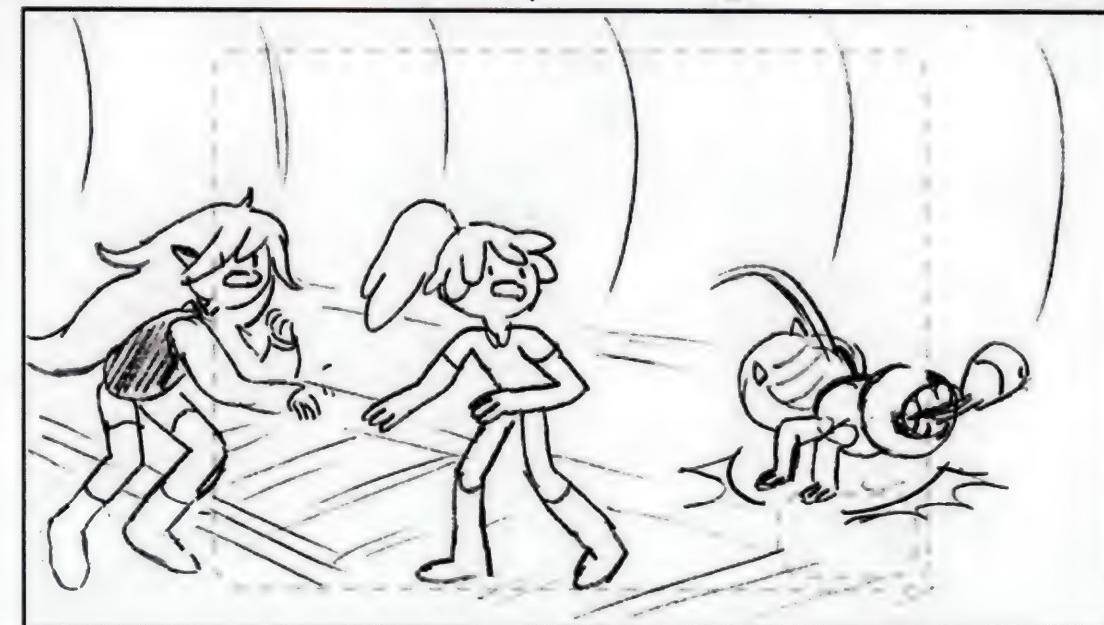


Sc. 128

Pnl. A

Bg.

day night



Dialog:

SFX: *CHOMP*

Action:

- VARMINT BITES OFF PB'S HAT.

- VARMINT LANDS



FEB 04 2015

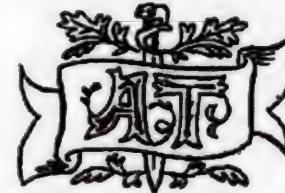
Timing:

Production :

EPISODE # 1034-208

1034 / 208

ADVENTURE TIME



Page 208

Sc. 128 CONT Pnl. B

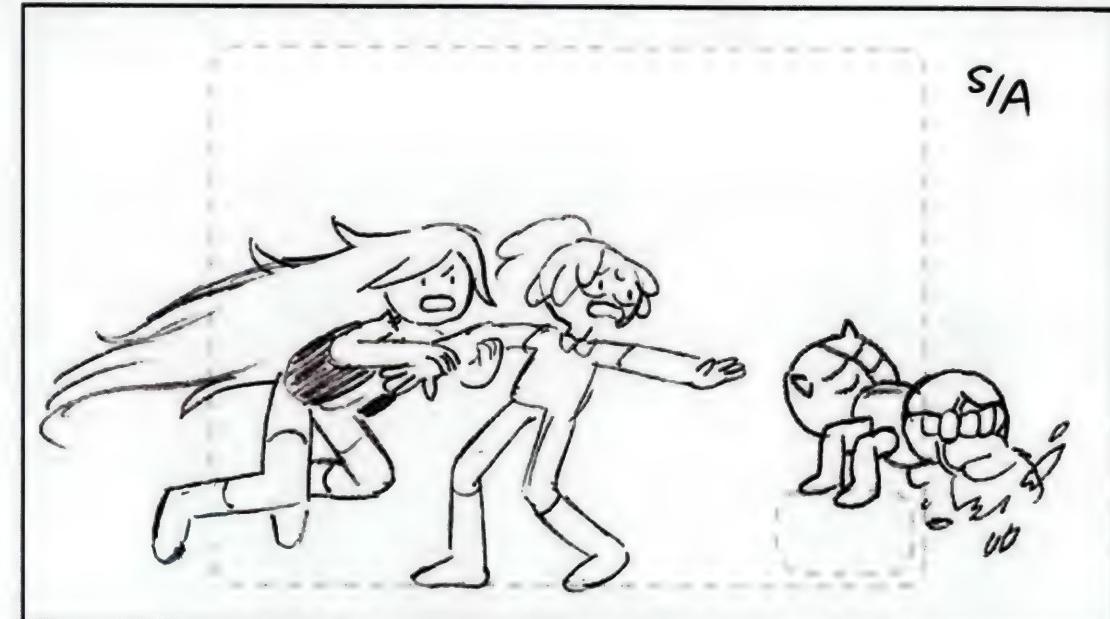
Bg.

day night

Sc. 128 CONT Pnl. C

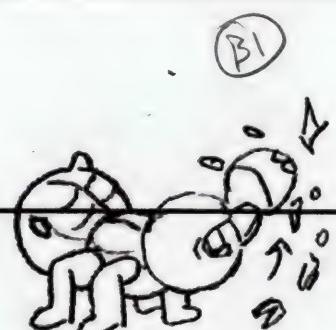
Bg.

day night



Dialog:

V: [DOG TEARING]

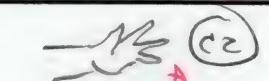


(B1)

(P/B) MY SNAP-BACK!
(M) JUST LET IT GO!



(C1)



(C2)

FEB 04 2015

Action:

- VARMINT RIPS
APART HAT

Timing:

Production :

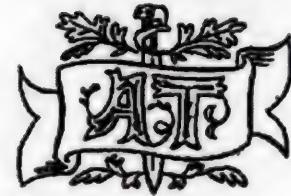
EPISODE # 1034-208

1034, 208

1034 / 208

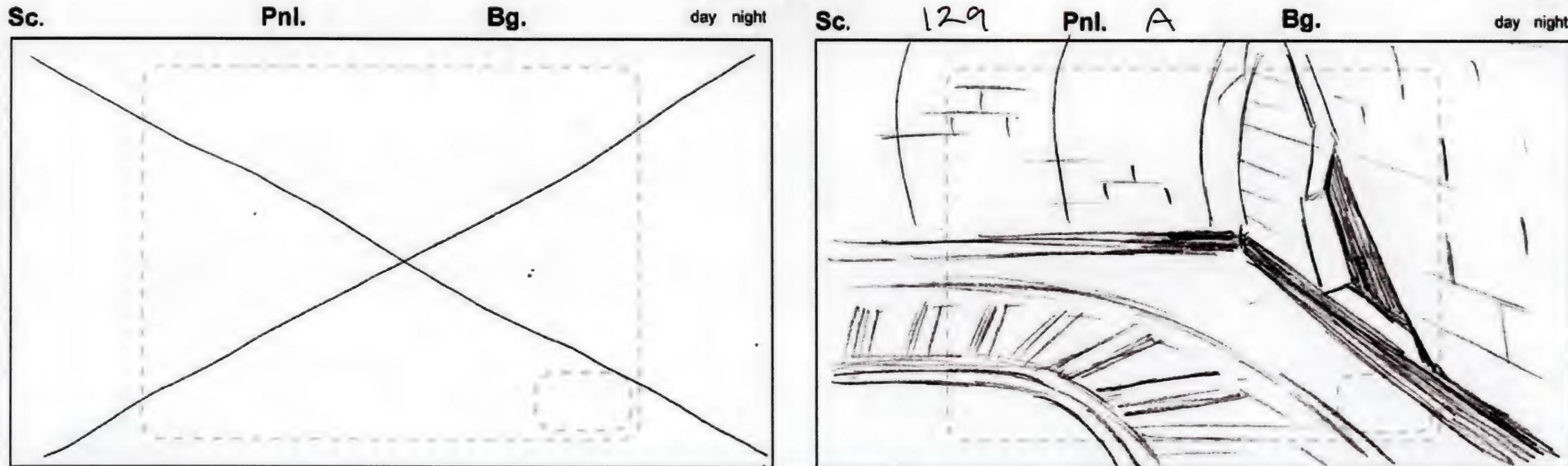
© 2011 This material is the property of The Carton Network, Inc. It is unpublished and must not be taken from this sketch, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Out

Page 209



Dialog:

Action:

-HOLE IN THE TUNNEL WALL.

FEB 04 2015

Timing:

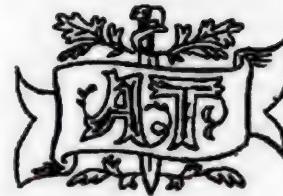
Production :

EPISODE # 1034-208

1034 / 208

1034 / 208

ADVENTURE TIME



210
Page

Sc. 129 cont Pnl. B

Bg.

day night



Sc. 129 cont Pnl. C

Bg.

day night



Dialog:

(M) IN THERE!



(B1)

Action:

- PB + M RUN ON/S.

- PB/M HEAD INTO HOLE

FEB 04 2015

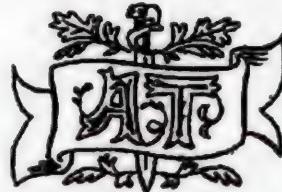
Timing:

Production :

1034-208

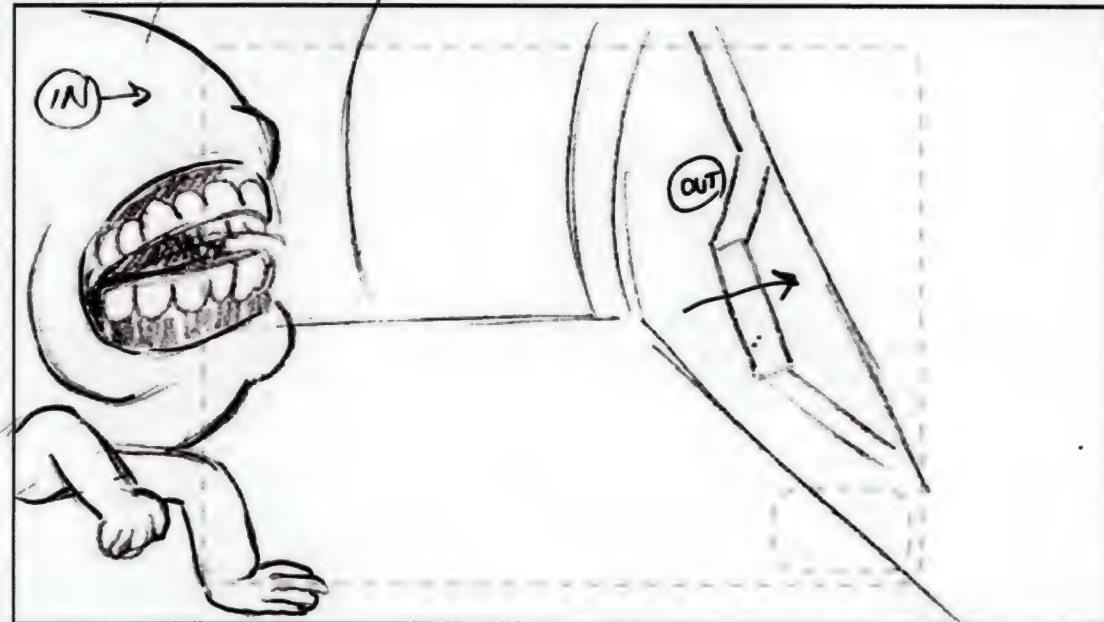
1034/208

ADVENTURE TIME

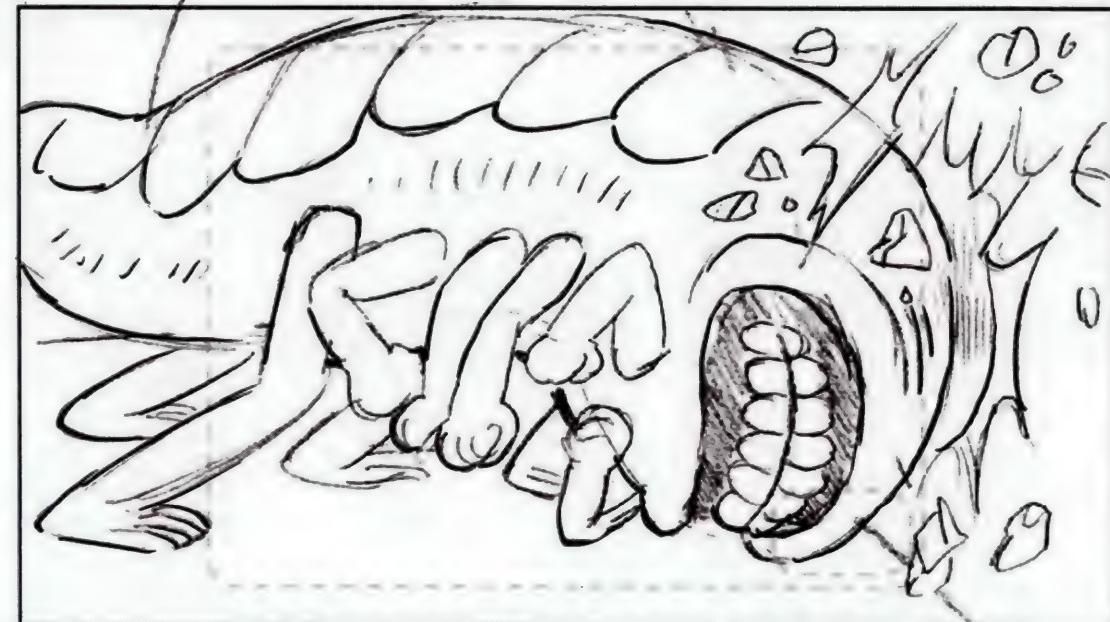


Page 211

Sc. 129 cont Pnl. D Bg.



Sc. 129 cont Pnl. E Bg.



1034/208

Dialog:

MV [CHARGING ROAR]

SFX: CRASH

Action:

- M. VARMINT CHARGES ON/S.

- M. VARMINT HEAD BUTTS WALL

FEB 04 2015

Timing:

Production :

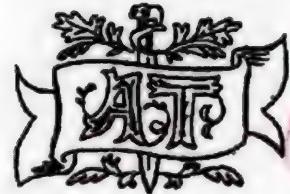
1034-208

EPISODE #

1034 / 208

1034/208

ADVENTURE TIME

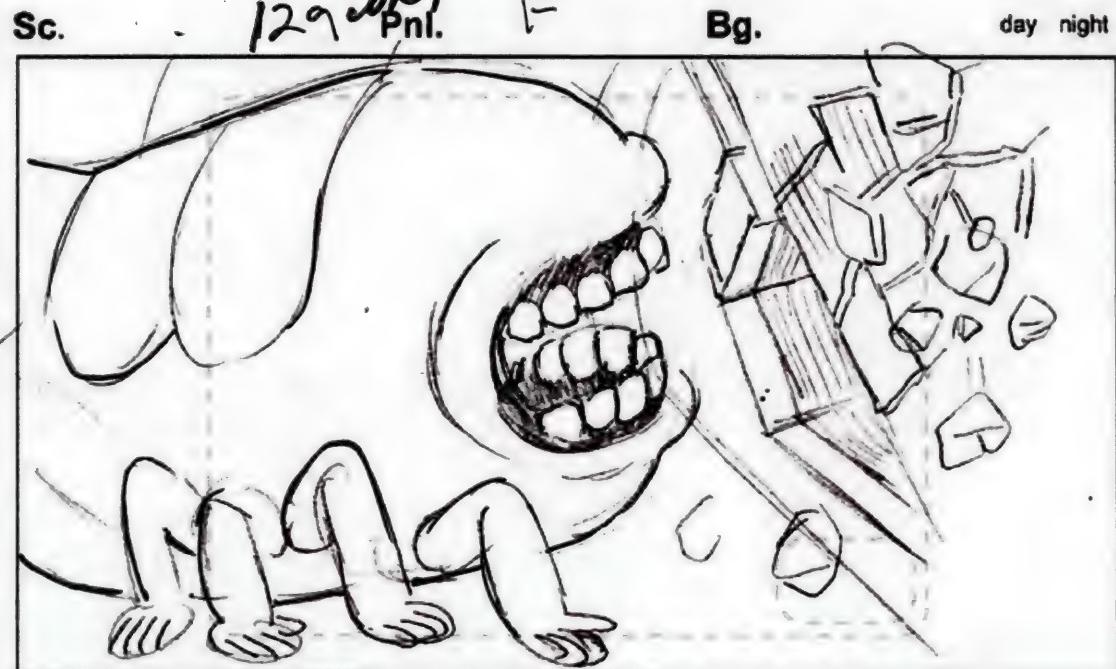


Page 212

Sc. 129 cont Pnl. F

Bg.

day night

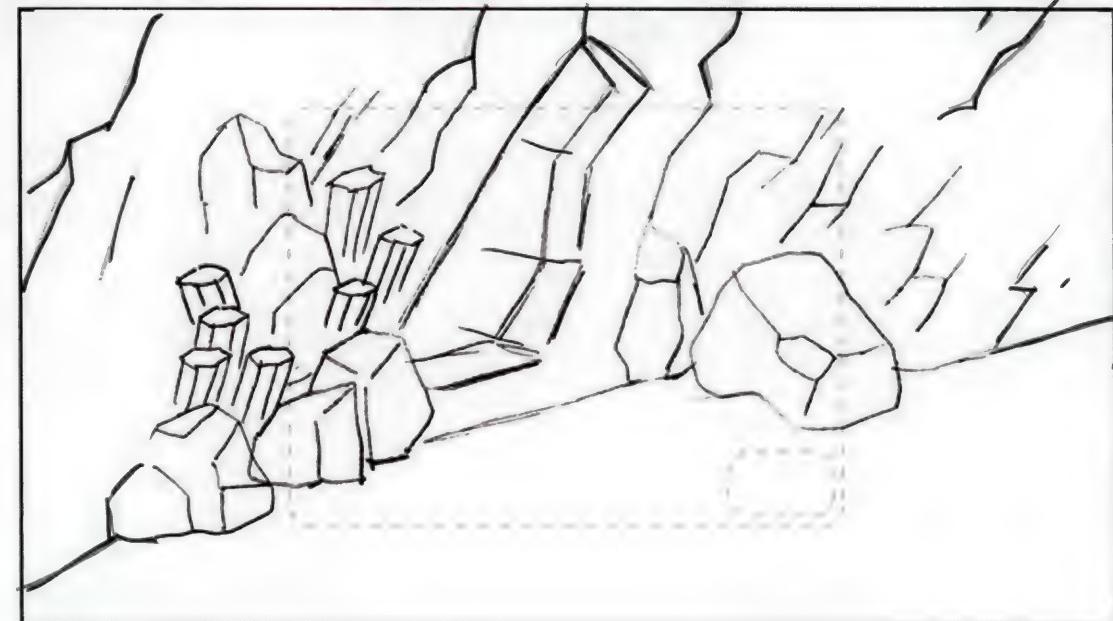


Sc. 130

Pnl. A

Bg.

day night



Dialog:

① GRAOOOWWL

Action:

- EXTERIOR WALL CRUMBLES.

FEB 04 2015

Timing:

Production :

1034-208

EPISODE #

1034/208

ADVENTURE TIME



Page 213

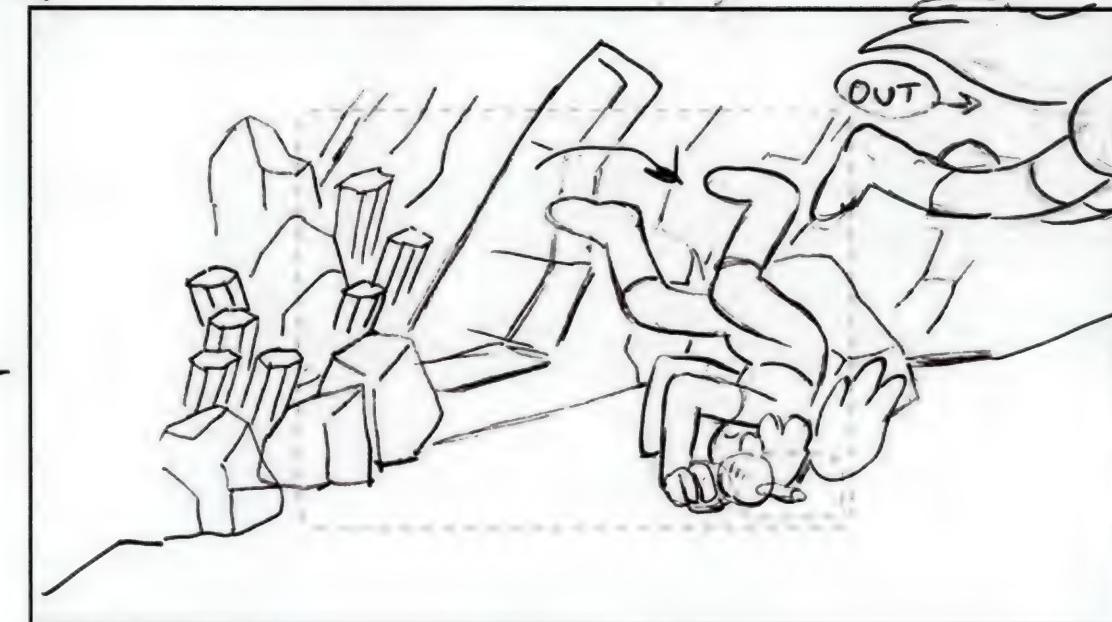
Sc. 130 cont Pnl. B Bg.

day night



Sc. 130 cont Pnl. C Bg.

day night



Dialog:

PB: [IMPACT GRUNT]

Action:

- PB + M EMERGE FROM TUNNEL.

- PB SOMERSAULTS

- M CONTINUES OFF/S

FEB 04 2015

Timing:

Production :

EPISODE # 1034-208

1034/208

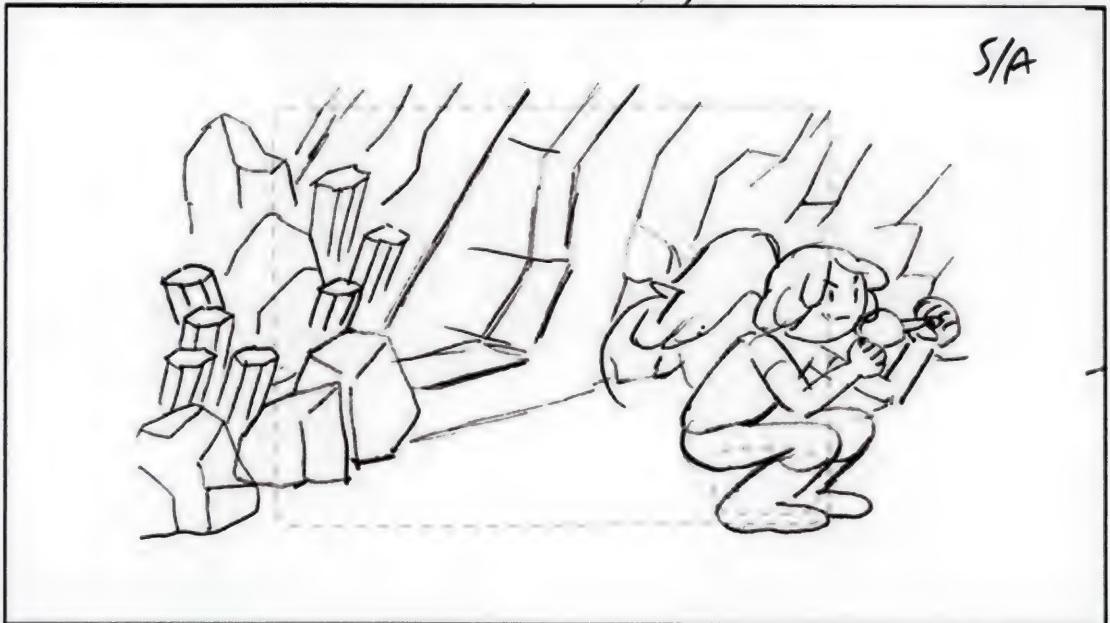
ADVENTURE TIME



Sc. 130 CONT Pnl. D

Bg.

day night



Sc. 130 CONT Pnl. E

Bg.

day night



Page 214

Dialog:

VARMINTS : [WILD HISSING]

Action:

- VARMINTS EMERGING FROM TUNNEL

FEB 04 2015

Timing:

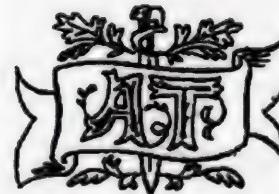
Production :

1034-208

1034/208

1034/208

ADVENTURE TIME



He Cut

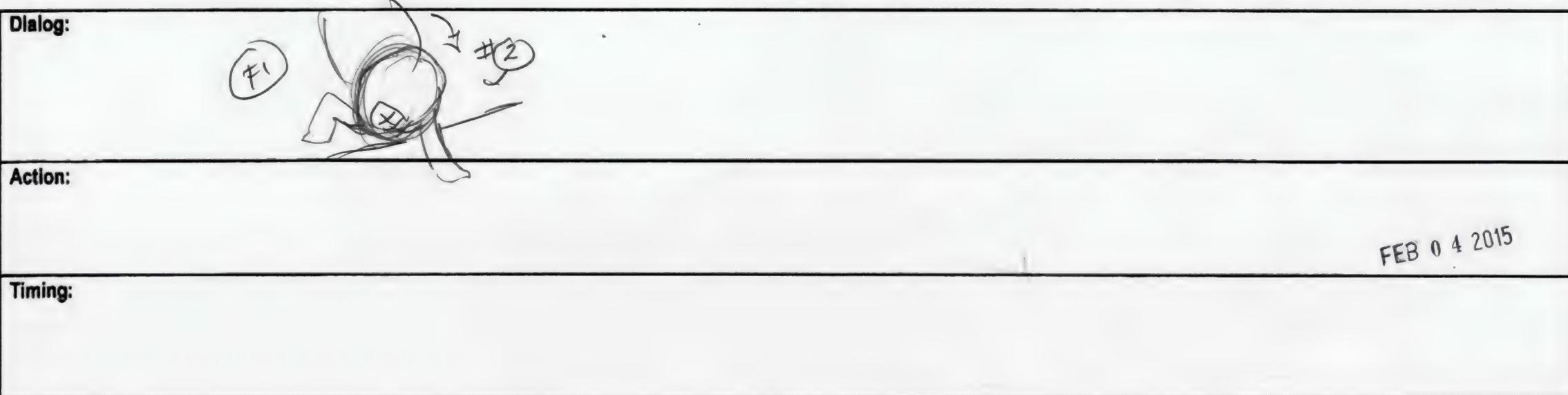
Page 215

Sc. 130 CONT Pnl. F Bg.

day night

Sc. 131 Pnl. A Bg.

day night



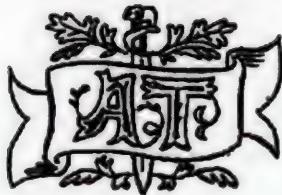
EPISODE# 1034-208

Production :

1034/208

1034/208

ADVENTURE TIME



Page 216

~~HU Cut~~

Sc. 131 CONT Pnl. B



day night

Sc.

131 CONT Pnl.

C Bg.

day night

S/A

S/A

Dialog:

Action:

- PB REACHES INTO POCKET.

FEB 04 2015

Timing:

EPISODE #

1034-208

1034/208

Production :

1034/208



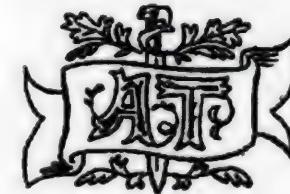
S/A

1034/208

1034/2008

Ho
Cut

ADVENTURE TIME



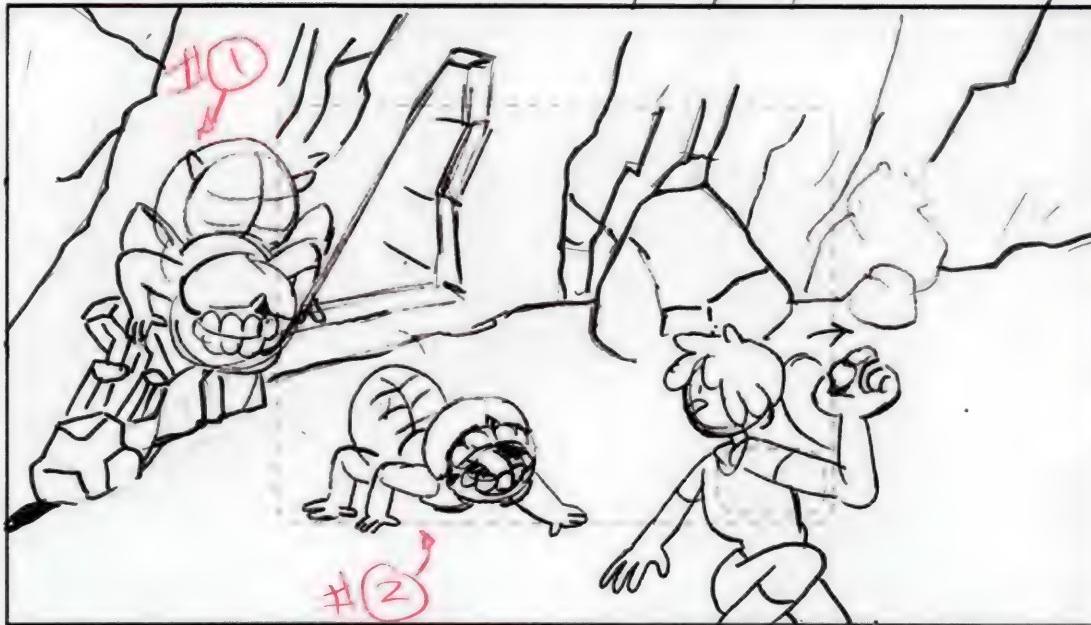
Page 217

Sc. 132

Pnl. A

Bg.

day night



Sc. 132 CONT

Pnl. B

Bg.

day night



Ho
Cut

1034-2008

EPISODE #

1034/2008

Dialog:

Action:

- PB THROWS FOREFIELD GENERATOR.

Timing:

FEB 04 2015

Production:

1034/2008

PICUT

ADVENTURE TIME



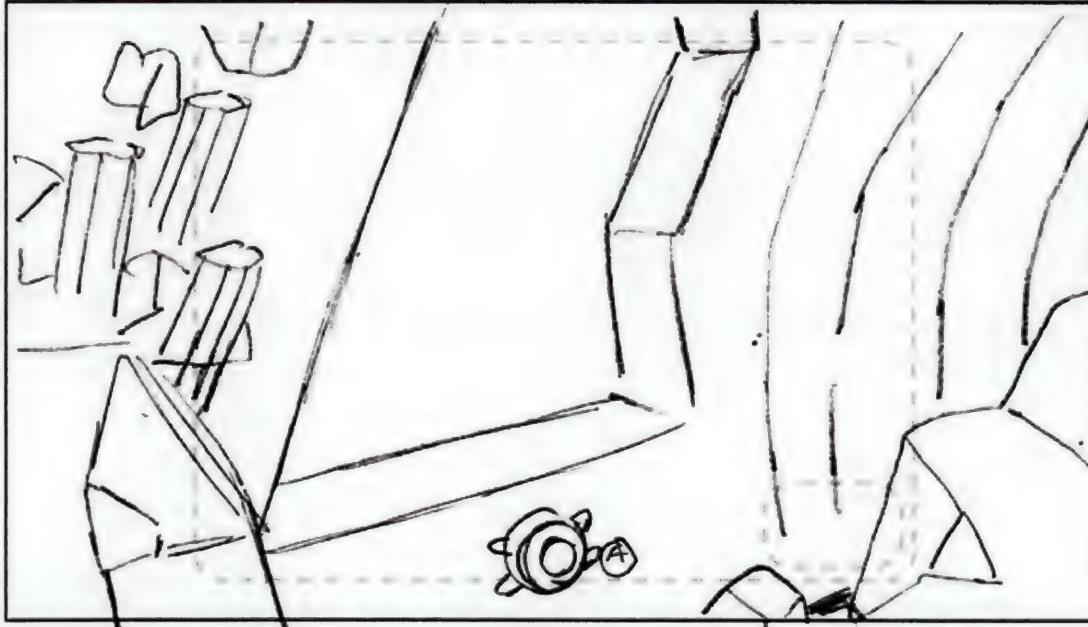
Page 218

Sc. 133

Pnl. A

Bg.

day night



Sc. 133 CONT

Pnl. B

Bg.

day night



Dialog:

(AL)

SFX: *VMMMM*

Action:



- FORCEFIELD GENERATOR ACTIVATES.

Timing:

FEB 04 2015

Production :

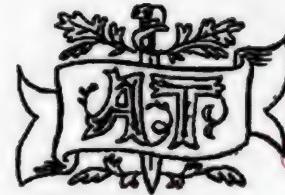
1034-208

EPISODE #

1034/208

1034/208

ADVENTURE TIME



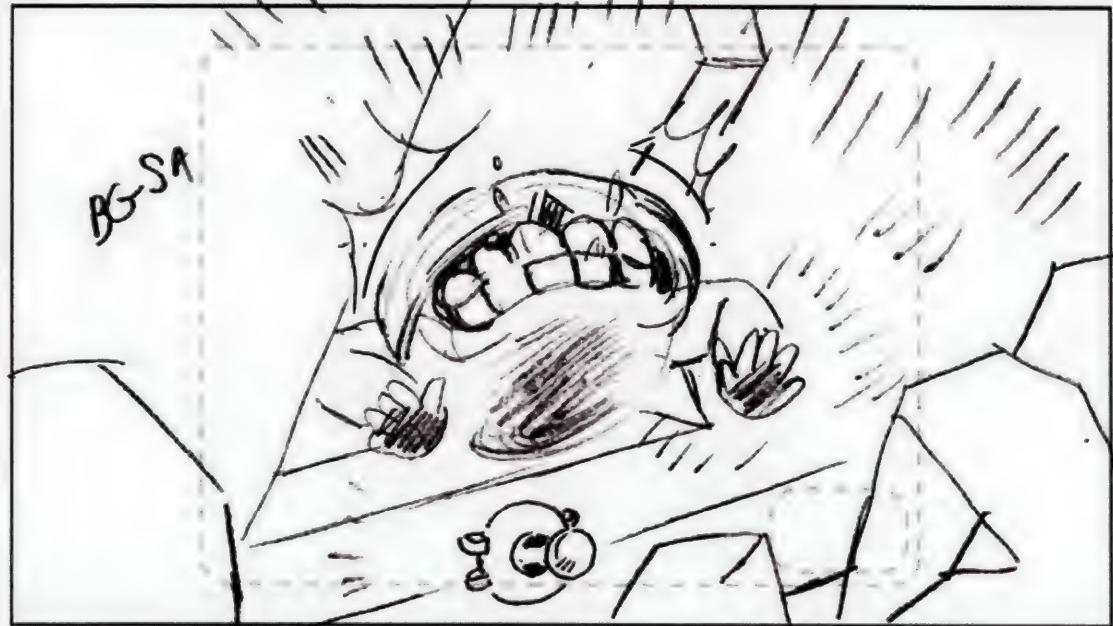
Cut

Page 219

Sc. 133 CONT Pnl. C

Bg.

day night



Sc. 134

Pnl. A

Bg.

day night



Dialog:

SFX:
* THWAM! *



Action:

- VARMINT SLAMS INTO FORCEFIELD.

- TWO VARMINTS THREATEN PB.

FEB 04 2015

Timing:

Production :

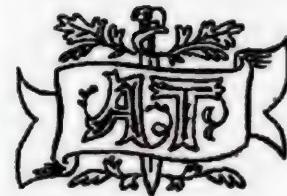
1034-208

EPISODE #

1034/208

1034/208

ADVENTURE TIME



Page 220

Sc. 134 cont Pnl. B

Bg.

day night

Sc. 134 cont Pnl. C

Bg.

day night



SA



SA

Dialog:

SFX: PCHEW

④ GROWL!
SFX "CLICK CLICK CLICK *
(OUT OF AMMO)

Action:

- PB BLOWS UP ONE VARMINT.

FEB 04 2015

Timing:

Production :

1034-208

EPISODE #

1034/208

ADVENTURE TIME



Page 221

THE CUT

1034 / 2008

Sc. 134 cont Pnl. D Bg.

day night

Sc. 134 cont Pnl. E Bg.

day night



Dialog:

(PB) [GASP]

Action:

- VARMINT LEAPS



- MARCELINE GRABS VARMINT MID-AIR.

FEB 04 2015

Timing:

Production :

1034 / 2008

ADVENTURE TIME



Sc. 135

Pnl. A

Bg.

day night



135 cont
Sc.

Pnl.

B

Bg.

day night



Page 222

To Cut

1034/2008

Dialog:

Action:

-M. SQUISHES VARMINT.

FEB 04 2015

Timing:

Production :

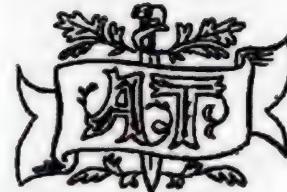
1034-2008

1034/2008

1034/2008

~~Hot Cut~~

ADVENTURE TIME

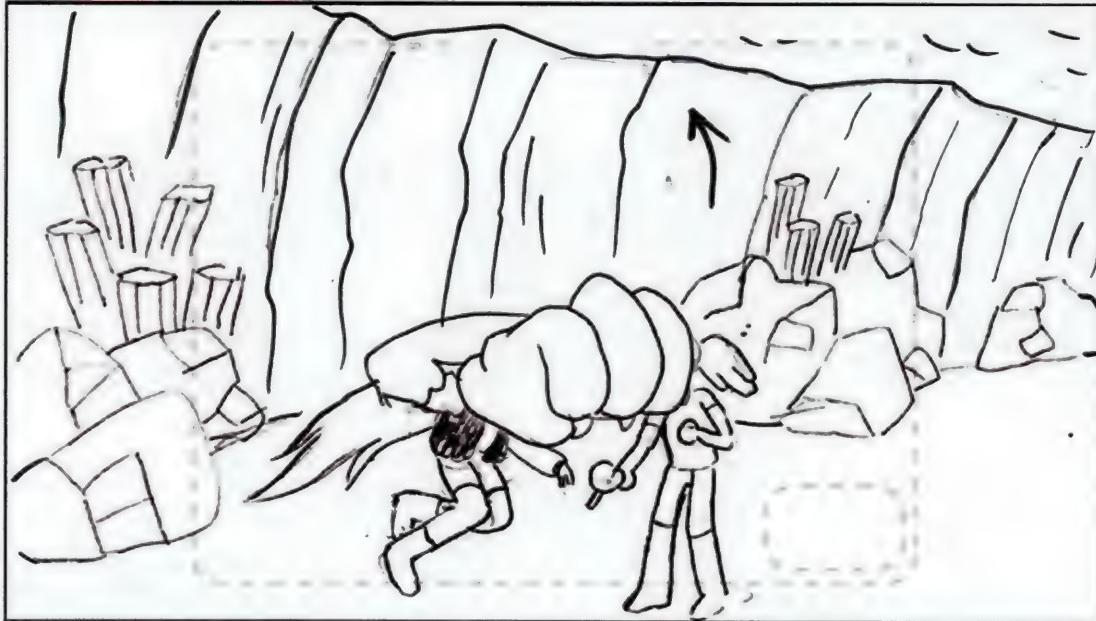


Sc. 136

Pnl. A

Bg.

day night



Sc. 136 cont

Pnl. B

Bg.

day night



1034/208

Dialog:

Action:

- VARMINT JELLY SLIDES OFF

FEB 04 2015

Timing:

Production :

1034-208

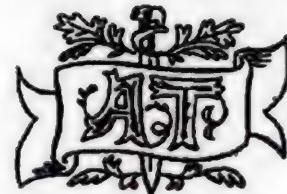
1

EPISODE #

1034/208

Page 223

ADVENTURE TIME



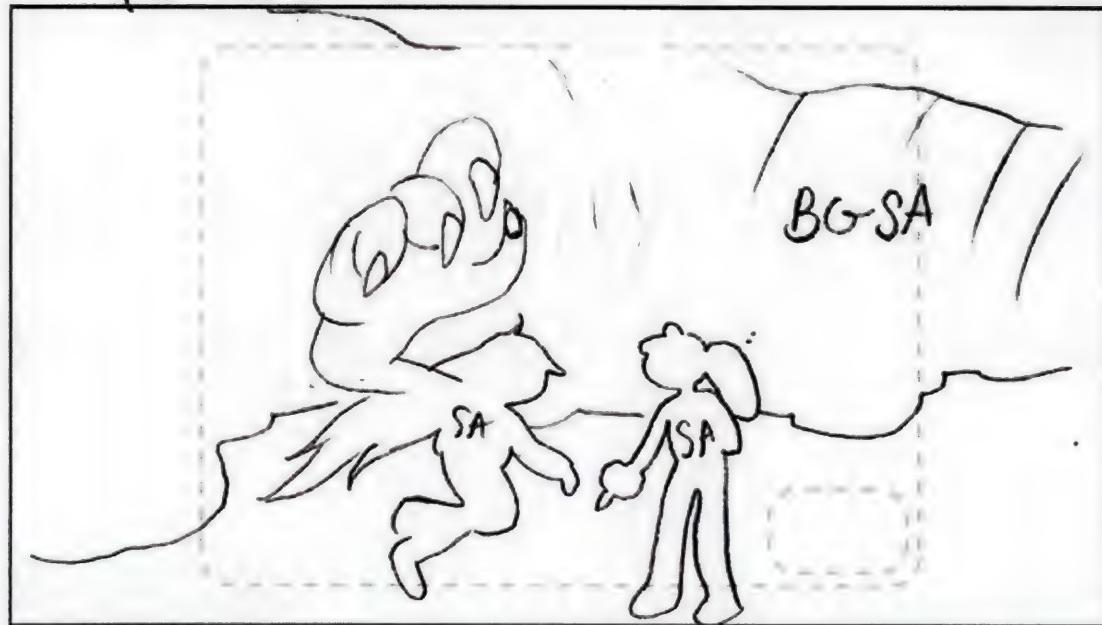
Page 224

HQ Cut

Sc. 136 CON^T Pnl. C

Bg.

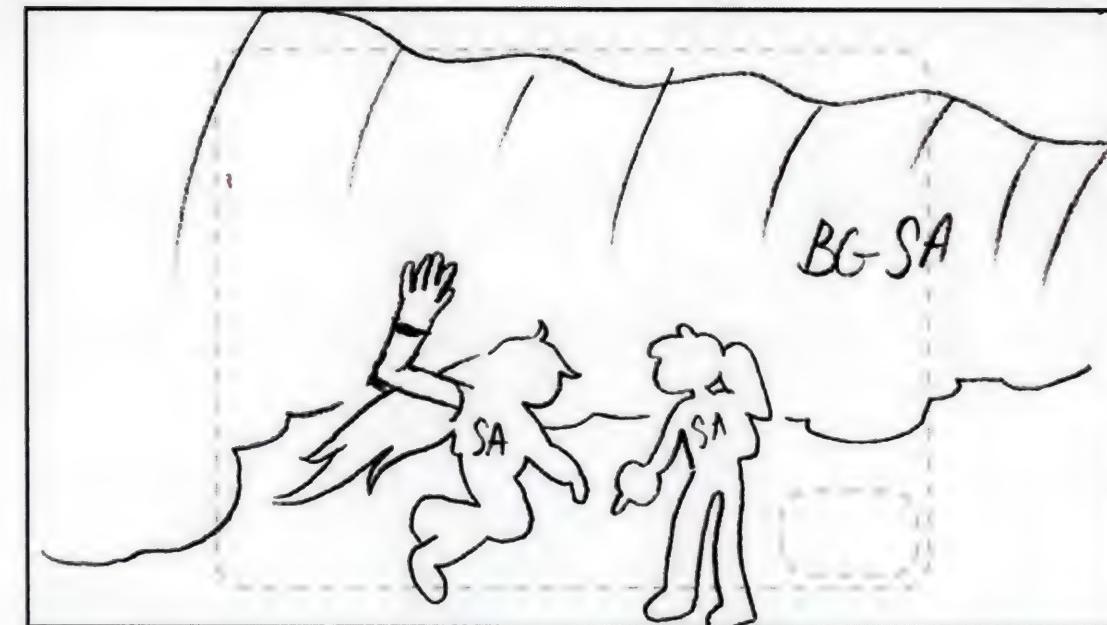
day night



Sc. 136 CON^T Pnl. D

Bg.

day night



1034/208

Dialog:

Action:

-M'S HAND SHRINKS

FEB 04 2015

Timing:

Production :

1034-208

1034/208

1034/208

H
P
Cut

ADVENTURE TIME



Page 225

Sc. 137

Pnl. A

Bg.

day night

Sc.

137 cont

Pnl.

B

day night



1034/208

Dialog:

Action:

- M. SHAKES Goo OFF HAND.

cycle (A)(B) x 2

FEB 04 2015

Timing:

Production :

Cut

1034-208

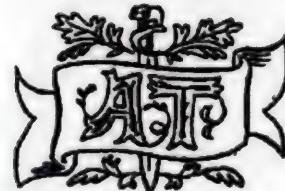
EPISODE #

1034/208

1034/208

Cut

ADVENTURE TIME

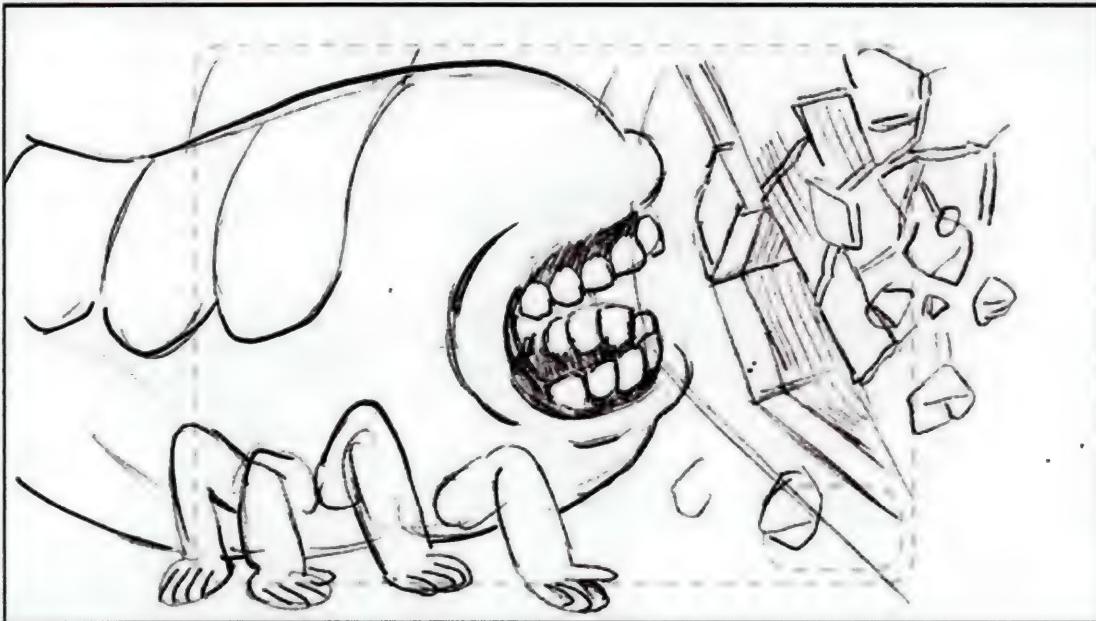


Sc. 138

Pnl. A

Bg.

day night



Sc. 138 cont

Pnl. B

Bg.

day night

Cut



1034 / 208

Dialog:

SFX: WHAM!

Action:

-M, VARMINT HEAD-BUTTS WALL AGAIN

FEB 04 2015

Timing:

EPISODE #

Production :

1034-208

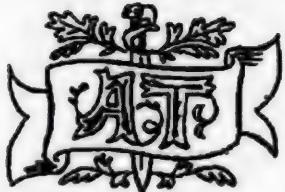
1034 / 208

Page 226

Cut

1034 / 208

ADVENTURE TIME



Page 227

Sc. 139 Pnl. A Bg.

day night



Sc. 139 cont Pnl. B Bg.

day night



Dialog:

SFX: CRASH

Action:

FEB 04 2015

Timing:

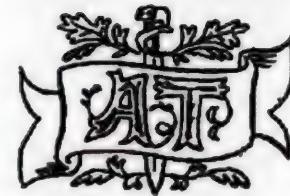
Production :

1034-208

EPISODE #

1034 / 208

ADVENTURE TIME



Sc. 139 cont Pnl. C

Bg.

day night



Sc. 139 cont Pnl. D

Bg.

day night

S/A



© 2011 This material is the property of The Content Group, Inc. It is copyrighted and must not be taken from the sketch, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/2008

Page 228

1034-208

EPISODE #

1034/2008

Dialog:

(M) YOU GOT ANY MORE GADGETS?

(PB) HM.... SOME BANDAGES, A PEN...

Action:

- PB REACHES
INTO POCKET.

Timing:

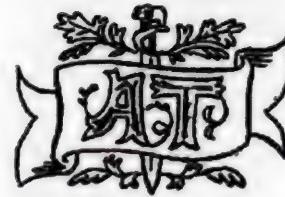


FEB 04 2015

Production :

1034/2008

ADVENTURE TIME



Sc. 139 cont Pnl. E

Bg.

day night

Page 229



Sc. 139 cont Pnl. F

Bg.

day night



Dialog:

(PB) UNPAID INTERNET BILL, AND...

(PB) A STRAWBERRY LIP-BALM

Action:



Timing:

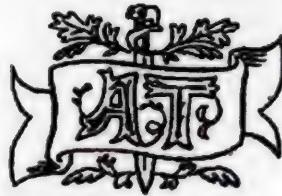
FEB 04 2015

Production :

1034 / 208

1034 / 208

ADVENTURE TIME



Sc. 139 cont Pnl. G

Bg.

day night

Page 230



Sc. 139 cont Pnl. H

Bg.

day night



Dialog:

- M. GRABS LIP BALM.

FEB 04 2015

Action:

Timing:

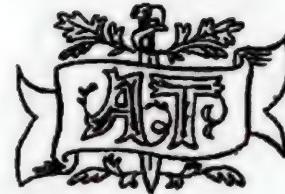
EPISODE #

Production :

1034-208

1034/208

ADVENTURE TIME



Sc. 140

Pnl. A

Bg.

day night



Sc. 140 cont Pnl. B

Bg.

day night



Page 231

1034/208

Dialog:

SFX *POP*

Action:

FEB 04 2015

Timing:

Production :

1034-208

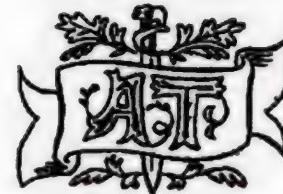
EPISODE #

1034/208

1034/208

© 2011 This material is the property of The Content Network, Inc. It is copyrighted and must not be reproduced or used in any manner except for production purposes, and may not be sold or lent.

ADVENTURE TIME

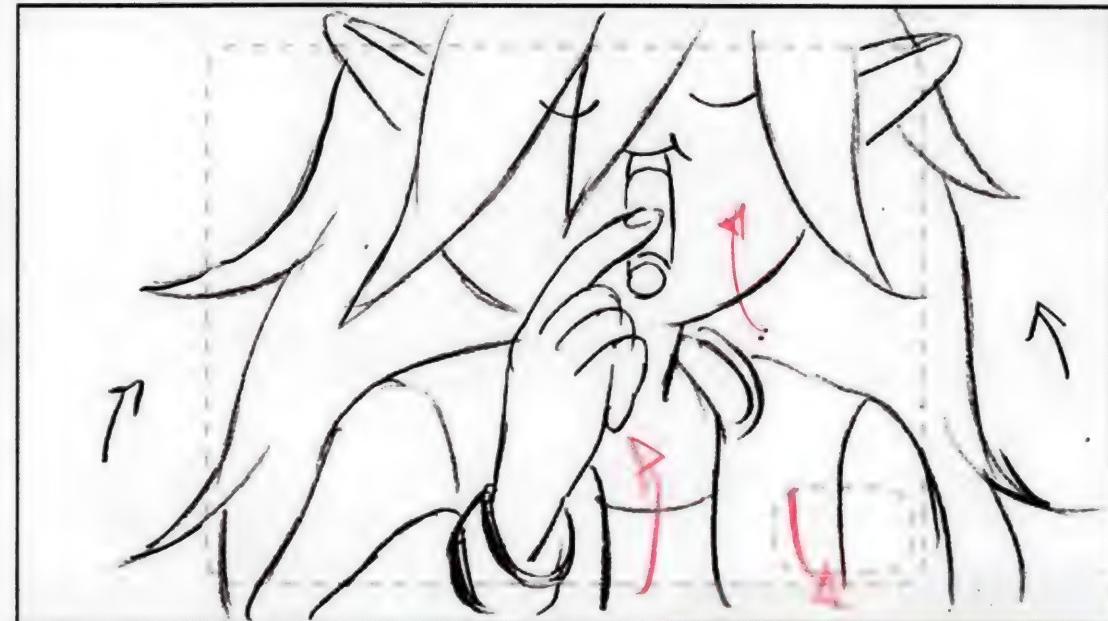


Page 232

Sc. 140 cont Pnl. C

Bg.

day night



Sc.

- 141

Pnl. A

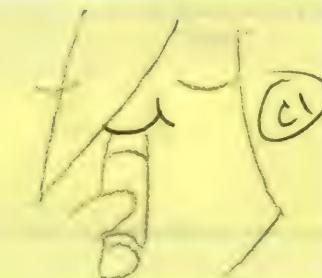
Bg.

day night



Dialog:

M: [SIGH]



M: EXHALES

Action:

- M. SUCKS OUT RED

FEB 04 2015

Timing:

Production :

1034-208

1034/208

1034/208

ADVENTURE TIME



Sc. 141 cont Pnl. B

Bg.

day night



Sc. 141 cont Pnl. C

Bg.

day night



© 2011 This material is the property of The Cartoon Network, Inc. It is confidential and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

1034/208

Page _____

233

EPISODE # 1034-208

Production :

1034/208

Dialog:

(PB) MAYBE WE CAN FIND SOMETHING
USEFUL AROUND

Action:

- M. HANDS LIP BALM BACK.

FEB 04 2015

Timing:

1034, 208

ADVENTURE TIME



PW
Cut

Page 234

Sc. 141 cont Pnl. D

Bg.

day night

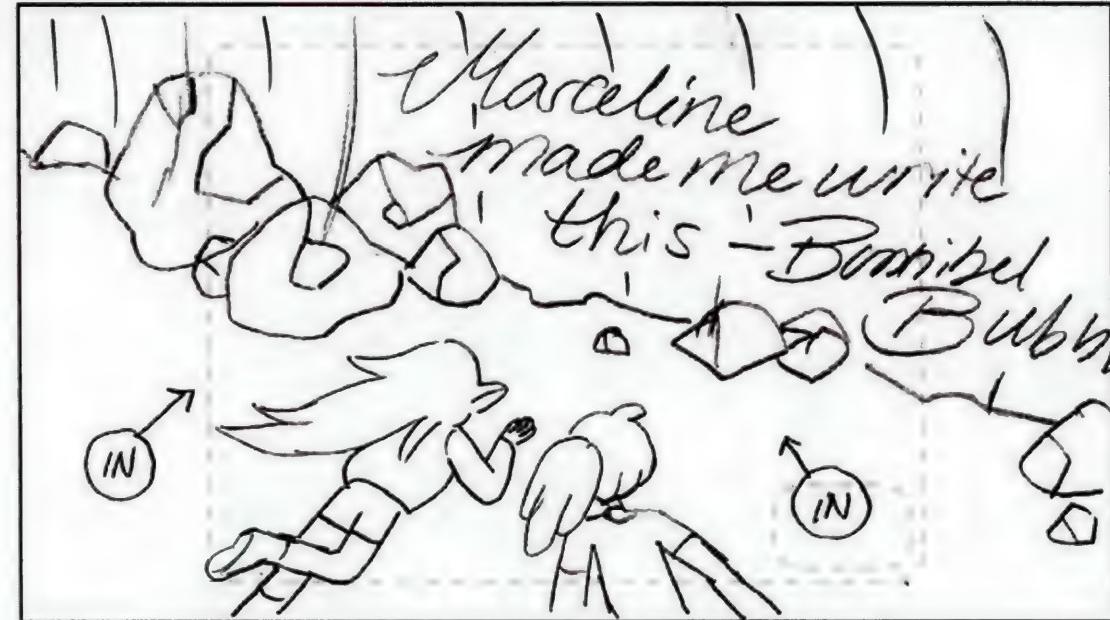


Sc. 142

Pnl. A

Bg.

day night



1034/208

Dialog:

(PB) OH ---!

Action:

- PB + M come on/s

FEB 04 2015

Timing:

Production :

EPISODE # 1034-208

1034/208

1034; 208

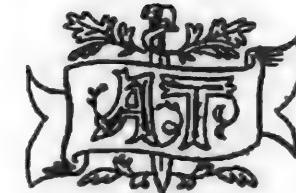
© 2011 This material is the property of The Content Network, Inc. It is unpublished and must not be taken from the meeting, duplicated or used in any manner, except by permission of the copyright owner, and may not be sold or transferred.

ADVENTURE TIME

Sc.

142 ~~cont~~ Pnl. B

Bg.



day night

Sc

REVISED
3/19/15

Page 235

ht

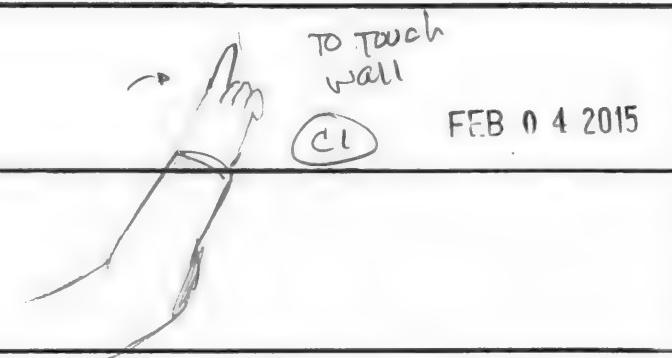


Dialog:

(M) YOUR TAG!

(U) WE ACTUALLY FOUND IT!

Action:



FEB 04 2015

Timing:

1034-208

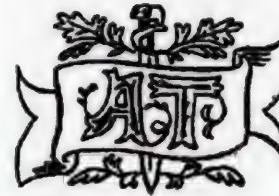
EPISODE #

Production :

1034-208

To Cut

ADVENTURE TIME



Sc. 144

Pnl. A

Bg.

day night



Sc. 144 cont

Pnl. B

Bg.

day night



Page 236

Cut

EPISODE # 1034-208

Production #

1034/208

1034/208

© 2011 This material is the property of The Content Network, Inc. It is copyrighted and owned by the studio from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or distributed.

Dialog:



Action:

Timing:

(M) MAN, YOUR HANDWRITING HASN'T
CHANGED AT ALL!

M traces "B" with her finger

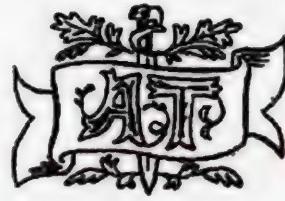
FEB 04 2015

Production :

1034/208

Cat

ADVENTURE TIME



Cat

Sc. 145 Pnl. A Bg. day night



Sc. 146 Pnl. A Bg. day night



1034/208

Dialog:

(M) HAHA STILL AS PRISSY AND
PRIM

Action:

FEB 04 2015

Timing:

Production :

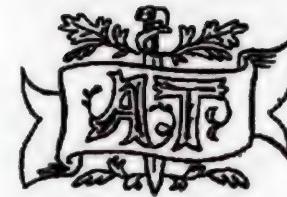
Page 237

EPISODE # 1034-208

1034/208

1034/208

ADVENTURE TIME



Sc. 146 cont Pnl. - B Bg.



day night Sc. 146 cont Pnl. C Bg. day night

146 cont

Pnl. C Bg. day night

Page 238
Cut



1034/208

Dialog:

(M)

AS EVE - - -

W WHA - - ?!

Action:

FEB 04 2015

Timing:

Production :

1034/208

1034/208

© 2011 This material is the property of The Carton Network, Inc. It is unpublished and may not be used in any manner except for production purposes, and may not be sold or transferred.

Cut

ADVENTURE TIME

Sc. 147

Pnl. A

Bg.



day night

Sc. 148

Pnl.

A Bg.

day night



Ho Cut

Page

239

Production :

EPISODE #

1034-208

1034 / 208

Dialog:

PB : [CRYING SOFTLY]

M: H-hey

Action:

PB CRYING

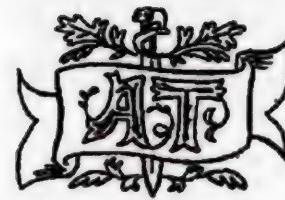
-M. FLOATS ON/S.

FEB 04 2015

Timing:

1034/208

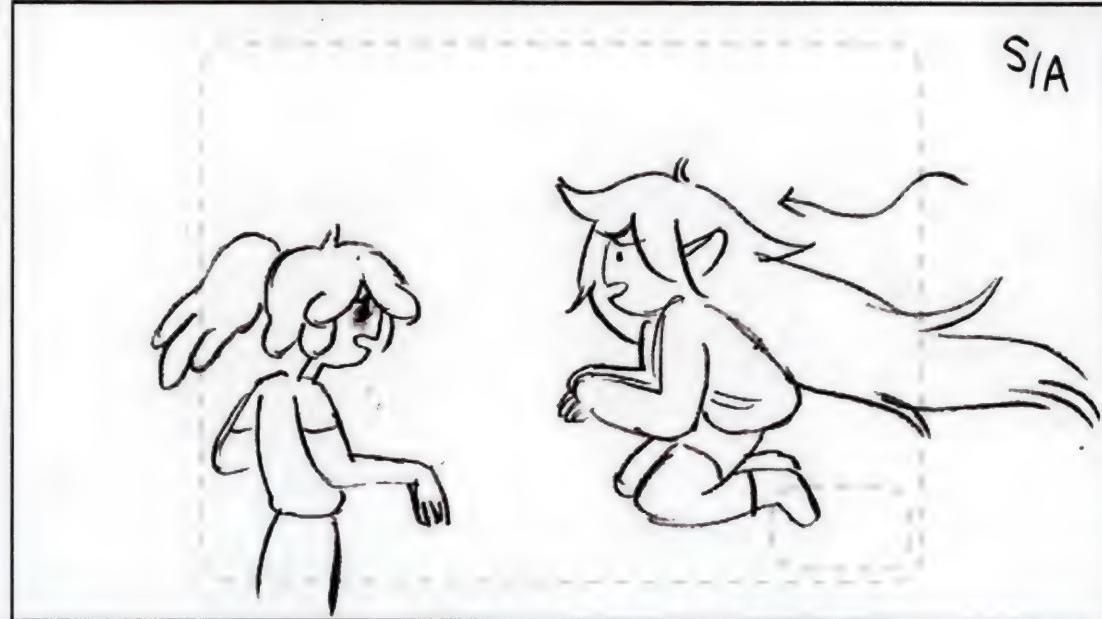
ADVENTURE TIME



Sc. 148 cont Pnl. B

Bg.

day night



Sc. 148 cont Pnl. C

Bg.

day night



Page 240

Han Gao

1034-208

EPISODE #

1034 / 208

1034 / 208

Dialog:



WH--WHAT??



I... I DIDN'T MEAN...

Action:

FEB 04 2015

Timing:

Production :

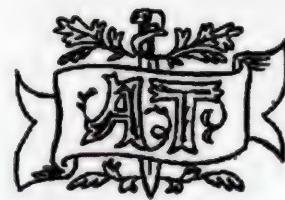
1034 / 208

ADVENTURE TIME

X Out
Sc. 149

Pnl. A

Bg.



day night



Sc. 149 cont Pnl. B

Bg.

day night

S/A



Dialog:

(M) I LIKE YOUR HANDWRITING,

(M) I THINK IT'S REALLY PRETTY.....

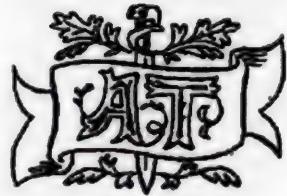
Action:

FEB 04 2015

Timing:

Production :

ADVENTURE TIME



Sc. 156

Pnl. A

Bg.

day night



Sc. 150

CONT Pnl. B

Bg.

day night



Page 242

1034-208

EPISODE #

1034/208

Production :

FEB 04 2015

Dialog:

(PB) IT'S.... IT'S NOT THAT,

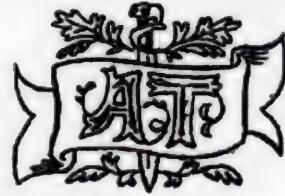
(PB) I.... I LOST MY HAT.....
(SMALLER)

Action:

Timing:

1034/208

ADVENTURE TIME



Sc. 151

Pnl. A

Bg.

day night



Sc. 151 cont

Pnl. B

Bg.

day night



Page

243

Cut

1034/208

Dialog:

????

W WE ... WE CAN GET
YOU ANOTHER HAT...?

FEB 04 2015

Action:

Timing:

EPISODE #

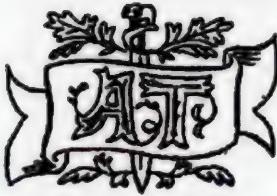
Production :

1034-208

1034/208

Cartoon Network

ADVENTURE TIME



Page 244

Sc. 151A

Pnl. A

Bg.

day night

Sc.

151A cont Pnl. B

Bg.

day night



Dialog:

(PB) I LOST MY HAT...

(PB) LOST MY HOME,
LOST MY PEOPLE...

Action:

FFB 04 2015

Timing:

Production :

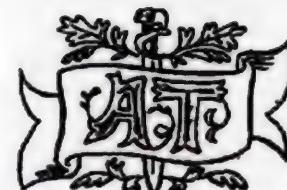
1034/208

1034/208

EPISODE # 1034-208

1034/208

ADVENTURE TIME



Sc. 151A cont Pnl. C

Bg.

day night

151A cont

D

Page 245

day night

EPISODE # 1034-208

Production :



Dialog:

(PB) I CAN'T EVEN KEEP
DERN VARMINTS

(PB) OUT OF MY PUMPKIN PATCH!

Action:

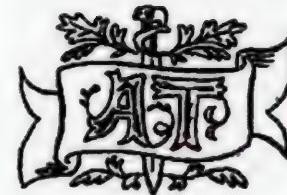
FEB 04 2015

Timing:

1034/208

Cut

ADVENTURE TIME



Cut

Sc. 152

Pnl. A

Bg.

day night



Sc. 153

Pnl. A

Bg.

day night



Page 246

1034 / 208

Dialog:

(M) OH BONNIE...

(PB) . I TRIED,

Action:

FEB 04 2015

Timing:

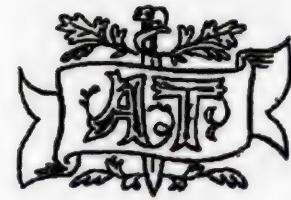
Production :

1034-208

1034 / 208

1034 / 208

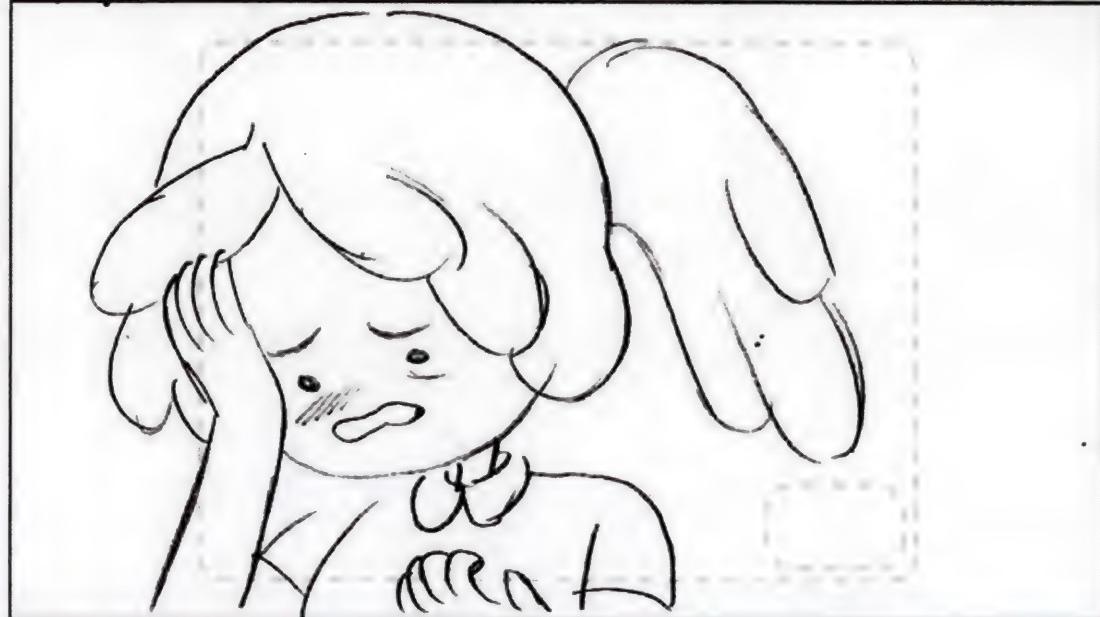
ADVENTURE TIME



Sc. 153 cont Pnl. B

Bg.

day night



Sc. 153 cont Pnl. C

Bg.

day night

Page 247

Dialog:

(PB) I REALLY, REALLY TRIED

Action:

FEB 04 2015

Timing:

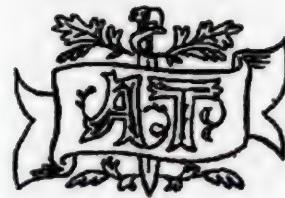
Production :

1034 / 208

EPISODE # 1034-208

1034 / 208

ADVENTURE TIME



Page 248

Sc. 153 cont Pnl. D

Bg.

day night

Sc. 153 cont Pnl. E

Bg.

day night



1034/208

© 2011 This material is the property of The Content Element, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except by production company, and may not be sold or resold.

Dialog:

(PB) I JUST...

(PB) I THOUGHT THAT IF I SHUT
EVERYTHING OUT AND JUST FOCUSED
ON WORK, IT WOULD ~~all~~ BE OKAY,

Action:

Timing:

FEB 04 2015

Production :

EPISODE # 1034-208

1034/208

1034/208

ADVENTURE TIME

1034/208

Sc. 153 cont Pnl. F Bg. day night



Page 249

Sc. 154 Pnl. A Bg. day night



1034-208

EPISODE #

1034/208

Dialog:
PB AND MY Kingdom
WOULD BE OKAY, ...

Action:

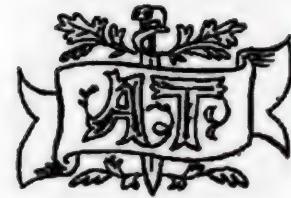
FEB 04 2015

Timing:

Production :

1034/208

ADVENTURE TIME



Hu
Art

Page 250



1034/208

Dialog:

(B) BUT LOOK WHERE THAT
LANDED ME . . .

SFX *CRUMBLE*

. . .

Action:



(ROCKS continue to fall)

FEB 04 2015

Timing:



Production :

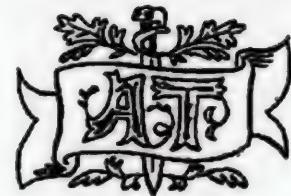
1034-208

EPISODE #

1034/208

1034/208

ADVENTURE TIME



Page 251

Sc. 155 cont Pnl. B

Bg.

day night

Sc. 155 cont Pnl. C

Bg.

day night



Dialog:

(PB) ALL I MANAGED TO DO WAS
PUSH EVERYONE AWAY.

(PB) I PUSHED YOU = AWAY.

Action:

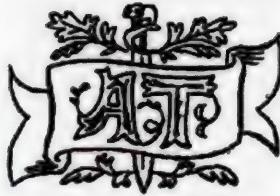
FEB 04 2015

Timing:

Production :

1034/208

ADVENTURE TIME



Page 252

Sc. 155 cont Pnl. D

Bg.

day night



Sc. 155 cont Pnl. E

Bg.

day night



1034 / 208

Dialog:

(PB) I'M SORRY MARCELINE,

(PB) I'VE BEEN A REAL
DINGER TO YOU.

Action:

FEB 04 2015

Timing:

Production :

1034 / 208

ADVENTURE TIME



Page 253

Sc. 155 cont Pnl. F

Bg.

day night



1034/208

Dialog:

(M) COME ON...

(M) WHAT ARE YOU EVEN
APOLOGIZING FOR ...

Action:

- M. PUTS HAND ON PB'S SHOULDER

FEB 04 2015

Timing:

Production :

1034/208

EPISODE # 1034-208

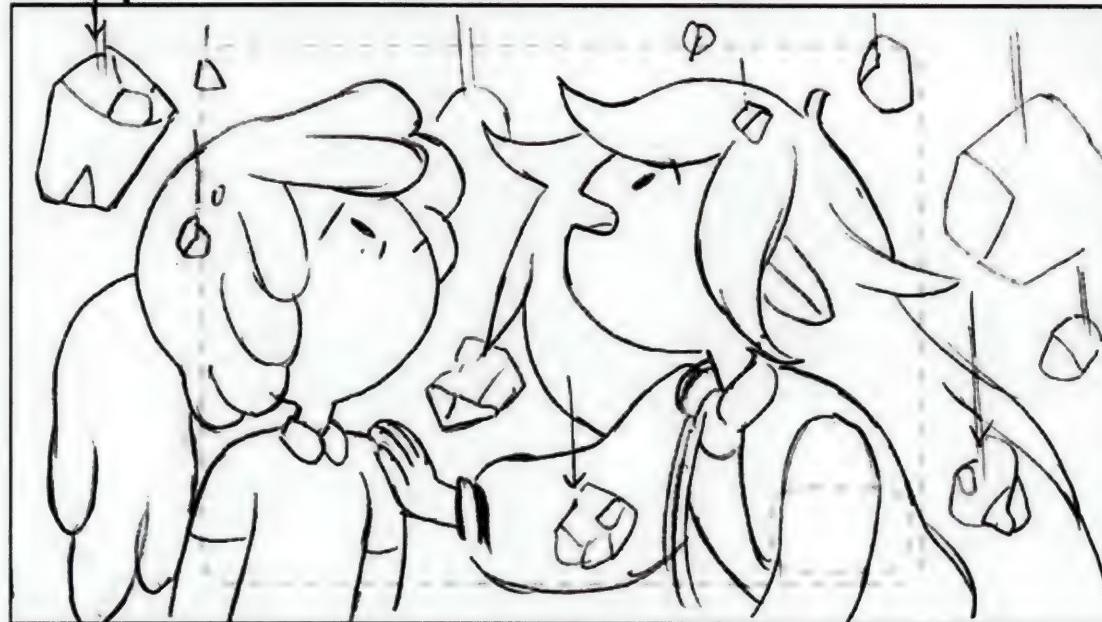
1034/208

ADVENTURE TIME



Page 254

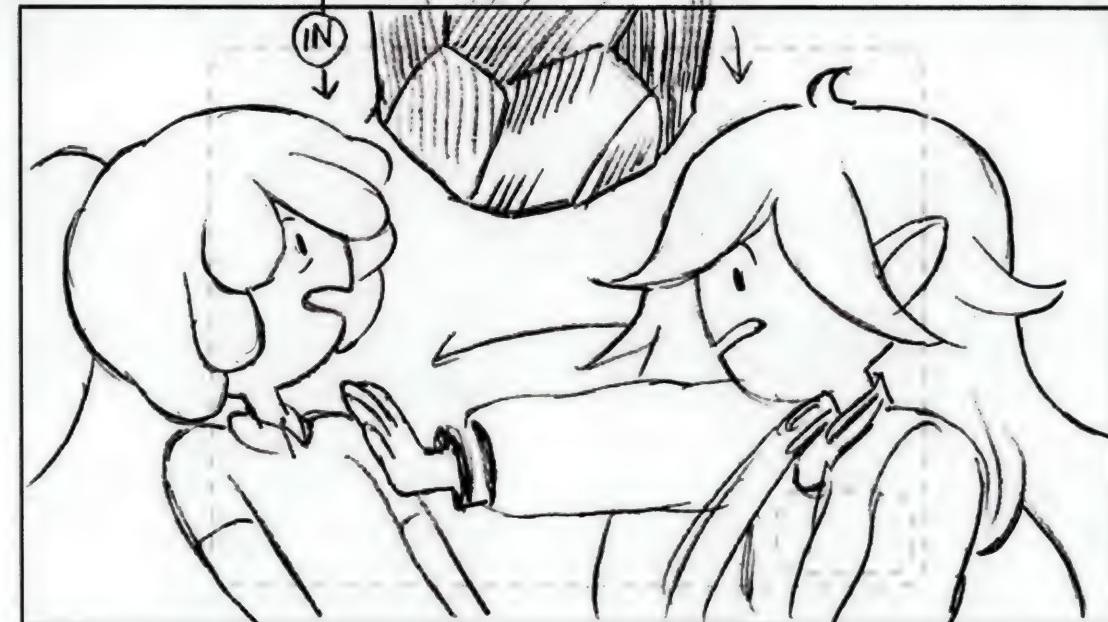
Sc. 155 cont Pnl. H Bg.



day night

Sc. 155 cont Pnl. H Bg.

day night



day night

1034 / 208

Dialog:

SFX: *RUMBLE*

M: NUH!

Action:

- M. PUSHES PB BACK AS A
BIG CHUNK FALLS ON/S.

FEB 04 2015

Timing:

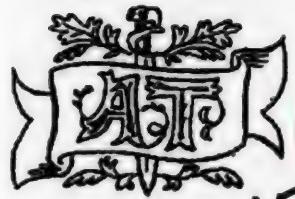
EPISODE #

1034 / 208 1034-208

Production :

1034 / 208

ADVENTURE TIME

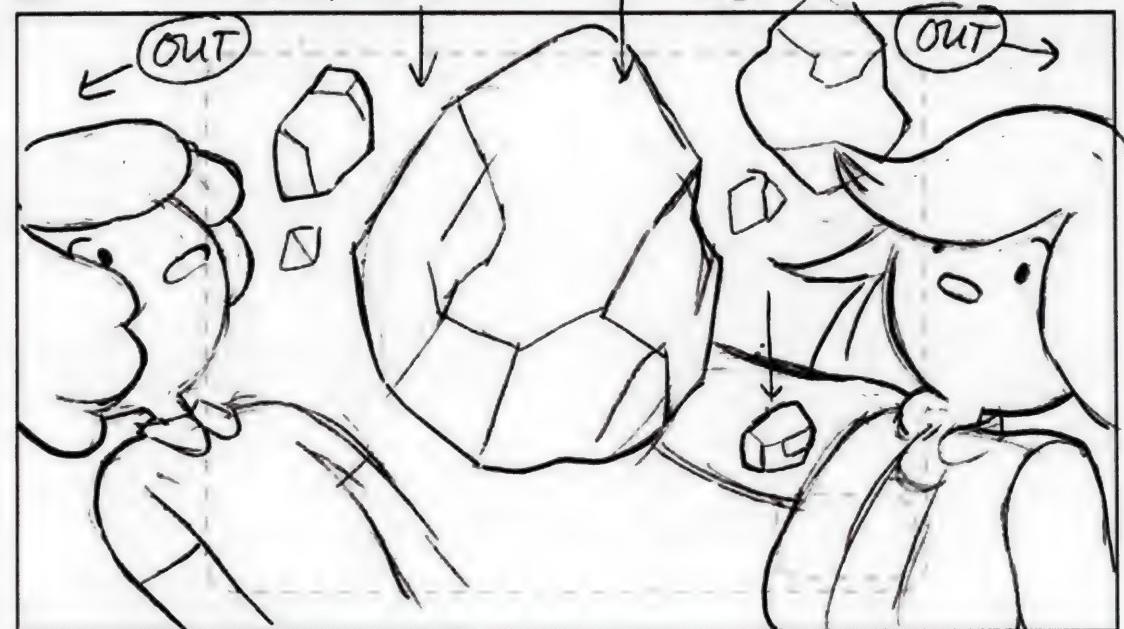


Page 255

Sc. 155 cont Pnl. J

Bg.

day night



Sc. 156

Pnl. A

Bg.
OUT

day night



1034 / 208

Dialog:

SFX: * THUD! *

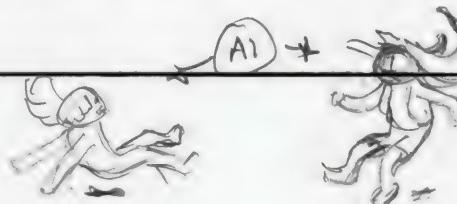
(J1)

Action:
- RUBBLE FALLS BETWEEN PB+M.
- PB+M DODGE BACK OFF/S.



- RUBBLE EMBEDS IN THE GROUND.

FEB 04 2015

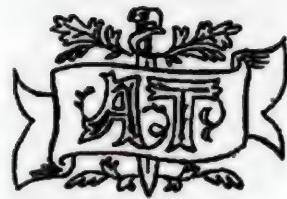


Timing:

Production :

1034 / 208

ADVENTURE TIME



Sc. 156 cont Pnl. B

Bg.

day night

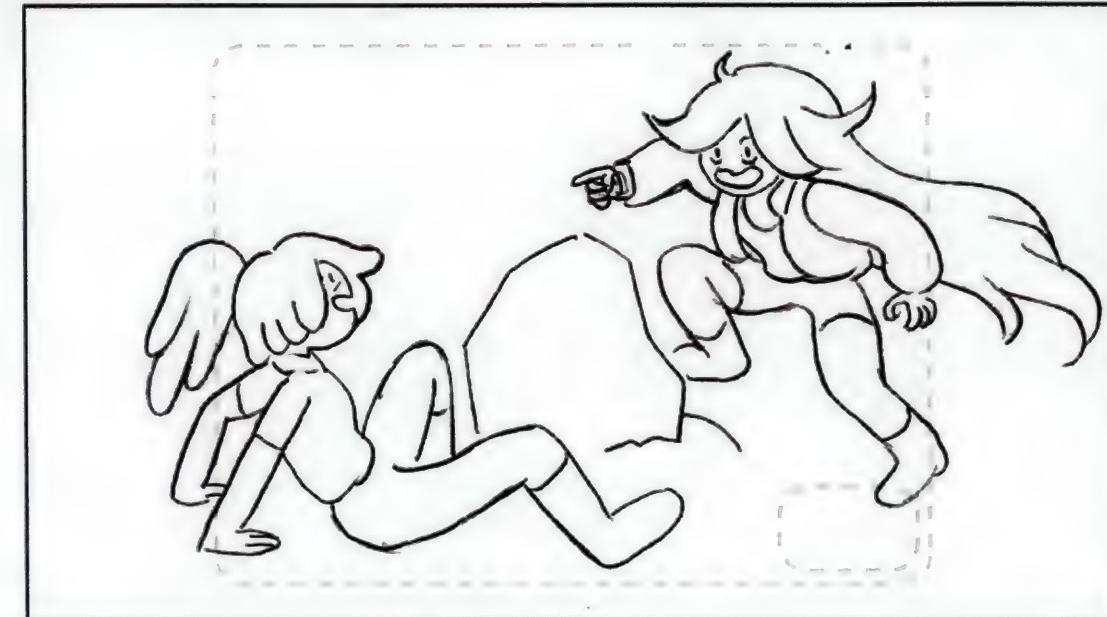
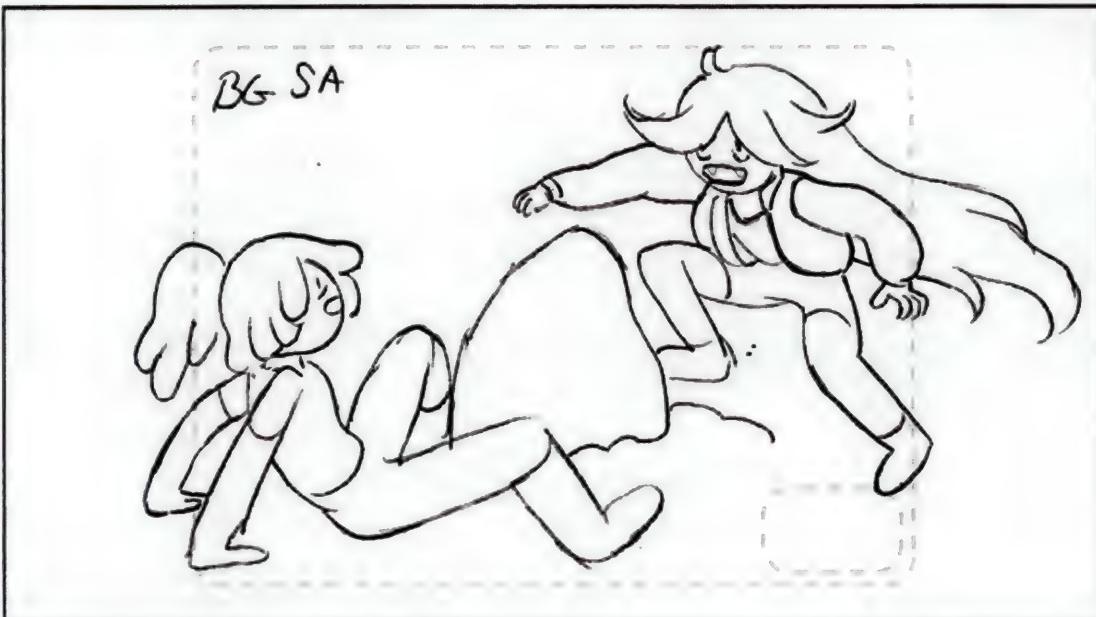
Sc. 156 cont Pnl. C

Bg.

day night

Page 256

H/Cut



1034/208

Dialog:

(1) UUUUHHH

(2) HOW ABOUT WE NOT GET BURIED
UNDER A METRIC-TON OF ROCK-CANDY
RUBBLE ?!??!!

Action:

FEB 04 2015

Timing:

Production :

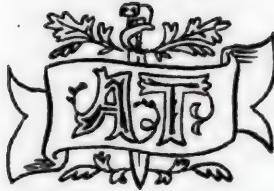
1034/208

EPISODE # 1034-208

1034/208

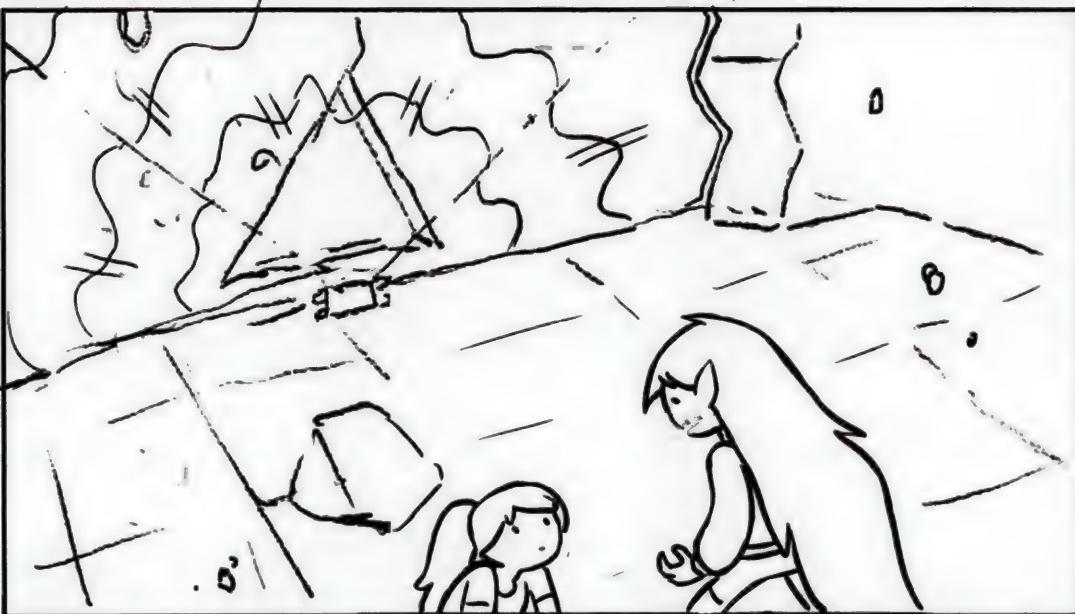
PB Cut

ADVENTURE TIME

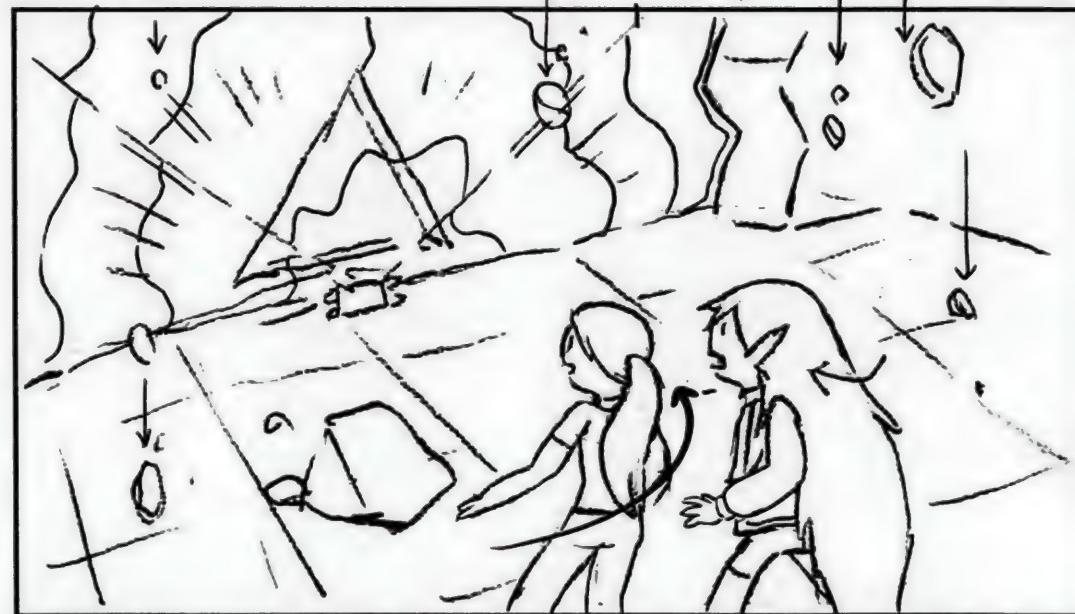


Page 257

Sc. 157 Pnl. A Bg. day night



Sc. 157 cont Pnl. B Bg. day night



Dialog:

SFX: * RUMBLING *

PB: gasp!

Action:

- RUBBLE FALLS ON/S
- PB + M TURN TOWARDS HOLE.

FEB 04 2015

Timing:

Production:

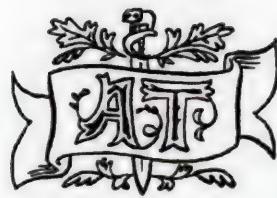
1034/208

1034-208

EPISODE #

1034 / 208

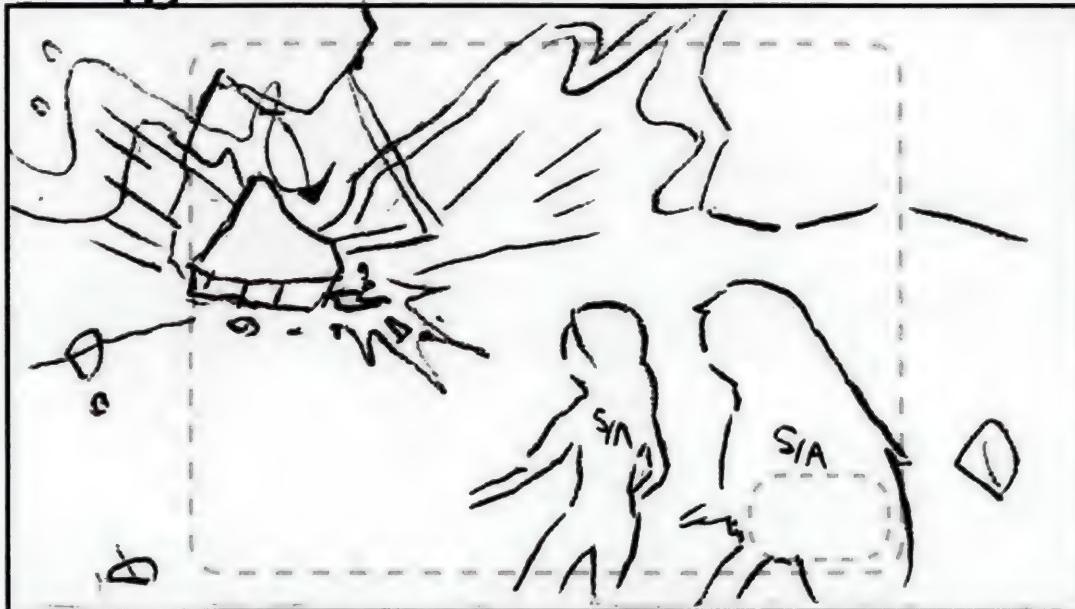
ADVENTURE TIME



Page 258

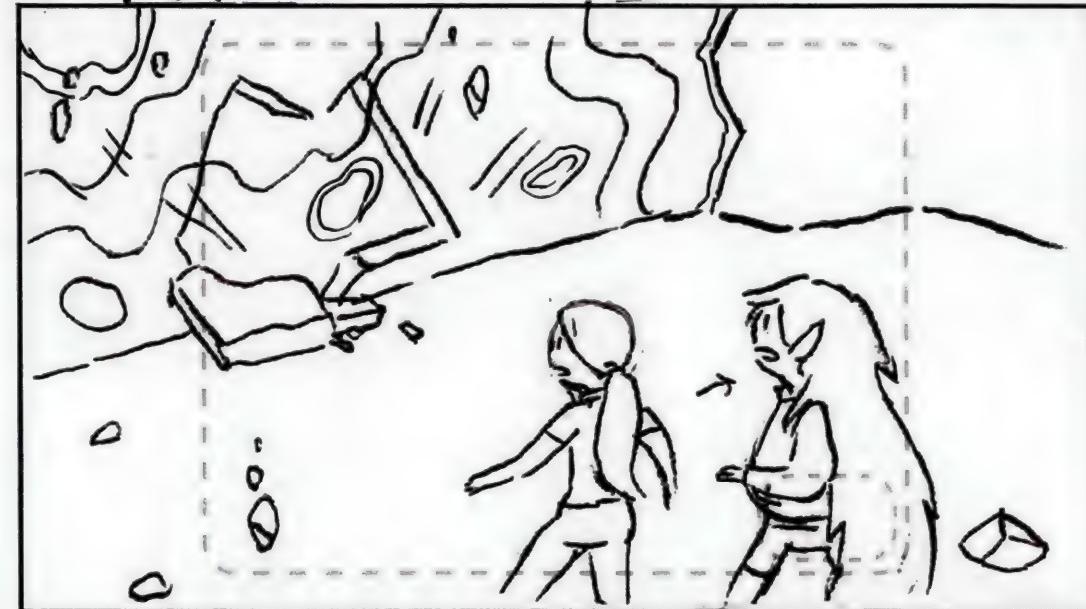
Sc. 157 cont Pnl. C Bg.

day night



Sc. 157 cont Pnl. D Bg.

day night



Dialog:

SFX: *SMASH - VMM*

Action: - WALL BREAKS AND DAMAGES
FORCEFIELD GENERATOR

Timing:

PB: the field generator!

SFX: *ZZZT*

- FORCEFIELD WARPS/FAUTERS

FEB 04 2015

Production:

EPISODE # 1034-208

1034 / 208

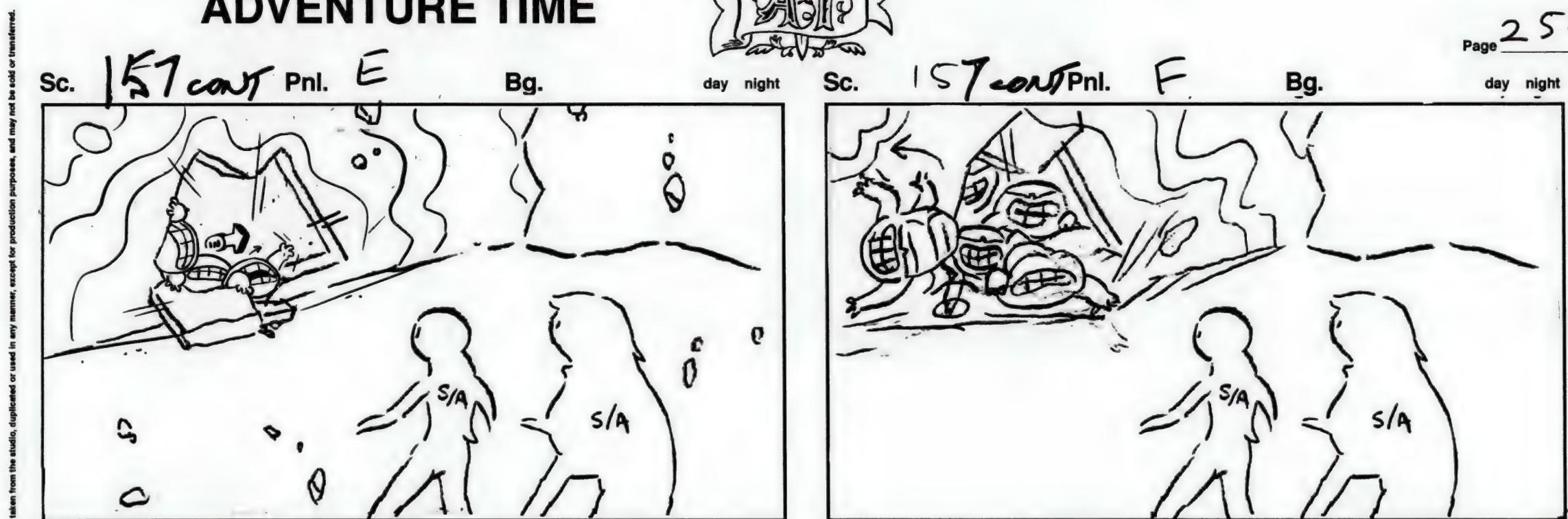
ADVENTURE TIME



Page 259

Re-Cut

1034 / 208



Dialog:

VARMINTS : [GROWLING FURIOUSLY]

SFX: *SKITTERING*

Action:

- VARMINTS START CLIMBING THROUGH WALL.

- VARMINTS START PUSHING
THROUGH FORCEFIELD.

FEB 04 2015

Timing:

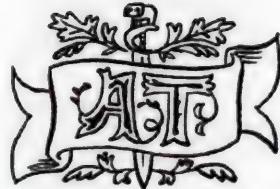
Production:

1034 / 208

EPISODE # 1034-208

1034 / 208

ADVENTURE TIME



Page 260

day night

Sc. 158

Pnl. A

Bg.

day night

Sc.

158 cont Pnl. B

Bg.

day night



1034/208

Dialog:

PB: AW JEEZ -

PB: OK, UM, MAYBE I CAN
RIG UP A GRAFFITI BOMB OR

Action:

- RUBBLE CONTINUES FALLING.

- PB LOOKS AROUND FRANTICALLY;

FEB 04 2015

Timing:



Production:

1034/208

EPISODE # 1034-208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 261

Sc. 158 cont Pnl. C

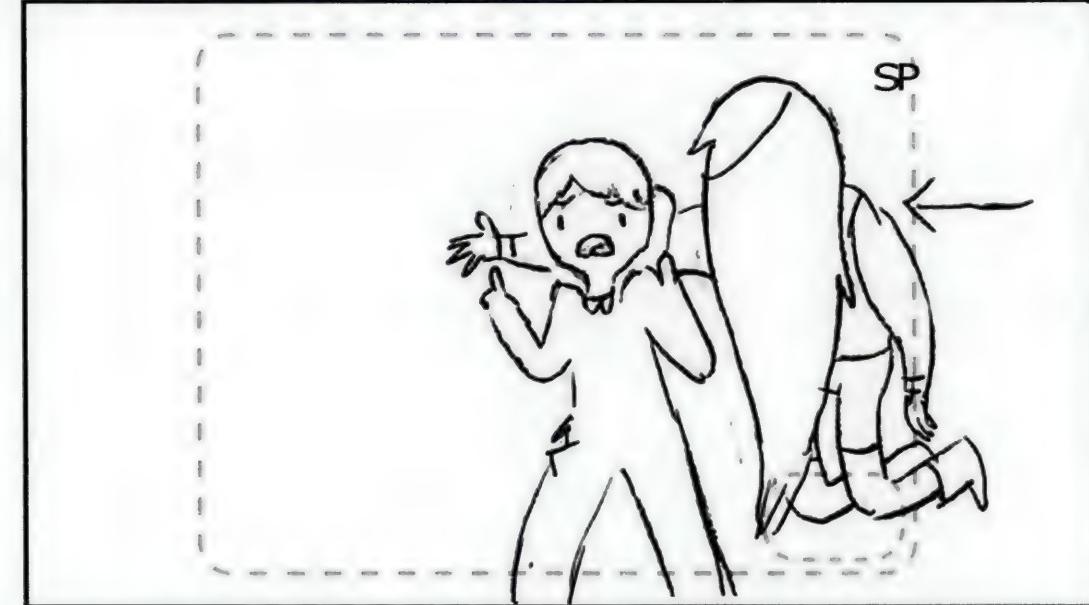
Bg.

day night

Sc. 158 cont Pnl. D

Bg.

day night



Dialog:

PB: OR OR OR --

PB: WHA-

(D) FEB 04 2015

Action:

-M. FLOATS ON/S CREEPILY
WITH HER HAIR FLIPPED OVER FACE

-PB LOOKS UP AT M.



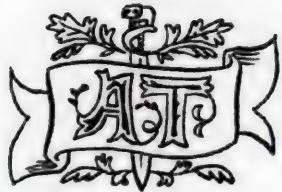
Timing:

Production:

1034/208

EPISODE # 1034/208

ADVENTURE TIME



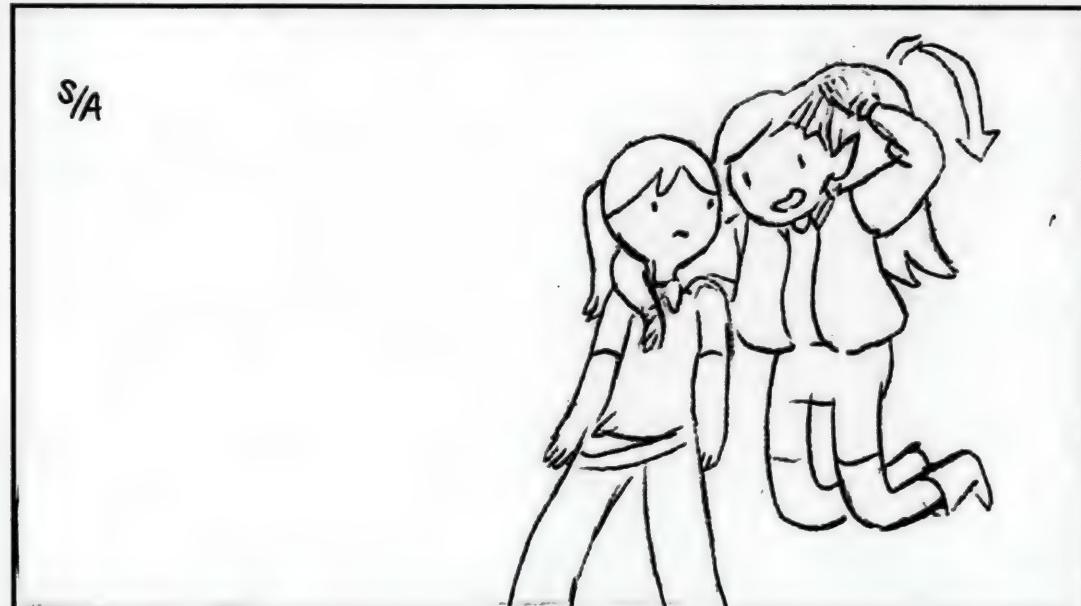
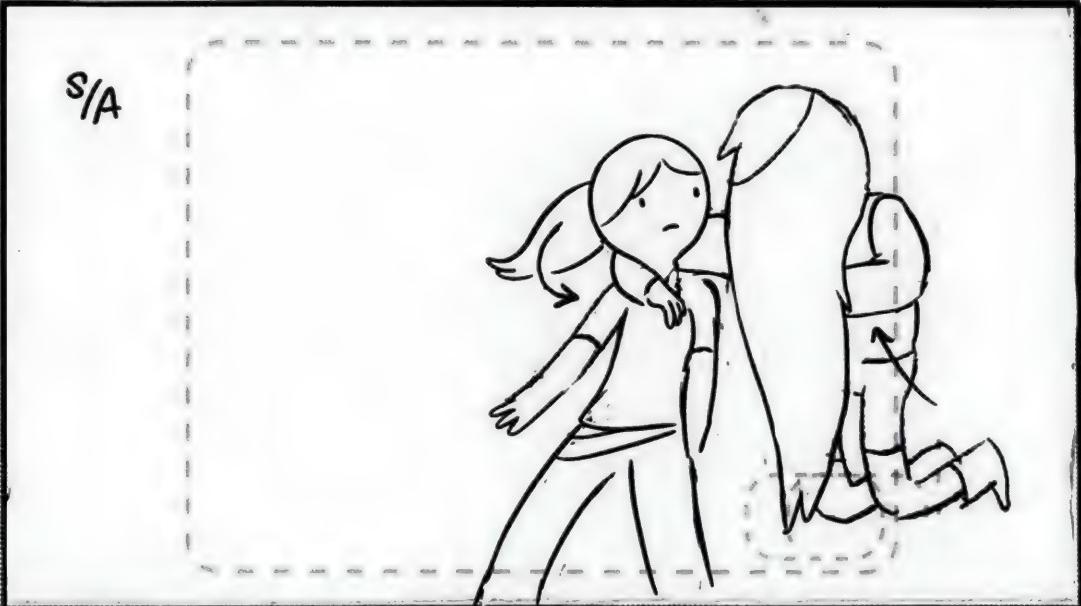
Page 262

Sc. | 158 cont Pnl. E Bg.

day night Sc.

158 cont Pnl. F Bg.

day night



Dialog:

M: This time, I'm prepared!

Action:

-M. PUTS ARM AROUND PB'S
SHOULDER.

-M. BRUSHES BACK HAIR.
IN ONE SWEEP.

FEB 04 2015

Timing:

Production:

EPISODE # 1034 / 208

1034 / 208

1034 / 208

ADVENTURE TIME



Page 263

Sc. 158 cont Pnl. G

Bg.

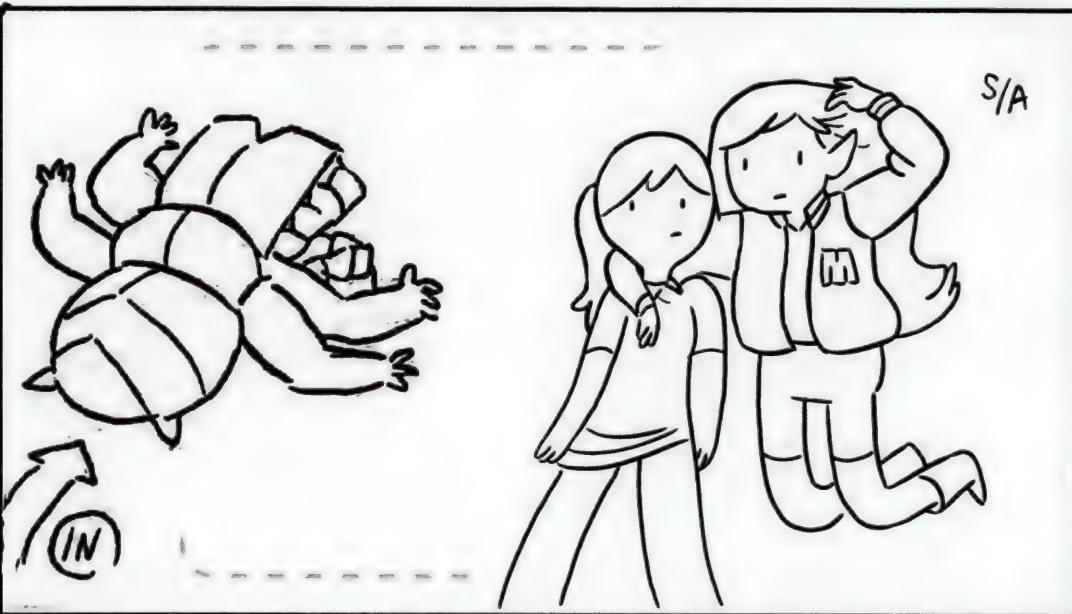
day night

Sc.

158 cont Pnl. H

Bg.

day night



Dialog:

V: HSSS!

Action:

- VARMINT LEAPS ON/S.

Timing:

SFX: *PUNT!*

- M. KICKS VARMINT WITH GIANT FOOT.

FEB 04 2015

Production:

EPISODE # 1034-2006

1034 / 2008

ADVENTURE TIME



Page 264

day night

Sc. 158 CONT Pnl. I

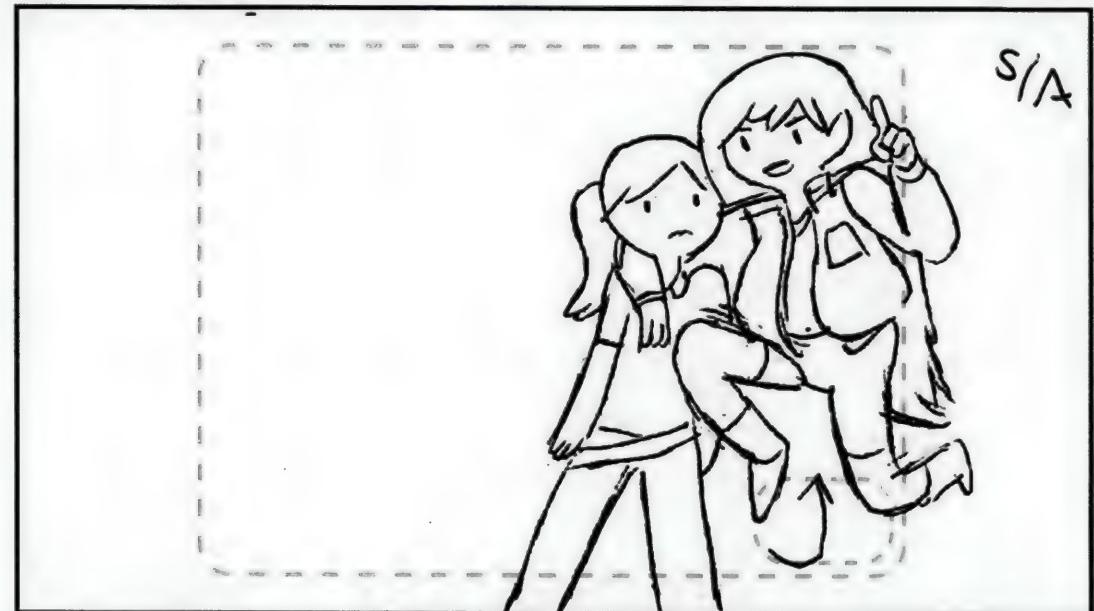
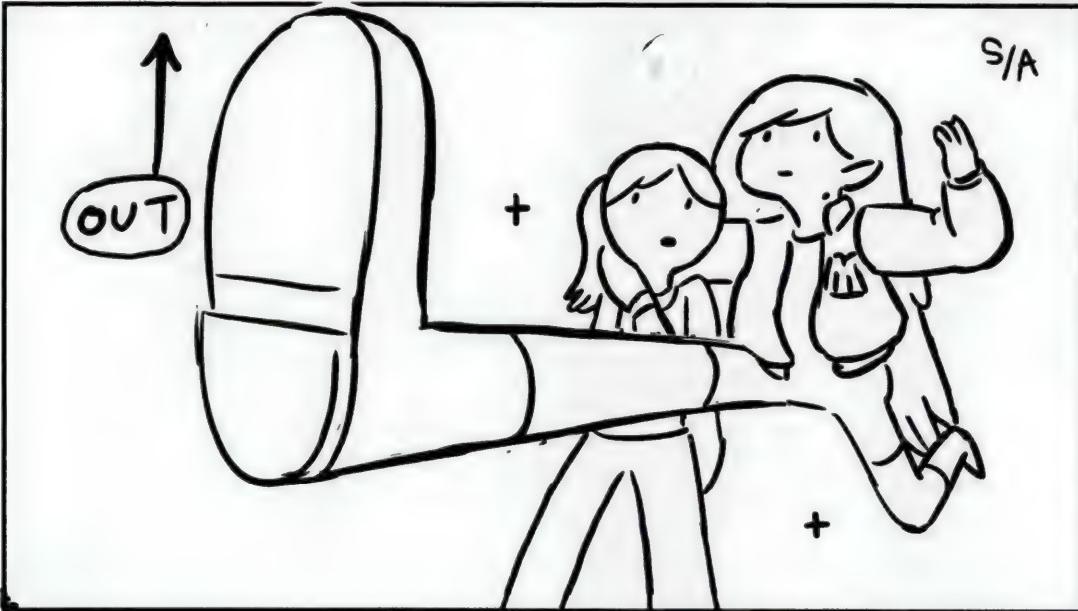
Bg.

day night

Sc. 158 cont Pnl. J

Bg.

day night



Dialog:

SFX: XTHMP*

M: I'VE BEEN WATCHING
THESE DUDES
PRETTY CLOSE -

FEB 04 2015

Action: - VARMINT FLIES OFF/S.

Timing:

Production:

1034/208

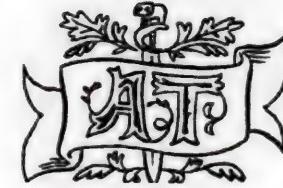
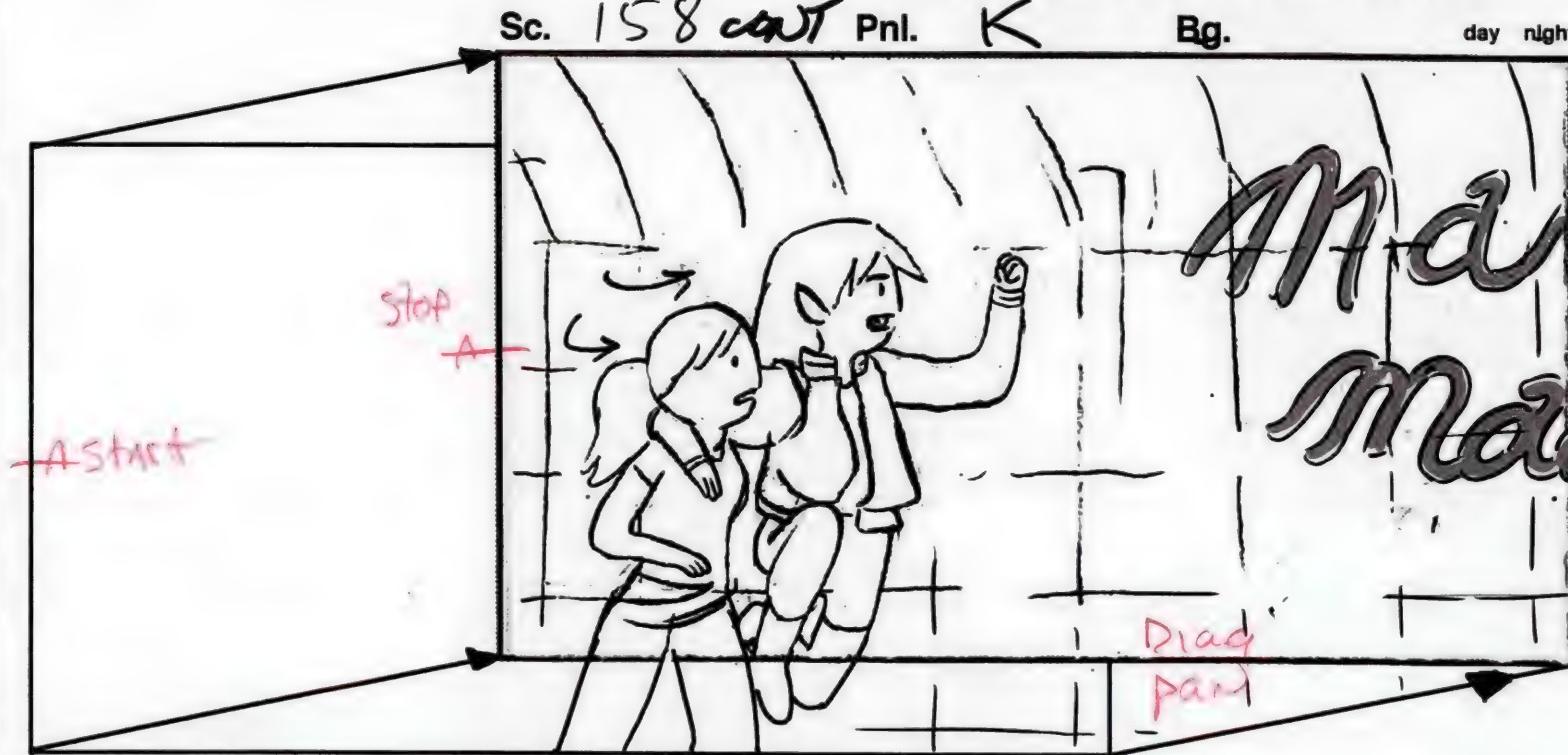
1034/208

EPISODE # 1034/208

1034/208

1034 / 208

©2011 The material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transmitted.



Page 265

1034-208

EPISODE #

1034 / 208

Production:

Dialog:
M : I THINK I CAN
VARMINIT US OUT THROUGH
THE WALL

Action:
- M + PB TURN TOWARDS WALL
- ADJ. W/ ACTION.

Timing:

K1

FEB 04 2015

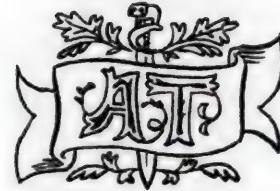
1034 / 208

1034 / 208

©2011 The material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Re Cut

ADVENTURE TIME



Page 266

Sc. 159

Pnl. A

Bg.

day night

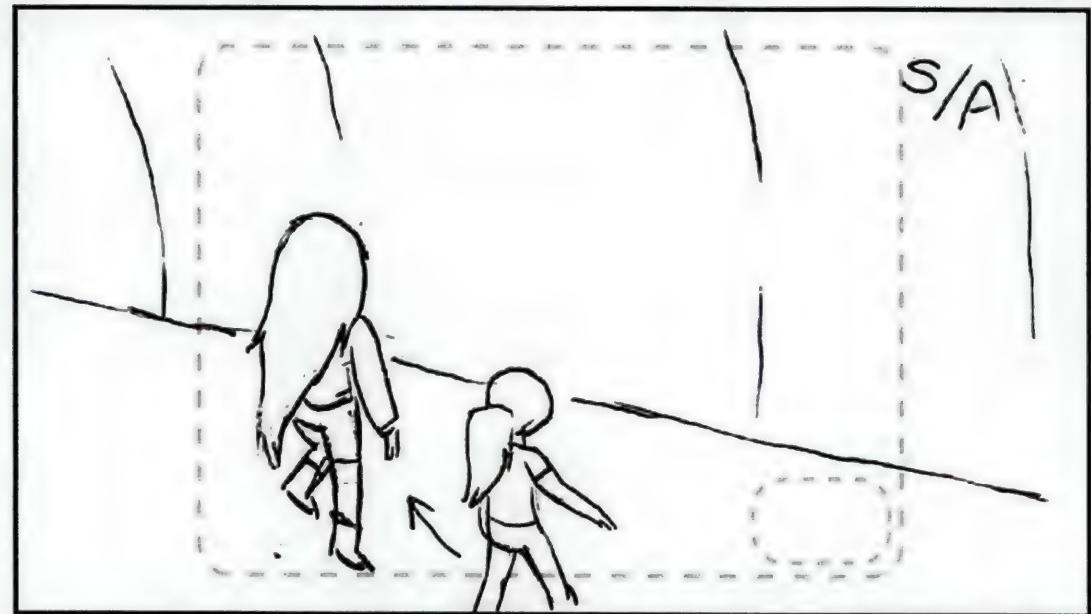
Sc.

159 cont

Pnl. B

Bg.

day night



Dialog:

SFX: (4s) BOOM-BOOM

M: IT'S JUST A SHAME about
YOUR TAG ...

Action:



FEB 04 2015

Timing:

Production:

1034 / 208

1034/208

©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 159 cont Pnl. C

Bg.



Po
Cat

Page 267



day night

Sc.

160

Pnl.

A

Bg.

day night



Dialog:

M: IT'S BEEN HERE FOREVER.
I don't wanna mess it up.

PB:

-PB SMILES

Action:

Timing:

FER 04 2015

Production:

1034-206

EPISODE #

267

1034/208

1034/208

ADVENTURE TIME

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 160 cont Pnl. B

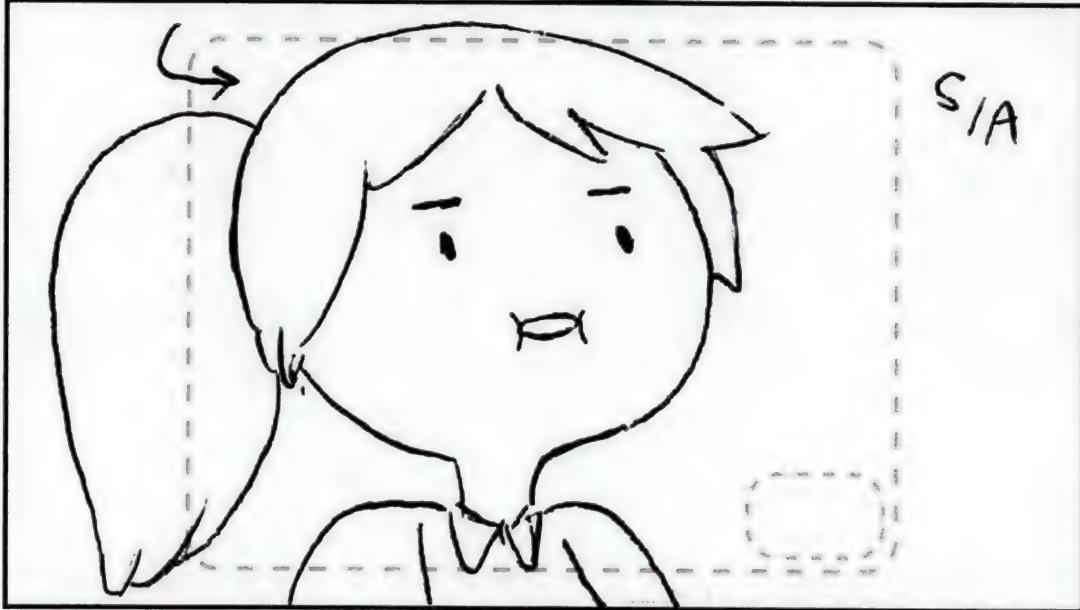
Bg.



day night

Page 268

H
C/S



Sc. 160 cont Pnl. C

Bg.

day night



Dialog:

PB: NAW, IT'S GOOD I THINK ...

PB: MESS IT UP

Action:

-PB SQUINTS.

FEB 04 2015

Timing:

Production:

1034/208

1034/208

EPISODE # 1034-208

1034/208

HOT

ADVENTURE TIME

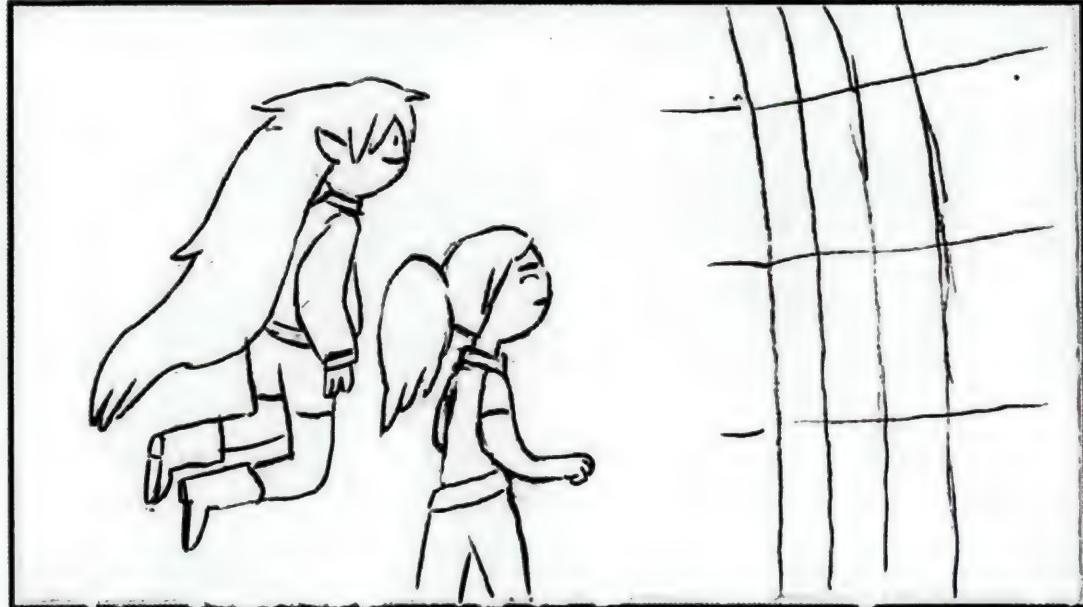
Sc. 161

Pnl. A

Bg.



day night



Sc. (61 cont) Pnl. B

Bg.

day night



Page 269

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Dialog:

Drag Truck out

Action:

- M. ANTICS BACK W/ HAND
- TRUCK OUT

FEB 04 2015

Timing:

Production:

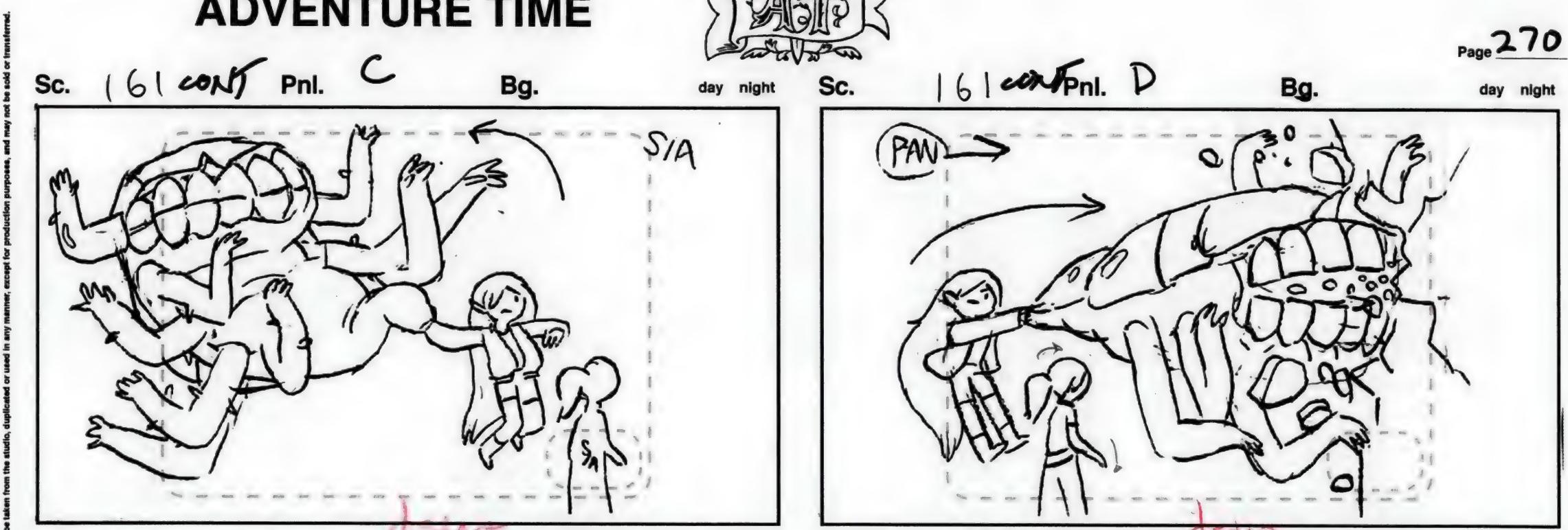
1034/208

ADVENTURE TIME



Page 270

1034 / 208



Dialog:

SFX: *GLORP*

Action:
- M's HAND GROWS HUGE
AND VARMINT-LOOKING

Timing:

SFX: *CHOMP!*

FEB 04 2015
- M. STARTS CHEWING THROUGH WALL W/ VARMINT-ARM.
- PAN W/ ACTION



1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 271

76
art

Sc. 161 cont Pnl. E Bg.

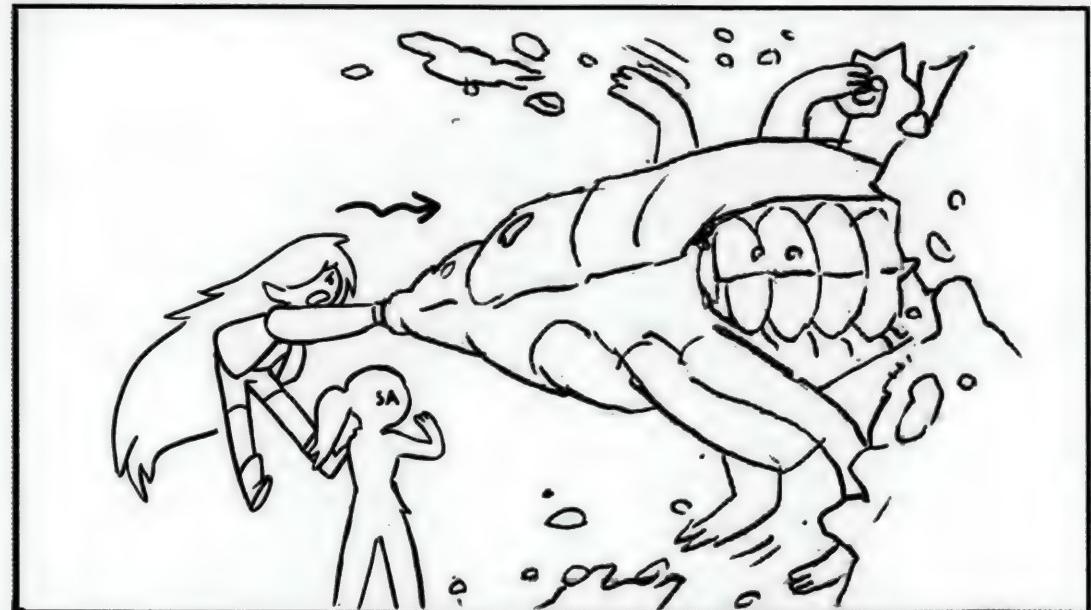
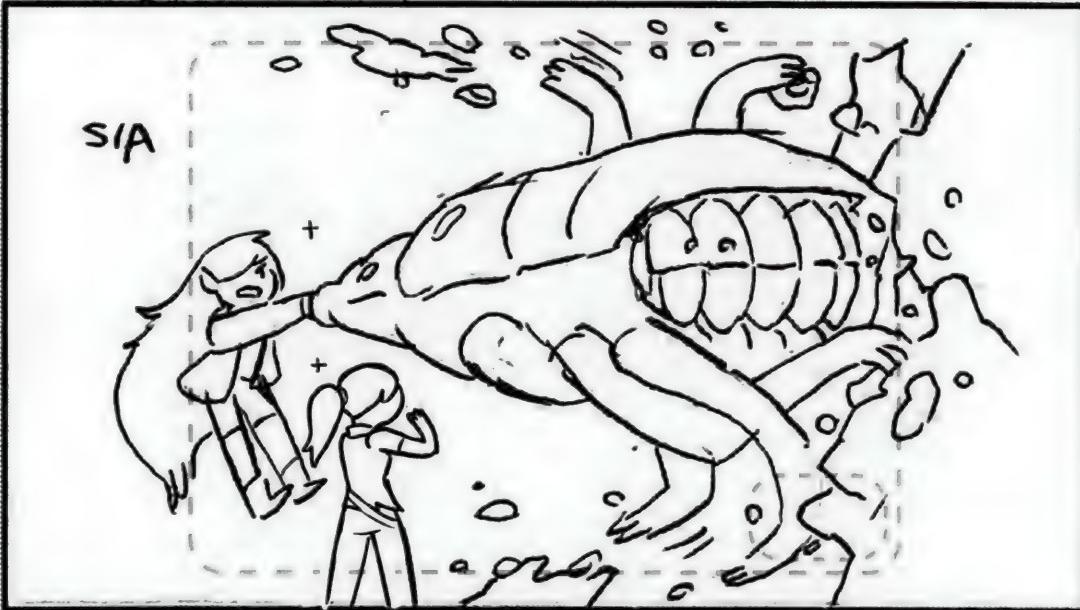
day night

Sc.

161 cont Pnl. F

Bg.

day night



Dialog:

SFX:
* DIGGING *

Action:

- VARMINT ARM DIGS
THROUGH WALL W/ ARMS
AND TEETH

Timing:



FEB 04 2015

EPISODE #

1034-208

Production:

1034/208

1034/208

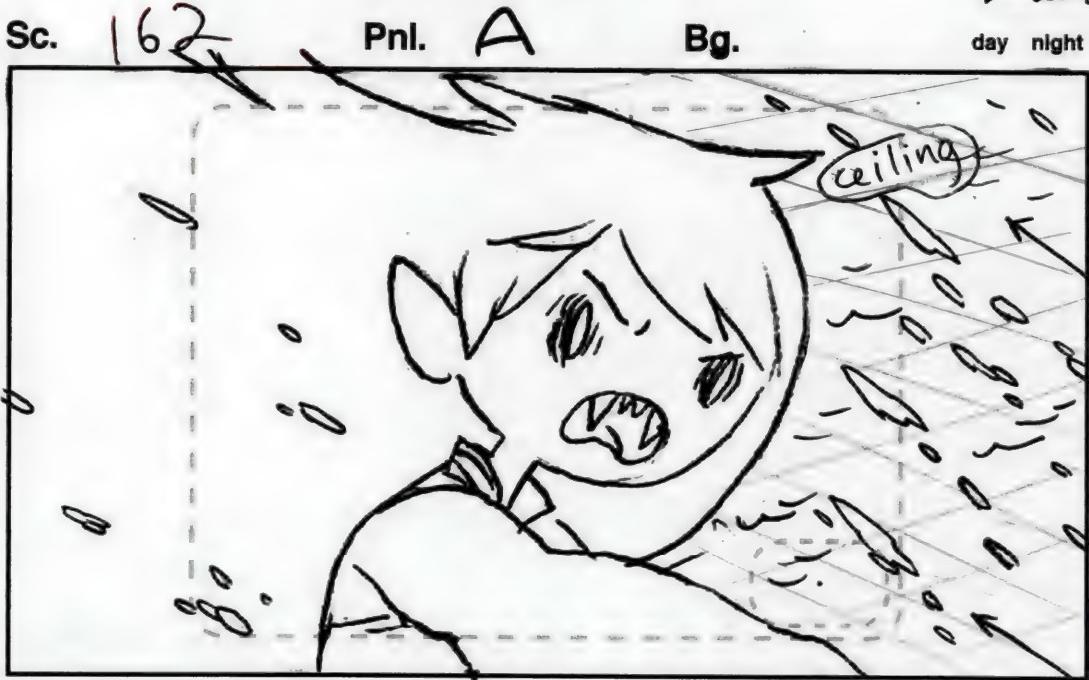
HO
Cut

ADVENTURE TIME



Page 272

Cut



1034 / 2008

EPISODE # 1034-2008

Production:

1034 / 2008

Dialog:

M: DIGDIGDIG DIGG!

Action:

-DIRT FLIES PAST M.

FEB 04 2015

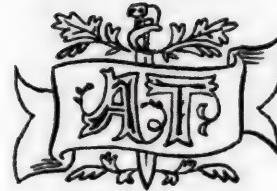
Timing:

1034 / 2008

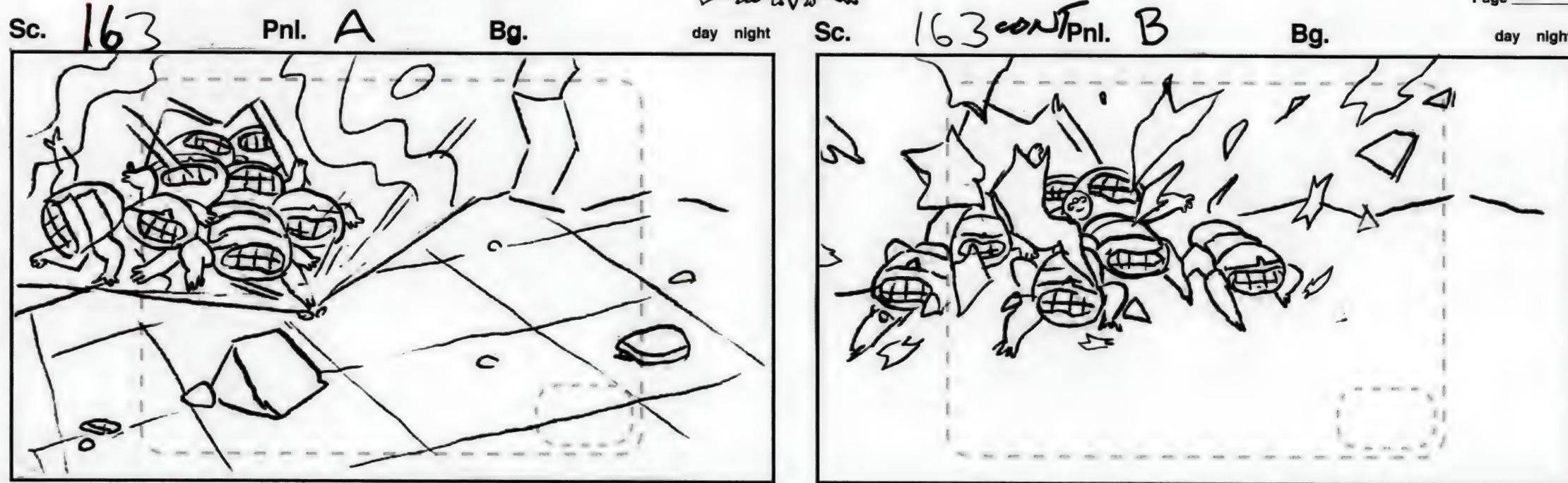
1034/208

Out
©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 273



Dialog:

SFX: * ZZZ ZZT *

SFX:
* SKSHH *

Action:

- VARMINTS PUSH AGAINST FORCEFIELD.

- FORCEFIELD SHATTERS/
FLUTTERS LIKE PAPER.

FEB 04 2015

Timing:

Production:

1034-208

1034, 208

1034, 208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 163 cont Pnl. C

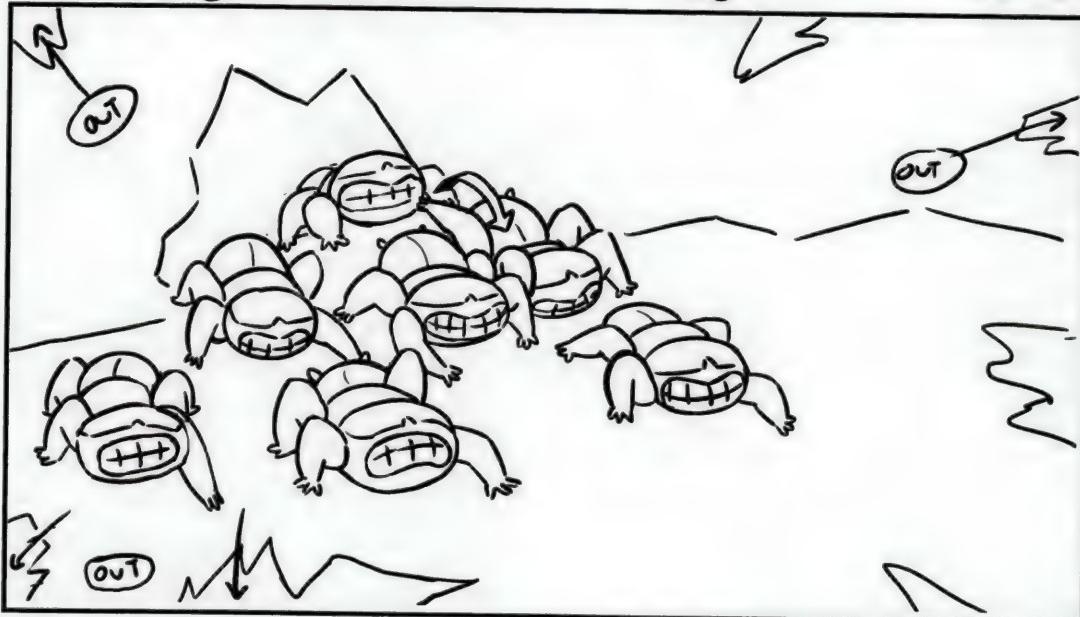
Bg.



day night

Page 274

HU
Cut



Sc. 164

Pnl. A

Bg.

day night



EPISODE #

1034/208 1034-208

Dialog:

VARMINTS : [CHARGING HISS]

Action: -FORCEFIELD FLIES OFF/S AND DISSIPATES.

Timing:



PB:

VARMINTS! You HUNGRY!!

-PB CLENCHES FISTS.

FEB 04 2015

Production:

1034/208

R Cut

ADVENTURE TIME

©2011 The material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc. 165

Pnl. A

Bg.



day night



HUNGRY

Dialog:

PB C'MON! I'LL EAT YOU!

Action:

- M. FINISHES DIGGING.
- DUST & DIRT SHOOTS OUT FROM HOLE.



Timing:

Sc. 165 cont Pnl. B

Bg.

day night



S/A

I eat your Mom!

PB

I'LL EAT YOUR EGGS -

- M. MORPHS ARM BACK TO NORMAL.

- M. TURNS TOWARDS PB.

- DUST AND DIRT SETTLES FEB 04 2015



Production:

EPISODE # 1034-208

1034 / 208

1034 / 208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Sc. 165 cont Pnl. C

Bg.

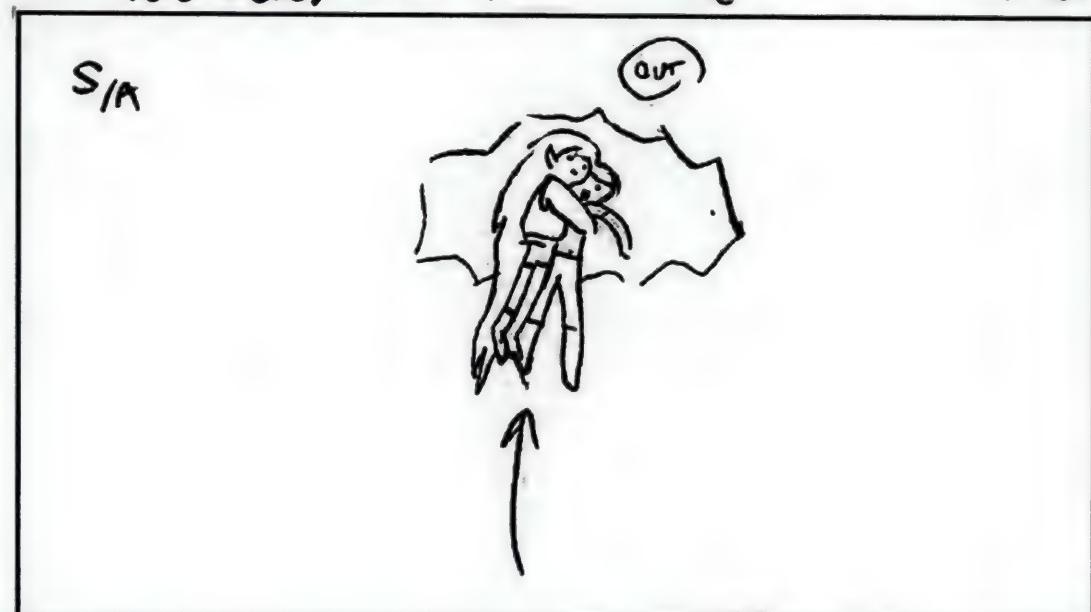
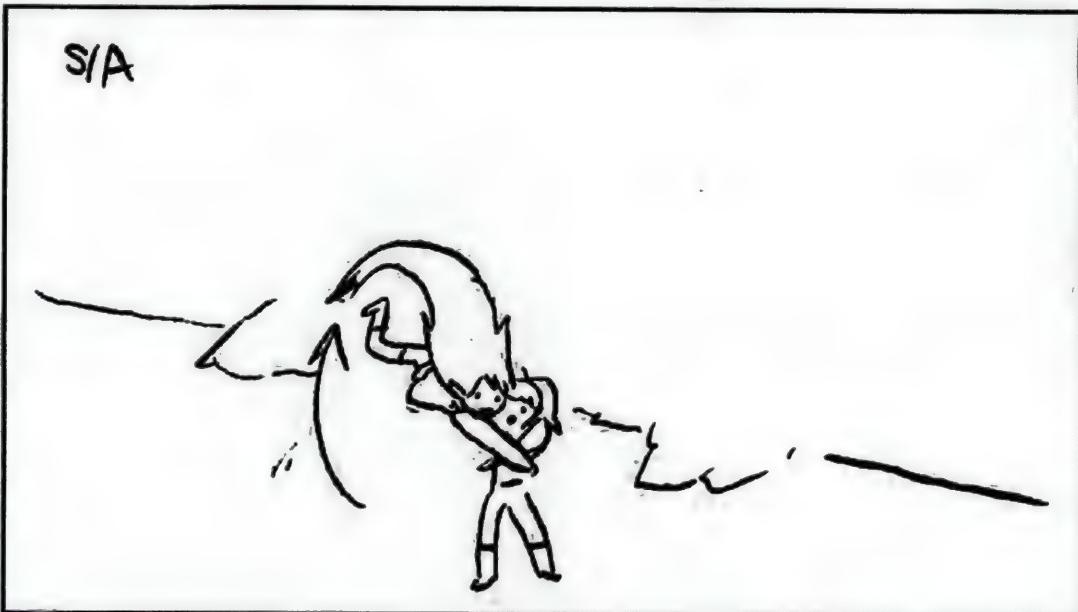
day night

Sc. 165 cont Pnl. D

Rg

Page 276

day night



Dialog:

PB: I'LL --

M: WHOOP

Action:

-M GRABS PB

-M FLIES OUT HOLE AND OFF/S.

FEB 04 2015

Timing:

Production:

1034-208

1034/208

1034/208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

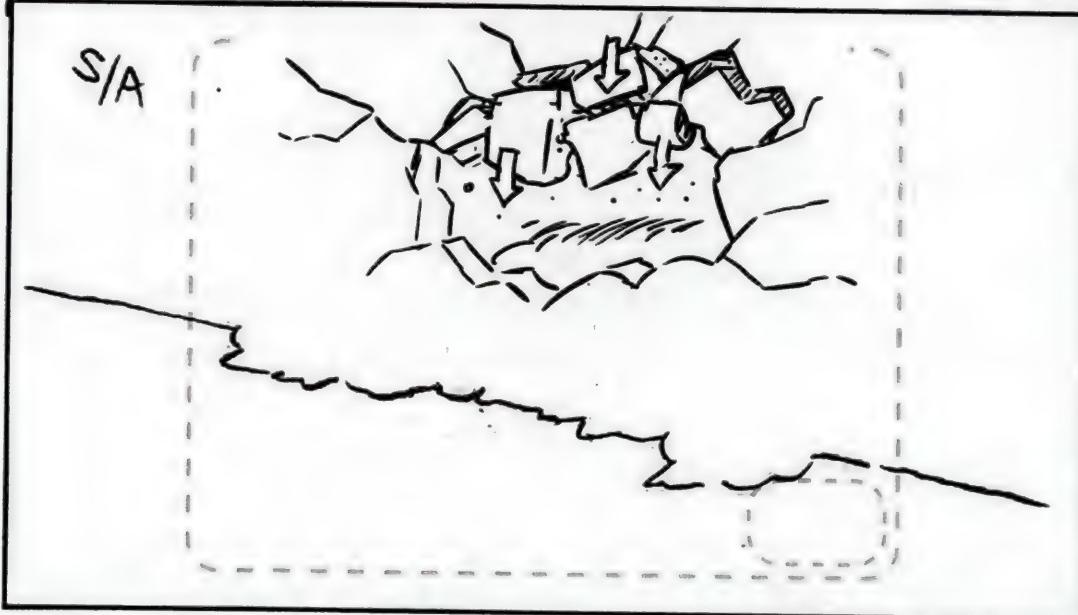
ADVENTURE TIME



Page 277

day night

Sc. 165 cont Pnl. E Bg.



Sc. 165 cont Pnl. F Bg.



Dialog:

SFX: * RUMBLING *

VARMINTS: HISSSS!

Action:

- HOLE COLLAPSES, ENTRANCE BLOCKED.

- VARMINTS RUSH ON/S.

FEB 04 2015

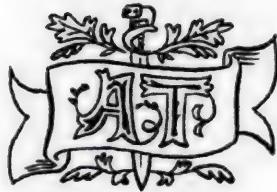
Timing:

Production:

1034-208

1034/208

ADVENTURE TIME



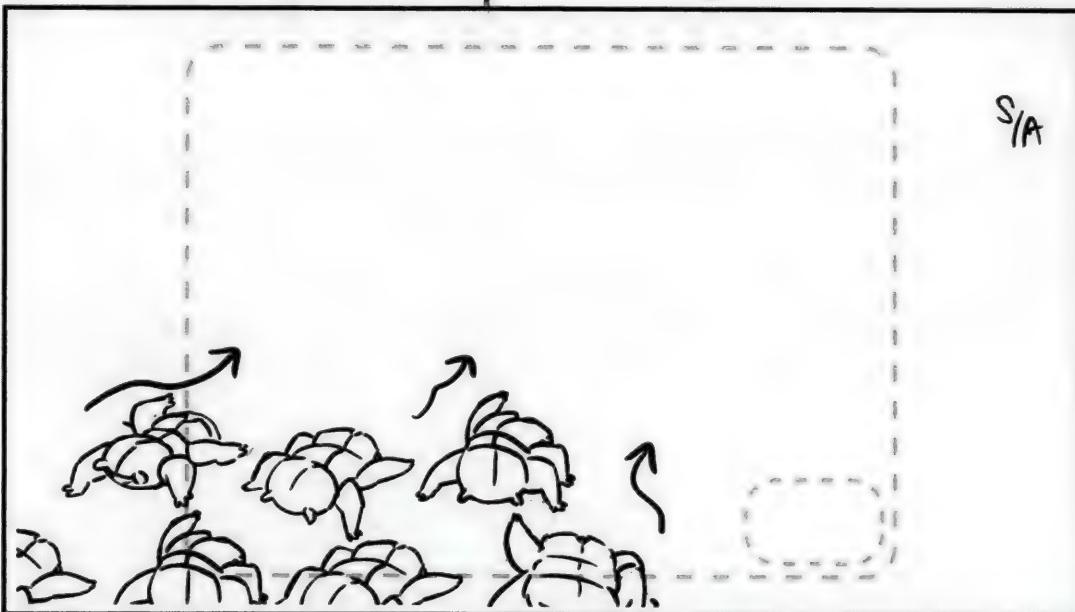
Page 278

Cut

Sc. 165 cont Pnl. G

Bg.

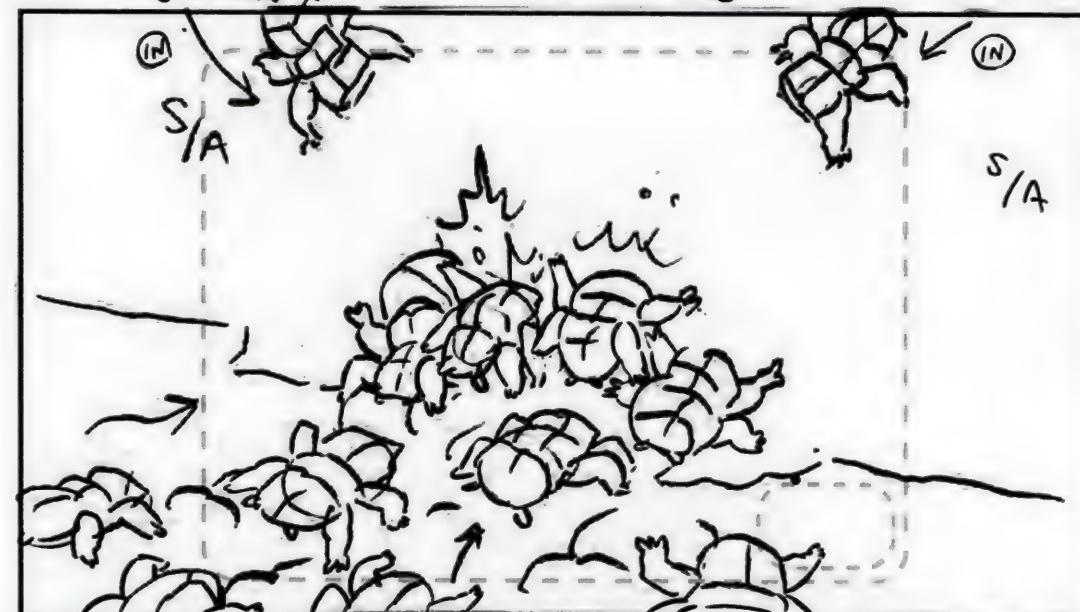
day night



Sc. 165 cont Pnl. H

Bg.

day night



Dialog:

SFX: * SKITTER *

Action:

SFX: * SKITTER SKITTER - THMP! *
THMP!

- VARMINTS SWARM, RAM INTO WALL,
- ADDITIONAL VARMINTS CRAWL DOWN WALLS.

Timing:

FEB 04 2015

Production:

1034/208

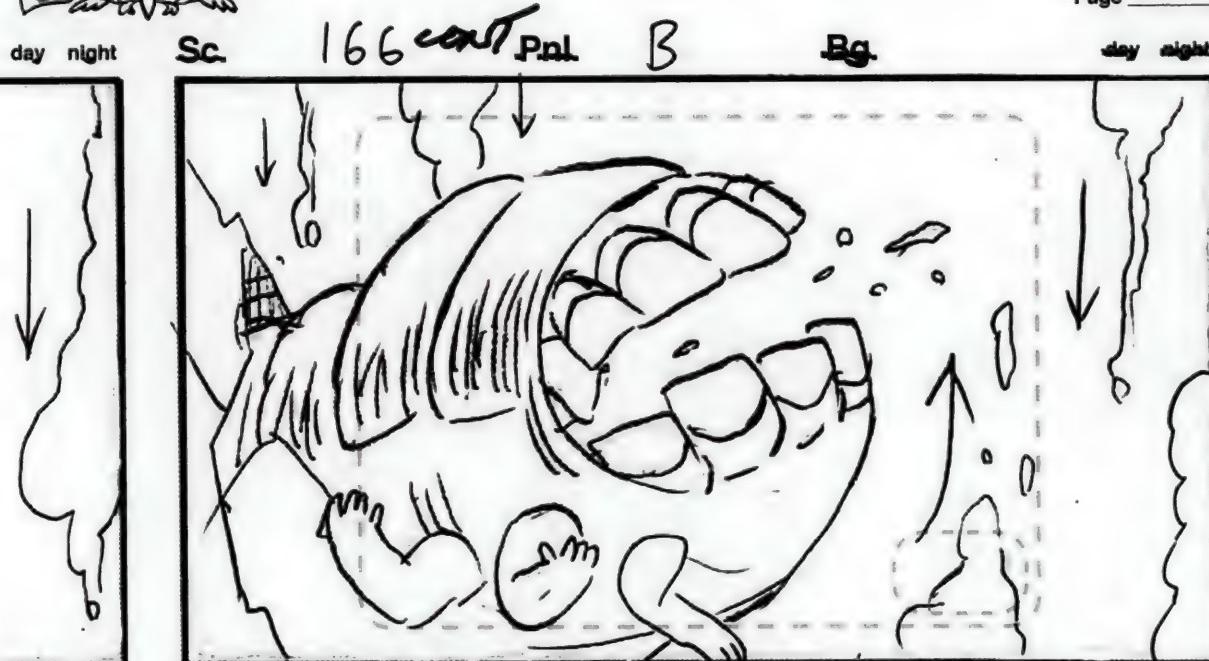
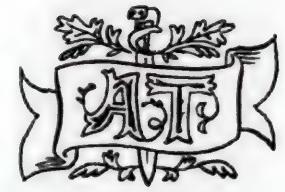
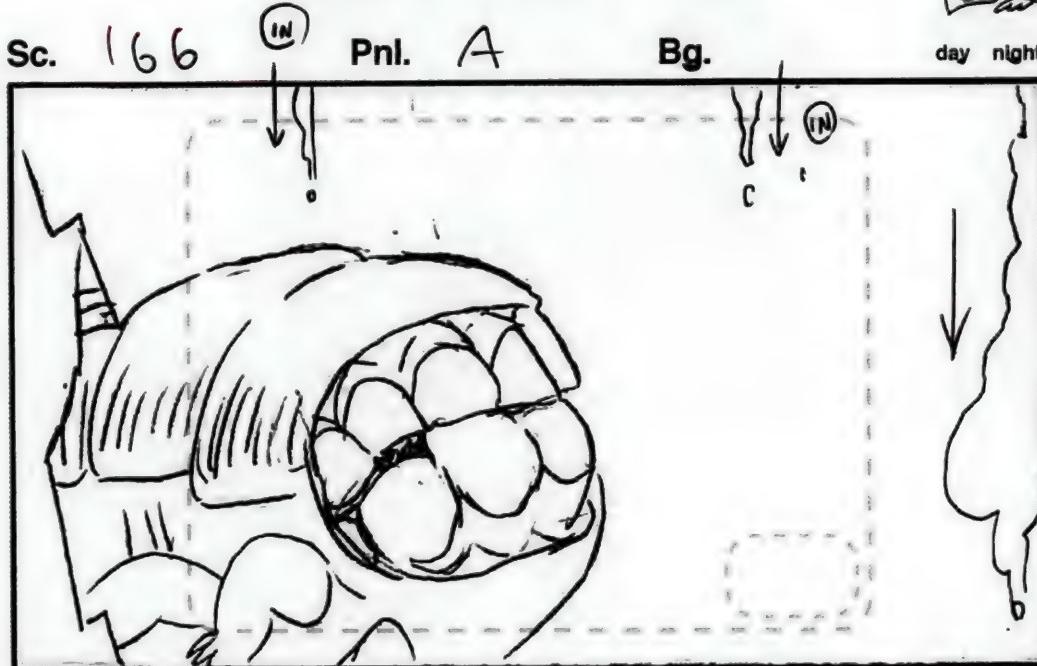
EPISODE #

1034/208

1034/208

Cut
©2011 This material is the property of The Criterion Network, Inc. It is unpublished and must not be sold or transferred.

ADVENTURE TIME



Page 279

Cut
VOICE OVER
ADVENTURE TIME

1034-208

EPISODE #

1034/208

Dialog:

M. VARMINT

[ROAR]

X DISSS

FEB 04 2015

Action:

- M. VARMINT POKES
INTO CREVICE.

- M. VARMINT ROARS
AT SKY T-REX STYLE.
CAVERN SHAKES.

Timing:

Production:

1034/208

1034 / 208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublishable and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Cut
w/ X DISS
2 post

Page 280

Sc.

Pnl.

Bg.

day night

Sc. 167

Pnl. A

Bg.

day night



Dialog:

X X X DISS

Action:

FEB 04 2015

Timing:

Production:

1034 / 208

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

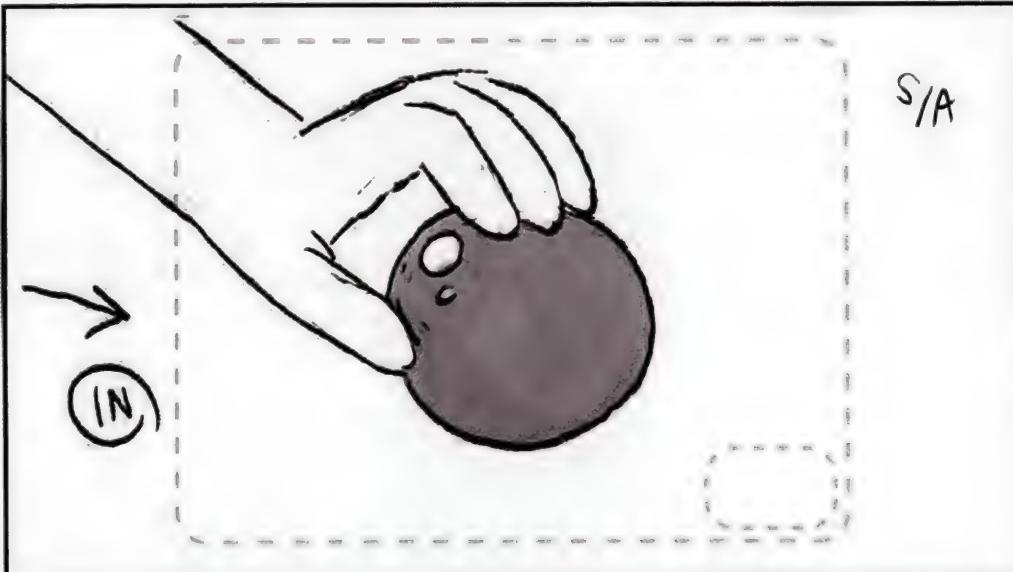
ADVENTURE TIME

Sc. 167 cont Pnl. B

Bg.



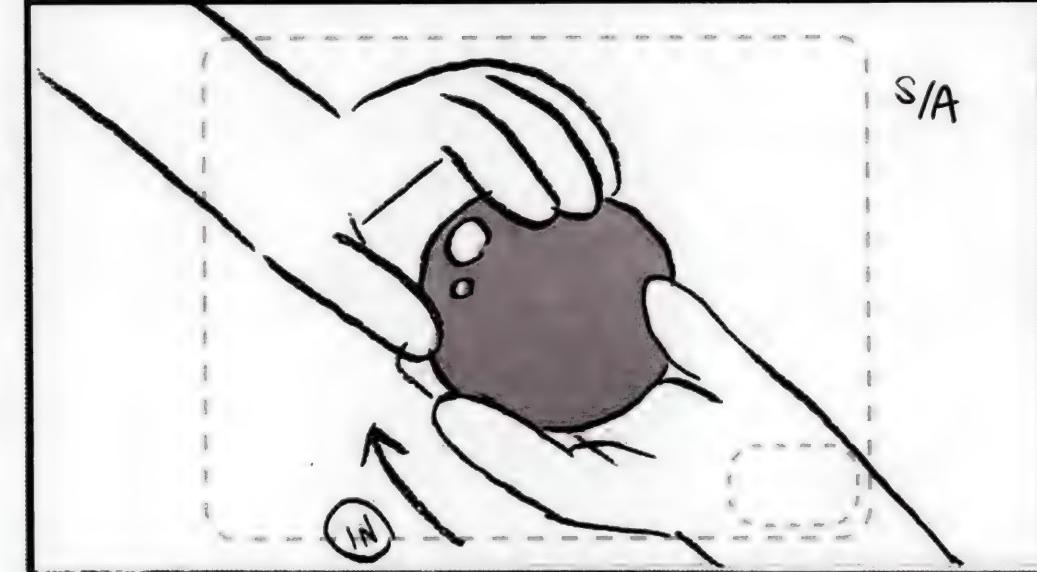
day night



S/A

167 cont Pnl. C

Bg.



S/A

Page 281

day night

~~Hu
Cat~~

EPISODE # 1034-208

Production:

1034/208

Dialog:

Action:

-PB'S HAND COMES
ON/S. W/ RED RUBBER BALL

Timing:

-M. TAKES RED RUBBER
BALL FROM PB.

FEB 04 2015

1034/208

PB

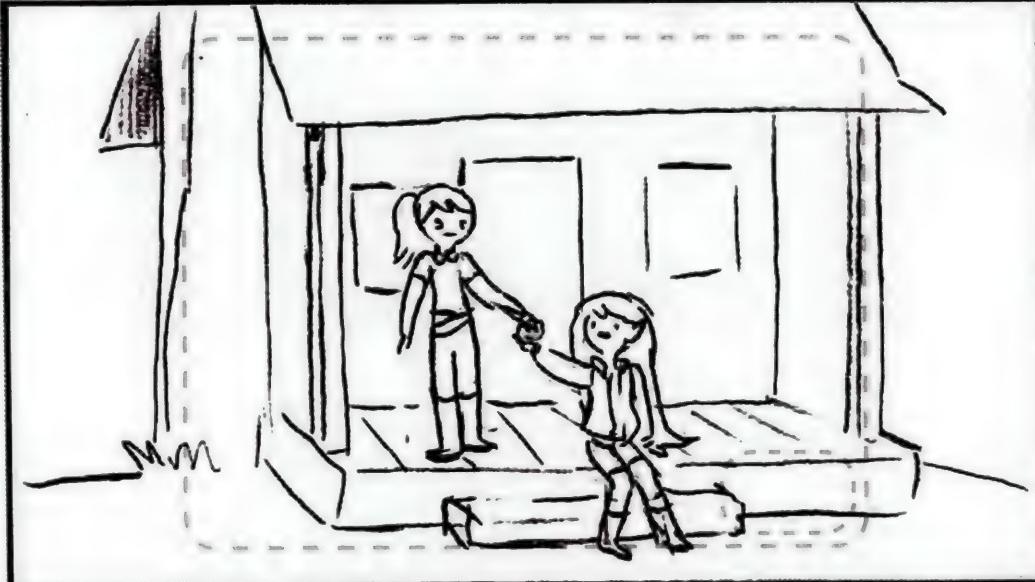
ADVENTURE TIME

Sc. 168

Pnl. A

Bg.

day night



Sc. 168 cont

Pnl. B

Bg.

day night

H Cut



Dialog:

M: (CASUAL)
THANKS . . .

. . .

Action:

- PB SITS DOWN



FEB 04 2015

Timing:

Production:

1034 / 208

ADVENTURE TIME

PG
OK

1034/208

Sc. 169

Pnl. A

Bg.



day night

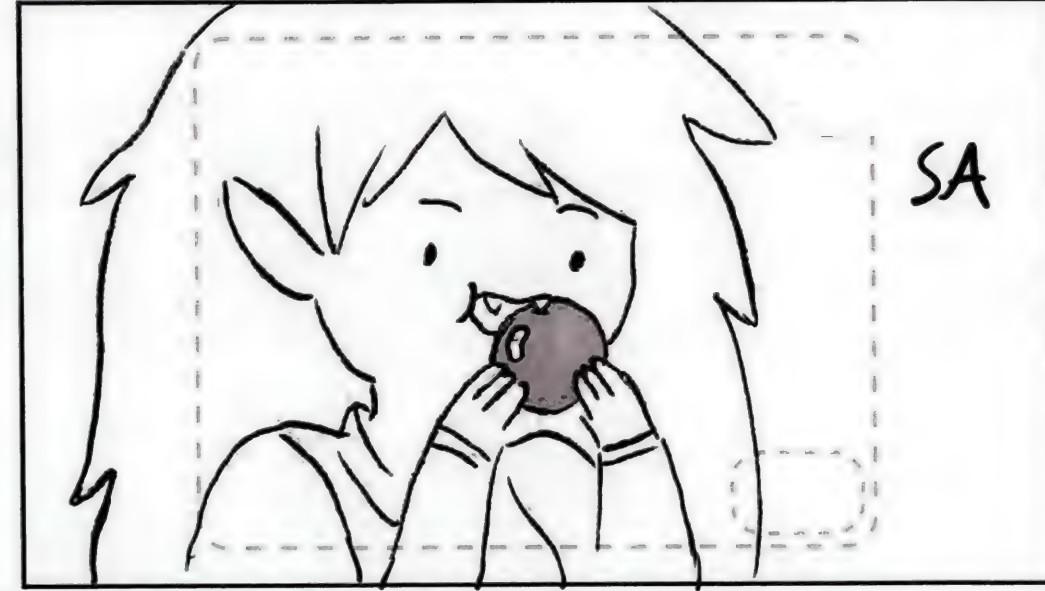
Sc.

169 cont Pnl. B

Bg.

day night

Page 283



Dialog:

Action: - M. HOLDS UP BALL.

Timing:

SFX: * THK *

M. SINKS FANG
INTO BALL.

FFR 04/2015



©2011 The material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

EPIISODE # 1034-208

Production:

1034/208

1034 / 208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME

Sc. 169 cont Pnl. C

Bg.



day night



Sc. 169 cont Pnl. D

Bg.



Page 284

day night

No Cut

1034-208

EPISODE #

1034 / 208

Production:

Dialog:

M: [SIP]

Action:

- M. SUCKS OUT RED.

M: BOING!

· M BOUNCES BALL
OFF IS

FEB 04 2015

Timing:

1034 / 208

ADVENTURE TIME

1034/208

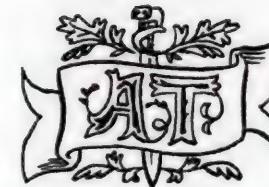
©2011 This material is the property of The Carton Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Sc.

Pnl.

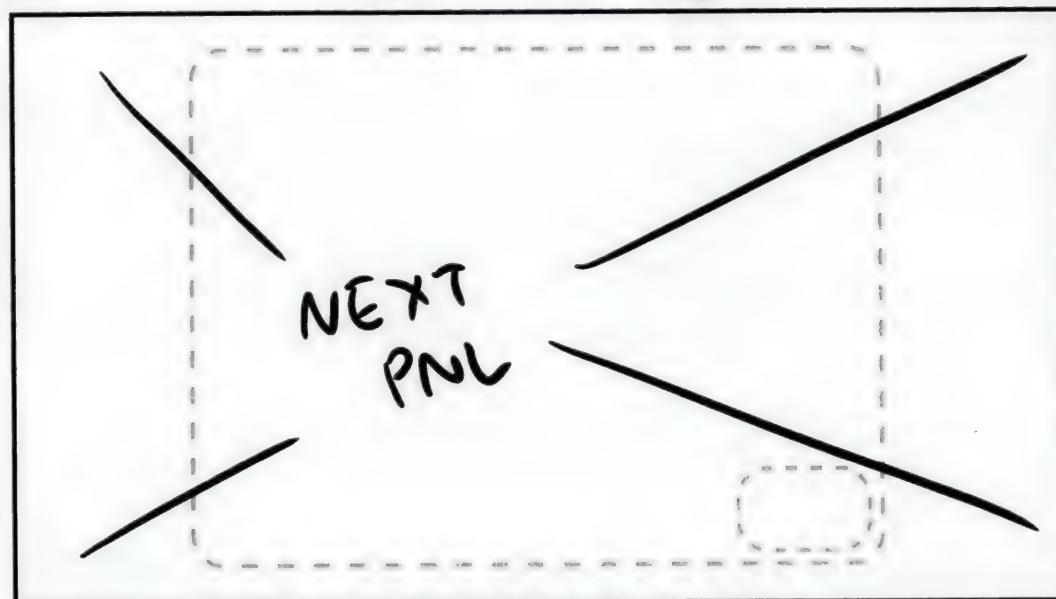
Bg.

day night



PG
Cut

Page 285



Sc.

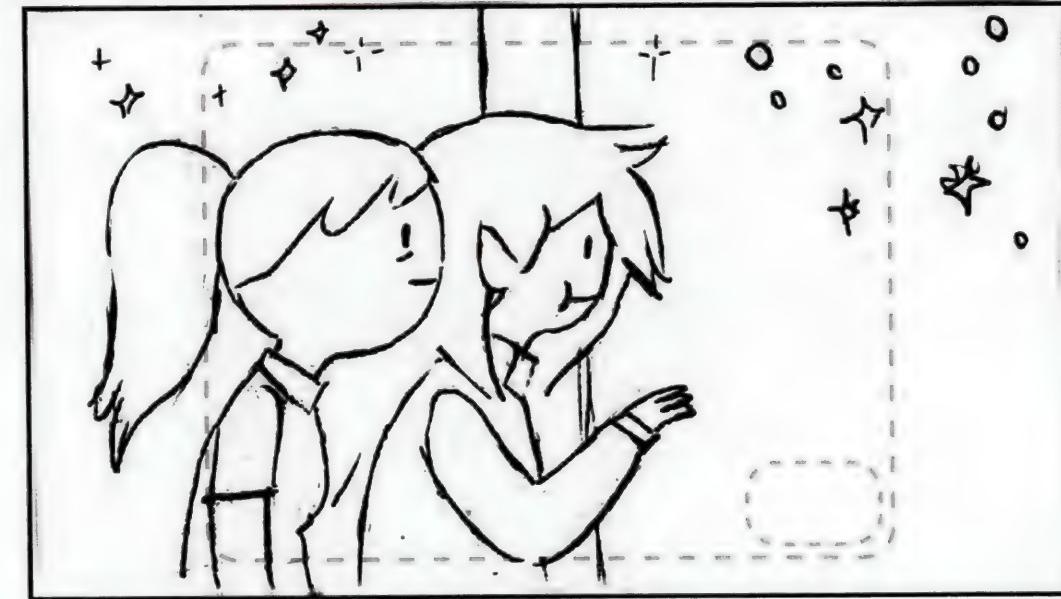
170

Pnl.

A

Bg.

day night



Dialog:

.. . .

Action:

FEB 04 2015

Timing:

Production:

EPISODE # 1034-208

1034/208

1034/208

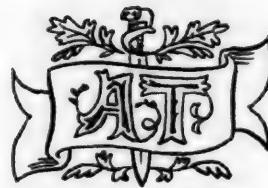
1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

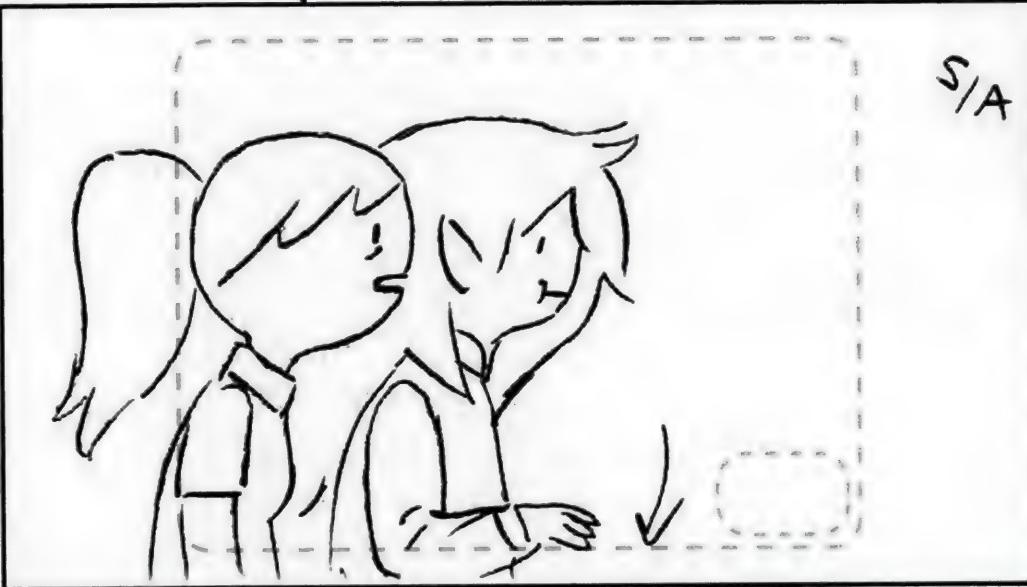
ADVENTURE TIME

Sc. 170 cont Pnl. B

Bg.



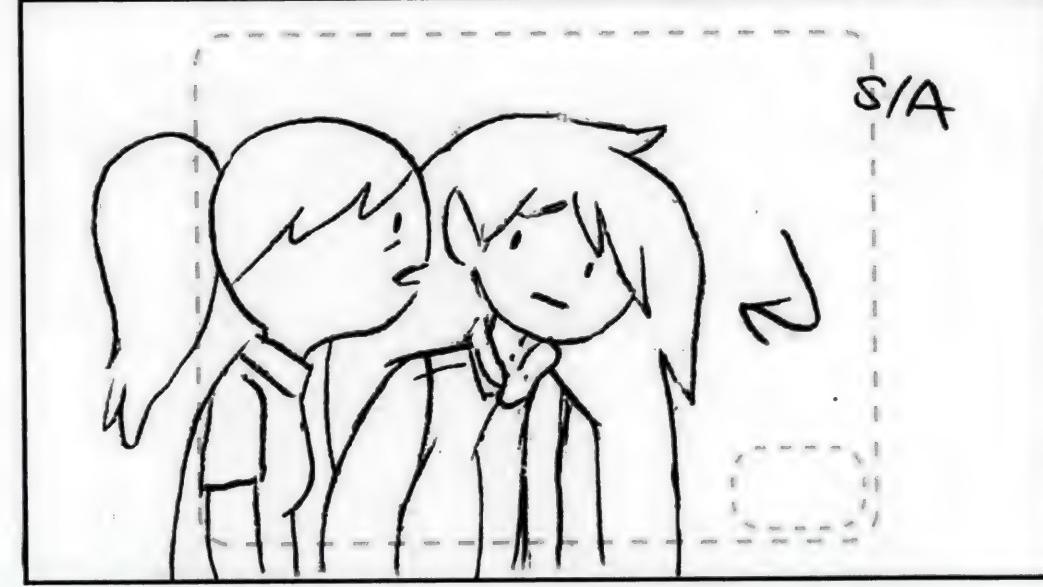
day night



Sc. 170 cont Pnl. C

Bg.

day night



Page 286

Dialog:

PB: I'M CRAZY
TIRED, MARCELINE.

PB: I THINK I
HAVE BEEN FOR
A LONG TIME...

(OR)

FEB 04 2015

LIKE DEEP
DOWN TIRED...

Action:

Timing:

Production:

1034-208

EPISODE #

1034/208

ADVENTURE TIME

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

To Cut

Sc. 171

Pnl. A

Bg.



day night

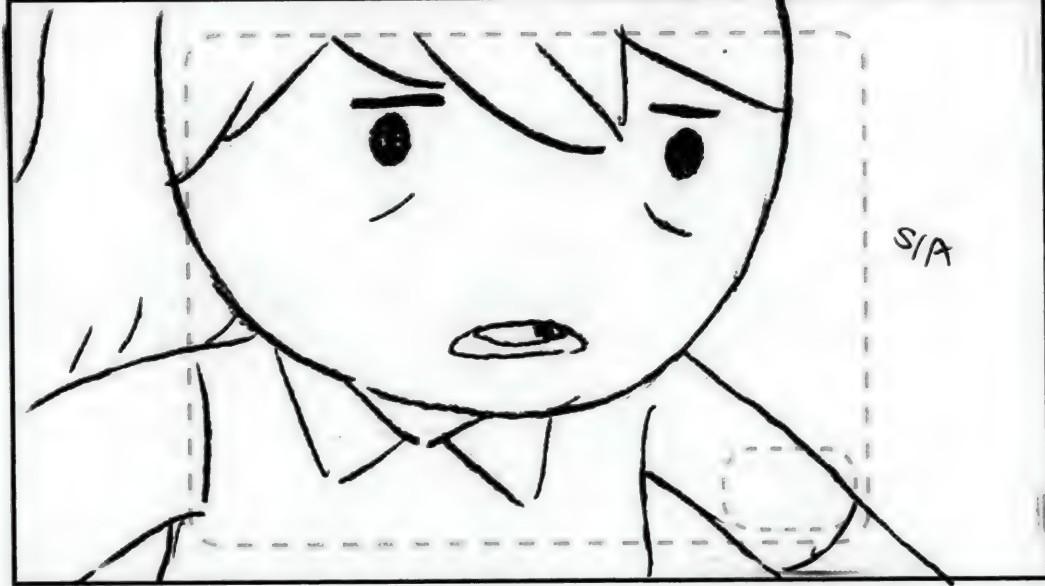
Sc.

171 cont Pnl. B

Page 287

day night

Cut



EPISODE # 1034-208

Production:

1034 / 208

Dialog:

PB: [SIGH]

Action:



Timing:

PB: BUT THOSE
VARMINTS ARE
STILL OUT THERE, WAITING ...

(A1)

FEB 04 2015

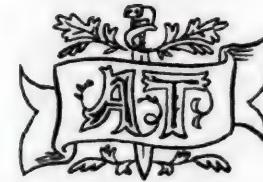
1034 / 208

ADVENTURE TIME

Sc. 172

Pnl. A

Bg.



day night



Sc. 172 cont

pnl. B

Bg.

day night



Dialog:

M: EH, WORRY ABOUT IT TOMORROW.
I'LL KEEP A LOOKOUT TONIGHT...

Action:



Timing:

M: I'LL WATCH THE
HECK OUT OF
THIS PUMPKIN PATCH...

Page 288

Ho
Cut

1034-208

EPISODE #

Production:

1034 / 208

FEB 04 2015

1034 / 208

1034 / 2008

He Get

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



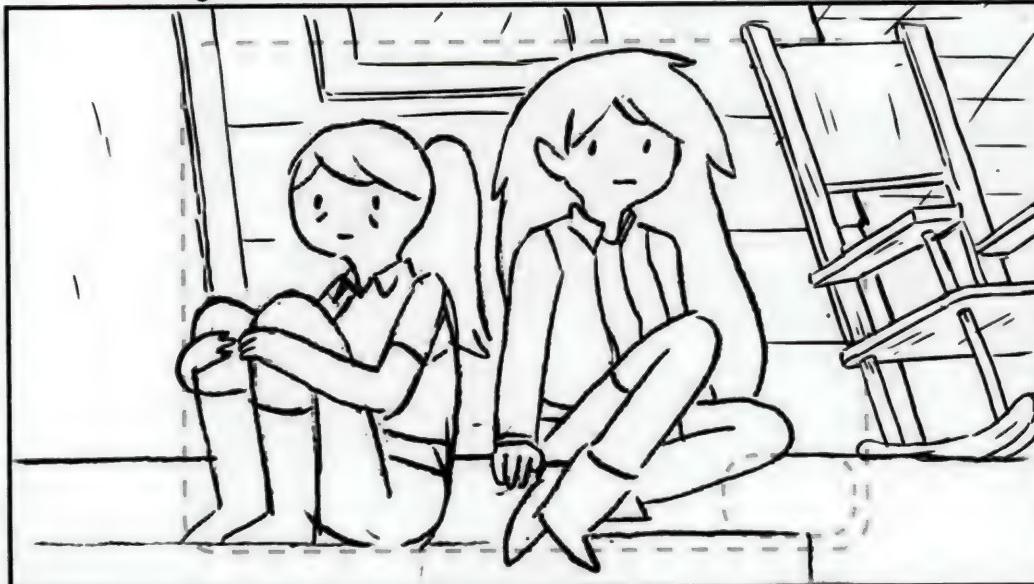
Page 289

Sc. 173

Pnl. A

Bg.

day night



Sc.

173 cont

Pnl. B

Bg.

day night



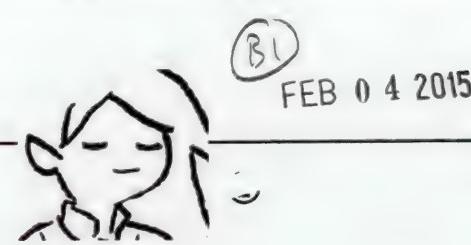
Dialog:

M: CMON

Action:

-PB CONSIDERS
FOR A SECOND.

Timing:



Production:

EPISODE # 1034-2008

1034 / 2008

1034 / 2008

1034 / 208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

ADVENTURE TIME



Page 290

Sc. 173 cont Pnl. C

Bg.

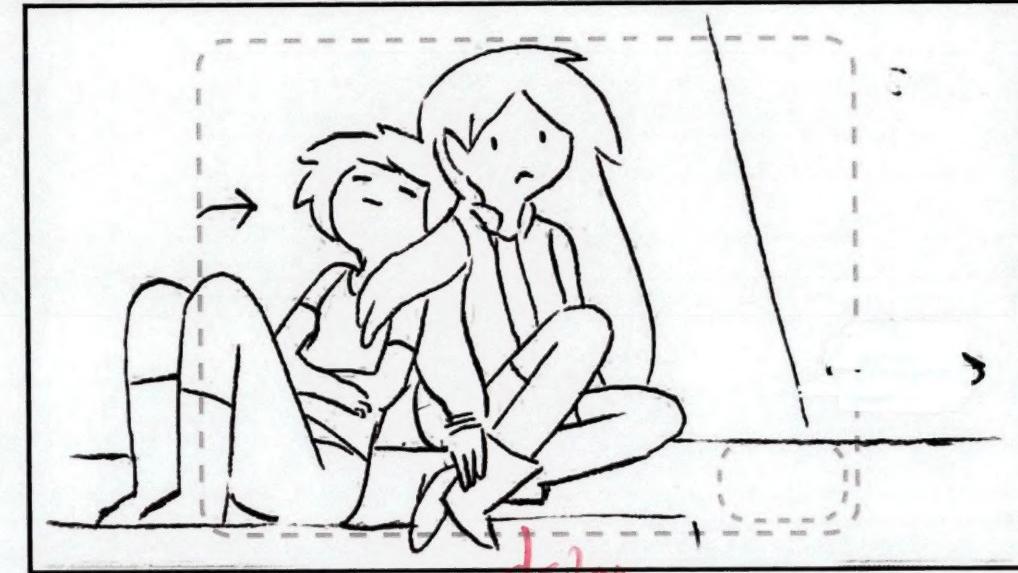
day night



Sc. 173 cont Pnl. D

Bg.

day night



Dialog:

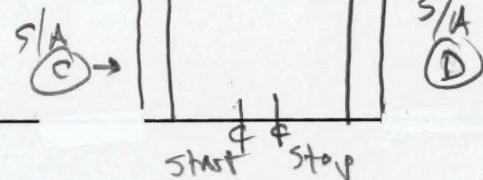
PB (tired)/ [yawns] ok... maybe for a bit.

SFX! * THPP *

Action:

-PB LEANS FORWARD
AND SQUINTS.

ADJ PAN →



Timing:

-PB RESTS ON M'S SHOULDER
-ADJ W/ ACTION

FEB 04 2015

Production:

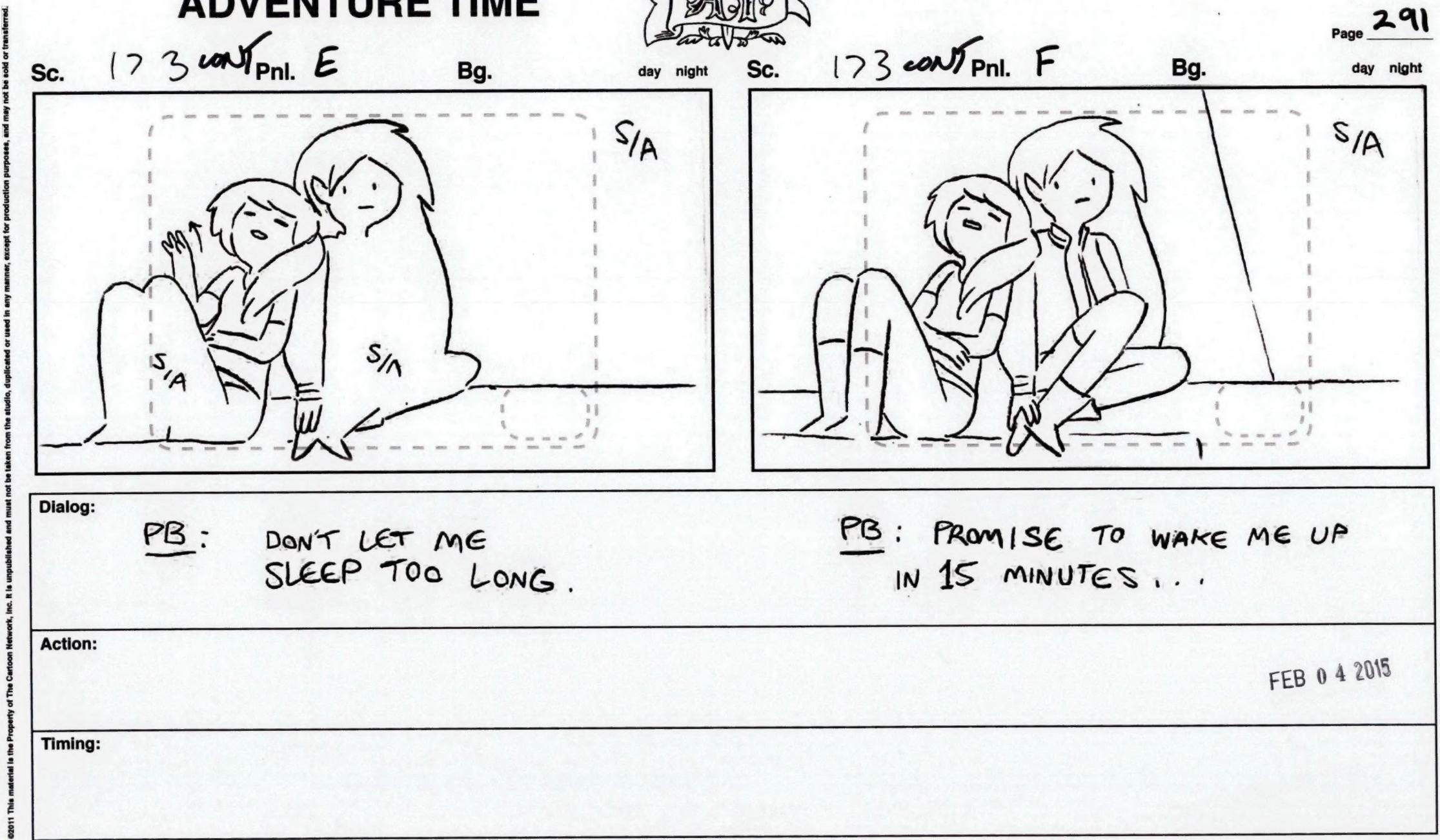
EPISODE # 1034-208

1034 / 208

1034 / 208

ADVENTURE TIME

1034 / 208



©2011 This material is the Property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.

Page 291

EPIISODE # 1034-208

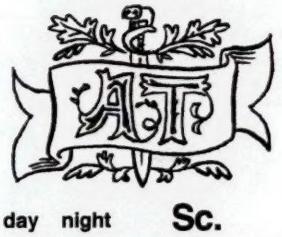
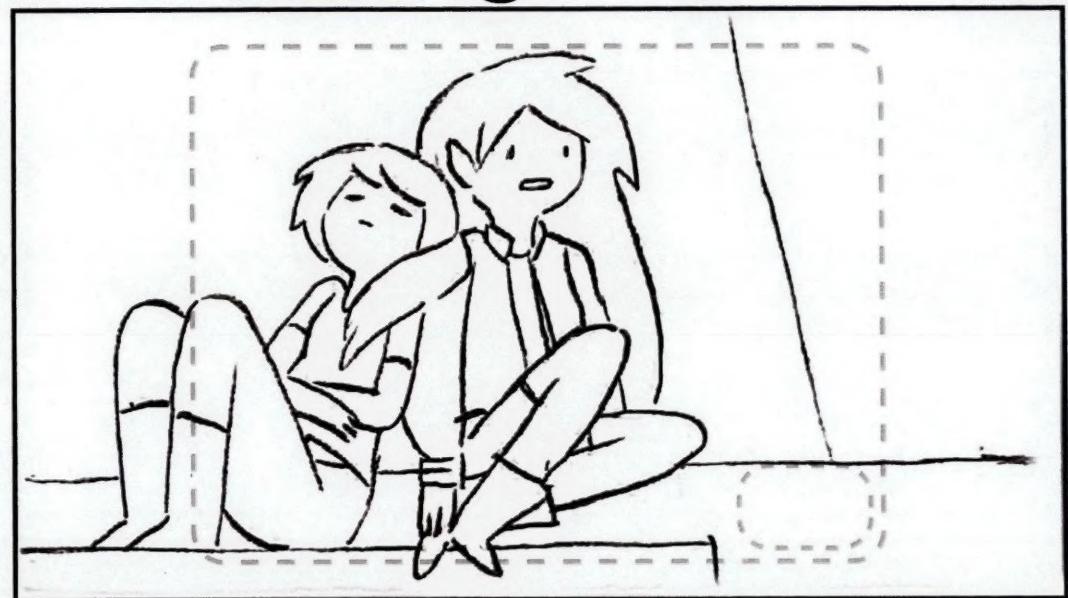
Production:

1034 / 208

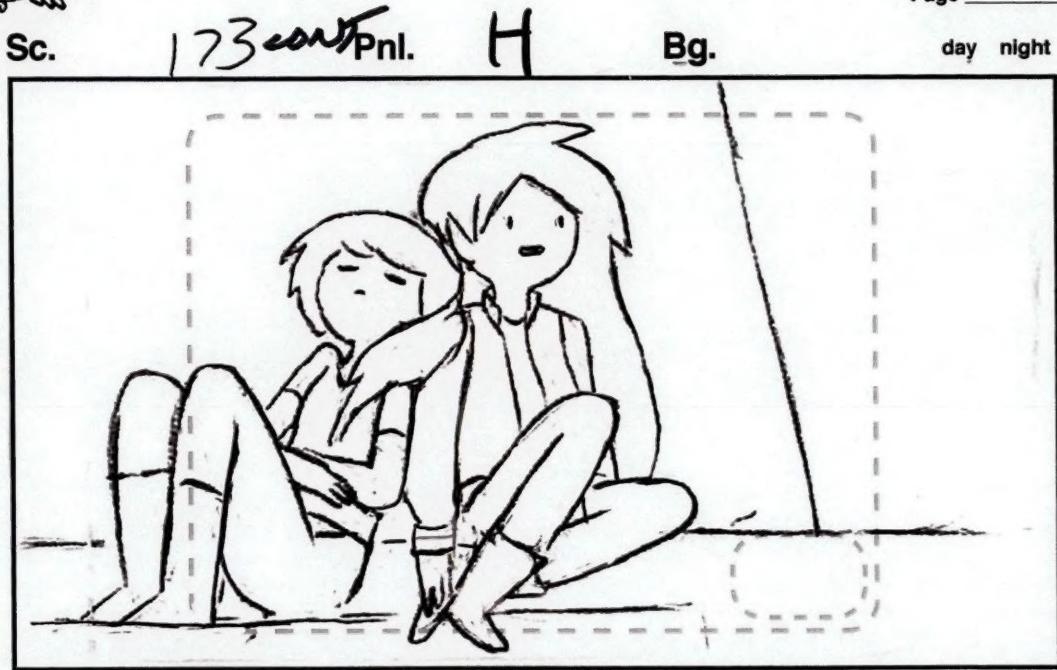
ADVENTURE TIME

1034/208

©2011 This material is the property of The Cartoon Network, Inc. It is unpublished and must not be taken from the studio, duplicated or used in any manner, except for production purposes, and may not be sold or transferred.



day night



Page 292

day night

Hu
Art

EPISODE # 1034-208

Production:

1034/208

Dialog:

M: I PROMISE ..

FEB 04 2015

Action:

Timing:

1034/208

1034 / 208

Ho Cut

ADVENTURE TIME

Sc. 174

Pnl. A

Bg.

day night



Ho Cut

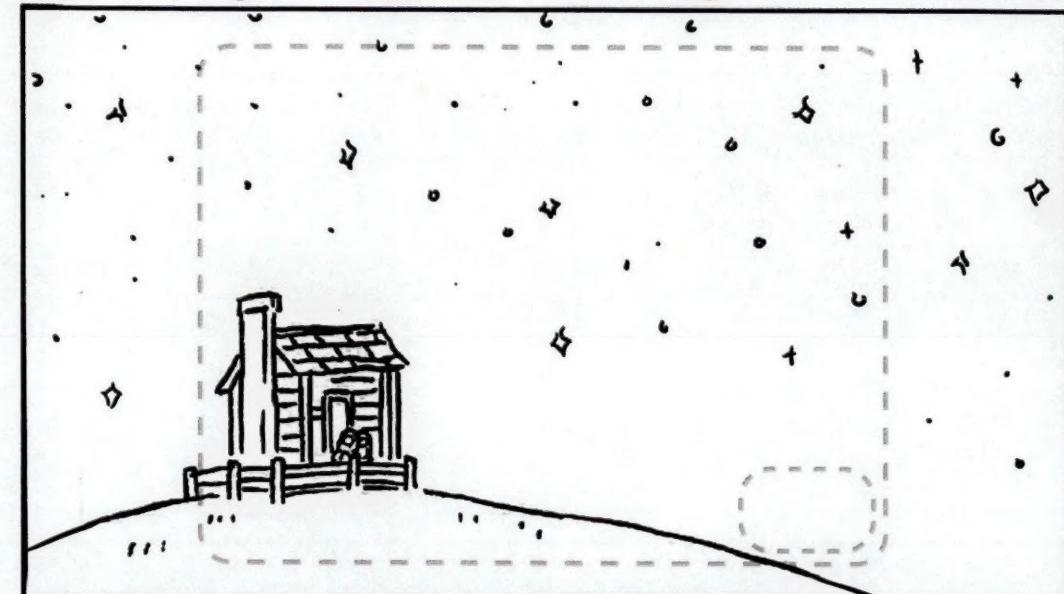


Sc. 175

Pnl. A

Bg.

day night



Page 293

Ho Cut

EPISODE # 1034-208

1034 / 208

Production:

Dialog:

PB: [SNORING]

SFX: [NIGHT SOUNDS]

Action:

DETAIL:
POS A



END

FEB 04 2015

Timing:

1034 / 208